Date:2023-05-18

Aim:

S.No: 21

Write a program to implement queue using linked lists.

```
Sample Input and Output:
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element : 57
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element: 87
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 5
        Queue size : 2
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option: 3
        Elements in the queue : 57 87
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 2
        Deleted value = 57
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 2
        Deleted value = 87
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 3
        Queue is empty.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 5
        Queue size : 0
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 6
```

Source Code:

QUsingLL.c

```
#include<stdio.h>
#include<conio.h>
struct queue
{
    int data;
    struct queue *next;
};
typedef struct queue *Q;
Q front=NULL,rear=NULL;
void enqueue(int element)
{
    Q temp=NULL;
    temp=(Q)malloc(sizeof(struct queue));
```

```
if(temp==NULL)
      printf("Queue is overflow.\n");
   }
   else
   {
      temp->data=element;
      temp->next=NULL;
      if(front==NULL)
         front = temp;
      }
      else
      {
         rear->next=temp;
      rear=temp;
      printf("Successfully inserted.\n");
   }
void dequeue()
   if(front==NULL)
      printf("Queue is underflow.\n");
   }
   else
        Q temp=front;
        front=front->next;
      printf("Deleted value = %d\n",temp->data);
      free(temp);
   }
}
void display()
   if(front==NULL)
      printf("Queue is empty.\n");
   }
   else
      Q temp=front;
      printf("Elements in the queue : ");
      while(temp!=NULL)
         printf("%d ",temp->data);
         temp=temp->next;
      printf("\n");
   }
}
void size()
   int count=0;
      printf("Queue size : ");
```

```
if(front==NULL)
      {
          printf("0\n");
      }
   else
   {
      Q temp=front;
      while(temp!=NULL)
         count++;
         temp=temp->next;
      printf("%d\n" ,count);
   }
}
void isEmpty()
   if(front==NULL)
   printf("Queue is empty.\n");
   else
   printf("Queue is not empty.\n");
}
int main()
   int op,x;
  while(1)
      printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
      printf("Enter your option : ");
      scanf("%d",&op);
      switch(op)
      {
         case 1:
         printf("Enter element : ");
         scanf("%d",&x);
         enqueue(x);
         break;
         case 2:
         dequeue();
         break;
         case 3:
         display();
         break;
         case 4:
         isEmpty();
         break;
         case 5:
         size();
         break;
         case 6:exit(0);
   }
}
```

Execution Results - All test cases have succeeded!
Test Case - 1
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Queue is underflow. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Queue is empty. 4
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is empty. 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 01
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 44
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 55
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 66
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 67
Successfully inserted. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 44 55 66 67 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted value = 44 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted value = 55 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 24
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is not empty.6
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6
Enter your option : 6

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 23
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 234
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 45
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 456
Successfully inserted. 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted value = 23 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 234 45 456 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted value = 234 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 45 456 4
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is not empty. 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 23
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 45 456 6
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6
Enter your option : 6