

# WELCOME TO PAXIA

### **PAX PRIME 2015**

PAX Prime is a four-day game festival for tabletop, videogame, and PC gamers. We call it a festival because in addition to dedicated tournaments and freeplay areas, we've also got nerdcore concerts, panel discussions and an expo hall filled with booths displaying the latest from various game publishers and developers. The best part of PAX, however, is the attendees. There's something pretty special about being surrounded by thousands of like-minded gamers.

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# PAX PRIME 2015

#### A BRIEF HISTORY OF PAX

In 2004, the folks at Penny Arcade decided they wanted a show exclusively for gaming. Sure, comics, anime, and other nerd hobbies were cool, and those activities all had their own shows... so what about games? From that idea spawned a small 4,500 person event in Bellevue, Washington, focused on the culture and community that is gaming.

Since then, the show hasn't looked back. Doubling in size each year until venue capacities were reached, in 2010 the show expanded into Boston for PAX East, drawing tens of thousands of attendees in the inaugural year. The shows in Seattle and Boston represent the two largest gaming events in North America!

#### CONCERTS

When the first PAX was birthed in 2004, live music was one of the core pillars to the show. We were fans of the Minibosses and MC Frontalot, and from there we expanded both our knowledge and lineup of the genre. At the time, having that many people in a room listening to nerdcore music wasn't "a thing." In fact, nerdcore music was barely "a thing."

Fast forward a decade later, and we're excited to see the genre grow along with the sizes of our main theatre crowd, always filled to capacity with thousands of fans listening to and participating in these acts. A big part of PAX is connection, and we're proud to say we're a niche show with fans that treat these niche acts like the rockstars they are.

#### **PANELS**

Most of the sessions we run are between 400 and 500 attendees. Whether it's your favorite webseries or a lecture from the developer you love, the panels at PAX have knowledge or entertainment for gamers of all types. Do you have a panel you want to put together capable of entertaining a few hundred people? Submit it to us at panels.paxsite.com!

#### **PC AREA**

For those that can't stand the closed system of the console world, we've set up huge areas with hundreds of high-end PCs for your enjoyment. Laugh at those poor developers struggling to squeeze everything they can from console hardware made years ago, as we're catering to you- the PC gamer that is satisfied with nothing but the MOST gigs and the HIGHEST resomolutions.

#### **CONSOLE FREEPLAY**

Here's the problem with your gaming setup at home: One, your living room is a mess. Two, you don't have every game or console at your disposal. Three, you aren't high on the PAX experience, so everything isn't nearly as awesome or fun there.

In the Console Freeplay area, we bring hundreds of the latest gen (and classic!) consoles along with all the titles you may have missed throughout the year. Utilizing the ShoatEngine5000, we've created a free, easy-to-use checkout system for all PAX attendees. ENJOY!

#### HANDHELD LOUNGE

It started with an open area that fire marshals wouldn't let us setup a booth in and slowly became one of the mainstays to PAX. With each show offering hundreds of beanbags for your use, these organically created meetup areas allow those with 3DSes, PSPs and Vitas to congregate and play to their hearts content. Heck, we've even seen some Nomads in there. Grab a beanbag, occupy a corner and look for those ad-hoc games!

#### **TABLETOP**

Ranging from as hardcore to D&D to as casual as Bananagrams, the PAX Tabletop area has games for all gamer types and skill levels. With hundreds of freeplay tables and the ability to checkout games like you would books at a library, this area could easily keep you occupied for the entire weekend. Forget all those digimal beep boops - rolling a twenty and looking your opponent in the eye is where it's at!

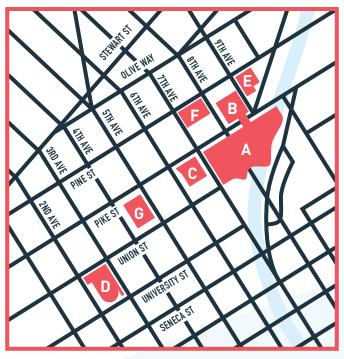
#### **OMEGATHON**

20 contestants are chosen, and six rounds later a single survivor travels together to Japan as their grand prize.

