



Informatics Institute of Technology Department of Computing Software Development II Coursework Report

Module : 4COSC010C.3: Software Development II

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1.Test Cases

1.1 Array version (Task 1)

No	Test Case	Expected Result	Actual Result	Pass/Fail
1	Fuel Queue Initialized Correctly After the program starts, 100 or VFQ	Displays 'empty' for all queues.	Displays 'empty' for all Queues.	Pass
2	View Empty Queues, 101 or VEQ Assume: Jane already has been added to Queue 2, 1st location	Display, Every queue is empty except queue 2 1 st location.	Display, Every queue is empty except queue 2 1st location.	Pass
3	Add passenger "Jane" to Queue 2 102 or ACQ Enter Queue: 2 Enter Name: Jane	Display 'Jane added to queue 2 successfully"	Display 'Jane added to queue 2 successfully"	Pass
4	Add passenger "Matt" to Queue 10 102 or ACQ Enter Queue: 10 Enter Name: Matt	Display, "Invalid queue number" And ask for the input of the queue number again.	Display, "Invalid queue number" And ask for the input of the queue number again.	Pass
5	Add passenger "Liam" to Queue 1. 102 or ACQ. Enter Queue: 1 Enter Name: Liam Assume: queue 1 is already full.	Display, "Queue 1 is full now. check another queue or try again later."	Display, "Queue 1 is full now. check another queue or try again later."	Pass
6	Remove customer from queue 2, location 1. 103 or RCQ. Enter queue number:2 Enter location:1 Assume: Passenger in queue2 1st index is, Jane.	Display, "Jane removed"	Display, "Jane removed"	Pass
7	Remove customer from queue 2, location 2. 103 or RCQ. Enter queue number:2 Enter location:2	Display," location 2 is Empty. pls try again with the correct location."	Display," location 2 is Empty. pls try again with the correct location."	Pass

	1 0 2 2nd 1			
	Assume: Queue 2, 2 nd location is empty			
8	Remove a served customer "John" from queue 1.	Display, "John removed"	Display, "John removed"	Pass
	Assume: Passenger called, John is there in queue 2.			
9	Remove a served customer "Harry" from queue 1.	Display, "There's no passenger called, Harry in queue 1."	Display, "There's no passenger called, Harry in queue 1."	Pass
	Assume: there's no customer called, Harry in queue 1.	queue 1.	queue 1.	
10	View Customers Sorted in alphabetical order 105 or VCS:	Queue 1> abbe, james, zayn	Queue 1> abbe, james, zayn	Pass
	Assume: there are 3 customers in queue 1, 2	Queue 2> ben, david	Queue 2> ben, david	
	customers in queue 2 and no customers in queue 3.	Queue 3>	Queue 3>	
11	Store Program Data into file. 106 or SPD:	Display, "Data stored in data.txt file"	Display, "Data stored in data.txt file"	Pass
12	Load Program Data from file. 107 or LPD:	Get data from txt file and add those values to queue.	Get data from txt file and add those values to queue.	Pass
13	View Remaining Fuel Stock. 108 or STK:	Display remaining fuel stock in Fuel station.	Display remaining fuel stock in Fuel station.	Pass
		"Remaining fuel stock: 6540L"	"Remaining fuel stock: 6540L"	
14	Add Fuel Stock. 109 or AFS:	Display, "10L has been added to fuel stock.	Display, "10L has been added to fuel stock.	Pass
	fuel amount to add: 10	New fuel stock is, 6550L"	New fuel stock is, 6550L"	
15	Add Fuel Stock. 109 or AFS:	Display, "invalid, fuel	Display, "invalid, fuel	Pass
	fuel amount to add: -80	amount should be greater than 0."	amount should be greater than 0."	
		And ask to enter the input again.	And ask to enter the input again.	
16	Add Fuel Stock. 109 or AFS:	Display, "Enter a valid amount."	Display, "Enter a valid amount."	Pass
	fuel amount to add: Hello			

