

## Lektion 9

### ▼ Norm eines Vektors

*with(LinearAlgebra) :*

$v := \langle 1, 0, -1, 0, 1 \rangle$

$$\begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \\ 1 \end{bmatrix} \quad (1.1)$$

Die euklidische Norm von  $v$  ist gleich

- (1) 1
  - (2)  $\sqrt{3}$
  - (3) 3
  - (4)  $\sqrt{5}$
- $Norm(v, 2)$

$$\sqrt{3} \quad (1.2)$$

$Norm(v, 1)$

$$3 \quad (1.3)$$

$Norm(v, infinity)$

$$1 \quad (1.4)$$

$Norm(v)$

$$1 \quad (1.5)$$

Welche Norm entspricht der anschaulichen Länge?

- (1) Die 1-Norm
- (2) Die 2-Norm
- (3) Die unendlich-Norm

### ▼ Das Kreuzprodukt

$a := \langle 1, 2, 3 \rangle$

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad (2.1)$$

$b := \langle 1, 0, 1 \rangle$

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

(2.2)

$c := \text{CrossProduct}(a, b)$

$$\begin{bmatrix} 2 \\ 2 \\ -2 \end{bmatrix}$$

(2.3)

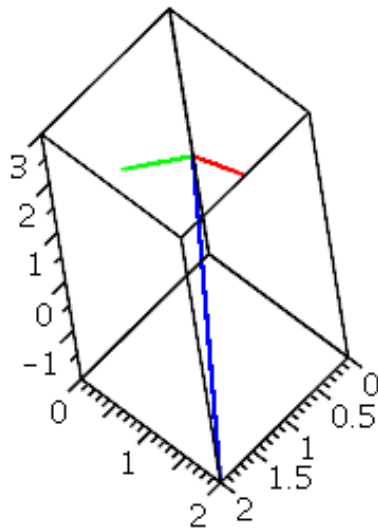
*with(plots) :*

*pl1 := spacecurve([ [0, 0, 0], convert(a, list) ], color = red) :*

*pl2 := spacecurve([ [0, 0, 0], convert(b, list) ], color = green) :*

*pl3 := spacecurve([ [0, 0, 0], convert(c, list) ], color = blue) :*

*display( {pl1, pl2, pl3}, scaling = constrained)*



Die Länge von  $a \times b$  ist gleich

(1) 1

- (2) der Länge von a plus der Länge von b  
 (3) der Länge von a mal der Länge von b  
 (4) dem Flächeninhalt des von a und b aufgespannten Parallelogramms  
 (5) Antworten (3) und (4) sind beide richtig  
 $CrossProduct(a, a)$

$$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad (2.4)$$

$$e_a := \frac{a}{Norm(a, 2)}$$

$$\begin{bmatrix} \frac{1}{14} \sqrt{14} \\ \frac{1}{7} \sqrt{14} \\ \frac{3}{14} \sqrt{14} \end{bmatrix} \quad (2.5)$$

$$h := b - b \cdot e_a \cdot e_a$$

$$\begin{bmatrix} \frac{5}{7} \\ -\frac{4}{7} \\ \frac{1}{7} \end{bmatrix} \quad (2.6)$$

