

# Bios 740- Chapter 10. Image Registration

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# Content

**1. Introduction to Image Registration**

**2. ConvNets based Registration**

**3. Network Architectures for Registration**

**4. Applications of Image Registration**

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# Image Registration

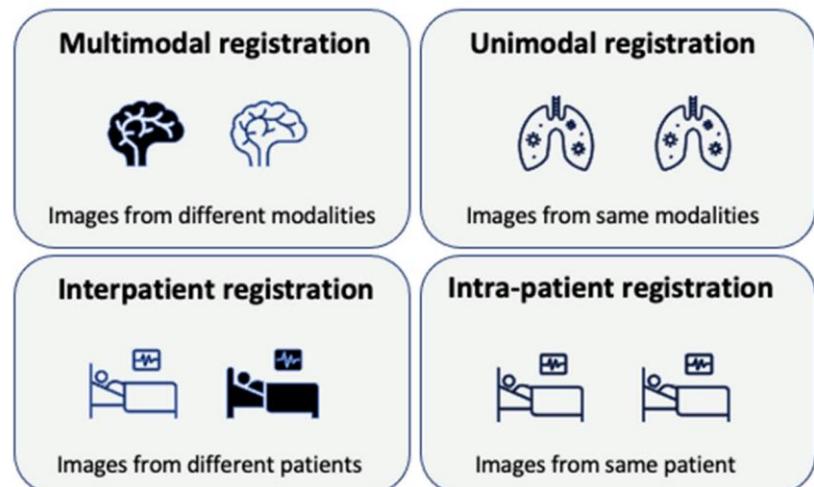
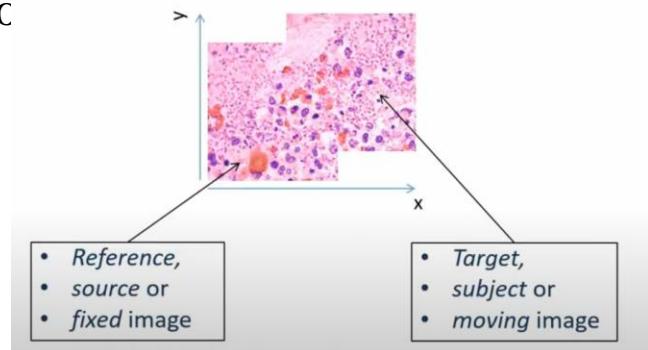
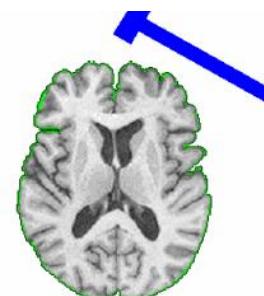
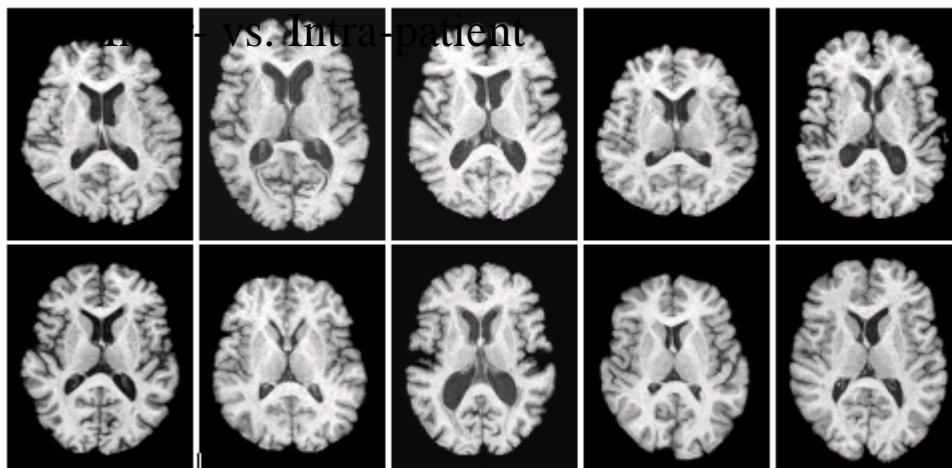
❖ **Definition:** Image registration is the process of aligning two or more images into a common coordinate system so that transformed images are similar to each other.

## ❖ Applications:

- ❖ Medical imaging (e.g., MRI to CT alignment, longitudinal studies, tumc)
- ❖ Remote sensing (e.g., satellite image change detection)
- ❖ Object tracking and video stabilization
- ❖ Augmented reality and autonomous navigation

## ❖ Key Types:

- ❖ Rigid vs. Non-rigid
- ❖ Intensity-based vs. Feature-based
- ❖ Intra-modal vs. Inter-modal



# Registration vs. Other Image Transformation

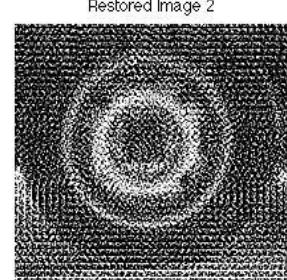
## •Image Registration:

- Aligns images spatially using geometric transformations (e.g., translation, rotation, deformation).
- Requires modeling spatial correspondences and often uses optimization.
- Aims to overlay structures between images.

## •Other Image Transformations:

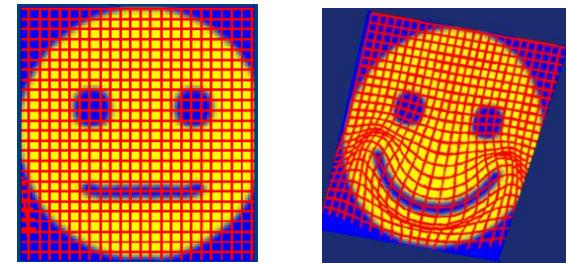
- Include operations like contrast enhancement, histogram equalization, filtering.
- Do not alter spatial coordinates of pixels.
- Aim to improve image quality or extract visual features.

•**Key Difference:** Registration manipulates image geometry to match another image; other transformations adjust pixel intensities or features without spatial alignment.



$$\tilde{f}(\tilde{x}) = f(T(\tilde{x})), \text{ for all } x \in \Omega$$

when  $\tilde{x}' = T(\tilde{x})$  is a one - to - one transformation of  $\tilde{x}$ .



$$\tilde{f}(i, j) = T[f(i, j)]$$
$$\tilde{f}(\tilde{x}) = T[f(\tilde{x})], \text{ for all } \tilde{x} \in \Omega$$

when  $T[\tilde{y}]$  is a monotonic function of  $\tilde{y}$ .



# Key Components of Registration

► Let  $I_1 : \Omega \rightarrow \mathbb{R}^d$  be the moving image.

► Let  $I_2 : \Omega \rightarrow \mathbb{R}^d$  be the fixed/reference image.

►  $d$  indicates the number of channels (e.g.,  $d = 3$  for RGB).

