# **SEG2105: App Development Project**

**SEG 2105 - Introduction to Software Engineering** 

Fall: 2018

**University of Ottawa** 

**Course Coordinator: Miguel Garzon** 

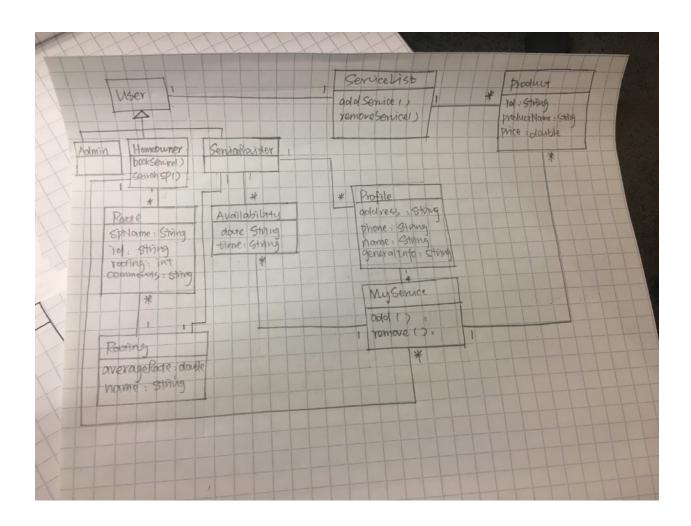
**Group: Anyone is Welcome** 

Mokhtar Zehrawi - 7308460 Riley DeDomenico - 300016694 Runnan Guo - 8533795

#### **Introduction:**

The presented issue of homeowner's needs for on-demand home services led to the creation of the "Android Project: On-Demand Home Repair Service App". The final product of this project is an implementation of all the components learned throughout the course, and utilized in a real world, group development setting.

## **UML Class Diagram:**

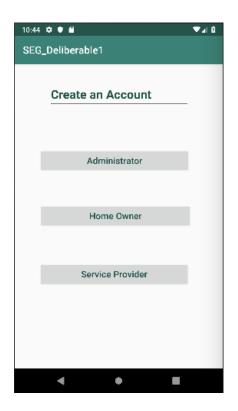


### **Roles and Contributions:**

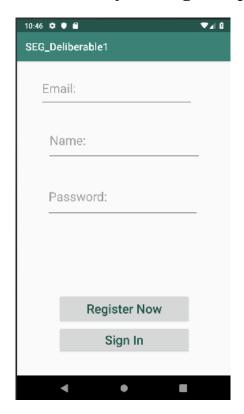
Name	Role	Contribution
Runnan Guo	Group Leader and Programming	Lead group in the project, help distribute roles, wrote part of the Final report, worked heavily on code throughout deliverable 1,2,3 and 4.
Mokhtar Zehrawi	Programming	Rate and Rating part, uploaded multiple bug fixes and implemented some coding portions throughout deliverable2 and 4
Riley de Domenico	Documenting and Planning	Implemented small bug fixes in code, wrote part of the Final report, guided the planning of the presentation and its format

### **Screenshot of UI:**

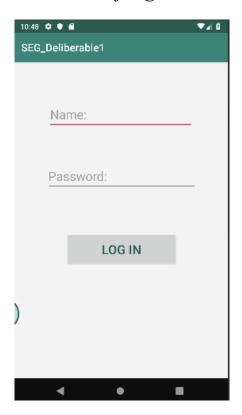
• screenshot of the homepage



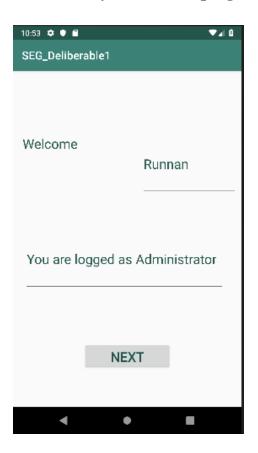
• screenshot of the register page



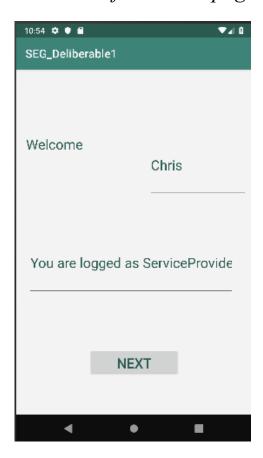
• screenshot of sign in



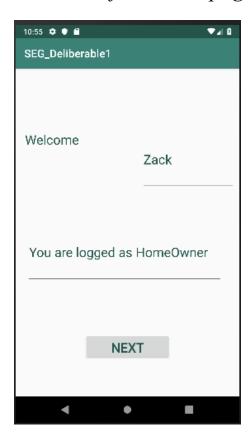
• screenshot of Welcome page as an Admin:



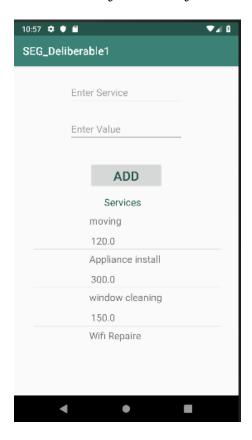
• screenshot of Welcome page as a Service Provider:



• screenshot of Welcome page as a Home Owner:



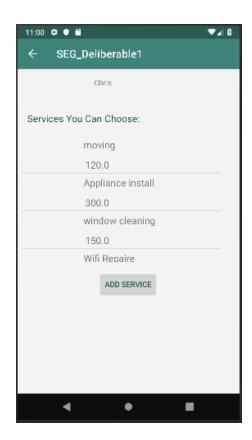
• screenshot of Admin function page:



• screenshot of Service Provider function page:



