• Code for implementation FCFS in C programming language:

```
#include <stdio.h>
struct process {
  char name[10];
  int burst;
  int waiting;
};
int main() {
  int n;
  printf("Enter the number of processes: ");
  scanf("%d", &n);
  struct process p[n];
  for (int i = 0; i < n; i++) {
     printf("Enter the name of process %d: ", i + 1);
     scanf("%s", p[i].name);
     printf("Enter the burst time of process %d: ", i + 1);
     scanf("%d", &p[i].burst);
  p[0].waiting = 0;
  float total Waiting = 0;
  for (int i = 1; i < n; i++) {
     p[i].waiting = p[i-1].waiting + p[i-1].burst;
     totalWaiting += p[i].waiting;
  totalWaiting += p[0].waiting;
  printf("\nProcess Burst Waiting\n");
  for (int i = 0; i < n; i++) {
     printf("%s
                          %d\n", p[i].name, p[i].burst, p[i].waiting);
                     %d
  float averageWaiting = totalWaiting / n;
```

```
printf("\nAverage Waiting Time: %.2f\n", averageWaiting);
return 0;
}
```

• Output:

```
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Enter the number of processes: 4
Enter the name of process 1: P1
Enter the burst time of process 1: 6
Enter the name of process 2: P2
Enter the burst time of process 2: 8
Enter the name of process 3: P3
Enter the burst time of process 3: 7
Enter the name of process 4: P4
Enter the burst time of process 4: 3
Process Burst Waiting
Ρ1
          6
                0
P2
          8
                6
Р3
                14
Ρ4
                21
Average Waiting Time: 10.25
```