ELEMENTS TO INCLUDE:
- Sound
- Death Screen

BETA ERRORS TO FIX:

- Fix the colliders (you can die when you kill a monster)
- Fix the jump animation (when you run and jump it show the run animation)
- Fix error lives (When you have 0 lives and a monster escape the game dont stop)

BETA IMPROVEMENTS TO DO:

- Increase the size of the button
- Possibility to choose the position of the GamePad
- Explain the 'attack' in the tutorial