Rudra Nil Basu

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EDUCATION	**B.Tech in Computer Science, Second Year**	2014-2018
	West Bengal University of Technology	

- CGPA of **8.0**/10 (June 2016)

High School Vivekananda Mission School (ISC) -94%		2012-2014
Secondary School Vivekananda Mission School (ICSE) -92%		1999-2012

EXPERIENCE

TECHNICAL SKILLS

Languages - C,C++,Java, Python, C#
Tools - Unity3D, Adobe Photoshop, LaTeX, Blender
Version Control System - Git
Operating Systems - GNU LINUX, Windows

SELECTED PROJECTS

Video Game Development   2013-2016
Over 15 video game projects.All projects are available at my portfolio (http://rudranilbasu.github.io/)
Few of them are listed as follows -

- **Hysteria** :- 3D horror game made within 48 hours for the 2015 Asylum Jam organised by   2015
GameJolt.
Role - Programming/Design/Graphics

- **Fortior** :- Made within 48 hours for the 33rd Ludum Dare with the theme 'You are the Monster'   2015
Role - Programming/Design/Graphics/Audio

ACHIEVEMENTS AND AWARDS

- Runner's up, NASSCOM Gaming Forum Awards for *Fortior* organised by NASSCOM   2015

- **Game jams**   2015-2016
3rd Place, 2015 Asylum Jam hoseted by GameJolt (For *Hysteria*)
1st Place, #badboxart jam hosted by GameJolt (For *The Hunger Game*)

- 1st Place in Mechanical Design in *'Skyfall'*, a Manually controlled Robotics event organised by   2015
KSHITIJ, IIT Kharagpur's Annual Tech Fest

ACTIVITIES

Web Admin

- Created and Maintained the website of Konstruct 2016,the annual open source fest of my college.   2015

- Created and Maintained the website of International Conference on Advanced Computing 2016,
which was organised in my college.   2015