$$Norm(a, 2) \cdot Norm(h, 2)$$

$$\frac{1}{7} \sqrt{14} \sqrt{42} \quad (2.7)$$

$$simplify((2.7))$$

$$2\sqrt{3} \quad (2.8)$$

$$Norm(c, 2)$$

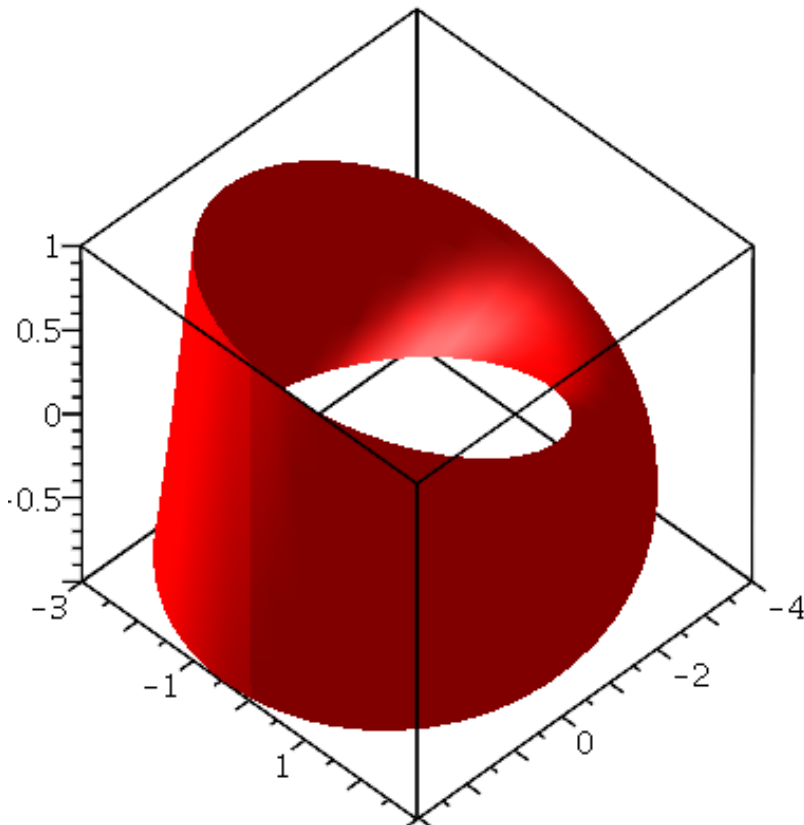
$$2\sqrt{3} \quad (2.9)$$

## ▼ Das Möbiusband

$$M := \left\langle 3 \cdot \cos(t) + s \cdot \sin\left(\frac{t}{2}\right), 3 \cdot \sin(t), s \cdot \cos\left(\frac{t}{2}\right) \right\rangle$$

$$\begin{bmatrix} 3 \cos(t) + s \sin\left(\frac{1}{2} t\right) \\ 3 \sin(t) \\ s \cos\left(\frac{1}{2} t\right) \end{bmatrix} \quad (3.1)$$

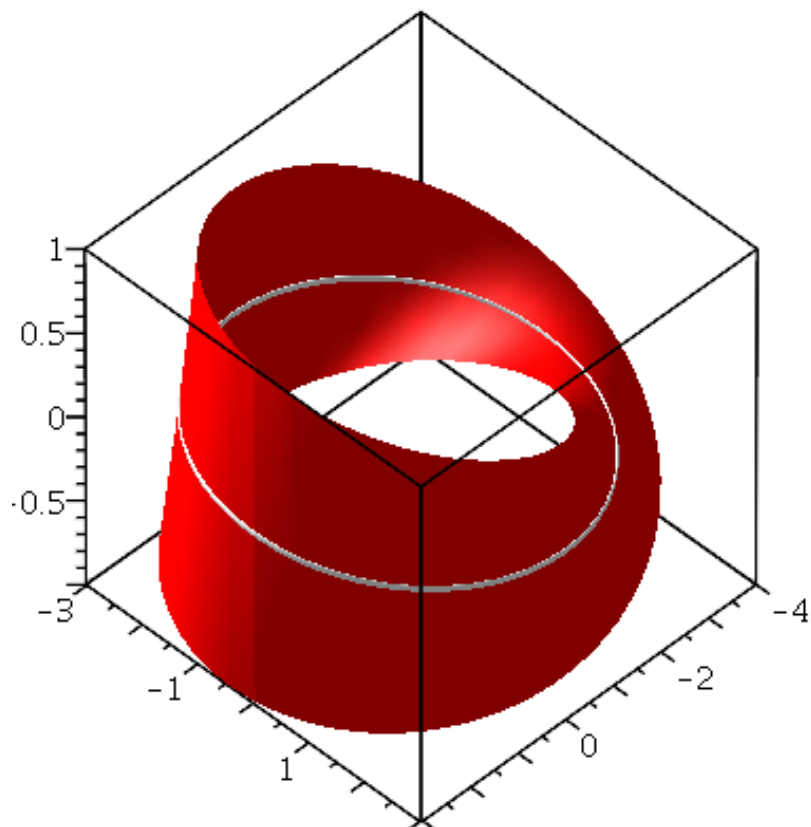
```
pl1 := plot3d(M, t = 0 .. 2·Pi, s = -1 .. 1, color = red, style = patchnogrid) :  
pl1
```



```
Seele := eval(M, s = 0)
```

$$\begin{bmatrix} 3 \cos(t) \\ 3 \sin(t) \\ 0 \end{bmatrix} \quad (3.2)$$

```
pl2 := spacecurve(Seele, t = 0 .. 2·Pi, thickness = 2, color = white) :  
pl2 := tubeplot(convert(Seele, list), t = 0 .. 2·Pi, radius = 0.02, color = white, style  
= patchnogrid) :  
display({pl1, pl2})
```



