

Refactoring React

Patterns and practices

Who am I

Inga Pflaumer

Data analyst and Deployment specialist at SMG studio

Organiser of Sydney Unity Game Dev meetup

and Women In Game Development meetup

Corgi owner



Workshop

- <https://github.com/Rukia3d/IntroToJS-Marvel-2/>
- clone project
- branches:
 - **master** - initial state
 - **fixed** - final state

The Project

- Marvel Universe API
- The team selection part of a fighting game
- Created with TDD
- Needs Refactoring

The Project

- Created with create-react-app
- Runs on localhost:3000
- You will need node.js
- if you didn't do npm install - do it now

The Project

- Open browser
- Open terminal and project folder in the terminal (2 windows)
- **npm run start** to start the project
- **npm run test** to run tests

Use Case

- User searches for their favourite characters
 - Adds them to the team
 - Original characters can be highlighted
 - Characters can be deleted
 - Search panel can be hidden
- When the team is formed - game starts

The Project (API)

The Project (API)

- originally had API requests
- replaced by captain.json for this workshop
- will read captain.json for any search
- API calls and vars are commented out
- Images were replaced by local images
- you will need your own API key if you want to try it

The Project

Refactoring

- **App.js** Entry point. Creates Characters and Search
 - **Search.js** Search form
 - **Item.js** Shows the search items
- **Characters.js** Displays NoCharacters or ShowCharacters
 - **ShowCharacters.js** Displays and paginates Characters

App.test.js

- Do you have tests?
- If no - WRITE TESTS FIRST
 - If yes - check the coverage
 - If it's not good enough - write more tests

- No characters selected
- Enters “Captain”. Search results are in
 - Adds Captain America. No pages. Pic + Details are in.
- Adds 5 more Captains. Pagination test.
 - Deletion test.
 - Collapse Search test.

App.test.js

- What's missing?
- No toggle test.
- Decision: Ignore it (bad decision!)
- You need to know what you decided to ignore.
- And how it can affect the result.

General Refactoring

- Separate classes
- Rename variables (use let and const!)
- Make functions more readable
- Add PropTypes
- etc...

React Refactoring

- Anonymous functions
- When do we re-render?

Anonymous functions

- Will create a copy for every render.
- Not a problem on a small project.
 - What if you're making a Stadium seat booking system?
With a function generated for every seat on every render?

Anonymous functions

- The easiest way to fix anonymous functions is to pass data via events.
- Be specific. Only transfer data you need, not whole objects.

Use Pure Component

Controllable re-rendering - React.PureComponent

PureComponent changes the life-cycle method `shouldComponentUpdate` and adds some logic to automatically check whether a re-render is required for the component. This allows a PureComponent to call method `render` only if it detects changes in `state` or `props`, hence, one can change the state in many components without having to write extra checks like:

<https://60devs.com/pure-component-in-react.html>

Search.js -> Item

Controllable re-rendering - React.PureComponent

General takeaway

```
class Item extends React.PureComponent {
```

- Change variable names
- Split logic into smaller functions
- Use destructuring to make props readable
- Use Prop.Types

General takeaway

- Check your anonymous functions. Use events.
- Give references instead of objects where possible.
- Re-render only when you need to.

React Patterns

- Nested components
- Render props
- High order components
- Hooks

- Problem: We have collapsed component on the Search, it's not strictly related to Search functionality and later we want it on ShowCharacters.

Nested components

- Solution: **nested components**

- No dependency between the parent and the child
 - Parent doesn't control the data passed to the child

Nested components

- Collapser component doesn't care what's in Search

- Can be separated
- Search can be rendered inside
 - Can use the same approach in ShowCharacter

Nested components

- Step 1: Separate Search and Collapser inside of the Search

- Step 2: Move Collapser into a separate component
- Step 3: Add Collapser to App and make Search it's child
- Step 4: Apply the same approach to ShowCharacter

Search.js

- Step 1: Separate Search and Collapser inside of the Search

Search.js

```
render() {
  return (
    <div className={this.state.collapse? "open": "closed"} data-testid="collapse-block">
      <button type="button"
        className="btn btn-danger"
        onClick={this.handleClick}
      >...
```

```
onClick={this.collapseBlock}  
data-testid="collapse-button">>  
</button>  
<div className="row">  
  <div className="col-lg-12">  
    <form className="bs-component" onSubmit={this.search}>= {this.state.loading= </div>  
    </div>  
  );
}
```

