

Object Oriented Programming 2021/22

Project self-evaluation form

Oral discussion date _____

Group number _____

Student Number	Student Name	Percentage of participation (must sum 100)	Expected mark (0-10 points)
	Ricardo Matias Febra		
	Rui Silva Ferreira		

Mark	Command/feature	Correctly implemented	Implemented with faults	Not implemented	Prof notes
UML					
5/20	Tool used: <u>Visual Paradigm</u> Was it done with reverse Engineering? <u>No</u>				
Basic game					
1/20	Bet command				
1/20	Credit command				
1/20	Deal command				
1/20	Hold command				
Strategy and statistics					
3/20	Perfect strategy				
0.5/20	Advice command				
0.5/20	Statistics command				
Modes					
1/20	Debug mode Reading card and command files and running commands				
1/20	Simulation mode Shuffling/Re-shuffling, commands with perfect strategy and statistics				
Documentation					
1/20	Examples of debug files Examples to test the game in debug mode				
2/20	Java doc Packages, interfaces, classes, methods, fields				

Visualization			
1.5/20	Correct in example files without errors A correct output should give a correct info in all commands/advice/statistics	Prof notes:	
0.5/20	Correct in example files <u>with</u> errors A correct output should not crash and give information to the user	Prof notes:	
Discounts			
-3/20	Interfaces and polymorphism used incorrectly	Give here the name of all interfaces in your project:	Prof notes:
		Give here the name of all abstract classes in your project:	
		Give here the name of all polymorphic methods in your project:	
-2/20	Open-closed principle used incorrectly	How many packages?	Prof notes:
		Visibility of the attributes (choose all used): - ~ # +	
-1/20	Object class / collections used incorrectly	Which classes override equals? Did you use any sorting method or sorted collection from Java? How is the deck shuffled? Did you provide your own exceptions?	Prof notes:
-1/20	Incorrect data structures	Collections used (apart from arrays):	Prof notes:
-1/20	Prints outside the format	Professor notes:	
-0.5/20	Problems with the executable Incorrect MANIFEST.MF and JAR w/out java sources		
-0.5/20	Files submitted outside the format Other compression than .zip and incorrect folders		
-2 ⁿ /day	Projects submitted after the established date		