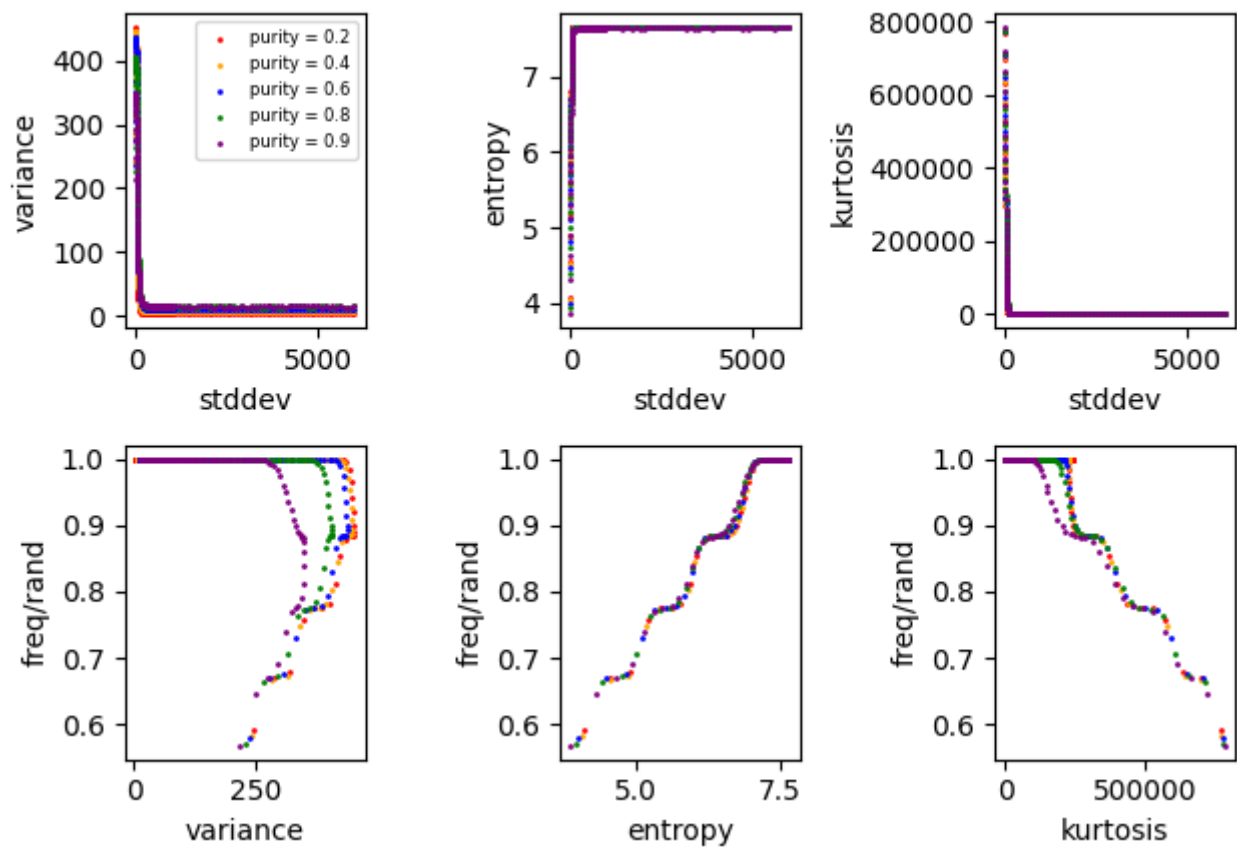


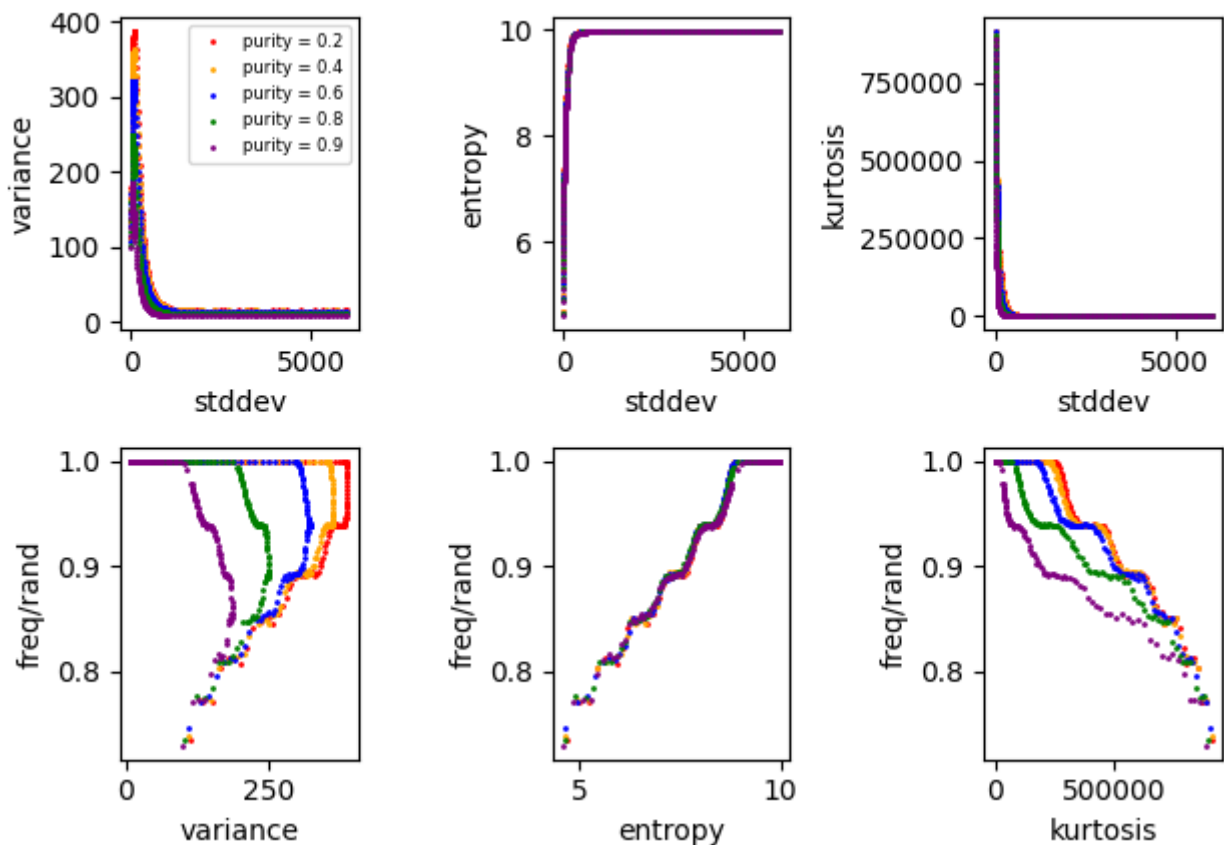
# Same ndv, different purity

uniform purity

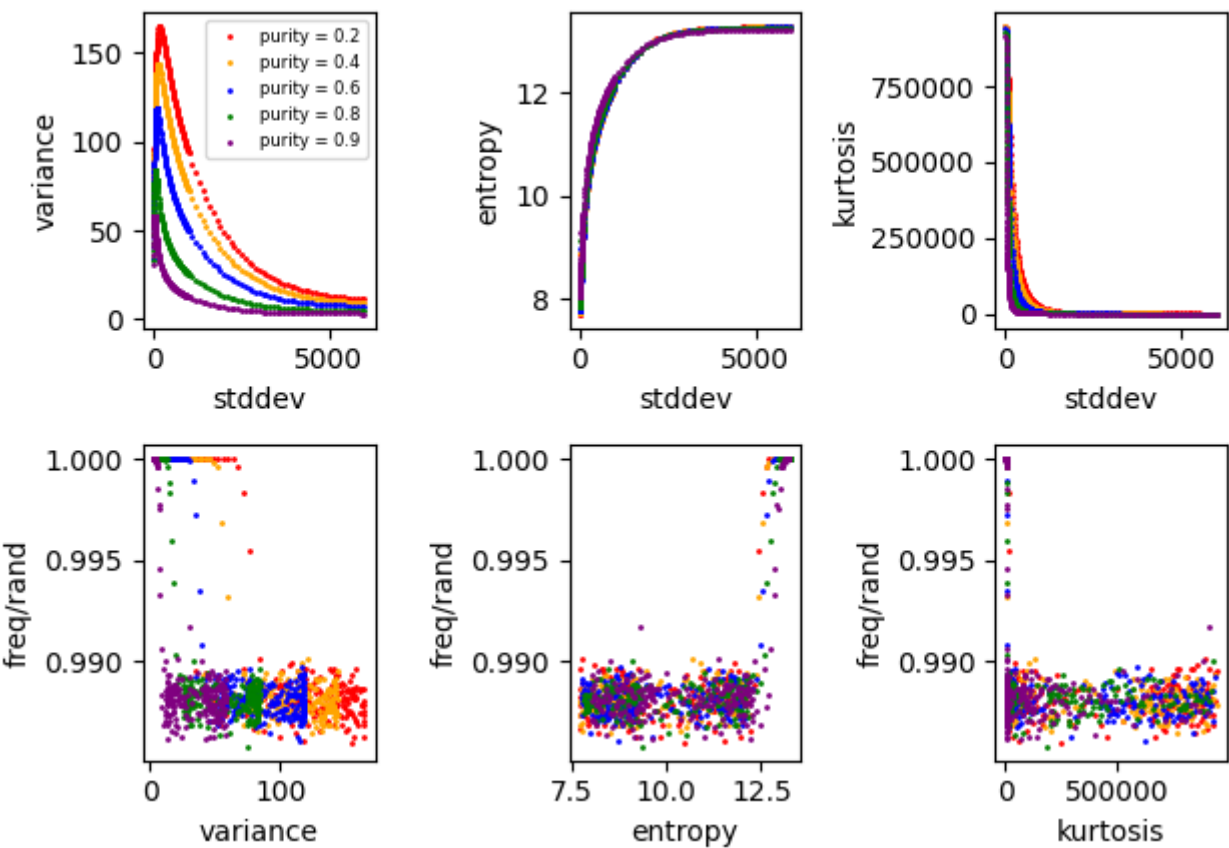
uniform-purity, ndv = 200



uniform-purity, ndv = 1000

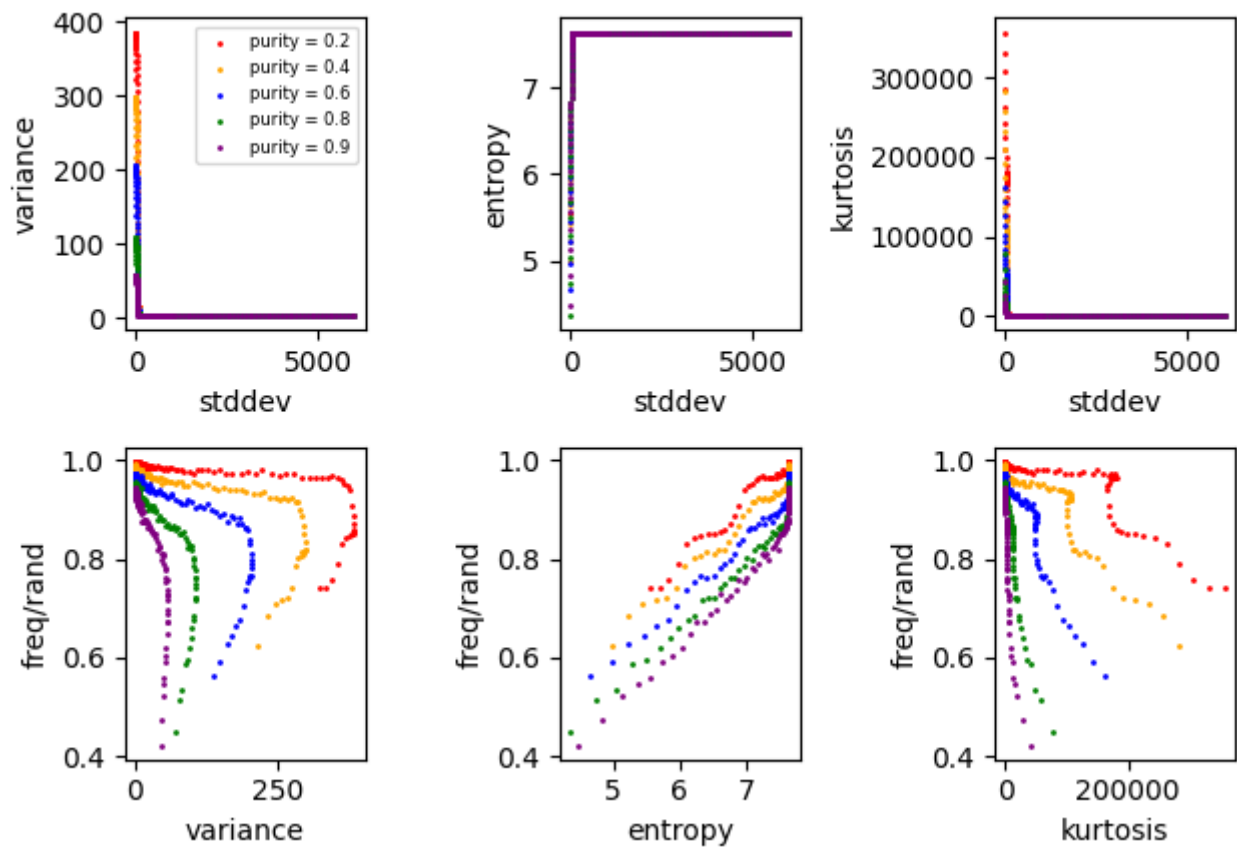


uniform-purity, ndv = 10000

