

Visualization of dendritic morphology

Due Wednesday, Sep 19, 2018

算法说明：通过查阅文献，现已有成熟的用于做 Sholl Analysis 的软件，可以直接分析神经元的图片。由于作业中突触的坐标和系数已给，故编程判断 branches 和 intersections 的算法简化了很多。只需寻找子节点数目大于等于 2 的数目即为分叉点；比较每个节点到胞体的距离即可得到 intersections 的数目。

I . pyramidal dendrite

1. Load the data file

Code:

```
%Load the data file
filename = 'j8_L23pc.CNG.swc.txt';
delimiterIn = ' ';
headerlinesIn = 0;
A = importdata(filename,delimiterIn,headerlinesIn);

segmentindex=A(:,1);
segment_type=A(:,2);
x=A(:,3);
y=A(:,4);
z=A(:,5);
a=[x y z];
segment_diameter=A(:,6);
father_segment_index=A(:,7);
```

Result:

变量 - A								
A								
2946x7 double								
	1	2	3	4	5	6	7	
1	1	1	0	0	0	14.8920	-1	
2	2	1	0	0	13.2370	14.8920	1	
3	3	3	-1.1000	2.6000	13.2370	1.7500	2	
4	4	3	-2	4.1000	13.6370	1.5000	3	
5	5	3	-2.8000	7.1000	13.6370	1.5000	4	
6	6	3	-3	8.3000	13.6370	1.7500	5	
7	7	3	-3.4000	11.6000	12.4370	0.6500	6	
8	8	3	-4	14.2000	13.2370	1.2500	7	
9	9	3	-4.5000	16.1000	13.6370	1.5000	8	
10	10	3	-6.1000	19.4000	11.9370	1.2500	9	
11	11	3	-6.7000	21.6000	15.2370	1.2500	10	
12	12	3	-7.8000	24.5000	15.4370	0.7500	11	
13	13	3	-8.7000	27	15.9370	1.3500	12	
14	14	3	-9.2000	28.1000	16.9370	1.2500	13	
15	15	3	-9.9000	30.8000	16.9370	1.2500	14	
16	16	3	-10.5000	33	16.9370	1.2500	15	
17	17	3	-11.6000	37.5000	17.9370	1.1500	16	
18	18	3	-12.9000	40.2000	18.2370	1.3500	17	
19	19	3	-15.2000	44.2000	18.6370	1.3500	18	
20	20	3	-15.9000	46.5000	18.9370	1.2500	19	

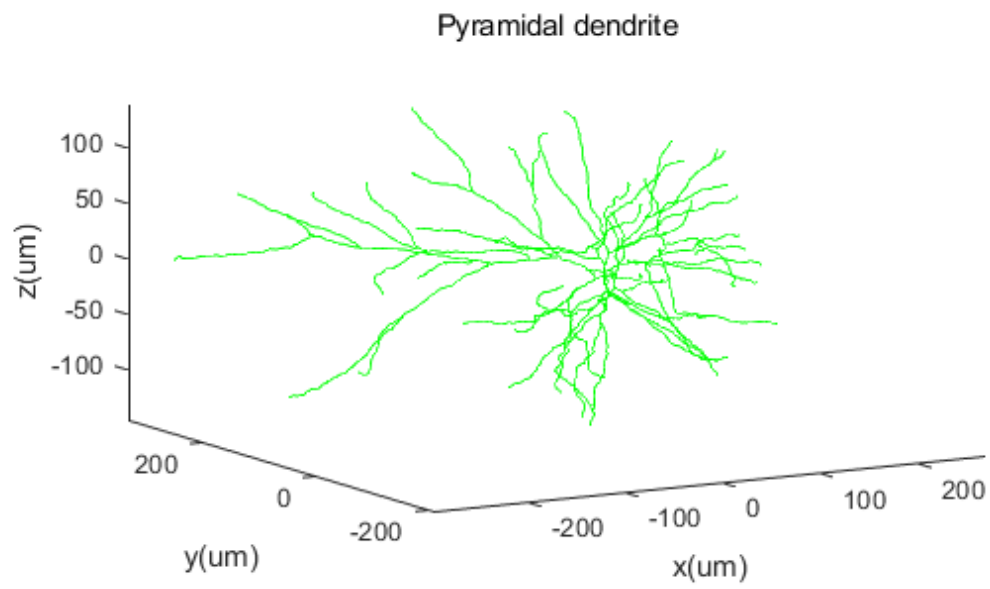
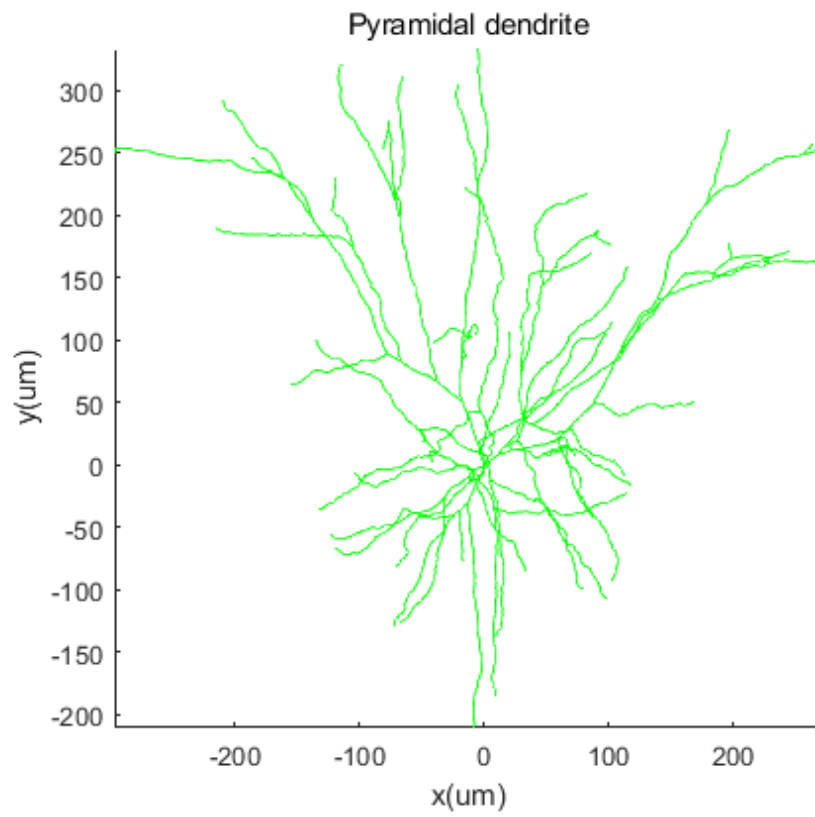
2. Plot and visualize the neuronal 3D arbor shape.

