

Writing Style transfer

Deep Generative Adversarial Autoencoders



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Progress Report

Overview of Presentation

- Introduction
- Related Work
- Intuition
- Approach
- Results
- Future Work
- References

Introduction

- Different forms of writing a sentence leads to a style variation, which although enhances one's creativity, is troublesome when dispersing information to a large audience.
- Everyone has a different style of reading and writing, apparently it all boils down to the way their mind understands things.
- When there are multiple formats (internet era) easily available, one's mind tends to read and understand it in its own way.

writing Style A
Article

There is a Cat. As, it is black in color ~~it~~ hides itself when it is dark outside.

Style B



Cat → color (black)
hides → in darkness
outside

Style C



Black, color
Cat hide
itself when
outside
its dark

Style D



C: // Cat is black.
when
→ dark outside
Cat hides itself

Problem

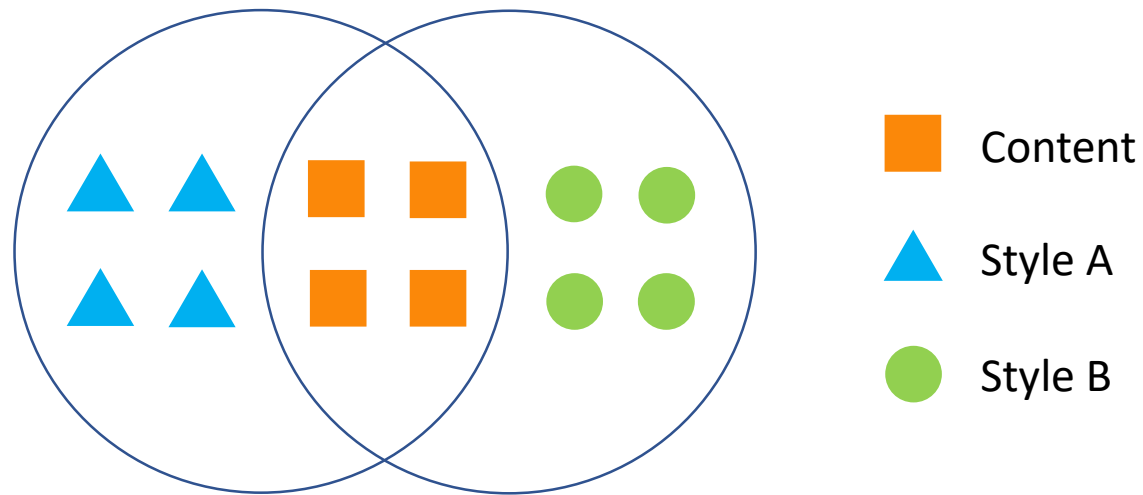
- Expressing in language is subjective
- People find it hard to understand text written by someone else
- What if we could always read text the way we understand it?



Goal

Achieve style transfer from Style A to Style B

- Learn style and content vector for Wikipedia
- Convert any sentence to Wikipedia style using these vectors
- Why Wikipedia? Because it is peer reviewed



Adversarial Shared-Private Model

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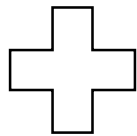
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Image style transfer using convolutional neural networks (Gatys et al. 2016)

- Function to find how different two images are: content loss
- Function to find how similar two images are: style loss
- Minimize *content loss* and *style loss* as the *total variation loss*.



Image A



+



Image B



=



Image Style Transfer

Stylistic Transfer in Natural Language Generation Systems Using Recurrent Neural Networks (Kabbara et al. 2016)

1. For a given style transfer task between two styles A and B, collect relevant data for each styles.
2. Train model on each of the styles (separately).
3. During the testing phase, for a transfer from style A to style B, the system is fed texts having style A while the stylistic latent variables of the model are fixed to be those learned for style B (from previous step).