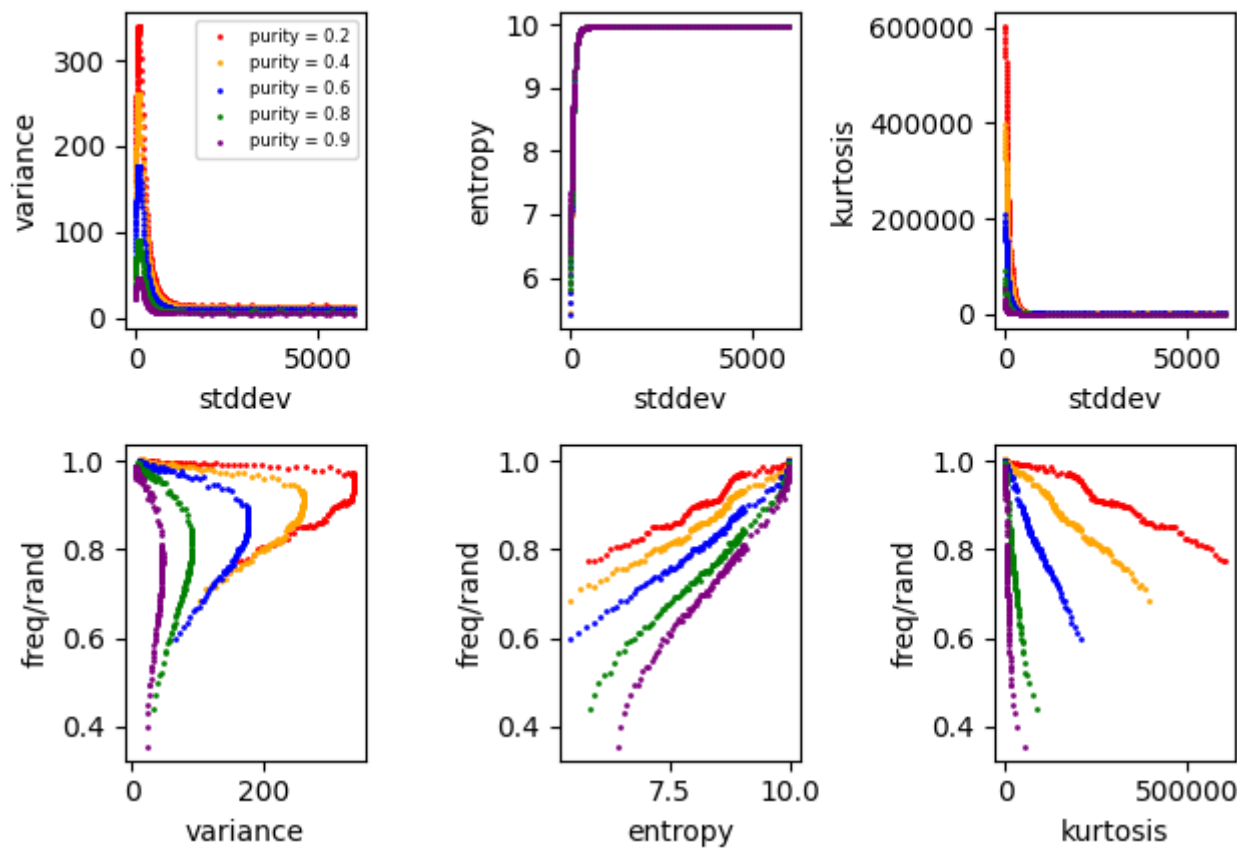


zipf purity

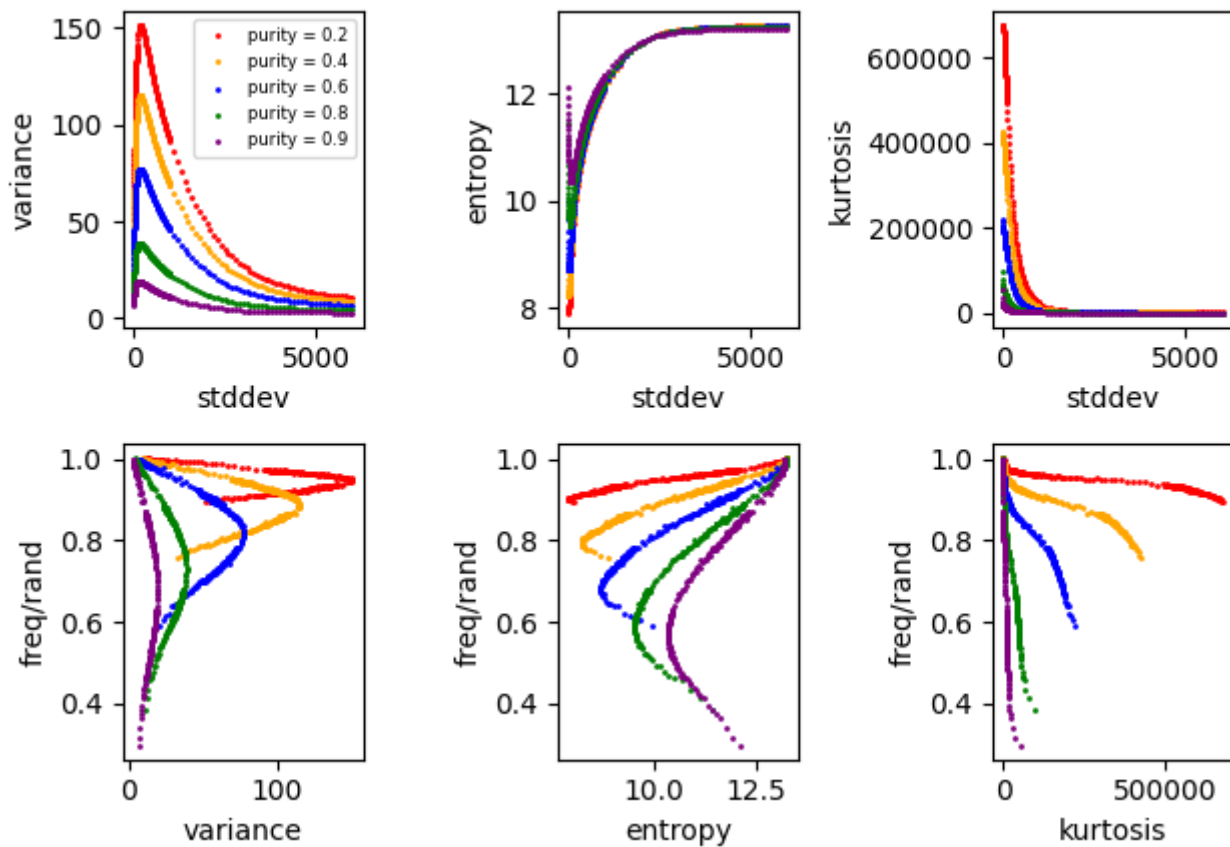
zipf-purity, ndv = 200



zipf-purity, ndv = 1000



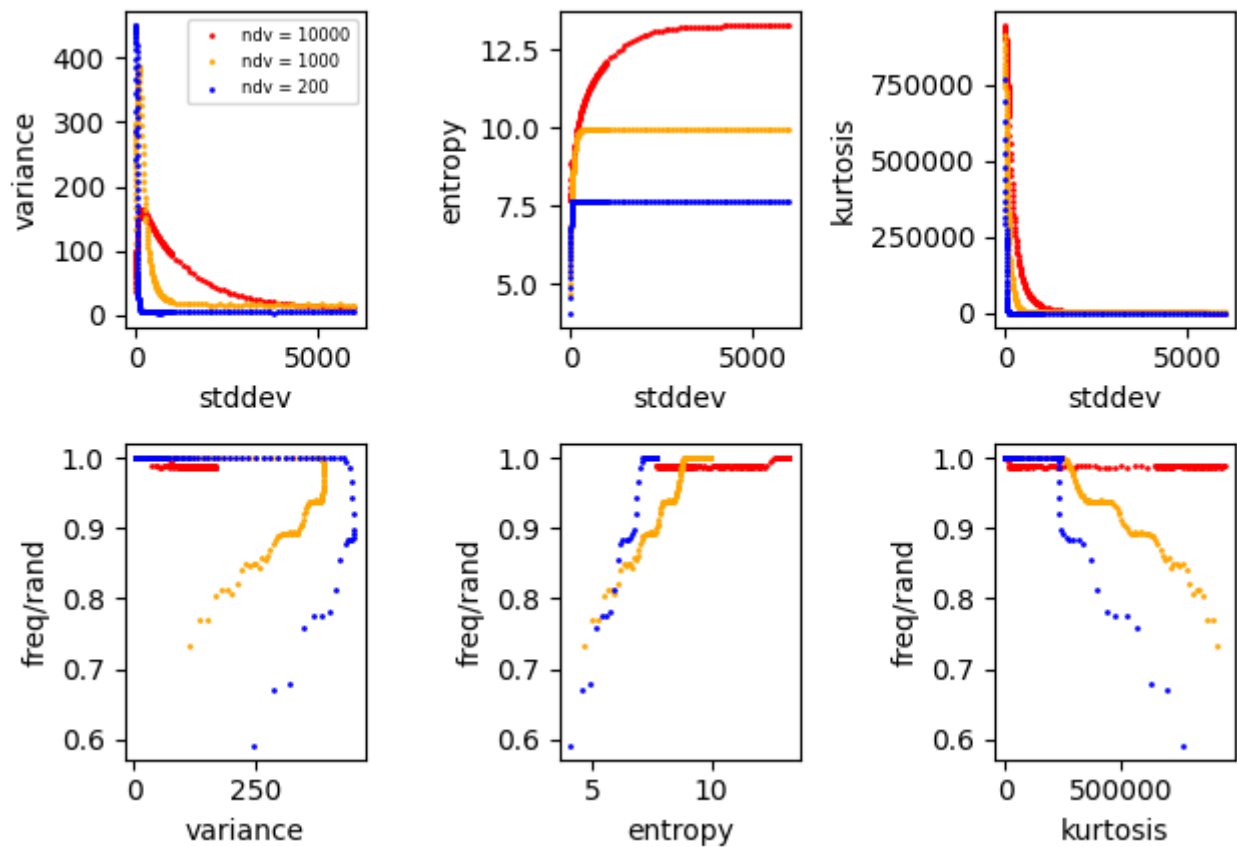
## zipf-purity, ndv = 10000



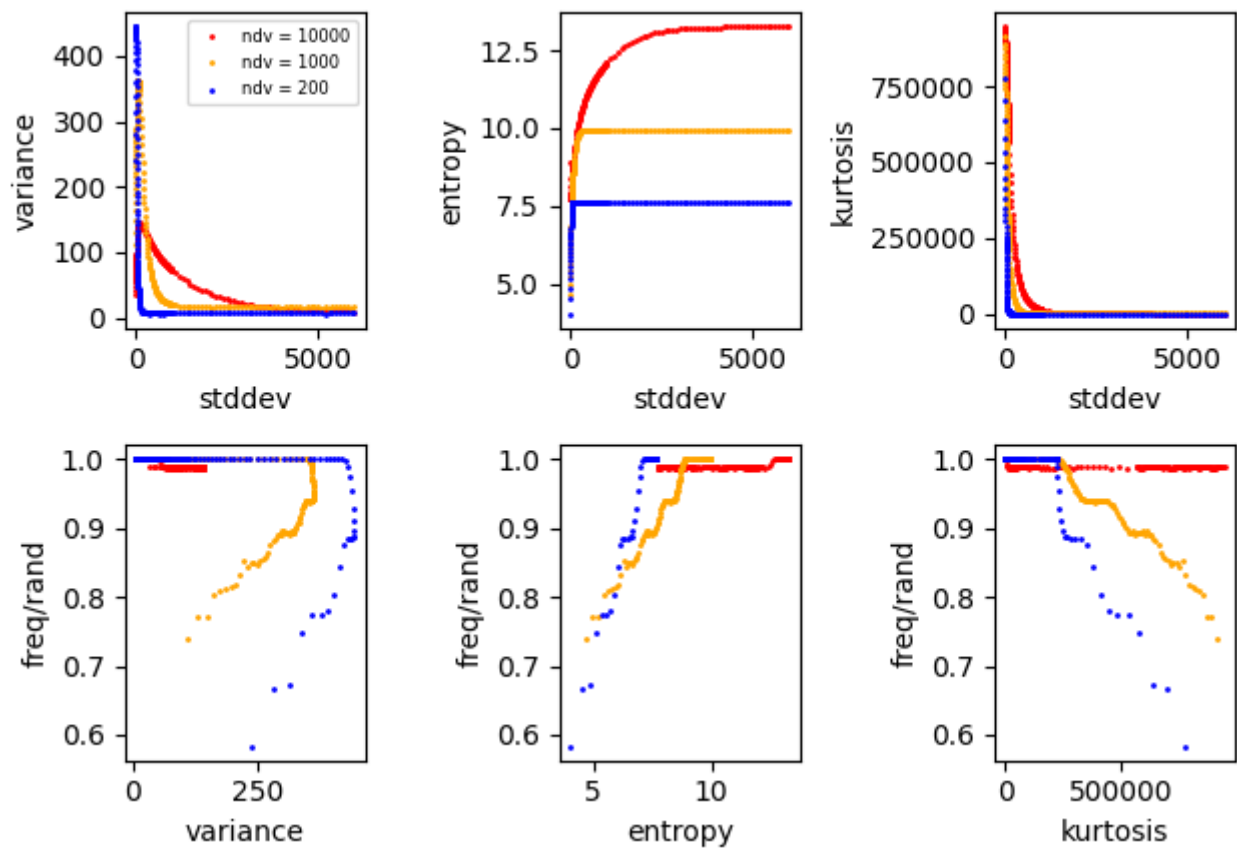
