CS 319 / Object-Oriented Software Engineering Term Project:

"Mastering Bilkent"
Analysis Report

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1. Introduction

Mastering Bilkent is intended to develop a virtual environment which is a study tool for students in general. It is a desktop application that offers an open online courses for Bilkent University and this project will be implemented in Java language.

1.1 Purpose:

Main purpose of this application is to help students to understand course material better by studying documents, watching videos, listening audio files, solving quizzes. Furthermore, Mastering Bilkent allows instructors to deliver out-of-class materials to their students in a well organized and planned manner.

1.2 Other Details

Further details about the Mastering Bilkent will be given in the overview section below. In this report, after overview section there are functional, non-functional and pseudo requirement sections of the system. There are also scenarios, use cases models, object models, dynamic models, and user interface instances about *Mastering Bilkent.* There is also a glossary section so as to help the reader to understand important terms about the project in a better way.

2. Overview

Mastering Bilkent is an educational desktop application that allows academic staffs and students to share different kinds of information and documentation related to particular courses. Students are not always in their best moods to fully focus on the lectures, or they might miss some lectures due to some inadvertent inconveniences. Same conditions go for instructors and lecturers too. Nevertheless they have followed the lectures completely, students might need some extra work to fully comprehend, and lecturers might want to upload some extra documentation related to course for students who prefer to enroll. Mastering Bilkent aims to bring innovative solutions and opportunities up for users.

2.1 User Options

There are 2 different sign up options to *Mastering Bilkent:* Sign up as Instructor or Student. For signing up, both options have common features such as name, age, phone number and location. However, they are different than each other in terms of e-mail confirmation. In the student option, any valid e-mail address is accepted by the system, and confirmation mail will be sent to there by the system. But in the Instruction option, only Bilkent Webmail e-mail addresses are

accepted and confirmation code will be sent to that mail, so as to make sure that instructor signing up is an academic staff of the Bilkent university.

2.2 Courses

One of the essential features of *Mastering Bilkent* are courses.

2.2.1 Course Visibility

An instructor can open a course with public and private options. Public course is a course that can be seen and also registered by any user of *Mastering Bilkent.* As for private course, the instructor sets a class key to the course, and sends this key to the students that s/he wants to. Private courses can be seen by any user, however only those who have the correct class key can register to these courses.

2.2.2 Course Contents

A course's instructor is able to add videos, audio files, text files or quizzes to the course page. S/he can also delete them too. A student can view the text based documents, attend the quiz and watch videos which will be described later in this report.

Quiz: An instructor can put a quiz with two modes: Exercise and assignment. In the exercise mode, students can solve the quiz any number of times they want, and their score will not be sent to the instructor. However, in the assignment mode, the instructor will decide the number of times the quiz can be solved, and also can set a prescription time too. Further, the scores of quizzes that are in assignment mode will be sent to the instructor.

Documents: Instructor can upload text based documents and students can view/ download.

Video/Audio File: Video and audio files are supplementary materials which are uploaded by instructor and viewed by students.

3. Functional / Non functional / Pseudo Requirements:

3.1 Functional Requirements:
3.1.a) All users shall have a profile page which they can update or modify:
Profile pages shall have profile pictures, contact addresses, departments, and other information specified by the user. Additionally, if it is a student's profile page, it shall show the courses taken by that student. Otherwise if it's an instructor's profile page, it should show the courses given by that instructor.

3.1.b) Instructors shall be able to start/finish a course and set the course to private or public mode:

A public course shall be seen and be registered by any student. A private course shall also be seen by any student but shall not register without the key which is determined by the instructor.

3.1.c) Instructors shall upload video, audio, or text files to course pages that they have created:

Instructors also shall be able to prepare a quiz using *Mastering Bilkent*'s own quiz-preparation system. Instructors shall also be able to delete the aforementioned files that s/he uploaded to course page. Students shall attend the quiz according to quiz's mode.

3.1.d) Quiz preparation system shall have three subsections:

> **3.1.d.1)** One of the subsections is textual question part, in which the instructor types the question in.
>
> **3.1.d.2)** Another subsection is answer part. Answer part shall have two options to be selected by instructor: text or multiple choice. If the instructor selects the text option, the student should give a text-based answer. If the instructor selected the multiple choice option, s/he shall fill in the choices as s/he desires, and specify the correct answer. The student shall give an answer by choosing one of the choices.
>
> **3.1.d.3)** Lastly, the third subsection of quiz preparation system shall be mode selection section. This section contains two modes: assignment quiz and exercise quiz. If the instructor sets the quiz to assignment mode, which is eligible only if the course is private, instructor will be allowed to set the due date, and also the scores of students shall be sent to the instructor. Also, if the instructor sets the quiz to exercise mode, which is doable whether the course is public or private, there shall not be a due date and the scores of students shall not be sent to the instructor.

3.1.e) Users can view all courses by clicking "View All Courses" button, and search for courses with the search bar

3.2 Non-functional Requirements

3.2.a) The system shall be updated in real-time:
This means, for instance, whenever an instructor uploads a document to his/her course page, the course page shall be updated coherent with real-time.

