



Massive Information &
Knowledge Engineering

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Built-in Data Types in Python

(Number, List, Tuple, String)

204113 Computer & Programming

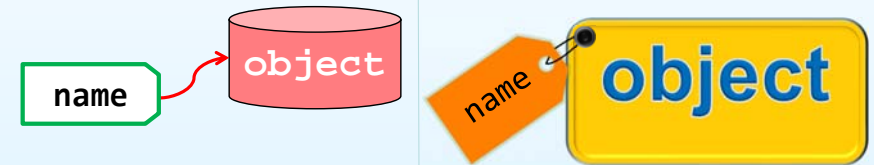
Dr. Arnon Rungsawang
Dept. of computer engineering
Kasetsart University

<https://mike.cpe.ku.ac.th/204113>



What Is a Variable?

- Any values such as 85, 23+8, "Hello" are objects that get stored inside computer's memory
- A **variable** is like a **name tag** given to such an object.



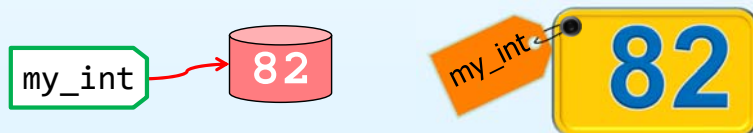
Binding Variables to Values



- An assignment statement (=) creates a new variable, gives it a value (an object in memory), and binds a name to the value

```
my_int = 82
```

- the variable name (**my_int**)
- the assignment operator, also known as the equal sign (=)
- the object that is being tied to the variable name (**82**)

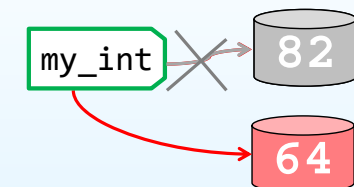


Changing Bindings



- Binding can be changed with a new assignment statement
- Previous objects may still reside in memory, but will be removed later on

```
my_int = 82  
my_int = 64
```



Python Data Types

- In computer programming, data types specify the type of data that can be stored inside a variable.
`num = 24`
 - Here, `24` (an integer) is assigned to the `num` variable. So the data type of `num` is of the `int` class.

Data Types	Classes	Description
Numeric	<code>int</code> , <code>float</code> , <code>complex</code>	Holds numeric values
String	<code>str</code>	Holds sequence of characters
Sequence	<code>list</code> , <code>tuple</code> , <code>range</code>	Holds collection of items
Mapping	<code>dict</code>	Holds data in key-value pair form
Boolean	<code>bool</code>	Holds either <code>True</code> or <code>False</code>
Set	<code>set</code> , <code>frozenset</code>	Holds collection of unique items



Numeric Data Types

- Numeric data type is used to hold numeric values.
 - `int` – holds signed integers of non-limited length
 - `float` – holds floating decimal points and it's accurate up to 15 decimal places
 - `complex` – holds complex numbers
- We can use the `type()` function to know which class a variable or a value belongs to.

```
1 num1 = 5
2 print(num1, 'is of type', type(num1))
3
4 num2 = 2.0
5 print(num2, 'is of type', type(num2))
6
7 num3 = 1+2j
8 print(num3, 'is of type', type(num3))
```



Number systems

- Sometime, computer programmers need to work with binary (**base 2**), hexadecimal (**base 16**) and octal (**base 8**) number systems.
- In Python, we can represent these numbers by appropriately placing a prefix before that number. The following table lists these **prefixes**.

Number System	Prefix
Binary	<code>0b</code> or <code>0B</code>
Octal	<code>0o</code> or <code>0O</code>
Hexadecimal	<code>0x</code> or <code>0X</code>

```
1 print(0b1101011) # prints 107
2
3 print(0xFB + 0b10) # prints 253
4
5 print(0o15) # prints 13
```



Type conversion

- In programming, **type conversion** is the process of converting one type of number into another.
- Operations like addition, subtraction convert integers to float implicitly (automatically), **if one of the operands is float**.

```
1 print(1 + 2.0) # prints 3.0
```



Explicit type conversion

- We can also use built-in function like `int()`, `float()` and `complex()` to convert between types explicitly.
- These functions can even convert from `strings`.

```
1 num1 = int(2.3)
2 print(num1) # prints 2
3
4 num2 = int(-2.8)
5 print(num2) # prints -2
6
7 num3 = float(5)
8 print(num3) # prints 5.0
9
10 num4 = complex('3+5j')
11 print(num4) # prints (3 + 5j)
```

- Here, when converting from float to integer, the number gets **truncated** (decimal parts are removed).
- Similarly, when converting from integer to float, `.0` is **postfixed** to the number.



