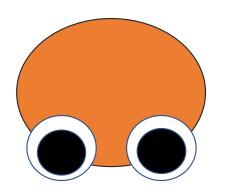
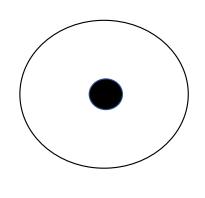
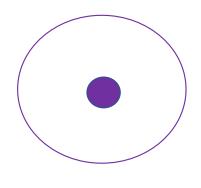
ESCAPE



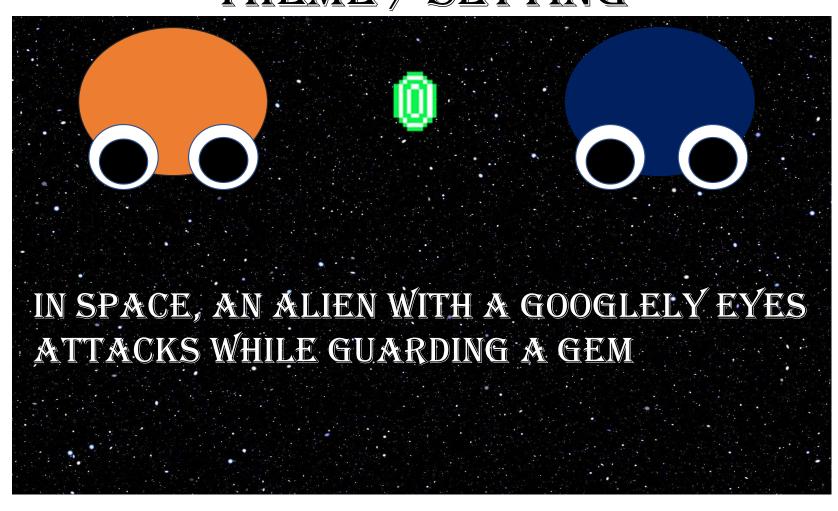






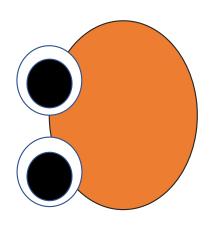


THEME / SETTING



SCENARIO

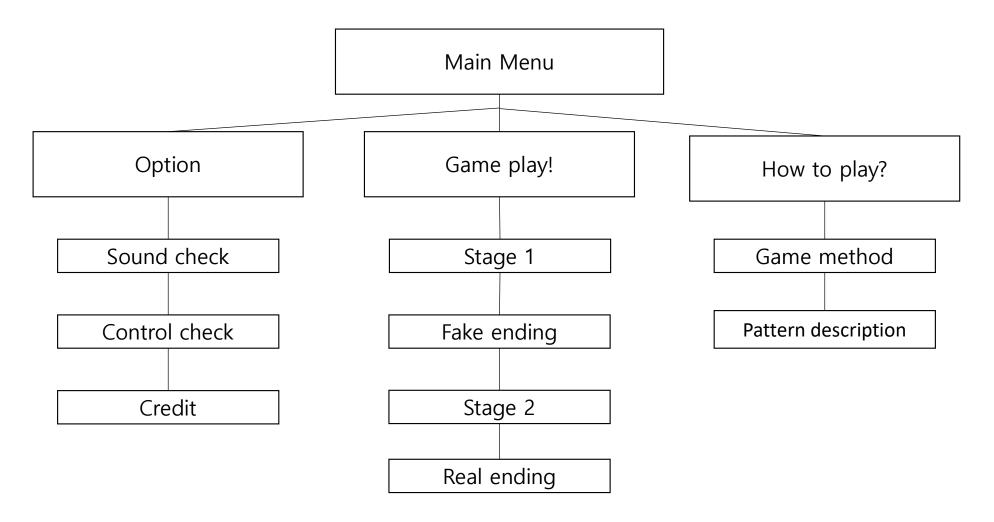




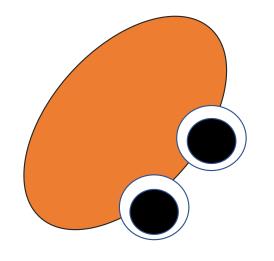


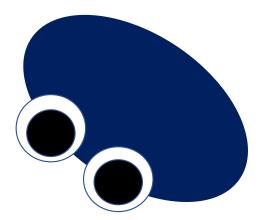
Humanity has found a jewel in space and sends a spaceship to get it.
But aliens guarding the jewels began to attack the spacecraft.
Nevertheless, the spacecraft flew away from the attack to get the jewels.

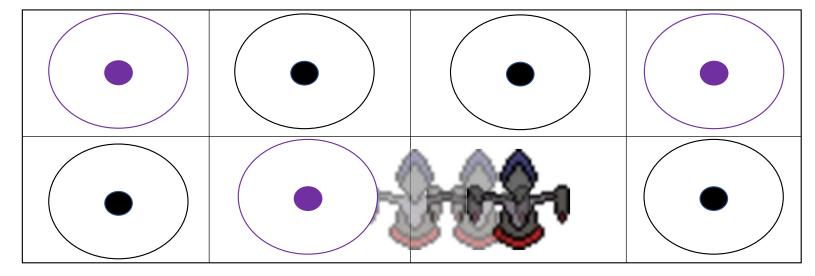
MECHANIC



PLAY SCENE





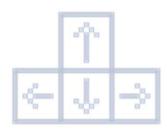


OPTION SCENE

up button

volume

down button



Control 1 button Credit button



Mainmenu button

HOW TO PLAY SCENE

Game method

↑ or W = Up

↓ or S = Down

••••

Pattern description Attack Timing Time Red < Black < Violet

Mainmenu button