3.2.b) User interface shall be user-friendly so that students and instructors will have no struggle to communicate with the system.

3.3 Pseudo Requirements

3.3.a) The database server shall work with SQL and MySQL.
3.3.b) Java shall be used as programming language.
3.3.c) UI shall be intended to implement with JavaFX library.
3.3.d) English shall be the main language of *Mastering Bilkent.*

4. Scenarios

4.1 Instructor1 decides to open a new course. He does so by entering the course name and setting the course to the public mode. Then he starts to fill up his course page. Instructor2 decides to open a new course. He also enters the course name but sets the course to private mode, and sets a class key. Then he sends this key to the students that he wanted to see, excluding Student1. He too starts to fill the course page as he desired.Student1 looks for courses to register. He sees the courses opened by Instructor1 and Instructor2. He can see the course contents opened by Instructor1 but cannot see the contents of the course opened by Instructor2.He registers to the course opened by Instructor1 without any problems. However, when he also attempts to register to the course opened by Instructor2, he realizes that he can't register since he doesn't have the class key.

4.2 Instructor uploads a quiz to his course by setting it to the assignment mode, and entering the questions and due date. The course page sends notification to all students who are registered to that course.Students take the quiz. After that, their results are sent to the instructor.After due date, the assignment quiz automatically turns into an exercise quiz. So after, due date the students can still take the quiz, but their results will not be sent to the instructor and they will not be graded.If instructor wishes she/he can delete the quiz at any point.

4.3 Student1 decides to watch a video that solves a problem. Student1 logs in the system after opening the desktop application and clicking the button of login where the

application will remember Student1's login information and directing him to the main page where all the registered courses of the Student1 is listed. Student1 then clicks one of listed courses and gets into it. Now Student1 is observing a list of contents of that course which instructor of that course has uploaded and set visible. By scrolling down Student1 finds the video which Student1 wants to study and by clicking on the name of the video Student1 open and watches it. At any point Student1 can decide and close the video player and keep browsing the other contents it that course.