Python Lists



Python Lists

- In Python, lists are used to store multiple data at once.
- Suppose we need to record the scores of 5 students. Instead of creating 5 separate variables, we can simply create a list:

75	80	63	42	91
----	----	----	----	----

```
# a list with 5 integers
scores = [75, 80, 63, 42, 91]
print(scores)

for i in range(len(scores)):
    print(scores[i], end=' ')
print()
```



Members in a list

- A list can have any number of items and they may be of different types (integer, float, string, bool, etc.).

```
my_list = [1, "Hello", 3.4, True, None]

# empty list
my_list = []

# list with duplicate elements
my_list = [1, "Hello", 3.4, "Hello", 1]

# list with list or tuple
scores = [("Somchai", ("Physic I", 75), ("Math I", 67)),
          ("Somkid", ("Math I", 84), ("Thai Com", 93))]

# How to access elements in the above list?
```



Negative indexing in Python

- Python allows negative indexing for its sequences.
 - The index of **-1** refers to the last item, **-2** to the second last item and so on.
- Note that if the specified index does not exist in a list, Python throws the **IndexError** exception.

```
1 languages = ["Python", "Swift", "C++"]
2
3 # access item at index 0
4 print(languages[0]) # Python
5
6 # access item at index 2
7 print(languages[2]) # C++
```

	"Python"	"Swift"	"C++"
index	0	1	2
negative index	-3	-2	-1



Slicing of a list

```
1 # List slicing in Python
2
3 my_list = ['p','r','o','g','r','a','m','i','z']
4
5 # items from index 2 to index 4
6 print(my_list[2:5])
7
8 # items from index 5 to end
9 print(my_list[5:])
10
11 # items beginning to end
12 print(my_list[:])
```

- In Python, it is possible to access a portion of a list using the slicing operator **:**.
- In the left example,
 - mylist[2:5]** returns a list with items from index 2 to index 4.
 - mylist[5:]** returns a list with items from index 5 to the end.
 - mylist[:]** returns all list items.
- Note that when we slice lists, the **start** index is **inclusive**, but the **end** index is **exclusive**.



Add elements to a list

```
1 numbers = [21, 34, 54, 12]
2
3 print("Before Append:", numbers)
4
5 # using append method
6 numbers.append(32)
7
8 print("After Append:", numbers)
9
10 numbers = [1, 3, 5]
11
12 even_numbers = [4, 6, 8]
13
14 # add elements of even_numbers to the
15 # numbers list
16 numbers.extend(even_numbers)
17
18 print("List after append:", numbers)
19
20 numbers = [10, 30, 40]
21
22 # insert an element at index 1 (second
23 # position)
24 numbers.insert(1, 20)
25
26 print(numbers) # [10, 20, 30, 40]
```

- Lists are **mutable** (**changeable**) object.
 - Meaning we can add and remove elements from a list.
- Python list provides different methods to add items to a list.
 - The **append()** method adds an item at the end of the list.
 - We use the **extend()** method to add all the items of an iterable (list, tuple, string, dictionary, etc.) to the end of the list.
 - We use the **insert()** method to add an element at the specified index.



Change list items

- Python lists are **mutable**. Meaning lists are **changeable**.
- We can change items of a list by assigning new values using the **=** operators.

```
1 languages = ['Python', 'Swift', 'C++']
2
3 # changing the third item to 'C'
4 languages[2] = 'C'
5
6 print(languages) # ['Python', 'Swift', 'C']
```



Remove an item from a list

```
1 languages = ['Python', 'Swift', 'C++', 'C',  
              'Java', 'Rust', 'R']  
2  
3 # deleting the second item  
4 del languages[1]  
5 print(languages) # ['Python', 'C++', 'C',  
                    'Java', 'Rust', 'R']  
6  
7 # deleting the last item  
8 del languages[-1]  
9 print(languages) # ['Python', 'C++', 'C',  
                    'Java', 'Rust']  
10  
11 # delete the first two items  
12 del languages[0 : 2] # ['C', 'Java',  
                        'Rust']  
13 print(languages)  
  
1 languages = ['Python', 'Swift', 'C++', 'C',  
              'Java', 'Rust', 'R']  
2  
3 # remove 'Python' from the list  
4 languages.remove('Python')  
5  
6 print(languages) # ['Swift', 'C++', 'C',  
                    'Java', 'Rust', 'R']
```

- In Python we can use the **del statement** to remove one or more items from a list.