Code:

```
%Plot and visualize the neuronal 3D arbor shape.
figure %view at(0,90)
for i= 1:2946
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1), a(father_segment_index(i),1)], [a(i,2), a(father_segment_index(i),2)], [a(i,3), a(father_segment_index(i),3)], 'Color', 'Green', 'LineStyle', '-');
    end
end
title('Pyramidal dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
axis image;
view(0,90)

figure %view at(-30,10)
for i= 1:2946
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1), a(father_segment_index(i),1)], [a(i,2), a(father_segment_index(i),2)], [a(i,3), a(father_segment_index(i),3)], 'Color', 'Green', 'LineStyle', '-');
    end
end
title('Pyramidal dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
axis image;
view(-30,10)
```

Result:



3. Calculate how many branching points on both the pyramidal and Purkinje dendrite.

Code:

```
%view the whole dendritic at(-15,10) with branches

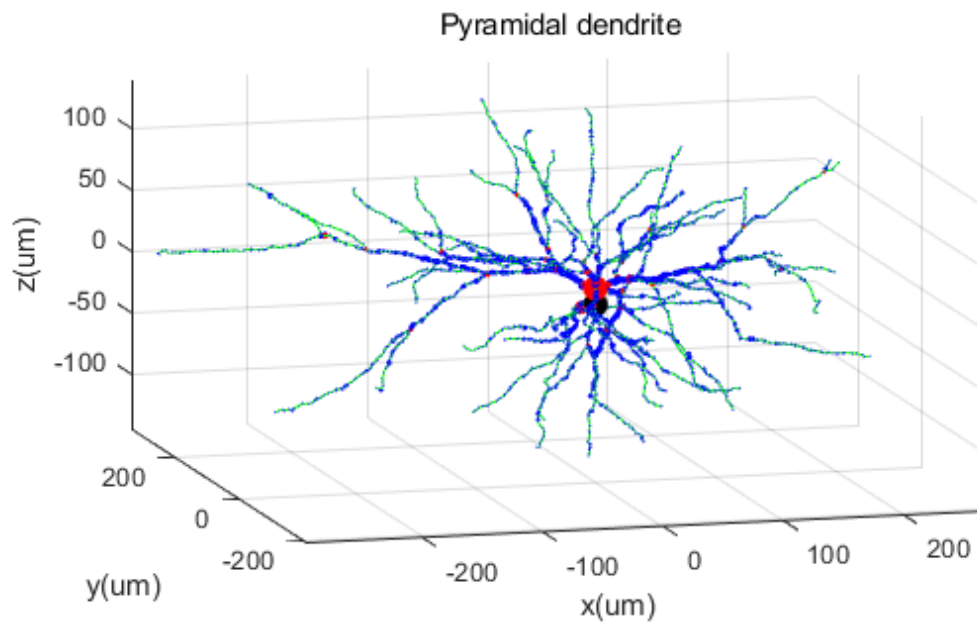
figure
scatter3(x(1:2),y(1:2),z(1:2),6.*segment_diameter(1:2),'MarkerEdgeColor','none','MarkerFaceColor',[0 0 0])%show the cell body in black
hold on
scatter3(x(3:2946),y(3:2946),z(3:2946),6.*segment_diameter(3:2946),'MarkerEdgeColor','none','MarkerFaceColor',[0 0 1])%show the dendrite in blue

for i= 1:2946
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1),a(father_segment_index(i),1)], [a(i,2),a(father_segment_index(i),2)], [a(i,3),a(father_segment_index(i),3)], 'Color','Green','LineStyle','--')
    end
end

axis image;
title('Pyramidal dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
view(-15,10)

%Calculate branching points
branching_points_num=0;
k=1;
tbl = tabulate(father_segment_index): % Calculate the frequency of father_segment_index
for i= 1:length(tbl)
    if tbl(i,2) >= 2 %branching points
        branching_points_num=branching_points_num+1;
        branching_points(k,1)=a(tbl(i,1),1);
        branching_points(k,2)=a(tbl(i,1),2);
        branching_points(k,3)=a(tbl(i,1),3);
        tb2(k,1)=tbl(i,1);
        branch_segment_diamete(k,1)=segment_diameter(tbl(i,1));
        k=k+1;
    else
        continue;
    end
end
scatter3(branching_points(:,1),branching_points(:,2),branching_points(:,3),6.*branch_segment_diamete,'MarkerEdgeColor','none','MarkerFaceColor',[1 0 0])
```

Result:



```
branching_points_num =
```

```
51
```

4. Perform a Sholl plot. Center on the cell body and draw spheres, and plot the number of intersections between sphere and dendrites as a function of sphere radius.

Code:

```

t=linspace(0,pi,25);
p=linspace(0,2*pi,25);
[theta,phi]=meshgrid(t,p);
N=52; %the number of spheres
r_inc=7.5;
for nn = 1:1:N
    rr(nn,1) = nn*r_inc;
    x_r=rr(nn,1)*sin(theta).*sin(phi);
    y_r=rr(nn,1)*sin(theta).*cos(phi);
    z_r=rr(nn,1)*cos(theta);
    surf(x_r,y_r,z_r,'linestyle','none');
    alpha(0.05);
end
axis([-300 300 -250 350 -120 150]);
title('Pyramidal dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
view(-30,45)

r_start=0;
x0=0;
y0=0;
z0=0; %Center on the cell body
N=52; %the number of spheres
r_inc=7.5;
sholl_sumation = zeros(N,1);
for m = 2:2946 % Calculate the distance between cell body and dendrites
    x1 = x(m);
    y1 = y(m);
    z1 = z(m);
    x2 = x(father_segment_index(m));
    y2 = y(father_segment_index(m));
    z2 = z(father_segment_index(m));
    d1(m) = sqrt( (x1-x0)^2 + (y1-y0)^2 + (z1-z0)^2 );
    d2(m) = sqrt( (x2-x0)^2 + (y2-y0)^2 + (z2-z0)^2 );
end
for nn = 1:1:N
    rr(nn,1) = r_start + nn*r_inc;
    for pp = 1:2946
        if (d2(pp) >= rr(nn,1) && d1(pp) < rr(nn,1)) || (d2(pp) <= rr(nn,1) && d1(pp) > rr(nn,1))
            sholl_sumation(nn) = sholl_sumation(nn) + 1;
        else
            end
        end
    end
end
end

