



RugFreeCoins Audit



Hodler Heroes NFT Token
Smart Contract Security Audit
November 06, 2021

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Audit details



Audited project

Hodler Heroes NFT Token



Contract Address

0x882fd7db274b32dd0361931c406f7cf058bac822



Client contact

Hodler Heroes NFT Team



Blockchain

Binance smart chain



Project website

<https://hodlerheroes.org/>

Disclaimer

This is a limited report on our findings based on our analysis, in accordance with good industry practice as at the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the disclaimer below – please make sure to read it in full.

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Background

Rugfreecoins was commissioned by Hodler Heroes NFT Token to perform an audit of the smart contract.

<https://bscscan.com/token/0x882fd7db274b32dd0361931c406f7cf058bac822>

The focus of this audit is to verify that the smart contract is secure, resilient and working according to the specifications.

The information in this report should be used to understand the risk exposure of the smart contract, project feasibility, long term sustainability and as a guide to improve the security posture of the smart contract by remediating the issues that were identified.

About the project

Hodler Heroes NFT is a token built on the Binance Smart Chain and it's a project where holders will be able to buy and collect NFT heroes designed in pixel art. Moreover, a lot of attractive and innovative features are introduced into this multi-token ecosystem. Each transaction, purchase incurs 5% and sale incur 15% fee.

Features

- ❖ **BNB and \$CAPHODL rewards** will be distributed among every holder proportional to how many tokens each individual holds in values of **1.5% when buying and 4.5% selling**.
- ❖ The **sustainability fee of 1.5% when buying and 4.5% when selling for marketing** is what allows Hodler Heroes NFT to hold the aforementioned promise. Tokens will be swapped into BNB and will be sent to a marketing wallet per transaction. This way, Hodler Heroes NFT will have enough funds to promote the coin and spend for future development without selling tokens as the traditional way.
- ❖ **The fee of 2% when buying and 6% when selling** will be allocated for the NFT treasury pool.

Tokenomics

5% fee when buying

- ❖ 2% of trade goes to the NFT treasury pool.
- ❖ 1.5% of trade goes to the marketing wallet.
- ❖ 1.5% of trade goes to holders' pockets in BNB and \$CAPHODL.

15% fee when selling

- ❖ 6% of trade goes to the NFT treasury pool.
- ❖ 4.5% of trade goes to the marketing wallet.
- ❖ 4.5% of trade goes to holders' pockets in BNB and \$CAPHODL.

Roadmap

Q4 – 2021

- ❖ dApp first release
- ❖ Presale + Launch
- ❖ Private sale of Capsules
- ❖ 15 Listing sites
- ❖ NFT Market Launch
- ❖ First Tournament with prizes

Q1 – 2022

- ❖ Apply for Coingecko
- ❖ Apply for Coin Market Cap
- ❖ PVP Upgrade/Factions
- ❖ PVP fixed weekly tournaments
- ❖ PVM missions against computers
- ❖ Lottery inside dApp
- ❖ First game introduction
- ❖ Partnership with YouTubers

Q2 – 2022

- ❖ Open platform for partners tokens
- ❖ Listing on major exchanges
- ❖ Staking and Farming
- ❖ Birthing Heroes from champions
- ❖ Game version 2
- ❖ iOS + Android app

Q3 – 2022

- ❖ Fiat payments in-app
- ❖ Passive media from success
- ❖ First virtual reality PVP battle inside the blockchain
- ❖ Game version 3
- ❖ Games ecosystem

Target market and the concept

Target market

- ❖ Anyone who's interested in Crypto space with long term investment plans.
- ❖ Anyone who's ready to earn a passive income in Hodler Heroes NFT tokens by holding tokens.
- ❖ Anyone who's ready to earn a passive income in BNB by holding Hodler Heroes NFT.
- ❖ Anyone who's interested in owning NFTs.
- ❖ Anyone who's interested in doing daily tasks in the game and gets rewards in HHNFT.
- ❖ Anyone who's interested in collecting NFTs or trading NFTs.
- ❖ Anyone who's interested in trading tokens.
- ❖ All \$CAPHODL and BNB investors and fans out there.
- ❖ Anyone who's interested in taking part with the future plans of the HHNFT token.
- ❖ Anyone who's interested in making financial transactions with any other party using \$CAPHODL and \$HHNFT as the currency.

NFT REWARDS SYSTEM. HOLDERS WILL EARN REWARDS FOR HOLDING NFT HEROES. THESE PAYOUTS ARE GENERATED FROM TRANSACTION FEES, MARKETPLACE TRADE FEES AND COMMUNITY EVENTS. THE MORE HEROES YOU HAVE, THE MORE REWARDS YOU'LL RECEIVE. GROW YOUR LEGION AND MAKE YOUR WAY UP THE LEADERBOARD FOR MONTHLY PRIZES. THERE ARE MORE THAN 30 HEROES THAT WILL BE GRADUALLY DRIP-FED IN THE SPAN OF 18 MONTHS THAT YOU'LL BE ABLE TO SEND TO PVP BATTLES, MINING MISSIONS, FARMING AND FUTURE GAMES FEATURED IN THE "GAME JAM".

STAKING. NFT HEROES CAN BE SENT TO A STAKING SMART CONTRACT. REWARDS WILL INCREASE IN CORRELATION WITH THE RARITY OF YOUR HERO.