		And ask to enter the input again.	And ask to enter the input again.	
17	Exit the Program. 999 or EXT:	Display, "Exit from the program.	Display, "Exit from the program.	Pass
		Thank you for using Fuel Management System!"	Thank you for using Fuel Management System!"	
18	Enter an invalid input in menu option. Enter a option: 10000	Display, "invalid inputpls try again." And ask again to input.	Display, "invalid inputpls try again." And ask again to input.	Pass
		"Enter a option: "	"Enter a option: "	

1.2 Class version (Task 2,3)

No	Test Case	Expected Result	Actual Result	Pass/Fail
19	Add customer to a Queue. 102 or ACQ: Enter first name: jason Enter second name: dias Enter vehicle number: we2312 Enter liters required: 20 Assume: queue 1 is the array with the minimum length.	Display, "jason added to queue number 1" Object has been added to array with a minimum length (queue 1)	Display, "jason added to queue number 1" Object has been added to array with a minimum length (queue 1)	Pass
20	Add customer to a Queue. 102 or ACQ: Enter first name: jason Enter second name: dias Enter vehicle number: we2312 Enter liters required: Hello	Display, "Invalid input. Enter a number" And ask again to input. "Enter liters required:"	Display, "Invalid input. Enter a number" And ask again to input. "Enter liters required:"	Pass
21	Add customer to a Queue. 102 or ACQ: Enter first name: Rukshan Enter second name: dias	Display: "Fuel Queues are full now.	Display: "Fuel Queues are full now.	Pass

	Enter vehicle number: cb2312 Enter liters required: 30 Assume: All queue are full.	You will be added to a waiting list."	You will be added to a waiting list."	
22	Remove a served customer. 104 or PCQ: Enter name: jason Assume: there's a passenger called Jason in Fuel queue.	Display: "jason removed"	Display: "jason removed"	Pass
23	Remove a served customer. 104 or PCQ: Enter name: Hello Assume: there's no passenger called Hello in Fuel queue.	Display: "Entered name can't be found in fuel queue"	Display: "Entered name can't be found in fuel queue"	Pass
24	Remove a served customer. 104 or PCQ: Enter name: Sam Assume: Sam was in queue 1. There is a passenger called, "Smith" in waiting queue.	Display: "Sam removed Smith has been added to Fuel queue 1, from waiting queue"	Display: "Sam removed Smith has been added to Fuel queue 1, from waiting queue"	Pass

1.3 Javafx (Task 4)

No	Test Case	Expected Result	Actual Result	Pass/Fail
25	View GUI from menu option. "111 or GUI:	Display:	Display:	Pass
	Enter a option: 111	"Opening Fuel Station GUI" And GUI will open in background	"Opening Fuel Station GUI" And GUI will open in background	
26	GUI : Click on "View queus" button	Redirect to ViewAllQueues.fxml file	Redirect to ViewAllQueues.fxml file	Pass
27	GUI : Click on "Search Passenger" button	Redirect to SearchPassengers.fxml file	Redirect to SearchPassengers.fxml file	Pass

28	GUI : Click on "Fuel Income" button	Redirect to FuelIncome.fxml file	Redirect to FuelIncome.fxml file	Pass
29	GUI: On click view button on Fuel Queue tab	Details about Fuel Queue will display.	Details about Fuel Queue will display.	Pass
30	GUI: On click view button on waiting Queue tab	Details about waiting Queue will display.	Details about waiting Queue will display.	Pass
31	GUI: On click Go back button	Return to the Home page (HomePage.fxml)	Return to the Home page (HomePage.fxml)	Pass
32	GUI: On click search Name: Jason Assume: there is a passenger called Jason in either fuel queue or waiting queue.	Display the details of Jason	Display the details of Jason	Pass
33	GUI: On click search Name: Malik Assume: there's no passenger called Malik in either fuel queue or waiting queue.	Display," Entered name can't be found in fuel queue"	Display," Entered name can't be found in fuel queue"	Pass
34	GUI: On click view button on Fuel income page.	Display total income of each fuel pump and fuel station.	Display total income of each fuel pump and fuel station.	Pass