Style Transfer from Non-Parallel Text by Cross-Alignment

(Shen et al. 2017)

- Two potential styles (e.g. positive and negative sentences)
- Discriminate between true style A, fake style A->B, and another for vice-versa

Sentiment transfer from negative to positive
i would recommend find another place . i would recommend this place again !
do not like it at all ! all in all, it 's great !
i regret not having the time to shop around . i have a great experience here .
average mexican food . authentic italian food .
Sentiment transfer from positive to negative
really good food that is fast and healthy . really bland and bad , and terrible .
you will notice that i have given this restaurant five stars . you should give this place zero stars .
definitely a place you can bring the family or just go for happy hour ! do not waste of your money, go somewhere else !
our waitress was very friendly and checked up on us a couple of times . our waitress was very rude and rushed with a couple of work .

Samples from our cross-aligned auto-encoder. The first line is an input sentence, and the second line is the generated sentence after sentiment transfer.

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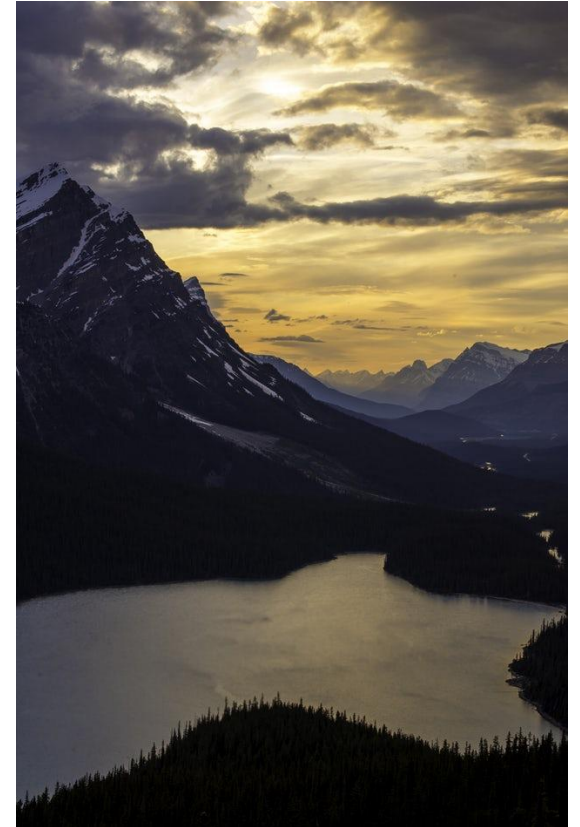
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Image Vs Text

- Tolerance for image variation is lower
- Word order matters in text



There is a lake and
mountain in the picture



And picture there is a lake
in the mountain

Translation has parallel Data

- Millions of sentences of one language translated into another
- We don't have that luxury in style transfer
 - It is very difficult to acquire training data
 - More difficult to obtain style pairs for data
- So this cannot be posed as another translation problem

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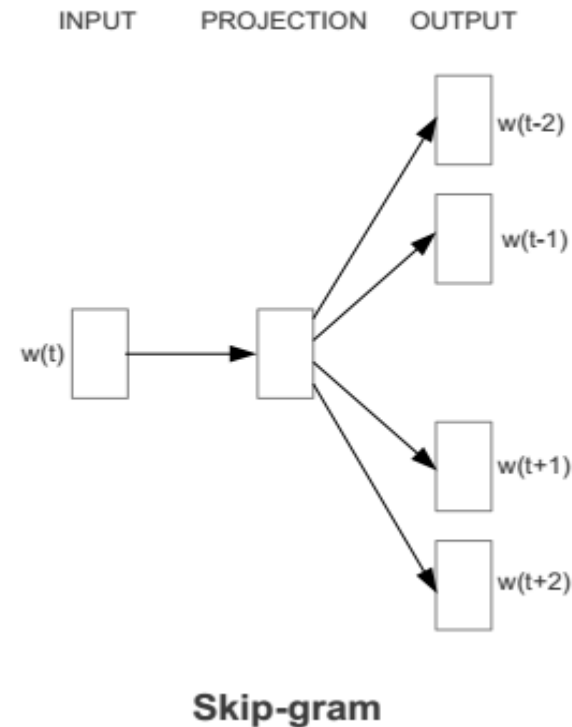
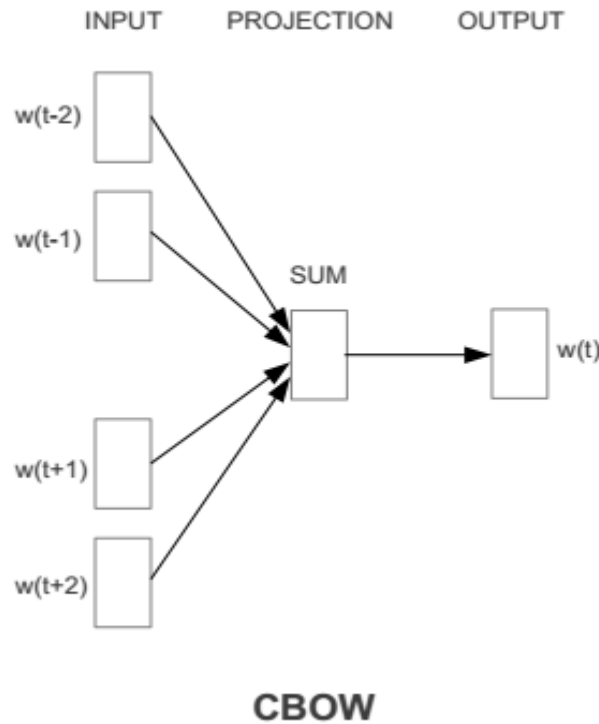
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Approach