GOVERNANCE. YOUR TOKENS WILL GIVE YOU VOTING POWER OVER IMPORTANT DECISIONS CONCERNING THE HODLER HEROES PROJECT. THE MORE TOKENS YOU HOLD, THE MORE YOUR VOTING POWER WILL BE. THROUGH A SMART GOVERNANCE CONTRACT THE COMMUNITY WILL VOTE ON TOPICS THAT WILL INITIALLY BE OPEN FOR DISCUSSION IN THE COMMUNITY'S OFFICIAL TELEGRAM CHANNELS. ALWAYS CHECK FOR ANNOUNCEMENTS AND UPDATES ON OUR SOCIAL MEDIA AND TELEGRAM CHANNELS. THIS IS A COMMUNITY-DRIVEN PROJECT SO YOUR ACTIVE PARTICIPATION IS CRUCIAL!

MARKETPLACE. THERE'S A SECRET PLANET ON A DISTANT GALAXY, FAR BEYOND IN UNCHARTED SECTORS OF THE UNIVERSE. RUMOURS SAY THE OUTLAWS RUN A MARKETPLACE IN THAT PLANET, WHERE VISITORS CAN TRADE HEROES, ITEMS AND EVEN LANDS. ASSETS CAN BE SOLD IN AUCTIONS OR AT A FIXED PRICE.



Hodler Heroes NFT reward system

1.5% of each transaction when buying and 4.5% when selling gets converted to BNBs and \$CAPHODL and is split amongst all holders. Holders will be eligible to receive BNBs and \$CAPHODL proportional to how many tokens each individual holds.

Sustainable mechanism

The **sustainability fee of 1.5%% when buying and 4. %% when selling for marketing** is what allows Hodler Heroes NFT to promote the token and use funds to further development of the platform. Tokens will be swapped into BNB and will be sent to a marketing wallet per transaction. This way, Hodler Heroes NFT will have access to the funds without selling tokens as the traditional way, which will enable them to consume funds without hurting the project.

NFT system

The fee of 2% when buying and 6% when selling will be allocated for the NFT treasury pool.

2. Heroes

GETTING NEW HEROES IS SIMPLE. YOU NEED TO PURCHASE A CAPSULE USING **SCAPHODL** OR **\$HHNFT** INSIDE THE CAPTAIN HODLER CONTROL DASHBOARD. ONCE IN YOUR INVENTORY, YOU'LL NEED TO OPEN YOUR CAPSULE USING **\$HHNFT**, **SCAPHODL** OR PARTNER TOKENS . YOUR HEROE WILL EMERGE FROM THE POD WITH A RANDOMLY ASIGNED RARITY AND A SET OF SKILLS:



SKILLS

- ⚡ ATTACK
- 🛡️ DEFENSE
- 🏹 STRENGHT
- ❤️ HEALTH
- 🍀 LUCKY



CYANOS ★

LEGENDARY

POWER	845
DEFENSE	722
STRENGTH	955
HEALTH	992

RARITIES	% OF SUPPLY
MAGICAL	60%
MYTHICAL	30%
EPIC	7%
LEGENDARY	2.5%
DEMI-GOD	0.5%

LANDS AND MINES. PLAYERS WILL BE ABLE TO ACQUIRE LAND AND MINES TO SEND YOUR HEROES TO. STAKING YOUR NFT ON YOUR LANDS WILL GENERATE EVEN GREATER REWARDS. EACH LAND IS GENERATED WITH UNIQUE PROPERTIES:

- 
1. REST
 2. DEFENSE
 3. MINING
 4. CAMP

OTHER PLAYERS CAN SEND THEIR HEROES TO DWELL IN YOUR LANDS. BUT WILL NEED TO PAY THE OWNER TRIBUTE IN EXCHANGE FOR ALL THE BENEFITS THAT THEY'LL RECEIVE. PLOTS ARE LIMITED IN QUANTITIES AND WILL ONLY BE RELEASED IN COMMUNITY EVENTS. DISTRIBUTED AS PRIZES FOR THE TOP RANKED CHAMPIONS. THEY WILL BE TRADEABLE ON THE MARKETPLACE PLANET.

PVP BATTLES. PLAYERS CAN SEND THEIR HEROES TO FIGHT IN THRILLING PVP BATTLES. PLANNING THEIR ATTACK AND DEFENSE STRATEGIES FOR 6 TURNS. A HERO'S LUCK FACTOR CAN TURN THE TABLES ANY TIME DURING THE BATTLE. SO DON'T UNDERESTIMATE YOUR RIVALS! PLAYERS CAN ALSO PURCHASE ITEMS AND UPGRADES TO INCREASE THEIR CHANCES OF WINNING.



Potential to grow with score points

1.	Project efficiency	9/10
2.	Project uniqueness	9/10
3	Information quality	9/10
4	Service quality	9/10
5	System quality	9/10
6	Impact on the community	9/10
7	Impact on the business	9/10
8	Preparing for the future	9/10
Total Points		9/10

