

1 .Define an integer set class named CSet with some memeber functions as follows:

1.1 Multiple elements of the same type can be put in a set.

1.2 IsExist(): To judge if an integer is a member of a set or not;

1.3 IsEqual(): To judge if two sets are equal or not;

1.4 RemoveItem(): To delete an integer from the set;

1.5 Intersection(): To get intersection with another set; (交集)

1.6 Union(): To get union with another set. (并集)

1.7 AddItem(): To add an integer to a set. In this function adds an integer successfully when this integer is NOT in the set and there are enough space to save it in the set.

NOTES: To complement CSet class, you may define other member functions with appropriate arguments as well as member variables if you need.

2. Define a class of CSmart which can print how many objects of CSmart thare are in the program, and explain the results of the procedure.

```
class CSmart
{
    // Here is your codes...
};

void DoSomething()
{
    CSmart s;
}

CSmart s1;

int main()
{
    CSmart s2;
```

```

        DoSomething();

        CSmart *s3 = new CSmart;

        delete s3;

        s2.~CSmart();

        return 0;
    }

```

The outputs of main are as below:

```

1 object
2 objects
3 objects
2 objects
3 objects
2 objects
1 object
0 object

```

3.Create a class, CIntChar, to archive an integer to save a string which length is no more than 4.

Suppose that a character length is 1 byte.

For example: "Love", it's binary form associated with an integer is
: 0100 1100 0110 1111 0111 0110 0110 0101

If the string length is less than 4 characters, the remaining part is made up by zero.

NOTES:

(1) You can define appropriate members;

- (2) The string type in C++ is FORBIDDEN in the CIntChar;
(3) In main, programmer can call member functions in the following way.

```
void main()
{
    CIntChar IC("Love");

    IC.ASC_Print();    // Print the content with string format:
Love
    IC.Binary_Print(); // Print the content with binary format:
0100 1100 0110 1111 0111 0110 0110 0101
    IC.Int_Print();    // Print the content with integer format:
1282373221
}
```

[optional 1] Define a class of CLQueue which holds data with linear structure and connects the last node to the first node.

4.1 Define member function, Add(), to add an item to CLQueue;

4.2 Define member function, Remove(), to remove an item from CLQueue;

4.3 Define member function, Get(), to get an item at the specified position;

Note: You may define compatible parameters as well as other members you need.

[optional 2] In C09.CPP of chapter 9, There is an example, Time, which used C library.

Demands:

1. Define CDateTime to encapsulate functions: localtime and struct tm in C library;

2. In main, the class can be used in the following way:

```
int main()
{
    CDateTime dt = CDateTime::Now();
}
```

```
        dt.ShowTime12(); // 以 am 或 pm 形式, 显示当前时  
间, 例如上午: 10:11:12 am  
        dt.ShowTime24(); // 以24小时形式, 显示当前时间, 例如  
下午: 22:11:12 pm  
        dt.ShowDate(); // 显示当前日期和星期, 例如: 2023年  
3月24日, 星期五  
  
        return 0;  
    }
```