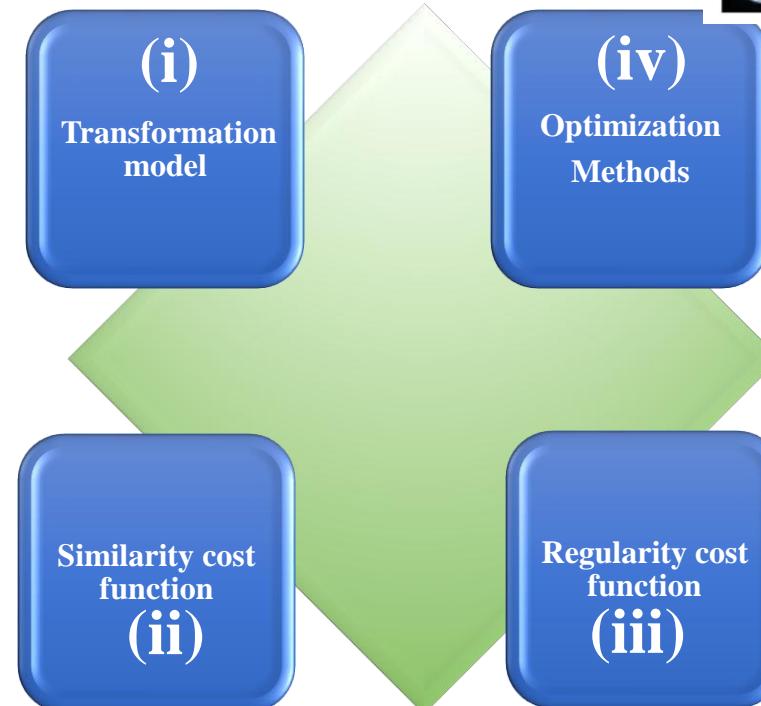
►  $\Omega \subseteq \mathbb{R}^n$  is the image domain.

►  $y \in \Omega$ : coordinates in the moving image  $I_1 = \{I_1(y), y \in \Omega\}$ .

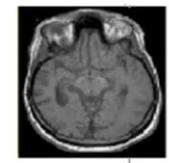
►  $x \in \Omega$ : coordinates in the fixed image (reference system)  
 $I_2 = \{I_2(x), x \in \Omega\}$ .

►  $\varphi : \Omega \rightarrow \Omega$ : push-forward (Lagrangian) transformation  
aligning  $I_1$  to  $I_2$  such that  $y = \varphi(x)$ .

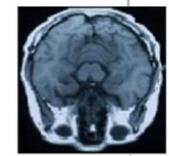
►  $\varphi^{-1} \equiv h$ : pull-back transformation such that  $x = \varphi^{-1}(y)$ .



$$I_2 : \Omega \rightarrow \mathbb{R}^d$$

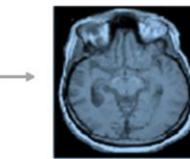


$$I_1 : \Omega \rightarrow \mathbb{R}^d$$



$$I_1^{\text{trans}}(x) = I_1(\varphi(x))$$

Image  
Registration



- Goal: Find  $\varphi^*$  that minimizes  $\mathcal{L}(\varphi)$ .
- Methods: gradient descent, Gauss-Newton, L-BFGS, etc.
- Often uses multiresolution strategies.

$$\varphi^* = \arg \min_{\varphi} \mathcal{L}(\varphi)$$

$$\mathcal{E}(\varphi) = \mathcal{S}(I_1(\varphi(x)), I_2(x)) + \lambda \mathcal{R}(\varphi)$$

## Similarity Cost Function:

► Measures alignment: e.g., SSD, Mutual Information

►  $\mathcal{S}(I_1(\varphi(x)), I_2(x))$

## Regularity Cost Function:

► Imposes smoothness or topology preservation

►  $\mathcal{R}(\varphi)$

# Four Key Questions of Registration

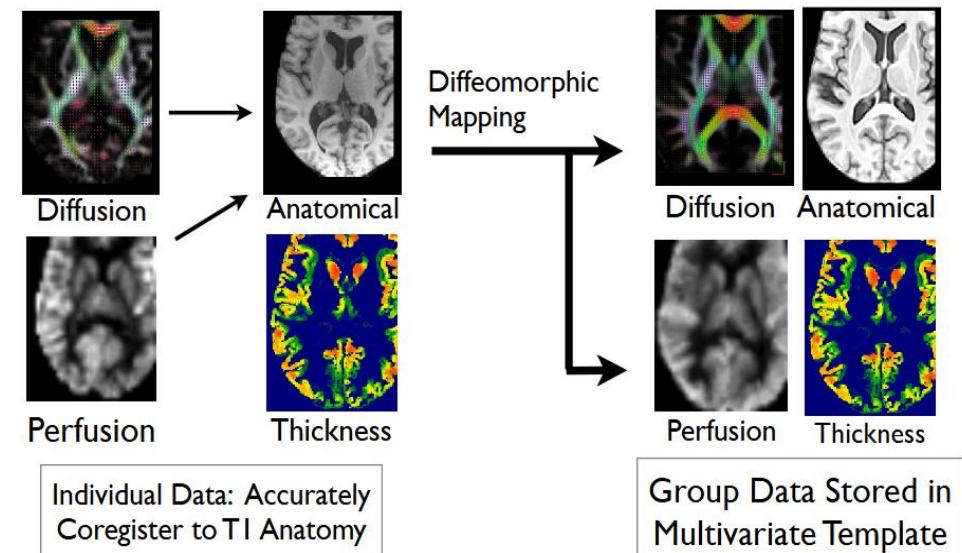
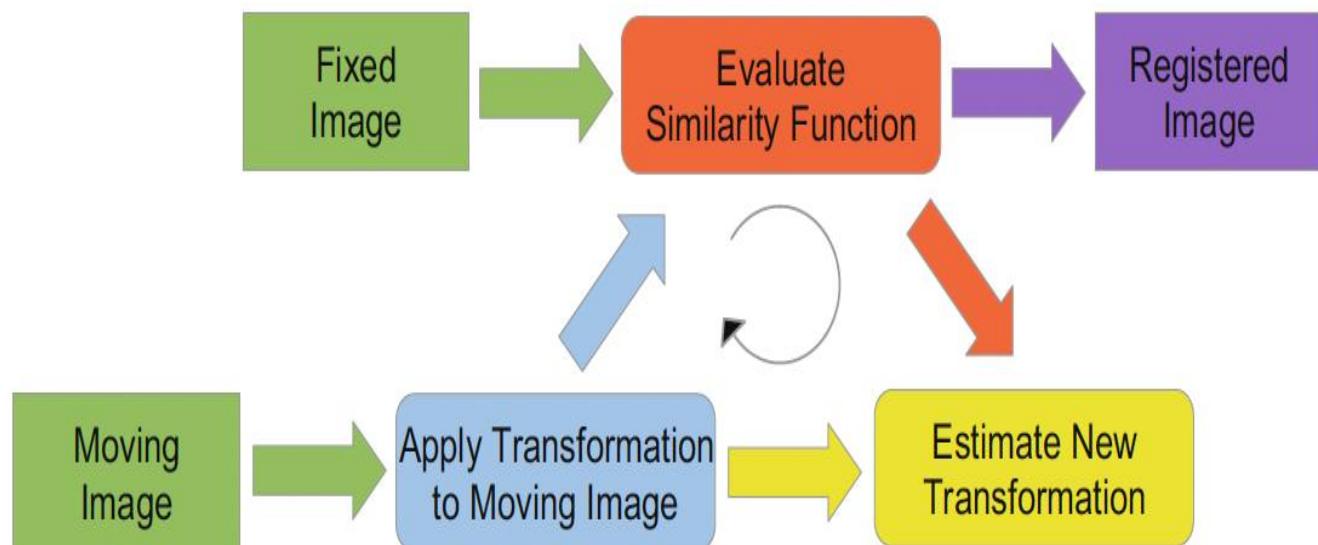
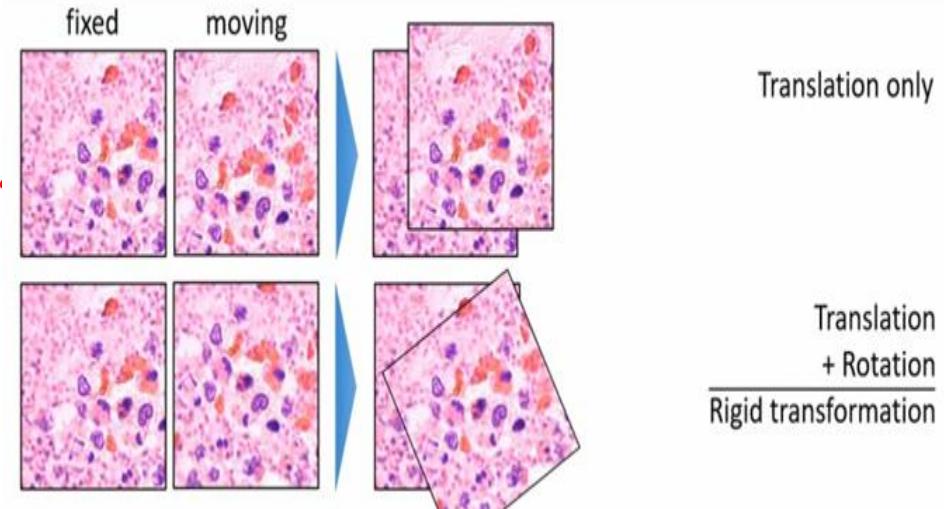
- What is a transformation model
- What is the similar cost function
- What is the reasonability/regularity function
- How to optimize