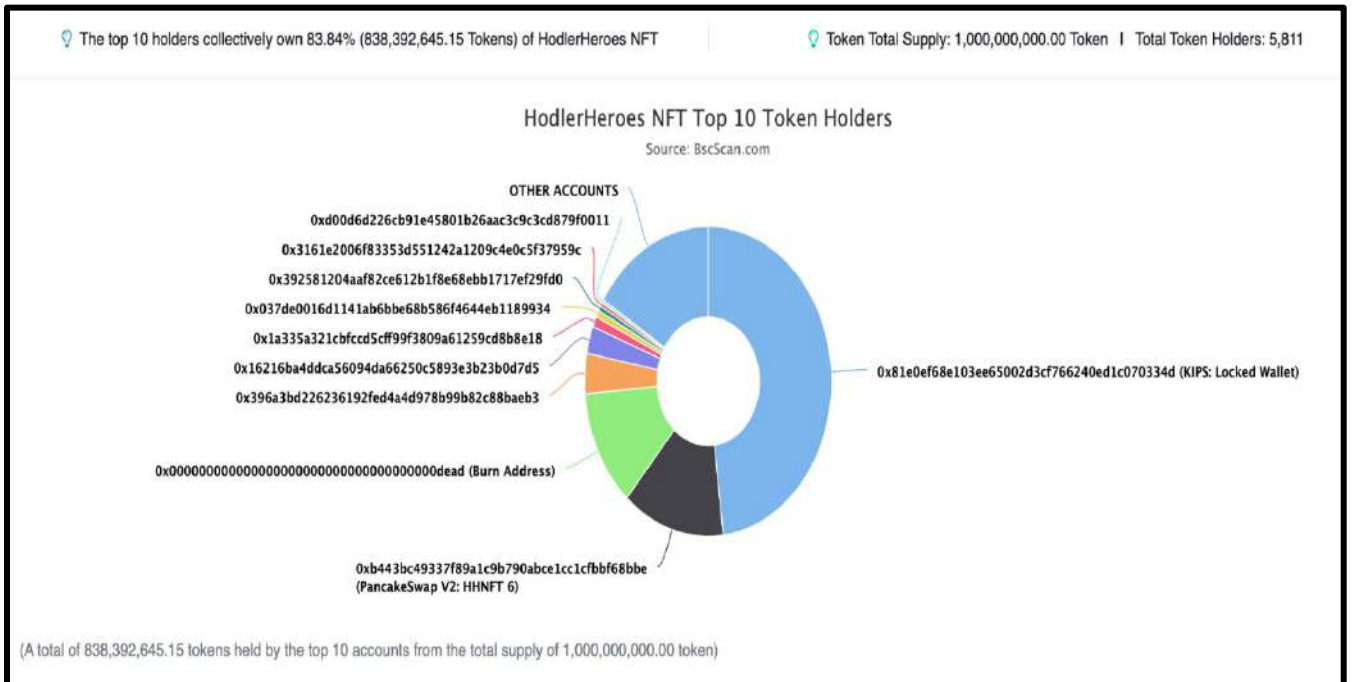
Contract details

Token contract details for 06th November 2021

Contract name	HodlerHeroes NFT
Contract address	0x882fd7db274b32dd0361931c406f7cf058bac822
Token supply	1,000,000,000
Token ticker	HHNFT
Decimals	18
Token holders	5,806
Transaction count	15,138
Captain Dividend token	0x0e09fabb73bd3ade0a17ecc321fd13a19e81ce82
Captain Dividend tracker	0x84b3657f879b80a962e20c021260704f13e4aaf2
Dex Router	0x10ed43c718714eb63d5aa57b78b54704e256024e
Game Treasury	0x1a335a321cbfccd5cff99f3809a61259cd8b8e18
Marketing wallet	0x16216ba4ddca56094da66250c5893e3b23b0d7d5
Team wallet	0x5ff9b5f2aee72f39ce88fea2256186bcb9483c73
Burn Alliance token	0xf9562f1a6cc1ca096de163f6293eb3f07241b82c
WBNB reflection token	0xbb4cdb9cbd36b01bd1cbaebf2de08d9173bc095c
WBNB reflection tracker	0x1033262017041d1b33f57a92013bba384ce4616e
Contract deployer address	0x396A3BD226236192FE4a4d978B99B82c88BaEb3
Contract's current owner address	: 0x396a3bd226236192fed4a4d978b99b82c88baeb3

Top token holders

Top 10 Token Holders



(A total of 838,392,645.15 tokens held by the top 10 accounts from the total supply of 1,000,000,000.00 token)

Rank	Address	Quantity (Token)	Percentage
1	KIPS: Locked Wallet	480,520,114.208800002	48.0520%
2	PancakeSwap V2: HHNFT 6	134,204,034.218555626166338946	13.4204%
3	Burn Address	122,433,685.034270549345638538	12.2434%
4	0x396a3bd226236192fed4a4d978b99b82c88baeb3	42,004,268.638150267874221972	4.2004%
5	0x16216ba4ddca56094da66250c5893e3b23b0d7d5	28,471,355.569161565221202779	2.8471%
6	0x1a335a321cbfccd5c99f3809a61259cd8b8e18	11,089,526.592442185007180777	1.1090%
7	0x037de0016d1141ab6bbe68b586f4644eb1189934	7,140,003.45395368699575486	0.7140%
8	0x392581204aaf82ce612b1f8e68ebb1717ef29fd0	5,347,855	0.5348%
9	0x3161e2006f83353d551242a1209c4e0c5f37959c	3,922,195.814699602282557631	0.3922%
10	0xd00d6d226cb91e45801b26aac3c9c3cd879f0011	3,259,606.615073064480412771	0.3260%