Collapse.js

- Step 2: Move Collapser into a separate component

Collapser.js

```
class Collapser extends Component {  
  constructor(props){  
    super(props);  
    this.state = {  
      collapse: true,  
    }  
    this.collapseBlock = this.collapseBlock.bind(this);  
  }  
  
  collapseBlock(){  
    this.setState((oldState) => ({collapse: !oldState.collapse}));  
  }  
}
```

```
render() {
  return(
    <div className={this.state.collapse? "open": "closed"} data-testid="collapse-block">
      <button type="button"
        className="btn btn-danger"
        onClick={this.collapseBlock}
        data-testid="collapse-button">
        </button>
      </div>
    )
  }
}

export default Collapsor;
```

Search.js

- Step 2b: Remove the collapse state and collapsor code

Search.js

```
render() {
  return (
    <div className="row">
      <div className="col-lg-12">
        <form className="bs-component" onSubmit={this.search}>=+
          {this.state.loading=+
            </div>|
          );
    }
}
```

- Step 3: Add Collapser to App and make Search it's child

App.js

```
export default Search;
```

App.js

```
render() {  
  return (  
    <div className="App">  
      <Nav/>  
      <div className="container">  
        <Characters chars={this.state.characters} removeCharacter={this.removeCharacter}/>  
        <Collapser>  
          <Search add={this.addCharacter}>/</Search>  
        </Collapser>  
      </div>  
    </div>  
  )  
}
```

- Step 3b: Render Search as a child of Collapser

App.js

```
)  
}  
}
```

Collapse.js

```
render(){
  return(
    <div className={this.state.collapse? "open": "closed"} data-testid="collapse-block">
      <button type="button"
        className="btn btn-danger"
        onClick={this.collapseBlock}
        data-testid="collapse-button">
        </button>
        {this.props.children}
      </div>
    )
}
```

Homework

- Step 4: Apply the same approach to ShowCharacter

```
export default Collapser;
```

- Problem: Collapser needs to directly control the Search to show summary of the hidden component
- Solution: **render props**

Render props

- Parent directly controls the child
- Parent passes the data to the child

Render props

- Example: react router

```
// Wrapping/composing
// You can spread routeProps to make them available to your rendered Component
const FadingRoute = ({ component, ...rest }) => (
  <Route {...rest} render={routeProps => (
    <FadeIn>
      <Component {...routeProps}/>
    </FadeIn>
  )}>
)
```

```
<FadingRoute path="/cool" component={Something}/>
```

Render props

- Step1: Change the App.js so Collapser can render Search
- Step2: Change Collapser so it renders the Search
- Step3: Add collapsed as props from Collapser to Search
- Step4: Render Search based on the collapsed prop

Render props

- Step1: Change the App.js so Collapser can render Search

App.js

```
render() {
  return (
    <div className="App">
      <Nav/>
      <div className="container">
        <Characters chars={this.state.characters} removeCharacter={this.removeCharacter}/>
        <Collapse render={() => (<Search add={this.addCharacter} />)}/>
      </div>
    </div>
  );
}

export default App;
```

Render props

- Step2: Change Collapser so it renders the Search

Collapse.js

```
render(){
  return(
    <div className={this.state.collapse? "closed": "open"} data-testid="collapse-block">
      <button type="button"
        className="btn btn-danger"
        onClick={this.collapseBlock}
        data-testid="collapse-button">
        </button>
        {this.props.render()}
      </div>
    )
  }
}

export default Collapse;
```

Render props

- Step3: Add collapsed as props from Collapser to Search

App.js

```
render() {
  return (
    <div className="App">
      <Nav/>
      <div className="container">
        <Characters chars={this.state.characters} removeCharacter={this.removeCharacter}/>
        <Search add={this.addCharacter} collapsed={this.collapsed} />
      </div>
    </div>
  );
}

export default App;
```

Collapser.js

```
render(){
  return(
    <div className={this.state.collapse? "closed": "open"} data-testid="collapse-block">
      <button type="button"
        className="btn btn-danger"
        onClick={this.collapseBlock}
        data-testid="collapse-button">
        </button>
        {this.props.render(this.state.collapse)}
      </div>
    )
  }
}

export default Collapser;
```

Render props

- Step4: Render Search based on the collapsed prop

Search.js

```
renderSearch() {
  return (
    <div className="row">
      <div className="col-lg-12">
        <form className="bs-component" onSubmit={this.search}>=+
          {this.state.loading=+
            </div>
          )
        )
      render() {
        return (
          this.props.collapsed
            ? <div className="row"> <h3>Here's the summary</h3></div>
            : this.renderSearch()
          );
        }
      }
    export default Search;
```