- We can also use the **remove() method** to delete a list item.



List methods

Method	Description
<code>append()</code>	add an item to the end of the list
<code>extend()</code>	add all the items of an iterable to the end of the list
<code>insert()</code>	inserts an item at the specified index
<code>remove()</code>	removes item present at the given index
<code>pop()</code>	returns and removes item present at the given index
<code>clear()</code>	removes all items from the list
<code>index()</code>	returns the index of the first matched item
<code>count()</code>	returns the count of the specified item in the list
<code>sort()</code>	sort the list in ascending/descending order
<code>reverse()</code>	reverses the item of the list
<code>copy()</code>	returns the shallow copy of the list



Iterating through a list

- We can use a **for** loop to iterate over the elements of a list.

```
1 languages = ['Python', 'Swift', 'C++']  
2  
3 # iterating through the list  
4 for language in languages:  
5     print(language)
```



Check if an element exists in a list

- We use the **in** keyword to check if an item exists in the list or not.

```
1 languages = ['Python', 'Swift', 'C++']  
2  
3 print('C' in languages)    # False  
4 print('Python' in languages) # True
```



List length and List comprehension

- We use the `len` function to find the size of a list.

```
1 languages = ['Python', 'Swift', 'C++']
2
3 print("List: ", languages)
4
5 print("Total Elements: ", len(languages)) # 3
```

- List comprehension is a concise and elegant way to create lists.

```
1 # create a list with value n ** 2
2 # where n is a number from 1 to 5
3 numbers = [n**2 for n in range(1, 6)]
4
5 print(numbers)
6
7 # Output: [1, 4, 9, 16, 25]
```



List Comprehension



List comprehension vs. for loop

- Suppose we want to separate the letters of the word `'human'` and add the letters as items of a list. The first thing comes in mind would be using a `for` loop.
- However, Python has an easier way to solve this issue using list comprehension.
- List comprehension** is an elegant way to define and create lists based on existing lists.

```
1 h_letter1 = []
2
3 for letter in 'human':
4     h_letter1.append(letter)
5
6 print(h_letter1)
7
8 # using list comprehension
9 h_letter2 = [ letter for letter in 'human' ]
10 print( h_letter2)
```



List comprehension syntax

- If we noticed, `'human'` is a string, not a list. This is the power of list comprehension. It can identify when it receives a string or a tuple and iterates on it like a list.

[expression for item in list]
 / / /
 letter for letter in 'human'

```
8 # using list comprehension
9 h_letter2 = [ letter for letter in 'human' ]
```



List comprehension vs. Lambda function

- **List comprehensions** aren't the only way to work on lists.
- Various built-in functions and **lambda functions** can create and modify lists in **less** lines of code.
 - Here, we use lambda function and string as arguments of a `map()` function.

```
1 m = map(lambda x: x+1, range(10))
2 print(type(m))
3 print(list(m), '\n')
4
5 letters = list(map(lambda x: x, 'human'))
6 print(letters)
7
8 p = [x for x in 'human']
9 print(p)
```

- However, list comprehensions are usually **more human readable** than lambda functions. It is easier to understand what the programmer was trying to accomplish when list comprehensions are used.