- Word Vectors
- Auto Encoders
- Sequence to Sequence
- Content based attention using Pointer Networks in Seq2Seq
- Generative Adversarial Networks (GANs)

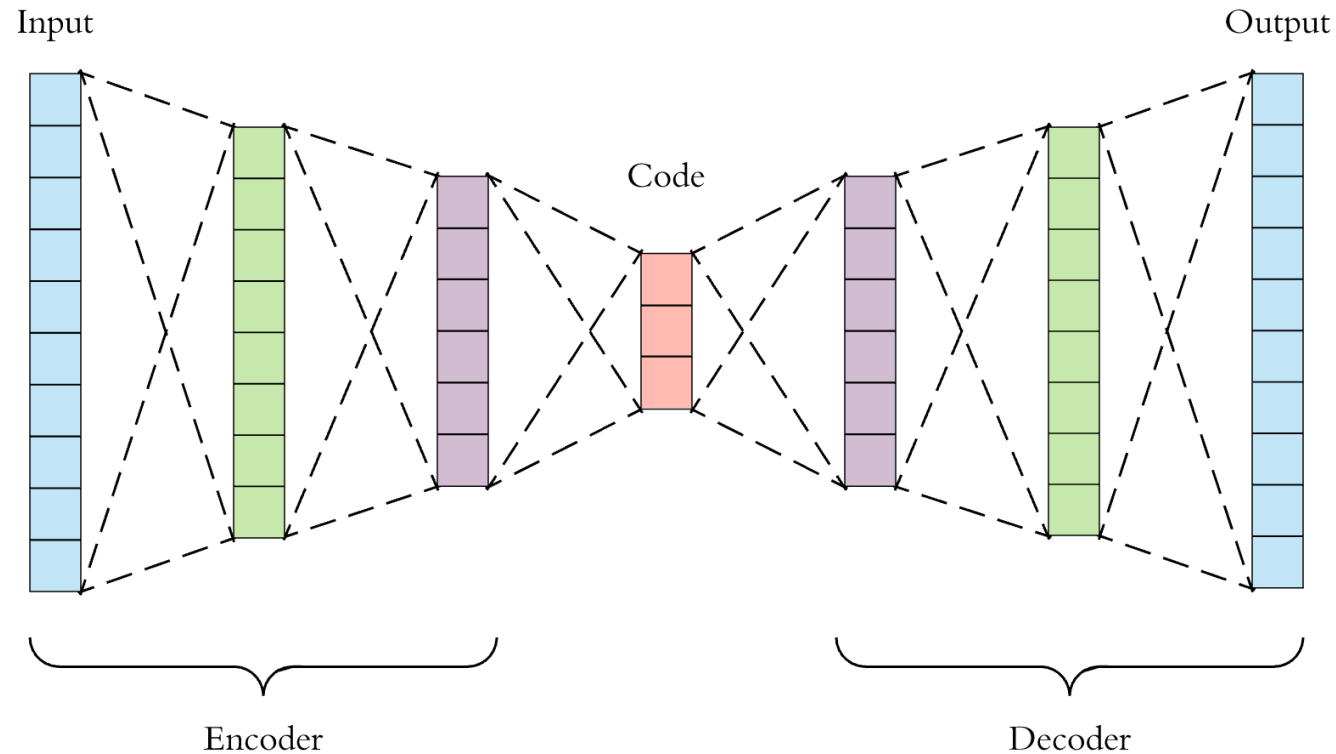
Word Vectors (Mikolov, Tomas, et al. 2013)