This is the PAX Omegathon!

The tournament comprised of randomly selected preregistrants takes place across the three days of PAX. Each of the games played are publicly announced weeks before the show, but the secret final round is always a surprise.

Will it be an unreleased, never-before-seen title? How about a game you haven't thought about since the 80s? What about a giant claw machine? Perhaps a combination of them all? You never know with the Omegathon, but if you attend all the elimination rounds throughout the weekend and the final round on Sunday, you'll see history be made!



A SNIPPET OF DOWNTOWN SEATTLE

#### **SHOW HOURS**

FRI	8/29	10am - 12am
SAT	8/30	10am - 12am
SUN	8/31	10am - 12am
MON	9/1	10am - 7pm

#### EXPO HALL HOURS

EXPU	HALL	поока
FRI	8/29	10am - 6pn
SAT	8/30	10am - 6pn
SUN	8/31	10am - 6pn
MON	9/1	10am - 6pn

#### **DOWNTOWN LOCATIONS**

Α	Convention Center (WSCC)
В	WSCC Annex
С	Sheraton Hotel
D	Benaroya Hall

### E ParamountF Grand Hvatt

#### G Motif Seattle

#### **EVENT LOCATIONS**

Expo Hall	WSCC Levels 4 & 6
Main Theater	Benaroya Hal
Hedgehog Theater	Hyatt Level 1
Sandworm Theater	Sheraton Level 2
Sasquatch Theater	Sheraton Level 3
Sphinx Theater	Sheraton Level 3
Wombat Theater	WSCC Level 3
Wyvern Theater	WSCC Level

# THE SIX RULES OF PAX

#### 1. DRUGS ARE BAD

#### Policy Overview

Illegal substances will not be tolerated at PAX. If you are caught buying, using or dealing illegal drugs while at the show, remediation steps will be taken. If you are under the influence of legal drugs and are in any way interfering with other attendees and their ability to enjoy PAX, we reserve the right to escort you from the premises with potentially even more severe remediation consequences.

#### Definitions

Illegal substances or illegal drugs: Any drug which is not legally obtained as defined by local laws. Any prescribed medication that has not been legally obtained; any prescribed medication not being used in its intended dosage or for its intended purpose; any over-the-counter medication being used at a dosage level other than the recommended manufacturer levels.

#### Remediation

Any violation of said rule with illegal substances while on PAX premises will have one or more of the following steps taken: Onsite security and police will be notified in accordance with all state laws and governing procedures, badges will be revoked, violators will be removed from the premises, and a ban on future shows will be given. Anyone found consuming alcohol outside of regulated areas will be asked to leave the premises immediately.

Anyone whose alcohol consumption is found to be negatively impacting the enjoyment of the show of others will be asked to leave the premises immediately with the possibility of badge removal and a ban from future events.

#### Confidentiality

Any and all information relating to drug or alcohol abuse or the identification of persons as users of drugs and alcohol will be treated by PAX as confidential unless otherwise required by law, overriding public health and safety concerns, or authorized by the parties in question.

#### 2. DON'T STEAL

#### Policy Overview

Theft will not be tolerated at PAX. If you are caught stealing directly from another individual or taking items

from any private or public areas of PAX that are not expressly indicated to be free, remediation steps will be taken

#### Definitions

- Theft: Any crime in which a person intentionally or fraudulently takes personal property of another entity without permission or consent and with the intent to convert it to the taker's use, including potential sale.
- Property: Includes any money or items owned by an entity.
   Property shall be regarded as belonging to any person or entity having in it any proprietary right or interest.

#### Remediation

All instances of theft while on PAX premises will result in one or more of the following: Onsite security and police will be contacted with the intent of prosecution in accordance with all state laws and governing procedures, revoking of badge, ban on future shows.

#### 3. DON'T PUNCH OR KICK PEOPLE

#### Policy Overview

Violence will not be tolerated at PAX. PAX adheres to the firm conviction that every person is entitled to an expectation of health and safety will take action to make that expectation a reality. Violating that expectation of safety through violence or threats of violence perpetrated against another person is explicitly prohibited and will result in removal and remediation.