5. System Models

5.1 Use Case Model
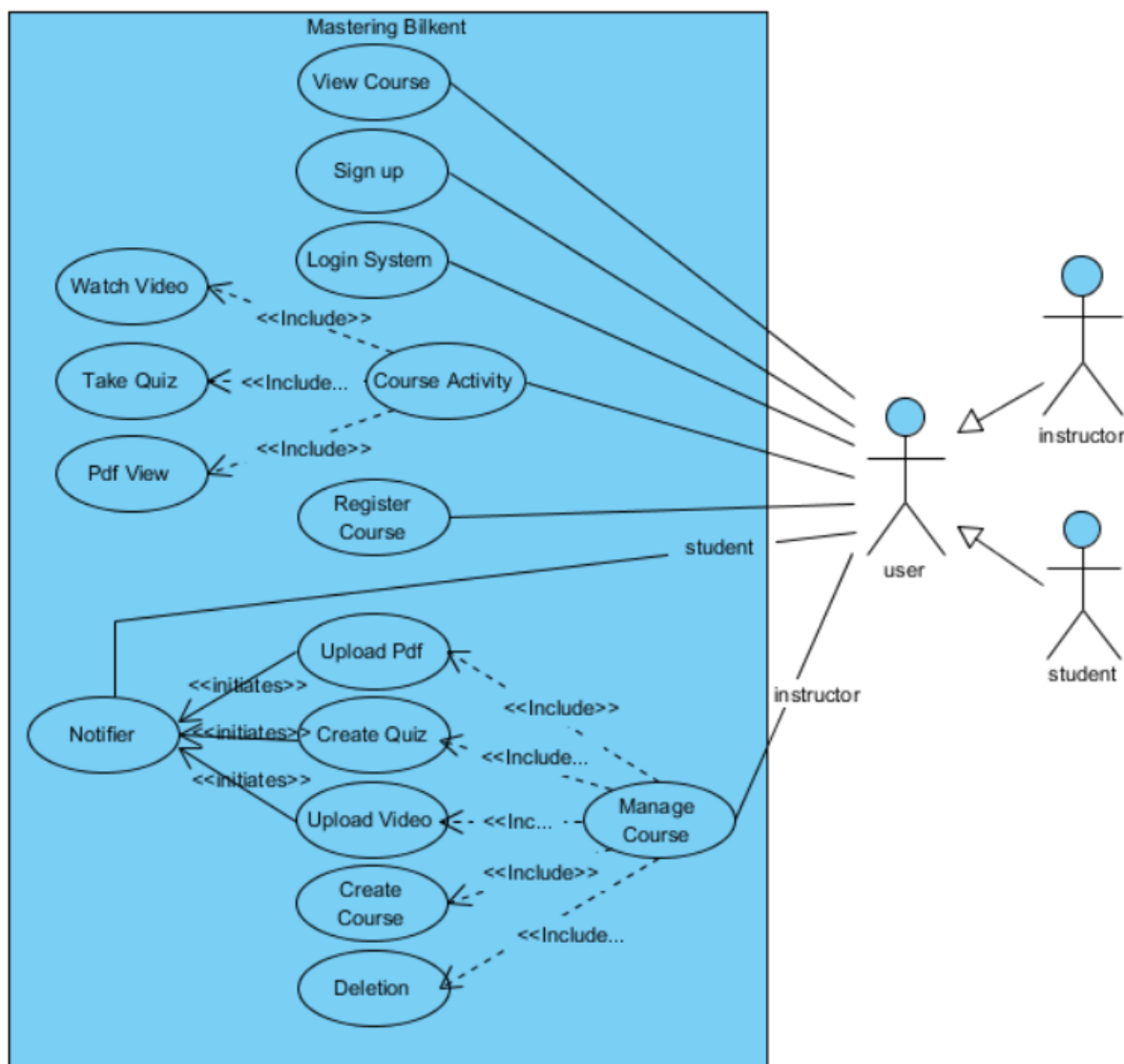
5.1.1) Use Case 1

Actors: User (Students / Instructors)

Event: Sign Up

Entry Condition: Push Sign Up Button

Exit Condition: Push Save Button

Main Flow Events:

*Participant pushes sign up button in order to register system.

*Participant actor enters required information.

*Sign Up responses regardingly and sign up's the user.

5.1.2) Use Case 2

Actors: User (Students / Instructors)

Event: Login

Entry Condition: Push Login Button

Exit Condition: Push Logout Button

Main Flow Events:

*Participant pushes login button in order to enroll system.

*Login System responses regardingly and actors shall access the system.

5.1.3) Use Case 3

Actors: User (Students / Instructors)

Event: Viewing Course Contents

Entry Condition: Push View Course Button

Exit condition: Push Home, Profile, Settings, Explore Other Courses or Go to Course Contents which is determined by the instructor

Main Flow Events:

*Participant pushes View Course button in order to go to the Course Home Page.

*View Course System responses regardingly and actors shall access the private/public course's home page and contents if course is registered or public.

5.1.4) Use Case 4

Actors: User (Students)

Event: Register Course

Entry Condition: Push Register Course Button

Exit Condition: System will exit after registering relevant course or display warning message

Main Flow Events:

*Participant shall search for the course and go to its home page by Use Case 3.

