MonoBehaviour

DentedPixel.LTExamples.Testing UnitTests

+ cube1
+ cube2
+ cube3
+ cube4
+ cubeAlpha1
+ cubeAlpha2
- eventGameObjectWasCalled
- eventGeneralWasCalled
- lt1Id
- lt2
- lt3
- lt4
- groupTweens
- groupGOs
- groupTweensCnt
- rotateRepeat
- rotateRepeatAngle
- boxNoCollider
- timeElapsedNormalTimeScale
- timeElapsedIgnoreTimeScale
- pauseTweenDidFinish

- Awake()
- Start()
- cubeNamed()
- timeBasedTesting()
- lotsOfCancels()
- pauseTimeNow()
- rotateRepeatFinished()
- rotateRepeatAllFinished()
- eventGameObjectCalled()
- eventGeneralCalled()