#### Definitions

Violence: Any act of aggression, physical assault or threatening behavior that occurs against a person or property within PAX.

#### Remediation

Incidents of violence are documented using our harassment incident reporting form, completed by Enforcers or PAX staff, whichever the complainant is comfortable with. Although a form will be filled out for all incidents, it is optional (albeit encouraged) for the complainant to go on record with their report.

Anyone who engages in violent behavior will be removed from PAX premis es immediately, have their badge revoked, and be given a permanent ban to the show. Onsite security and police will be notified in accordance with all state laws and governing procedures.

#### Confidentiality

Any and all information relating to the victims of violence will be treated by PAX as confidential unless otherwise required by law, overriding public health and safety concerns, or authorized by the parties in question.

#### 4. NO CHEATING

#### Policy Overview

Cheating will not be tolerated at PAX. Everyone is expected to abide by all rules and regulations when gaming or competing with each other.

#### Definition

 Cheating: Deliberate dishonesty or fraudulent actions intended to provide an unfair advantage in a competitive setting.

#### Remediation

Anyone caught cheating will be immediately disqualified from all competitive events at the show. Severe and repeated cases will result in one or more of the following: Revoking of badge, ban on future shows.

#### 5. DON'T HARASS ANYONE

#### Policy Overview

Any form of harassment, whether that's based on gender, race, sexual orientation, disability, physical appearance, or religion, will not be tolerated at PAX. If you are caught or reported to have harassed anyone at PAX, you will go through our reporting process and face remediation steps.

#### Definitions

- Harassment: Verbal, physical, psychological, or sexual abuse
- Sexual Harassment: The following actions are considered inappropriate and may be considered sexual harassment
- Teasing, jokes, innuendo, photos/images, gestures of a sexual/unwanted nature.
- Touching or grabbing of a sexual nature.
- Repeatedly standing too close to or brushing up against a person.
- Giving gifts of a sexual/unwanted nature
- Physical Harassment: Physical contact in an unwanted way toward another individual. (Also see Rule 3)

 Psychological Harassment: Unwarranted hostile behavior, threats, or intimidation made toward another individual

#### Remediation

Harassment incidents are documented using our harassment incident reporting form, completed by either Enforcer Security Team members or PA staff, whichever the complainant is comfortable with. Although a form will be filled out for all incidents, it is optional (albeit encouraged) for the complainant to go on record with their report.

Anyone who engages in harassment will be removed from PAX premises immediately, have their badge revoked, and be given a permanent ban to the show. Onsite security and police will be notified in accordance with all state laws and governing procedures.

#### Confidentiality

Any and all information relating to the victims of harassment will be treated by PAX as confidential unless otherwise required by law, overriding public health and safety concerns, or authorized by the parties in question.

### 6. DON'T MESS WITH THINGS THAT AREN'T YOURS

#### Policy Overview

It is understood that all attendees will be able to operate in a state of comfort and privacy without intrusion or disturbance, and that their personal belongings will not be altered or disturbed. If anyone's belongings are found to have been disturbed or restricted, remediation will take place.

#### Definitions

- Privacy: A state of being free from intrusion and disturbance in one's personal state of affairs as well as physical presence.
- Personal Belongings: Includes any items owned by an entity.

#### Remediation

Anyone who engages in behavior or that violates the privacy intentions as stated above will be reprimanded and have their badge removed contingent on the severity of the claim as reported to PAX show management.



#### A QUICK NOTE ABOUT COSPLAY!

Although PAX isn't a cosplay-heavy event, it's cool to see folks take fandom to THAT level. However, if a weapon (gun, sword, gunsword, knife, bludgeoning object, bludgeoningknife, knifeknife, etc.) is part of your costume, please be sure to go through our Weapons Check procedure at Info Desk on Level 4.

# POLICIES

#### REPORTING PROCEDURE

The Reporting Procedure for all six rules is the same. Find an Enforcer and make them aware of the situation. They are instructed to immediately escalate the issue to show security and show management.