## Same purity, different ndv

uniform purity

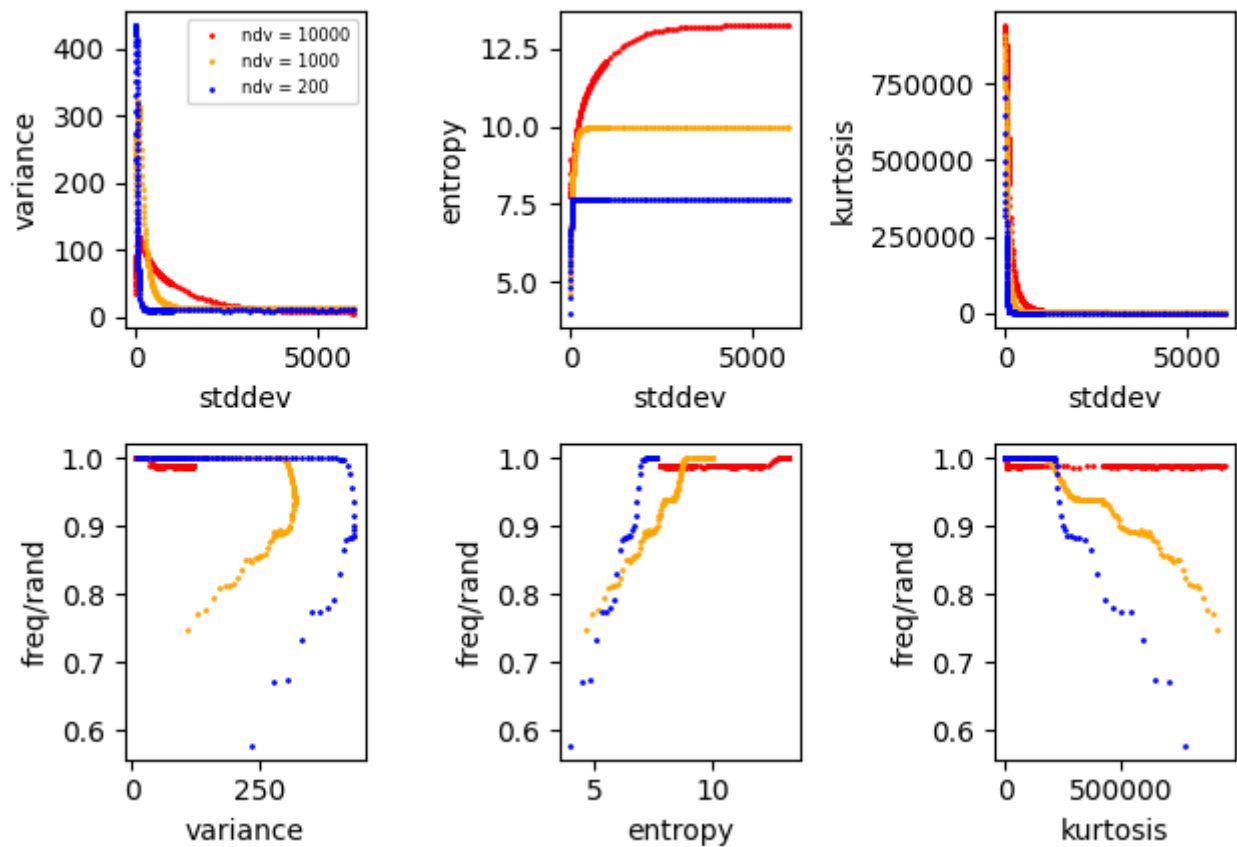
uniform-purity, purity = 0.2



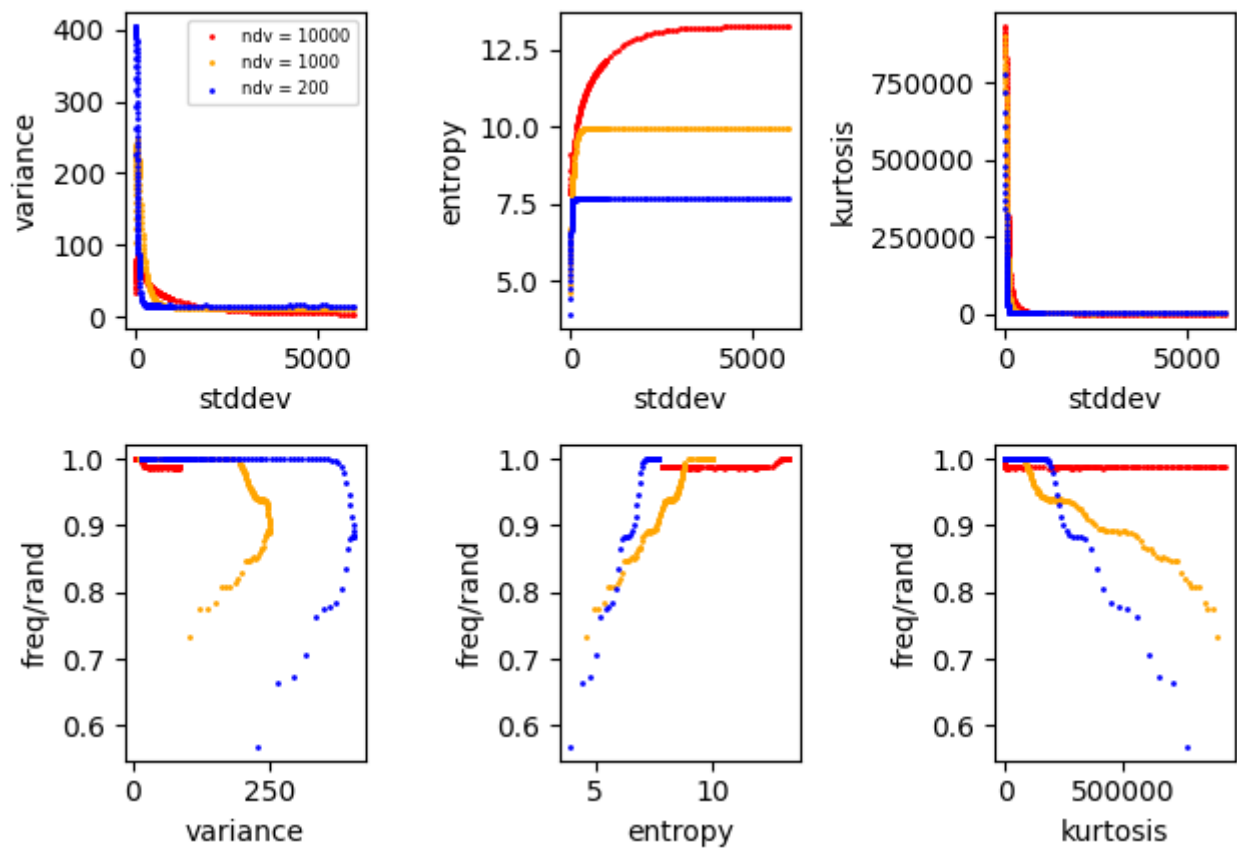
uniform-purity, purity = 0.4



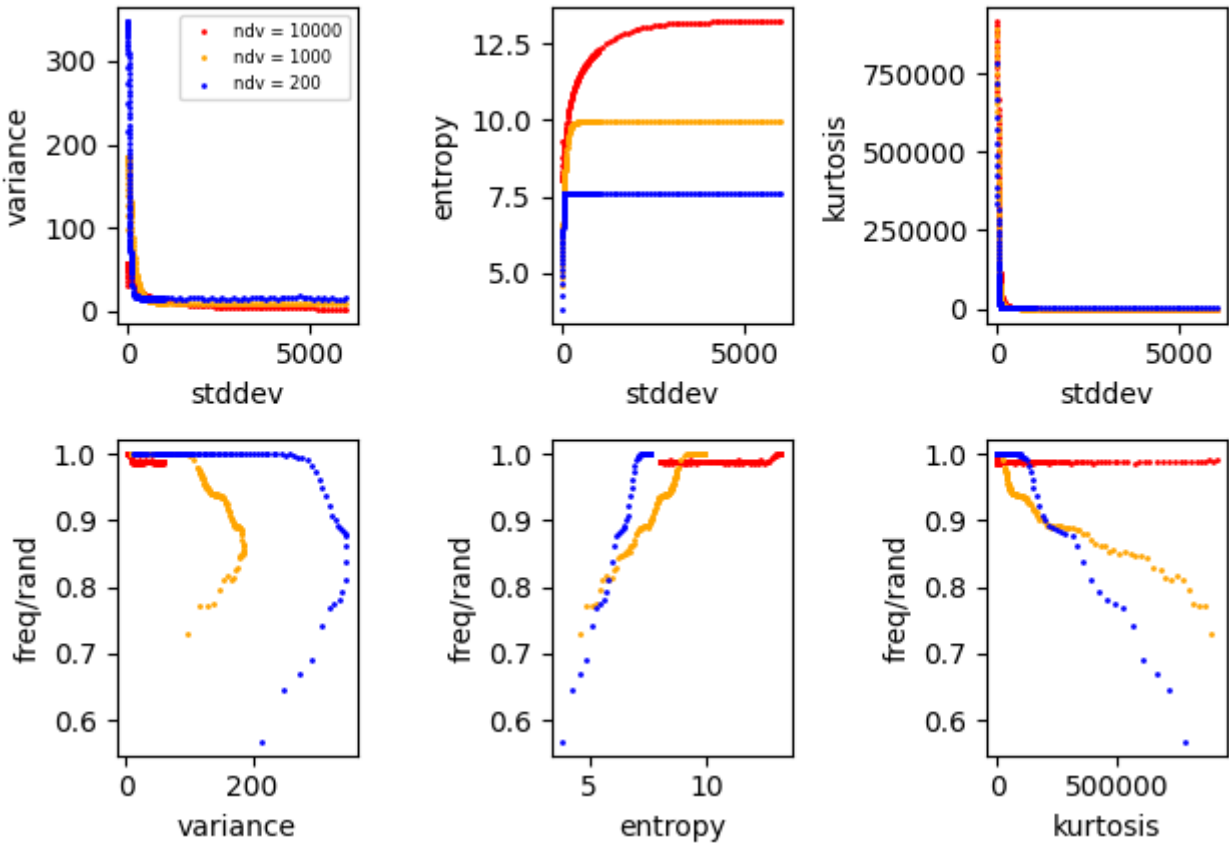
uniform-purity, purity = 0.6



uniform-purity, purity = 0.8