*In home page of the relevant course there shall be a "Register" button if course is not be enrolled yet.

*Student shall register a course by just clicking the register or after registering s/he enter the class key and then enroll.

*Register Course system shall respond and student's enrollment will be stored in the course's database if there is no condition that affects student's registration.

5.1.5) Use Case 5

Actors: User (Students / Instructors)

Event: Course Activity

Entry Condition: Viewing Course Contents (Use Case 3)

Main Flow Events:

*Course Activity System shall respond to the user according to the requirements below:

    *Participant shall view the text based documents of the course.

    *Participant shall watch videos related to the course.

    *Participant shall take a quiz.

5.1.6) Use Case 6

Actors: User (Instructors)

Event: Manage Course

Entry Condition: Push Manage Courses Button

Main Flow Events:

*An instructor shall:

    *create a brand new course

    *delete an existing course that s/he created

    *upload text based documents to the course's home page

    *upload video to the course's home page

    *create a quiz as described in functional requirements section.

*Manage course system shall respond according to the instructor's requirements.

5.1.7) Use Case 7

Actors: User (Students)

Event: Notifier

Entry Condition: None

Main Flow Events:

*Students that are enrolled a particular course shall be notified by the basic notifier system when course has change.
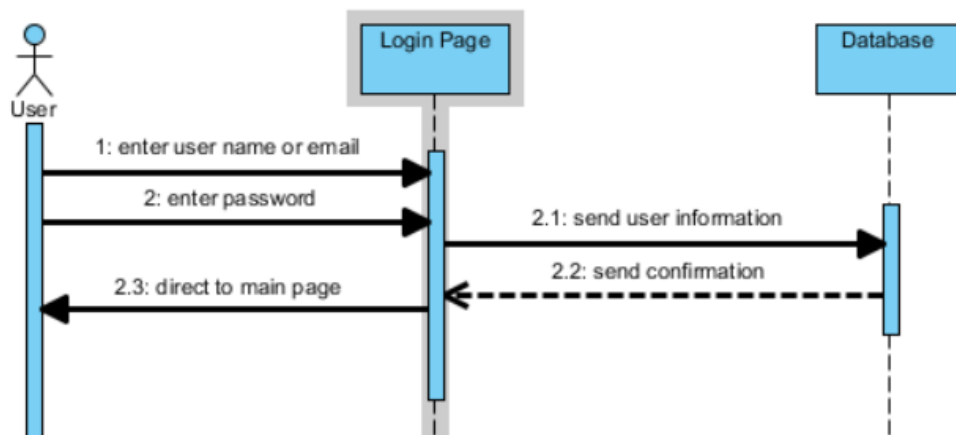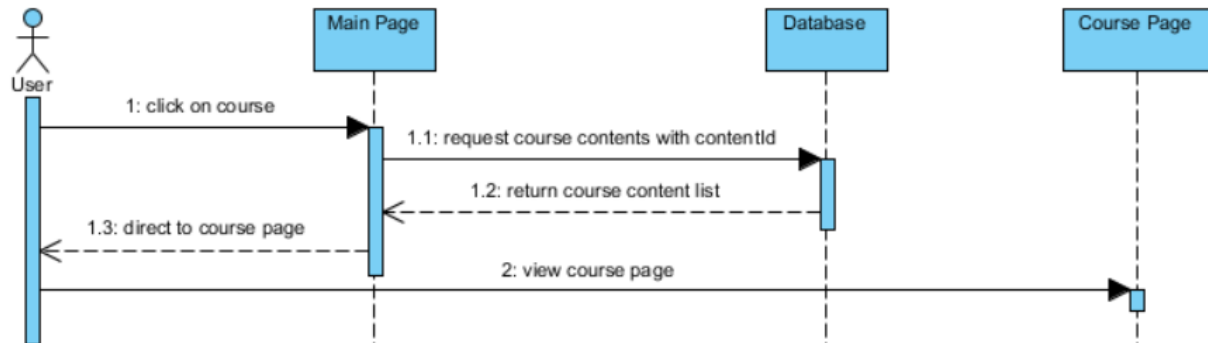
## 5.2 Dynamic Model