#### **"BOOTH BABE" POLICIES**

PAX has a strict 'no booth babe' policy with the purpose of creating an environment where everyone can feel comfortable and welcome, and the focus is on games, not hired booth staff

Booth babes are defined as staff of ANY gender used by exhibitors to promote their products at PAX by using overtly sexual or suggestive methods. Partial nudity, the aggressive display of cleavage and the navel, and shorts/skirts higher than 4" above the knee are not allowed. If for any reason an exhibit and/or its contents are deemed objectionable to PAX management, the exhibitor will be asked to alter the attire of its staff.

Cosplayed characters that are playable in-game are an exception to this rule (within reason), and exhibitors must obtain permission from show management prior to the show.

If for any reason an exhibit and/or its contents are deemed objectionable to PAX management, the exhibitor will be asked to alter the attire of its staff or remove those staff from the show.

Cosplaying attendees may be asked to alter or modify their costume if it is considered overtly sexual.

#### **EXPO HALL POLICIES**

For safety reasons, the following are not allowed to be used specifically inside the expohall:

- Strollers (they may be carried)
- Stilts
- Remote controlled vehicles
- Rollerskates, rollerblades, and other forms of recreational wheeled transport
- Given the crowd density, situations that require mass egress would be restricted by these devices.

#### **WEAPONS CHECK POLICIES**

All prop weapons brought to the show MUST be approved at the Info Booth as soon as you arrive. We will be looking for the following criteria:

- It cannot fire any sort of projectile. (Nerf guns are only allowed if they have been deactivated and cannot fire.)
- It cannot be an airsoft weapon. (Yes, even if it's deactivated.)
- It cannot be sharp or pointy enough to cut or pierce someone with moderate pressure.
   This includes all real swords, daggers and knives. It also includes ceramic blades, needles, syringes and anything that can pierce (for example, a Little Sister syringe made of wood would not be allowed)

Upon approval, your weapon and badge will be tagged and cataloged.

#### QUESTIONS?

If you feel any concerns about your safety prior to or during the show, please email us at safety@paxsite.com or visit us at the Information Booth on the Convention Center's fourth floor.

# EXPO HALL L4

#### **EXHIBITORS**

17-BIT	667	HyperX	152	S2 Games	3646
2K Games	1414, 814	Indie MEGABOOTH	870	Samurai Punk	766
6 Ft	1230	Indie MINIBOOTH	662	Sandisk	1438
Acidnerve	869	Indie TABLETOP	668	Sanshee	3822
Alienware	1246	Inifinitap Games	885	Sega	232, 652
Amplitude	684	Intel	3103	Sirvo	877
Asteroid Base	863	Interdimensional	886	Ska Studios	783
<b>ASTRO Gaming</b>	842	Juggernaut Games	681	Skullcandy	3177
Bandai Namco	141	Kitfox Games	682	<b>☆</b> Sony	112, 122, 212, 222
<b>¤</b> The Behemoth	3003	Kixeye	3411	Sony Online	3625
<b>Behold Studios</b>	865	<b>¤</b> Klei Entertainment	3444	SoundSelf	788
Bethesda	2014, 2030, 2046	Logitech	1814	□ Spry Fox	135
Big Fish Games	142	<b>Love Conquers All</b>	768	SpyParty	3002
¤ Blizzard	252, 352	Machinima	3446	Square Enix	3630
Capcom	3217	<b>Marauder Interactive</b>	782	Started Hare	675
Capybara	111	Mayfair Games	SKY1	Supergiant Games	3010, 3020
Chessex	SKY 7	<b>Metanet Software</b>	871	Tap Happy	887
Choice Provisions	673		412, 422, 432	Team Gemini	785
Comcast Xfinity	3342	MSI Computer	1430	Team Meat	866
Corsair	3344	MTB Design Works	786	Telltale Games	3017
Croteam	884	Nintendo	452, 462, 552	The Next Level	632
Dark Horse	SKY10	Northway Games	883	ThinkGeek	SKY 9
Defiant	777	Oculus VR	242	Turtle Beach	442
Dennaton	778	Pink Gorilla	149	<b>Turtle Sandbox</b>	677
Double Fine	117	Plantronics	132	Twitch	3403
Double Bear	867	Plyngo	3812	Uber Entertainment	3209
<b>EMcNeill</b>	784	Pocketwatch Games	762	¤ Ubisoft	612, 642, 832
EVGA	1240	Pokémon	3417	UDON	3808
Fangamer	3838	Privateer Press	SKY5	Vlambeer	770
Flying Frog	3810	Q-Games	669	Wargaming.net	3603, 3617
Funktronic Labs	875	Question	679	WB Games	1640
Gaems Inc	3203	Radial Games	881	White Lotus	685
🕱 Geek Chic HQ	SKY3	Red Hook Studios	676	Wishes	SKY2
Giant Army	876	Refract Studios	775	Witch Beam Games	683
Gunnar Optics	3834	Reverb	125	<b>x</b> Wizards of the Coast	1642
Hopoo Games	781	Robot Loves Kitty	880	Xaviant	3330