Token distribution

Token are distributed as follows

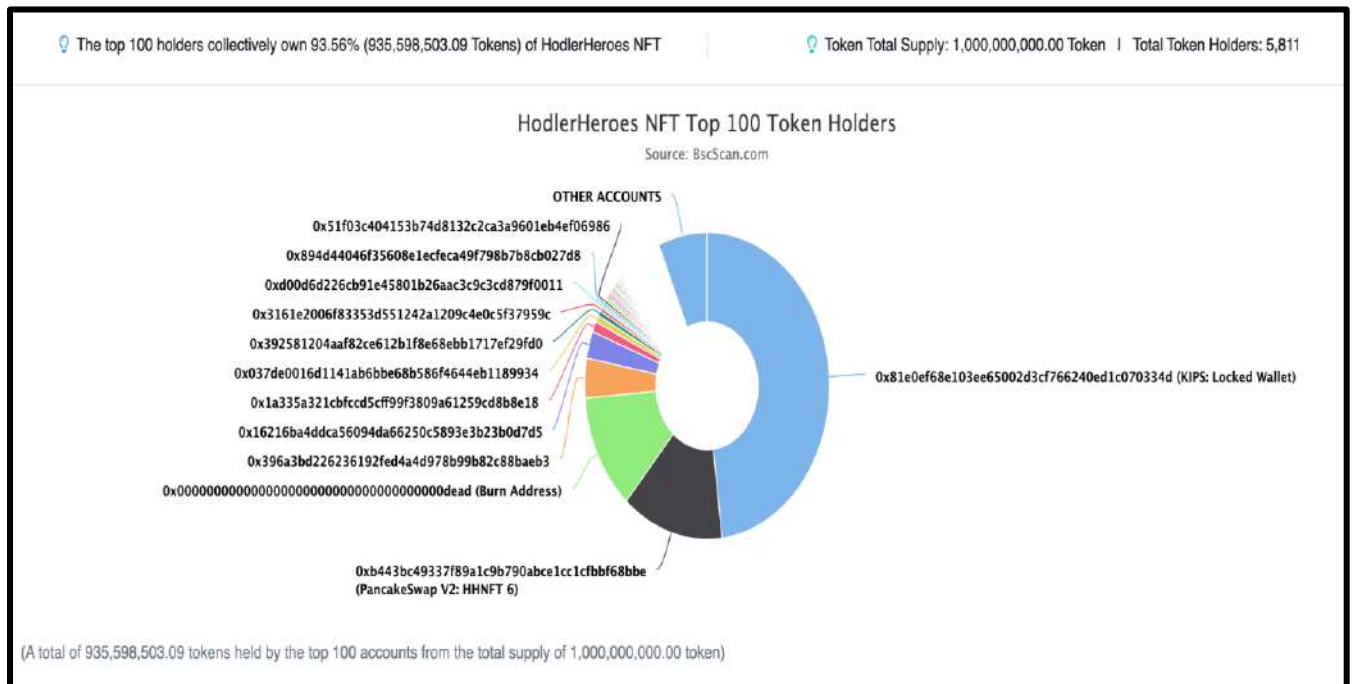
Distribution

- **12%** Initial Burn
- **9%** Team (locked)
- **15%** Game incentives (locked)
- **39%** Pre+Launch (25% LP)
- **25%** Burns (locked)

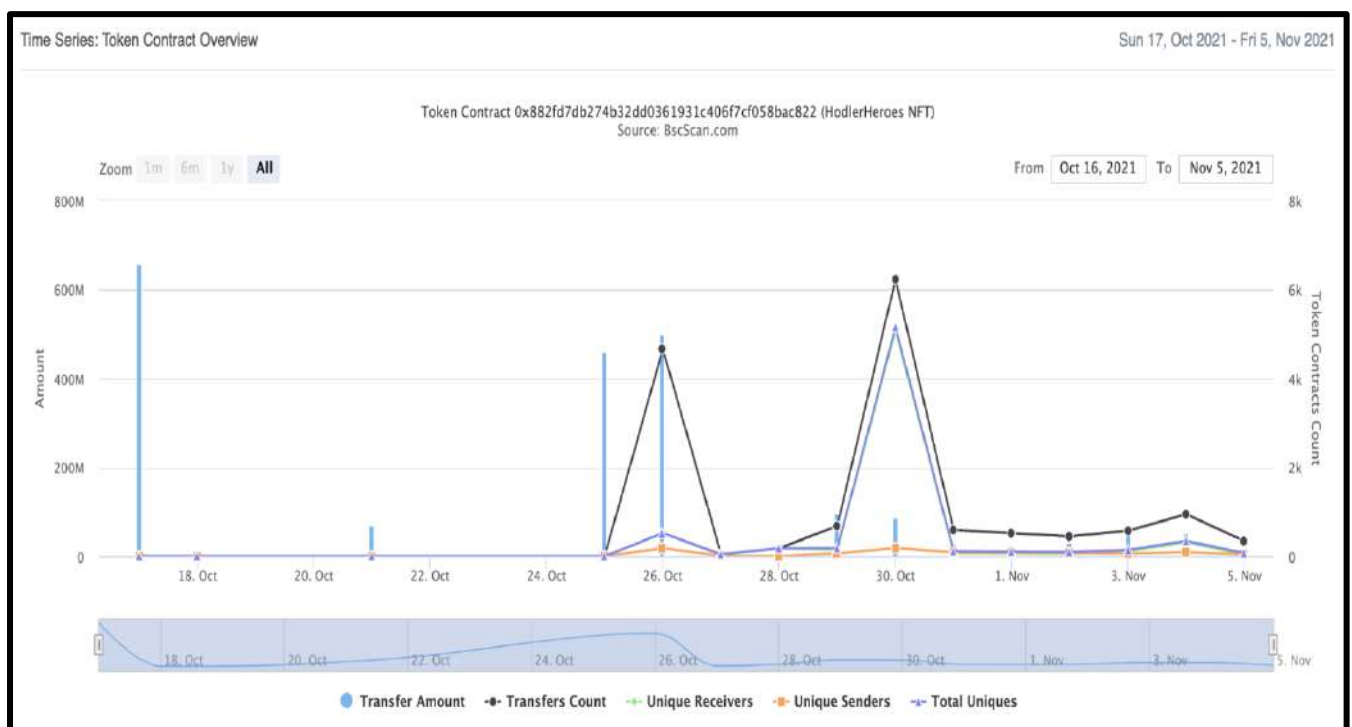
Funds allocation

- **70%** Locked LP
- **5%** Team + Advisers
- **10%** Game development
- **15%** Marketing

