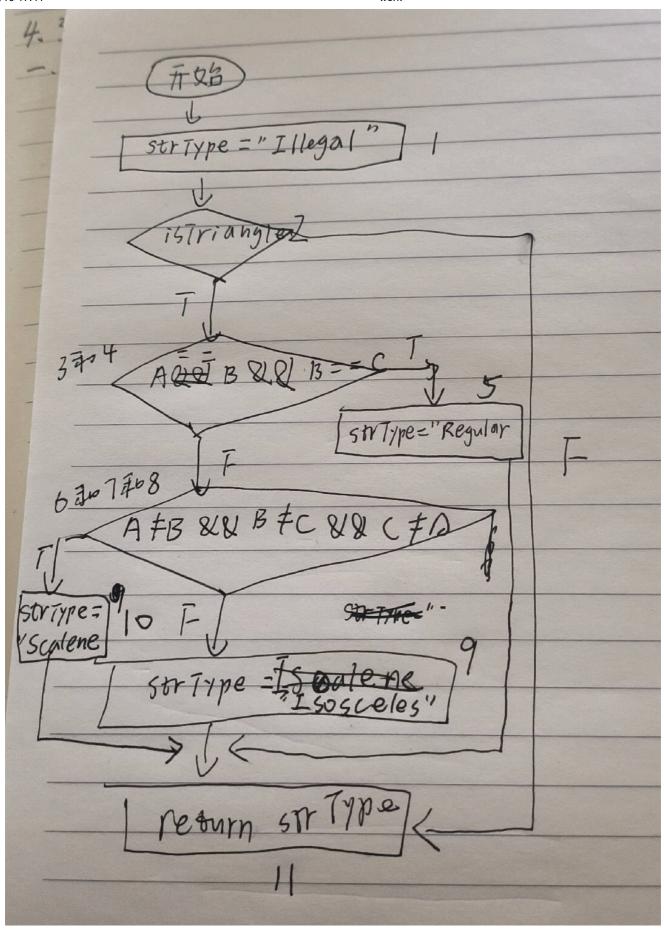
2025/4/10 17:41 work

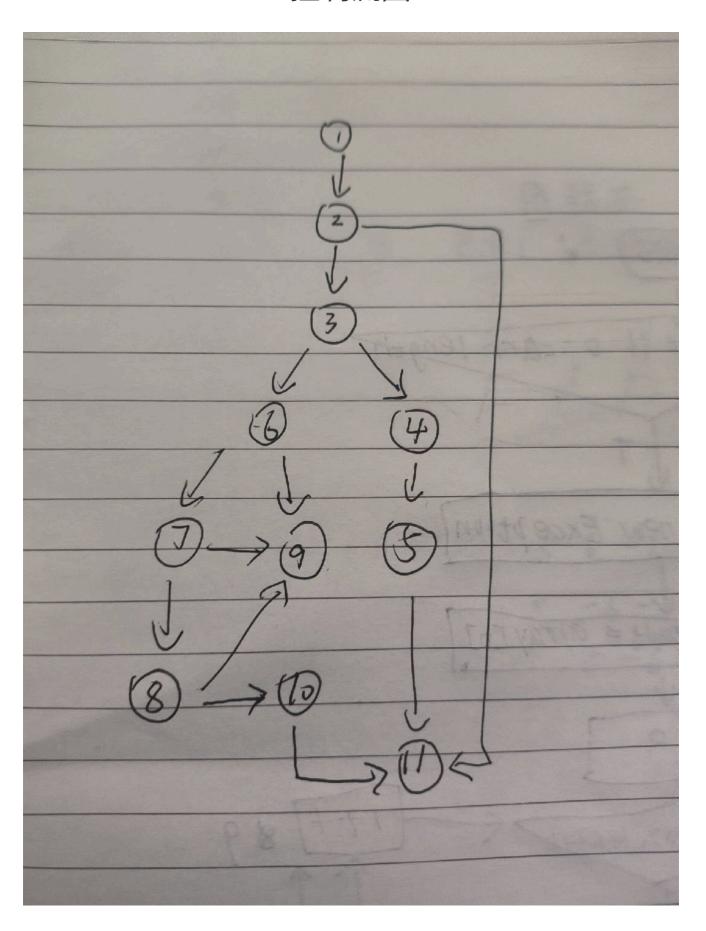
Triangle - getType()