$$\varphi : \Omega \rightarrow \Omega \quad ?$$

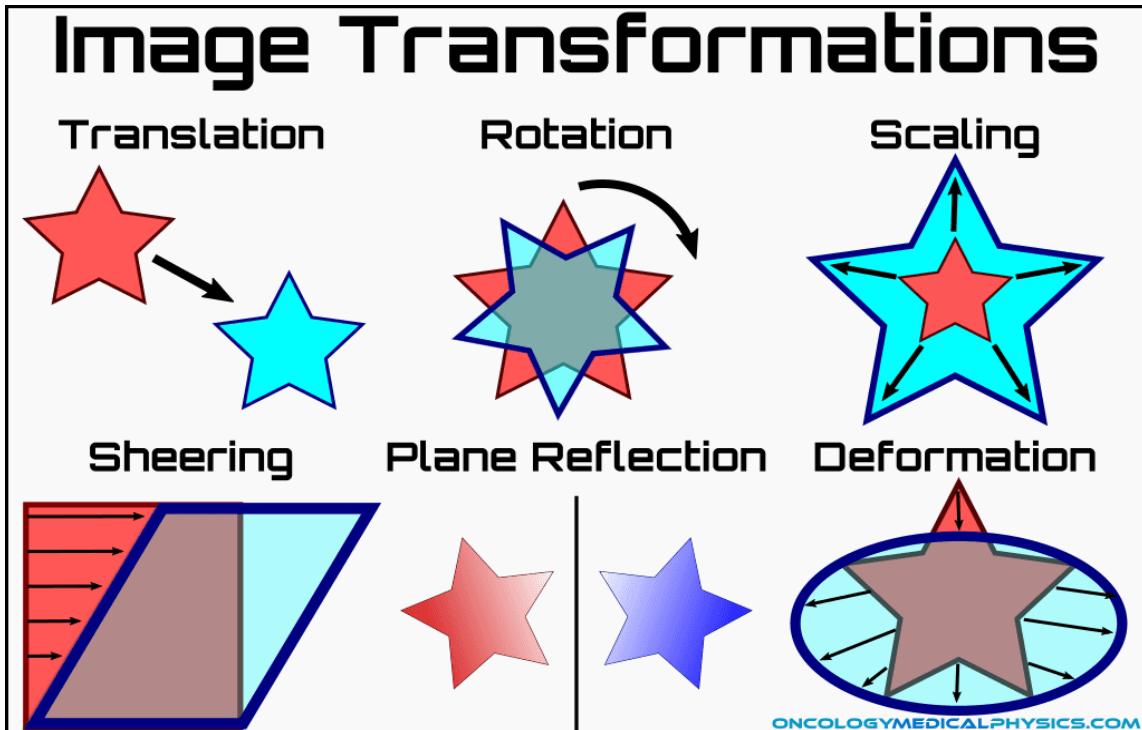
$$S(l_1(\varphi(x)), l_2(x))$$

$$\mathcal{R}(\varphi)$$

$$\varphi^* = \arg \min_{\varphi} \mathcal{L}(\varphi) \quad ?$$



# Parametrized Transformations



<https://oncologymedicalphysics.com/image-registration/>

$$\text{general affine } \begin{pmatrix} x' \\ y' \\ z' \\ 1 \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} & a_{13} & t_x \\ a_{21} & a_{22} & a_{23} & t_y \\ a_{31} & a_{32} & a_{33} & t_z \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix}.$$

scaling	$\begin{pmatrix} x' \\ y' \\ 1 \end{pmatrix} = \begin{pmatrix} s_x & 0 & 0 \\ 0 & s_y & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$
translation	$\begin{pmatrix} x' \\ y' \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & t_x \\ 0 & 1 & t_y \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$
shear	$\begin{pmatrix} x' \\ y' \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & u_x & 0 \\ u_y & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$
rotation	$\begin{pmatrix} x' \\ y' \\ 1 \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$
general affine	$\begin{pmatrix} x' \\ y' \\ 1 \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} & t_x \\ a_{21} & a_{22} & t_y \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}.$

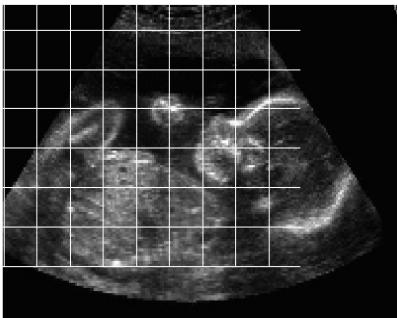
Rotation around x axis  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & a_{22} & a_{23} \\ 0 & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$