- Learn vector word representations using 1-Hidden layer perceptron
- Continuous Bag of Words: Predict center word from surrounding words
- Skip-gram: Predict surrounding word using center word



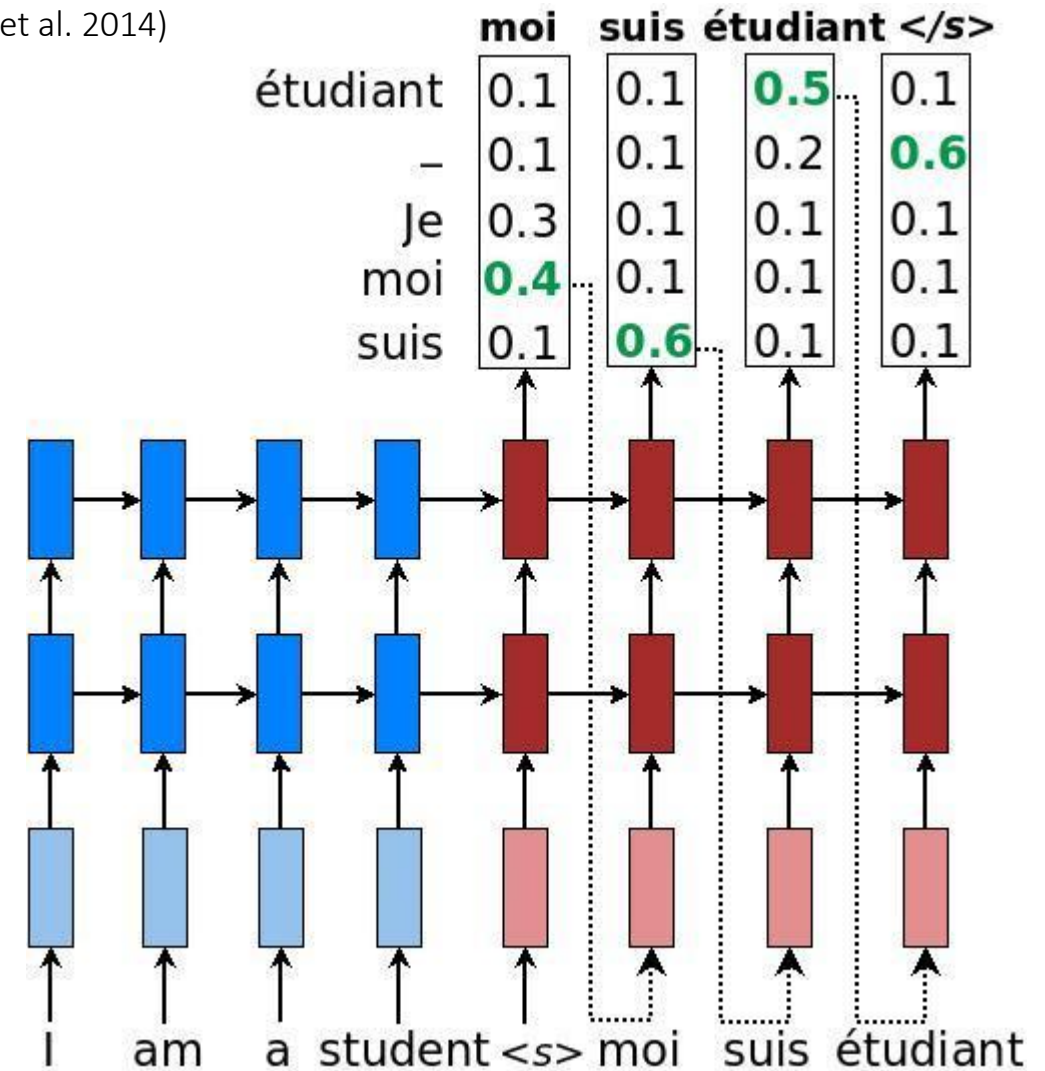
LSTM Autoencoder (Jiwei et al. 2015)

