# Ontology Patterns for Complex Activity Modelling

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**Dementia Ambient Care:** Multi-Sensing Monitoring for Intelligent Remote Management and Decision Support

## Outline

- Ambient Assisted Living (AAL)
- Ontologies and Rules for Activity Recognition
  - Obstacles to interoperability / reuse
- Core Activity Pattern
  - Composition and Specialisation
- From Activity Patterns to SPARQL
- Conclusions / Future Directions

## Ambient Assisted Living: Key Challenge

#### Human Activity Recognition

- detect activities of daily living (ADL) for improving the healthcare support for elderly population
  - detect potentially dangerous behaviours

#### How

- multiple sensors are employed
  - e.g. contact sensors, cameras, microphones
- collect and analyse data of different modalities

#### Why

- by combining different modalities we can infer more about the *context*
  - any information that can be used to characterise the situation of an entity

## Using Ontologies in AAL: Core Idea

#### Define formal models that are used to:

- Integrate low-level activities/events
  - Organise activities in hierarchies with properties, e.g. start/end times, agents/actors, temperature, light level, etc.
- Model background knowledge specific to the domain
  - The structure and semantics of the complex activities that are built from atomic or other complex activities

#### High-level Interpretations

- Use of ontology reasoning (e.g. OWL DL reasoning)
- Example (abstract syntax)

```
MakeHotTea = Activity and (hasActor only (Person and (uses some TeaBag) and (uses some Kettle) and (inLocation some Kitchen)))
```

# Limitations of Standard Ontology Semantics in AAL

#### A-temporal reasoning

- Complex activities are defined as the intersection of their constituent parts
- Need for more flexible/expressive solutions
  - e.g. discrimination of sequential / interleaved activities

## Reasoning about existing individuals

- Cannot assert new individuals for composite activities
  - Can only classify existing ones

# Ontologies and Rules

#### Ontologies are combined with rules

- Handle the temporal extension
  - Custom functions, e.g. before, after, etc.
- Express richer semantic relationships
  - Beyond tree-like relations
  - Generate new individuals
    - Caution: Need to handle termination problems

#### **Example (unsafe rule!)**

UseTeaBag(?u1), UseKettle(?u2), NearKitchenBench(?l), contains(?l, ?u1), contains(?l, ?u2)

→ MakeHotTea(?new), start(?new, ?l.start), end(?new, l.end)

## Interoperability / Reuse Obstacles

- The interpretation logic is defined outside the ontologies
  - it is not part of the domain conceptual model
  - it is encapsulated in the implementation
    - e.g. in rules (or in any external module)
- We cannot share knowledge relevant to activity recognition
  - unless specific implementation details are made available
    - e.g. how new named individuals are asserted

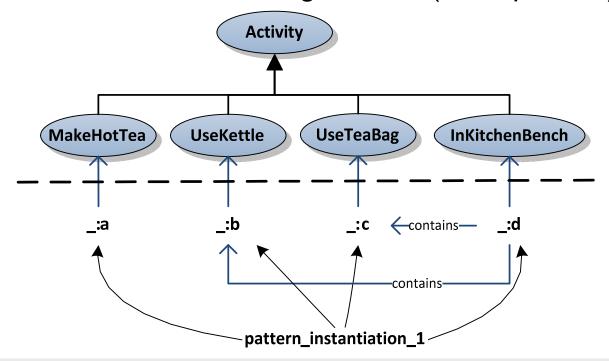
## Activity Patterns: Benefits

#### Formally capture the structure of complex activities

- Promote a well-defined description of patterns for detection
- Achieve a high degree of interoperability

#### How

- Introduce a level of abstraction (vocabulary) for describing the context that defines complex activities
- Need to define relations among classes (meta-pattern)



## We propose

- 1.Core Activity Pattern (DnS/DUL)
- 2.Two instantiations to handle different aspects
  - Specialisation
  - Composition
- 3.Transformation procedure into SPARQL rules

