

Rudra Gahlot

New Delhi | +919310762170 | rudragahlot111@gmail.com | [LinkedIn](#) | [GitHub](#)

I'm a developer based in India. My interest lies around Gen AI & web development. Specialized in building full-stack applications. I'm passionate about solving real-world problems with code, having worked on AI-driven projects.

Projects

NirmanAI (SaaS AI Platform)

Next.js, React, TypeScript, Tailwind CSS, MySQL, Prisma, Stripe

- Built a full-stack SaaS platform with integrated AI-driven tools for image, video, music, and code generation.
- Implemented authentication with Clerk, allowing users to signup/sign in using email and Google accounts.
- Integrated Stripe for payment gateway, offering free trials and upgrade plans.

PrepNest (AI-Mocker-Interview)

React, JavaScript, Tailwind CSS, MySQL, Prisma, Stripe, Clerk, Gen AI

- Engineered a mock interview platform using React to help users prepare for various roles.
- Implemented feedback mechanisms for improvement based on mock interviews.
- Integrated Clerk for secure authentication and Stripe for payment management.

Fintrack (AI-Finances Manager)

Next.js, Tailwind CSS, Shadcn-UI, Supabase, Prisma

- Built an AI-powered financial management platform to track, analyze, and optimize user spending.
- Integrated AI-powered receipt scanning and provided actionable financial advice through interactive charts and graphs
- Implemented Clerk authentication to ensure secure user logins.

Skills

Languages: Java, Python, C/C++, TypeScript, JavaScript, HTML/CSS, Golang, SQL

Frameworks: React.js, Node.js, Next.js, Django, Express.js

Developer Tools: Git, Docker, GCP, AWS, Azure, VS Code, Visual Studio, IntelliJ, LLMs

Libraries: Nextauth.js, React-bootstrap, Redux

Extracurricular Activities & Certification

Tech-O-Fun - Technical Fest of my College

Organized the Tech-O-Fun technical fest at my college, managing events like Blind Coding and LAN gaming. I was responsible for setting up 40+ desktops connected over a server to ensure a smooth and lag-free gaming experience for over 150 students.

Electronic Arts - Software Engineering Virtual Experience Program on Forage

Completed the Electronic Arts Software Engineering Virtual Experience Program on Forage, where I proposed new features for EA Sports College Football, created class diagrams, and implemented class definitions for C++ objects. Additionally, I optimized the codebase by introducing improved data structures and fixing bugs.

Education

Bachelor of Computer Applications (BCA)

Guru Gobind Singh Indraprastha University, New Delhi / 2021-2024 / CGPA - 7.7/10