Conditional in list comprehension

- List comprehensions can utilize **conditional** statement to **modify** existing list (or other tuples). We will create list that uses mathematical operators, integers, and `range()`.

```
1 number_list = [ x for x in range(20) if x % 2 == 0]
2 print(number_list)
3
4 num_list = [y for y in range(100) if y % 2 == 0 and y % 5 == 0]
5 print(num_list)
6
7 obj = ["Even" if i%2==0 else "Odd" for i in range(10)]
8 print(obj)
```



Nested loop in list comprehension

- Suppose, we need to compute the transpose of a matrix that required nested **for** loop.

```
1 transposed = []
2 matrix = [[1, 2, 3, 4], [5, 6, 7, 8]]
3 for i in range(len(matrix[0])):
4     transposed_row = []
5     for row in matrix:
6         transposed_row.append(row[i])
7     transposed.append(transposed_row)
8 print(transposed)
9 """-----"""
10 # matrix = [[1, 2, 3, 4], [5, 6, 7, 8]]
11 # transpose = [[row[i] for row in matrix] for i in range(4)]
12 # print (transpose)
```



List comprehension – key points

- List comprehension is an **elegant** way to define and create lists based on existing lists.
- List comprehension is generally more **compact** and **faster** than normal functions and loops for creating list.
- However, we should **avoid** writing very long list comprehensions in one line to ensure that code is **user-friendly**.
- Remember, every list comprehension can be rewritten in **for** loop, but every **for** loop can't be rewritten in the form of list comprehension.



Python Tuples



Python Tuples

- A tuple in Python is similar to a [list](#).
- The difference between the two is that we **cannot** [change](#) the elements of a tuple once it is assigned (i.e., **immutable**) whereas we can change the elements of a list.



Creating a tuple

```
1 # Different types of tuples
2
3 # Empty tuple
4 my_tuple = ()
5 print(my_tuple)
6
7 # Tuple having integers
8 my_tuple = (1, 2, 3)
9 print(my_tuple)
10
11 # tuple with mixed datatypes
12 my_tuple = (1, "Hello", 3.4)
13 print(my_tuple)
14
15 # nested tuple
16 my_tuple = ("mouse", [8, 4, 6], (1, 2, 3))
17 print(my_tuple)
18
19 my_tuple2 = 'un', 'deux', 'trois'
20 my_tuple3 = 1, "Hello", 3.1416
```

- A tuple is created by placing all the items (elements) inside parentheses `()`, separated by commas. The parentheses are optional; however, it is a good practice to use them.
- A tuple can have any number of items, and they may be of **different** types (integer, float, list, string, etc.).
- Note that the last two statements illustrate how we can also create tuples **without** using parentheses.



Create a tuple with one element

- In Python, creating a tuple with one element is a bit tricky. Having one element within parentheses is **not** enough.
- We will need a **trailing comma** to indicate that it is a tuple.

```
1 var1 = ("hello")
2 print(type(var1)) # <class 'str'>
3
4 # Creating a tuple having one element
5 var2 = ("hello",)
6 print(type(var2)) # <class 'tuple'>
7
8 # Parentheses is optional
9 var3 = "hello",
10 print(type(var3)) # <class 'tuple'>
11
12 # whether var2 is equivalent to var3
13 print(var2==var3)
```



Access tuple elements

- Like a [list](#), each element of a tuple is represented by index numbers (**0, 1, ...**) where the first element is at index **0**.
- We use the index number to access tuple elements.

```
1 # accessing tuple elements using indexing
2 letters = ("p", "r", "o", "g", "r", "a", "m", "i", "z")
3 print(letters[0]) # prints "p"
4 print(letters[5]) # prints "a"
5
6 # accessing tuple elements using negative indexing
7 letters = ('p', 'r', 'o', 'g', 'r', 'a', 'm', 'i', 'z')
8 print(letters[-1]) # prints 'z'
9 print(letters[-3]) # prints 'm'
```



Slicing a tuple

- Like [list](#), we can access a range of items in a tuple by using the slicing operator colon **:**.

```
1 # accessing tuple elements using slicing
2 my_tuple = ('p', 'r', 'o', 'g', 'r', 'a', 'm', 'i', 'z')
3
4 # elements 2nd to 4th index
5 print(my_tuple[1:4]) # prints ('r', 'o', 'g')
6
7 # elements beginning to 2nd
8 print(my_tuple[:2]) # prints ('p', 'r')
9
10 # elements 8th to end
11 print(my_tuple[7:]) # prints ('i', 'z')
12
13 # elements beginning to end
14 print(my_tuple[:]) # Prints ?|
```



Tuple methods

- In Python ,methods that add items or remove items are not available with tuple.
- Only the following two methods are available.

```
1 my_tuple = ('a', 'p', 'p', 'l', 'e',)
2
3 print(my_tuple.count('p')) # prints 2
4 print(my_tuple.index('l')) # prints 3|
```



