Assignment #5: "树"算: 概念、表示、解析、遍历

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2024 spring, Complied by 王申睿一一物理学院

说明:

1) The complete process to learn DSA from scratch can be broken into 4 parts:

Learn about Time complexities, learn the basics of individual Data Structures, learn the basics of Algorithms, and practice Problems.

- 2) 请把每个题目解题思路(可选),源码Python, 或者C++ (已经在Codeforces/Openjudge上AC),截图(包含 Accepted),填写到下面作业模版中(推荐使用 typorahttps://typoraio.cn ,或者用word)。 AC 或者没有AC,都请标上每个题目大致花费时间。
- 3) 提交时候先提交pdf文件,再把md或者doc文件上传到右侧"作业评论"。Canvas需要有同学清晰头像、提交文件有pdf、"作业评论"区有上传的md或者doc附件。
- 4) 如果不能在截止前提交作业,请写明原因。

编程环境

(请改为同学的操作系统、编程环境等)

操作系统: macOS Ventura 13.4.1 (c)

Python编程环境: Spyder IDE 5.2.2, PyCharm 2023.1.4 (Professional Edition)

C/C++编程环境: Mac terminal vi (version 9.0.1424), g++/gcc (Apple clang version 14.0.3, clang-

1403.0.22.14.1)

1. 题目

27638: 求二叉树的高度和叶子数目

http://cs101.openjudge.cn/practice/27638/

思路:

代码

```
class TreeNode():
  def __init__(self,value):
     self.value=value
     self.children=[]
     self.has_parent=False
  def add_child(self,child):
     self.children.append(child)
def depth(node):
  if node is None:
     return 0
  if not node.children:
     return 1
  return max(depth(i) for i in node.children)+1
def height(node):
  if node is None:
     return -1
  elif not node.children:
```

```
return 0
  else:
     return max(height(i) for i in node.children)+1
def jiedianshu(node):
  if node is None:
     return 0
  if not node.children:
     return 1
  return sum(jiedianshu(j) for j in node.children)
#以上所有的+1都是为了拥有子节点时将作为参数的父节点囊括进去
n=int(input())
nodes=[TreeNode(None) for _ in range(n)]
for i in range(n):
  m=list(map(int,input().split()))
  if not all(j==-1 for j in m):
     nodes[i].value=i
     for j in m:
       if j!=-1:
```

```
nodes[i].add_child(nodes[j])

nodes[j].has_parent=True

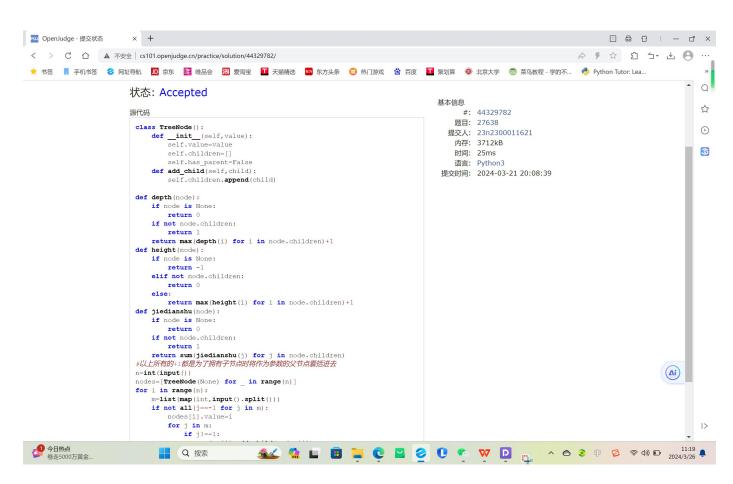
root=None

for i in range(n):

if nodes[i].has_parent==False:

root=nodes[i]
```

print(str(height(root))+" "+str(jiedianshu(root)))