# Core Activity Pattern

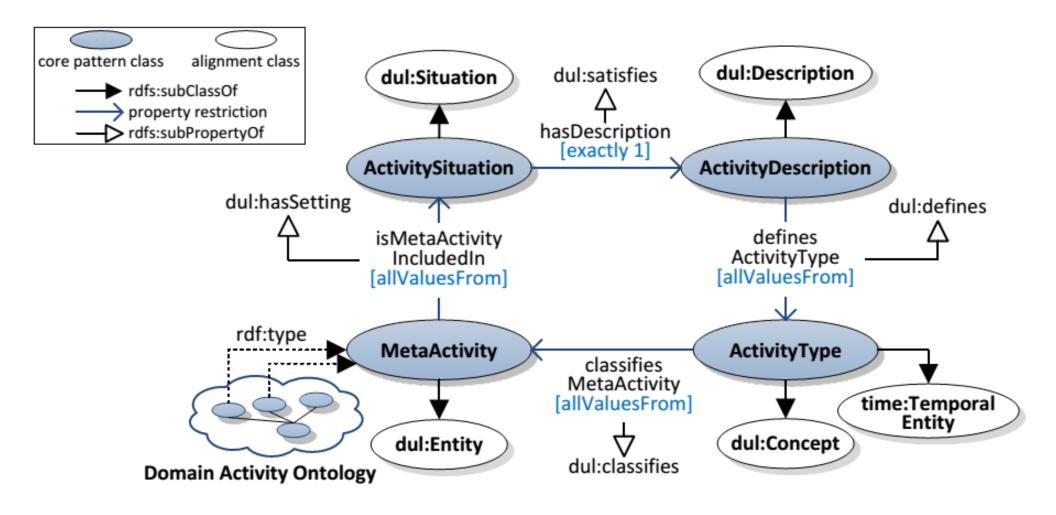
- Vocabulary for defining contextualised views on complex activities in terms of
  - the activity types that are involved
  - temporal relations among activity types
- Treats domain activity classes as individuals
  - Allows property assertions among activity types (punning)
- Follows the conceptual model of DUL
  - Specialisation of the Descriptions and Situations (DnS) pattern

# Core Activity Pattern

#### Basic DnS building blocks

- Situation
  - A set of assertions
- Description
  - Uses DUL Concepts to define interpretations (views) on Situations
- Basic Core Activity Pattern building blocks
  - Activity Situation: the set of domain activity classes that are involved in a instantiation
  - Activity Description: Creates a view on an Activity Situation by defining Activity Types and their relations (the context)
  - Activity Types: DUL Concepts that classify domain activity classes

# Core Activity Pattern



## Two Instantiations

## Specialisation Pattern

- Conceptual model for the specialisation of existing activity individuals in the activity domain hierarchy
  - define additional instance class membership relations

## Composition Pattern

Conceptual model for the assertions of <u>new</u> activity instances

# Specialisation Pattern

- How an activity can be further specialised in the activity hierarchy
  - Contextual dependencies
  - Temporal relations
- Example
  - "NightBedExit" activity
    - An "OutOfBed" activity that happens during a "NightSleep"
    - The "OutOfBed" is further specialised in the "NightBedExit" activity class

# Specialisation Activity Types

#### ContextType

- Classifies the domain activity classes that comprise the activity context
- e.g. OutOfBed, NightSleep