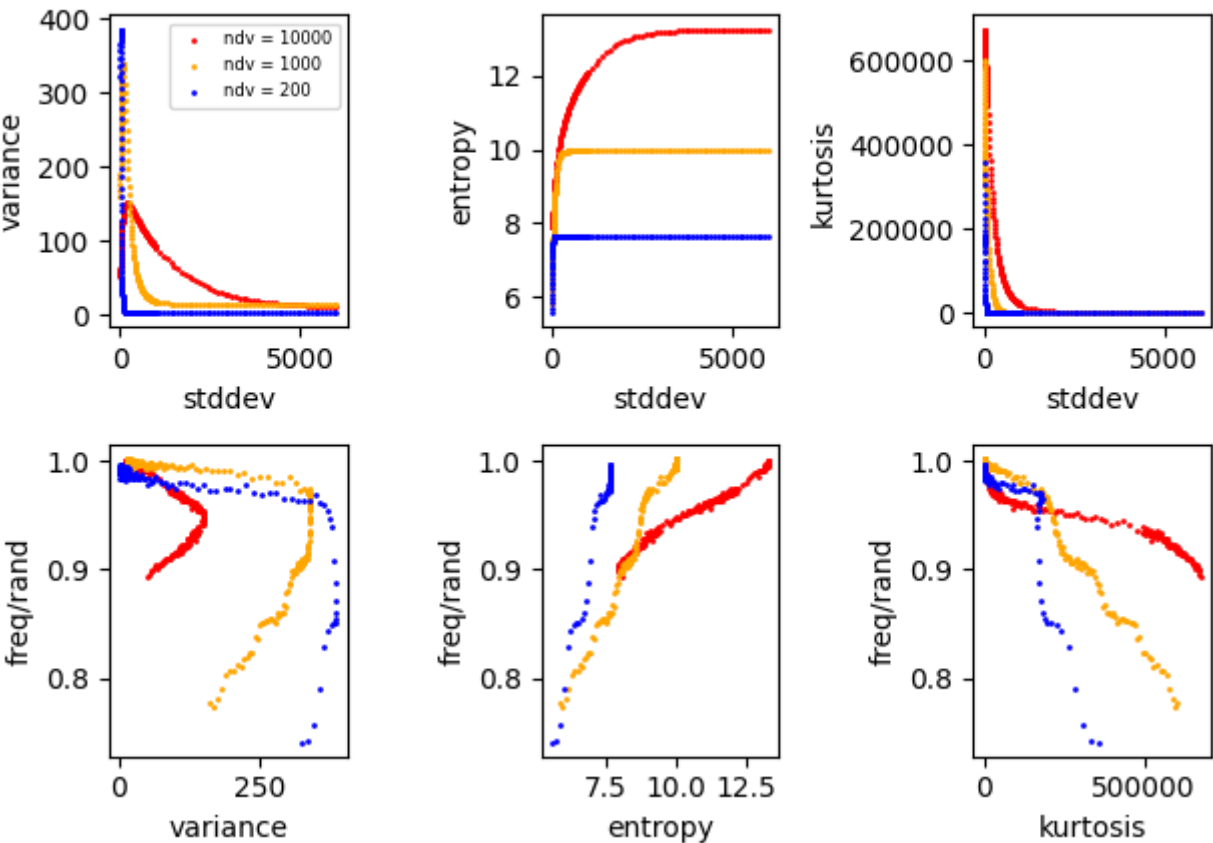


uniform-purity, purity = 0.9

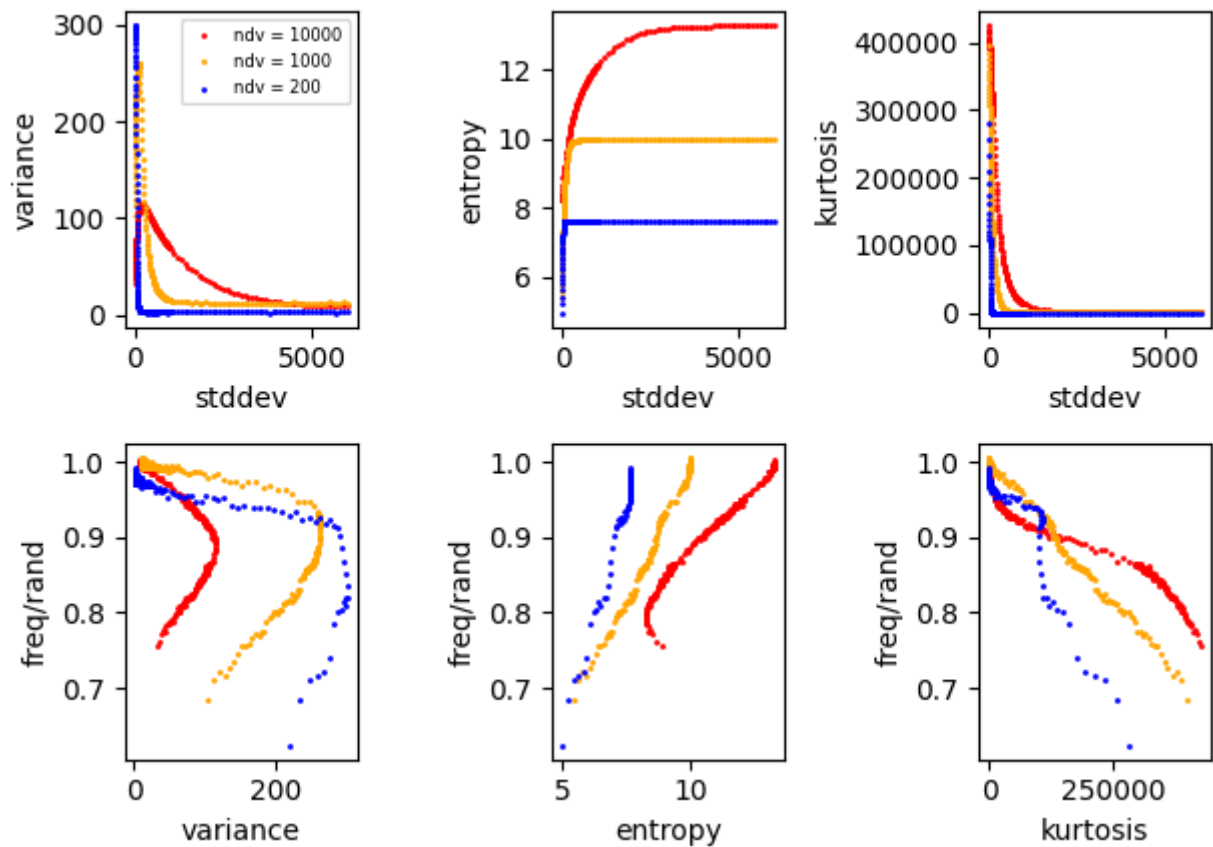


zipf purity

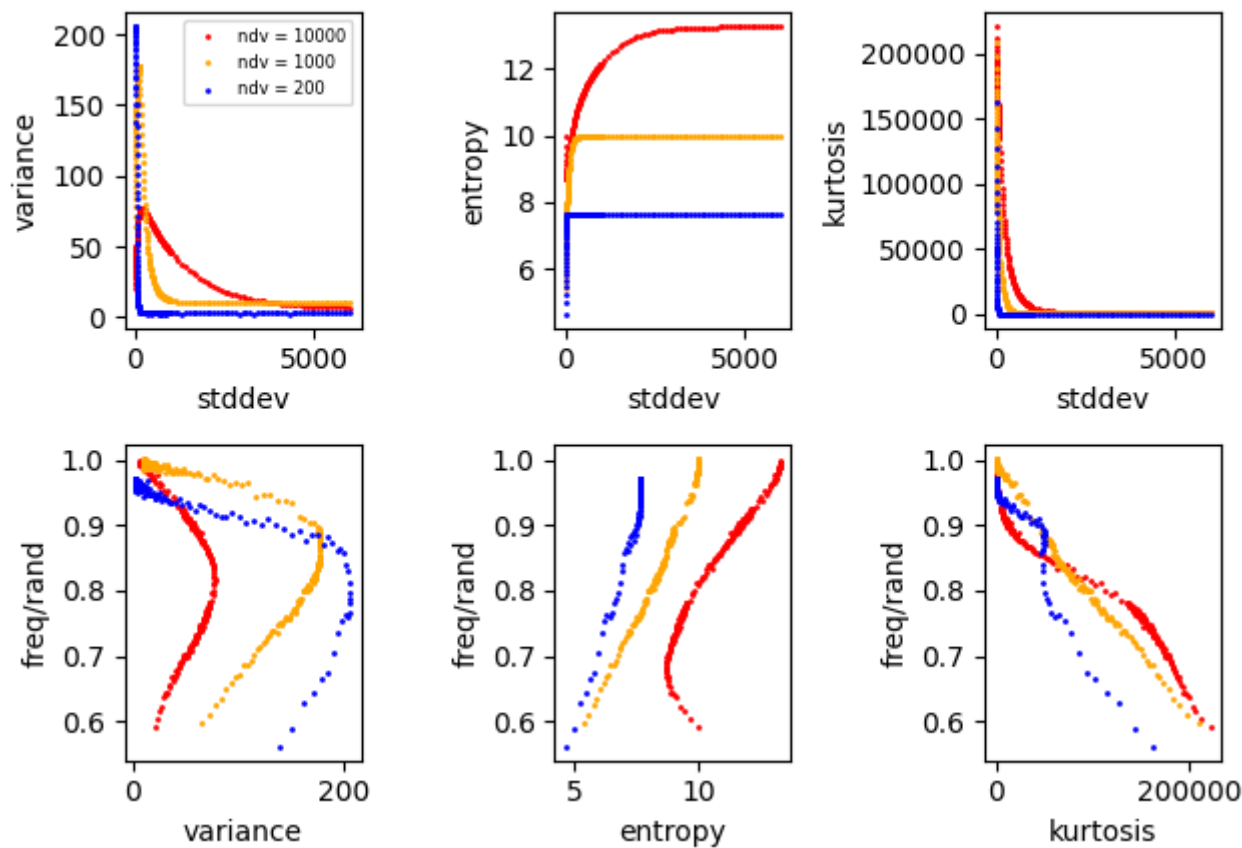
zipf-purity, purity = 0.2



zipf-purity, purity = 0.4

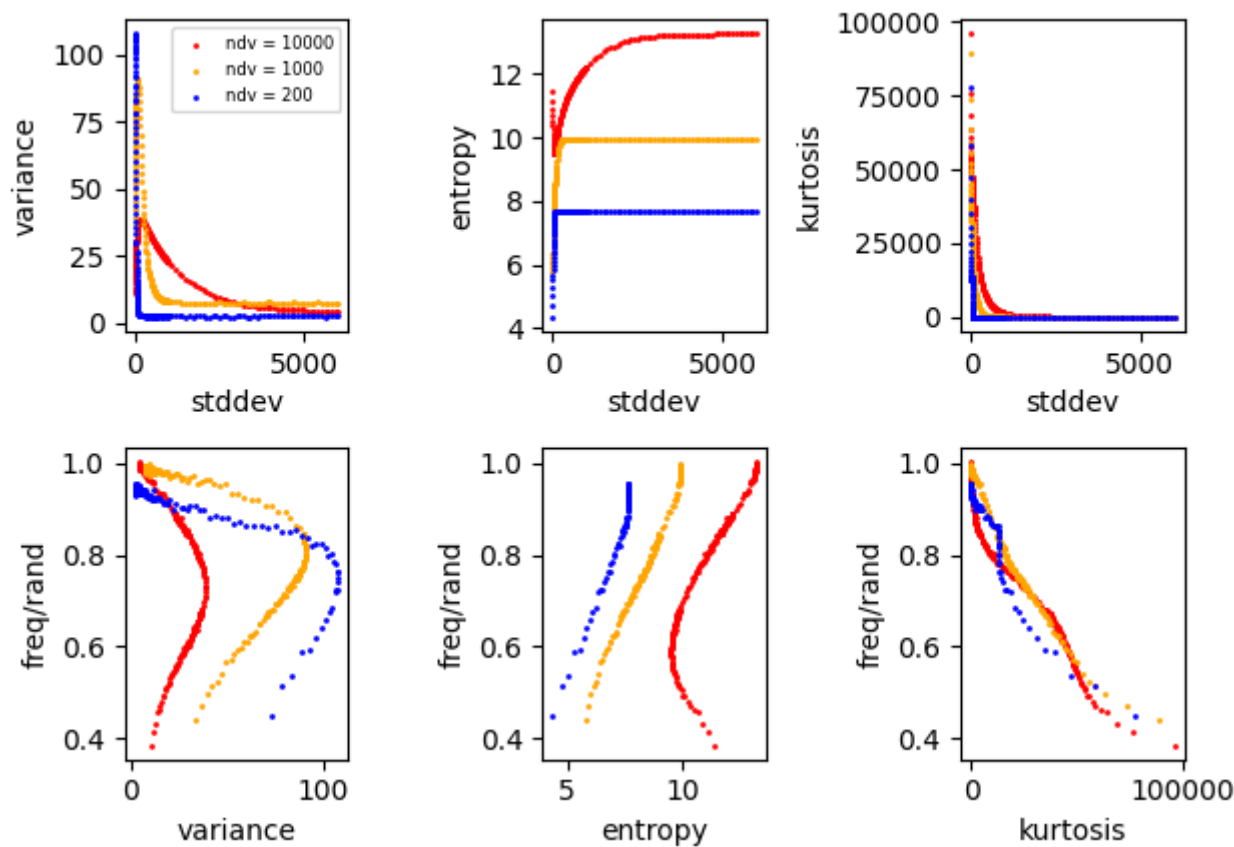


zipf-purity, purity = 0.6