Rotation around y axis  $\begin{bmatrix} a_{11} & 0 & a_{13} \\ 0 & 1 & 0 \\ a_{31} & 0 & a_{33} \end{bmatrix} = \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix}$

Rotation around z axis  $\begin{bmatrix} a_{11} & a_{12} & 0 \\ a_{21} & a_{22} & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$

# Parametrized Transformations: Example

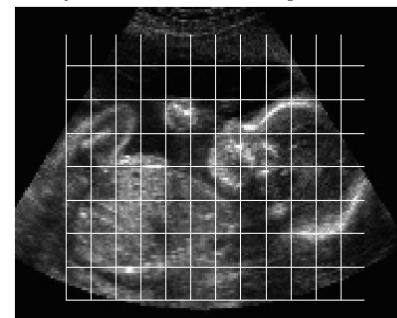
interpolated data, m=[ 192 128]



translation



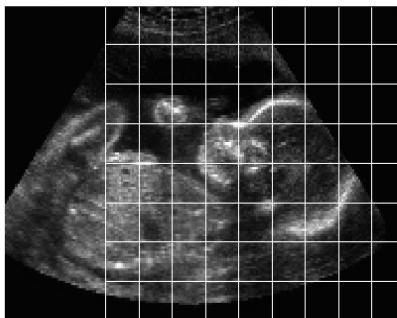
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scale



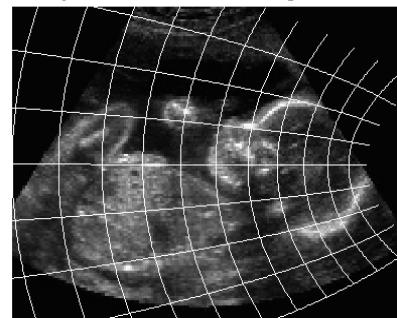
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translation-x1



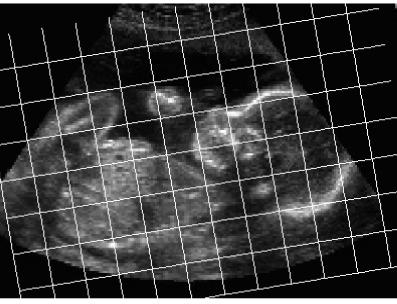
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non-linear



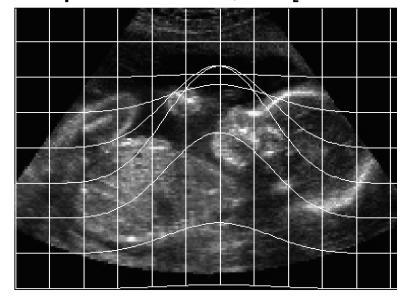
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rotation



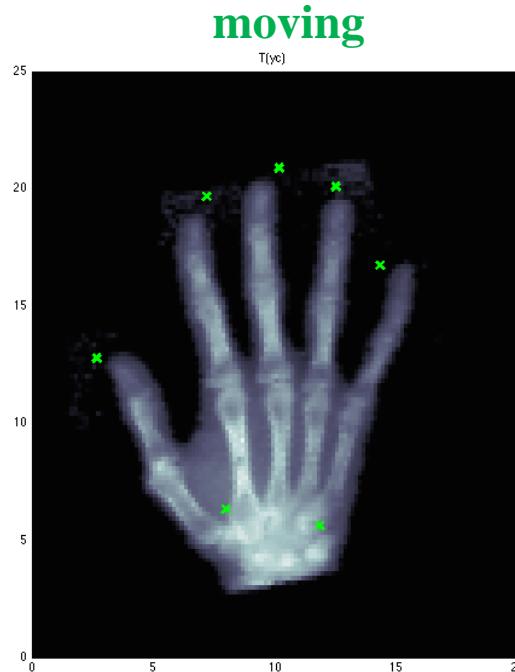
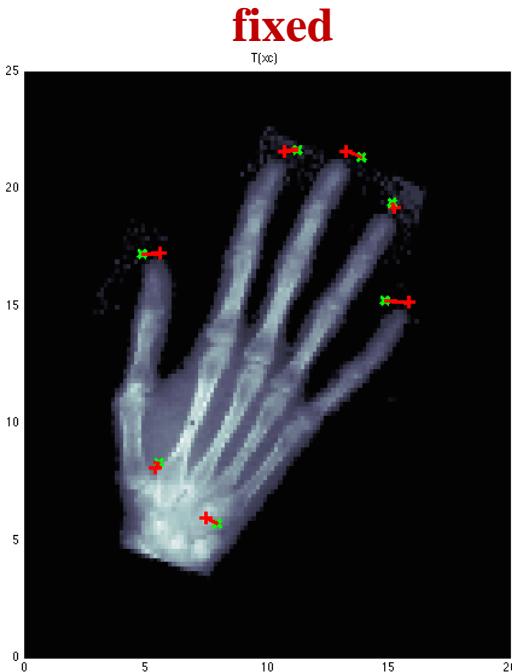
interpolated data, m=[ 192 128]



spline



# Landmark-based Registration



$$I_2 : \Omega \rightarrow \mathbb{R}^d$$

$$I_2 = \{I_2(x), x \in \Omega\}$$

$$\mathcal{E}(\varphi) = \mathcal{S}(I_1(\varphi(x)), I_2(x)) + \lambda \mathcal{R}(\varphi)$$

$$I_1 : \Omega \rightarrow \mathbb{R}^d$$

$$I_1 = \{I_1(y), y \in \Omega\}$$



- ▶ Given landmark pairs  $\{(x_i, y_i)\}_{i=1}^N$
- ▶ Find  $\varphi$  such that:  $\varphi(x_i) = y_i$  for all  $i$
- ▶ Aligns images based on corresponding landmark points.
- ▶ Landmarks are user-defined or automatically detected key points.
- ▶ Useful in medical imaging, anthropometry, and morphometry.

The basic idea of landmark-based registration is to determine a transformation  $\varphi$  such that, for a finite number of distinctive features (landmarks), any feature of the moving image is mapped onto the corresponding feature of the reference image.

$$\varphi(x_i) \approx y_i = \varphi(x_i) + \epsilon_i, \quad \forall i = 1, \dots, N$$

$$\min_{\varphi} \sum_{i=1}^N \|\varphi(x_i) - y_i\|^2 + \lambda \mathcal{R}(\varphi)$$

Nonparametric Regression

# Landmark-based Registration

► **Rigid:**  $\varphi(x) = Rx + t, \quad R = \exp(\theta[\omega]_x), \quad t \in \mathbb{R}^3$

where  $[\omega]_x$  is the skew-symmetric matrix of rotation vector  $\omega$ .

