

core::matrix

```
template <class T, class Allocator = allocator<T> > class matrix;
```

Member types

| member type | definition | notes |
|------------------------|--|-----------------------------------|
| value_type | The first template parameter (T) | |
| allocator_type | The second template parameter (Allocator) | defaults to: allocator<T> |
| scalar_type | scalar<T, Allocator> | |
| const_scalar_type | const scalar_type | |
| vector_type | vector<T, Allocator> | |
| const_vector_type | const vector_type | |
| reference | value_type& | |
| const_reference | const value_type& | |
| pointer | value_type* | |
| const_pointer | const value_type* | |
| iterator | a bidirectional iterator to value_type | convertible to: const_iterator |
| const_iterator | a bidirectional iterator to const value_type | |
| reverse_iterator | a bidirectional reverse iterator to value_type | |
| const_reverse_iterator | a bidirectional reverse iterator to const value_type | |
| size_type | an unsigned integral type that can represent any non-negative value of difference_type | usually the same as size_t |
| difference_type | a signed integral type | usually the same as ptrdiff_t |

Member functions

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|---------------|--|
| (constructor) | Construct matrix (public member function) |
| (destructor) | Matrix destructor (public member function) |
| operator= | Assign content (public member function) |

Iterators:

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|----------|---|
| begin | Return iterator to beginning (public member function) |
| end | Return iterator to end (public member function) |
| rbegin | Return reverse_iterator to reverse beginning (public member function) |
| rend | Return reverse_iterator to reverse end (public member function) |
| cbegin | Return const_iterator to beginning (public member function) |
| cend | Return const_iterator to end (public member function) |
| crbegin | Return const_reverse_iterator to reverse beginning (public member function) |
| crend | Return const_reverse_iterator to reverse end (public member function) |
| vbegin | Return iterator to begin row (public member function) |
| vend | Return iterator to end row (public member function) |
| rvbegin | Return reverse_iterator to reverse begin row (public member function) |
| rvend | Return reverse_iterator to reverse end row (public member function) |
| cbegin | Return const_iterator to begin row (public member function) |
| cvend | Return const_iterator to end row (public member function) |
| crvbegin | Return const_reverse_iterator to reverse begin row (public member function) |
| crvend | Return const_reverse_iterator to reverse end row (public member function) |

Capacity:

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|-----------|--|
| empty | Test whether container is empty (public member function) |
| dimension | Return dimension (public member function) |
| columns | Return columns (public member function) |
| rows | Return rows (public member function) |
| area | Return area (public member function) |

| | |
|-----------------------|--|
| <code>row_size</code> | Return row size (public member function) |
| <code>size</code> | Return size (public member function) |
| <code>max_size</code> | Return maximum size (public member function) |

Element access:

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|-------------------------|--|
| <code>operator[]</code> | Access element (public member function) |
| <code>at</code> | Access element (public member function) |
| <code>data</code> | Access data (public member function) |
| <code>scalar</code> | Return the specified scalar (public member function) |
| <code>vector</code> | Return the specified vector (public member function) |

Modifiers:

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|---------------------------|---|
| <code>assign</code> | Assign a new matrix (public member function) |
| <code>create</code> | Create a matrix without copying the data (public member function) |
| <code>fill</code> | Fill matrix with specified value (public member function) |
| <code>linear_fill</code> | Fill matrix with linear gradient values (public member function) |
| <code>value</code> | Set matrix elements with specified value (public member function) |
| <code>linear_value</code> | Set matrix elements with linear gradient values (public member function) |
| <code>generate</code> | Generate values for matrix with function (public member function) |
| <code>remap</code> | Map source data to a matrix (public member function) |
| <code>reshape</code> | Changes the shape of the matrix without copying the data (public member function) |
| <code>swap</code> | Swap content (public member function) |
| <code>clear</code> | Clear content (public member function) |

Operations:

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|-------------------------|---|
| <code>operator+=</code> | Add a value or matrix (public member function) |
| <code>operator-=</code> | Subtract a value or matrix (public member function) |

| | |
|-----------------------------|---|
| <code>operator*=</code> | Multiply a value or matrix (public member function) |
| <code>operator/=</code> | Divided by a value or matrix (public member function) |
| <code>operator&=</code> | And a value or matrix (public member function) |
| <code>operator^=</code> | Xor a value or matrix (public member function) |
| <code>operator =</code> | Or a value or matrix (public member function) |

Observers:

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| <code>get_allocator</code> | Get allocator (public member function) |
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Non-member function overloads:

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| <code>operator+</code> | Matrix addition (public member function) |
| <code>operator-</code> | Matrix subtraction (public member function) |
| <code>operator*</code> | Matrix multiplication (public member function) |
| <code>operator/</code> | Matrix division (public member function) |
| <code>operator&</code> | Matrix and (public member function) |
| <code>operator^</code> | Matrix xor (public member function) |
| <code>operator </code> | Matrix or (public member function) |
| <code>operator<</code> | Matrix less than (public member function) |
| <code>operator></code> | Matrix greater than (public member function) |
| <code>operator<=</code> | Matrix less than or equal to (public member function) |
| <code>operator>=</code> | Matrix greater than or equal to (public member function) |
| <code>operator==</code> | Matrix equal to (public member function) |
| <code>operator!=</code> | Matrix not equal to (public member function) |