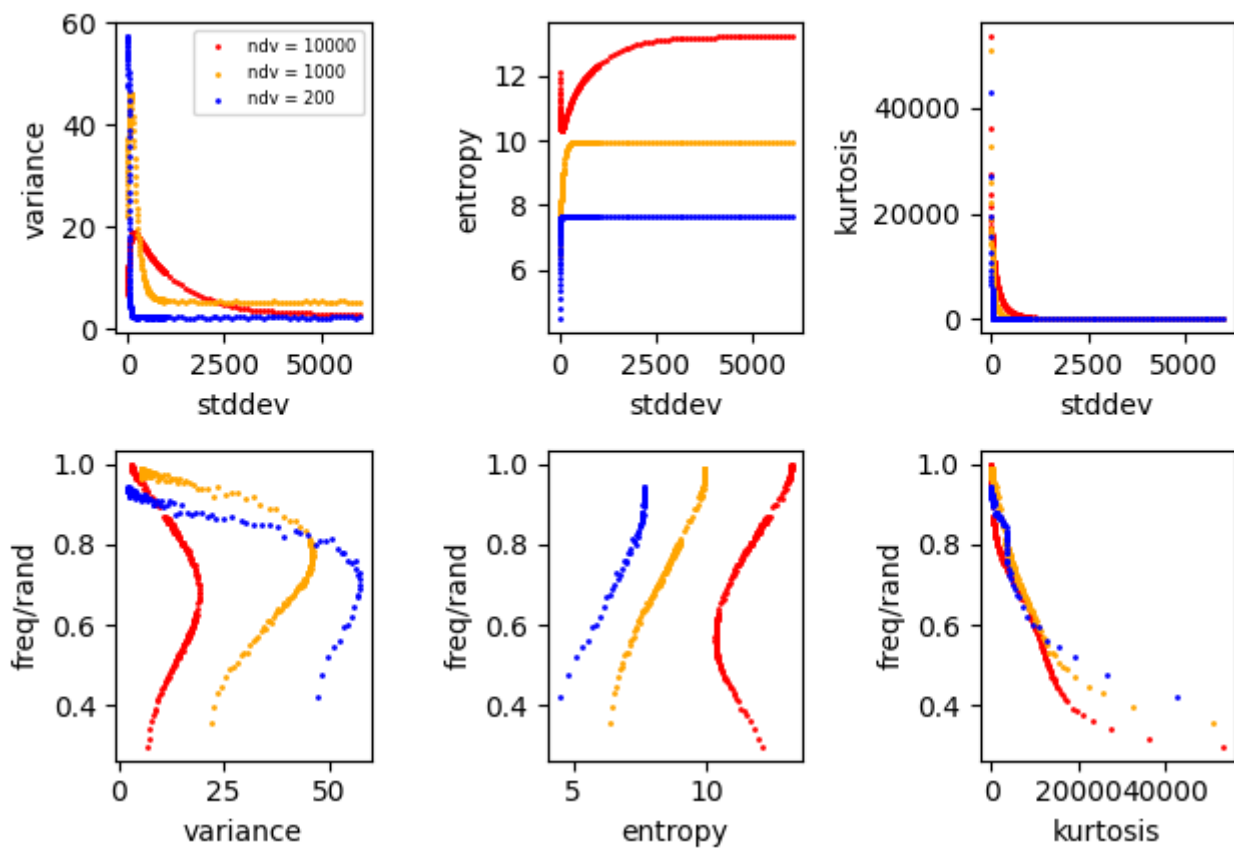




zipf-purity, purity = 0.8

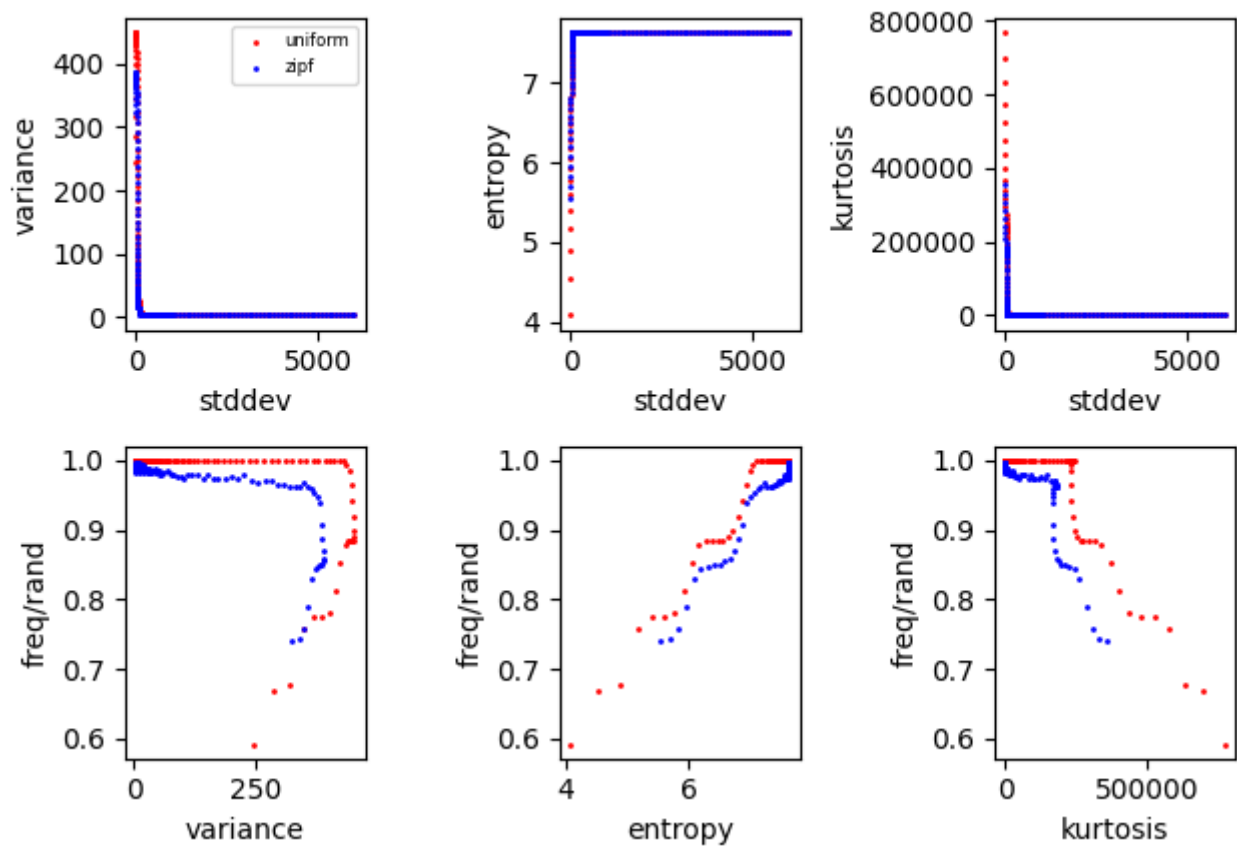


zipf-purity, purity = 0.9

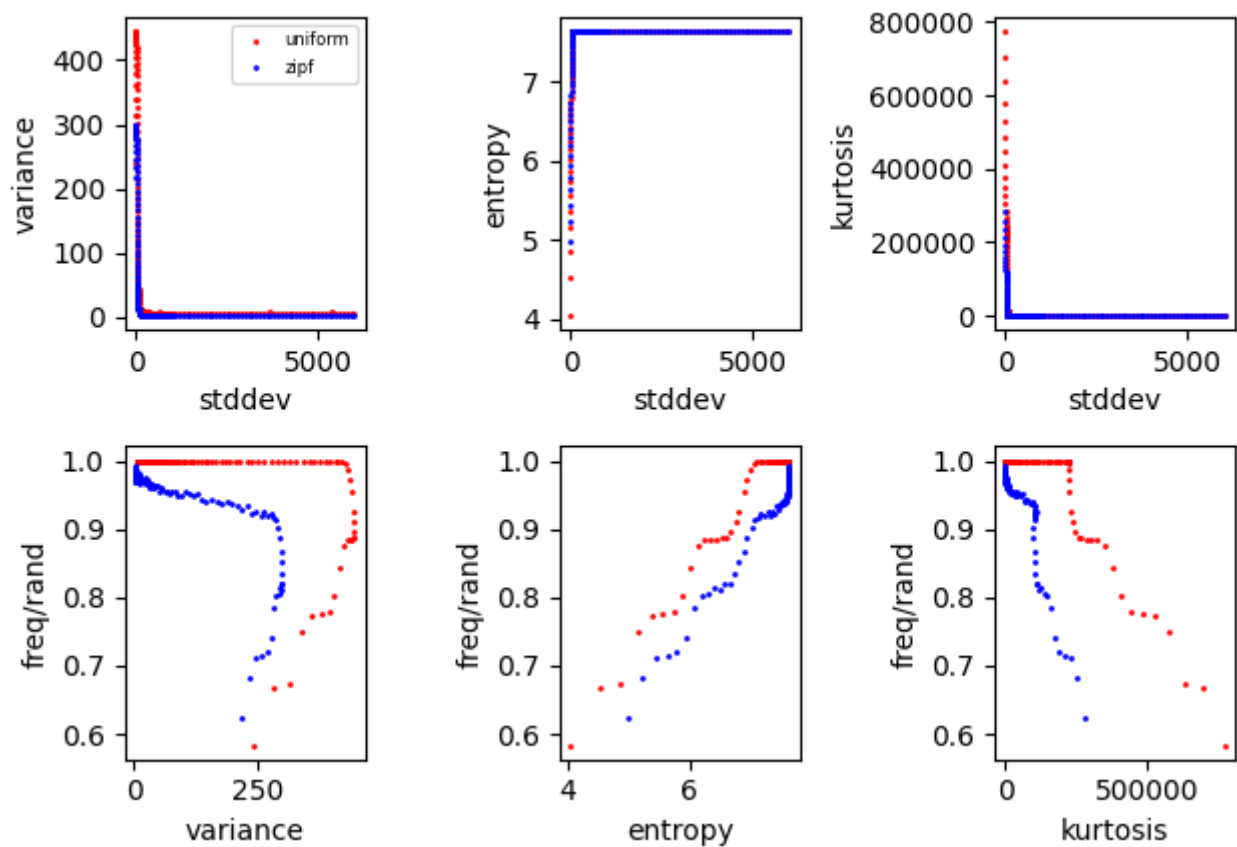


# Same purity, same ndv, different purity distribution

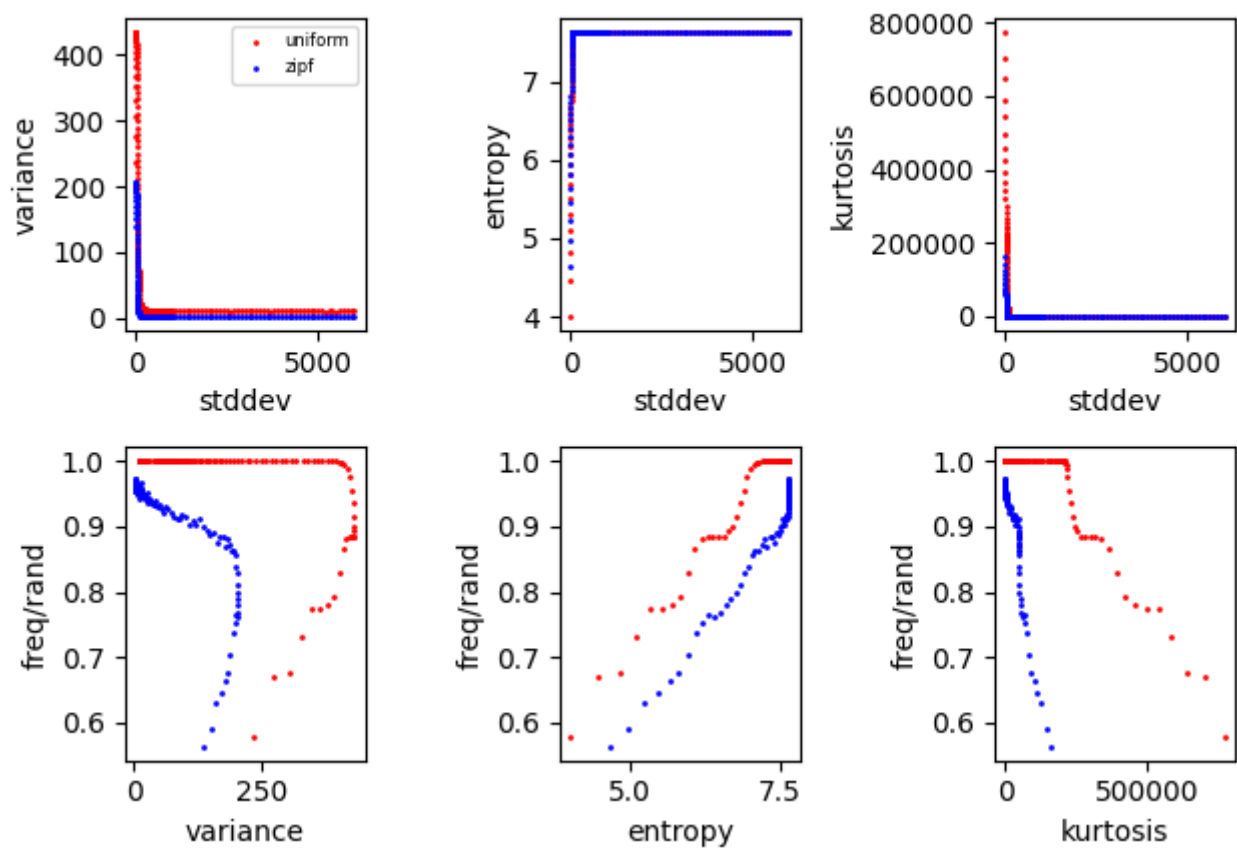