► **Affine:**

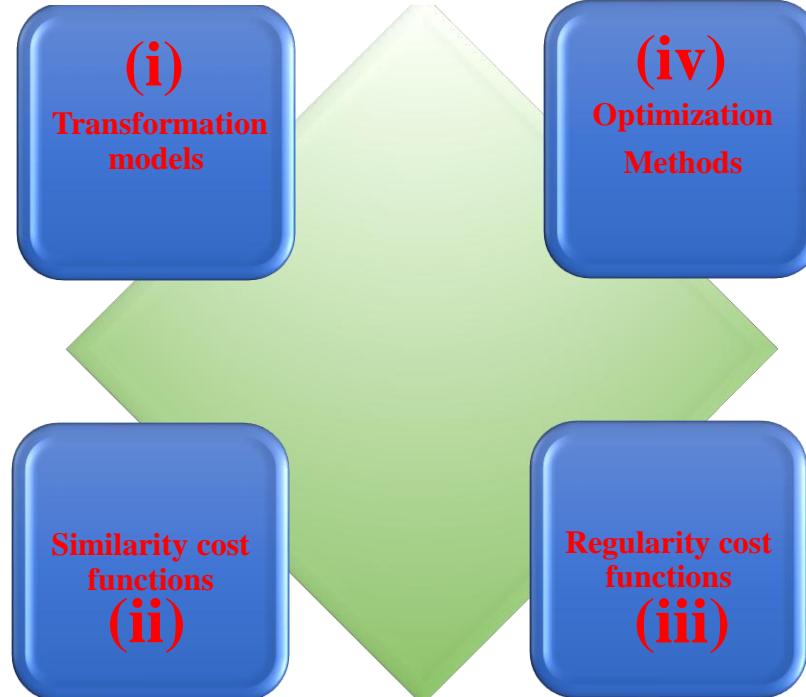
$$\varphi(x) = Ax + t, \quad A \in \mathbb{R}^{3 \times 3}, \quad t \in \mathbb{R}^3$$

► **Nonparametric (e.g., RKHS)**

$$\varphi(x) = Ax + t + \sum_{i=1}^N w_i \psi(\|x - x_i\|)$$

$$\psi(r) = \begin{cases} r^2 \log(r), & n = 2 \\ r, & n = 3 \end{cases}$$

$$\mathcal{S}(I_1(\varphi(x)), I_2(x)) \rightarrow \sum_{i=1}^N \|\varphi(x_i) - y_i\|^2$$



$$\mathcal{E}(\varphi)$$

$$\min_{\varphi} \sum_{i=1}^N \|\varphi(x_i) - y_i\|^2 + \lambda \mathcal{R}(\varphi)$$

$$\frac{\partial \mathcal{E}(\varphi)}{\partial \varphi} = 0$$

► **Bending Energy (TPS):**

$$\mathcal{R}(\varphi) = \int_{\Omega} \left[ \left( \frac{\partial^2 \varphi}{\partial x^2} \right)^2 + 2 \left( \frac{\partial^2 \varphi}{\partial x \partial y} \right)^2 + \left( \frac{\partial^2 \varphi}{\partial y^2} \right)^2 \right] dx dy$$

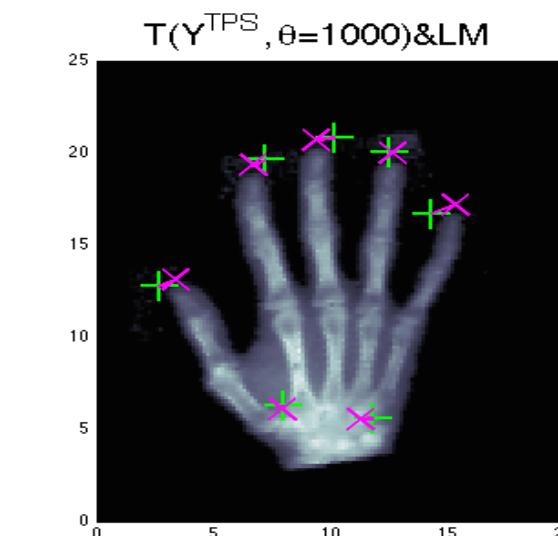
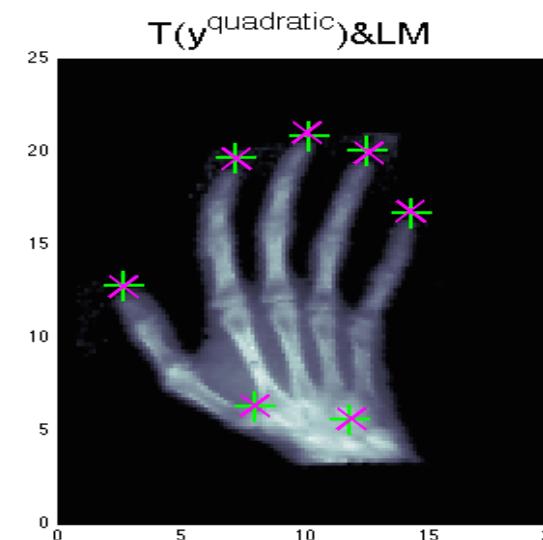
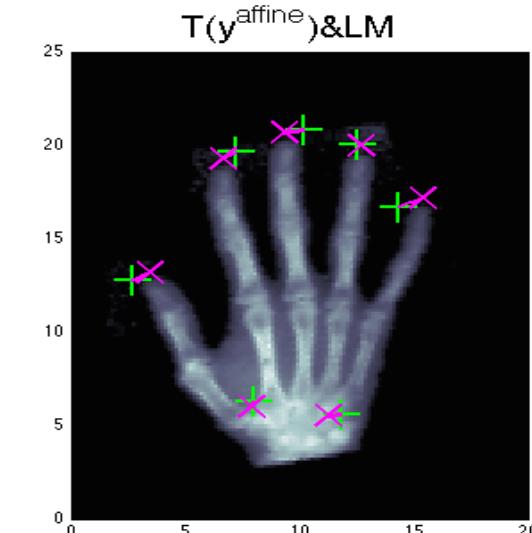
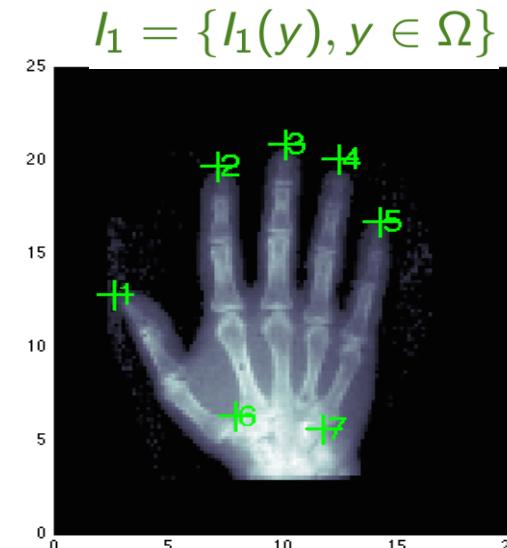
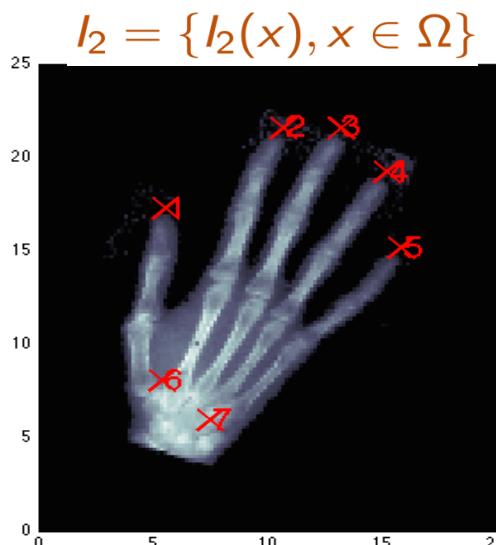
► **Elastic Regularization:**

$$\mathcal{R}(\varphi) = \int_{\Omega} \left( \mu \|\nabla \varphi\|^2 + \frac{\lambda + \mu}{2} (\nabla \cdot \varphi)^2 \right) dx$$

► **Diffusion Regularization:**

$$\mathcal{R}(\varphi) = \int_{\Omega} \|\Delta \varphi\|^2 dx$$

# Landmark-based Registration: Example



# (i) Small vs Large Transformation Models

- A **small** transformation model is characterized by small local rotations and small local strains.
- A **large** transformation model allows for large local rotations and large local strains.

