

## ELEMENTS TO INCLUDE:

- Sound
- Death Screen

## BETA ERRORS TO FIX:

- Fix the colliders ( you can die when you kill a monster )
- Fix the jump animation ( when you run and jump it show the run animation )
- Fix error lives ( When you have 0 lives and a monster escape the game dont stop)
- Fix stun animation ( When you are stunned and you are falling the both animations play)

## BETA IMPROVEMENTS TO DO:

- Increase the size of the button V1
- Redesign of the platforms
- Possibility to choose the position of the GamePad
- Explain the 'attack' in the tutorial