*with(VectorCalculus) :*  
*BasisFormat(false)*

*true*

**(3.3)**

*Mt := diff(Seele, t)*

$$\begin{bmatrix} -3 \sin(t) \\ 3 \cos(t) \\ 0 \end{bmatrix}$$

**(3.4)**

*Ms := diff(M, s)*

$$\begin{bmatrix} \sin\left(\frac{1}{2} t\right) \\ 0 \\ \cos\left(\frac{1}{2} t\right) \end{bmatrix}$$

**(3.5)**

*Normale := CrossProduct(Ms, Mt)*

$$\begin{bmatrix} -3 \cos\left(\frac{1}{2} t\right) \cos(t) \\ -3 \cos\left(\frac{1}{2} t\right) \sin(t) \\ 3 \sin\left(\frac{1}{2} t\right) \cos(t) \end{bmatrix} \quad (3.6)$$

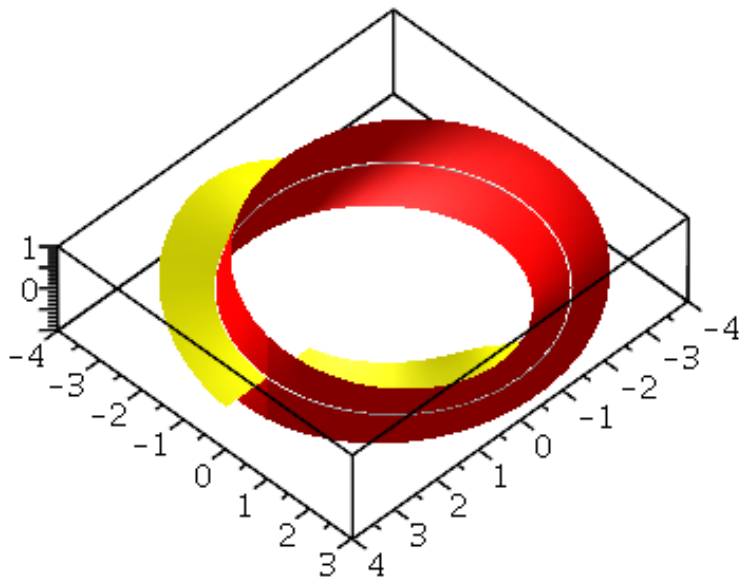
$$e\_Normale := simplify\left(\frac{Normale}{Norm(Normale, 2)}\right)$$

$$\begin{bmatrix} -\frac{\cos\left(\frac{1}{2} t\right) \left(2 \cos\left(\frac{1}{2} t\right)^2 - 1\right)}{\sqrt{-4 \cos\left(\frac{1}{2} t\right)^6 + 8 \cos\left(\frac{1}{2} t\right)^4 - 4 \cos\left(\frac{1}{2} t\right)^2 + 1}} \\ -\frac{2 \cos\left(\frac{1}{2} t\right)^2 \sin\left(\frac{1}{2} t\right)}{\sqrt{-4 \cos\left(\frac{1}{2} t\right)^6 + 8 \cos\left(\frac{1}{2} t\right)^4 - 4 \cos\left(\frac{1}{2} t\right)^2 + 1}} \\ \frac{\sin\left(\frac{1}{2} t\right) \left(2 \cos\left(\frac{1}{2} t\right)^2 - 1\right)}{\sqrt{-4 \cos\left(\frac{1}{2} t\right)^6 + 8 \cos\left(\frac{1}{2} t\right)^4 - 4 \cos\left(\frac{1}{2} t\right)^2 + 1}} \end{bmatrix} \quad (3.7)$$

*Normalenflaeche* := Seele + s·e\_Normale :

pl3 := plot3d(*Normalenflaeche*, t = 0..2·Pi, s = 0..1, color = yellow, style = patchnogrid) :

display( {pl1, pl2, pl3}, scaling = constrained)