```

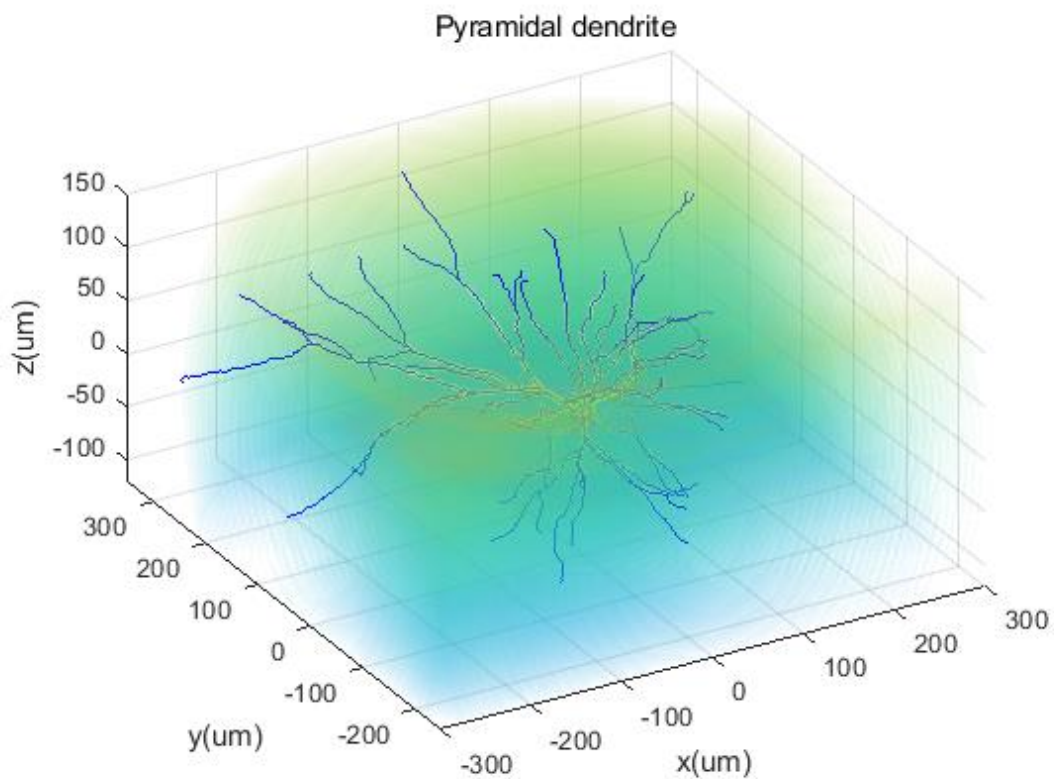
```

figure;
plot(rr, sholl_sumation, 'o-');
hold on;
f=fit(rr, sholl_sumation, 'smoothingspline')
plot(f, rr, sholl_sumation)
legend 'off';
title('Sholl Analysis');
ylabel('Number of Intersections'); xlabel('Distance from Soma (um)');
axis tight;

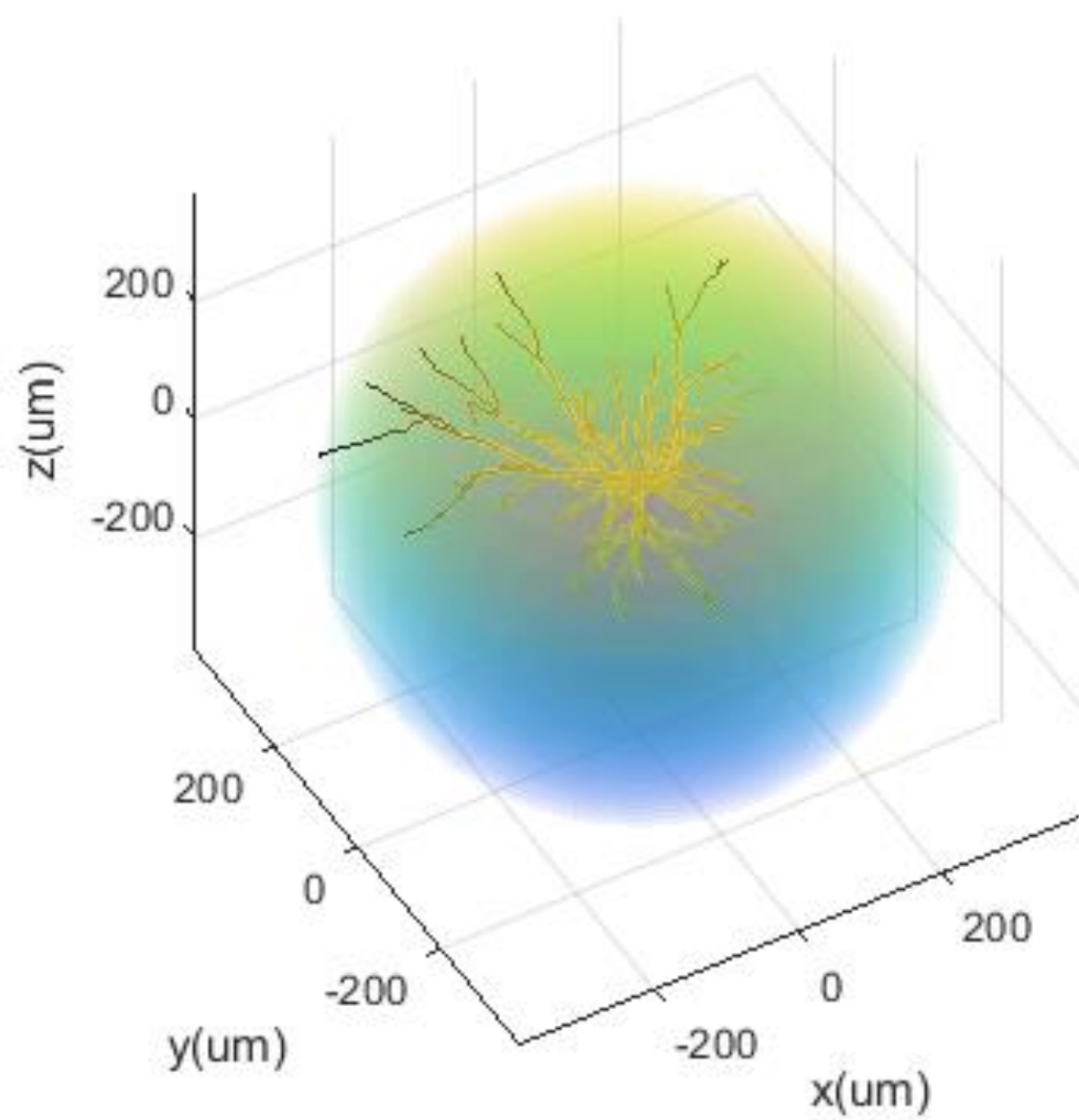
figure;
plot(rr(1:51,1), log10(sholl_sumation(1:51,1)./(4*pi*rr(1:51,1).^2)), 'o-');
hold on;
f=fit(rr(1:51,1), log10(sholl_sumation(1:51,1)./(4*pi*rr(1:51,1).^2)), 'poly1')
plot(f, rr(1:51,1), log10(sholl_sumation(1:51,1)./(4*pi*rr(1:51,1).^2)))
legend 'off';
title('Sholl Analysis');
ylabel('log10(N/S)'); xlabel('Distance from Soma (um)');
axis tight;

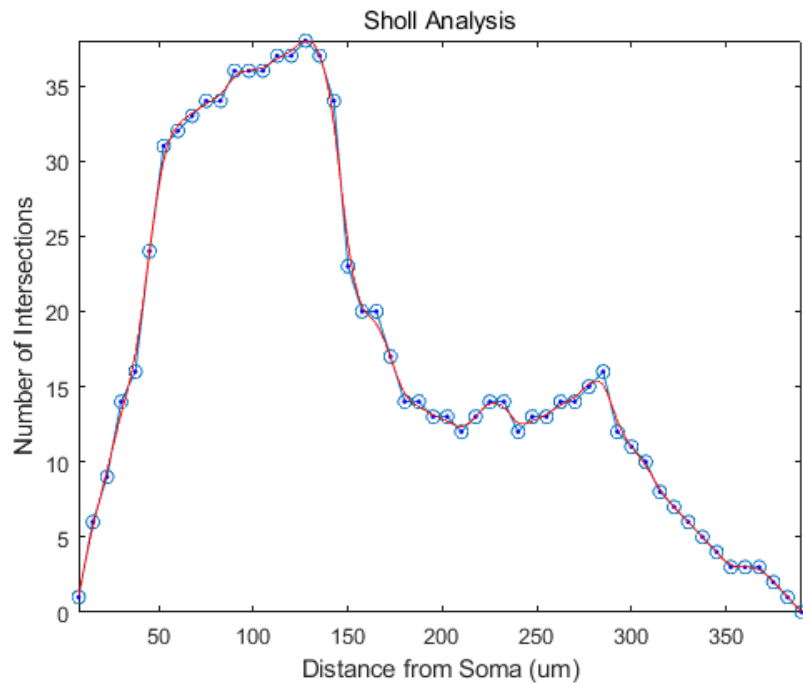
```