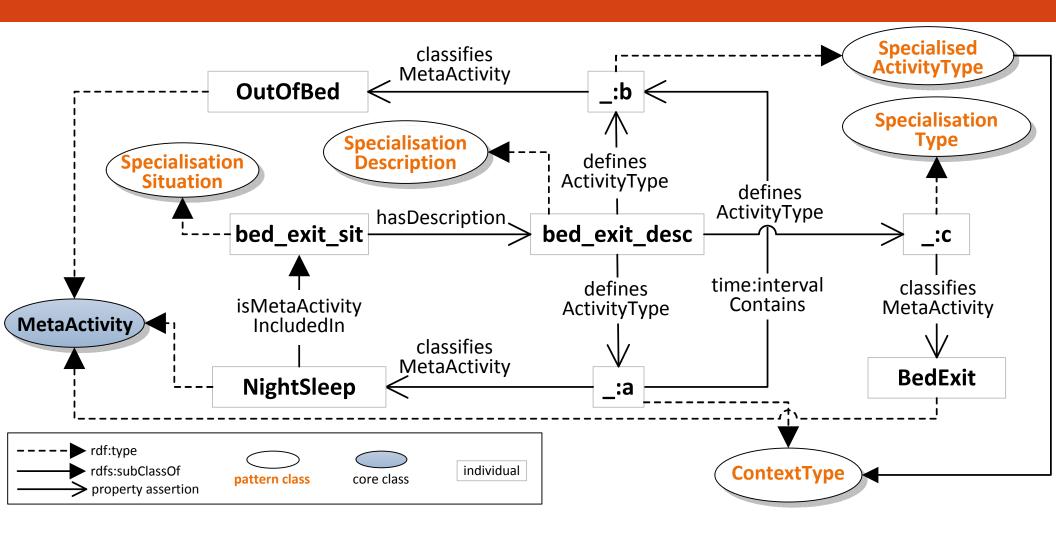
#### SpecialisedActivityType

- Classifies the domain activity class whose instance needs to be specialised
- e.g. OutOfBed

#### SpecialisationType

- Classifies the domain activity class of the derived specialisation
- e.g. BedExit

# Bed Exit Example



- ContextType: OutOfBed, NightSleep
- SpecialisedActivityType: OutOfBed
- SpecialisationType: BedExit

## Composition Pattern

#### A new activity is derived based on

- The aggregation of other activities (sub-activities)
- Temporal relations

#### Example

- "Nocturia" activity
  - When a "BedExit" activity contains an "InBathroom" activity
    - Neither the "BedExit" nor the "InBathroom" activity can be specialised as a "Nocturia" activity
  - Need to assert a new individual
    - start time: start time of BedExit
    - end time: end time of InBathroom

