Ruilin Yang

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EDUCATION

Oct, 2021 - present Sep, 2018 - Jul, 2021 MSc Information and Communication System, TUHH, Germany BSc Technical Computer Science, University of Twente, the Netherlands

- Cum Laude
- Thesis "Didactic Visualisation for a Searchable Encryption Scheme", 8.6/10

SKILLS

Language Skills:

English: C1 | German: A2/B1 | Chinese: Native | Dutch: A1

Developer Skills:

- Frontend development (HTML, CSS, JavaScript)
- Backend development (Node.js, Java, RESTFUL API, MongoDB Atlas)
- Teamwork: Git, Agile Development & SCRUM
- Data Visualisation (Python, JavaScript: various visualisation libraries)
- Others: Requirement Engineering

PROJECTS

Side projects at TU Hamburg:

03/2022 LufthansaTechnik-IT process distinguisher (100%)

- A full stack web application to help determine the similarities among processes.
- Keywords: Requirement Engineering, Web Development, MongoDB, Heroku

Some of my projects at University of Twente:

07/2021 Didactic Visualisation for a Searchable Encryption Scheme (100%)

- A research about how visualisation can help student study complex encryption schemes
- Keywords: JavaScript, Cryptography, Education

04/2021 GUI for Parity Game Algorithm Research

- A GUI for researchers of Parity Game including several classic algorithms built-in
- Keywords: Java, Requirement Engineering, Backend Development, Agile & SCRUM

07/2020 A language interpreter for a pure functional language

- A language parser and evaluator in Haskell
- Keywords: Haskell, Functional Programming, Language Parsing

06/2020 Al Snake

- An intelligent Snake program in Prolog
- Keywords: Prolog, Logic Programming, Artificial Intelligence

04/2020 Graph Isomorphism and Automorphism (80%)

- Efficient algorithms to compute graph isomorphism and automorphism
- Keywords: Python, Graph Theory, Color Refinement, Automata, Abstract Algebra

07/2019 Dashboard for a logistic software company

- An information system that retrieve, store, aggregate, and visualise data by user's choice
- Keywords: Java, REST API, Web Development, JDBC, Agile & SCRUM

02/2019 Spectrangle board game

- A board game software that supports online/offline mode for single/multiple users
- Keywords: Java, MVC pattern, Concurrency

EXTRACURRICULAR ACTIVITIES

At TU Hamburg:

10/2021 - 03/2022 Fish for Experience, Lufthansa Technik & TUHH career center

- defining a framework to distinguish standard/non-standard process at Lufthansa Technik to help cut its IT maintenance cost

At University of Twente:

10/2019 - 03/2020,

10/2020 - 03/2021 Teaching Assistant, University of Twente

- TA for module "Pearls of Computer Science" and "Software Systems"