ndv = 200, purity = 0.2



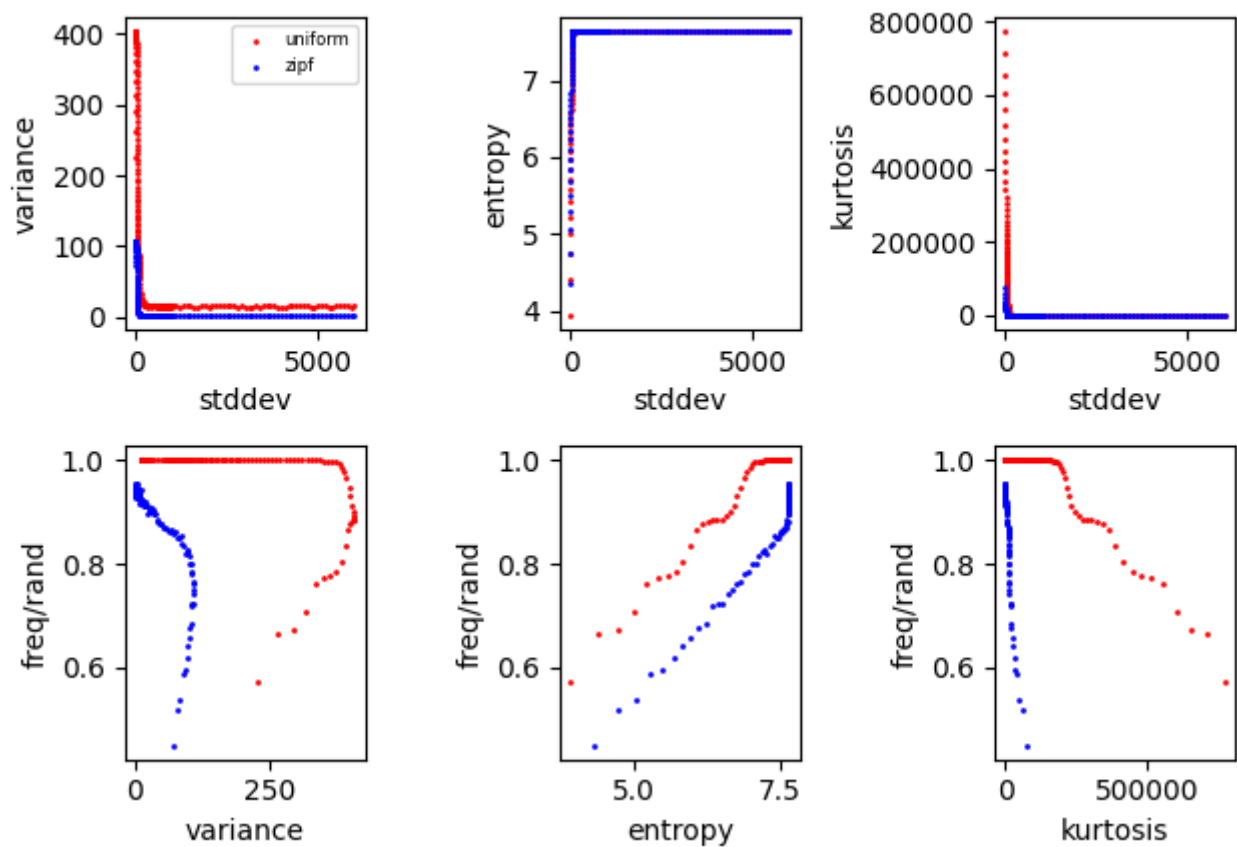
ndv = 200, purity = 0.4



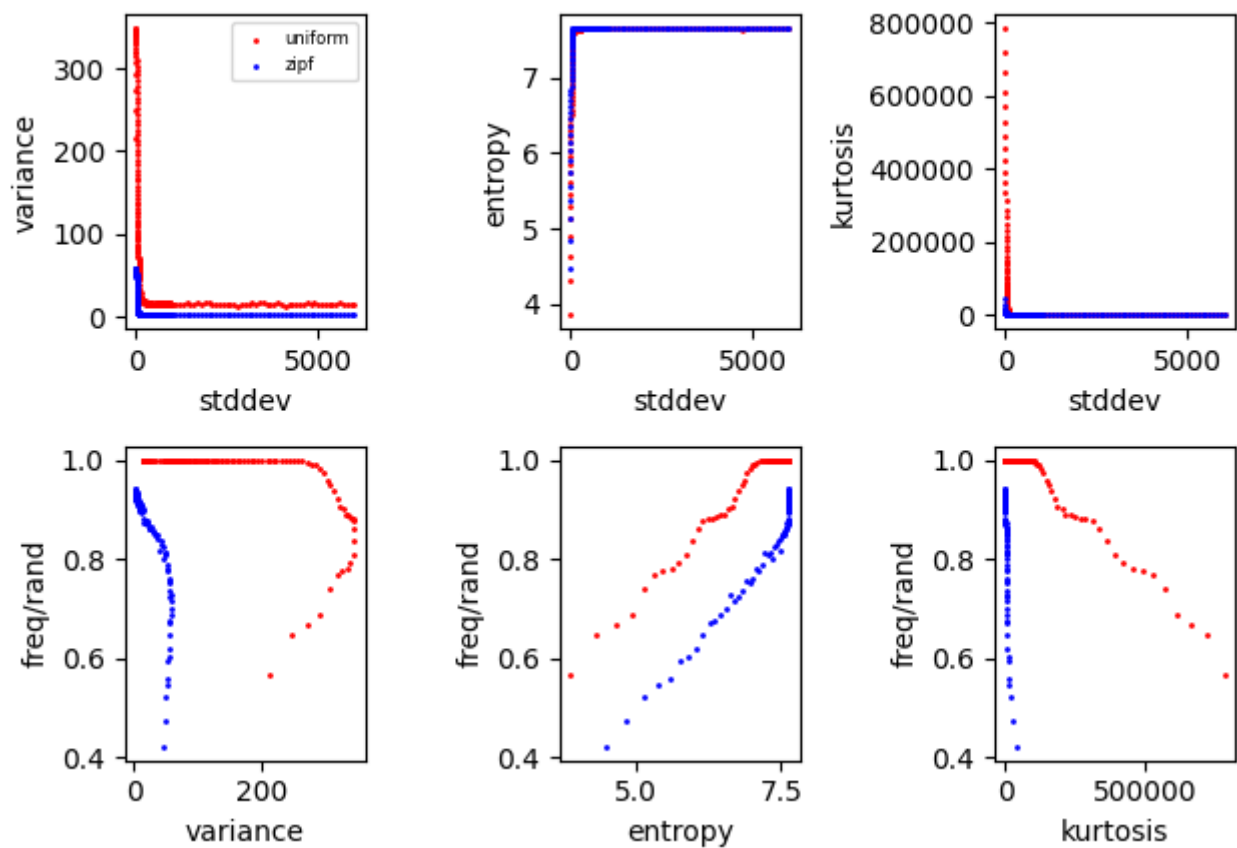
ndv = 200, purity = 0.6



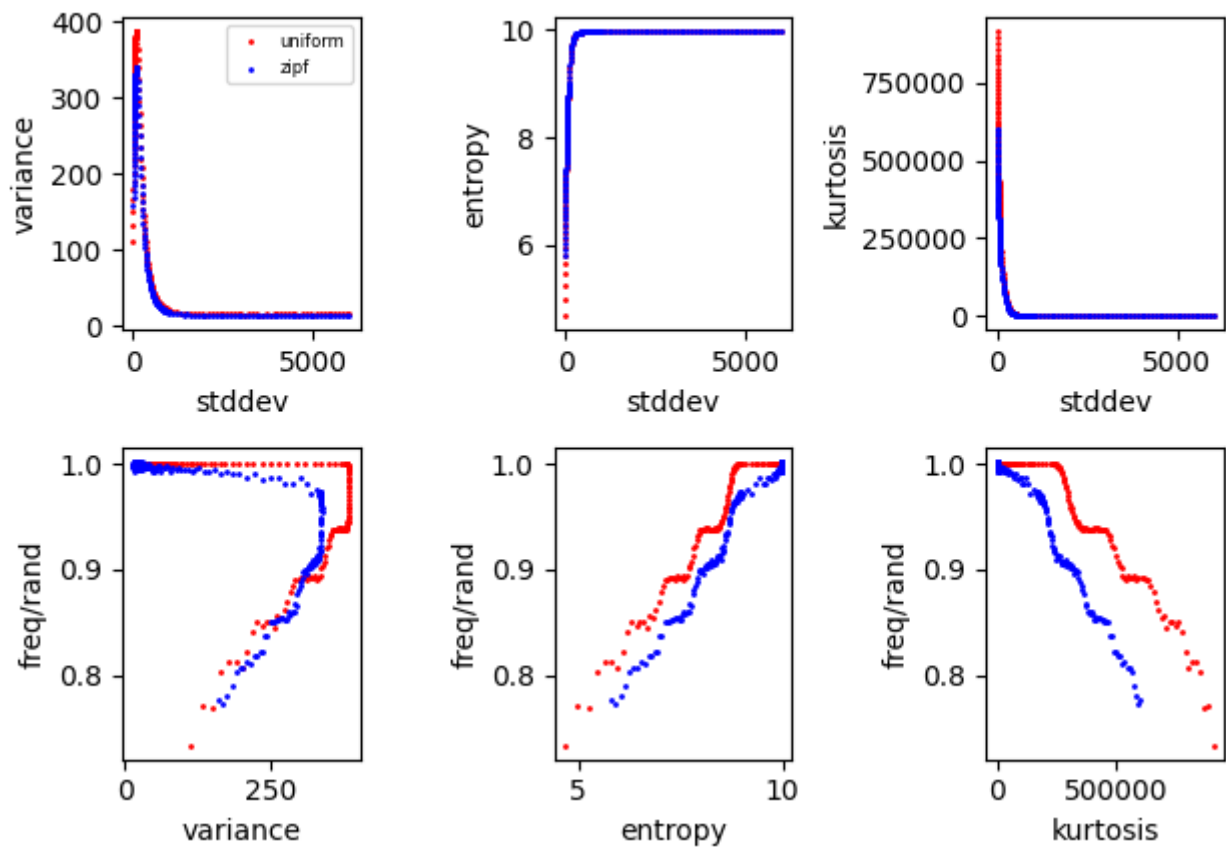
ndv = 200, purity = 0.8



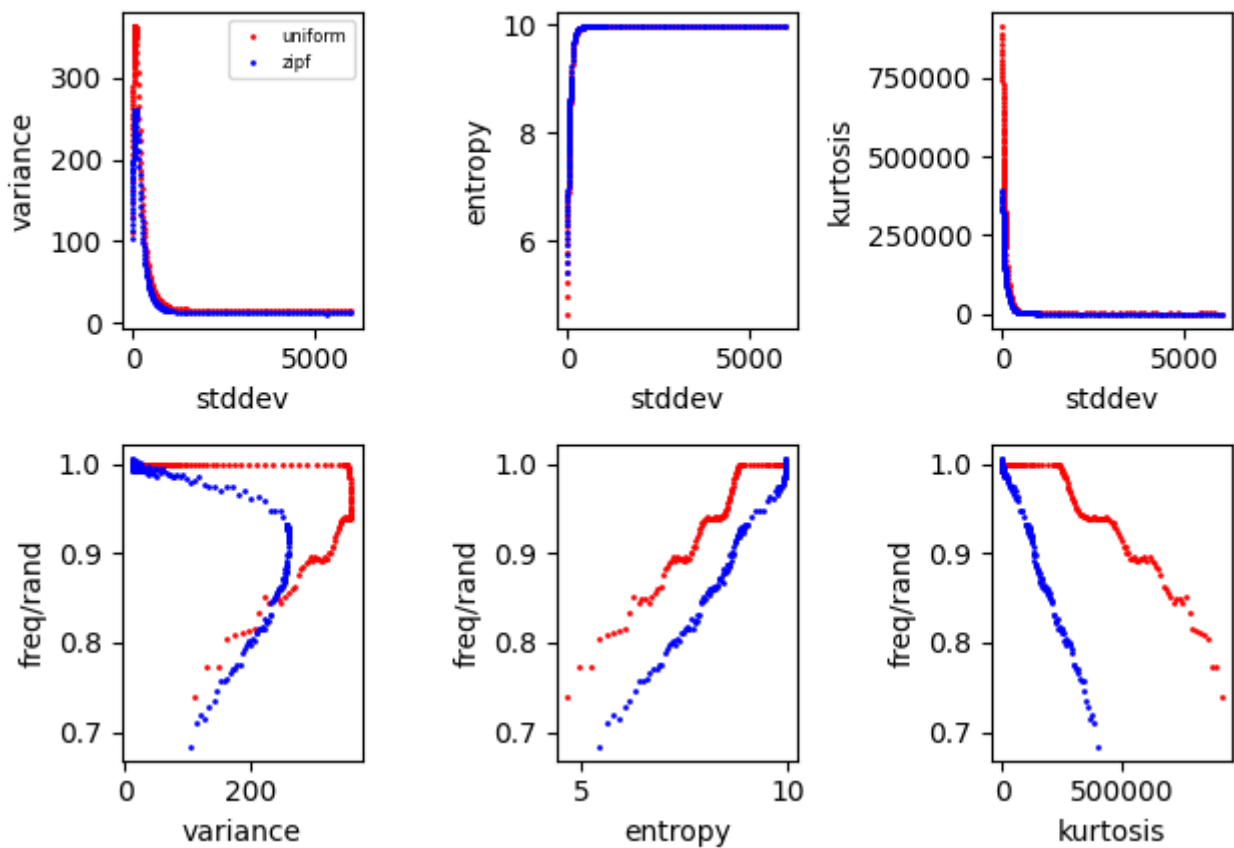
ndv = 200, purity = 0.9



