work.rudradas@gmail.com +918085774177 Shahdol, India 484117

Skills

- <u>UI Design</u>: Wireframing, Mockups, Visual Design
- <u>UX Design</u>: User Research, Persona Development, Usability Testing, User Flows
- Prototyping Tools: Figma, Sketch
- Graphic Design: Adobe Photoshop, Illustrator
- Web Design: HTML, CSS, javascript
- Research & Analysis: Surveys, Interviews, Data Analysis
- <u>Language:</u> Java, Flutter development
- <u>Soft Skills</u>: Problem Solving, Critical Thinking, Creativity, Time Management

Education And Training

Expected in 05/2026
Computer Science And
Engineering
Gandhi Engineering College,
Bhubaneswar
Bhubaneswar

Websites, Portfolios, Profiles

 https://www.behance.net/rudr adas01

Rudra Narayan Das

Summary

Detail-oriented entry-level UI/UX Designer skilled in user-centered design principles. Passionate about creating intuitive interfaces to enhance user experiences. Proficient in wireframing, prototyping, and usability testing. Collaborative team player with a strong desire to grow in a dynamic environment.

Experience

Internshala - Student Partner

Remote, IN 05/2023 - 08/2023

- Built strong relationships with customers by providing exceptional service.
- Organized student events and activities, such as workshops and lectures.

Suvida Foundation - Digital Marketing Intern

Remote, IN 01/2023 - 02/2023

- Created reports summarizing performance of digital marketing initiatives over time.
- Created presentations to summarize results from digital marketing efforts.

Ministry Of Commerce And Industry - National Intellectual Awareness Mission

Remote, IN 12/2022 - 12/2022

 Created educational materials, such as pamphlets and presentations, to be used in the community for awareness of substance abuse.

Projects

ToolUp Application

- Designed a user-friendly login page using creative color schemes and visual hierarchy.
- Collaborated with developers to ensure seamless integration of design with functionality.
- Conducted usability testing to refine the interface and improve user satisfaction.

TripGo

- Developed wireframes and interactive prototypes for a mobile application focused on improving user engagement.
- Conducted user research and created personas to guide the design process.
- Presented design solutions to stakeholders and iterated based on feedback.