0.110.00

## Aim:

Write a java program(s) that use collection framework classes.(TreeMap class)

Exp. Name: Write java program(s) that use collection framework classes.

## **Source Code:**

```
<u>Treemap.iava</u>
```

(TreeMap class)

```
import java.util.*;
class Treemap {
  public static void main(String args[]) {
      TreeMap<Integer, String> tm = new TreeMap<Integer,String>();
      System.out.print("No.Of Mapping Elements in TreeMap:");
      Scanner sc = new Scanner(System.in);
      int n = sc.nextInt();
      for(int i=0;i<n;i++) {
         System.out.print("Integer:");
         Scanner b = new Scanner(System.in);
         int num=b.nextInt();
        System.out.print("String:");
         Scanner a = new Scanner(System.in);
         String str = a.nextLine();
         tm.put(num,str);
      Set<Map.Entry<Integer,String> > entries = tm.entrySet();
      Iterator<Map.Entry<Integer,String> > iterator = entries.iterator();
     Map.Entry<Integer,String> entry = null;
     while(iterator.hasNext()) {
         entry = iterator.next();
         System.out.println(entry.getKey() + "->"
                       + entry.getValue());
      }
   }
}
```

## Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
No.Of Mapping Elements in TreeMap: 2
Integer: 1
String: HELLO
Integer: 2
String: WORLD
1->HELLO
2->WORLD
```

	Test Case - 2	
User Output		

o.Of Mapping Elements in TreeMap: 3	
nteger: 25	•
tring: UNIVERSITY	
nteger: 26	
tring: KNOWLEDGE	
nteger: 27	
tring: TECHNOLOGIES	•
5->UNIVERSITY	
6->KNOWLEDGE	
7->TECHNOLOGIES	