5.2.1) Sign Up

sd Sign Up

	Sign Up Page	Database	Login Page
User			

1: Enter Name

2: Enter Surname

3: Enter E-mail

3.1: Prompt E-mail validity

4: Choose Password

5: Re-enter password

5.1: Prompt password validity

6: Enter Institution

7: Enter Address

8: Confirm

8.1: Send User Info

8.2: Send Confirmation

8.3: Direct Login Page

9: View Login Page
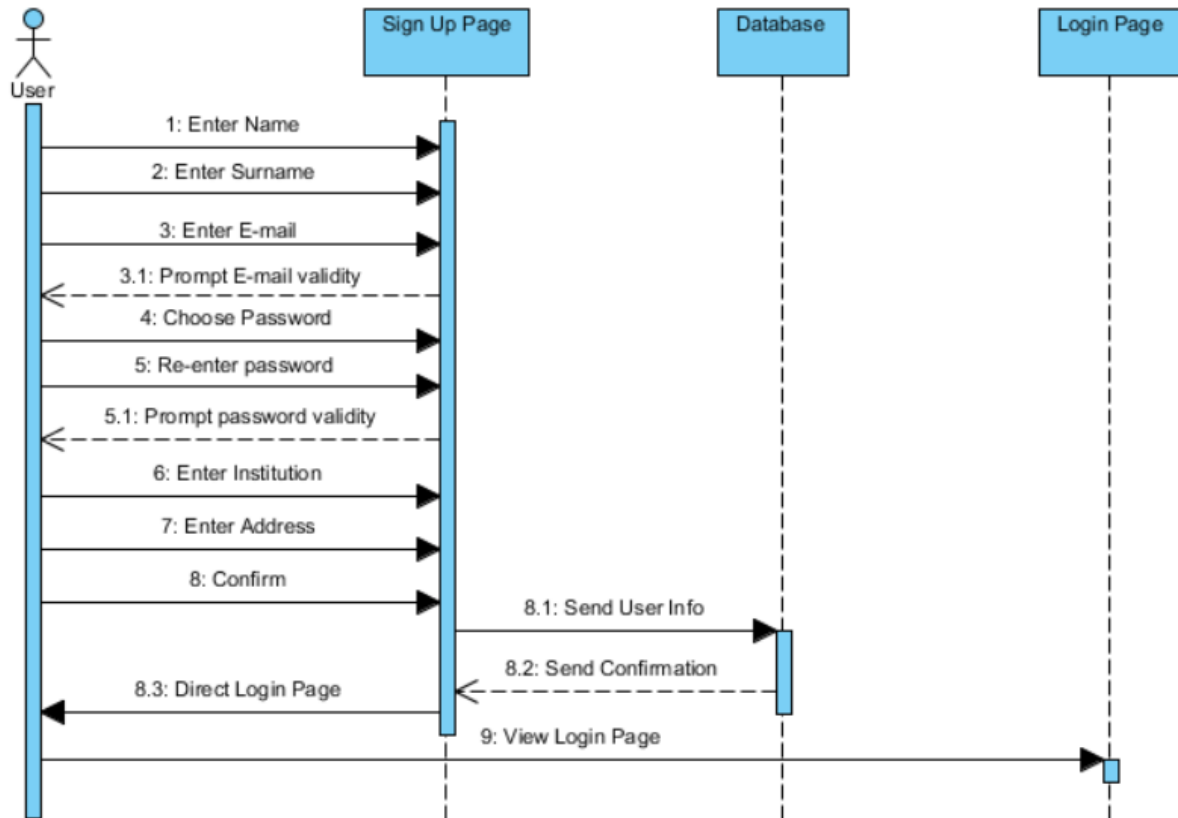
5.2.2) Login

