

Louis Mollick

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Overview

Third year undergraduate searching for remote internships in order to develop work experience in software development.

Education

Bachelor of Software Engineering, Engineering Internship Program
McGill University, Montreal, QC

September 2018 – 2023 (expected)

Languages

English (native), French (native)

Technical Skills

Languages: Typescript, Java, C

Front-end: React.js, Angular JS, Bootstrap, Material-UI, HTML, Sass, CSS

Back-end & Databases: Node.js, Java Spring, Socket.io, Hibernate/Spring Data JPA (ORM), Mongoose (ORM), Postgres, MongoDB

Testing: Cucumber (Gherkin), Jest, JUnit, Robot Framework with Selenium, Postman

Tools & IDEs: Jira, Docker, Jenkins, Git, Github, Travis-CI, Arduino, VSCode, Postman, Eclipse, MIT App Inventor 2

Publishing Software : Microsoft Office, iMovie, Adobe Photoshop, Wordpress

Work Experience

Web Development Software Intern at Barco in Montreal, QC (4 months)

Summer 2020

- Designed & implemented the QR Code login feature for the Barco "Overture" A/V monitoring and control software application
- Developed using Full-Stack technologies and tools such as AngularJS, React, Typescript, Node.js, MongoDB, Docker and Jenkins
- Wrote and performed End-to-end automation tests scripts using Robot Framework and the Postman API/Newman
- Worked in an Agile team, participating in Scrum meetings and creating and managing Jira tickets
- This internship was conducted entirely remotely, developing in a Linux VM environment (via VSCode SSH Extension)

Freelance Wordpress Website Deployment for Businesses (DigitalAlpinist.com, Agrico.it, Wondare-Conception.com)

Winter 2019

- Designed multiple Wordpress websites using premium themes, according to client's vision
- Managed deployment on hosting services such as BlueHost, completed domain name and hosting transfers

Engineering Projects

Mixer, a cocktail generator (Spring Boot, React.js, Postgres, Cucumber, Heroku, Travis CI) - ECSE428

Winter 2021

- As the technical lead in a group of 10 students, created a web application allowing users to be suggested Cocktails
- Participated in weekly Scrum meetings and grooming sessions, and planning sessions every sprint (2 weeks)
- Developed a full-stack web application using technologies such as Spring, Postgres, React (Material-UI) and deployed to Heroku
- Implemented an implicit flow OAuth 2.0 authentication system, using JWT tokens
- Tested using the Behavior-driven Development Framework Cucumber, as well as unit testing with Jest and JUnit.

MSACwatcheschedule (React.js, AWS Lambda, Node.js, Pastebin & Github API)

December 2021

- Created a tool allowing club members to schedule online meetings and update a common schedule on our Discord Server
- Designed an intuitive user interface using React.js and Bootstrap components, allowing users to visualize CRUD operations
- Coded and deployed AWS Serverless functions completing CRUD operations by interacting with multiple APIs

You're Not Emp-Tea: Online Puzzle game (React.js, Socket.io, Phaser.io, Node.js, Mongoose)

January 2020

- Designed and deployed a Full-Stack multiplayer web game, connecting multiple clients with Socket.io
- Implemented a secure OAuth flow, allowing login through Discord
- Deployed server to Heroku and the database to MongoDB Atlas

MuhSeats (Javascript, Bootstrap, HTML5)

January 2019

- Made a static web application allowing McGill students to be notified when a seat is available for a desired course
- Used web-scraping to obtain the number of remaining seats from McGill's schedule builder application (VSB)
- Designed a pleasant user experience using Bootstrap and localStorage. Visit at louismollick.github.io/MuhSeats