

Experiment 2 : Histogram Equalisation

Aim : To perform histogram equalisation

Code :

```
from PIL import Image
import matplotlib.pyplot as plt

class histogram_Equalization:
    def __init__(self, wd, ht, im):

        self.w = wd
        self.h = ht
        self.img = im
        self.new_img = Image.new("RGB", (wd, ht), "white")
        self.pixels = self.new_img.load()
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        self.pixels = self.new_img.load()

    def plotly(self, lst, n):
        x = [i for i in range(256)]
        plt.plot(x, lst)
        plt.xlabel('Grey-Level')
        plt.ylabel('No. of Pixels')
        if n == 1:
            plt.title("Original Image")
        else:
            plt.title("Equalised Image")
        plt.show()

    def generate(self, sk):

        for wd in range(self.w):
            for ht in range(self.h):
                pix = self.img.getpixel((wd, ht))
```

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        r = pix[0]
        self.pixels[wd,ht] = (round(sk[r]),round(sk[r]),round(sk[r]))
    self.new_img.show()
def equalise(self):

    gLevel = [0]*256
    pdf = [0]*256
    cf = [0]*256
    sk = [0]*256
    new_gLevel = [0]*256
    for wd in range(self.w):
        for ht in range(self.h):
            pix = self.img.getpixel((wd,ht))
            r = pix[0]
            g = pix[1]
            b = pix[2]
            x = (r+b+g)/3
            # x = r
            gLevel[round(x)] = gLevel[round(x)] + 1
    self.plotly(gLevel,1)
    nk = self.w*self.h
    for i in range(len(gLevel)):
        pdf[i] = gLevel[i]/nk
        if i >= 1:
            cf[i] = pdf[i]+cf[i-1]
        else:
            cf[i] = pdf[0]
        sk[i] = 255*cf[i]
        new_gLevel[round(sk[i])] += gLevel[i]
    print(new_gLevel)
    self.plotly(new_gLevel,2)
    self.generate(sk)

def main():
    img = Image.open("img2.jpg")
    pixel = img.getpixel((50,50))

```