$eval(Normale, \{t = 0, s = 0\})$

$$\begin{bmatrix} -3 \\ 0 \\ 0 \end{bmatrix}$$

**(3.8)**

$eval(Normale, \{t = 2 \cdot \text{Pi}, s = 0\})$

$$\begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix}$$

**(3.9)**

## ▼ Vektorfelder

*restart*  
*with( VectorCalculus ) :*  
*BasisFormat(false)*

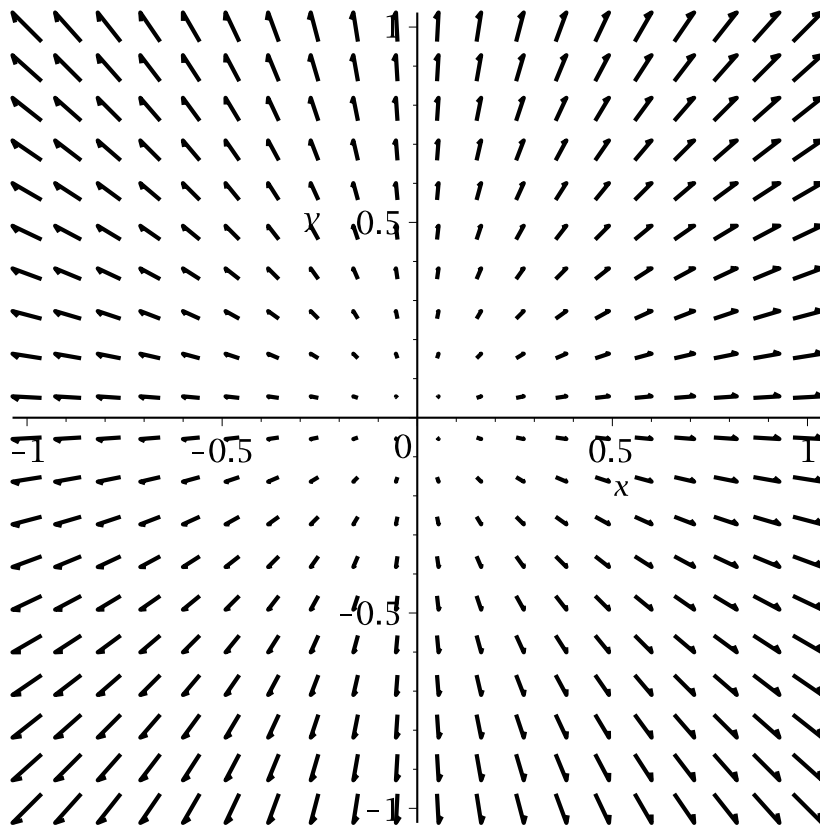
*false* (4.1)  
`SetCoordinates(cartesian[x, y])`

*cartesian<sub>x, y</sub>* (4.2)

`vf := VectorField( $\langle x, y \rangle$ )`  
 $(x)\bar{e}_x + (y)\bar{e}_y$  (4.3)

`with(plots) :`

`fieldplot(vf, x = -1 ..1, y = -1 ..1, thickness = 2)`

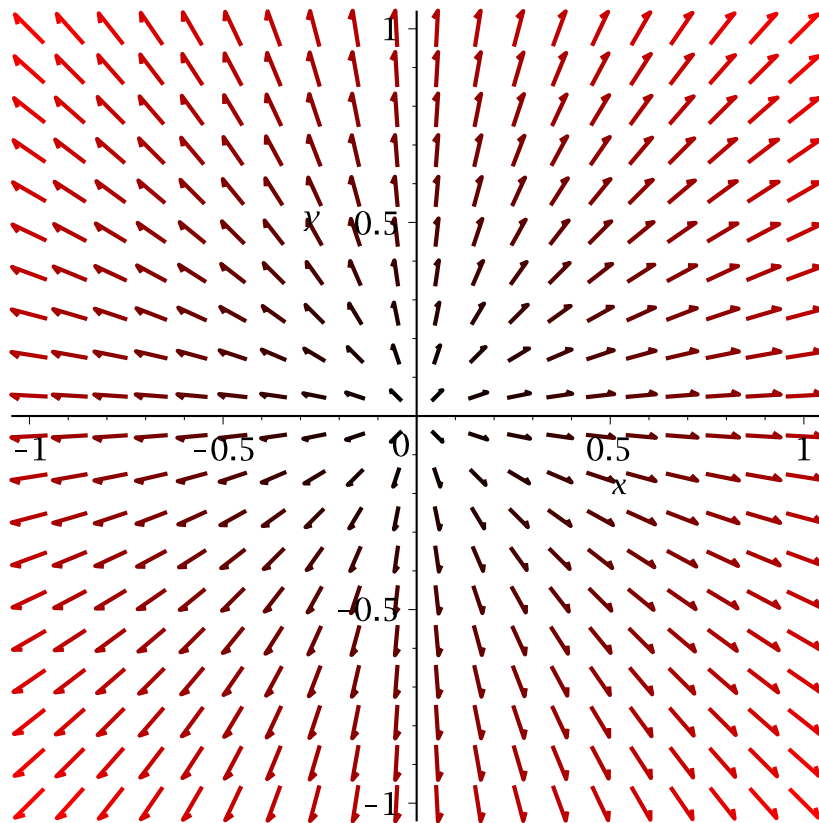


`n := Norm(vf)`  
*w* (4.4)

$\rightarrow \text{VectorCalculus:-Norm}(\text{VectorCalculus:-evalVF}(\text{Vector}(2, \{(1) = x, (2) = y\}, \text{attributes} = [\text{vectorfield}, \text{coords} = \text{cartesian}[x, y]]), w), 2)$   
`n( $\langle 1, 2 \rangle$ )`

