HTTP - Methods

The set of common methods for HTTP/1.1 is defined below and this set can be expanded based on requirements. These method names are case sensitive and they must be used in uppercase.

S.N.	Method and Description
1	GET The GET method is used to retrieve information from the given server using a given URI. Requests using GET should only retrieve data and should have no other effect on the data.
2	HEAD Same as GET, but transfers the status line and header section only.
3	POST A POST request is used to send data to the server, for example, customer information, file upload, etc. using HTML forms.
4	PUT Replaces all current representations of the target resource with the uploaded content.
5	DELETE Removes all current representations of the target resource given by a URI.
6	CONNECT Establishes a tunnel to the server identified by a given URI.
7	OPTIONS Describes the communication options for the target resource.
8	TRACE Performs a message loop-back test along the path to the target resource.

GET Method

A GET request retrieves data from a web server by specifying parameters in the URL portion of the request. This is the main method used for document retrieval. The following example makes use of GET method to fetch hello.htm:

GET /hello.htm HTTP/1.1

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

Host: www.tutorialspoint.com

Accept-Language: en-us

Accept-Encoding: gzip, deflate

Connection: Keep-Alive

The server response against the above GET request will be as follows:

HTTP/1.1 200 OK

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Last-Modified: Wed, 22 Jul 2009 19:15:56 GMT

ETag: "34aa387-d-1568eb00" Vary: Authorization, Accept Accept-Ranges: bytes

Content-Length: 88
Content-Type: text/html

Connection: Closed

```
<html>
<body>
<h1>Hello, World!</h1>
</body>
</html>
```

HEAD Method

The HEAD method is functionally similar to GET, except that the server replies with a response line and headers, but no entity-body. The following example makes use of HEAD method to fetch header information about hello.htm:

HEAD /hello.htm HTTP/1.1

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

Host: www.tutorialspoint.com

Accept-Language: en-us

Accept-Encoding: gzip, deflate

Connection: Keep-Alive

The server response against the above HEAD request will be as follows:

HTTP/1.1 200 OK

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Last-Modified: Wed, 22 Jul 2009 19:15:56 GMT

ETag: "34aa387-d-1568eb00" Vary: Authorization,Accept

Accept-Ranges: bytes
Content-Length: 88
Content-Type: text/html
Connection: Closed

You can notice that here server the does not send any data after header.

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POST Method

The POST method is used when you want to send some data to the server, for example, file update, form data, etc. The following example makes use of POST method to send a form data to the server, which will be processed by a process.cgi and finally a response will be returned:

POST /cgi-bin/process.cgi HTTP/1.1

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

Host: www.tutorialspoint.com

Content-Type: text/xml; charset=utf-8

Content-Length: 88

Accept-Language: en-us

Accept-Encoding: gzip, deflate

Connection: Keep-Alive

```
<?xml version="1.0" encoding="utf-8"?>
<string xmlns="http://clearforest.com/">string</string>
```

The server side script process.cgi processes the passed data and sends the following response:

```
HTTP/1.1 200 OK
```

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Last-Modified: Wed, 22 Jul 2009 19:15:56 GMT

ETag: "34aa387-d-1568eb00" Vary: Authorization, Accept

Accept-Ranges: bytes
Content-Length: 88
Content-Type: text/html

Connection: Closed

```
<html>
<body>
<h1>Request Processed Successfully</h1>
</body>
</html>
```

PUT Method

The PUT method is used to request the server to store the included entity-body at a location specified by the given URL. The following example requests the server to save the given entity-body in **hello.htm** at the root of the server:

```
PUT /hello.htm HTTP/1.1
```

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

Host: www.tutorialspoint.com

Accept-Language: en-us Connection: Keep-Alive Content-type: text/html Content-Length: 182

```
<html>
<body>
<h1>Hello, World!</h1>
</body>
</html>
```

The server will store the given entity-body in **hello.htm** file and will send the following response back to the client:

```
HTTP/1.1 201 Created
```

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Content-type: text/html

Content-length: 30 Connection: Closed

```
<html>
<body>
<h1>The file was created.</h1>
</body>
</html>
```

DELETE Method

The DELETE method is used to request the server to delete a file at a location specified by the given URL. The following example requests the server to delete the given file **hello.htm** at the root of the server:

```
DELETE /hello.htm HTTP/1.1
```

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

Host: www.tutorialspoint.com

Accept-Language: en-us Connection: Keep-Alive

The server will delete the mentioned file **hello.htm** and will send the following response back to the client:

```
HTTP/1.1 200 OK
```

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Content-type: text/html

Content-length: 30 Connection: Closed

```
<html>
<body>
<h1>URL deleted.</h1>
```

```
</body>
```

CONNECT Method

The CONNECT method is used by the client to establish a network connection to a web server over HTTP. The following example requests a connection with a web server running on the host tutorialspoint.com:

CONNECT www.tutorialspoint.com HTTP/1.1

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

The connection is established with the server and the following response is sent back to the client:

HTTP/1.1 200 Connection established

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

OPTIONS Method

The OPTIONS method is used by the client to find out the HTTP methods and other options supported by a web server. The client can specify a URL for the OPTIONS method, or an asterisk (*) to refer to the entire server. The following example requests a list of methods supported by a web server running on tutorialspoint.com:

OPTIONS * HTTP/1.1

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

The server will send an information based on the current configuration of the server, for example:

HTTP/1.1 200 OK

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Allow: GET, HEAD, POST, OPTIONS, TRACE

Content-Type: httpd/unix-directory

TRACE Method

The TRACE method is used to echo the contents of an HTTP Request back to the requester which can be used for debugging purpose at the time of development. The following example shows the usage of TRACE method:

TRACE / HTTP/1.1

Host: www.tutorialspoint.com

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)

The server will send the following message in response to the above request:

HTTP/1.1 200 OK

Date: Mon, 27 Jul 2009 12:28:53 GMT

Server: Apache/2.2.14 (Win32)

Connection: close

Content-Type: message/http

Content-Length: 39

TRACE / HTTP/1.1

Host: www.tutorialspoint.com

User-Agent: Mozilla/4.0 (compatible; MSIE5.01; Windows NT)