2. Discussion

The test cases that I mentioned above, covers the all parts of the programme. Test case 01 use to check queue is initialised properly. It will display empty in all queues because nothing is added yet. Test case 02 will check what are the empty slots. If customer is added to a slot, that slot won't be displayed in this. In Test case 3,4 and 5. It covers the add customer to queue part of the programme. In 3rd case, customer will be added to queue. In 4th case, customer won't be added to queue because enter input for queue number is not between 1 to 3. In 5th case, customer wont be added because queue is already full. In Test case 6 and 7 customer will be removed from queue index. If enter index is null, a message will be display to user. And in Test case 8 and 9. Served customer will be removed. If entered name is not in the queue, it will print, "Name can not be found". Queue sorting has been done in Test case 10, by using the Bubble sort method. Which will display names in alphabetical order. Test case 11 12 will store the entered data in a file. And load the data to the queues. File handling has been used for those test cases. I have chosen Test cases 13 – 16 to show how fuel stock has been used in this programme. The programme can display the remaining fuel stock. And if you want to add Fuel stock, the programme will display "invalid input" until you enter the correct input. Input validation has been done. I choose Test cases 17 and 18 to show that the menu is working correctly. When you enter an option which is not in the menu, "invalid input" will be printed and ask for input again. Input validation has been done.

From 19-21, it mentioned about adding customers to the queue in the Class version. Input validation has been done for this part. It will display a message if the fuel queue is full. I have used Test cases 22-24 to show how the waiting queue is used. when adding a passenger, if the fuel queue is full passenger will be added to the waiting queue. And when removing a served customer, the first passenger in the waiting queue will be added to the fuel queue. The circular queue has been used.

Test case 25 is the starting test case of the Javafx part. When entering 111 or GUI the JavaFX application will open. From 26-28 when the user clicks on a button, the user will redirect to its relevant page. New scenes have been used. Test cases 29 and 30 will display the fuel queues and waiting for queues and their details. In test cases 32 and 33, it will display the details of a searched passenger. If the search passenger is not in the queue, it will display, "Entered name can't be found in fuel queue". And for test case number 34, it will show the fuel income of each pump and the total income of the Station.

The chosen Test cases ensure that this programme covered all aspects that can be faced.

3. Code

3.1 Array Version (Task 1)

```
mport java.io.*;
```

```
// for 103 or RCQ: Remove a customer from a Queue.
private static int remove_customer(String [][] queue,int fuel){
    Scanner sc=new Scanner(System.in);
```

```
private static void view empty queues(String [][] queue){
private static void remove served customer(String [][] queue) {
```

```
dataFile.close();
```

```
fuelStock=readFile.nextInt();
readFile.close();
```

```
}
System.out.println();
}

//String comparison
private static int Str_compare(String s1, String s2){
    int len1=s1.length();
    int len2=s2.length();

    int min;
    //finding min value
    if (len1>len2){
        min =len2;
    }else {
        min=len1;
}
    char[] ch1=s1.toCharArray(); //convert string to letter by letter array char[] ch2=s2.toCharArray();

    for (int i=0;i<min;i++){
        char letter1=ch1[i];
        char letter2=ch2[i];
        if (letter1!=letter2){
            int val=letter1-letter2;
            return val;
        }
    return 0;
}

return 0;
}
</pre>
```

3.2 Class Version (Task 2 & 3)

3.2.1 FuelStation.java (Main class)

3.2.2 FuelQueue.java

```
public static void view empty queues(){
public static void add customer() {
```

```
public static void setFuelIncome(int index,int liters) {
public static int getFuelStock() {
   FuelQueue queue[][]=getFuelQueue();
```

```
FuelQueue queue[][]=getFuelQueue();
```

```
1].getFirstName()) >0) {
```

```
FuelQueue queue[][]=getFuelQueue();
public static void show data fromFile() {
       File dataFile=new File("data.txt");
```

```
setFuelStock(new_fuel_count);
}

//110 or IFQ: display fuel income
public static void DisplayFuelIncome() {
    for(int i=0;i<FuelIncome.length;i++) {
        System.out.println("Fuel queue "+(i+1)+" income: "+FuelIncome[i]);
    }
}

//fuel income array Getter -for GUI
public static int[] getFuelIncome() {
    return FuelIncome;
}</pre>
```