## Discussions:

- While large transformation models are more expressive and flexible, **small transformation models are often sufficient in practice.**
- In medical imaging, many anatomical structures differ only by small deformations, making **small transformation models very effective.**
- Small models are also simpler, involve **fewer degrees of freedom, and are computationally efficient to implement.**

Transformation Model	Small/Large Deformation	Degrees of Freedom 2D	Degrees of Freedom 3D
Rigid	Small	3	6
Affine	Small	6	12
d-th order polynomial	Small	$\binom{d+2}{2}$	$\binom{d+3}{3}$
Cubic B-splines	Small	$(\lfloor \frac{N}{n} \rfloor + 3)^2$	$(\lfloor \frac{N}{n} \rfloor + 3)^3$
Fourier Series	Small	$2(2h+1)^2$	$3(2h+1)^3$
Displacement Field	Small	$2N^2$	$3N^3$
Viscous Fluid (vector field)	Large	$2N^2$	$3N^3$
Stationary velocity (momenta)	Large	varies	varies
Stationary velocity (vector field)	Large	$2N^2$	$3N^3$
Time-dependent velocity field (momenta)	Large	varies	varies
Time-dependent velocity field (vector field)	Large	$2N^2T$	$3N^3T$

(Song, 2017)

# Rigid, Affine, and Deformable Transforms

## Rigid Transformation:

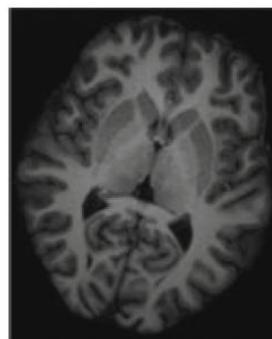
- ▶ Preserves distances and angles
- ▶ Involves translation and rotation (no scaling or shearing)
- ▶ Few parameters (e.g., 3 in 2D, 6 in 3D)
- ▶ Fast, often used for intra-subject alignment

## Affine Transformation :

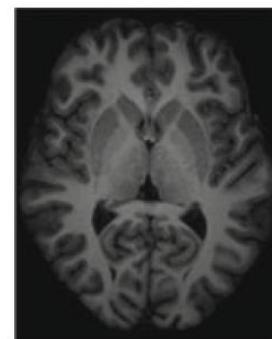
- ▶ Includes translation, rotation, scaling, and shearing
- ▶ More flexible than rigid
- ▶ 6 parameters in 2D, 12 in 3D
- ▶ Good for global alignment

## Deformable Transformation:

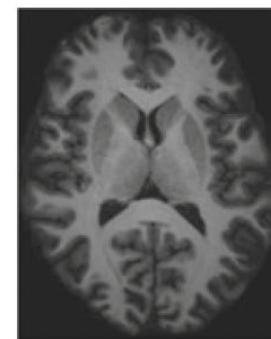
- ▶ Allows local, nonlinear deformations
- ▶ High number of degrees of freedom
- ▶ Captures fine-grained anatomical variations
- ▶ Computationally more expensive



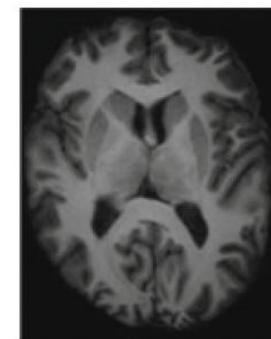
Moving



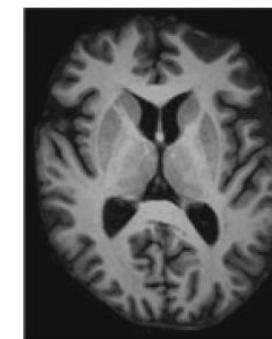
(a)



(b)



(c)



Fixed

(a) rigid, (b) affine, and (c) deformable registration

# Deformable Transformation Models

- ▶ Deformable transformations allow for spatially varying, nonlinear deformations of the image domain.
- ▶ Represented by a dense displacement field  $\varphi : \Omega \rightarrow \mathbb{R}^n$  such that  $x \mapsto \varphi(x)$ .

## Mathematical Formulation

- ▶ **Additive Form:**  $\varphi(x) = x + u(x)$  where  $u(x)$  is the displacement field.
- ▶ **Diffeomorphic Form:**  $\varphi = \phi_1$  where  $\{\phi_t\}_{t \in [0,1]}$  is a time-dependent flow satisfying:

$$\partial_t \phi_t(x) = v_t(\phi_t(x)), \quad \phi_0(x) = x$$

- ▶ A **diffeomorphism** is a smooth, invertible transformation with a smooth inverse:  $\varphi : \Omega \rightarrow \Omega$ .
- ▶ Ensures one-to-one mappings and topological consistency.
- ▶ Commonly used in medical image registration to preserve anatomical structure.

An example of B-spline transformation model is given by

$$\varphi(x) = x +$$

$$\sum_{l=0}^3 \sum_{m=0}^3 \sum_{n=0}^3 B_l(x_1) B_m(x_2) B_n(x_3) a_{i+l,j+m,k+n}$$

where  $x = (x_1, x_2, x_3)$ ,  $i = \left\lfloor \frac{x_1}{\delta_1} \right\rfloor - 1$ ,  $j = \left\lfloor \frac{y_2}{\delta_2} \right\rfloor - 1$ ,  $k = \left\lfloor \frac{y_3}{\delta_3} \right\rfloor - 1$ ,  $u = \frac{y_1}{\delta_1} - (i + 1)$ ,  $v = \frac{y_2}{\delta_2} - (j + 1)$ ,  $w = \frac{y_3}{\delta_3} - (k + 1)$  and all  $a \in R^3$  are the parameters, B-spline basis functions are defined as  $B_0(t) = \frac{-t^3+3t^2-3t+1}{6}$ ,  $B_1(t) = \frac{3t^3-6t^2+4}{6}$ ,  $B_2(t) = \frac{-3t^3+3t^2+3t+1}{6}$ , and  $B_3(t) = \frac{t^3}{6}$  for  $0 \leq t \leq 1$ .