Top 100 Token Holders



Contract interaction details





























Contract code function details
































No	Category	Item	Result
1	Coding conventions	BRC20 Token standards	pass
		compile errors	pass
		Compiler version security	pass
		visibility specifiers	pass
		Gas consumption	pass
		SafeMath features	pass
		Fallback usage	pass
		tx.origin usage	pass
		deprecated items	pass
		Redundant code	pass
		Overriding variables	pass
2	Function call audit	Authorization of function call	pass
		Low level function (call/delegate call) security	pass
		Returned value security	pass
		Selfdestruct function security	pass
3	Business security	Access control of owners	informational
		Business logics	pass
		Business implementations	informational
4	Integer overflow/underflow		pass
5	Reentrancy		pass
6	Exceptional reachable state		pass
7	Transaction ordering dependence		pass
8	Block properties dependence		pass
9	Pseudo random number generator (PRNG)		pass
10	DoS (Denial of Service)		pass
11	Token vesting implementation		pass
12	Fake deposit		pass
13	Event security		pass








































Contract description table








Below table represents the summary of the contracts and methods in the token contract. We scanned the whole contract and listed down all the Interfaces, functions and implementations with its visibility and mutability.
















Contract	Type	Bases		
L	Function Name	Visibility	Mutability	Modifiers
Context	Implementation			
L	_msgSender	Internal 		
L	_msgData	Internal 		
Ownable	Implementation	Context		
L		Public 		NO 
L	owner	Public 		NO 
L	renounceOwnership	Public 		onlyOwner
L	transferOwnership	Public 		onlyOwner
L	lock	Public 		onlyOwner
IERC20	Interface			
L	totalSupply	External 		NO 
L	balanceOf	External 		NO 

























L	transfer	External ¶		NO¶
L	allowance	External ¶		NO¶
L	approve	External ¶		NO¶
L	transferFrom	External ¶		NO¶
ERC20	Implementation	Context, IERC20		
L		Public ¶		NO¶
L	name	Public ¶		NO¶
L	symbol	Public ¶		NO¶
L	decimals	Public ¶		NO¶
L	totalSupply	Public ¶		NO¶
L	balanceOf	Public ¶		NO¶
L	transfer	Public ¶		NO¶
L	allowance	Public ¶		NO¶
L	approve	Public ¶		NO¶
L	transferFrom	Public ¶		NO¶
L	increaseAllowance	Public ¶		NO¶
L	decreaseAllowance	Public ¶		NO¶

































L	_transfer	Internal 		
L	_mint	Internal 		
L	_burn	Internal 		
L	_approve	Internal 		
L	_setupDecimals	Internal 		
L	_beforeTokenTransfer	Internal 		
IDividendPayingToken	Interface			
L	dividendOf	External 		NO 
L	withdrawDividend	External 		NO 
L	withdrawableDividendOf	External 		NO 
L	withdrawnDividendOf	External 		NO 
L	accumulativeDividendOf	External 		NO 
DividendPayingToken	Implementation	ERC20, IDividendPayingToken		
L		Public 		ERC20
L		External 		NO 
L	distributeDividends	Public 		NO 





































L	withdrawDividend	Public 		NO 
L	setOnlyCaller	External 		NO 
L	setDividendToken Address	External 		NO 
L	setMinTokenBefore SendDividend	External 		NO 
L	retrieveTokens	External 		NO 
L	retrieveBNB	External 		NO 
L	_withdrawDividend OfUser	Internal 		
L	dividendOf	Public 		NO 
L	withdrawableDividend Of	Public 		NO 
L	withdrawnDividend Of	Public 		NO 
L	accumulativeDividend Of	Public 		NO 
L	_transfer	Internal 		
L	_mint	Internal 		
L	_burn	Internal 		
L	_setBalance	Internal 		
IDEXFactory	Interface			
L	createPair	External 		NO 






































IDEXRouter	Interface			
L	factory	External ¶		NO¶
L	WETH	External ¶		NO¶
L	addLiquidity	External ¶		NO¶
L	addLiquidityETH	External ¶		NO¶
L	swapExactTokens ForTokensSupport ingFeeOnTransfer Tokens	External ¶		NO¶
L	swapExactETHFor TokensSupporting FeeOnTransferTo kens	External ¶		NO¶
L	swapExactTokens ForETHSupporting FeeOnTransferTo kens	External ¶		NO¶
IterableMapping	Library			
L	get	Public ¶		NO¶
L	getIndexOfKey	Public ¶		NO¶
L	getKeyAtIndex	Public ¶		NO¶
L	size	Public ¶		NO¶
L	set	Public ¶		NO¶
L	remove	Public ¶		NO¶

















