Ass5 Solutions

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1 Solutions

1.1 Linear Programming

The problem reaches its optimal value when

$$x = \begin{bmatrix} 0.5 \\ 0.5 \\ 0 \\ 0 \end{bmatrix}$$

The optimal value is 1.5.

The following is the source code:

```
%% Q1: LINEAR PROGRAMMING
     clearvars;
     % Input data
     n = 4;
     \ensuremath{^{\circ}} Parameters of objective function
     q = [1, 2, 3, 4];
     % Parameters of equality constraints
     C = [1,1,1,1;1,-1,1,-1];
     d = [1;0];
     % Parameters of inequal constraints
     1 = [0,0,0,0]';
12
     % cvx opt
13
     cvx_begin
       variable x(n)
15
       minimize(q*x)
       subject to
17
       C*x==d
18
19
       l≤x
20
     cvx_end
```

1.2 Regularized Maximum Likelihood Estimation

1.2.1 a

Because dataset D is drawn from a Gaussian distribution with mean μ and covariance Σ . Suppose $x \in \mathbb{R}^n$, so the density is:

$$p(x) = (2\pi)^{-n/2} det(\Sigma)^{-1/2} exp(-(x-\mu)^T \Sigma^{-1}(x-\mu)/2)$$

The average log-likelihood function has the form:

$$l(D) = E(\log p(x_1, x_2, \dots, x_m))$$

= $E(-\log (2\pi) - \log det \Sigma - \sum_{i=1}^{M} (-(x_i - \mu)^T \Sigma^{-1} (x_i - \mu)))$

Since $(x - \mu)^T \Sigma^{-1} (x - \mu)$ is a number and $\operatorname{trace}(AB) = \operatorname{trace}(BA)$ therefore,

$$(x-\mu)^T \Sigma^{-1}(x-\mu) = \operatorname{tr}((x-\mu)^T \Sigma^{-1}(x-\mu)) = \operatorname{tr}(\Sigma^{-1}(x-\mu)^T (x-\mu))$$

Plugging into expectation we get:

$$\begin{split} E[(x-\mu)^T \Sigma^{-1}(x-\mu)] &= E[\text{tr}((x-\mu)^T (x-\mu) \Sigma^{-1}])] \\ &= \text{tr}(E[(x-\mu)^T (x-\mu) \Sigma^{-1}]) \\ &= \text{tr}(\hat{\Sigma} \Sigma^{-1}) \end{split}$$

Plugging into the third term of l(D) we can reformulate it as:

$$l(D) = -\log \det \Sigma - tr(\hat{\Sigma}\Sigma^{-1}) + const$$
$$= \log \det \Sigma^{-1} - tr(\hat{\Sigma}\Sigma^{-1}) + const$$

1.2.2 b

Because $K \succ 0$, we use the fact in section 3.1.5 [1] that the log of determinant is concave so its negation is convex and $\operatorname{tr}(\hat{\Sigma}K)$ is also convex. And the absolute value function and summation operation are also convex operations. Therefore the regularized maximum likelihood optimization problem is a summation of convex functions and hence the Total Variation Denoising problem is convex.

1.2.3 c

The following figure 1 uses $\lambda \in [1e-5,10]$ as x axis. The blue line is number of non-zero elements in the matrix. The red line is the optimal value of the problem. The yellow line is the corresponding value of log-likelihood without regularization term.

The following is the source code:

```
%% Q2: Regularized ML Estimation
     clearvars;
     load asgn5q2.mat;
     % Input data
     [m, n] = size(X);
     x_{corr} = cov(X);
     % off diagonal matrix
     idx = 1-eye(n,n);
     sum_idx = ones(1,n);
     % range of lambda
10
     iters_num = 20;
     lambda_arr = logspace( -5, 1, iters_num );
12
     % Results history arrays
13
     S_nonzeros_arr = zeros(1,iters_num);
     obj_arr = zeros(1,iters_num);
```

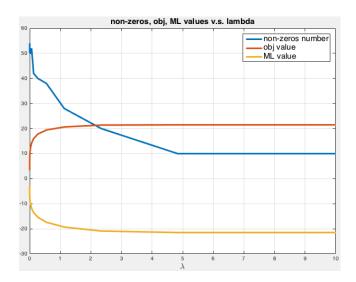


Figure 1: values change versus lambda

```
ml_arr = zeros(1,iters_num);
16
17
     % cvx opt loop
18
     for i=1:iters_num
19
       lambda = lambda_arr(i);
20
21
        cvx_begin sdp
         variable S(n,n) symmetric
22
23
         \label{eq:minimize} \mbox{minimize (-log_det(S) + trace(x_corr*S)...}
          + lambda * sum_idx * abs(idx.*S)*sum_idx');
24
         subject to
25
         S==semidefinite(n,n);
        cvx_end
27
28
        % record history
       ml_arr(i) = log_det(S) - trace(x_corr*S);
30
       obj_arr(i) = cvx_optval;
31
       S_nonzeros_arr(i) = sum(sum(S>1e-6));
32
33
34
     % plot graph
35
36
     figure();
     plot(lambda_arr,[S_nonzeros_arr;obj_arr;ml_arr], 'LineWidth', 3);
37
     xlabel('\lambda','FontSize',15);
38
     l = legend('non-zeros number', 'obj value', 'ML value');
39
     set(l, 'FontSize',15);
40
     title('non-zeros, obj, ML values v.s. lambda', 'FontSize', 15);
41
     grid on;
```