These basis functions are derived using the *Cox-de Boor Recursive Formula*. The B-spline Transformation Model is often referred to as **Free-Form Deformation (FFD)**. FFD describes nonlinear deformations using a regular grid of control points and B-spline basis functions. Local control enables smooth, flexible modeling with a moderate number of parameters.

## (ii) Similarity Cost Functions

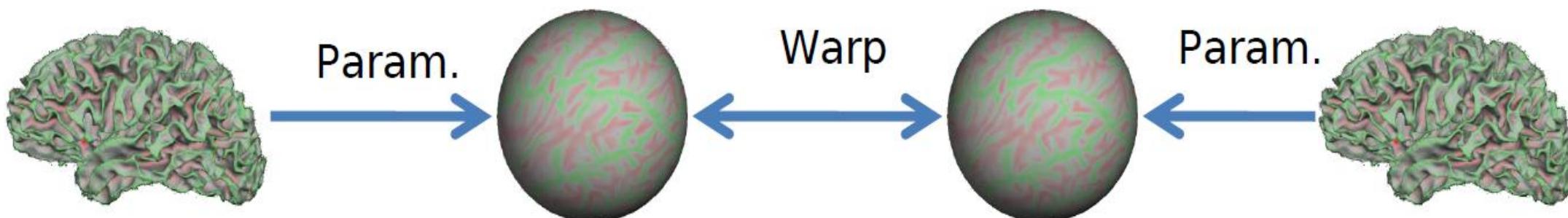
Similarity cost functions measure how well two images align after transformation. It is crucial for optimization-based registration algorithms. Choice depends on modality, noise level, prior segmentation, and specific registration goals.

### Intensity-based:

- ▶ Compare voxel intensities directly across images.
- ▶ Assumes similar tissue types or structures have similar intensity patterns.
- ▶ Examples: Mean Squared Error (MSE), Normalized Cross-Correlation (NCC).
- ▶ Best suited for mono-modal registrations (same imaging modality).

### Feature-based:

- ▶ Compare higher-level features such as edges, corners, contours, or landmarks.
- ▶ Extract salient image structures before similarity assessment.
- ▶ Examples: Mutual Information (MI) using gradient information, landmark-based distances.
- ▶ More robust to intensity distortions, multi-modal differences, and noise.

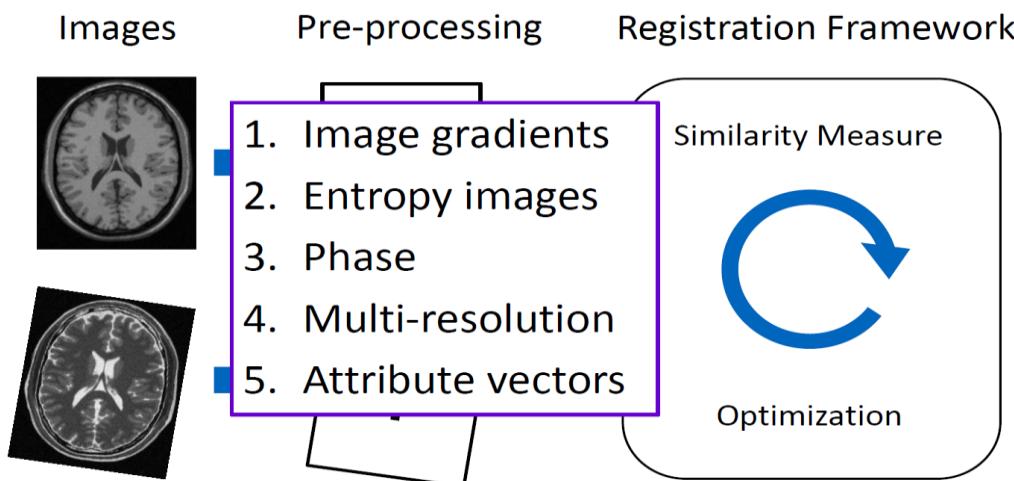


# (ii) Similarity Cost Functions: Examples

## Mean Squared Error (MSE)

$$\mathcal{D}_{\text{MSE}}(I_1, I_2) = \frac{1}{|\Omega|} \int_{\Omega} (I_1(x) - I_2(x))^2 dx$$

- ▶ Assumes corresponding points have similar intensities.
- ▶ Sensitive to global intensity differences (brightness/contrast changes).
- ▶ Simple to compute and differentiable, suitable for gradient-based optimization.
- ▶ **Applications:** Mono-modal rigid, affine, and deformable registration.



## Normalized Cross-Correlation (NCC)

$$\mathcal{D}_{\text{NCC}}(I_1, I_2) = -\frac{\left( \int_{\Omega} (I_1(x) - \bar{I}_1)(I_2(x) - \bar{I}_2) dx \right)^2}{\left( \int_{\Omega} (I_1(x) - \bar{I}_1)^2 dx \right) \left( \int_{\Omega} (I_2(x) - \bar{I}_2)^2 dx \right)}$$

- ▶ Measures the degree of linear correlation between intensity patterns.
- ▶ Invariant to linear brightness and contrast changes.
- ▶ **Applications:** Robust mono-modal registration under varying lighting conditions.

## Mutual Information

$$\mathcal{D}_{\text{MI}}(I_1, I_2) = \sum_{i,j} p_{I_1, I_2}(i, j) \log \left( \frac{p_{I_1, I_2}(i, j)}{p_{I_1}(i)p_{I_2}(j)} \right)$$

- ▶ Captures the statistical dependence between intensities.
- ▶ High MI indicates strong dependency and good alignment.
- ▶ Suitable for multi-modal registration (e.g., CT-MRI).
- ▶ Sensitive to histogram estimation quality.
- ▶ **Applications:** Multi-modal rigid and deformable registration.

# (iii) Regularity Cost Functions: Overview

- Regularity terms are added to prevent unrealistic deformations such as folding, tearing, or overly sharp transformations.
- They enforce smoothness, invertibility, topology preservation, and physical plausibility of deformation fields.

## Common categories of regularity:

- **Diffusion Regularization:** Promotes first-order smoothness.
- **Elastic Regularization:** Models material-like deformation behavior.
- **Bending Energy Regularization:** Controls curvature and smooths second derivatives.

Regularization is typically weighted relative to similarity measures in variational formulations.

$$\mathcal{S}_{\text{diffusion}}(\varphi) = \int_{\Omega} \|\nabla \varphi(x)\|^2 dx$$

### Diffusion Regularization

$$\mathcal{S}_{\text{elastic}}(\varphi) = \int_{\Omega} \mu \|\text{sym}(\nabla \varphi)\|^2 + \lambda (\text{tr}(\nabla \varphi))^2 dx$$

### Elastic Regularization

$$\mathcal{S}_{\text{bending}}(\varphi) = \int_{\Omega} \|\nabla^2 \varphi(x)\|^2 dx$$

### Bending Energy Regularization

- Penalizes spatial gradients of the deformation.
- Encourages globally smooth, continuous transformations.
- Simple and computationally efficient, often used in non-rigid registration frameworks.

