Rudra Nil Basu

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EDUCATION

WBUT (IN-HOUSE)

B.Tech in Computer Science

August 2014 - Present | Kolkata, WB West Bengal University Of Technology GPA: 8.0 / 10.0

VMS, JOKA

Council for the Indian School Certificate Examinations

1999-2014 | Kolkata, India ISC - 94%

ICSE - 92%

LINKS

Github:// RudraNilBasu LinkedIn:// rudra-nil-basu-7a1679a4/ Quora:// Rudra-Nil-Basu

SKILLS

LANGUAGES

- C C++ Java Javascript
- Python UnityScript C#

TOOLS

- Unity3D Visual Studio Blender
- Git LATEX Qt Creator

OPERATING SYSTEM

• GNU Linux • Windows

EXPERIENCE

CENTAURI SERVICES | GAME DEVELOPMENT INTERN

July - Sept. 2016 | Kolkata, West Bengal

- Created various miniclip games and a 3D shooting game for Android
- Created the 3D world and programmed various gameplay elements

PROJECTS

VIDEO GAME DEVELOPMENT | PROGRAMMER AND DESIGNER

2013 - Current

Over **15+** personal projects, including various peronal and jam games. Most of them are available at my portfolio (**rudranilbasu.github.io**).

Few of them are listed below:

- Followed (2016): 3D horror game made within 48 hours for the 2016 Asylum Jam organised by Game Jolt, currently played over 1700+ times on Game Jolt Role: Programming, Design, Graphics
- Trapped (2017): Made within 48 hours for **2017** Global Game Jam with the theme "Waves"

Role: Programming, Design

OPEN SOURCE 2015 - Current

All projects available at github.com/RudraNilBasu

• Algorithm Visualizer (2016): An open source project to visualize standard algorithms, I was responsible for contributing on various algorithms in this project.

ACHIEVEMENTS AND AWARDS

- 2015-16 2 times Runner's up, NASSCOM Gaming Forum Awards **Student Game of the Year**. Awarded at NASSCOM Game Developer Conference for "Fortior" (2015) and "DuraTron" (2016)
- 2015-16 Various online game jams by Game Jolt 3rd in 2015 Asylum Jam (for "Hysteria") 1st in 2016 badboxart jam (for "The Hunger Game")
 - 2015 1st Place in Mechanical Design for "Skyfall", a manually controlled robotics event organised by KSHITIJ, IIT Kharagpur's Annual Tech Fest

ACTIVITIES

• Web Admin Created and maintained websites of *Konstruct 2016*, the annual Open source fest of our college and International Conference on Advanced Computing, 2016, which was organised by my college.

Participant

- Participated in various online game jams, online coding competitions and offline competitions held in my college
- Global Game Jam 2017: Participated in Global Game Jam 2017 (Kolkata site).