

# Rudra Gahlot

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I'm a developer based in India. My interest lies around Gen AI & web development. Specialized in building full-stack applications. I'm passionate about solving real-world problems with code, having worked on AI-driven projects.

## Projects

### ElevAI (AI Career Coach)

[Demo](#) | [Code](#)

Next.js, React, JavaScript, Tailwind CSS, PostgreSQL, Prisma

- Built a full-stack web Application with integrated AI-driven tools for building resume, cover letter & industry insights..
- Implemented authentication with Clerk, allowing users to signup/sign in using email and Google accounts.
- Integrated GeminiAI API and Inngeist function for auto updating industry insights every week.

### PrepNest (AI-Mocker-Interview)

[Demo](#) | [Code](#)

React, JavaScript, Tailwind CSS, MySQL, Prisma, Stripe, Clerk, Gen AI

- Engineered a mock interview platform using React to help users prepare for various roles.
- Implemented feedback mechanisms for improvement based on mock interviews.
- Integrated Clerk for secure authentication and Stripe for payment management.

### Fintrack (AI-Finances Manager)

[Demo](#) | [Code](#)

Next.js, Tailwind CSS, Shadcn-UI, Supabase, Prisma

- Built an AI-powered financial management platform to track, analyze, and optimize user spending.
- Integrated AI-powered receipt scanning and provided actionable financial advice through interactive charts and graphs
- Implemented Clerk authentication to ensure secure user logins.

## Skills

**Languages:** Java, Python, C/C++, TypeScript, JavaScript, HTML/CSS, Golang, SQL

**Frameworks:** React.js, Node.js, Next.js, Django, Express.js

**Developer Tools:** Git, Docker, GCP, AWS, Azure, VSCode, Visual Studio, IntelliJ, LLMs

**Libraries:** Nextauth.js, React-bootstrap, Redux

## Extracurricular Activities & Certification

### Tech-O-Fun - Technical Fest of my College

Organized the Tech-O-Fun technical fest at my college, managing events like Blind Coding and LAN gaming. I was responsible for setting up 40+ desktops connected over a server to ensure a smooth and lag-free gaming experience for over 150 students.

### Electronic Arts - Software Engineering Virtual Experience Program on Forage

Completed the Electronic Arts Software Engineering Virtual Experience Program on Forage, where I proposed new features for EA Sports College Football, created class diagrams, and implemented class definitions for C++ objects. Additionally, I optimized the codebase by introducing improved data structures and fixing bugs.

## Education

Bachelor of Computer Applications (BCA)

New Delhi, IN

GuruGobindSinghIndraprastha University