- Problem: Show a placeholder while the image loads
- Solution: **higher order component**

Higher-order component

- Additional functionality for the component

Higher-order component

- Step 1: Separate IMG component
- Step 2: Wrap image in the function. This function will render the original component with additional functionality
- Step 3: Add placeholder functionality
- Step 4: Replace the image with the function

Higher-order component

- Step 1: Separate IMG component

ShowCharacters.js

```
const Img = ({name, src}) => (
  <img
    style={{maxWidth: "18rem"}}
    data-testid="picture"
    alt={name}
    src={src}
  />
)

const Character = (props) => (
  <div className="card text-white bg-primary mb-3"
    style={{maxWidth: "20rem"}}
    data-testid="character">
    <div className="card-body">
      <h4 className="card-title" data-testid="name">{props.character.name}</h4>
      <Img
        name={props.character.name}
        src={props.character.thumbnail.path+"."+props.character.thumbnail.extension}
      />
      <p className="card-text" data-testid="descr">{props.character.description}</p>
      <button=
        >= </div>
    </div>
  );
)
```

Higher-order component

- Step 2: Wrap image in the function. This function will render the original component with additional functionality

class Counter extends Component {

Show characters.js

```
function withPlaceholder(Image) {
  return class extends Component{
    render(){
      return <Image {...this.props} />
    }
  }

  const Img = ({name, src}) => (
    <img
      style={{maxWidth: "18rem"}}
      data-testid="picture"
      alt={name}
      src={src}
    />
  )
}

const ImgWithPlaceholder = withPlaceholder(Img);
```

Higher-order component

Writing UI tests for components

- Step 3: Add placeholder functionality (Does it fail your test?)

```
import React, { Component } from 'react';
import logo from './logo.svg';
const groupSize = 3;

function withPlaceholder(Imag...)
```

Higher-order component

```
function withImageComp({url}){
  return class extends Component{
    constructor(props){
      super(props);
      this.state = {
        loaded: false,
      }
    }

    componentDidMount(){
      const img = new Image();
      img.src = this.props.url;
      img.onload = () => {
        this.setState({
          loaded: true,
        })
      }
    }

    render(){
      const { src, ...other} = this.props;
      let url = this.state.loaded ? src : logo;
      return <ImageComp src={url} {...other} />
    }
  }
}
```

ShowCharacters.js

- Step 4: Replace the image with the function

```
const Character = (props) => {
  <div className="card text-white bg-primary mb-3"
    style={{maxWidth: "20rem"}}
    data-testid="character">
    <div className="card-body">
      <h4 className="card-title" data-testid="name">{props.character.name}</h4>
      <ImgWithPlaceholder
        name={props.character.name}
        src={props.character.thumbnail.path+"."+props.character.thumbnail.extension}>
      />
      <p className="card-text" data-testid="descr">{props.character.description}</p>
      <button data-testid="button" data-testid="button" data-testid="button">
        >=
      </div>
      </div>
    );
}
```

- Problem: We want to model different behaviours in

one component.

- Render props lead to increased nesting
- Higher-order components are not obvious to read
- Solution: **Hooks because we can**

React hooks

React hooks

- They are hipstery!

- Step 1: Decide what hooks you need for what component. In this case
 - Step 2: Return Img render, clean up the withPlaceholder ref.
 - Step 3: Use useState to set the url
- Step 4: Use useEffect for the functionality of componentDidMount
 - Step 5: Make it reusable

React hooks

ShowCharacters.js

- Step 1: Decide what hooks you need for what component. Img in this case

React hooks

```
import React, { Component, useState, useEffect } from 'react';
import logo from './logo.svg';
const groupSize = 3;
```

ShowCharacters.js

- Step 2: Return Img render, clean up the withPlaceholder ref.