3.2.3 passenger.java

```
public class passenger {
    //class attributes
    private String FirstName;
    private String SecondName;
    private String VehicleNo;
    private int LitersRequired;

    //class methods
    public passenger(String fName, String sName, String vehicleNo, int liters) {
        this.FirstName=fName;
        this.SecondName=sName;
        this.VehicleNo =vehicleNo;
        this.LitersRequired=liters;
    }

    //getters
    public String getFirstName() {
        return FirstName;
    }

    public String getSecondName() {
        return SecondName;
    }

    public String getVehicleNo() {
        return VehicleNo;
    }

    public int getLitersRequired() {
        return LitersRequired;
    }
}
```

3.2.4 WaitingList.java

```
/*
referred from below sources:
https://www.programiz.com/dsa/circular-queue
```

```
if(isFull()) {
public static FuelQueue dequeue() {
public static boolean isFull() {
public static boolean isEmpty() {
```

3.3 Javafx Version (Task 4)

3.3.1 FuelStation.java (Main class)

```
package com.example.w1912792_task04;
import java.util.Scanner;
public class FuelStation {
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
}
```

3.3.2 FuelQueue.java

```
package com.example.w1912792_task04;
import java.io.*;
import java.util.Scanner;

public class FuelQueue extends passenger implements Serializable{
    //class attributes
    private static int fuelStock=6600;
    private static int [] FuelIncome=new int[5];
    private static FuelQueue fuelQueue[][]=new FuelQueue[5][6];

    //class methods
```

```
public static FuelQueue[][] getFuelQueue() {
'+PassesngerQueue.getFirstName());
```

```
if (queue[num][col] == null) {
   queue[num][col] =new FuelQueue(Fname, Sname, VehicleNo, liters);
                   setFuelIncome(num, liters);
public static void setFuelIncome(int index,int liters) {
    FuelQueue queue[][]=qetFuelQueue();
```

```
System.out.println(Passenger.getFirstName()+" removed.");
       FuelQueue.setFuelStock(Passenger.getLitersRequired());
public static void setFuelStock(int liters) {
```

```
FuelQueue queue[][]=getFuelQueue();
FuelQueue[][] copyArr=new FuelQueue[5][6]; //copying queue to a new array
//copying queue to new array
for (int row=0;row< queue.length;row++){</pre>
```

```
public static void store data toFile() {
'+queue[row][col].getFirstName()+"\n\tSecond Name:
'+queue[row][col].getSecondName()+"\n\tVehicle No:
    public static void load data fromFile() {
                     fileLine=readFile.nextLine();
```

```
while (true) {
    try {
        System.out.print("Enter fuel amount to add: ");
        new_fuel_count = sc.nextInt();
        if (new_fuel_count < 0) {
            System.out.println("invalid, should be grater than 0.");
            continue;
        }
        break;
    } catch (Exception e) {
        System.out.println("Enter a valid amount.");
        sc.nextLine();//clear input
        continue;
    }
    }
    setFuelStock(new_fuel_count);
}

//110 or IFQ: display fuel income
public static void DisplayFuelIncome() {
        for(int i=0;i<FuelIncome.length;i++) {
            System.out.println("Fuel queue "+(i+1)+" income: "+FuelIncome[i]);
        }
}

//fuel income array Getter
public static int[] getFuelIncome() {
        return FuelIncome;
}
</pre>
```

