
CE7490 Project: Benchmarking Algorithms for Weight Prediction in Weighted Signed Networks

Ruihang Wang

School of Computer Science Engineering
Nanyang Technological University
ruihang001@e.ntu.edu.sg

Meng Shen

School of Computer Science Engineering
Nanyang Technological University
meng005@e.ntu.edu.sg

Yihang Li

School of Electrical and Electronic Engineering
Nanyang Technological University
leah9704@gmail.com

Abstract

The abstract paragraph should be indented $\frac{1}{2}$ inch (3 picas) on both the left- and right-hand margins. Use 10 point type, with a vertical spacing (leading) of 11 points. The word **Abstract** must be centered, bold, and in point size 12. Two line spaces precede the abstract. The abstract must be limited to one paragraph.

1 Introduction

[Context] A number of weighted signed networks (WSN) exist in our world while many of them are incomplete. The values for weights prediction are ...

[Existing Solutions] State-of-the-art fairness and goodness. Baselines: Reciprocal, Triadic balance, Triadic Status, Pagerank

[Our project] To better understand theories and master practical skills, we investigate and implement a common set of algorithms and evaluate their performance on real-world datasets.

The rest of the paper is structured as follows: Section 2 presents related work in this topic. Section 3 describes the overview of our project. Section 4 formulates the problem of weight prediction in weighted signed networks. Section 5 conducted experiments on real-world datasets using different algorithms. Section 6 evaluates the performance of all tested methods. The conclusion is summarized in Section 7.

2 Related Work

Edge Sign Prediction in SSNs ...

Edge Weight Prediction in Social Networks ...

3 Project Overview

In this project, we extensively investigate and experiment methods for edge weight prediction in weighted signed networks. All algorithms are tested and evaluated on published real-world datasets. Moreover, we try our best to improve the performance on some traditional methods. The finished works are summarized as follows:

1. Literature review on OSN and select a topic about predicting weight of edges for weighted signed network.
2. Investigate the state-of-the-art algorithms *fairness-goodness* in [] and studied a common set of baselines for weight prediction.
3. Conducted experiments on each algorithm and reproduce the results mentioned in original paper using real-world dataset.
Experimental 1 - Removing one edge prediction : ...
Experimental 2 - Removing N %-out edge prediction : ...
4. Evaluate results of different methods.

4 Problem formulation

5 Experiments implementation

5.1 Reciprocal

As a baseline of weight prediction, reciprocal algorithm takes the weight of (v, u) as equal to the weight of (u, v) . When the reciprocal edge doesn't exist, the weight of that edge is set to 0. Therefore, the weight of (u, v) is predicted by:

$$W(u, v) = \begin{cases} W(v, u), & \text{if } u \rightarrow v \text{ exist} \\ 0, & \text{otherwise} \end{cases} \quad (1)$$

5.2 Triadic balance

This definition is derived directly from balance theory according to []. The algorithm takes the average product of edge weights for all incomplete triads that the edge (u, v) is a part of. Incomplete triads are triads that would form involving edge (u, v) after it is created. To be specific, let U_n and V_n denotes the set of neighbors of vertex u and v , respectively. To find all possible triads, vertexes with both connections of u and v are obtained by $N = U_n \cap V_n$. When $N = \emptyset$ the weight of (u, v) is set to 0. Then, the weight of (u, v) is predicted by:

$$W(u, v) = \begin{cases} \frac{\sum_{n \in N} W(u, n) + W(n, u) + W(v, n) + W(n, v)}{M}, & \text{if } N \neq \emptyset \\ 0, & \text{otherwise} \end{cases} \quad (2)$$

where M is number of vertexes in set N , $W(u, n)$, $W(n, u)$, $W(v, n)$, $W(n, v)$ are weights of each edge connected to u or v of vertexes in set N , respectively.

5.3 Status Theory

Status theory is derived from []. The prediction made by this measure is the difference between the status of vertex u and vertex v . The status $\sigma(i)$ of a vertex i is defined as $\sigma(i) = |W_{in}^+(i)| - |W_{in}^-(i)| + |W_{out}^-(i)| - |W_{out}^+(i)|$. Status increases when receiving positive incoming edges and generating negative outgoing edges to other vertices, while decreases when receiving negative edges and generating outgoing positive edges. Difference in status measures how much higher u 's status is compared to v 's.

5.4 Bias and Deserve

This method is proposed by Mishra and Bhattacharya in []. To compute "bias" and "deserve", we should first normalize the ratings (weights), and keep them in the range of $[-1, 1]$ where 0 is a neutral opinion. Then, we say node u gives a trust-score of w_{ij} to node v for a given rating of (u, v) . The two attributes of a node are defined by:

- *Bias*: This reflects the expected weight of an outgoing edge.

- *Deserve*: This reflects the expected weight of an incoming edge from an unbiased vertex.

Let $d^o(u)$ denotes the set of all outgoing edges from vertex u and likewise, $d^i(u)$ denotes the set of all incoming links to node u . Then, bias (BIAS) and deserve (DES) are iteratively computed as:

$$BIAS^{(t+1)}(u) = \frac{1}{2|d^o(u)|} \sum_{v \in d^o(u)} [W(u, v) - DES^t(v)] \quad (3)$$

$$DES^{(t+1)}(u) = \frac{1}{2|d^i(u)|} \sum_{v \in d^i(u)} [W(v, u)(1 - X^t(v, u))] \quad (4)$$

where $X^t(v, u) = \max\{0, BIAS^t(v) \times W(v, u)\}$. The iterative formulations of bias and deserve allow us to predict the weight of (u,v) based on the deserve value $DES(v)$ of vertex v . Thus, the weight is directly predicted by:

$$W(u, v) = DES(v) \quad (5)$$

5.5 PageRank

We first compute Page Rank (ωPR) value of every vertex(k) in an unsigned graph according to [?] :

$$\omega PR(k) = \frac{1 - \alpha}{|V|} + \alpha \sum_{z \in in(k)} \frac{\omega PR(z) * W(z, k)}{|out(z)|} \quad (6)$$

α is the probability called damping factor meaning a person will continue clicking on links(travelling in graph), and we set α to 0.85. $|V|$ is the number of all nodes. Eventually, $\omega PR(k)$ will converge to the probability that a person will go and stay at node k.

Then we compute edge weight of (u, v) using weighted average of PageRank values:

$$W(u, v) = \frac{\sum_{z \in out(u)} \omega PR(z) * W(u, z) + \sum_{z \in in(v)} \omega PR(z) * W(z, v)}{\sum_{z \in out(u)} \omega PR(z) + \sum_{z \in in(v)} \omega PR(z)} \quad (7)$$

5.6 Signed-Hits

The prediction is computed by using a modified version of HITS for signed network, called Signed-HITS[?]. Signed-HITS will compute the hub and authority scores of every node separately on

6 Performance evaluation

7 Conclusion