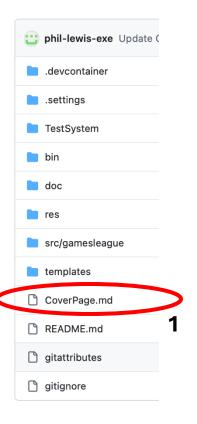
One person from each pair should accept the GitHub classroom assignment:

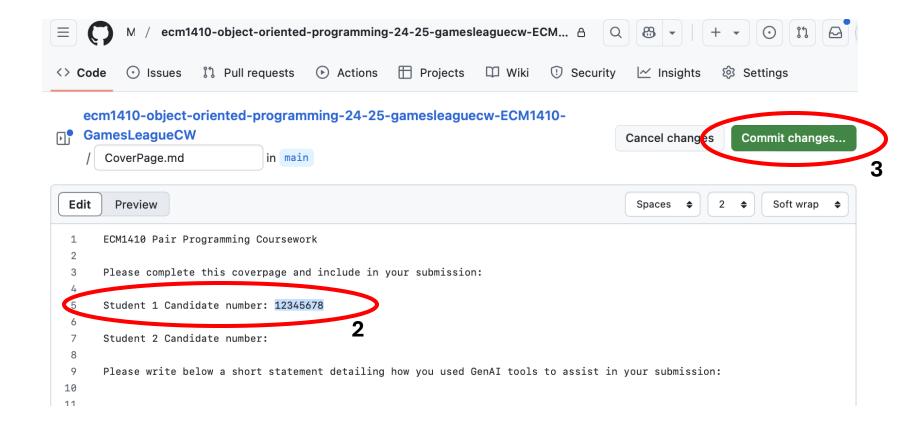
https://classroom.github.com/a/UAOEsRta

When your repository has been created, find the page for the repository on GitHub.

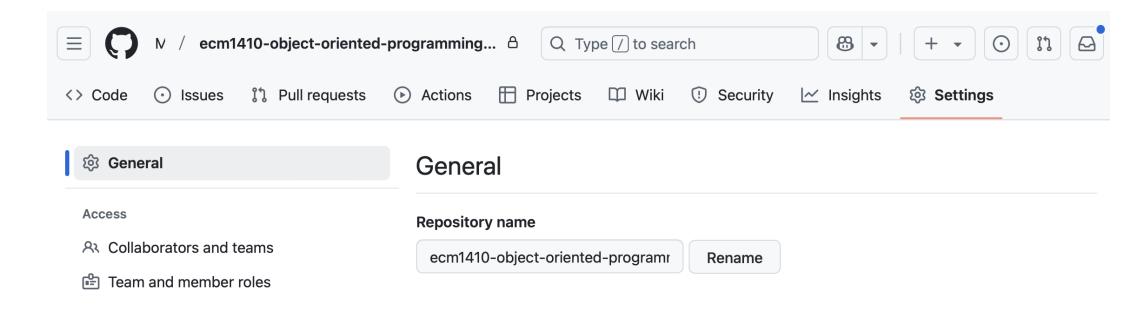
The first thing you should do is to add your candidate number to the **CoverPage.md** file (click on the file in the main page, then click on the edit button).

The first thing you should do is to add your candidate number to the **CoverPage.md** file and commit the change (do not add your partners number – they will do this to test they also have access to edit the files.)





Now go to the Settings Tab, and select Collaborators and Teams



Click the "Add people" button, and in the search box type in your partners GitHub username and select them.

Manage access

Create team

Add people

Add teams

You should then be able to choose to give them **Write** permissions.

This should send an invite to your partner.

Invite diogofpacheco to ecm1410-object-oriented-programming-24-25-gamesleaguecw-ECM1410-GamesLeagueCW

View role details Choose a role Read Recommended for non-code contributors who want to view or discuss your project. Triage Recommended for contributors who need to manage issues and pull requests without write access. Write Recommended for contributors who actively push to your project. Maintain Recommended for project managers who need to manage the repository without access to sensitive or destructive actions. Admin Recommended for people who need full access to the project, including sensitive and destructive actions like managing security or deleting a repository. Add selection Cancel

Your partner should now go to their GitHub page and login.

They should be able to view and accept the invitation from their messages:



Your partner should check their access by going to the repository, and opening the **CoverPage.md** in edit mode.

They can then add their student candidate number, and commit the repository.

Once you have both got access you can open the repository in CodeSpaces and start coding!