Iterate and check if there exist an element

- We can use the [for](#) loop to iterate over the elements of a tuple.

```
1 languages = ('Python', 'Swift', 'C++')
2
3 # iterating through the tuple
4 for language in languages:
5     print(language)|
```

- We use the [in](#) keyword to check if an item exists in the tuple or not.

```
1 languages = ('Python', 'Swift', 'C++')
2
3 print('C' in languages) # False
4 print('Python' in languages) # True|
```



Advantages of tuple over list in Python

- Since tuples are quite similar to lists, both of them are used in similar situations.
- However, there are certain advantages of implementing a tuple over a list:
 - We generally use tuples for **heterogeneous** (different) data types and lists for **homogeneous** (similar) data types.
 - Since tuples are immutable, **iterating** through a tuple is **faster** than with a list. So, there is a slight performance boost.
 - Tuples that contain immutable elements can be used as a **key** for a **dictionary**. With lists, this is not possible.
 - If you have data that doesn't change, implementing it as tuple will **guarantee** that it remains **write-protected**.



Python String



Strings

- In computer programming, a string is a **sequence** of characters.
- In Python, there is **no** notion of character. Therefore, a Python string is a sequence of **consecutive one character string**.
- We use **single** or **double quotes** to delimit a string in Python.

```
# create a string using single quote
string1 = 'I love "Python".'
```

```
# create a string using double quote
string2 = "Python's much fun."
```

```
print(string1, string2)
```



Negative index and slicing

- Similar to a list, Python allow negative indexing for its strings.

```
1 s = 'I love Python'
2 for i in range(-len(s), 0):
3     c = s[i]
4     print(c, end='')
5 print()
```

- Access a range of character strings in a string can also be done by slicing operator colon **:**.

```
1 s = 'I love Python'
2 ss = s[s.index('P'):]
3 print(ss)
```



Strings are immutable

- In python, strings are **immutable**. That means the characters of a string once created cannot be changed.
- However, we can assign the variable name to a new string.

```
1 message = 'Hola Amigos'
2 # TypeError: 'str' object does not support
3 # item assignment
4 # message[0] = 'H'
5 print(message)
6
7 # assign new string to message variable
8 message = 'Hello Friends'
9
10 print(message); # prints "Hello Friends"
```



Multiline string

- We can create a **multiline string** using **triple** double or single quotes.

```
1 message = """
2   When the night has come
3   And the land is dark
4   And the moon is the only light we'll see
5   No, I won't be afraid
6   Oh, I won't be afraid
7   Just as long as you stand
8   Stand by me
9
10  So darlin', darlin', stand by me
11  Oh, stand by me
12  Oh, stand
13  Stand by me, stand by me
14  """
15 print(message)
```



String operations

- There are many operations that can be performed with strings which makes it one of the most used **data types** in Python.
- **Compare two strings**
 - We use the **==** operator to compare two strings. If two strings are equal, the operator return **True**. Otherwise, it returns **False**.

```
1 str1 = "Hello, world!"
2 str2 = "I love Python."
3 str3 = "Hello, world!"
4
5 # compare str1 and str2
6 print(str1 == str2)
7
8 # compare str1 and str3
9 print(str1 == str3)
```



String operations (2)

- **Join two or more strings**
 - We can join (concatenate) two or more string using **+** operator.

```
1 greet = "Hello, "
2 name = "Jack"
3
4 # using + operator
5 result = greet + name
6 print(result)
7
8 # Output: Hello, Jack
```



Iterate through a string

- We can iterate through a string using a **for** loop.

```
1 s = 'Hello Python'
2 i = 0
3
4 for _ in s:
5     print(' '*i + s[:i+1])
6     i += 1
7 i = len(s)-2
8 for _ in s:
9     print(' '*i + s[:i+1])
10    i -= 1
```



String membership test

- We can test if a substring exists within a string or not, using the keyword **in**.

```
1 message = """
2   When the night has come
3   And the land is dark
4   And the moon is the only light we'll see
5   No, I won't be afraid
6   Oh, I won't be afraid
7   Just as long as you stand
8   Stand by me
9   So darlin', darlin', stand by me
10  Oh, stand by me
11  Oh, stand
12  Stand by me, stand by me
13  """
14 m = message.split('\n')
15 count = 0
16 for line in m:
17     if 'oh' in line.lower():
18         count += 1
19 print(f'Found \'oh\': {count}')
```