$\sqrt{5}$  (4.5)  
`fieldplot(vf, x = -1 ..1, y = -1 ..1, thickness = 2, fieldstrength = log, color = RGB(n( $\langle x, y \rangle$ ), 0, 0))`

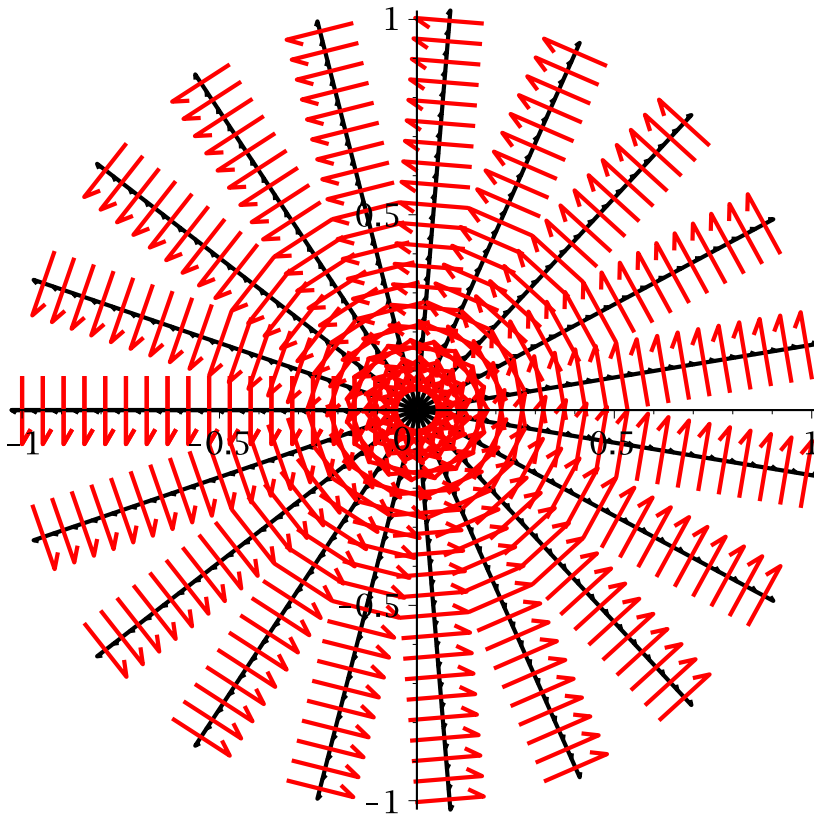




$$e_r := \text{VectorField}(\langle 1, 0 \rangle, \text{polar}[r, \text{phi}]) \quad \bar{e}_r \quad (4.6)$$

$$pl1 := \text{fieldplot}(e_r, r = 0..1, \text{phi} = -\text{Pi}..\text{Pi}, \text{thickness} = 2) : \\ e_{\text{phi}} := \text{VectorField}(\langle 0, 1 \rangle, \text{polar}[r, \text{phi}]) \quad \bar{e}_{\phi} \quad (4.7)$$

$$pl2 := \text{fieldplot}(e_{\text{phi}}, r = 0..1, \text{phi} = -\text{Pi}..\text{Pi}, \text{thickness} = 2, \text{color} = \text{red}) : \\ \text{display}(\{pl1, pl2\})$$



Wie wird das kartesische Vektorfeld  $\langle x, y \rangle$  in Polarkoordinaten angegeben?

- (1)  $\langle r \cos(\phi), r \sin(\phi) \rangle$
- (2)  $\langle r, 0 \rangle$
- (3)  $\langle 1, 0 \rangle$
- (4)  $\langle r, \phi \rangle$

$$pf1 := \text{VectorField}(\langle r \cdot \cos(\phi), r \cdot \sin(\phi) \rangle, \text{polar}[r, \phi])$$