- Encoder-Decoder network where hidden layer is a compressed lossy representation of the original data



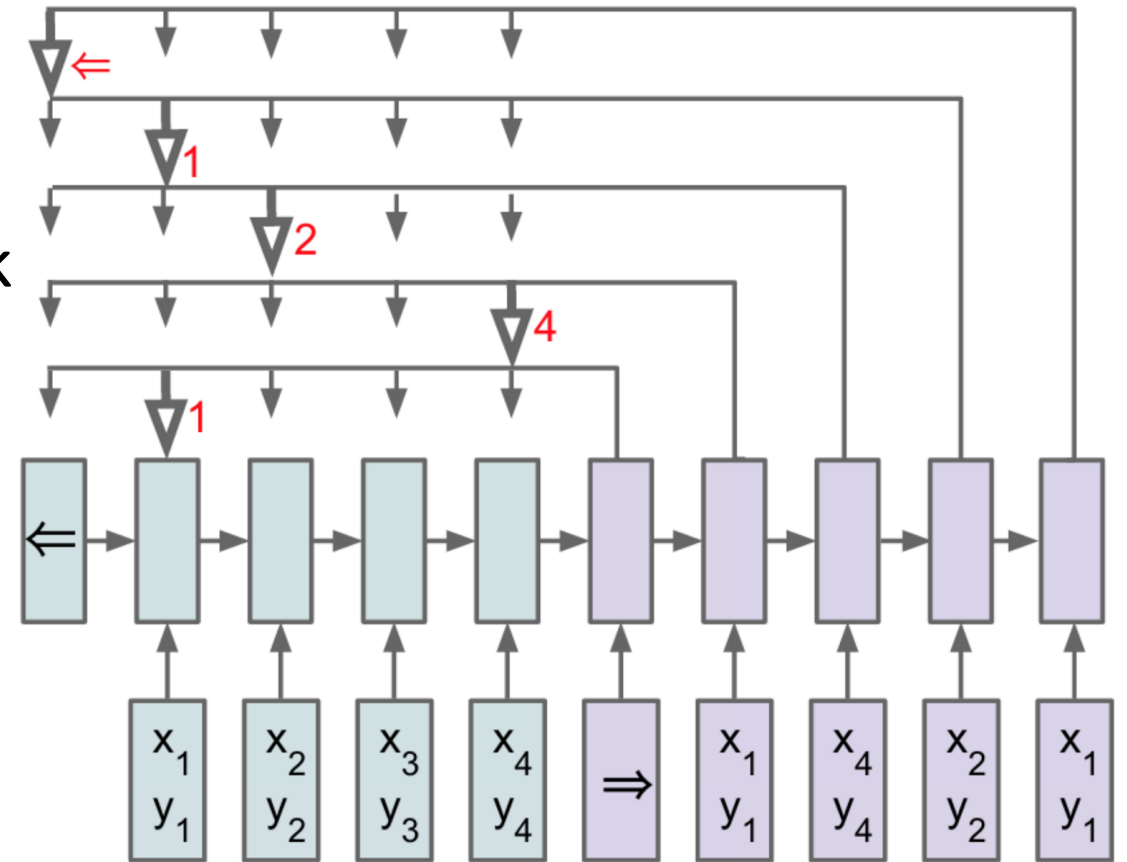
Sequence to Sequence (Sutskever et al. 2014)