String methods

Methods	Description
<code>upper()</code>	Converts string to uppercase
<code>lower()</code>	Converts string to lowercase
<code>replace()</code>	Replaces substring inside
<code>find()</code>	Return index of the first string occurrence
<code>rstring()</code>	Removes trailing characters
<code>split()</code>	Splits string from left
<code>startswith()</code>	Checks if strings starts with a string
<code>isnumeric()</code>	Checks numeric characters
<code>index()</code>	Returns index of substring



Escapes sequences

Escape sequence	Description
<code>\\</code>	Backslash
<code>\'</code>	Single quote
<code>\"</code>	Double quote
<code>\a</code>	ASCII Bell
<code>\b</code>	ASCII Blackspace
<code>\f</code>	ASCII Formfeed
<code>\n</code>	ASCII Linefeed
<code>\r</code>	ASCII Carriage Return
<code>\t</code>	ASCII Horizontal Tab
<code>\v</code>	ASCII Vertical Tab
<code>\oYY</code>	Character with octal value YY
<code>\xHH</code>	Character with hexadecimal value HH



String Formatting (f-strings)

- Python **f-Strings** make it easy to print values and variables.

```
1 name = 'Cathy'
2 country = 'UK'
3
4 print(f'{name} is from {country}')
```

- Here, `f'{name} is from {country}'` is an **f-string**.



Problem Solving Samples



Task: Score statistics



- Read a list of scores and report the **summary table**, along with **average**, **minimum**, and **maximum** scores.



24



28



26



32

```
Enter student score (or ENTER to finish): 24
Enter student score (or ENTER to finish): 26
Enter student score (or ENTER to finish): 28
Enter student score (or ENTER to finish): 32
Student #1 score: 24.0
Student #2 score: 26.0
Student #3 score: 28.0
Student #4 score: 32.0
Average score is 27.5
Minimum score is 24.0
Maximum score is 32.0
```



Score statistics – Ideas



- We first build two subroutines `read_scores()` and `compute_average()`.
- min** and **max** can be computed using the built-in functions.
- The only challenge is the summary table part, `show_scores_summary(scores)`.

```
scores = read_scores()
show_scores_summary(scores)
avg_score = compute_average(scores)
min_score = min(scores)
max_score = max(scores)
print(f"Average score is {avg_score}")
print(f"Minimum score is {min_score}")
print(f"Maximum score is {max_score}")
```



Score statistics — Program part I

```
1 def read_scores():
2     scores = []
3     while True:
4         score = input("Enter student score (or ENTER to finish): ")
5         if score == "":
6             break
7         scores.append(float(score))
8     return scores
9
10 def compute_average(scores):
11     return sum(scores)/len(scores)
12
13 ## main begins here
14 scores = read_scores()
15 avg_score = compute_average(scores)
16 # print(scores, avg_score)
```

```
Enter student score (or ENTER to finish): 24
Enter student score (or ENTER to finish): 26
Enter student score (or ENTER to finish): 28
Enter student score (or ENTER to finish): 32
Enter student score (or ENTER to finish):
Student #1 score: 24.0
Student #2 score: 26.0
Student #3 score: 28.0
Student #4 score: 32.0
Average score is 27.5
Minimum score is 24.0
Maximum score is 32.0
```



Score statistics — Program part II

```
1 def show_scores_summary(scores):
2     for i in range(len(scores)):
3         print(f"Student #{i+1} score: {scores[i]}")
4
5 show_scores_summary([31,56,73,48])
```

```
>>> show_scores_summary([31,56,73,48])
Student #1 score: 31
Student #2 score: 56
Student #3 score: 73
Student #4 score: 48
```



Max and Min value in a list

- Given a list `a = [12,37,5,19,3,7,15]`, find the max and min value.

```
1 a = [12,37,5,19,3,7,15]
2
3 mymin = 9999999999
4 mymax = -mymin
5 len_a = len(a)
6
7 for i in range(len_a):
8     if a[i] > mymax:
9         mymax = a[i]
10    if a[i] < mymin:
11        mymin = a[i]
12
13 print(f'max: {mymax}, min: {mymin}')
14 print(max(a), min(a))
```