## EXPO HALL L6

#### THE EXPO HALL

What can we say about this thing? It's a beast! Clearly one of the highlights to the show, come see everything from the latest and greatest AAA titles to the indie darlings you've been readoing about online. We make our exhibitors cage-match for space at this point, so they've fought hard for the opportunity to show you their best stuff. The hall spans two floors now, so make sure to check out all of the great displays on Level 6!

#### QUEUE ROOM

Traditionally this is where you go when you arrive early, but since PAX is going green, we're using it for other purposes as well! Specifically, the League of Legends North American Regionals!

#### **SHOW HOURS**

FRI	8/29	10am - 12am
SAT	8/30	10am - 12am
SUN	8/31	10am - 12am
MON	9/1	10am - 7pm

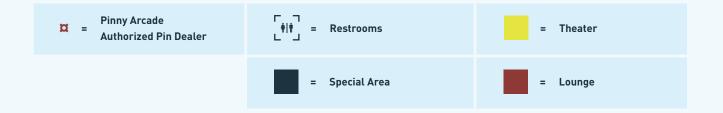
#### **EXPO HALL HOURS**

FRI	8/29	10am - 6pm
SAT	8/30	10am - 6pm
SUN	8/31	10am - 6pm
MON	9/1	10am - 6pm

#### **EXHIBITORS**

7002	God Hates Games	7401	Polk Audio	6602
W9	Good Mood Creators	6917	Quantum Tiger	6805
6119	Greater Than Games	6211	Q-Workshop	7603
6011	Green Lake	7501	Rocket 5 Studios	6903
6010	Grimm Bros	6809	Rooster Teeth	6508
6117	Henchmen International	6115	Sanford-Brown	7613
6516	Hero Forge	6218	Skunkwerks	6813
7500	Laboratory Games	6214	Spearhead	6016
7506	Lake Washington Institute of Tech.	6708	Superfight	6712
6021	Logitech	3828	Symbiote	6802
6816	Loot Crate	7410	Tesoro Technology	7405
6803	Ludo Land	7017	The Dreaming	6219
6716	Mega64	6509	Tic Toc Games	7016
6908	Candescent Games	6916	tinyBuild	6003
7609	¤ Microsoft	8099	Tumblestone	6817
7408	Midnight City	808	□ Undead Labs	6103
7006	Mommy's Best	7004	Unreal Engine	7505
W7	Mount Olympus	6819	Utilikilts	7012
6512	Mugen Studios	6303	Wacom Technology	7402
6503	Nova Heartbeat	7014	Wander MM0	6905
6305	On The Level	6702	We The Force	7010
6317	Ouya	6902		7511
7003	Paradox	6616	Yacht Club Games	6502
6111	PAX 10	6203	YEI Tech	7407
6120	Pixelscopic	6122	Zotac	7512
	W9 6119 6011 6010 6117 6516 7500 7506 6021 6816 6803 6716 6908 7609 7408 7006 W7 6512 6503 6305 6317 7003 6111	W9 Good Mood Creators 6119 Greater Than Games 6011 Green Lake 6010 Grimm Bros 6117 Henchmen International 6516 Hero Forge 7500 Laboratory Games 7506 Lake Washington Institute of Tech. 6021 Logitech 6816 Loot Crate 6803 Ludo Land 6716 Mega64 6908 Candescent Games 7609 Microsoft 7408 Midnight City 7006 Mommy's Best W7 Mount Olympus 6512 Mugen Studios Nova Heartbeat 6305 On The Level 6317 Ouya 7003 Paradox 6111 PAX 10	W9         Good Mood Creators         6917           6119         Greater Than Games         6211           6011         Green Lake         7501           6010         Grimm Bros         6809           6117         Henchmen International         6115           6516         Hero Forge         6218           7500         Laboratory Games         6214           7506         Lake Washington Institute of Tech.         6708           6021         Logitech         3828           6816         Loot Crate         7410           6803         Ludo Land         7017           6716         Mega64         6509           6908         Candescent Games         6916           7609         ™ Microsoft         6608           7408         Midnight City         6808           7006         Mommy's Best         7004           W7         Mount Olympus         