# Composition Activity Types

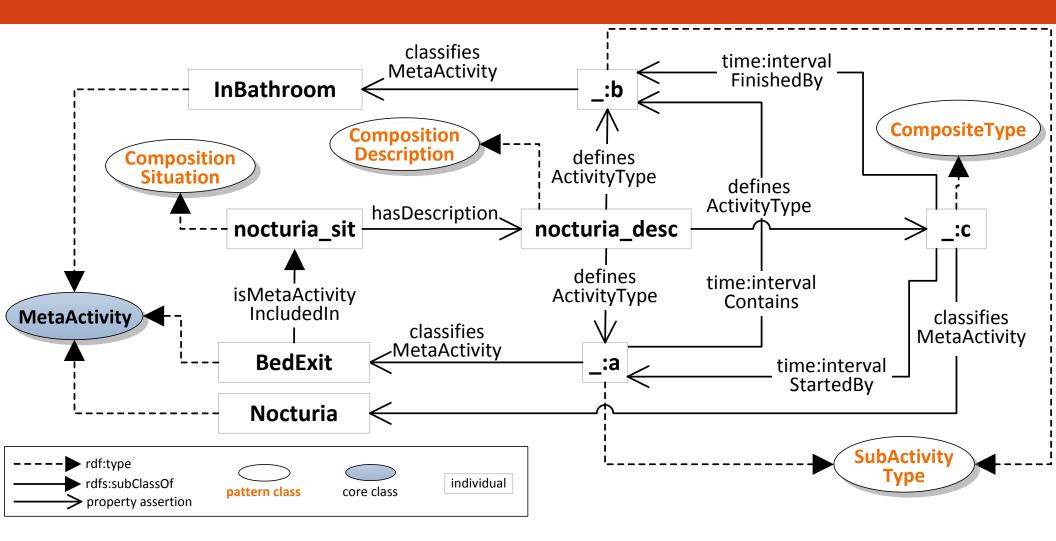
#### CompositeType

- Classifies the complex activity to be inferred
- e.g. Nocturia

## SubActivityType

- Classifies the sub-activity classes
- e.g. BedExit, InBathroom

# Nocturia Example

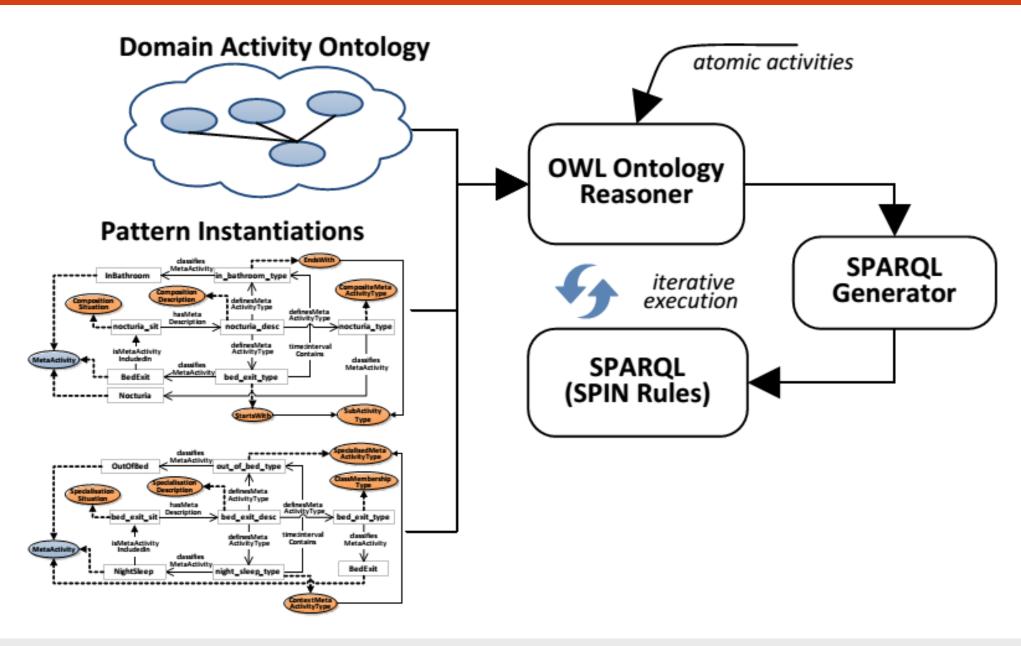


- CompositeType: Nocturia
- SubActivityType: BedExit, InBathroom

## From Patterns to SPARQL

- The patterns provide the structure and the semantics for activity detection
  - The encapsulated semantics can be shared across applications with similar scopes
- The way the semantics will be finally used depends on the implementation framework
  - Rules (Jena, SPARQL, SWRL ...)
  - Model behavioural profiles
    - compare behaviours
    - learn new behaviours
  - **—** ...
- A proof-of-concept implementation
  - A "compiler" for generating dynamic SPARQL rules (CONSTRUCT query graph patterns)

## Architecture



## BedExit SPARQL rule

```
CONSTRUCT {
  ?y a BedExit; //SpecialisationType
    isSpecialisedBy ?x.
WHERE {
  ?x a NightSleep; //ContextType
    hasStartTime ?st1;
    hasEndTime ?et1;
    hasActor ?p.
  ?y a OutOfBed; //SpecialisedType
    hasStartTime ?st2;
    hasEndTime ?et2;
    hasActor ?p.
  FILTER(:contains(?st1, ?et1, ?st2, ?et2))
```

# Nocturia Composition Rule

```
CONSTRUCT {
  ?new a Nocturia; //CompositeType
    hasStartTime ?st1;
    hasEndTime ?et2;
    hasActor ?p;
    hasSubActivity ?x;
    hasSubActivity ?y.
WHERE {
  ?x a BedExit; //SubActivityType
    hasStartTime ?st1;
    hasEndTime ?et1;
    hasActor ?p.
  ?y a InBathroom; //SubActivityType
    hasStartTime ?st2:
                                           Always returns the same URI for the
    hasEndTime ?et2;
                                           same pair of ?x and ?y
    hasActor ?p.
  FILTER(:contains(?st1, ?et1, ?st2, ?et2))
  BIND(:newURI(?x, ?y) as ?new)
```

## Conclusions

- Allow the formal representation of activity interpretation models
  - Contextual dependencies
  - Temporal relations
- Core Activity Pattern
  - Extension of the DnS implementation in DUL
  - Two instantiations
    - Specialisation
    - Composition
- Implementation using dynamically generated SPARQL rules

## **Future Directions**

- Enhance the semantics of the activity patterns to conceptually represent
  - Cardinality conditions
    - e.g. more than 2
  - Negation (NAF)
  - The presence of an activity type
    - e.g. EXISTS
  - Spatial relations
- Provide an API for pattern instantiations
  - Sesame, Jena
  - Pattern transformations