

orb_slam2/Thirdparty
/DBow2/DUtils/Timestamp.h

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graph BT; A[orb_slam2/Thirdparty/DBow2/DUtils/Random.cpp] --> C[orb_slam2/Thirdparty/DBow2/DUtils/Timestamp.h]; B[orb_slam2/Thirdparty/DBow2/DUtils/Timestamp.cpp] --> C;
```

The diagram illustrates a file dependency structure. At the top is a gray-shaded box representing a header file: orb_slam2/Thirdparty/DBow2/DUtils/Timestamp.h. Below it are two white boxes representing source files. The left box is orb_slam2/Thirdparty/DBow2/DUtils/Random.cpp and the right box is orb_slam2/Thirdparty/DBow2/DUtils/Timestamp.cpp. Blue arrows point from each source file box up to the header file box, indicating that both source files include the header file.

orb_slam2/Thirdparty
/DBow2/DUtils/Random.cpp

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/DBow2/DUtils/Timestamp.cpp