

# Laravel for Beginners

## 03

Setup the MySQL project database  
with an Eloquent Model Class

# Configuring the DB access (MySQL)

- You should enter all needed parameters in the .env files to use the DB

```
DB_CONNECTION=mysql
DB_HOST=projects.htl-villach.at
DB_PORT=3306
DB_DATABASE=woh # use your database name
DB_USERNAME=woh # use your username
DB_PASSWORD=P@$s$w0rd # use your password
```

# Setup a table prefix

To distinguish between different laravel projects in the same database schema:

- Add this line in your .env file :

`DB_TABLE_PREFIX=LAR01_ # all table names will start with LAR01_`

- Change the marked line in the file `app/config/database.php` as follows:

```
'mysql' => [  
    'driver' => 'mysql',  
    'host' => env( key: 'DB_HOST', default: '127.0.0.1'),  
    'port' => env( key: 'DB_PORT', default: '3306'),  
    'database' => env( key: 'DB_DATABASE', default: 'forge'),  
    'username' => env( key: 'DB_USERNAME', default: 'forge'),  
    'password' => env( key: 'DB_PASSWORD', default: ''),  
    'unix_socket' => env( key: 'DB_SOCKET', default: ''),  
    'charset' => 'utf8mb4',  
    'collation' => 'utf8mb4_unicode_ci',  
    'prefix' => env( key: 'DB_TABLE_PREFIX', default: ''),  
    'strict' => true,  
    'engine' => null,  
],
```

# Correct the max. string field length for MySQL

- Important: Laravel must be configured to use DB string fields with a maximum of 191 characters to use the MySQL DB at projects.htl-villach.at!
- Add the following two lines in the file `app/Providers/AppServiceProvider.php`:

```
<?php

namespace App\Providers;

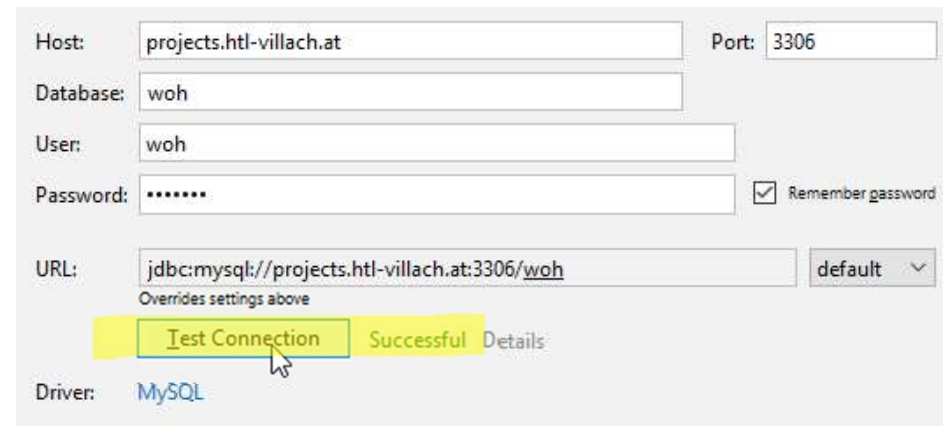
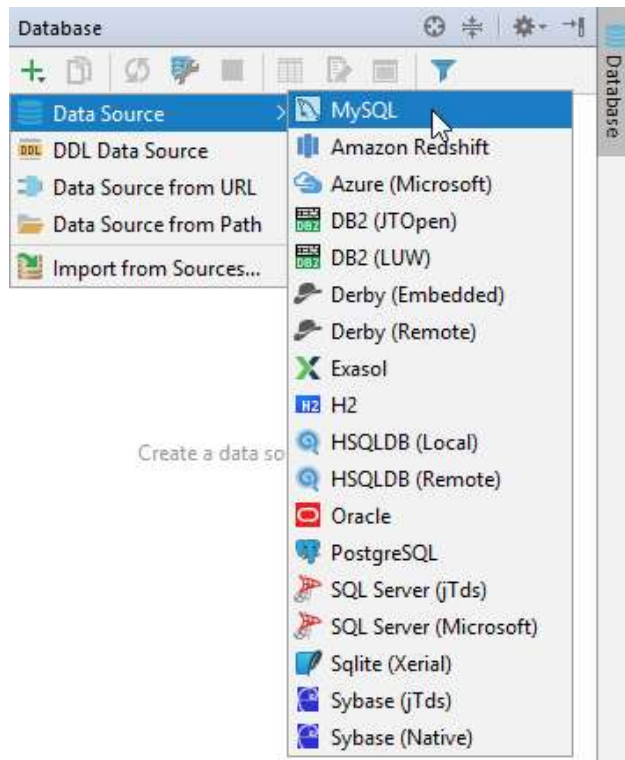
use Illuminate\Support\ServiceProvider;
use Illuminate\Support\Facades\Schema;

class AppServiceProvider extends ServiceProvider
{
    /**
     * Bootstrap any application services.
     *
     * @return void
     */
    public function boot()
    {
        Schema::defaultStringLength(191);
    }
}
```