$$(r \cos(\phi)) \bar{e}_r + (r \sin(\phi)) \bar{e}_\phi \quad (4.8)$$

$$pf2 := \text{VectorField}(\langle r, 0 \rangle, \text{polar}[r, \phi])$$

$$(r) \bar{e}_r \quad (4.9)$$

$$pf3 := \text{VectorField}(\langle 1, 0 \rangle, \text{polar}[r, \phi])$$

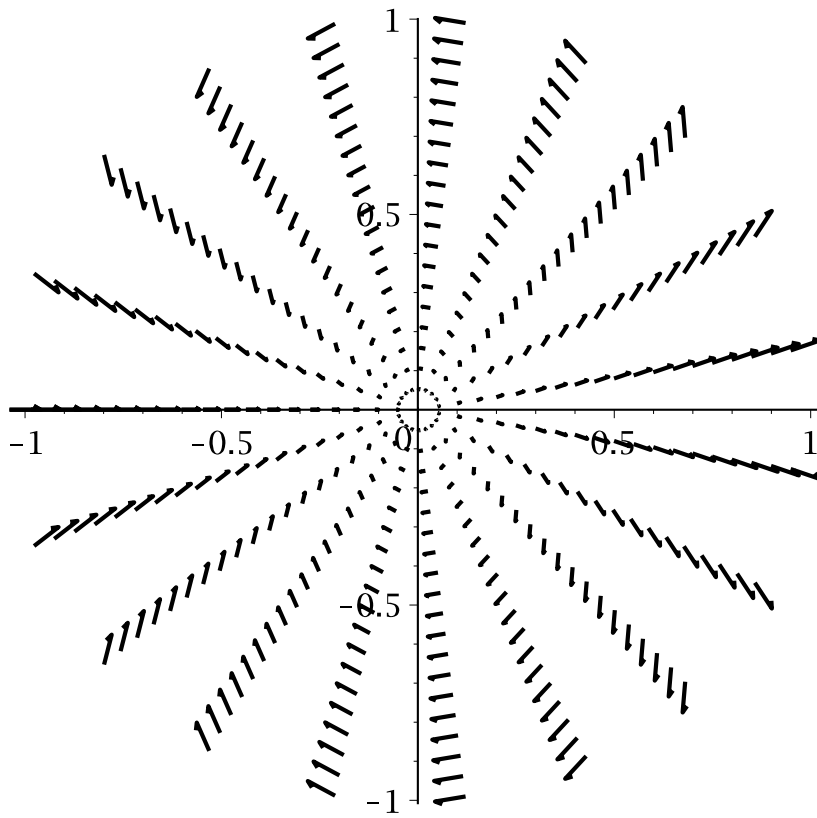
$$\bar{e}_r \quad (4.10)$$

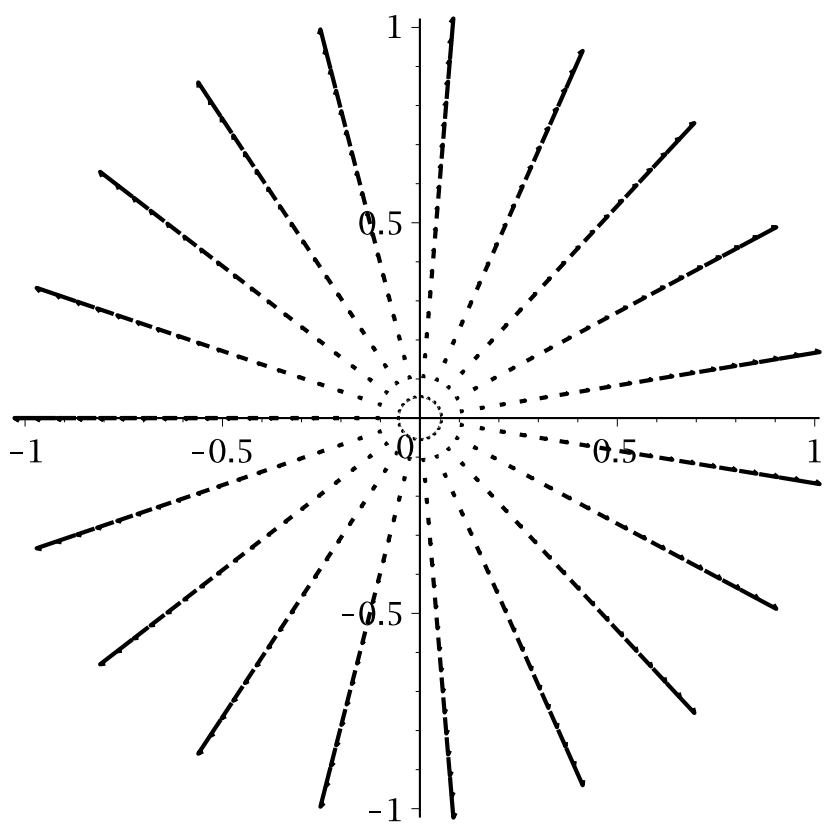
$$pf4 := \text{VectorField}(\langle r, \phi \rangle, \text{polar}[r, \phi])$$