1.3 Total Variation Denoising

To find a "good" value of λ , we print out the trade-off curve between $||D * \hat{x}||_1$ and $||\hat{x} - x_{corr}||_2$ in the following figure 2:

We can find that when $||D * \hat{x}||_1$ is around [4.8, 5.2], the curve has a clear knee. After some experiments we found when $\lambda = 0.2212$ the recovered signal has relatively good performance. The following is a figure 3 to show our contrast

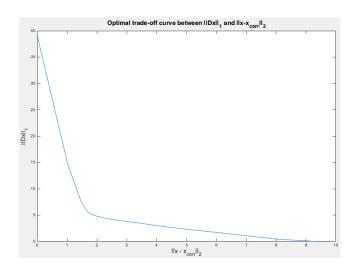


Figure 2: trade-off curve

between the original corrupted signal and the signal recovered when $\lambda = 0.2212$:

In the figure 3 we can observe that most of the noisy are smoothed away, which means the regularize term gives a significant noisy reduction. However, at the same time the rapid variations in the original signal are also preserved. So we think this value is much preferable.

The following is the source code:

```
%% Q3: Total Variation Denoising
     clearvars;
2
3
     load asgn5q3.mat;
     % input data
     n = length(x_corr);
     % difference matrix
     e = ones(n, 1);
     D = spdiags([-e e], -1:0, n, n);
     D(1) = 0;
     % range of lambda
10
     iters_num = 30;
11
12
     lambda_arr = logspace( -5,1, iters_num );
     % Results history arrays
13
     obj_arr = zeros(1,iters_num);
     norm_error = zeros(1,iters_num);
15
     norm_regu = zeros(1,iters_num);
16
     % cvx opt loop
18
     for i = 1:iters_num
19
       lambda = lambda_arr(i);
20
       cvx_begin
21
22
         variable x(n)
         minimize( norm(x-x_corr) + lambda*norm(D*x,1));
23
       cvx_end
24
25
       % record history
       obj_arr(i) = cvx_optval;
26
27
       norm\_error(i) = norm(x-x\_corr);
28
       norm_regu(i) = norm(D*x,1);
     end
29
```

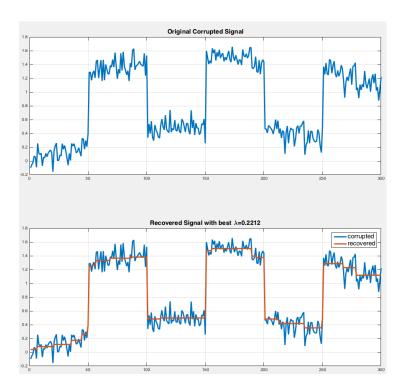


Figure 3: original and recovered signal

```
30
      % plot graph
31
32
      figure();
      plot(1:iters_num,[lambda_arr;obj_arr]);
33
      1_lambda = legend('\lambda','obj value');
      set(l_lambda,'FontSize',15);
title('obj value v.s. \lambda', 'FontSize',15);
35
36
      figure();
      plot(norm_error, norm_regu);
38
      xlabel('||x - x_{corr}||_2', 'FontSize',15);
ylabel('||Dx||_1', 'FontSize',15);
39
40
      title('Optimal trade-off curve between ||Dx||_1 and ... ||x-x_{corr}||_2', 'FontSize',15);
41
42
      % Best lambda we choose
43
44
      lambda=0.2212;
      cvx_begin
45
46
      variable x(n)
47
      minimize( norm(x-x\_corr) + lambda*norm(D*x,1));
      cvx end
48
      % Plot Recovered Results
49
      figure();
50
      subplot(2,1,1);
51
      plot(1:n, x_corr, 'LineWidth', 3);
      grid on;
53
      title('Original Corrupted Signal', 'FontSize', 15);
54
      subplot(2,1,2);
      plot(1:n, [x_corr';x'], 'LineWidth', 3);
1 = legend('corrupted', 'recovered');
56
57
      set(l, 'FontSize', 15);
```

```
59  grid on;
60  title('Recovered Signal with best \lambda=0.2212', 'FontSize', 15);
```

Bibliography

[1] S. Boyd and L. Vandenberghe, *Convex optimization*. Cambridge university press, 2004.