SafeMath	Library			
L	tryAdd	Internal 		
L	trySub	Internal 		
L	tryMul	Internal 		
L	tryDiv	Internal 		
L	tryMod	Internal 		
L	add	Internal 		
L	sub	Internal 		
L	mul	Internal 		
L	div	Internal 		
L	mod	Internal 		
L	sub	Internal 		
L	div	Internal 		
L	mod	Internal 		
SafeMathInt	Library			
L	mul	Internal 		
L	div	Internal 		

L	sub	Internal 		
L	add	Internal 		
L	toUint256Safe	Internal 		
SafeMathUint	Library			
L	toInt256Safe	Internal 		
CaptainDividendTracker	Implementation	DividendPaying Token, Ownable		
L		Public 		DividendPayingToken
L	setDividendTokenAddress	External 		onlyOwner
L	updateMinimumTokenBalanceForDividends	External 		onlyOwner
L	excludeFromDividends	External 		onlyOwner
L	updateClaimWait	External 		onlyOwner
L	setBalance	External 		onlyOwner
L	processAccount	Public 		onlyOwner
L	process	Public 		NO 
L	_transfer	Internal 		
L	withdrawDividend	Public 		NO 



L	getNumberOfTokenHolders	External 		NO 
L	getAccount	Public 		NO 
L	getAccountAtIndex	Public 		NO 
L	_canAutoClaim	Private 		
HodlerHeroes	Implementation	ERC20, Ownable		
L		Public 		ERC20
L		External 		NO 
L	afterPreSale	External 		onlyOwner
L	prepareForPartner	External 		onlyOwner
L	setMaxBuyTransaction	External 		onlyOwner
L	setMaxSellTransaction	External 		onlyOwner
L	setCaptainDividendToken	External 		onlyOwner
L	setMinCaptainBeforeSendDividend	External 		onlyOwner
L	setSendCaptainInTx	External 		onlyOwner
L	setWbnbReflectToken	External 		onlyOwner
L	setWbnbReflectTracker	External 		onlyOwner
L	setTeamWallet	External 		onlyOwner

L	setMarketingWallet	External 		onlyOwner
L	setBurnAllianceToken	External 		onlyOwner
L	setToBurnAllianceFee	External 		onlyOwner
L	setToBurnTokenFee	External 		onlyOwner
L	setGameTreasuryFee	External 		onlyOwner
L	setMaxWalletToken	External 		onlyOwner
L	setSwapTokensAtAmount	External 		onlyOwner
L	setSellTransactionMultiplier	External 		onlyOwner
L	setTradingIsEnabled	External 		onlyOwner
L	setMinBNBAfterBuyback	Public 		onlyOwner
L	setMinSellToTriggerBuyback	Public 		onlyOwner
L	setBuyBackUpperLimitBNB	External 		onlyOwner
L	setCaptainDividendTracker	External 		onlyOwner
L	setCaptainDividendRewardFee	External 		onlyOwner
L	setWbnbReflectRewardFee	External 		onlyOwner
L	setMarketingFee	External 		onlyOwner
L	setBuyBackFee	External 		onlyOwner
L	setLiquidityFee	External 		onlyOwner

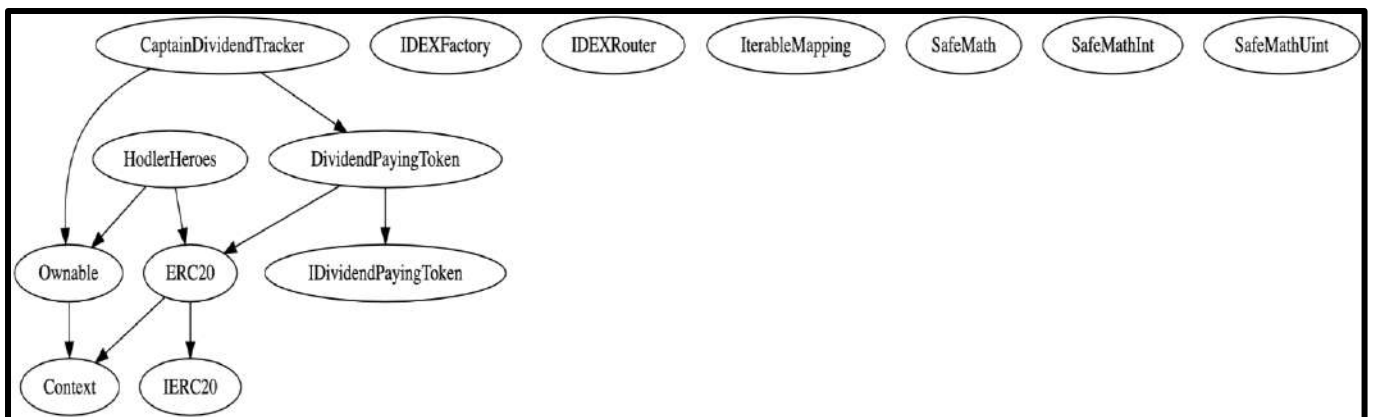
L	setDexRouter	External 		onlyOwner
L	setIsBlacklisted	External 		onlyOwner
L	setFeesOnNormal Transfers	External 		onlyOwner
L	setAutomatedMarketMakerPair	Public 		onlyOwner
L	_setAutomatedMarketMakerPair	Private 		onlyOwner
L	setGasForProcessing	External 		onlyOwner
L	setMinimumBalanceForDividends	External 		onlyOwner
L	setClaimWait	External 		onlyOwner
L	excludeFromFees	Public 		onlyOwner
L	excludeFromDividend	Public 		onlyOwner
L	processDividendTracker	External 		onlyOwner
L	manualBuyBackAndBurn	Public 		onlyOwner
L	retrieveTokens	External 		onlyOwner
L	retrieveBNB	External 		onlyOwner
L	claim	External 		NO 
L	_updateTotalFee	Internal 		
L	_transfer	Internal 		
L	_swapAndLiquify	Private 		