React hooks

```
const Character = (props) => {
  <div className="card text-white bg-primary mb-3"
    style={{maxWidth: "20rem"}}
    data-testid="character">
    <div className="card-body">
      <h4 className="card-title" data-testid="name">{props.character.name}</h4>
      <Img|
        name={props.character.name}
        src={props.character.thumbnail.path+"."+props.character.thumbnail.extension}
      />
      <p className="card-text" data-testid="descr">{props.character.description}</p>
      <button
        >=
      </div>
```

- Step 3: Use useState to set the url

ShowCharacters.js

```
• import React, { Component, useState, useEffect } from 'react';
  import logo from './logo.svg';
  const groupSize = 3;

  const Img = ({name, src}) => {
    • const [url, setUrl] = useState(logo);
```

React hooks

```
return (
  <img
    style={{maxWidth: "18rem"}}
    data-testid="picture"
    alt={name}
    src={url}
  />
)
}

const Character = (props) => (
  <div className="card text-white bg-primary mb-3"
    style={{maxWidth: "20rem"}}
    data-testid="character">
    <div className="card-body">
      <h4 className="card-title" data-testid="name">{props.character.name}</h4>
      <Img
```

- Step 4: Use `useEffect` for the functionality of `componentDidMount`

ShowCharacters.js

```
const Img = ({name, src}) => {
  const [url, setUrl] = useState(logo);

useEffect(() => {
  const img = new Image();
```

```
const Image = ({ url }) => {
  const [img, setImg] = useState(null);
  const imgRef = useRef();
  const [src, setSrc] = useState(null);

  useEffect(() => {
    if (url) {
      const imgElement = imgRef.current;
      const imgObj = new Image();
      imgObj.src = url;
      imgObj.onload = () => setSrc(imgObj.src);
    }
  }, [url]);

  return (
    <img
      style={{maxWidth: "18rem"}}
      data-testid="picture"
      alt={name}
      src={url}
    />
  );
};
```

React hooks

- Step 5: Make it reusable

- We want to use a hook to render a placeholder or the correct loaded data ANYWHERE
 - Let's make our own hook!

usePlaceholder.js

- Make a new file with a hook name and move functionality there

usePlaceholder.js

```
Search.js          Collapser.js        App.js           App.css          ShowCharacters.js  usePlaceholder.js  bc
import { useState, useEffect } from 'react';
import logo from './logo.svg';

const usePlaceholder = (src) => {
  const [url, setUrl] = useState(logo);

  useEffect(() => {
    const img = new Image();
```

usePlaceholder.js

```
const img = document.createElement('img');
img.src = src;
img.onload = () => setUrl(src);
});

return url;
}

export default usePlaceholder;
```

- Make Img use the new hook.

ShowCharacters.js

```
Search.js          Collapser.js        App.js          App.css        ShowCharacters.js      usePlaceholder.js
import React, { Component } from 'react';
import usePlaceholder from './usePlaceholder';
const groupSize = 3;

const Img = ({name, src}) => {
  const url = usePlaceholder(src);
  return (
    <div>
      <img alt={name} src={url}>
    </div>
  );
}

class Collapser extends Component {
  state = {
    collapsed: true,
    items: [
      {name: 'Luke Skywalker', src: 'https://...', id: 1},
      {name: 'Darth Vader', src: 'https://...', id: 2},
      {name: 'Han Solo', src: 'https://...', id: 3},
      {name: 'Leia Organa', src: 'https://...', id: 4},
      {name: 'Obi-Wan Kenobi', src: 'https://...', id: 5},
      {name: 'Yoda', src: 'https://...', id: 6},
      {name: 'Palpatine', src: 'https://...', id: 7},
      {name: 'Anakin Skywalker', src: 'https://...', id: 8}
    ]
  };

  handleToggle = () => {
    this.setState({collapsed: !this.state.collapsed});
  };

  render() {
    const { collapsed, items } = this.state;
    const itemGroups = [];
    for (let i = 0; i < items.length; i += groupSize) {
      itemGroups.push(items.slice(i, i + groupSize));
    }
    return (
      <div>
        <button onClick={this.handleToggle}>{collapsed ? 'Show More' : 'Show Less'}</button>
        {itemGroups.map((group, index) => (
          <div key={index}>
            {group.map(item => (
              <Img name={item.name} src={item.src} />
            ))}
          </div>
        ))}
      </div>
    );
  }
}

class App extends Component {
  render() {
    return (
      <div>
        <h1>Star Wars Characters</h1>
        <Collapser />
      </div>
    );
  }
}

export default App;
```

```
return (
  <img
    style={{maxWidth: "18rem"}}
    data-testid="picture"
    alt={name}
    src={url}
  />
)
```

usePlaceholder.js

- You can refactor it further removing `useState` and `useEffect`

You can refactor it further, remove img and use nook
inside of Img in Character

Thank you!

Find me here:

- Twitter: @IngaPflaumer
- Medium: @IngaPflaumer
- LinkedIn: Inga Pflaumer