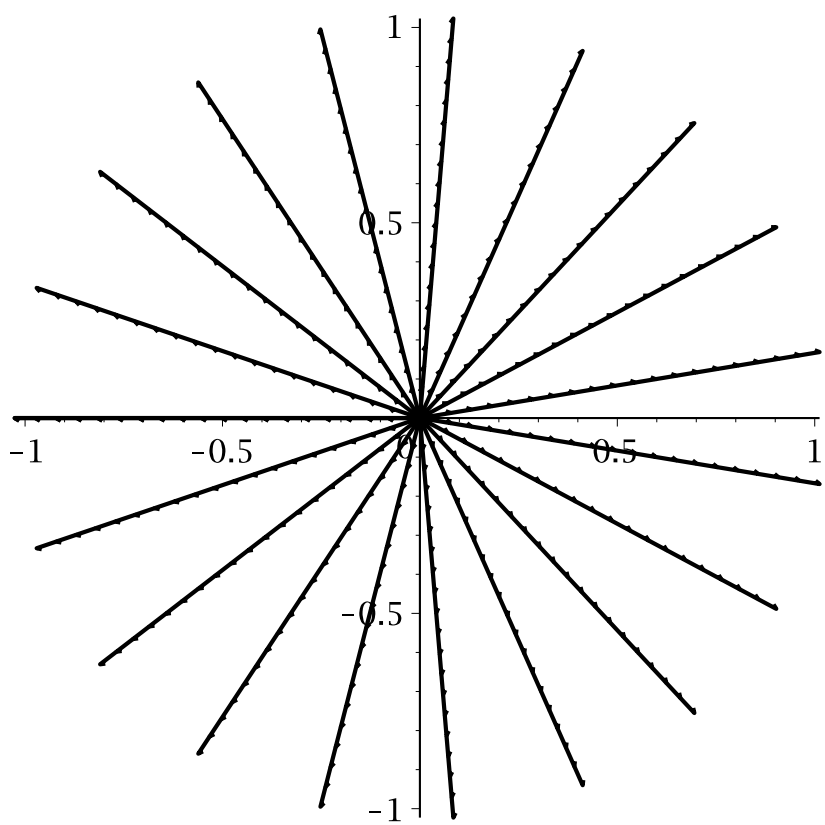
$$(r) \bar{e}_r + (\phi) \bar{e}_\phi \quad (4.11)$$

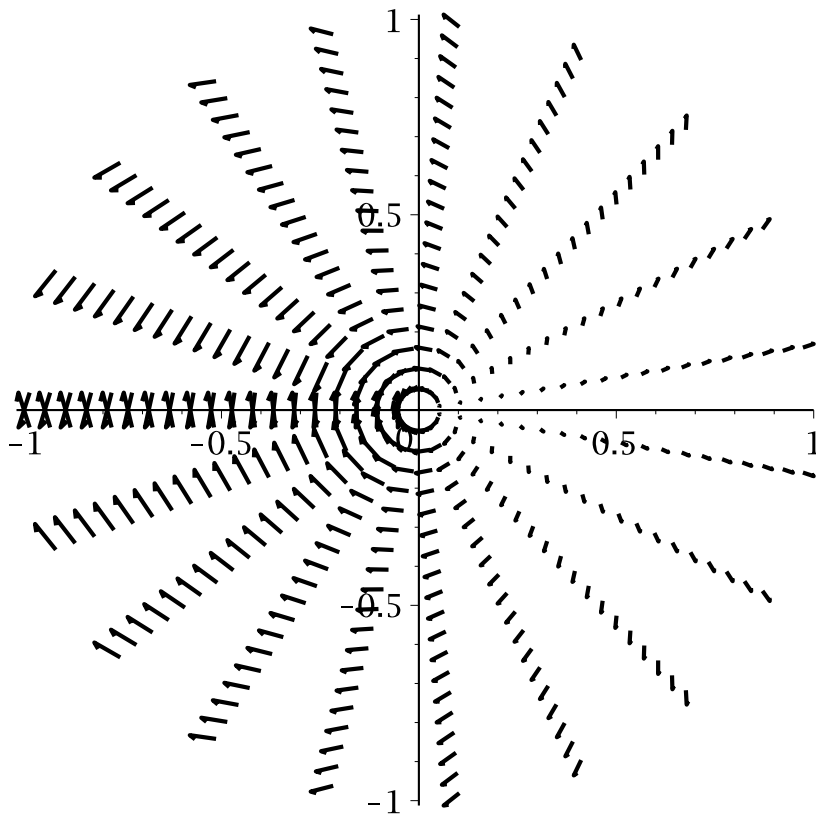
**for** *pf* **in** [*pf1*, *pf2*, *pf3*, *pf4*] **do**  
*fieldplot*(*pf*, *r* = 0 .. 1, *phi* = -Pi .. Pi, *thickness* = 2)

end do









$$\begin{aligned}
 k := & -\frac{1}{\sqrt{x^2 + (y-1)^2 + 1}} + \frac{1}{\sqrt{(x-1)^2 + (y+1)^2 + 1}} \\
 & + \frac{1}{\sqrt{(x+1)^2 + (y+1)^2 + 1}} \\
 & - \frac{1}{\sqrt{x^2 + (y-1)^2 + 1}} + \frac{1}{\sqrt{(x-1)^2 + (y+1)^2 + 1}} + \frac{1}{\sqrt{(x+1)^2 + (y+1)^2 + 1}} \quad (4.12)
 \end{aligned}$$

