

Rudra Nil Basu

Undergraduate Computer Science Student

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EDUCATION	B.Tech in Computer Science, Second Year West Bengal University of Technology <ul style="list-style-type: none">CGPA of 8.0/10 (June 2016)	2014-2018
	High School Vivekananda Mission School (ISC) -94%	2012-2014
	Secondary School Vivekananda Mission School (ICSE) -92%	1999-2012

EXPERIENCE

TECHNICAL SKILLS	Languages - C,C++,Java, Python, C# Platform/Tools/Frameworks - Unity3D, Git, L ^A T _E X, Blender
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SELECTED PROJECTS	Video Game Development Over 15 video game projects.All projects are available at my portfolio (http://rudranilbasu.github.io/) Few of them are listed as follows -	2013-2016
	<ul style="list-style-type: none">Hysteria :- 3D horror game made within 48 hours for the 2015 Asylum Jam organised by GameJolt. Role - Programming/Design/GraphicsFortior :- Made within 48 hours for the 33rd Ludum Dare Role - Programming/Design/Graphics/Audio	2015 2015