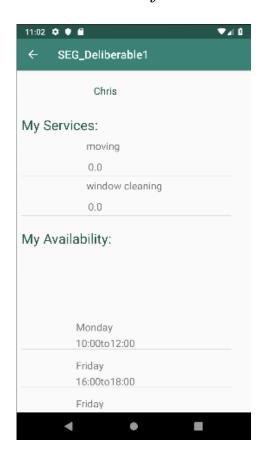
• screenshot of Service Provider SetServices page:



• screenshot of Service Provider SetAvailability page:



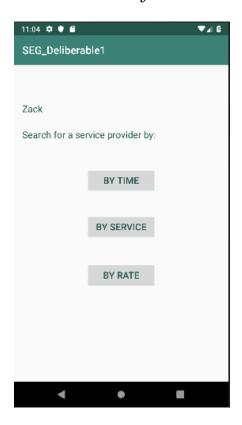
• screenshot of Service Provider CheckServices&Availability page:



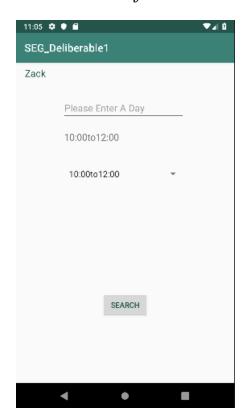
• screenshot of Home Owner function page:



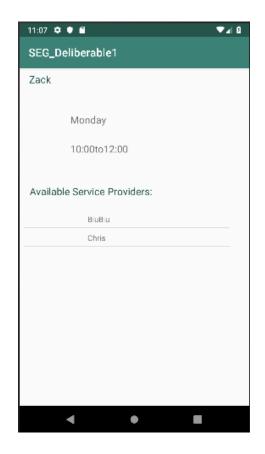
• screenshot of Home Owner SearchForServiceProvider page:

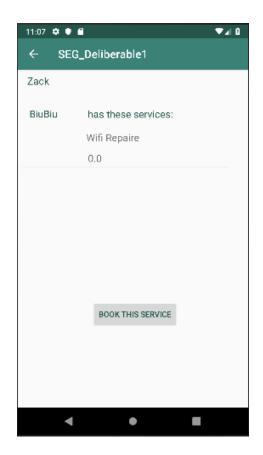


• screenshot of Home Owner SearchByTime page:

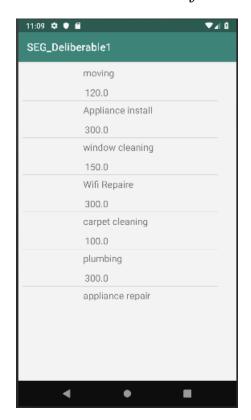


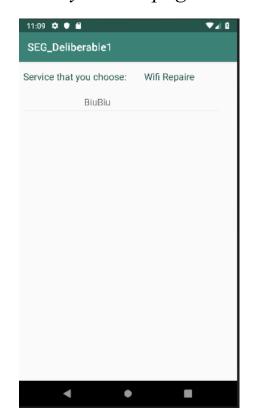
• screenshot of Home Owner BookServiceByTime page:



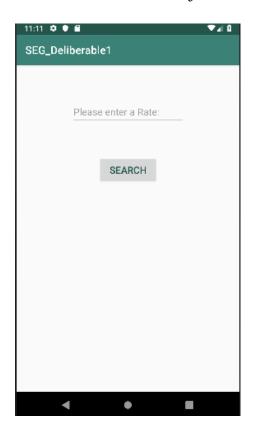


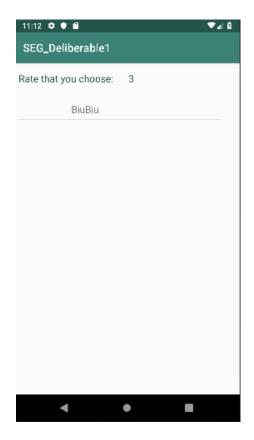
• screenshot of Home Owner SearchByService page:



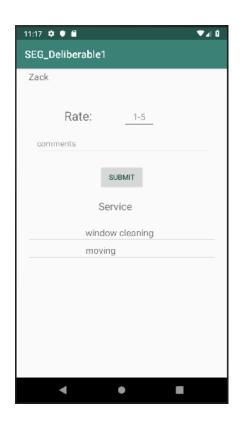


• screenshot of Home Owner SearchByService page:

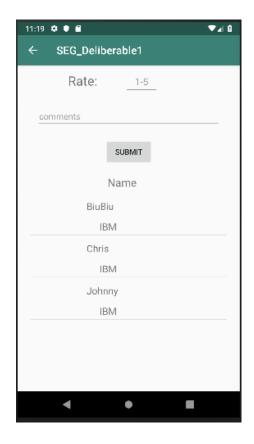




• screenshot of Home Owner RateAService page:



• screenshot of Home Owner RateAServiceProvider page:



#### **Conclusion:**

To conclude the overall project, much was learned, not only about programming, but also about working on various different components of a development project. From the final project, our team learned lessons on group work, and how to work with different people and different workflow styles. This was mostly an issue when it came to deadlines as some group members preferred to do all the work right away, whereas others may have preferred to spread the work out more. Our group managed to find a successful method by utilizing communication to discern when and where work would be completed. As well, we have learned how to incorporate all of the theoretical lessons learned throughout the semester, and combine them into one final, and polished product. Such as the incorporation of the UML Class diagrams to help aid in OO visualization, as well as the incorporation of the firebase, so that data could be stored on a server that the client can access. Therefore, throughout this project, lessons were both learned about group work, as were lessons learned about the implementation of theoretical aspects learned in class.