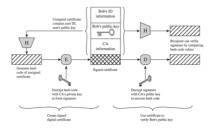
- Lecture 11 Secure communication: public key infrastructure
 - Public keys

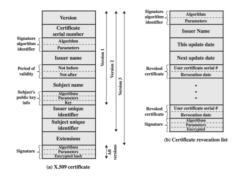


Figure: How does Alice trust that pk_{Amazon} is Amazon's public key?

- Public-key encryption schemes are secure only if the authenticity of the public key is assured
- Distribution of public keys
 - Public announcements participants broadcast their public key
 - does not defend against forgeries
 - Publicly available directories participants publish their public key on public directories
 - does not defend against forgeries
 - Public-key authority participants contact the authority for each public key it needs
 - bottleneck in the system
 - Public-key certificates CAs issue certificates to participants on their public key
 - as reliable as public-key authority but avoiding the bottleneck
- Public key certificates



- A certificate consists mainly of
 - a public key
 - a subject identifying the owner of the key
 - a signature by the CA on the key and the subject binding them together
 - The CA is trusted
- X.509 certificates



 $\label{eq:Figure: image from Cryptography and Network Security - Principles and Practice - William Stallings$

- X.509 defines a framework for the provision of authentication services
- Used by many applications such as TLS
- Public key certificates

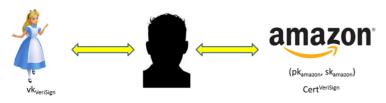


Figure: Alice can now verify Amazon's certificate

China of trust

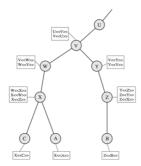


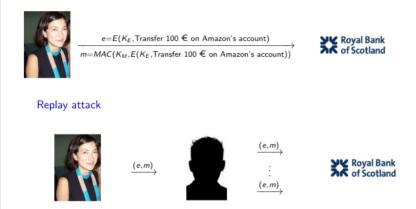
Figure: X.509 Hierarchy - image from Cryptography and Network Security - Principles and Practice - William Stallings

- Having a single CA sign all certificates is not practical
- Instead a root CA signs certificates for level 1 CAs, level 1
 CAs sign certificates for level 2 CAs, etc.

Revocation

- A certificate needs to be revoked if the corresponding private key has been compromised
- Certificate Revocation Lists (CRLs) are the solution adopted in X.509
- Online Certificate Status Protocol (OCSP) stapling is the modern solution to this problem
- Lecture 13 Secure communications: Cryptographic protocols
 - Context
 - Applications exchanging sensitive data over a public network
 - eBanking
 - eCommerce
 - eVoting
 - eHealth
 - Blockchains
 - Mobile phones
 - •••

- A malicious agent can
 - record, alter, delete, insert, redirect, reorder, and reuse past or current messages, and inject new messages
 - \rightarrow the network is the attacker
 - Control dishonest participants
- More complex systems needed...



- Attacker sending the same message multiple times
- To achieve ore complex properties
 - Confidentiality:
 - Some information should never be revealed to unauthorised entities.
 - Integrity:
 - Data should not be altered in an unauthorised manner since the time it was created, transmitted or stored by an authorised source.
 - Authentication:
 - Ability to know with certainty the identity of an communicating entity.
 - Anonymity:
 - The identity of the author of an action (e.g. sending a message) should not be revealed.
 - Unlinkability:

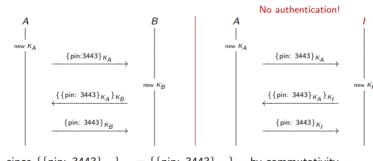
 An attacker should not be able to deduce whether different services are delivered to the same user

Non-repudiation:

- The author of an action should not be able to deny having triggered this action.
- Cryptographic protocols
 - Distributed program relying on cryptographic primitives and whose goal is the establishment of "secure" communications
 - But!
 - Many exploitable errors are due not to design errors in the primitives, but to the way they are used, i.e. bad protocol design and buggy or not careful enough implementation
- Logical attacks
 - Many of these attacks do not even break the crypto primitives
 - Example
 - Assume a commutative symmetric encryption scheme

•
$$\{\{m\}_{k_1}\}_{k_2} = \{\{m\}_{k_2}\}_{k_1}$$

- ullet where $\{m\}_k$ denotes the encryption of message m under the key k
- Ex: Stream Ciphers



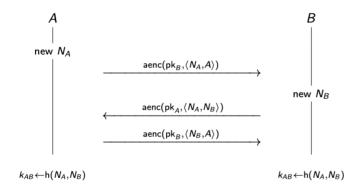
since $\{\{\text{pin: }3443\}_{K_A}\}_{K_B}=\{\{\text{pin: }3443\}_{K_B}\}_{K_A}\text{ by commutativity}$

Authentication and key agreement protocols

- Long-term keys should be used as little as possible to reduce "attack-surface"
- The use of a key should be restricted to a specific purpose
 - e.g. you shouldn't use the same RSA key both for encryption and signing
- Public key algorithms tend to be computationally more expensive than symmetric key algorithms
- Long-term keys are used to establish short-time session keys
 - e.g. TLS over HTTP, AKA for 3G, BAC for epassports, etc.