Result:



Pyramidal dendrite





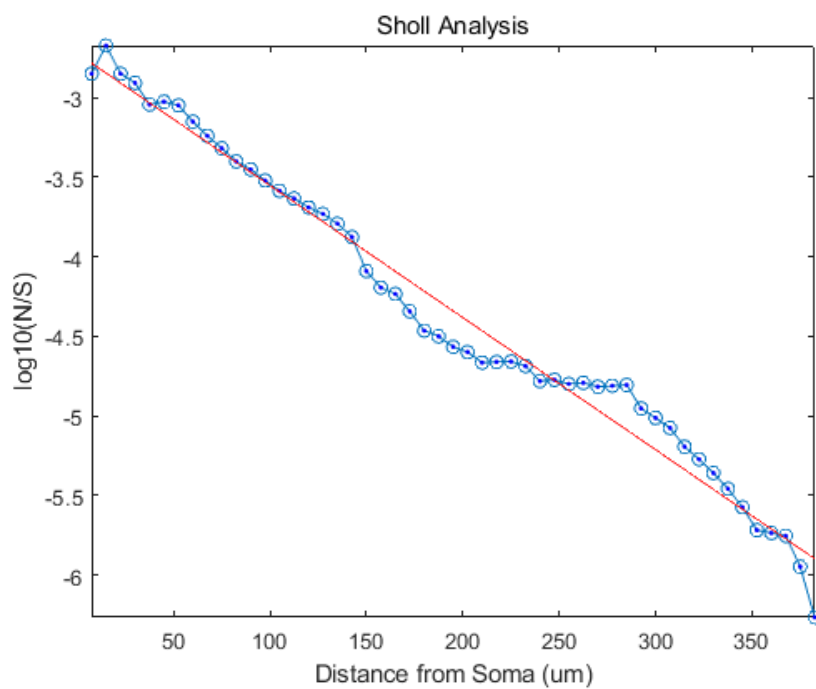
Semi-Log Method [\[edit \]](#)

Somewhat more complicated than the Linear Method, the Semi-Log Method begins by calculating the function $Y(r) = N/S$ where N is the number of dendrite crossings for a circle of radius r , and S is the area of that same circle. The base 10 [logarithm](#) is taken of this [function](#), and a first order [linear regression](#), linear fit, is performed on the resulting data set, that is

$$\log_{10}\left(\frac{N}{S}\right) = -k \cdot r + m.$$

where k is Sholl's Regression Coefficient.^[1]

Sholl's Regression Coefficient is the measure of the change in density of dendrites as a function of distance from the cell body.^[5] This method has been shown to have good discrimination value between various neuron types, and even similar types in different regions of the body.