L	<code>_addLiquidity</code>	Private 		
L	<code>_buyBackAllianceTokenAndBurn</code>	Private 		
L	<code>_buyBackAndBurn</code>	Private 		
L	<code>_swapTokensForBNB</code>	Private 		
L	<code>_swapTokensForDividendToken</code>	Private 		
L	<code>_swapAndSendCaptainDividends</code>	Private 		
L	<code>_swapAndSendWbnbReflects</code>	Private 		
L	<code>_transferToWallet</code>	Private 		

Legend

Symbol	Meaning
	Function can modify state
	Function is payable

Inheritance Hierarchy



Security issue checking status

❖ High severity issues

- No high severity issues found.

❖ Medium severity issues

- No medium severity issues found.

❖ Low severity issues

- No low severity issues found.

❖ Informational issues

- The owner can set max buy and sell transactions without any limitation, so if the owner sets those values to 0 no one can buy or sell tokens.

```
ftrace | funcSig
function setMaxBuyTransaction(uint256 _maxTxn↑) external onlyOwner {
    maxBuyTransactionAmount = _maxTxn↑;
}

ftrace | funcSig
function setMaxSellTransaction(uint256 _maxTxn↑) external onlyOwner {
    maxSellTransactionAmount = _maxTxn↑;
}
```

- The owner can change sell fee multiplier without any limitation.

```
ftrace | funcSig
function setSellTransactionMultiplier(uint256 _multiplier↑)
    external
    onlyOwner
{
    sellFeeIncreaseFactor = _multiplier↑;
}
```

- The owner can enable and disable trading any time.

```
ftrace | funcSig
function setTradingIsEnabled(bool _enabled↑) external onlyOwner {
    tradingIsEnabled = _enabled↑;
}
```

Owner privileges

- ❖ The owner can change max buy and sell transactions.

```
ftrace | funcSig
function setMaxBuyTransaction(uint256 _maxTxn↑) external onlyOwner {
    maxBuyTransactionAmount = _maxTxn↑;
}

ftrace | funcSig
function setMaxSellTransaction(uint256 _maxTxn↑) external onlyOwner {
    maxSellTransactionAmount = _maxTxn↑;
}
```

- ❖ The owner can change the captain dividend token address and can change minimum captain token amount to send dividend.

```
ftrace | funcSig
function setCaptainDividendToken(address _newContract↑) external onlyOwner {
    captainDividendToken = _newContract↑;
    captainDividendTracker.setDividendTokenAddress(_newContract↑);
}

ftrace | funcSig
function setMinCaptainBeforeSendDividend(uint256 _newAmount↑)
    external
    onlyOwner
{
    captainDividendTracker.setMinTokenBeforeSendDividend(_newAmount↑);
}
```

- ❖ The owner can change WBNB reflection token address and dividend tracker.

```
ftrace | funcSig
function setWbnbReflectToken(address _newContract↑) external onlyOwner {
    wbnbReflectToken = _newContract↑;
}

ftrace | funcSig
function setWbnbReflectTracker(address _newContract↑) external onlyOwner {
    wbnbReflectTracker = _newContract↑;
}

ftrace | funcSig
```

- ❖ The owner can change the team wallet address and marketing wallet address.

```
ftrace | funcSig
function setTeamWallet(address _newWallet↑) external onlyOwner {
    excludeFromFees(_newWallet↑, true);
    teamWallet = _newWallet↑;
}

ftrace | funcSig
function setMarketingWallet(address _newWallet↑) external onlyOwner {
    excludeFromFees(_newWallet↑, true);
    marketingWallet = _newWallet↑;
}

ftrace | funcSig
```

- ❖ The owner can change the Alliance token address.

```
ftrace | funcSig
function setBurnAllianceToken(address _newAddress↑) external onlyOwner {
    toBurnAllianceToken = _newAddress↑;
}

ftrace | funcSig
```

- ❖ The owner can change the max wallet token. (maximum token amount a wallet can hold)

```
ftrace | funcSig
function setMaxWalletToken(uint256 _maxToken↑) external onlyOwner {
    maxWalletToken = _maxToken↑;
}

ftrace | funcSig
```

- ❖ The owner can change alliance token burn fee, token burn fee and game treasury fee.

```
ftrace | funcSig
function setToBurnAllianceFee(uint256 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    toBurnAllianceFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setToBurnTokenFee(uint256 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    toBurnTokenFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setGameTreasuryFee(uint256 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    gameTreasuryFee = newFee↑;
    _updateTotalFee();
}
```

- ❖ The owner can change the swap point.

```
ftrace | funcSig
function setSwapTokensAtAmount(uint256 _swapAmount↑) external onlyOwner {
    swapTokensAtAmount = _swapAmount↑;
}
```

- ❖ The owner can change the sell fee multiplier.

```
ftrace | funcSig
function setSellTransactionMultiplier(uint256 _multiplier↑)
    external
    onlyOwner
{
    sellFeeIncreaseFactor = _multiplier↑;
}
```