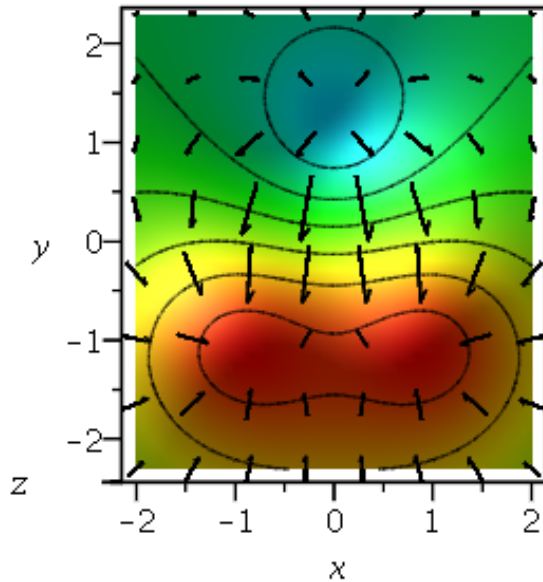
- (1) Gradienten stehen senkrecht auf den Niveaulinien
- (2) Gradienten verlaufen parallel zu den Niveaulinien
- (3) es gibt keinen Zusammenhang zwischen Gradienten und Niveaulinien

$$gr3 := \text{Gradient}(k, [x, y, z])$$

$$\begin{aligned}
 & \left( \frac{x}{(x^2 + (y-1)^2 + 1)^{3/2}} - \frac{1}{2} \frac{2x-2}{((x-1)^2 + (y+1)^2 + 1)^{3/2}} \right. \\
 & \quad \left. - \frac{1}{2} \frac{2x+2}{((x+1)^2 + (y+1)^2 + 1)^{3/2}} \right) \bar{e}_x + \left( \frac{1}{2} \frac{2y-2}{(x^2 + (y-1)^2 + 1)^{3/2}} \right. \\
 & \quad \left. - \frac{1}{2} \frac{2y+2}{((x-1)^2 + (y+1)^2 + 1)^{3/2}} - \frac{1}{2} \frac{2y+2}{((x+1)^2 + (y+1)^2 + 1)^{3/2}} \right) \bar{e}_y \quad (4.13)
 \end{aligned}$$

$$-\frac{1}{2} \frac{2y+2}{((x-1)^2 + (y+1)^2 + 1)^{3/2}} - \frac{1}{2} \frac{2y+2}{((x+1)^2 + (y+1)^2 + 1)^{3/2}} \Big) \bar{e}_y$$

```
pl1 := fieldplot3d(gr3, x=-2..2, y=-2.3..2.3, z=-1..1, color = black) :
pl2 := plot3d(k, x=-2..2, y=-2.3..2.3, shading = zhue, style = patchcontour) :
display({pl1, pl2}, scaling = constrained, orientation = [-90, 0])
```



## ▼ Taylorpolynom in mehreren Veränderlichen

$$f := \cos(x^2 + y^2)$$

$$\cos(x^2 + y^2)$$

(5.1)

$$mtaylor(f, [x=0, y=0], 9)$$

$$1 - \frac{1}{2} x^4 - y^2 x^2 - \frac{1}{2} y^4 + \frac{1}{24} x^8 + \frac{1}{6} y^2 x^6 + \frac{1}{4} y^4 x^4 + \frac{1}{6} y^6 x^2 + \frac{1}{24} y^8$$

(5.2)

```
for n in [5, 10, 30] do
```

```
  p[n] := mtaylor(f, [x=0, y=0], n) :
```

**end do:**

**for**  $n$  **in** [5, 10, 30] **do**

*plot3d*([ $f + 0.1$ ,  $p[n]$ ],  $x = -3 \dots 3$ ,  $y = -3 \dots 3$ ,  $view = -1.5 \dots 1.5$ ,  $color = [red, green]$ ,  $title$   
=  $n$ ,  $transparency = 0.6$ ,  $style = patchcontour$ )

**end do**