24729: 括号嵌套树

思路:	
代码	
class TreeNode():	
definit(self,value):	
self.value=value	
self.children=[]	
def add_child(self,child):	
self.children.append(child)	
def qianxu(chra):	
if not chra.children:	
return chra.value	
shizi=chra.value	
for i in chra.children:	
shizi+=qianxu(i)	

return shizi	
def houxu(chra):	
if not chra.children:	
return chra.value	
shizi=""	
for i in chra.children:	
shizi+=houxu(i)	
shizi+=chra.value	
return shizi	
tree = list(input())	
while "," in tree:	
tree.remove(",")	
stack = []	

```
root = None
father = None
current_node =None
for char in tree:
  if char == "(":
    stack.append(current_node)
    father=current_node
  elif char == ")":
    stack.pop(-1)
     if stack:
       father=stack[-1]
  else:
    new_node = TreeNode(char)
     if root is None:
```

```
root = new_node

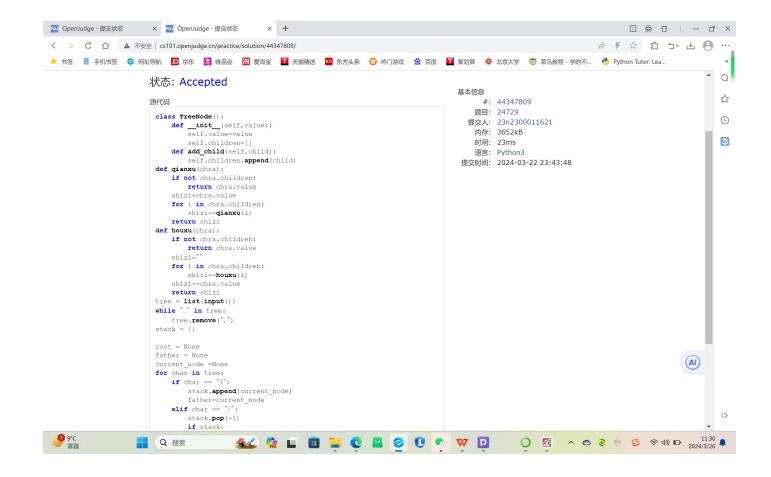
current_node = root

else:

father.add_child(new_node)

current_node = new_node

print(qianxu(root))
```



02775: 文件结构"图"

http://cs101.openjudge.cn/practice/02775/

思路:

代码

```
1 # 2
```

代码运行截图 (AC代码截图,至少包含有"Accepted")

25140: 根据后序表达式建立队列表达式

http://cs101.openjudge.cn/practice/25140/

思路: 代码 ¹ #

代码运行截图 (AC代码截图,至少包含有"Accepted")

24750: 根据二叉树中后序序列建树

http://cs101.openjudge.cn/practice/24750/

形路:
代码
class TreeNode():
 def __init__(self,value):
 self.left=None
 self.right=None

self.value=value

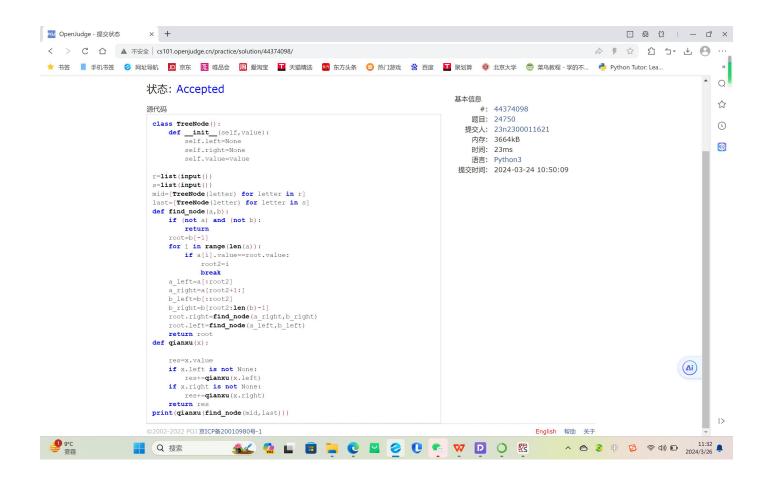
```
r=list(input())
s=list(input())
mid=[TreeNode(letter) for letter in r]
last=[TreeNode(letter) for letter in s]
def find_node(a,b):
  if (not a) and (not b):
     return
  root=b[-1]
  for i in range(len(a)):
     if a[i].value==root.value:
        root2=i
        break
```