Needham-Schroeder Public Key (NSPK)

NSPK: authentication and key agreement protocol



security requirements

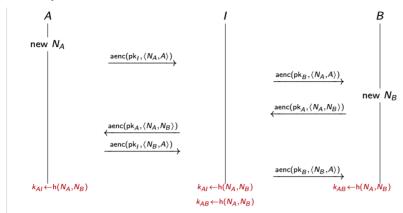
Authentication

- if Alice has completed the protocol, apparently withBob, then Bob must also have completed the protocol with Alice.
- If Bob has completed the protocol, apparently withAlice, then Alice must have completed the protocol with Bob.

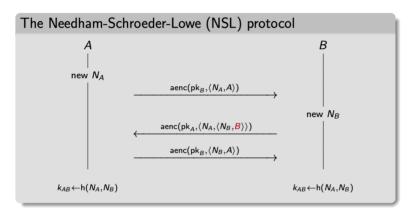
Confidentiality

- Messages sent encrypted with the agreed key $(k \leftarrow h(N_A,N_B))$ remain secret.
- Lowe's attack on authentication

Attack found 17 years after the publication of the NS protocol

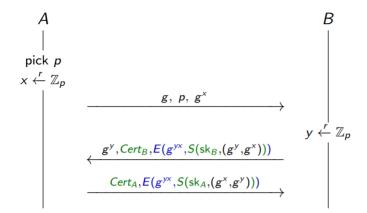


Lowe's fix



Forward secrecy

- The NSL protocol is secure against an attacker that controls the network
- What if the Alice's and Bob's private keys get compromised?
- What if the government forces Alice and Bob to reveal their private keys?
- Can we still protect confidentiality?
- A protocol ensures forward secrecy, if even if long-term keys are compromised, past sessions of the protocol are still kept confidential, and this even if an attacker actively interfered
- The Station-to-Station (StS) protocol

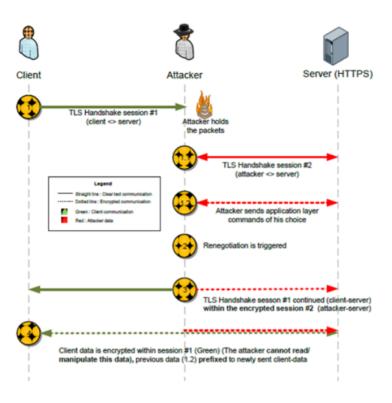


- $m{p}$ is a large prime
- g : generator of \mathbb{Z}_p^*
- The StS ensures mutual authentication, key agreement, and forward secrecy
- Old SSL/TLS handshake protocol



SSL/TLS renegotiation weaknesses

- Renegotiation has priority over application data
- Renegotiation can take place in the middle of an application layer transaction



- Incorrect implicit assumption: the client doesn't change through renegotiation
- Marsh Ray's plaintext injection attack on HTTPS

```
Attacker:
GET /pizza?toppings=pepperoni;address=attacker_str HTTP/1.1
X-Ignore-This:(no carriage return)

Victim:
GET /pizza?toppings=sausage;address=victim_str HTTP/1.1
Cookie:victim_cookie

Result:
GET /pizza?toppings=pepperoni;address=attacker_str HTTP/1.1
X-Ignore-This:GET /pizza?toppings=sausage;address=victim_str HTTP/1.1
Cookie:victim_cookie
```

 \Rightarrow Server uses victim's account to send a pizza to attacker!

Anil Kurmus' plaintext injection attack on HTTPS

Twitter status updates using its API by posting the new status to http://twitter.com/statuses/update.xmI, as well as the user name and password

```
Attacker:
POST /statuses/update.xml HTTP/1.1
Authorization: Basic username:password
User-Agent: curl/7.19.5
Host: twitter.com
Accept:*/*
Content-Length: 140
Content-Type: application/x-www-form-urlencoded
status=

Victim:
POST /statuses/update.xml HTTP/1.1
Authorization: Basic username:password...
```

⇒ the attacker gets the user name and password of the victim!