Simple numeric sorting in a list

- Give a list `a = [12,37,5,19,3,7,15]`, find the sorted descending list of `a`.

```
1 def findMax(a):
2     ''' return the index i where a[i] is max '''
3     mymax = -9999999999
4     len_a = len(a)
5     res = -1
6     for i in range(len_a):
7         if a[i] > mymax:
8             mymax = a[i]
9             res = i
10    return res
11
12 def swap(a, i, j):
13     tmp = a[i]
14     a[i] = a[j]
15     a[j] = tmp
16
17 ### main begins here
18 a = [12,37,5,19,3,7,15]
19 len_a = len(a)
20 for i in range(len_a):
21     #print(a)
22     b = a[i:]
23     j = findMax(b)
24     #print(f' i:{i}, b: {b}, j:{j}')
25     swap(a, i, i+j)
26
27
28 print(a)
```



Tuple of a decimal digit

- Input an integer into a variable `x` and create a tuple that keeps each of its digits.

```
1 x = int(input('Input an integer: '))
2 y = []
3 while x > 0:
4     y.append(x%10)
5     x //=10
6 z = tuple(y[-1::-1]) # reverse the y's items
7 print(z)
```



Average value of numbers in a tuple

- Write a program to calculate the average value of the numbers in a give tuple of tuples.

```
1 nums = ((10, 10, 10, 12), (30, 45, 56, 45),
2         (81, 80, 39, 32), (1, 2, 3, 4))
3
4 def myNms(nums):
5     n = []
6     for i in range(len(nums)):
7         tmp = []
8         for y in nums:
9             tmp.append(y[i])
10        n.append(tmp)
11    return n
12
13 m1 = myNms(nums)
14 m2 = [[y[i] for y in nums] for i in range(len(nums))]
15 print(f'{m1}\n{m2}')
16
17 res = [sum(x)/len(x) for x in m1]
18 print(res)
```

```
>>> %Run test.py
```

```
[[10, 30, 81, 1], [10, 45, 80, 2], [10, 56, 39, 3], [12, 45, 32, 4]]
[[10, 30, 81, 1], [10, 45, 80, 2], [10, 56, 39, 3], [12, 45, 32, 4]]
[30.5, 34.25, 27.0, 23.25]
```



String index

```
1 s = 'Python String'
2
3 ss = []
4 tmp = [x for x in s]
5 ss.append(tmp)
6 tmp = [i for i in range(len(s))]
7 ss.append(tmp)
8 tmp = [i for i in range(-len(s),1)]
9 ss.append(tmp)
10
11 for i in range(len(ss)):
12     for j in range(len(s)):
13         print(f'{ss[i][j]:>3}', end=' ')
14     print()
15
16 print(f's[-13:-7]={s[-13:-7]}')
```

```
>>> %Run test.py
```

```
  P  y  t  h  o  n  S  t  r  i  n  g
0   1   2   3   4   5   6   7   8   9  10  11  12
-13 -12 -11 -10 -9  -8  -7  -6  -5  -4  -3  -2  -1
s[-13:-7]=Python
```



Lowercase a string

```
1 s = 'Python String'
2
3 s1 = []
4 for c in s:
5     if ord(c)>=ord('A') and ord(c)<=ord('Z'):
6         s1.append(chr(ord('a')+ord(c)-ord('A')))
7     continue
8     s1.append(c)
9
10 s2 = ''
11 for c in s1:
12     s2 += c
13 print(s2)
```

```
>>> %Run test.py
```

```
python string
```



Count repeated characters in a string

- Write a program to count repeated characters in a string.

```
1 def countChar(str1):
2     s = []
3     sc = []
4     for c in str1:
5         if c in s:
6             sc[s.index(c)] += 1
7         else:
8             s.append(c)
9             sc.append(1)
10    return s, sc
11 ## main begins here
12 str1 = 'thequickbrownfoxjumpsoverthelazydog'
13 s, sc = countChar(str1)
14 # print(f'{s}\n{sc}')
15 for i in range(len(sc)):
16     if sc[i] > 1:
17         print(f'{s[i]}:{sc[i]}', end=' ')
18 print()

>>> %Run test.py
t:2 h:2 e:3 u:2 r:2 o:4
```



To be continue..

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