- Learn language independent vector by encoding from one language
- Use this independent vector to decode into another language
- Use LSTM to encode long sequences as it prevents vanishing gradients
- Use Bidirectional LSTM to encode forward and backward token information



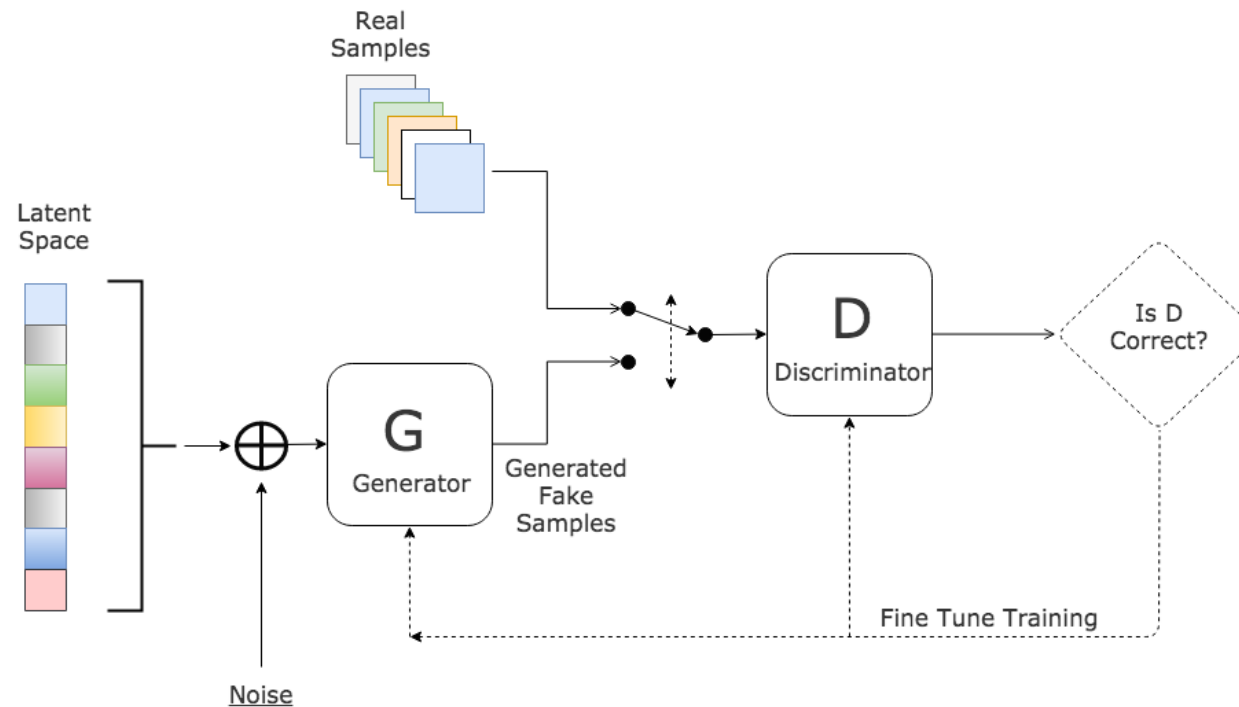
Content based attention using Pointer Networks in Sequence to Sequence (Vinyals et al. 2015)

- An encoding RNN converts the input sequence to a code (blue) that is fed to the generating network (purple)
- At each step, the generating network produces a vector that modulates a content-based attention mechanism over inputs
- The output of the attention mechanism is a softmax distribution with dictionary size equal to the length of the input.