# Test the DB configuration

- Use Tinker in the terminal:  
`php artisan tinker`
- Try to connect to the database:  
`>>> DB::connection()->reconnect();`  
`=> null`  
`>>> quit`
- If you get no PDOException, the connection works!

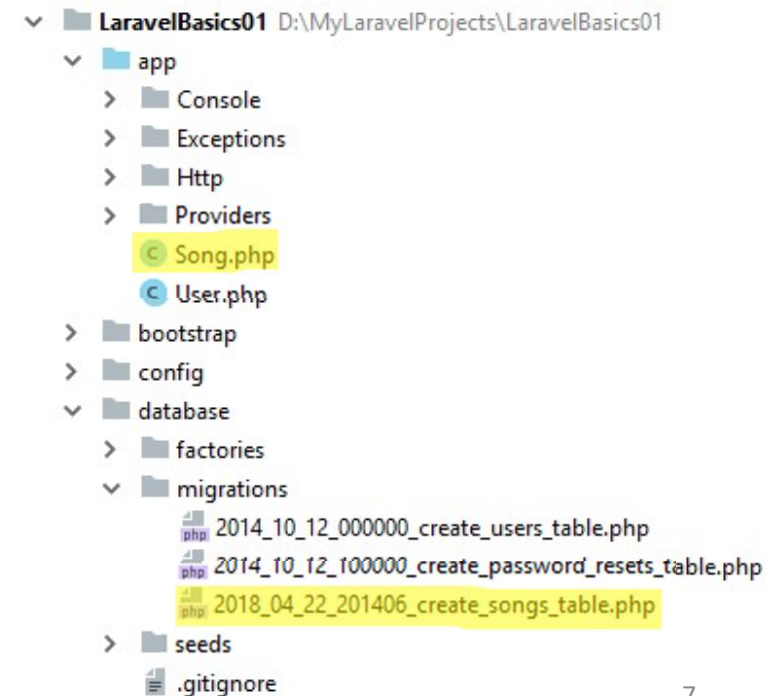
# Configure the DB Access in PHPStorm



# Create a model and its migration

- Create the Model class incl. migration file  
`php artisan make:model Song --migration`

- You will get two generated files:
  - Song.php ... the Model Class
    - used to access a DB table that stores Song objects
    - hides all SQL statements
  - Timestamp\_create\_songs\_table.php
    - used to create the DB table in a new/empty DB



# Complete the migration file

- Complete the method `up()` in the generated migration file like this:

```
public function up()
{
    Schema::create('songs', function (Blueprint $table) {
        // the primary key is always the id
        $table->increments('id');

        // insert all fields of the table here
        $table->string('title', 150);
        $table->string('artist', 160);
        $table->string('album', 130);

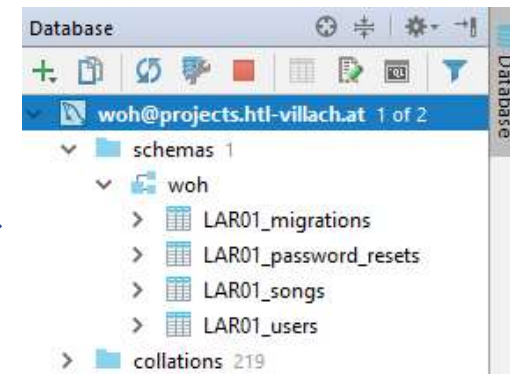
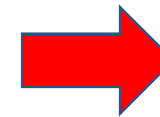
        // the timestamps to store creation and last update
        $table->timestamps();
    });
}
```



# Run the DB migration

- Migrate your database to the new DB schema:  
`php artisan migrate`

```
D:\MyLaravelProjects\LaravelBasics01>php artisan migrate
Migration table created successfully.
Migrating: 2014_10_12_000000_create_users_table
Migrated: 2014_10_12_000000_create_users_table
Migrating: 2014_10_12_100000_create_password_resets_table
Migrated: 2014_10_12_100000_create_password_resets_table
Migrating: 2018_04_22_201406_create_songs_table
Migrated: 2018_04_22_201406_create_songs_table
```