流程图

2025/4/10 17:41 work



控制流图



2025/4/10 17:41 wor

MCDC 覆盖

用例	输入	条件1	组合条件 2	组合条件3	结果
1	$\{0,0,0\}$	F			Illegal
2	{1,2,2}	T	F -	T F -	Isosceles
3	{2,2,3}	T	F -	TTF	Isosceles
4	{3,4,5}	T	F -	TTT	Scalene
5	{2,2,1}	T	TF	F	Isosceles
6	{2,2,2}	T	ΤΤ		Regular

基本路径及其测试用例

基本路径	是否可行	测试用例	结果
1 2 11	可行	1 2 3	Illegal
1 2 3 4 5 11	可行	2 2 2	Regular
1 2 3 6 7 9 11	可行	2 3 3	Isosceles
1 2 3 6 7 8 9 11	可行	2 3 2	Isosceles
1 2 3 6 7 8 10 11	可行	2 3 4	Scalene
1 2 3 4 6 9 11	可行	2 2 3	Isosceles
1 2 3 6 9 11	不可行		

编程截图

MCDC

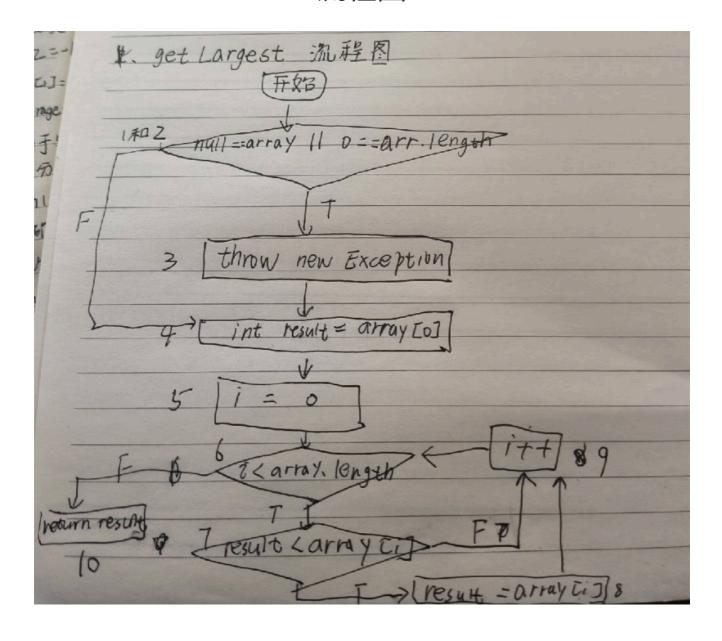
```
public class Triangle { 2 🛕 9 🛫 6 ^ 💛 용 구 모 본 또 🍞
 7 public class TriangleTest {
                                                                                                                        public boolean isTriangle(Triangle 1 元素 ^
                                                                                                                                                                                                    类(%) 方法(%) 行(%)
           @Test = 03xia
                                                                                                                                                                                                    0% (0/... 0% (0/4) 0% (0/4)
                                                                                                                                                                        © Caculater
                                                                                                                                                                                                                                100% (0/0)
10 %
            public void MCDCForGetType() {
                                                                                                                       return isTriangle:
                                                                                                                                                                                                                                100% (0/0)
                                                                                                                                                                        © CreatAbug
                                                                                                                                                                                                    0% (0/... 0% (0/1) 0% (0/2)
                Triangle t = new Triangle( |borderA: 0, |borderB: 0, |borderC: 0);
                                                                                                                                                                        © Largest
                                                                                                                                                                                                    0% (0/... 0% (0/1) 0% (0/7)
                                                                                                                                                                                                                                0% (0/8)
                assertEquals( expected: "Illegal", t.getType(new Triangle( |borderA: 0, |borderB: 0, |
                                                                                                                                                                        @ Main
                                                                                                                                                                                                    0% (0/... 0% (0/1) 0% (0/1)
                                                                                                                                                                                                                                100% (0/0)
                                                                                                                                                                                                     100% ... 80% (4/5) 82% (23/2... 78% (25/3.
16
17
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29
30
31
32
33
                                                                                                                     Consists of "Illegal", "Regular", "Sca
                                                                                                                    blic String getType(Triangle triangle)
                assertEquals( expected: "Isosceles", t.getType(new Triangle( lborderA: 1, lb
                                                                                                                      String strType = "Illegal";
if (isTriangle(triangle)) {
                                                                                                                           if (triangle.lborderA == triangle
                                                                                                                               strType = "Regular";
                                                                                                                           // If scalene
else if ((triangle.lborderA != tr:
                assertEquals( expected: "Scalene", t.getType(new Triangle( borderA: 3, b)
                                                                                                                                    && (triangle.lborderB != 1
&& (triangle.lborderA != 1
                                                                                                                               strType = "Scalene";
                                                                                                                            // if isosceles
                assertEquals( expected: "Isosceles", t.getType(new Triangle( lborderA: 2, lbe
                                                                                                                           else {
                                                                                                                               strType = "Isosceles";
                assertEquals( expected: "Regular", t.getType(new Triangle( lborderA: 2, lborderB: 2, ll 56
                                                                                                                       return strType:
```