```
print(pixel)
w,h = img.size
histe = histogram_Equalization(w,h,img)
histe.equalise()
if __name__=='__main__':
    main()
```

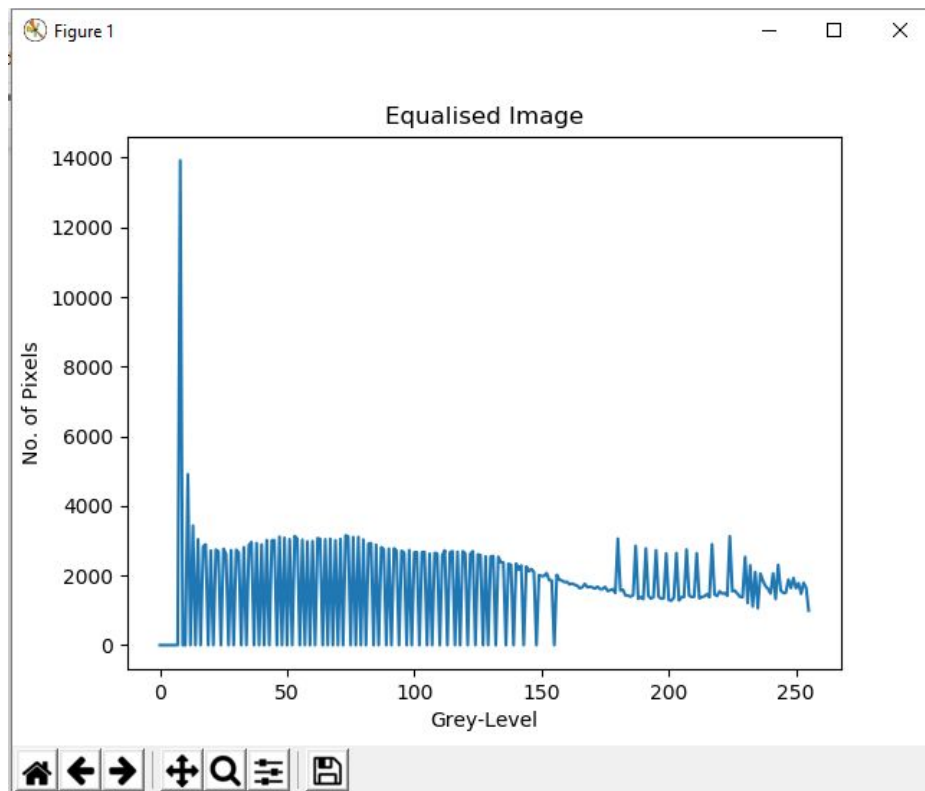
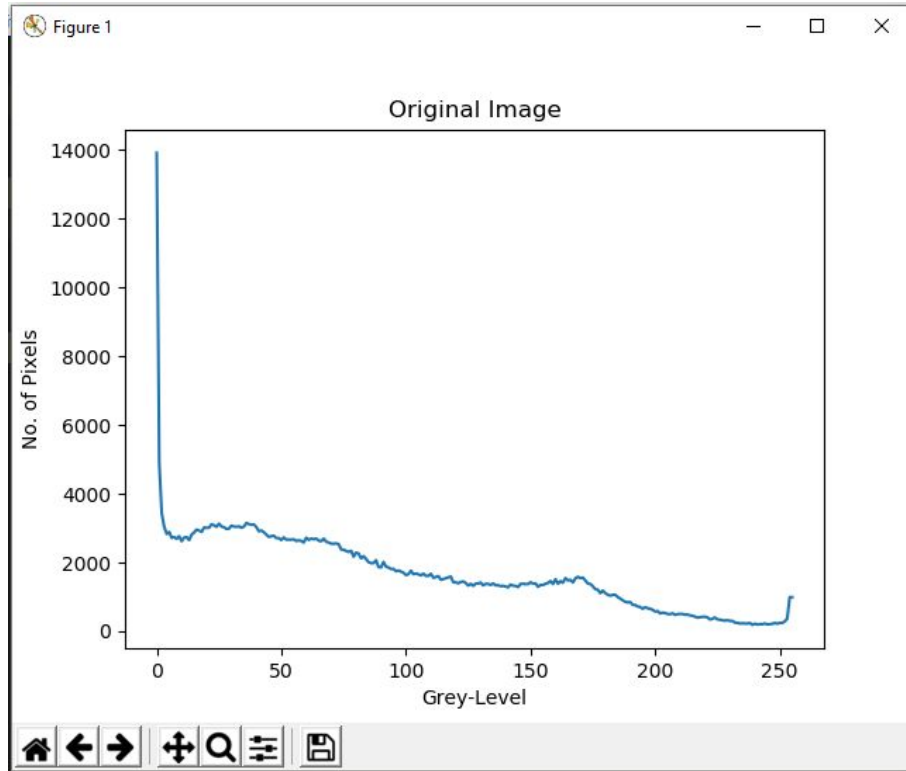
Output :

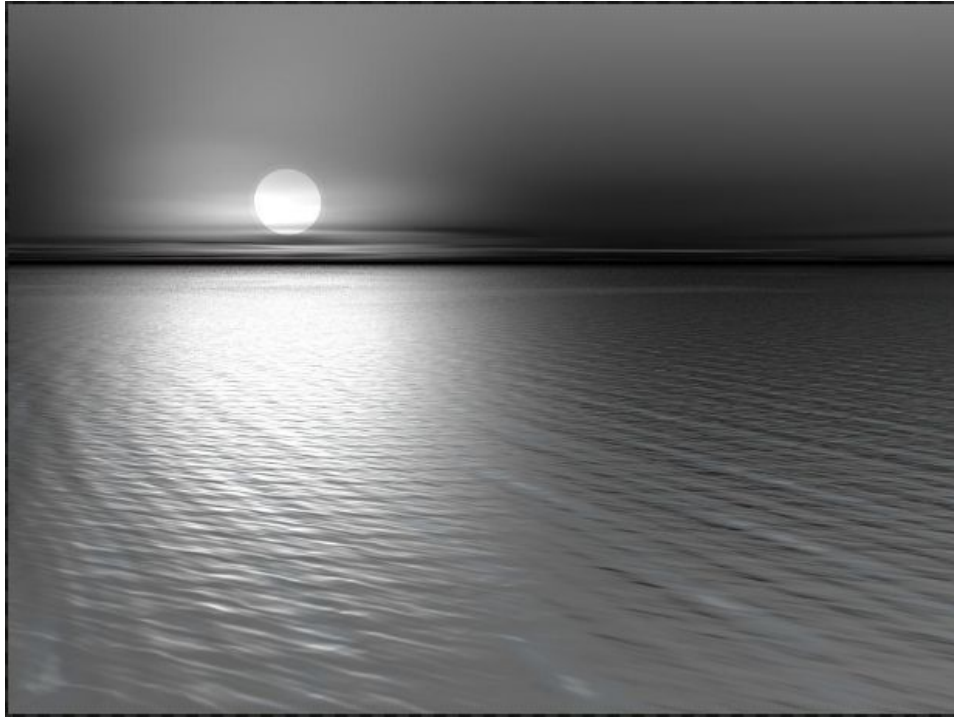


Original Image



Equalised Image





Original Image



Equalised Image