Linear model Poly1:
 $f(x) = p1 \cdot x + p2$
Coefficients (with 95% confidence bounds):
 $p1 = -0.008303 \quad (-0.008653, -0.007953)$
 $p2 = -2.72 \quad (-2.799, -2.642)$

II . Purkinje dendrite

1.Load the data file

Code:

```
%Load the data file
filename = 'Purkinje-slice-ageP43-6.CNG.swc.txt';
delimiterIn = ' ';
headerlinesIn = 0;
A = importdata(filename,delimiterIn,headerlinesIn);

segmentindex=A(:,1);
segment_type=A(:,2);
x=A(:,3);
y=A(:,4);
z=A(:,5);
a=[x y z];
segment_diameter=A(:,6);
father_segment_index=A(:,7);
```

Result:

	1	2	3	4	5	6	7	8	9	10	11	12	13
1	1	1	0	0	0	9.3743	-1						
2	2	1	-6.3800	6.8600	0	9.3743	1						
3	3	1	6.3800	-6.8600	0	9.3743	1						
4	4	3	-12.8800	3.0200	2	0.9543	1						
5	5	3	-15.3000	4.0600	3	1.0554	4						
6	6	3	-16.7600	4.3000	3	1.1835	5						
7	7	3	-18.3200	4.6700	3	1.0068	6						
8	8	3	-19.1900	5.0700	3	0.9265	7						
9	9	3	-20.0500	5.5400	3	0.8814	8						
10	10	3	-20.8500	6.1500	4	0.9200	9						
11	11	3	-21.9200	6.7000	4	1.1499	10						
12	12	3	-22.4500	7.7400	4	0.8963	11						
13	13	3	-22.9200	8.4900	4	0.8539	12						
14	14	3	-23.4500	9.3300	4	0.9386	13						
15	15	3	-24.6600	10.5500	4	1.4100	14						
16	16	3	-25.0800	12.3200	4	1.4106	15						
17	17	3	-25.9600	13.5700	3	1.4300	16						
18	18	3	-26.3300	14.5300	3	0.9739	17						
19	19	3	-26.9400	15.7800	3	0.9347	18						
20	20	3	-27.5800	16.8800	3	1.2293	19						
21	21	3	-28.1900	16.7300	4	1.0380	20						

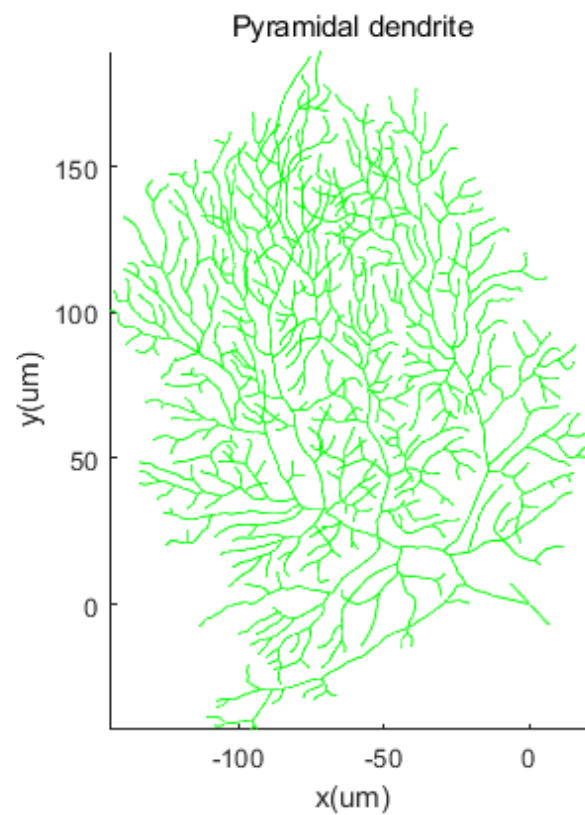
2. Plot and visualize the neuronal 3D arbor shape.

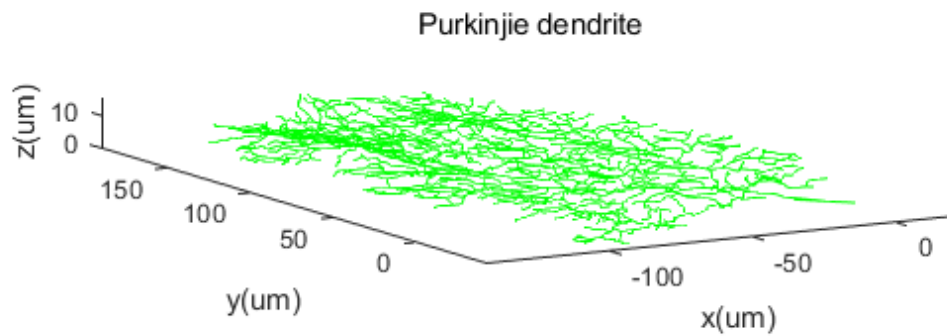
Code:

```
%Plot and visualize the neuronal 3D arbor shape.
figure %view at (0,90)
for i= 1:4156
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1), a(father_segment_index(i),1)], [a(i,2), a(father_segment_index(i),2)], [a(i,3), a(father_segment_index(i),3)], 'Color', 'Green', 'LineStyle', '-')
    end
end
title('Purkinjie dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
axis image;
view(0,90)

figure %view at (-30,10)
for i= 1:4156
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1), a(father_segment_index(i),1)], [a(i,2), a(father_segment_index(i),2)], [a(i,3), a(father_segment_index(i),3)], 'Color', 'Green', 'LineStyle', '-')
    end
end
title('Purkinjie dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
axis image;
view(-30,10)
```

Result:





