```
function Y = Checkerboard(x)
grey_stripe = zeros(16, 256);
grey_stripe(:,:) = x;
cb_pattern = [255, 255, 0, 0; 255, 255, 0, 0; 0, 0, 255, 255; 0, 0, 255, 255];
checkerboard = repmat(cb_pattern, 4, 64);
temp = [checkerboard; grey_stripe];
Y = repmat(temp, 8, 1);
end
```