6819           6512         Mugen Studios         6303           6503         Nova Heartbeat         7014           6305         On The Level         6702           6317         Ouya         6902           7003         Paradox <td< th=""><th>W9         Good Mood Creators         6917         Quantum Tiger           6119         Greater Than Games         6211         Q-Workshop           6011         Green Lake         7501         Rocket 5 Studios           6010         Grimm Bros         6809         Rooster Teeth           6117         Henchmen International         6115         Sanford-Brown           6516         Hero Forge         6218         Skunkwerks           7500         Laboratory Games         6214         Spearhead           7506         Lake Washington Institute of Tech.         6708         Superfight           6021         Logitech         3828         Symbiote           6816         Loot Crate         7410         Tesoro Technology           6803         Ludo Land         7017         The Dreaming           6716         Mega64         6509         Tic Toc Games           6908         Candescent Games         6916         tinyBuild           7609         ™ Microsoft         6608         ™ Undead Labs           7006         Mommy's Best         7004         Unreal Engine           W7         Mount Olympus         6819         Utilikits           6512         Mugen Stu</th></td<>	W9         Good Mood Creators         6917         Quantum Tiger           6119         Greater Than Games         6211         Q-Workshop           6011         Green Lake         7501         Rocket 5 Studios           6010         Grimm Bros         6809         Rooster Teeth           6117         Henchmen International         6115         Sanford-Brown           6516         Hero Forge         6218         Skunkwerks           7500         Laboratory Games         6214         Spearhead           7506         Lake Washington Institute of Tech.         6708         Superfight           6021         Logitech         3828         Symbiote           6816         Loot Crate         7410         Tesoro Technology           6803         Ludo Land         7017         The Dreaming           6716         Mega64         6509         Tic Toc Games           6908         Candescent Games         6916         tinyBuild           7609         ™ Microsoft         6608         ™ Undead Labs           7006         Mommy's Best         7004         Unreal Engine           W7         Mount Olympus         6819         Utilikits           6512         Mugen Stu





### FRIDAY PANELS AND EVENTS

TIME	MAIN THEATER	HEDGEHOG THEATER
10:00 AM		
10:30 AM	Story Time with Mikey Neumann!	
11:00 AM		
11:30 AM		Building Inclusive Communities
12:00 PM	Rooster Teeth	in Analog Gaming Spaces
12:30 PM		
1:00 PM		GameTrailers, GameFront and
1:30 PM		The Escapist – The Massive Q&A
2:00 PM		
2:30 PM	The Future of PC Gaming	
3:00 PM		
3:30 PM		
4:00 PM		Twitch Town Hall
4:30 PM		
5:00 PM	Hironobu Sakaguchi Reflection:	
5:30 PM	Past, Present, Future of RPGs	Developing The Thornwatch
6:00 PM		
6:30 PM		
7:00 PM		Game Show Night: Pyramid!
7:30 PM		
8:00 PM		Game Show Night: Jeopardy!*
8:30 PM	Friday Night Concerts!	
9:00 PM		Game Show Night: Blankety Blank*
9:30 PM		
10:00 PM		
10:30 PM		
11:00 PM		
11:30 PM		
12:00 AM		