- If you get any errors, try to do a rollback:  
`php artisan migrate:rollback`
- Or clean up your database manually by dropping all LAR01\_ tables

# Test the Model Class against the DB

- Use Tinker in the terminal:

```
D:\MyLaravelProjects\LaravelBasics01>php artisan tinker
```

```
Psy Shell v0.9.3 (PHP 7.1.9 — cli) by Justin Hileman
```

```
>>> App\Song::count();
```

```
=> 0
```

```
>>> $song = new App\Song();
```

```
=> App\Song {#2311}
```

```
>>> $song->title="Magic"
```

```
=> "Magic"
```

```
>>> $song->artist="Coldplay"
```

```
=> "Coldplay"
```

```
>>> $song->album="Ghost Stories"
```

```
=> "Ghost Stories"
```

```
>>> $song->save();
```

```
=> true
```

```
>>> App\Song::count();
```

```
=> 1
```

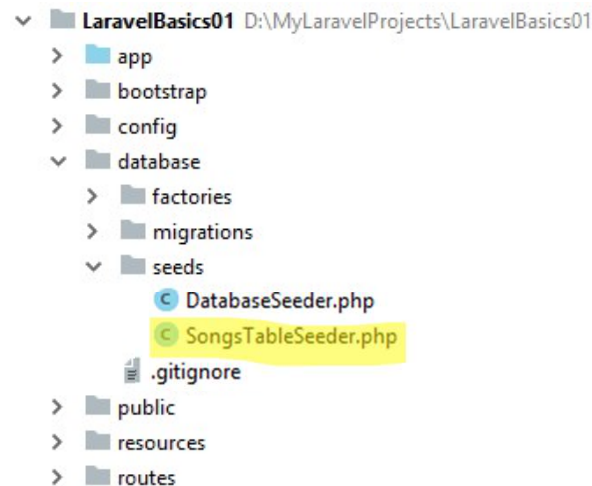
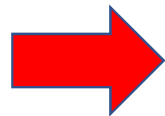
```
>>> quit
```

	id	title	artist	album	created_at	updated_at
1	1	Magic	Coldplay	Ghost Stories	2018-04-22 ...	2018-04-22 ...
2	2	Pigs	Pink Floyd	Animals	2018-04-22 ...	2018-04-22 ...

# Create a Seeder

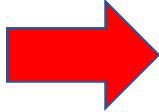
- Laravel offers so called Seeders to fill your database with data entries you can use prepare you application to a defined state.
- Create a Seeder Class:

`php artisan make:seeder SongsTableSeeder`



# Code and link your Seeder

You can use the Model Class „Songs“ to create and store new Songs:

- Fill the run() method with this code: 
- Link your Seeder in the DataBaseSeeder.php:

```
public function run()
{
    $this->call(SongsTableSeeder::class);
}
```

- Run the Seeder:

php artisan db:seed

or

php artisan db:seed --class SongsTableSeeder

```
<?php

use Illuminate\Database\Seeder;
use App\Song;

class SongsTableSeeder extends Seeder
{
    /**
     * Run the database seeds.
     *
     * @return void
     */
    public function run()
    {
        // create and store some songs
        $limit = 10;
        for ($i = 1; $i <= $limit; $i++)
        {
            $song = new Song();
            $song->title = "my song title";
            $song->artist = "famous artist";
            $song->album = "some album";
            $song->save();
        }
    }
}
```

# Faker

- You can use the Faker Class to generate realistic random fake data:

- More details about the Faker:  
<https://github.com/fzaninotto/Faker>

```
public function run()
{
    // create and store some songs
    $faker = Faker\Factory::create();
    $limit = 10;
    for ($i = 1; $i <= $limit; $i++)
    {
        $song = new Song();
        $song->title = $faker->unique()->jobTitle;
        $song->artist = $faker->firstName;
        $song->album = $faker->streetName;
        $song->save();
    }
}
```

# Tips and Tricks – Code Snippets

- Use this code to clear the content of a DB table:

```
DB::table('songs')->delete();
```

- Set the id of a song yourself:

```
for ($i = 1; $i <= $limit; $i++)  
{  
    $song = new Song();  
    $song->id = $i;  
    ...  
    $song->save();  
}
```

- Create the faker with german localization:

```
$faker = Faker\Factory::create('de_DE');
```