3. Calculate how many branching points on both the pyramidal and Purkinje dendrite.

Code:

```
%view the whole dendritic at (-30,45) with branches

figure
scatter3(x(1:3),y(1:3),z(1:3),6.*segment_diameter(1:3),'MarkerEdgeColor','none','MarkerFaceColor',[0 0 0])%show the cell body in black
hold on
scatter3(x(4:4156),y(4:4156),z(4:4156),6.*segment_diameter(4:4156),'MarkerEdgeColor','none','MarkerFaceColor',[0 0 1])%show the dendrite in blue

for i= 1:4156
    if father_segment_index(i) == -1 %Root
        continue;
    else
        line([a(i,1),a(father_segment_index(i),1)], [a(i,2),a(father_segment_index(i),2)], [a(i,3),a(father_segment_index(i),3)], 'Color','Green', 'LineStyle','-')
    end
end

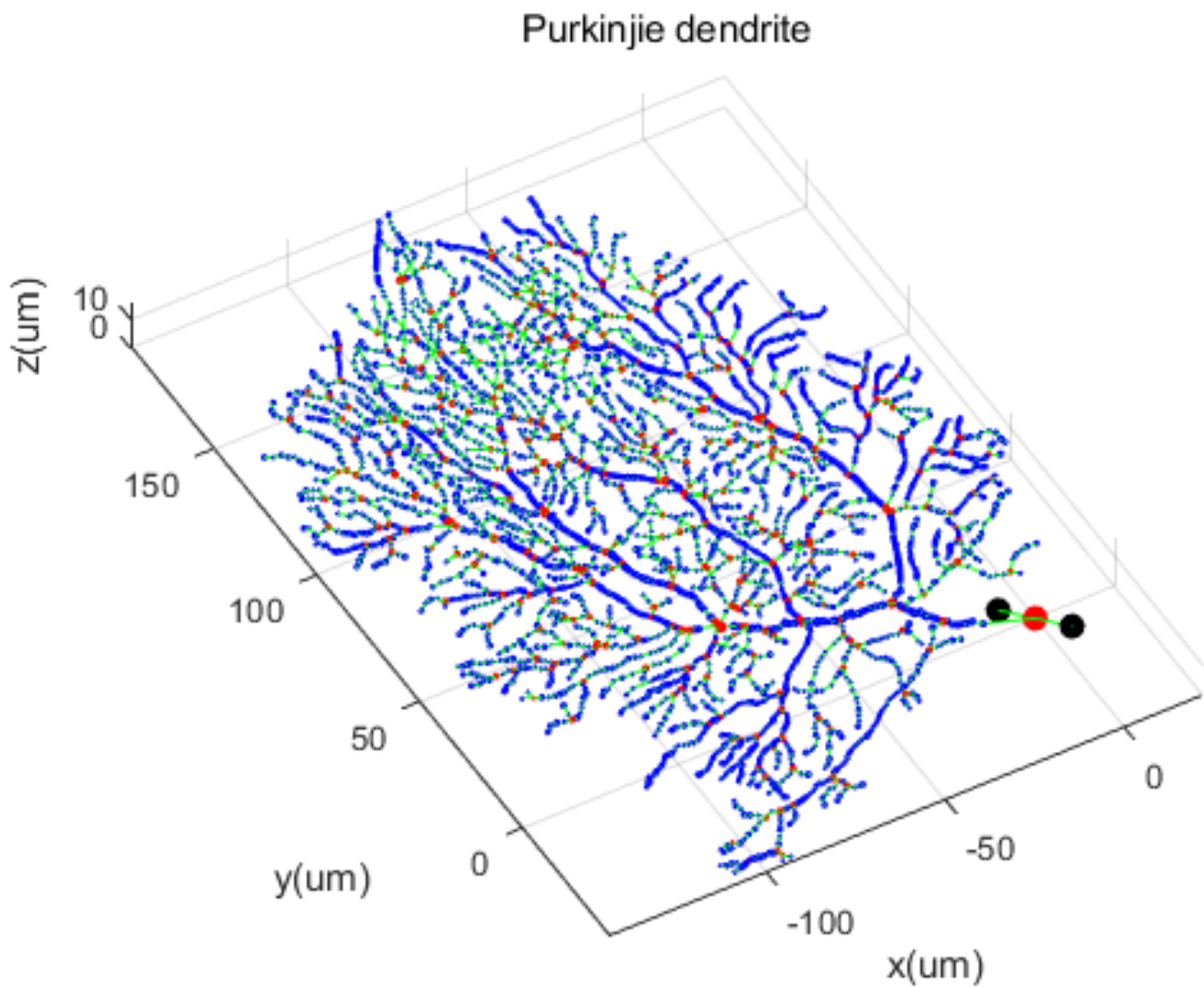
axis image;
title('Purkinje dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
view(-30,45)
```

```

%Calculate branching points
branching_points_num=0;
k=1;
tbl = tabulate(father_segment_index); % Calculate the frequency of father_segment_index
for i= 1:length(tbl)
    if tbl(i,2) >= 2 %branching points
        branching_points_num=branching_points_num+1;
        branching_points(k,1)=a(tbl(i,1),1);
        branching_points(k,2)=a(tbl(i,1),2);
        branching_points(k,3)=a(tbl(i,1),3);
        tb2(k,1)=tbl(i,1);
        branch_segment_diamete(k,1)=segment_diameter(tbl(i,1));
        k=k+1;
    else
        continue;
    end
end
scatter3(branching_points(:,1),branching_points(:,2),branching_points(:,3),6.*branch_segment_diamete,'MarkerEdgeColor','none','MarkerFaceColor',[1 0 0])

```

Result:



```
branching_points_num =
```

379

4. Perform a Sholl plot. Center on the cell body and draw spheres, and plot the number of intersections between sphere and dendrites as a function of sphere radius.

Code:

```
t=linspace(0,pi,25);
p=linspace(0,2*pi,25);
[theta,phi]=meshgrid(t,p);
N=30; %the number of spheres
r_inc=7.5;
for nn = 1:1:N
    rr(nn,1) = nn*r_inc;
    x_r=rr(nn,1)*sin(theta).*sin(phi);
    y_r=rr(nn,1)*sin(theta).*cos(phi);
    z_r=rr(nn,1)*cos(theta);
    surf(x_r,y_r,z_r,'linestyle','none');
    alpha(0.05);
end
axis([-140 20 -50 200 0 16]);
title('Purkinjie dendrite');
xlabel('x(um)');
ylabel('y(um)');
zlabel('z(um)');
view(-30,45)

r_start=0;
x0=0;
y0=0;
z0=0; %Center on the cell body
N=30; %the number of spheres
r_inc=7.5;
sholl_sumation = zeros(N,1);
for m = 2:4156 % Calculate the distance between cell body and dendrites
    x1 = x(m);
    y1 = y(m);
    z1 = z(m);
    x2 = x(father_segment_index(m));
    y2 = y(father_segment_index(m));
    z2 = z(father_segment_index(m));
    d1(m) = sqrt((x1-x0)^2 + (y1-y0)^2 + (z1-z0)^2);
    d2(m) = sqrt((x2-x0)^2 + (y2-y0)^2 + (z2-z0)^2);
end
for nn = 1:1:N
    rr(nn,1) = r_start + nn*r_inc;
    for pp = 1:4156
        if (d2(pp) >= rr(nn,1) && d1(pp) < rr(nn,1)) || (d2(pp) <= rr(nn,1) && d1(pp) > rr(nn,1)) % Calculate the number of intersections between sphere and dendrites
            sholl_sumation(nn) = sholl_sumation(nn) + 1;
        else
            end
        end
    end
end
```