TIME	WOMBAT THEATER	WYVERN THEATER
10:00 AM		
10:30 AM	Tripwire Interactive's Killing Floor 2 Panel!*	Ĭ
11:00 AM		Women Surviving and Thriving
11:30 AM		in Games Media
12:00 PM	Molding and Casting for Beginners	
12:30 PM		Love of Crafting: Life, the Universe
1:00 PM		and MAKING ALL THE THINGS
1:30 PM	Omegathon Round 1: Get Bit	
2:00 PM		Troll Combat 101: How to Handle
2:30 PM		and Defeat Internet Trolls
3:00 PM	Take This: How to be a Friend	
3:30 PM		Games User Research: Studying
4:00 PM		games for science!
4:30 PM	Queer Visibility in Tabletop RPGs	
5:00 PM		A History of VR: Haven't We
5:30 PM		Been Here Before?
6:00 PM	3D Printing and the Future of	
6:30 PM	Tabletop Gaming	The PAX 10 Panel: Part 1
7:00 PM		
7:30 PM	Creating Diversity Playgroups	
8:00 PM		Best Facebook Games You're "Not" Playing
8:30 PM		
9:00 PM	The Rebel FM Video Game / Relationship Advice Hour*	
9:30 PM		
10:00 PM		
10:30 PM		
11:00 PM		
11:30 PM		