sd Login System

	Login Page	Database
User		

1: enter user name or email

2: enter password

2.1: send user information

2.2: send confirmation

2.3: direct to main page

5.2.3) View Course Content

sd Viewing Course Contents

5.2.4) Register Course

sd Course Registration System
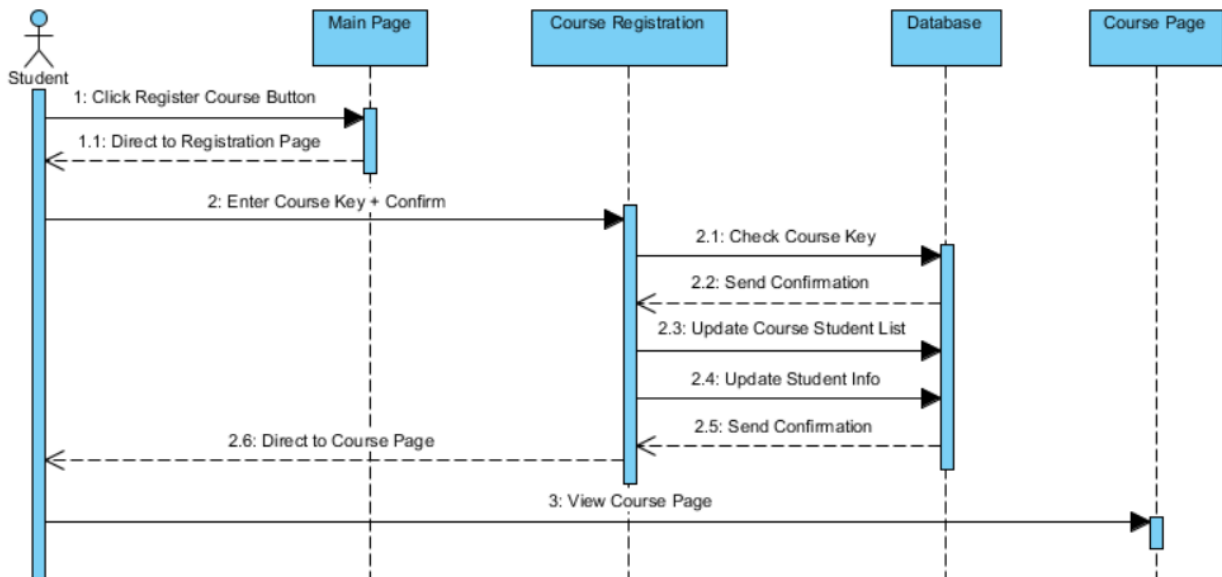
5.2.5) Course Activity

5.2.5.1) Take Quiz
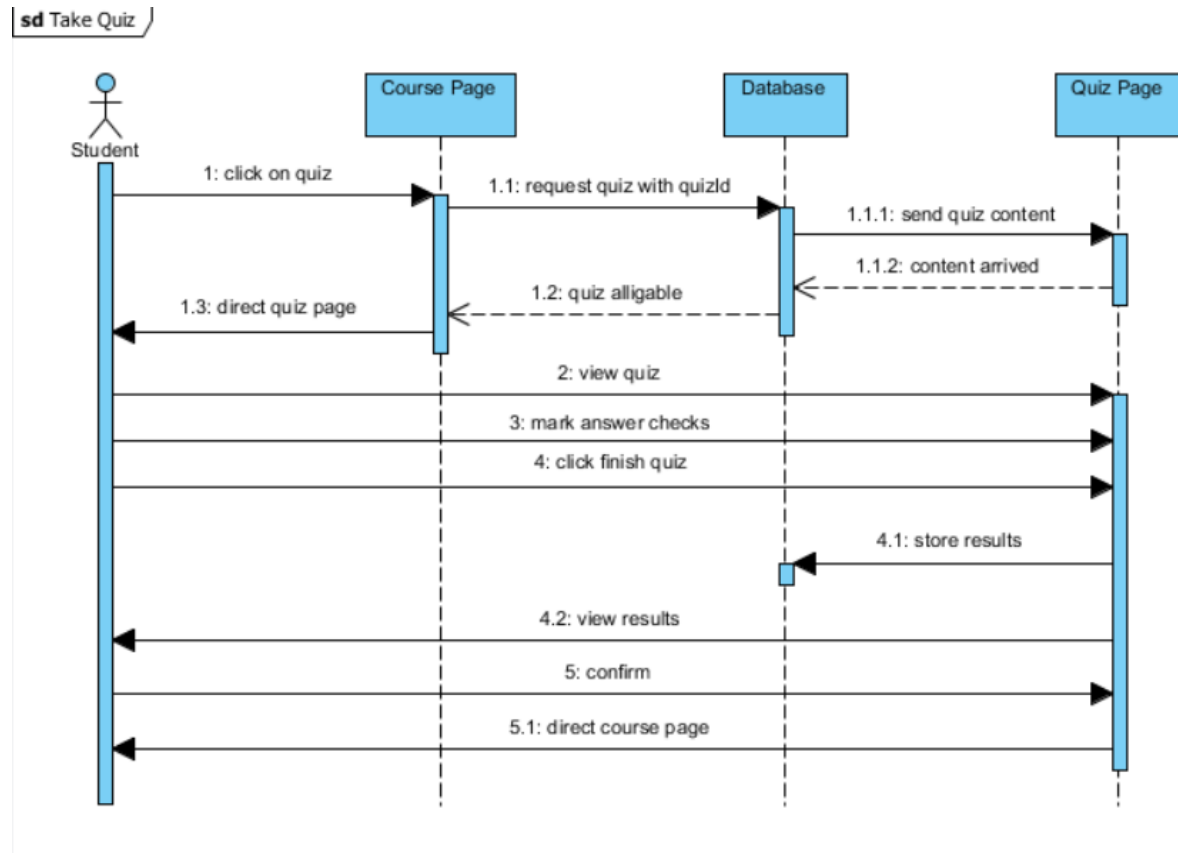
5.3)Class and Object Model