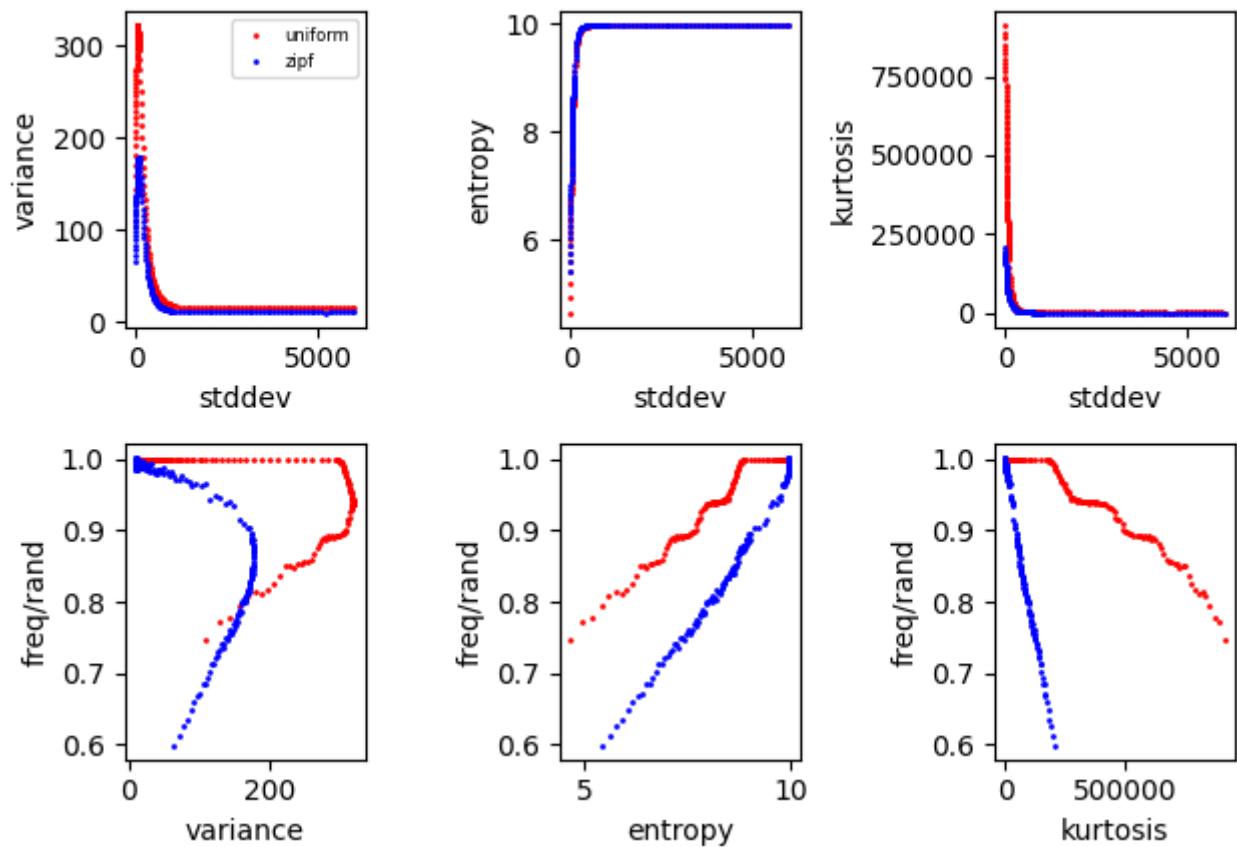
ndv = 1000, purity = 0.2



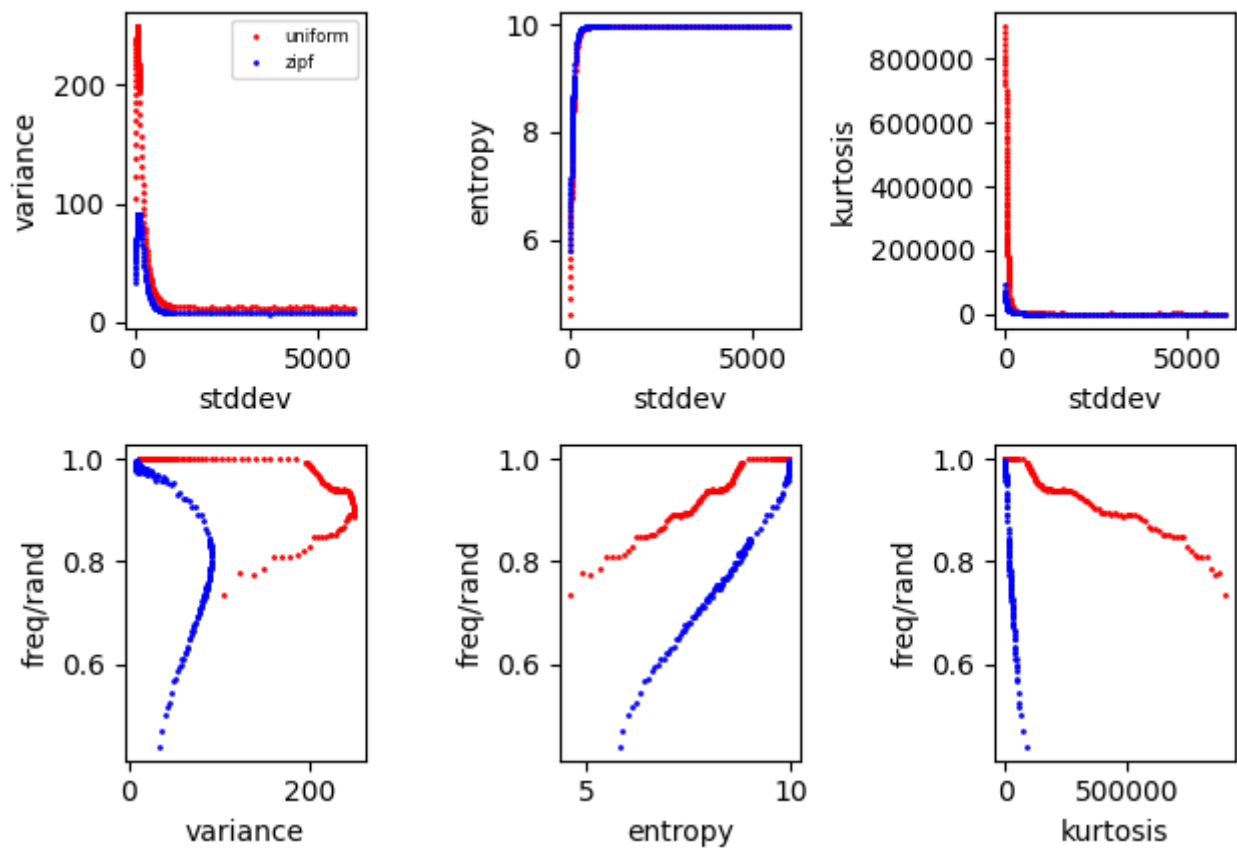
ndv = 1000, purity = 0.4



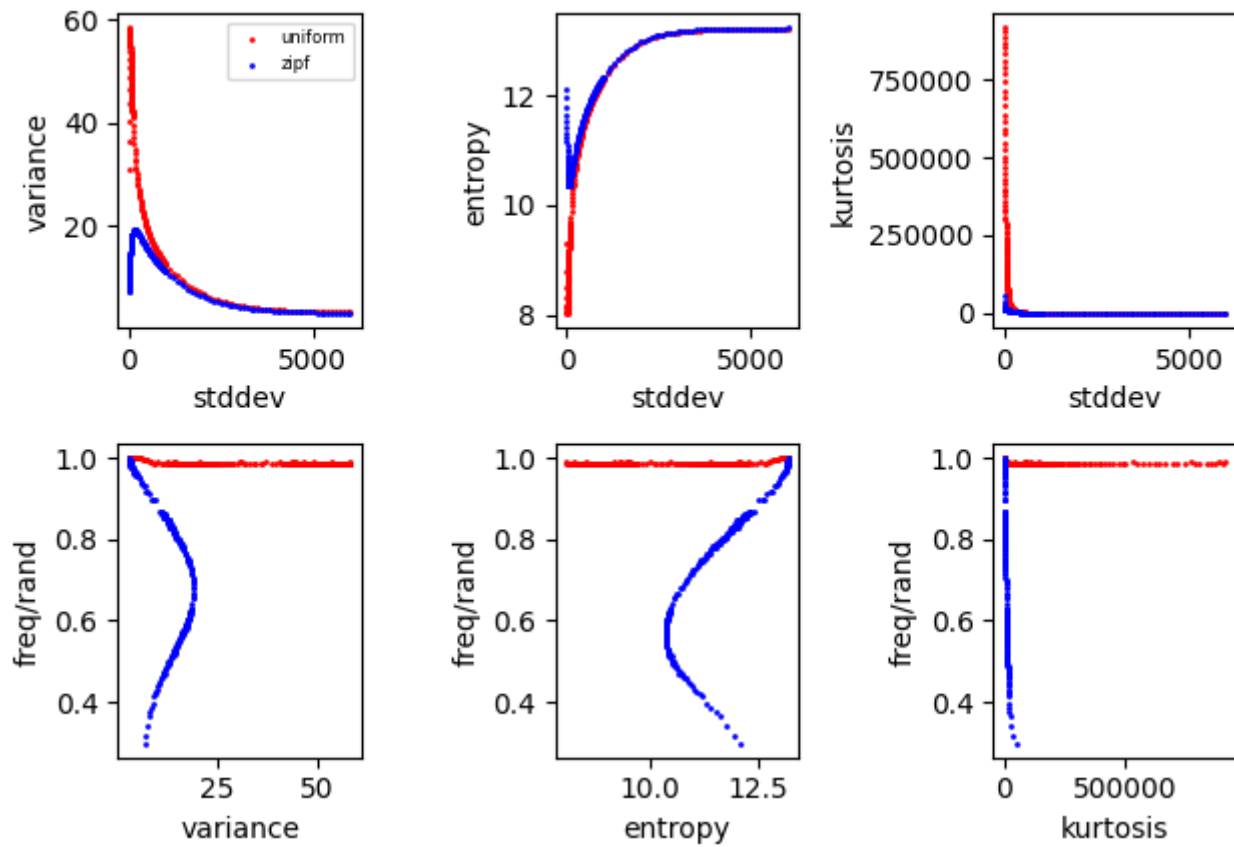
ndv = 1000, purity = 0.6



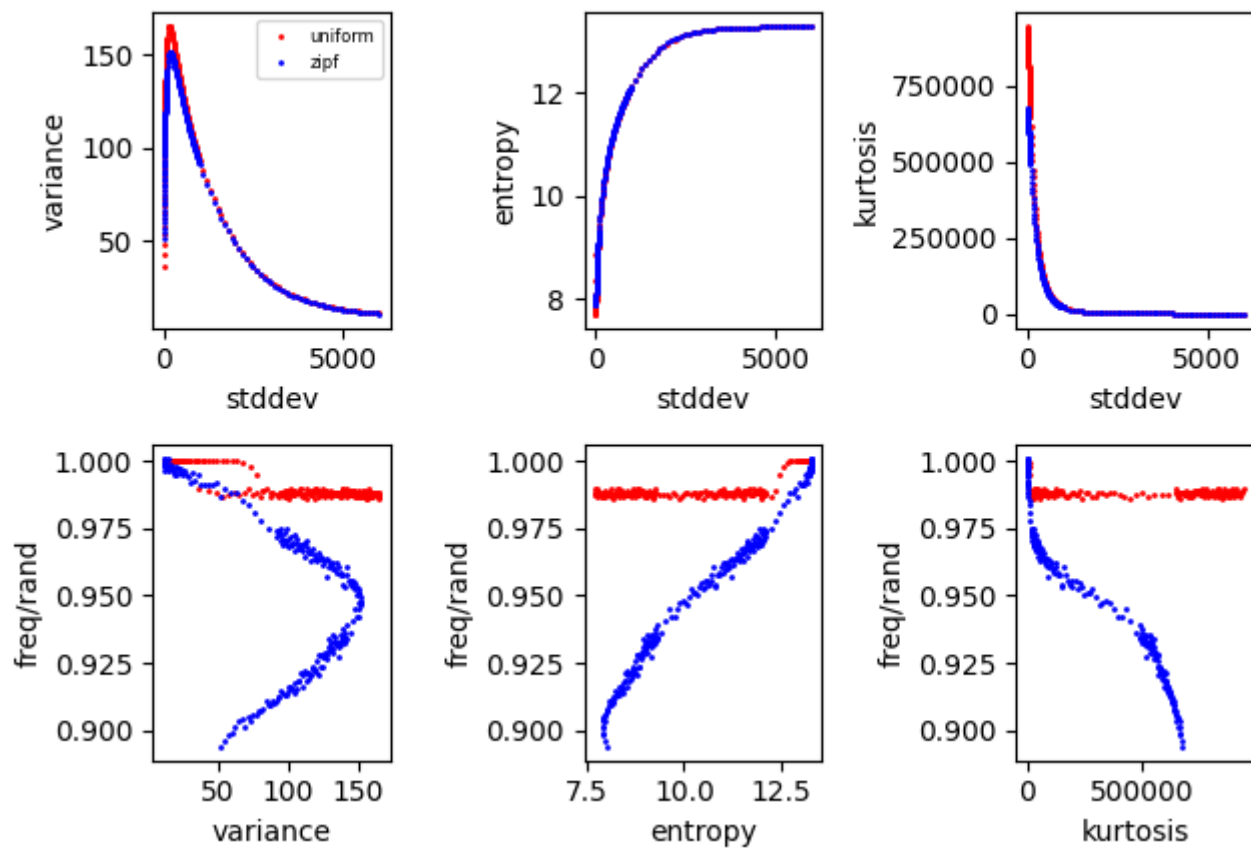
ndv = 1000, purity = 0.8