3.3.3 passenger.java

```
package com.example.w1912792_task04;

public class passenger {
    //class attributes
    private String FirstName;
    private String SecondName;
    private String VehicleNo;
    private int LitersRequired;
    private static int passengerCount=0;

    //class methods
    public passenger(String fName, String sName, String vehicleNo, int liters) {
        this.FirstName=fName;
        this.SecondName=sName;
        this.VehicleNo =vehicleNo;
        this.LitersRequired=liters;
        passengerCount++;
    }

    //getters
    public String getFirstName() {
        return FirstName;
    }

    public String getSecondName() {
        return SecondName;
    }
}
```

```
public String getVehicleNo() {
    return VehicleNo;
}

public int getLitersRequired() {
    return LitersRequired;
}
```

3.3.4 WaitingList.java

```
ackage com.example.w1912792 task04;
  public static boolean isFull() {
```

```
public static boolean isEmpty() {
    return size == 0;
}

//display waiting queue: for javafx
public static String DisplayWaitingQueue() {
    String WaitingQueueDetails="";
    for (int i=0;i< waiting_list.length;i++) {
        if (waiting_list[i]!=null) {
            WaitingQueueDetails += "\n" + (i + 1) + ")";
            WaitingQueueDetails += ("\n\tFirst name: " +
            waiting_list[i].getFirstName());
            WaitingQueueDetails += ("\n\tSecond name: " +
            waiting_list[i].getSecondName());
            WaitingQueueDetails += ("\n\tVehicle No: " +
            waiting_list[i].getVehicleNo());
            WaitingQueueDetails += ("\n\tLiters required: " +
            waiting_list[i].getLitersRequired() + "\n");
            }
            return WaitingQueueDetails;
      }

public static FuelQueue[] getWaiting_list() {
            return waiting_list;
    }
}</pre>
```

3.3.5 FuelStationApplication.java (fxml application)

3.3.6 task04_controller (fxml controller)

```
package com.example.w1912792 task04;
import javafx.stage.Stage;
   private TextField TotalFuelIncome;
   public void switchToViewQueues(ActionEvent event)throws IOException{
```

```
ViewFuelQueue.setText(FuelQueueDetails);
protected void SearchPassenger() {
   FuelQueue queue[][] = FuelQueue.getFuelQueue();
```

```
protected void DisplayFuelIncome() {
   String DisplayPumpIncome="";
```

3.3.7 FXML and CSS files

HomePage.fxml

```
    <?xml version="1.0" encoding="UTF-8"?>

    <?import javafx.scene.control.Button?>
    <?import javafx.scene.control.Label?>
    <?import javafx.scene.layout.AnchorPane?>
    <?import javafx.scene.layout.VBox?>
    <?import javafx.scene.text.Font?>

    <AnchorPane prefHeight="400.0" prefWidth="600.0" styleClass="background" stylesheets="@style.css" xmlns="http://javafx.com/javafx/18"</pre>
```

ViewAllQueues.fxml

SearchPassengers.fxml

```
</font>
    </Label>
    </children>
</AnchorPane>
```

FuelIncome.fxml

Style.css

```
/*common styles*/
.background{
    -fx-background-color:linear-gradient(to right, #2193b0, #6dd5ed);
}
.View_Btn{
    -fx-background-color:#134261;
    -fx-background-radius:25px;
    -fx-text-fill: #fff;
    -fx-cursor: hand;
    -fx-padding:8px 25px;
}
.GoBack_Btn{
    -fx-background-color:#2b1887;
    -fx-background-radius:25px;
    -fx-text-fill: #fff;
```

```
-fx-cursor: hand;
-fx-padding:8px 25px;
}

View_Btn:hover{
-fx-background-color:#eb1887;
}

.GoBack_Btn:hover{
-fx-background-color:#eb1887;
}

.Page_Title{
-fx-font-size:25px;
-fx-font-weight:bold;
}

/*Home_Page_style*/
.Home_Btns{
-fx-background-color: #89f0ae;
-fx-background-color: #89f0ae;
-fx-scale-x:1.5;
-fx-scale-y:1.5;
-fx-scale-y:1.5;
-fx-font-weight:bold;
-fx-cursor: hand;
}

.Home_Title{
-fx-font-size:35px;
}
```