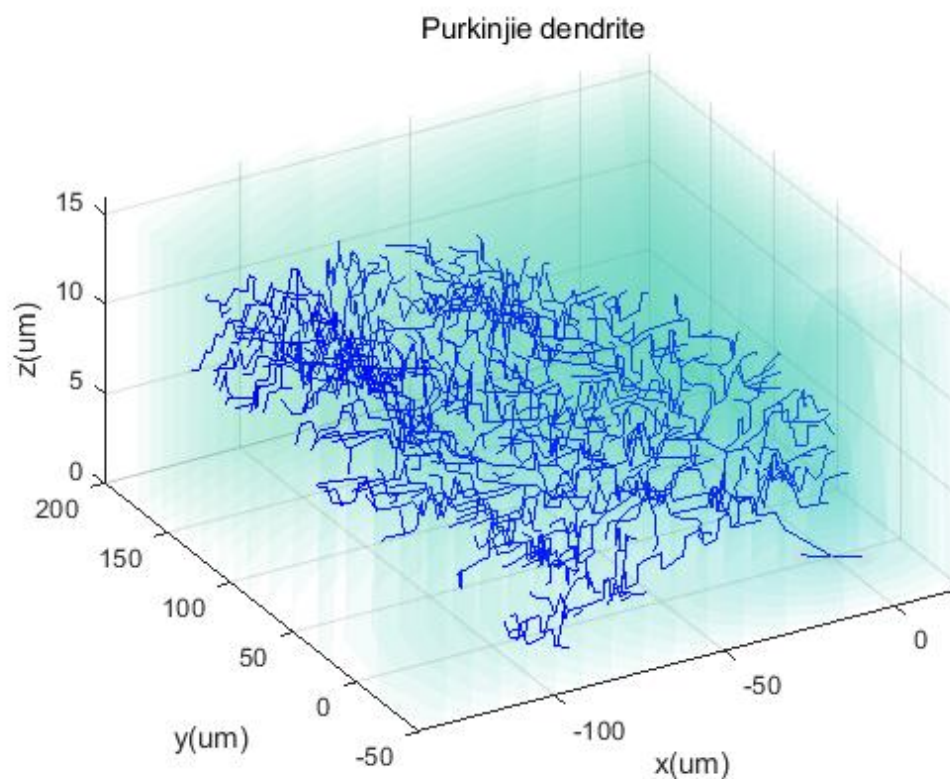
```

figure;
plot(rr, sholl_sumation, 'o-');
hold on;
f=fit(rr, sholl_sumation, 'smoothingspline')
plot(f, rr, sholl_sumation)
legend 'off';
title('Sholl Analysis');
ylabel('Number of Intersections'); xlabel('Distance from Soma (um)');
axis tight;

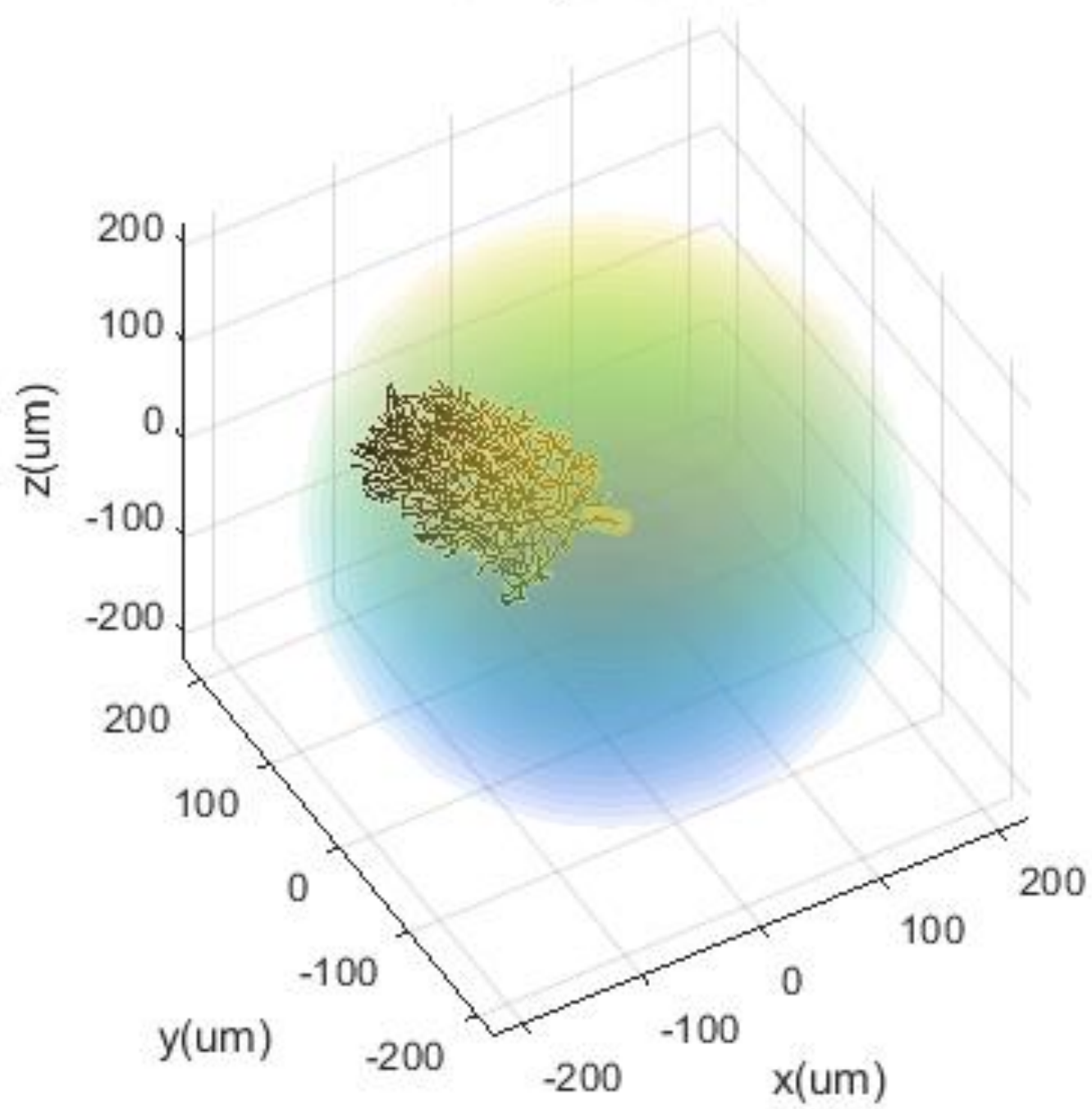
figure;
plot(rr(1:26,1), log10(sholl_sumation(1:26,1)./(4*pi*rr(1:26,1).^2)), 'o-');
hold on;
f=fit(rr(1:26,1), log10(sholl_sumation(1:26,1)./(4*pi*rr(1:26,1).^2)), 'poly1')
plot(f, rr(1:26,1), log10(sholl_sumation(1:26,1)./(4*pi*rr(1:26,1).^2)))
legend 'off';
title('Sholl Analysis');
ylabel('log10(N/S)'); xlabel('Distance from Soma (um)');
axis tight;

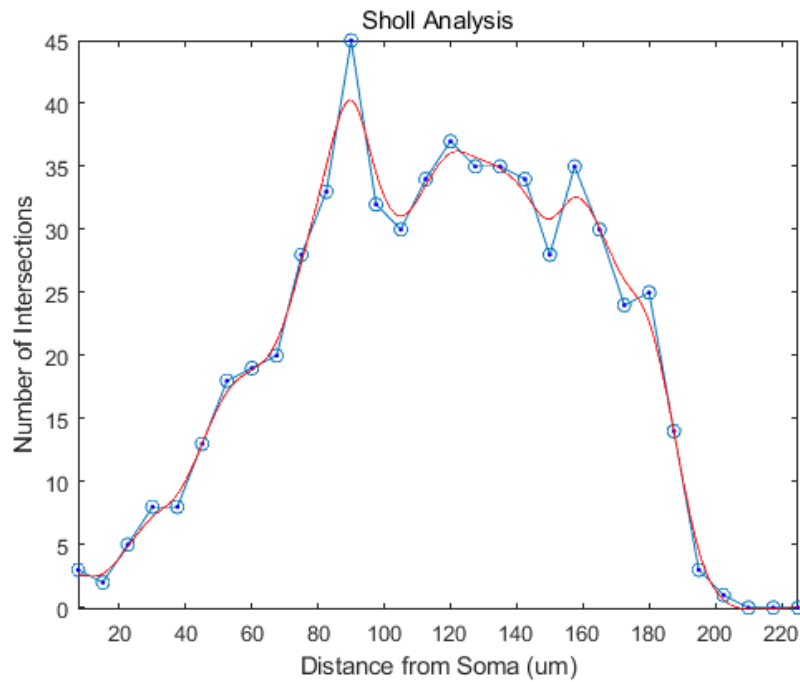
```