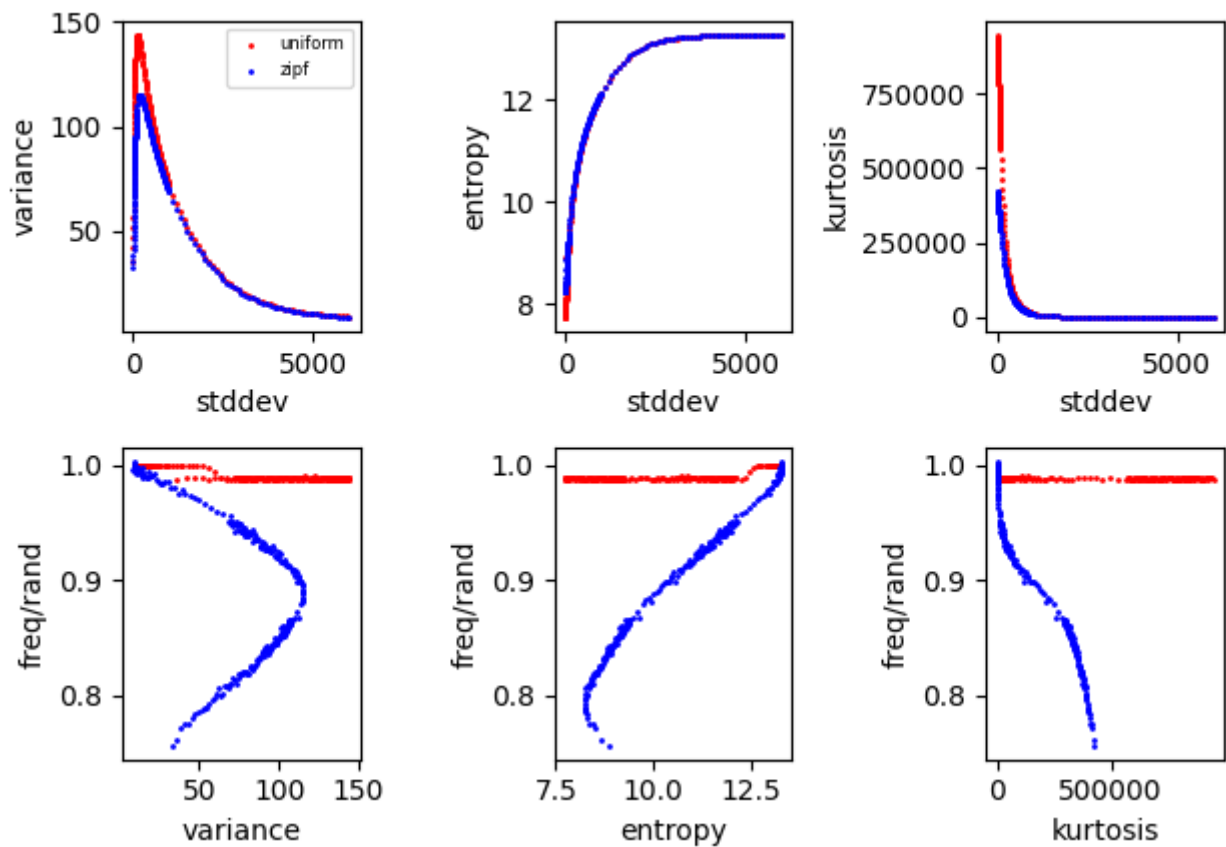
ndv = 10000, purity = 0.9



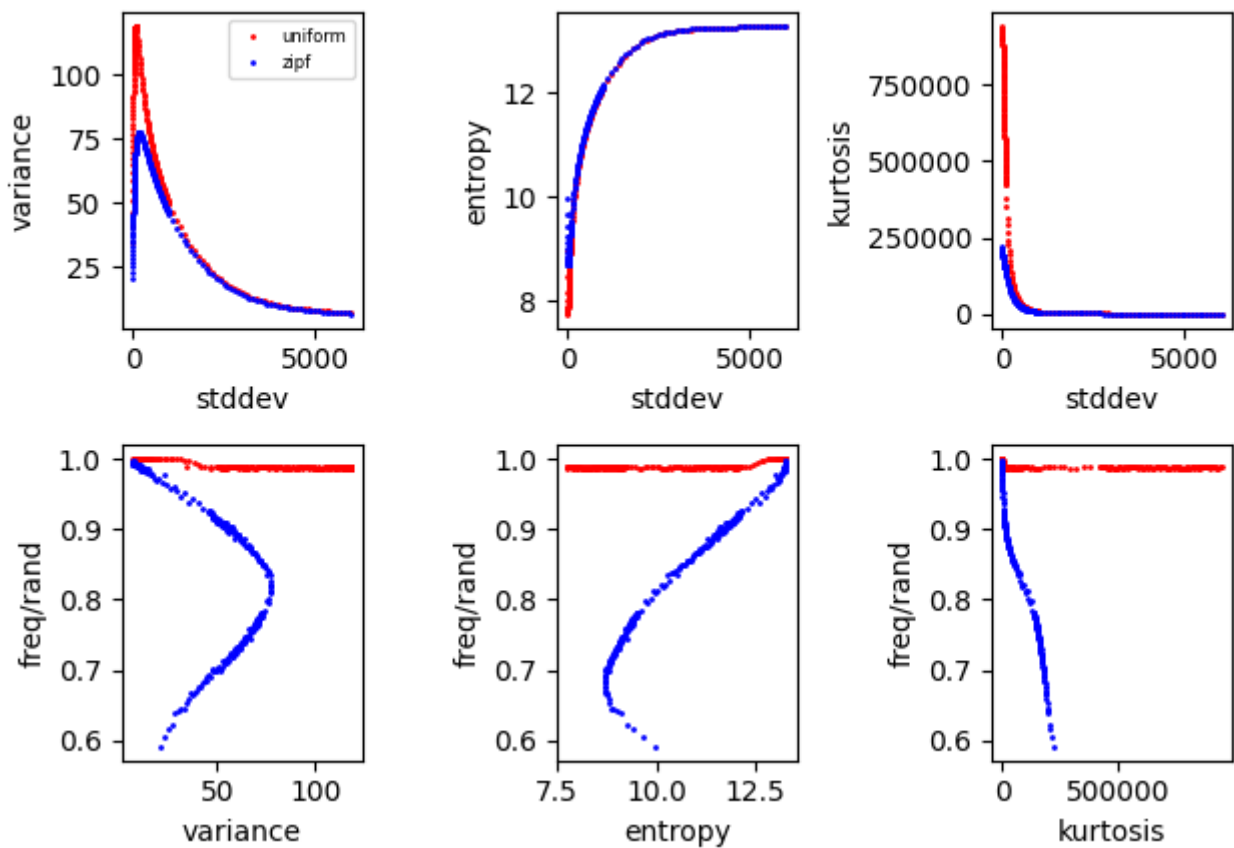
ndv = 10000, purity = 0.2



ndv = 10000, purity = 0.4

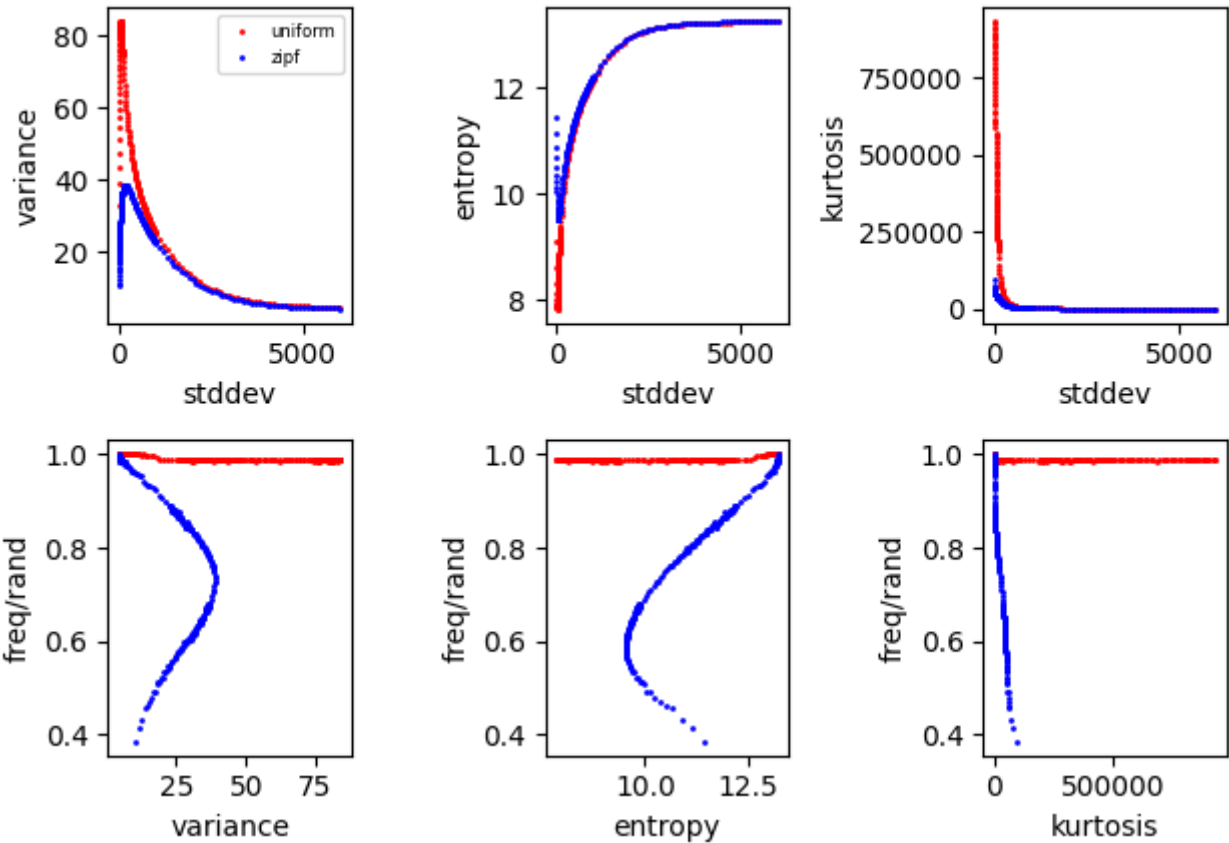


ndv = 10000, purity = 0.6





ndv = 10000, purity = 0.8



ndv = 10000, purity = 0.9