基本路径测试

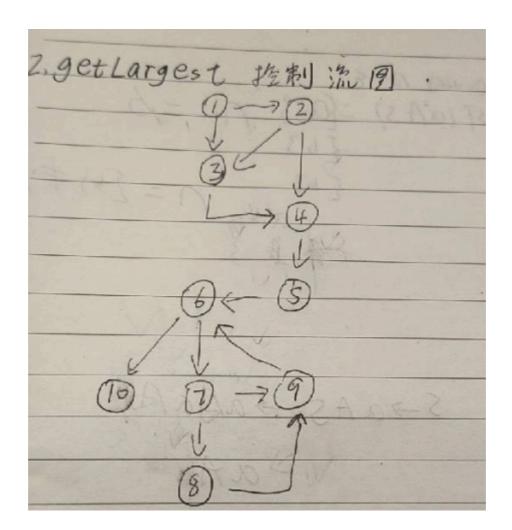
```
public class TriangleTest {
                                                                                                                               public class ♠9 ੯ 6 ^ ∨ B 〒 〒 戊 戊 戊 戊.
                                                                                                                                    public boolean isTria 元素 ^
    public void AllBranchForGetType() {
    asserτΕqυαίες expected: "Scalene", t.getType(new Triangle( ib)
                                                                                                                                                                                                类(%) 方法(%) 行(%)
                                                                                                                                                                                                                             分支(%)
                                                                                                                                                                                                16% (... 30% (4/13) 48% (23/4... 56% (25/4...
                                                                                                                                                                   © Caculater
                                                                                                                                                                                                0% (0/... 0% (0/4) 0% (0/4)
                                                                                                                                                                                                                             100% (0/0)
                                                                                                                                  return isTriangle;
                                                                                                                                                                   © CreatAbug
                                                                                                                                                                                                0% (0/... 0% (0/1)
0% (0/... 0% (0/1)
                                                                                                                                                                                                                  0% (0/2)
                                                                                                                                                                                                                             100% (0/0)
                                                                                                                                                                                                                  0% (0/5)
                                                                                                                                                                                                                             0% (0/4)
                                                                                                                                                                   @ HomeWork1
                                                                                                                                                                   © Largest
                                                                                                                                                                                                0% (0/... 0% (0/1)
                                                                                                                                                                                                                 0% (0/7)
                                                                                                                                                                                                                             0% (0/8)
    public void Control() {
                                                                                                                                                                                                0% (0/... 0% (0/1)
                                                                                                                                Check the type of triang
         Triangle \underline{t} = new Triangle( | |borderA: 1, |borderB: 2, |borderC: 3);
                                                                                                                                                                   © Triangle
                                                                                                                                                                                                100% ... 80% (4/5) 82% (23/2... 78% (25/3...
         assertEquals( expected: "Illegal", t.getType(new Triangle( |borderA: 1, |borderB: 2, |borderC: 3)));
                                                                                                                                Consists of "Illegal",
         t = new Triangle( |borderA: 2, |borderB: 2, |borderC: 2);
         assertEquals( expected: "Illegal", t.getType(new Triangle( |borderA: 1, |borderB: 2, |borderC: 3))):
                                                                                                                                  String strType = "Illeg
                                                                                                                                  if (isTriangle(triangle
         t = new Triangle( |borderA: 2, |borderB: 3, |borderC: 3);
          assertEquals( expected: "Illegal", t.getType(new Triangle( lborderA: 1, lborderB: 2, lborderC: 3)));
                                                                                                                                      if (triangle.lborde
&& triangle
         t = new Triangle( |borderA: 2, |borderB: 3, |borderC: 2);
                                                                                                                                           strType = "Regu
         assertEquals( expected: "Illegal", t.getType(new Triangle( lborderA: 1, lborderB: 2, lborderC: 3)));
                                                                                                                                       // If scalene
              new Triangle( | IborderA: 2, | IborderB: 3, | IborderC: 4);
                                                                                                                                       else if ((triangle.
         assertEquals( expected: "Illegal", t.getType(new Triangle( lborderA: 1, lborderB: 2, lborderC: 3)));
                                                                                                                                              && (triangl
         \underline{\mathbf{t}} = new Triangle( | borderA: 2, | borderB: 2, | borderC: 3);
                                                                                                                                          strType = "Scal
         assertEquals( expected: "Illegal", t.getType(new Triangle( lborderA: 1, lborderB: 2, lborderC: 3)));
                                                                                                                                       // if isosceles
                                                                                                                                           strType = "Isos
```