5.3.1) Class Model

<<entity>> Role			<<entity>> User			<<entity>> Content			<<entity>> ContentType
+role()	*	*	-userName -userId	1..*	*	-contentName -contentId	*	1	+type()

5.3.2) Object Model

a <<entity>> Content
-contentName -contentId

Content		Content		Content		Content
Quiz		Pdf		Video		Audio
Content Type		Content Type		Content Type		Content Type

<<entity>> User
-userName -userId

User		User
Instructor		Student
Role		Role
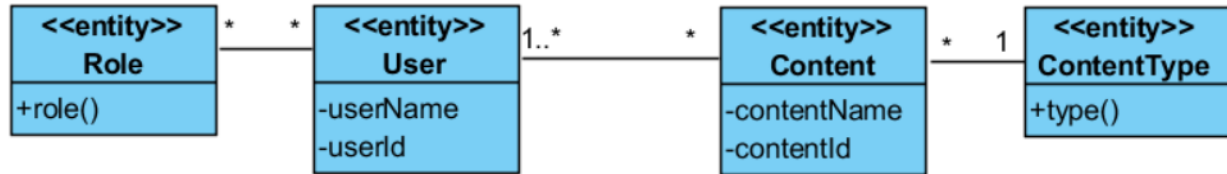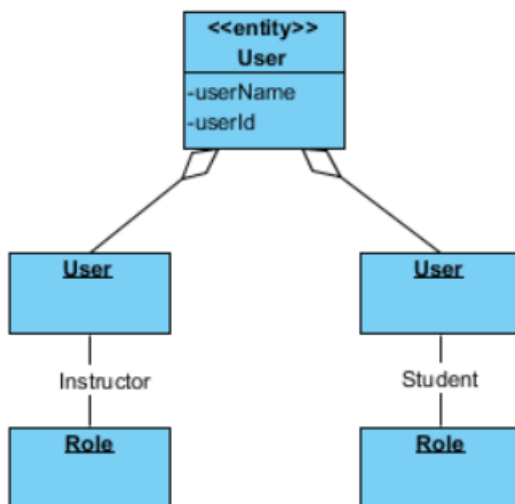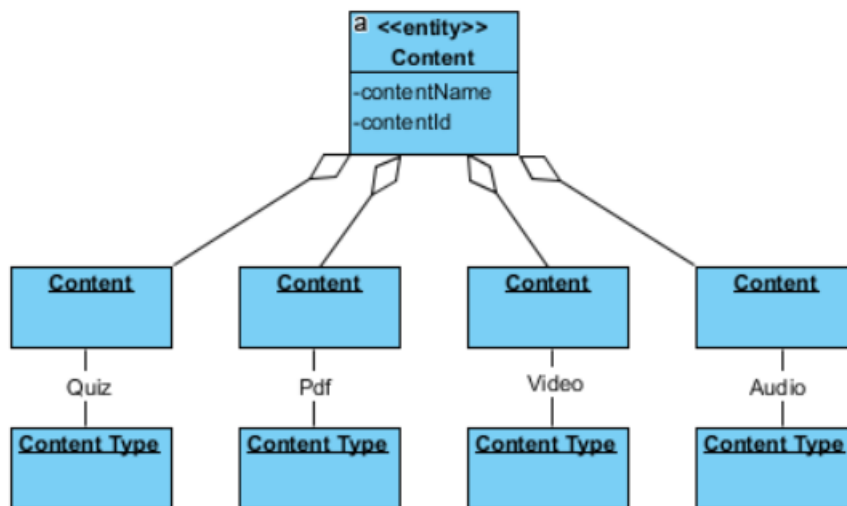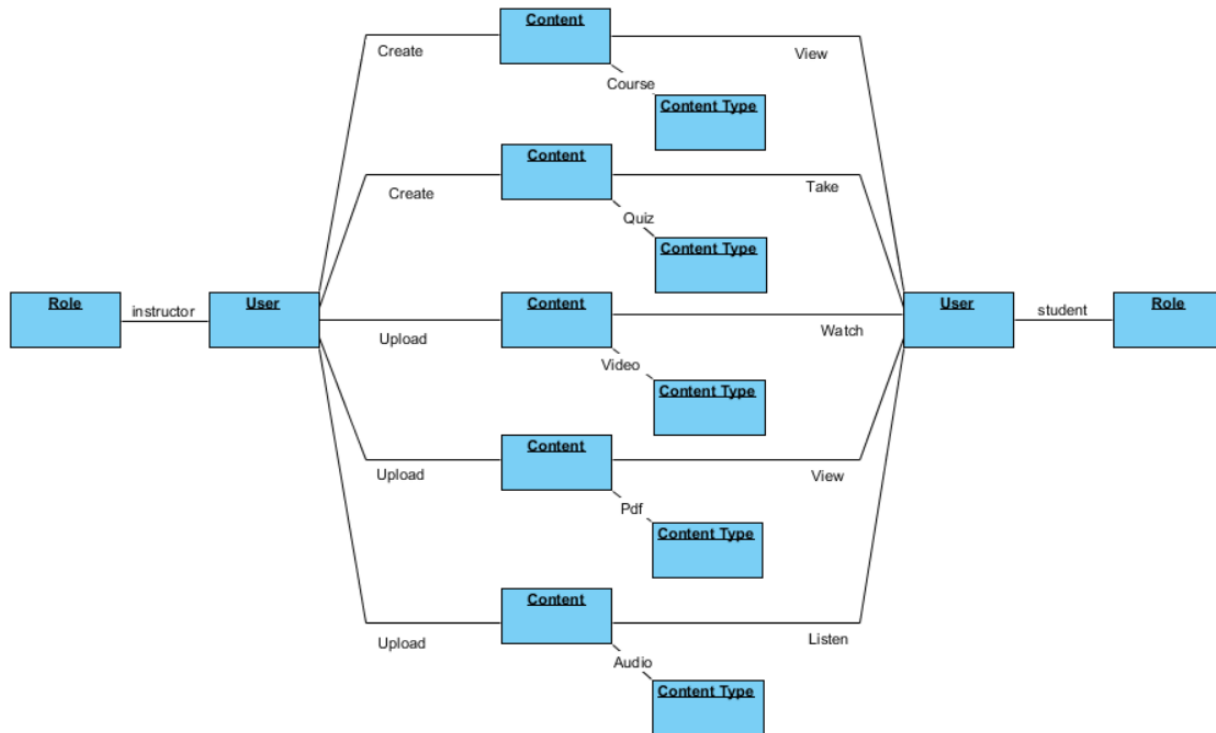
6) Glossary