a_left=a[:root2]

```
a_right=a[root2+1:]
  b_left=b[:root2]
  b_right=b[root2:len(b)-1]
  root.right=find_node(a_right,b_right)
  root.left=find_node(a_left,b_left)
  return root
def qianxu(x):
  res=x.value
  if x.left is not None:
     res+=qianxu(x.left)
  if x.right is not None:
     res+=qianxu(x.right)
```

return res

print(qianxu(find_node(mid,last)))



22158: 根据二叉树前中序序列建树

http://cs101.openjudge.cn/practice/22158/

思路:

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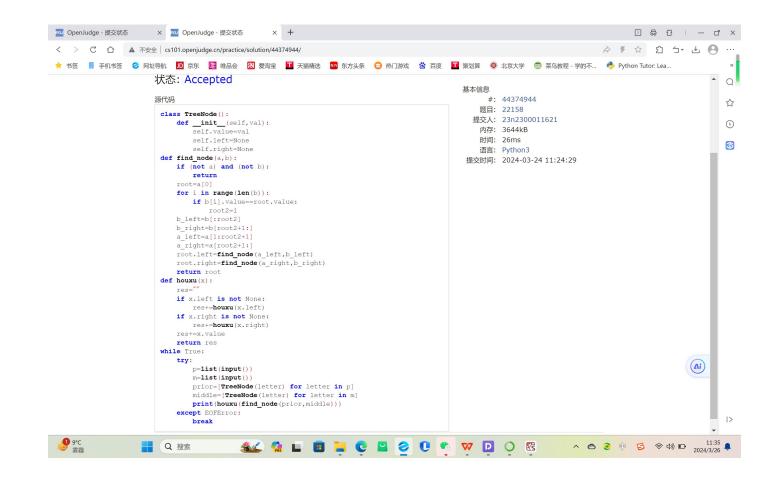
```
代码
class TreeNode():
  def __init__(self,val):
     self.value=val
     self.left=None
     self.right=None
def find_node(a,b):
  if (not a) and (not b):
     return
  root=a[0]
  for i in range(len(b)):
     if b[i].value==root.value:
       root2=i
```

b_left=b[:root2]

```
b_right=b[root2+1:]
  a_left=a[1:root2+1]
  a_right=a[root2+1:]
  root.left=find_node(a_left,b_left)
  root.right=find_node(a_right,b_right)
  return root
def houxu(x):
  res=""
  if x.left is not None:
     res+=houxu(x.left)
  if x.right is not None:
     res+=houxu(x.right)
  res+=x.value
```

return res

while True:
try:
p=list(input())
m=list(input())
prior=[TreeNode(letter) for letter in p]
middle=[TreeNode(letter) for letter in m]
print(houxu(find_node(prior,middle)))
except EOFError:
break



2. 学习总结和收获

因原文件丢失,本周总结从简:

数算的精华在于复用,但从节点数和高度一题可以得出,应注意视题目具体要求进行微调;

本周在括号嵌套树上花费了较多时间,但能感受到自己的肉眼调代码的能力有了明显提升,甚至能发现GPT的错误; 前序,后序表达式的优势在于根节点便于确定,应当充分利用;

创建树节点的过程会像字典一样覆盖,原因是每次创建该类的时候所有的属性都设置了默认值,会覆盖修改的值; 后序右节点优先,前序左节点优先;