Generative Adversarial Networks (Goodfellow et al. 2014)

- Generator to produce samples from random noise
- Discriminator learns to classify if sample is true or fake
- Both try to improve each other until convergence



Learning Style (Prior)

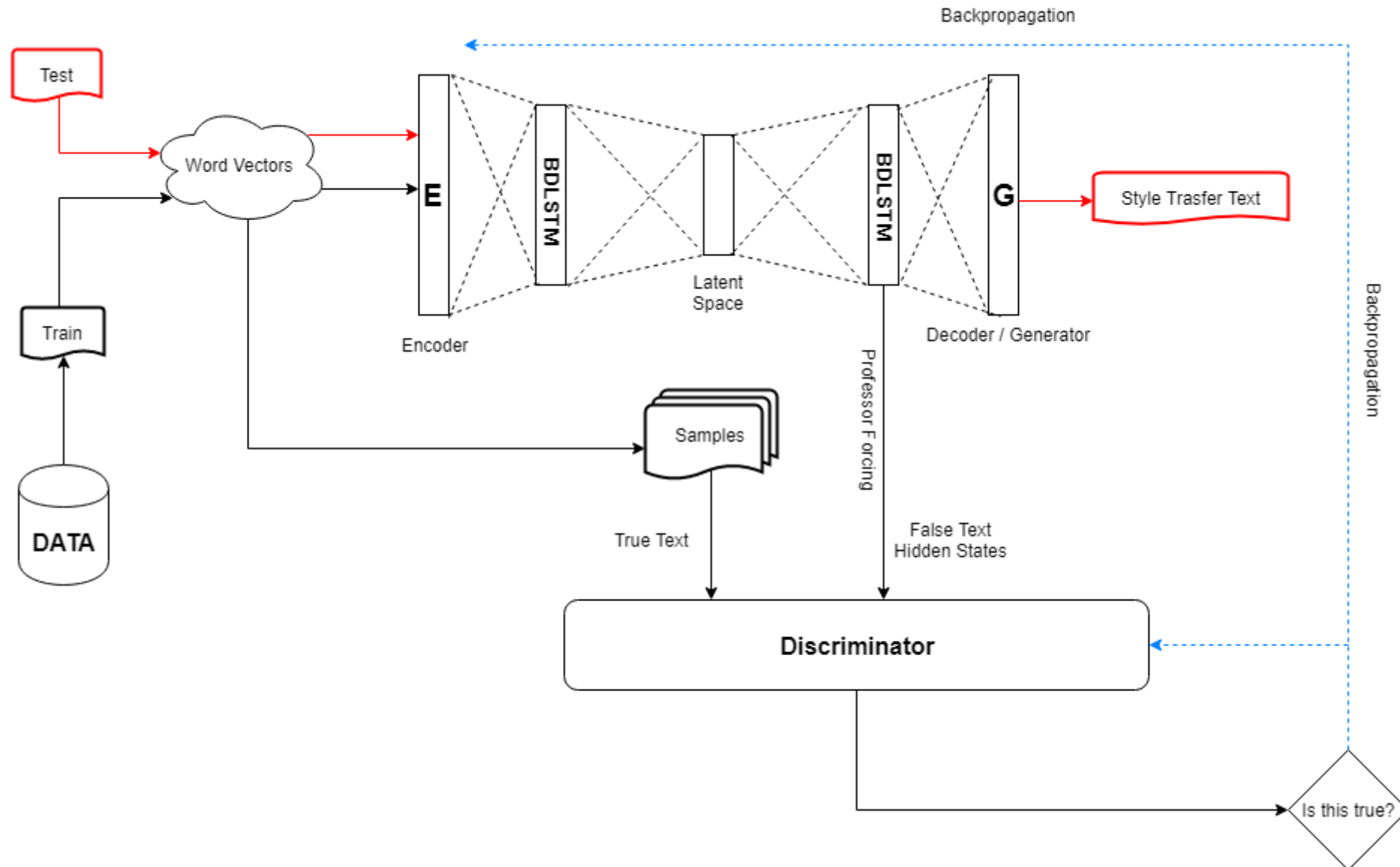
- Assume content prior to be same word vectors
- Use recurrent autoencoder to carry as much info as possible
- Update prior seeing new input data

Improving Prior learning using GANs

- Assign role of generator to decoder in autoencoder network
- Use discriminator along with professor forcing from decoder

Inference

- Remember our autoencoder is recurrent neural network Seq2Seq
- Feed the prior (hidden layer of autoencoder) to network's decoder
- Decoder uses new text and prior to generate new style text



Deep Generative Adversarial Seq2Seq Autoencoder Network

Why is this approach better?