Result:



Purkinje dendrite





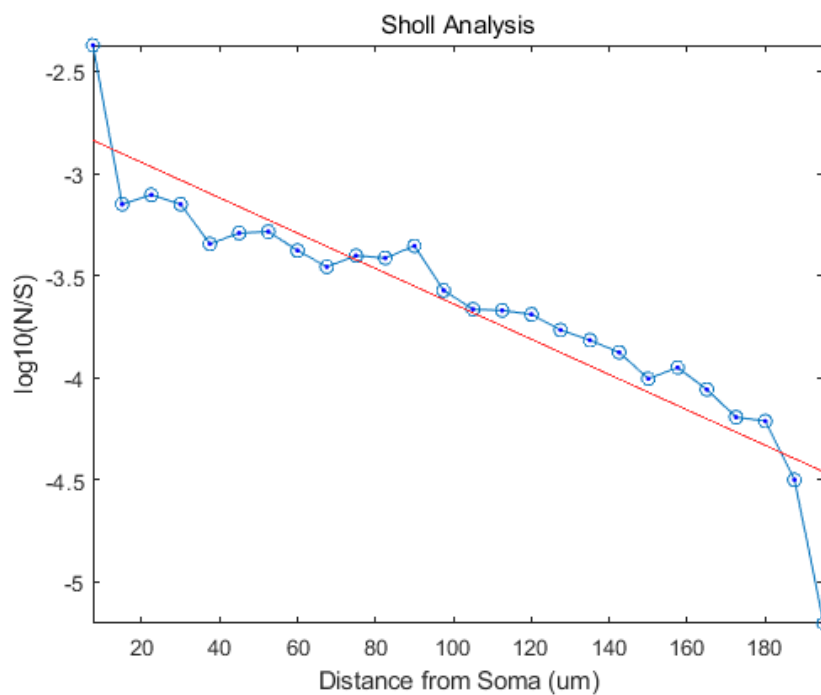
Semi-Log Method [\[edit \]](#)

Somewhat more complicated than the Linear Method, the Semi-Log Method begins by calculating the function $Y(r) = N/S$ where N is the number of dendrite crossings for a circle of radius r , and S is the area of that same circle. The base 10 [logarithm](#) is taken of this [function](#), and a first order [linear regression](#), linear fit, is performed on the resulting data set, that is

$$\log_{10}\left(\frac{N}{S}\right) = -k \cdot r + m.$$

where k is Sholl's Regression Coefficient.^[1]

Sholl's Regression Coefficient is the measure of the change in density of dendrites as a function of distance from the cell body.^[5] This method has been shown to have good discrimination value between various neuron types, and even similar types in different regions of the body.



Linear model Poly1:

$f(x) = p1*x + p2$

Coefficients (with 95% confidence bounds):

p1 = -0.008654 (-0.01024, -0.007071)

p2 = -2.773 (-2.956, -2.589)