Vincent Sitzmann

Curriculum Vitae

since

Education

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07/20	Postdoctoral Associate,	Massachusetts Institute of	Technology,	Cambridge,	MA.
	Computer Science and Artificial Intelligence Laboratory.				

- 07/19–01/20 Research Intern, Google AI, New York City, NY.
- 09/17–04/20 **Doctor of Philosophy**, *Stanford University*, Stanford, CA. Electrical Engineering Department, Stanford Graduate Fellowship.
- 09/15–06/17 **Master of Science**, *Stanford University*, Stanford, CA.

 Computer Science Department, Fulbright Fellowship, Distinction in Research.
- 10/11–04/15 **Bachelor of Science**, *Technical University of Munich*, Germany. Electrical Engineering, degree awarded with high distinction (top 3% of class).

Fellowships and Awards

- 2019 NeurIPS Honorable Mention: Outstanding New Directions.
- 2017-2020 Stanford Graduate Fellowship.
- 2016–2017 Fellowship of the German Academic Exchange Service.
- 2015–2017 Full Fulbright Fellowship.
 - 2014 Scholarship of the Lothar and Sigrid Rohde-Foundation.
- 2013–2017 Scholarship of the German National Academic Foundation.
- 2013-2017 Scholarship of the Max-Weber Program of Bavaria.

Conference Publications

- C6 Implicit Neural Representations with Periodic Activation Functions, V. Sitzmann*, J. Martel*, A. Bergman, D. Lindell, G. Wetzstein, 2020, Conference on Neural Information Processing Systems (NeurIPS, oral).
- C5 MetaSDF: Meta-Learning Signed Distance Functions, V. Sitzmann*, E. R. Chan*, R. Tucker, N. Snavely, G. Wetzstein, 2020, Conference on Neural Information Processing Systems (NeurIPS, poster).
- C4 Semantic Implicit Neural Scene Representations with Semi-supervised Training, A. Kohli*, V. Sitzmann*, G. Wetzstein, 2020, International Conference on 3D Vision (3DV).
- C3 **State of the Art on Neural Rendering**, *A. Tewari et al.*, 2020, Eurographics, State of the Art Report.

- C2 Scene Representation Networks: Continuous 3D-structure-aware Neural Scene Representations, V. Sitzmann, M. Zollhoefer, G. Wetzstein, 2019, Conference on Neural Information Processing Systems (NeurIPS, oral, Outstanding New Directions Award).
- C1 Deep Voxels: Learning Persistent 3D Feature Embeddings, V. Sitzmann, J. Thies, F. Heide, M. Niessner, G. Wetzstein, M. Zollhoefer, 2019, IEEE Conference on Computer Vision and Pattern Recognition (CVPR, oral).

Journal Publications

- J5 Hybrid optical-electronic convolutional neural networks with optimized diffractive op-tics for image classification, J. Chang, V. Sitzmann, X. Dun, W. Heidrich, G. Wetzstein, 2018, Scientific Reports.
- J4 End-to-end Optimization of Optics and Image Processing for Achromatic Extended Depth of Field and Super-resolution Imaging, V. Sitzmann*, S. Diamond*, Y. Peng*, X. Dun, S. Boyd, W. Heidrich, F. Heide, G. Wetzstein, 2018, ACM Transactions on Graphics (SIGGRAPH).
- J3 Saliency in VR: How do people explore virtual environments?, V. Sitzmann, A. Serrano, A. Pavel, M. Agrawala, D. Gutierrez, B. Masia, G. Wetzstein, 2018, IEEE Transactions on Visualization and Computer Graphics (IEEE Virtual Reality).
- J2 Towards a Machine-learning Approach for Sickness Prediction in Virtual Environments, N. Padmanaban, T. Ruban, V. Sitzmann, A. Norcia, G. Wetzstein, 2018, IEEE Transactions on Visualization and Computer Graphics (IEEE Virtual Reality).
- J1 Movie Editing and Cognitive Event Segmentation in Narrative Virtual Reality, A. Serrano, V. Sitzmann, J. Ruiz-Borau, G. Wetzstein, D. Gutierrez, B. Masia, 2017, ACM Transactions on Graphics (SIGGRAPH).

Non-Refereed Publications

- NR2 Unrolled Optimization with Deep Priors, S. Diamond*, V. Sitzmann*, F. Heide, G. Wetzstein, 2017, arXiv:1705.08041.
- NR1 Dirty Pixels: Optimizing Image Classification Architectures for Raw Sensor Data, S. Diamond, V. Sitzmann, S. Boyd, G. Wetzstein, F. Heide, 2017, arXiv:1701.06487.

Tutorials and Workshops

- 08/20 Learning 3D Representations for Shape and Appearance, ECCV 2020.
- 07/20 Neural Rendering, CVPR 2020.
- 05/20 State of the Art on Neural Rendering, Eurographics 2020.

Invited Talks & Presentations

01/21 Stanford Center for Image Systems Engineering (SCIEN) Talk Series, Self-Supervised Scene Representation Learning.

- 01/21 **Preferred Networks, Inc.**, *Implicit Neural Scene Representations*.
- 08/20 Stanford University, course CS3481: Computer Graphics in the Era of AI, Guest lecture on Implicit Neural Scene Representations.
- 08/20 **University of Toronto, Machine Learning Group**, *Implicit Neural Scene Representations*.
- 08/20 Oxford Visual Geometry Group, Implicit Neural Scene Representations.
- 08/20 Carnegie Mellon Vision and Autonomous Systems Seminar, Implicit Neural Scene Representations.
- 07/20 **University of Bath, Visual Computing Group**, *Implicit Neural Scene Representations*.
- 07/20 **ICML 2020, Workshop for Object-Oriented Representations**, *Implicit Neural Scene Representations*.
- 07/20 **Autonomous Vision Group, Max Planck Institute**, *Implicit Neural Scene Representations*.
- 07/20 **Visual Computing Lab, Technical University of Munich**, *Implicit Neural Scene Representations*.
- 03/20 Adobe Research, Self-supervised Scene Representation Learning.
- 03/20 **Google DeepMind**, Self-supervised Scene Representation Learning.
- 01/20 **Apple Research**, Self-supervised Scene Representation Learning.
- 01/20 **Google AI**, Self-supervised Scene Representation Learning.
- 01/20 NVidia Research, Self-supervised Scene Representation Learning.
- 03/18 SIGGRAPH 2018, Saliency in VR.
- 03/18 **University of Tübingen, Graphics Department**, Learning Domain-Specific Cameras.
- 03/18 Max-Planck Institute for Informatics, Graphics Department, Learning Domain-Specific Cameras.

Students Supervised

Graduate Yilun Du, MIT, 2020-.

William Agnew, MIT, 2020-.

Eric Ryan Chan, Stanford University, 2020.

Alexander William Bergman, Stanford University, 2020.

Undergrad. Katie Collins, MIT, 2020-.

Nikhil Murthy, MIT, 2020-.

Amit Pal Kohli, Stanford University, 2019–2020, now Ph.D. at UC Berkeley.

Theses

Doctoral Thesis.

title Self-supervised Scene Representation Learning

supervisor Prof. Gordon Wetzstein, Stanford University

Bachelor Thesis.

title Plane Detection in SLAM Pointclouds for AR Applications supervisor Prof. Klaus Diepold, Technical University of Munich