- Expected to even draw latent answers due to word embeddings
- Using Pointer with attention to tightly capture style
- Adversarial training allows non-parallel monolingual data
- Progress checking is easy using generative models

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Evaluation

- Soundness (generated texts being textually entailed with original version)
- Coherence (free of grammatical errors, proper word usage, etc.)
- Effectiveness (the generated texts actually match the desired style)
- BLEU Scoring using humans

Autoencoders

- Showing good signs of learning context vector
- For text: apply sigmoid over output before decoding to text
- Original

the quick brown fox jumped over the lazy dog from the quick tall fox

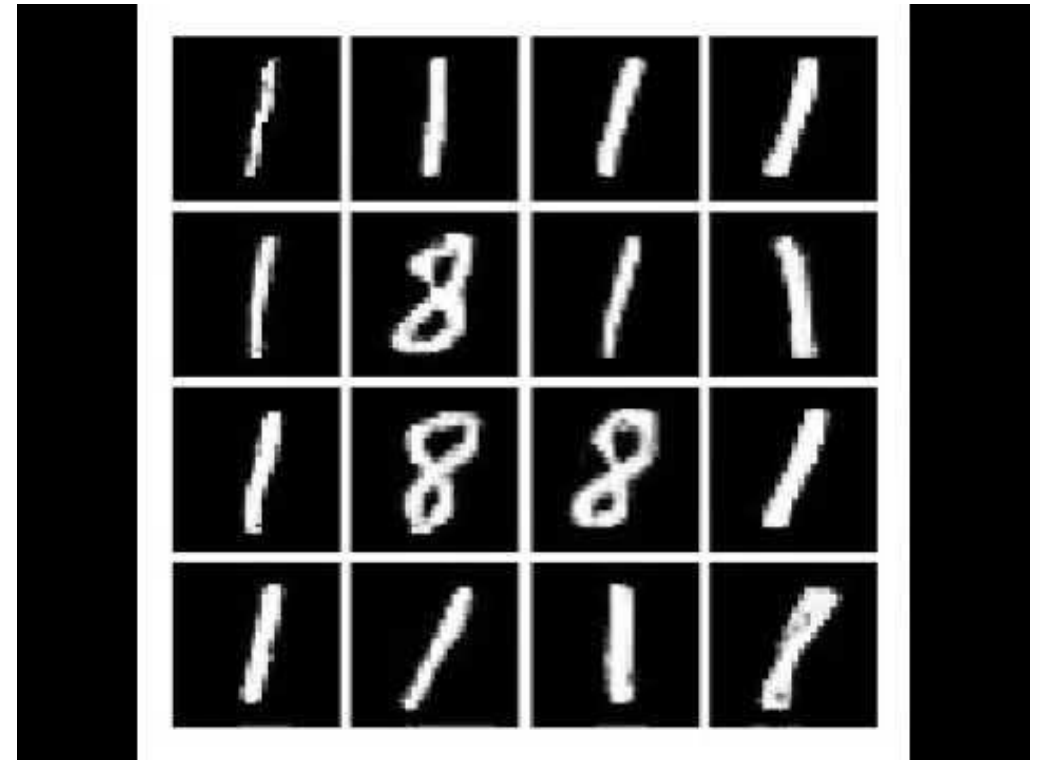
- Reconstruction

the quick fox tall over lazy dog jumped brown from

- 2 encoder and decoder layers each, try next with RNN biLSTM

GANs

- Mode collapse in 100k steps
- Back-propagating gradients on discrete text encoding
- Generating non sensible outputs since no context of Sequence
 - . i ... that so have i'm all be are up
 - love more it's we off 3 that's head
 - down away sucks went summer face watch
 - start boring sooo position re-ripped
 - special squirrels 3rd standing it'll
 - daily sannesias neighbor place uniform



<https://www.youtube.com/watch?v=ktxhiKhWoEE>

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Future Work

- Incorporate Seq2Seq models in Autoencoder and GANs
- Implement Pointer Network
- Use professor forcing technique

References

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Questions?