User: User is a member of the system that can have one of the below roles.

>   **Student:** Student is a member of *Mastering Bilkent* that can register the courses, see the content of the registered courses, and solve the quizzes in those courses.

>   **Instructor:** Instructor is responsible for starting courses and managing them. An instructor can set the course to private or public. Instructor is able to put audio, video, and text files to the course, and also prepare quizzes for the course.

Course: Course is responsible for holding course contents that is uploaded by Instructor. It also displays course contents to registered students and instructor.

>   **Public:** A public course is a course that can be seen and registered by any user of *Mastering Bilkent.*

>   **Private:** A private course is a course that can be seen but cannot be registered by any user. In order for a user to register a private course, s/he must have the enrollment key which is specified by the Instructor.

>   **Enrollment Key:** Enrollment key is a tool for private courses to let only those who have it enroll to course. It is specified by the instructor and sent to the students who are desired to be seen in the course by instructor via e-mail.

Content: Content is a course material that is uploaded/prepared by the instructor to the course. There are four sort of content that can be uploaded/prepared to the course.

> **Quiz:** Quiz is a course content that is prepared inside the system (not uploaded from outside). It's purpose is to let instructor evaluate students' success and let students exercise about the course.It can be set into exercise or assignment modes by instructor.
>
> **Text Based Document:** A document uploaded into course by Instructor. It can be in .pdf, .docx, or .odt formats.
>
> **Audio & Video Files:** These files too uploaded into course by Instructor. They use certain APIs to show their contents to the students.
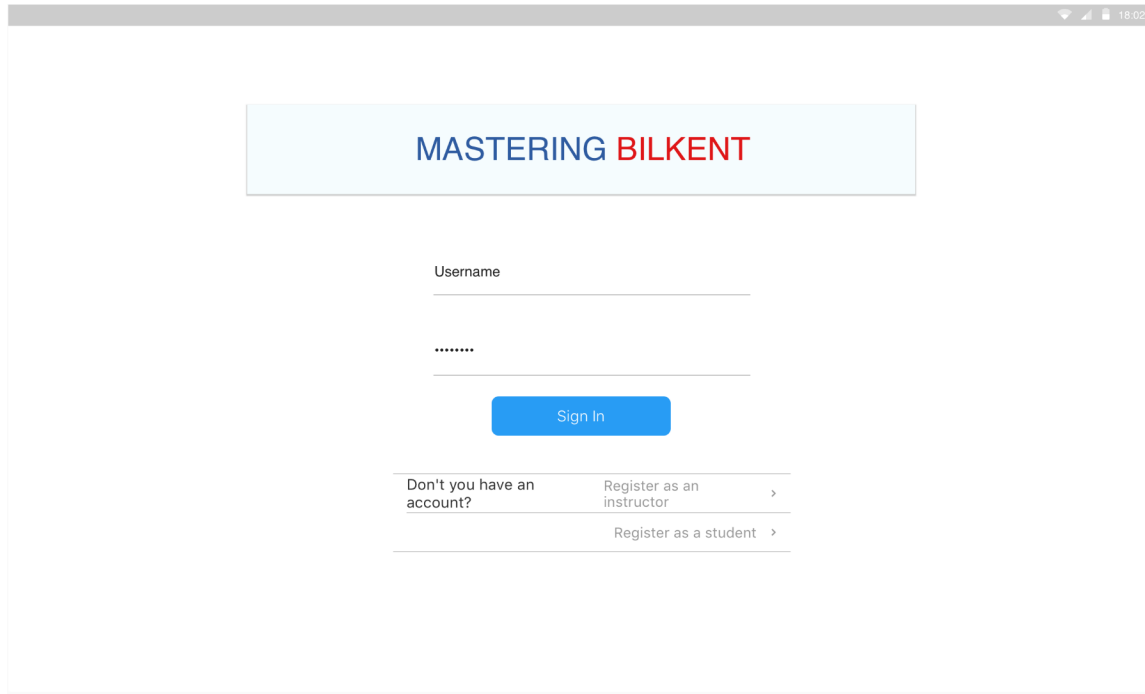
Notification: This is a system that is responsible for notifying students when one of their instructors uploaded a content to their course.

7.User Interface

7.1)Login Page:
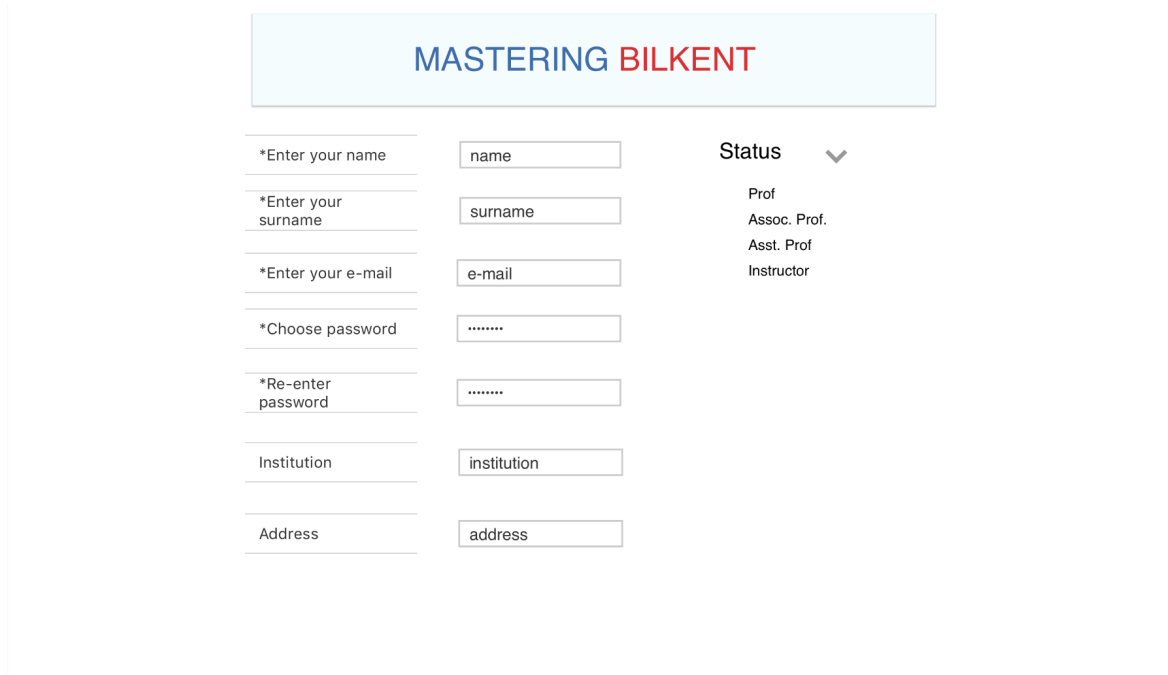
7.2)Register as an instructor:

7.3)Register as a student:

7.4)Student Main Page:

7.5)Instructor Main Page:

Instructor
Bilkent University
CS / Assoc Prof.

instructor@cs.bilkent.edu.tr

Main Page
My Courses
Profile
Send Feedback
Settings

Find Course

Mastering Bilkent Instructor Home Page

+ Create New Course

CS 342 - Operating Systems
Instructor

Spring 2017

CS 315 - Programming Languages
Instructor

Fall 2016

7.6)Course View/Student Mode:

CS 319
Student View Mode

Bilkent / Spring 17

Back to Main Page
Course Info
Instructor Info
Send Feedback
Settings

Find Course

Object Oriented Software Engineering

No contents to display yet...

8.References

*www.unilica.com
*www.coursera.com
*Bilkent Moodle System