

# Rudra Nil Basu

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**EDUCATION**      **B.Tech in Computer Science, Second Year**      2014-2018  
West Bengal University of Technology  
• CGPA of **8.0**/10 (June 2016)

**High School** Vivekananda Mission School (ISC) -94%      2012-2014

**Secondary School** Vivekananda Mission School (ICSE) -92%      1999-2012

## EXPERIENCE

**TECHNICAL SKILLS**      **Languages** - C,C++,Java, Python, C#  
**Tools** - Unity3D, Adobe Photoshop, L<sup>A</sup>T<sub>E</sub>X, Blender  
**Version Control System** - Git  
**Operating Systems** - GNU LINUX, Windows

**SELECTED PROJECTS**      **Video Game Development**      2013-2016  
Over 15 video game projects.All projects are available at my portfolio (<http://rudranilbasu.github.io/>)  
Few of them are listed as follows -  
• **Hysteria** :- 3D horror game made within 48 hours for the 2015 Asylum Jam organised by      2015  
GameJolt.  
Role - Programming/Design/Graphics  
• **Fortior** :- Made within 48 hours for the 33rd Ludum Dare      2015  
Role - Programming/Design/Graphics/Audio