- ❖ The owner can enable and disable trading.

```
ftrace | funcSig
function setTradingIsEnabled(bool _enabled↑) external onlyOwner {
    tradingIsEnabled = _enabled↑;
}
```

- ❖ The owner can change minimum BNB to buy back and minimum sell amount to trigger buy back.

```
ftrace | funcSig
function setMinBNBAfterBuyback(uint256 _newAmount↑) public onlyOwner {
    require(_newAmount↑ >= 0, "newAmount error");
    minBNBAfterBuyback = _newAmount↑;
}

ftrace | funcSig
function setMinSellToTriggerBuyback(uint256 _newAmount↑) public onlyOwner {
    require(_newAmount↑ > 0, "newAmount error");
    minSellToTriggerBuyback = _newAmount↑;
}
```

- ❖ The owner can change captain dividend tracker.

```
ftrace | funcSig
function setCaptainDividendTracker(address newAddress↑) external onlyOwner {
    CaptainDividendTracker newCaptainDividendTracker = CaptainDividendTracker(
        payable(newAddress↑)
    );

    require(
        newCaptainDividendTracker.owner() == address(this),
        "must be owned by HodlerHero"
    );

    newCaptainDividendTracker.excludeFromDividends(
        address(newCaptainDividendTracker)
    );
    newCaptainDividendTracker.excludeFromDividends(address(this));
    newCaptainDividendTracker.excludeFromDividends(address(dexRouter));
    newCaptainDividendTracker.excludeFromDividends(address(deadAddress));

    captainDividendTracker = newCaptainDividendTracker;
}
```


- ❖ The owner can change all fees.

```
ftrace | funcSig
function setCaptainDividendRewardFee(uint8 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    captainDividendRewardsFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setWbnbReflectRewardFee(uint8 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    wbnbReflectRewardsFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setMarketingFee(uint8 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    marketingFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setBuyBackFee(uint8 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    buyBackFee = newFee↑;
    _updateTotalFee();
}

ftrace | funcSig
function setLiquidityFee(uint8 newFee↑) external onlyOwner {
    require(newFee↑ <= MAX_FEE_RATE, "wrong");
    liquidityFee = newFee↑;
    _updateTotalFee();
}
```

- ❖ The owner can change the Dex router address.

```
ftrace | funcSig
function setDexRouter(address newAddress↑) external onlyOwner {
    dexRouter = IDEXRouter(newAddress↑);
}
```

- ❖ The owner can black list wallets and remove wallets from blacklist.

```
ftrace | funcSig
function setIsBlacklisted(address adr↑, bool blacklisted↑)
    external
    onlyOwner
{
    isBlacklisted[adr↑] = blacklisted↑;
}
```

- ❖ The owner can enable and disable to get fees on normal transactions.

```
ftrace | funcSig
function setFeesOnNormalTransfers(bool _enabled↑) external onlyOwner {
    feesOnNormalTransfers = _enabled↑;
}
```

- ❖ The owner can change the minimum token amount to get dividend.

```
ftrace | funcSig
function setMinimumBalanceForDividends(uint256 newMinimumBalance↑)
    external
    onlyOwner
{
    captainDividendTracker.updateMinimumTokenBalanceForDividends(
        newMinimumBalance↑
    );
}

ftrace | funcSig
function setClaimWait(uint256 claimWait↑) external onlyOwner {
    captainDividendTracker.updateClaimWait(claimWait↑);
}
```

- ❖ The owner can exclude wallet from fees and dividend.

```
ftrace | funcSig
function excludeFromFees(address account↑, bool excluded↑) public onlyOwner {
    require(isExcludedFromFees[account↑] != excluded↑, "Already excluded");
    isExcludedFromFees[account↑] = excluded↑;

    emit ExcludeFromFees(account↑, excluded↑);
}

ftrace | funcSig
function excludeFromDividend(address account↑) public onlyOwner {
    captainDividendTracker.excludeFromDividends(address(account↑));
}
```

- ❖ The owner can manually process the dividend tracker.

```
ftrace | funcSig
function processDividendTracker(uint256 gas↑) external onlyOwner {
    (
        uint256 aIterations,
        uint256 aClaims,
        uint256 aLastProcessedIndex
    ) = captainDividendTracker.process(gas↑);
    emit ProcessedCaptainDividendTracker(
        aIterations,
        aClaims,
        aLastProcessedIndex,
        false,
        gas↑,
        tx.origin
    );
}
```


- ❖ The owner can manually buy back and burn tokens.

```
ftrace | funcSig
function manualBuyBackAndBurn(uint256 _amount) public onlyOwner {
    uint256 balance = address(this).balance;
    require(
        balance >= minBNBAfterBuyback.add(_amount),
        "amount is too big"
    );

    if (!swapping) {
        _buyBackAndBurn(_amount);
    }
}
```

- ❖ The owner can retrieve bnb and other tokens in contract.

```
ftrace | funcSig
function retrieveTokens(address token, uint256 amount) external onlyOwner {
    require(IERC20(token).transfer(msg.sender, amount), "Transfer failed");
}

ftrace | funcSig
function retrieveBNB(uint256 amount) external onlyOwner {
    (bool success, ) = payable(msg.sender).call{value: amount}("");
    require(success, "Failed to retrieve BNB");
}
```

Audit conclusion

While conducting the audit of the Hodler Heroes NFT smart contract, it was observed that there is nothing alarming with the code and it only contains informational concerns.