

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class GeneralSimpleUI {
        + button
        - Start()
    }
    MonoBehaviour <|-- GeneralSimpleUI
```

The diagram shows a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'GeneralSimpleUI' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment contains '+ button', and the bottom compartment contains '- Start()'. A blue arrow with an open triangular head points from the top of the 'GeneralSimpleUI' class to the bottom of the 'MonoBehaviour' class, indicating inheritance.

GeneralSimpleUI

+ button

- Start()