getLargest()

流程图



控制流图



基本路径及其测试用例

基本路径

2025/4/10 17:41 work

基本路径	是否可行	测试用例
(1)	可行	array = null
(2)	不可行	无
(3)	可行	array = []
(4)	可行	array = [2, 1]
(5)	可行	array = [1, 2]

MCDC 覆盖

用例	输入	条件1	条件 2	条件3	条件 4	结果
1	null	T	-	F	-	异常
2	[]	F	T	F	-	异常
3	[1,2]	F	F	T/F	T/F	2

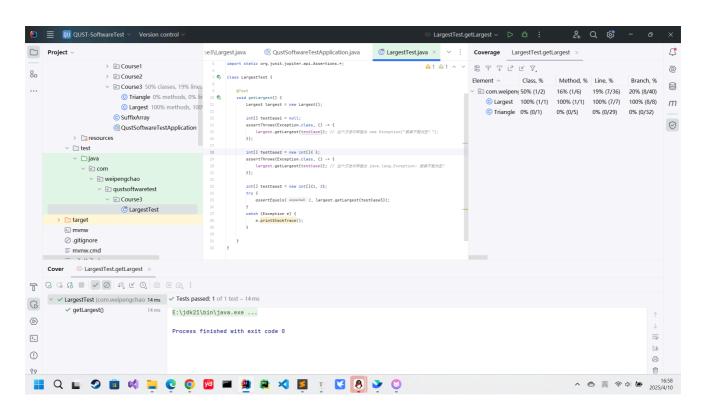
基本路径

基本路径测试用例

基本路径	是否可行	测试用例
(1)	可行	array = null
(2)	不可行	无
(3)	可行	array = []
(4)	可行	array = [2, 1]
(5)	可行	array = [1, 2]

编程截图

MCDC



基本路径测试