\*Ages 13+ only

12:00 AM

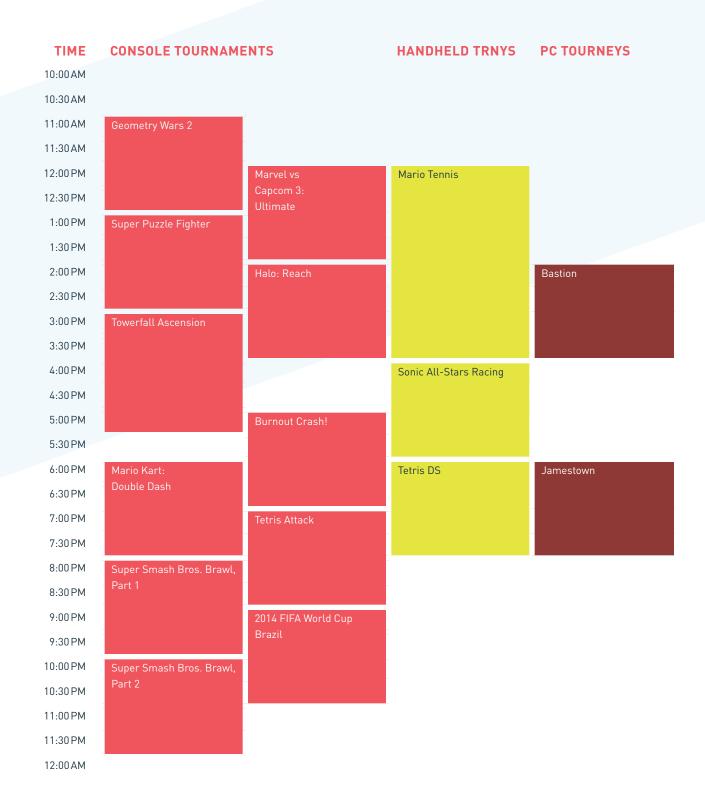
## FRIDAY PANELS AND EVENTS

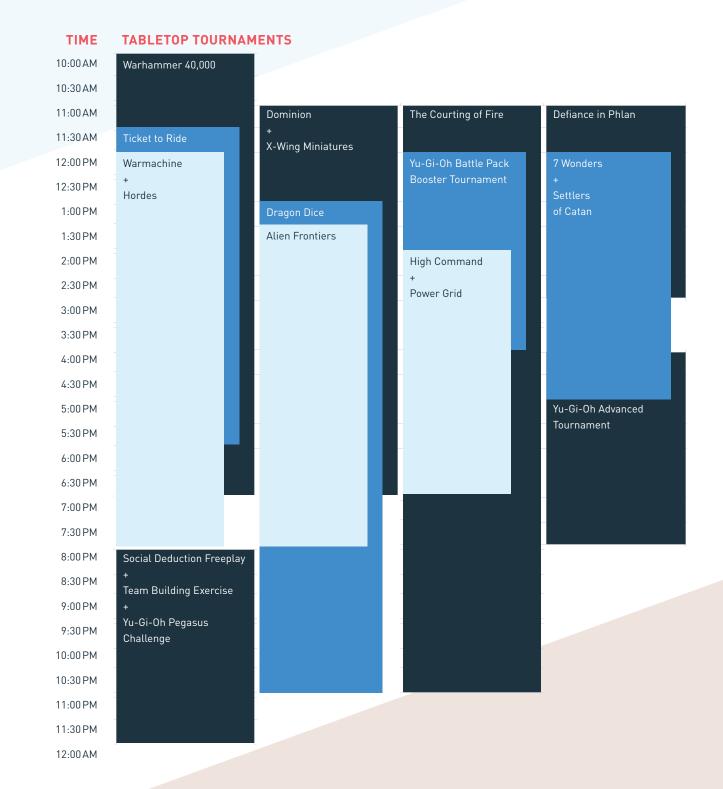
<b>TIME</b> 10:00 AM	PARAMOUNT	SASQUATCH THEATER
10:30 AM		
11:00 AM		
11:30 AM		
12:00 PM		
12:30 PM		Games Journalism Hunger Games MMXIV
1:00 PM	Autograph Session: Gabe and Tycho	
1:30 PM		
2:00 PM		Design Club Live! Live!
2:30 PM		
3:00 PM	Autograph Session:	
3:30 PM	CaptainSparklez & Friends	IGN Game Scoop! LIVE
4:00 PM		
4:30 PM		
5:00 PM		Tinder Tales & Other Wicked Ways to Get Work as a
5:30 PM		Game Writer
6:00 PM		
6:30 PM	Autograph Session: Hironobu Sakaguchi	Polaris Presents: The Creatures
7:00 PM		
7:30 PM		
8:00 PM	Autograph Session: The Creatures	Cards Against Humanity*
8:30 PM		
9:00 PM		
9:30 PM		
10:00 PM		
10:30 PM		
11:00 PM		
11:30 PM		
12:00 AM		

TIME	SPHINX THEATER	SANDWORM THEATER
10:00 AM		Quiz Show Hour with Volition – Project Reveal and Prizes*
10:30 AM		
11:00 AM		
11:30 AM		Be So Good They Can't Ignore You: Tales of Successful Indies
12:00 PM		
12:30 PM		
1:00 PM		Gaming Your Career: Manage Your
1:30 PM	Polaris Presents: Superfight!	Career in the Game Industry
2:00 PM		
2:30 PM	Nerdcore Hip Hop: Yep, Nerds are Still Rapping	Nerdcore Hip Hop: Yep, Nerds are
3:00 PM		
3:30 PM		
4:00 PM		Ask the Industry 8-Ball
4:30 PM	Testers vs The Game: The Life of a Game Tester	
5:00 PM		
5:30 PM		
6:00 PM	The Future of Online Games - MMORPG.com	
6:30 PM		
7:00 PM		Omegathon Round 2: Towerfall
7:30 PM	The Angry Video Game	
8:00 PM	Nerd Movie Screening*	
8:30 PM		Consenting Adults: Sex in Video Games*
9:00 PM		
9:30 PM		
10:00 PM		
10:30 PM		
11:00 PM		
11:30 PM		
12:00 AM		

\*Ages 13+ only \*Ages 13+ only

### FRIDAY GAMING





THANKS FOR ATTENDING!

PAX PRIME 2015