- Derived from linear elasticity theory.
- $\text{sym}(\nabla \varphi)$ : Symmetric part of the Jacobian matrix models local shear and stretch.  $\mu$  controls shear resistance;  $\lambda$  controls resistance to volume change.

- Penalizes the Laplacian (second derivatives) of the deformation field.
- Leads to very smooth, nearly affine transformations locally.
- Frequently used in spline-based models such as B-spline.

# Advanced Regularizations

- **Hyperelastic Regularization:** Extends elastic models to very large deformations, preserving topology.
- **Diffeomorphic Constraints:** Ensures transformations to be invertible and differentiable; critical for brain/organ mapping.
- **Sobolev Norm Regularization:** Combines multiple derivative orders for fine control over smoothness and stiffness.

$$\mathcal{S}_{\text{hyperelastic}}(\varphi) = \int_{\Omega} W(\nabla \varphi(x)) \, dx$$

where  $W$  is a nonlinear strain energy density.

- Preserves topology (no folding or tearing).
- Suitable for highly deformable anatomical structures, e.g., abdominal organs.

$$\mathcal{S}_{\text{diffeo}}(v) = \int_0^1 \|v_t\|_V^2 dt$$

where  $V$  is a reproducing kernel Hilbert space (RKHS) imposing smoothness.

$$\partial_t \varphi_t(x) = v_t(\varphi_t(x)), \quad \varphi_0(x) = x$$

- Critical for topology preservation, especially in brain mapping, longitudinal studies, and large deformation analysis.

$$\|\varphi\|_{H^k}^2 = \sum_{|\alpha| \leq k} \int_{\Omega} |D^\alpha \varphi(x)|^2 \, dx$$

where  $\alpha$  is a multi-index.

- Allows fine control over smoothness (first- and second-order together).
- Useful in large deformation models requiring flexible regularity constraints.

# (iv) Optimization Techniques

$$u^* = \arg \min_{u(x)=\varphi(x)-x \in H} (\mathcal{E}(I_1(\varphi), I_2) + \lambda \mathcal{R}(\varphi)) = \arg \min_{\varphi(\cdot) \in H} E(\varphi)$$

## Gradient Descent Methods:

- Compute gradients of the objective function w.r.t. deformation parameters.  $\varphi_{k+1} = \varphi_k + h_k$ .
- Iteratively update to minimize the total energy.

## Newton and Quasi-Newton Methods:

- Use second-order derivatives (Hessian) or approximations.
- Faster convergence for well-behaved problems.

## Multi-Resolution Schemes:

- Solve registration problem at coarse-to-fine scales.
- Improves convergence and avoids local minima.

## Variational and PDE-based Methods:

- Formulate registration as solving Euler-Lagrange equations.
- Ensures strong theoretical grounding

$$\frac{d}{d\epsilon} E(u + \epsilon v) \Big|_{\epsilon=0} = 0 \quad \forall v$$

Demons fluid:

$$h = -G^\sigma * \tau \mathcal{F}(\nabla E_D)$$

Demons elastic:

$$h = -G^\sigma * \tau (P^{-1} \nabla E_D + \nabla E_R)$$

Sobolev  $H^\infty$ :

$$\mathcal{L}^* \mathcal{L} = \sum_{i=0}^{\infty} (-1)^i \sigma^{2i} / (i! 2^i) \Delta^i$$

$$\begin{aligned} \nabla_{H^\infty} E &= (\mathcal{L}^* \mathcal{L})^{-1} \nabla E \\ &= G_\sigma * \nabla E \end{aligned}$$

PDE-Inspired, semi-implicit:

$$h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} \nabla E$$

for diffusion:

$$h = -\tau (\text{Id} - \tau \lambda \Delta)^{-1} \nabla E$$

Sobolev  $H^1$ :

$$\mathcal{L}^* \mathcal{L} = \text{Id} - \lambda \Delta$$

$$\nabla_{H^1} E = (\text{Id} - \lambda \Delta)^{-1} \nabla E$$

Gauß-Newton:

$$h = -\tau (J_e^\top J_e)^{-1} \nabla E$$

for SSD+diffusion:

$$h = -\tau (\nabla I_S \nabla I_S^\top - \lambda \Delta)^{-1} \nabla E$$

Preconditioned Descent:

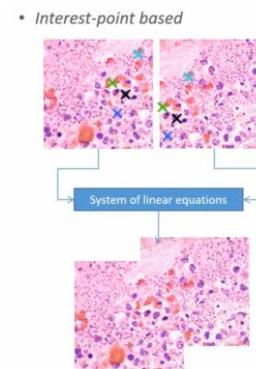
$$h = -\tau P^{-1} \nabla E$$

# Image Registration Evaluation

- Evaluation measures the quality of the registration.
- **Key aspects to evaluate:**
- **Geometric accuracy:** how well anatomical features align.
- **Intensity consistency:** voxel-level similarity post-transformation.
- **Smoothness and physical plausibility:** absence of unrealistic folding or discontinuities.

Evaluation is critical for clinical applications and model validation.

Challenges / EMPIRE10 / Evaluation.



Name	Form	Value for perfectly registered images
Landmark Error	$MLE = \sum_{i=1}^N   \phi(p_i) - q_i  $	0
ROI Overlap Evaluation	$Dice(S_i, T_i) = 2 \frac{ S_i \cap T_i }{ S_i  +  T_i }, IOU(S_i, T_i) = \frac{ S_i \cap T_i }{ S_i \cup T_i }$	1
Average Volume Difference	$AVD_{j,R} = \frac{1}{M} \sum_{i=1}^M \left( \frac{1}{ R } T_i(h_{ij}(x)) - \frac{1}{ R } \sum_{x \in R} T_j(x) \right)^2$	0
Average Sum of Squared Differences	$ASSD_{j,R} = \frac{1}{M} \sum_{i=1}^M \sum_{x \in R} (T_i(h_{ij}(x)) - T_j(x))^2$	0
Intensity Variance	$IV_j(x) = \frac{1}{M-1} \sum_{i=1}^M T_i(h_{ij}(x) - Ave(x))^2$ where $Ave(x) = \frac{1}{M} \sum_{i=1}^M T_i(h_{ij}(x))$	0
Average (Normalized) Correlation Coefficient	$ACC_{j,R} = \frac{1}{M} \sum_{i=1}^M \frac{\sum_{x \in R} (T_i(h_{ij}(x)) - \bar{T}_i) \cdot \sum_{x \in R} (T_j(x) - \bar{T}_j)}{\sqrt{\sum_{x \in R} (T_i(h_{ij}(x)) - \bar{T}_i)^2 \cdot \sum_{x \in R} (T_j(x) - \bar{T}_j)^2}}$	1
Average (Normalized) Mutual Information	$AMI_{j,R} = \frac{1}{M} \sum_{i=1}^M \sum_{x \in R} p_{ij}(T_i(h_{ij}(x)), T_j(x)) \log_2 \frac{p_{ij}(T_i(h_{ij}(x)), T_j(x))}{p_i(T_i(h_{ij}(x))) \cdot p_j(T_j(x))}$	The higher the better

# Major Limitations

## Computational Burden:

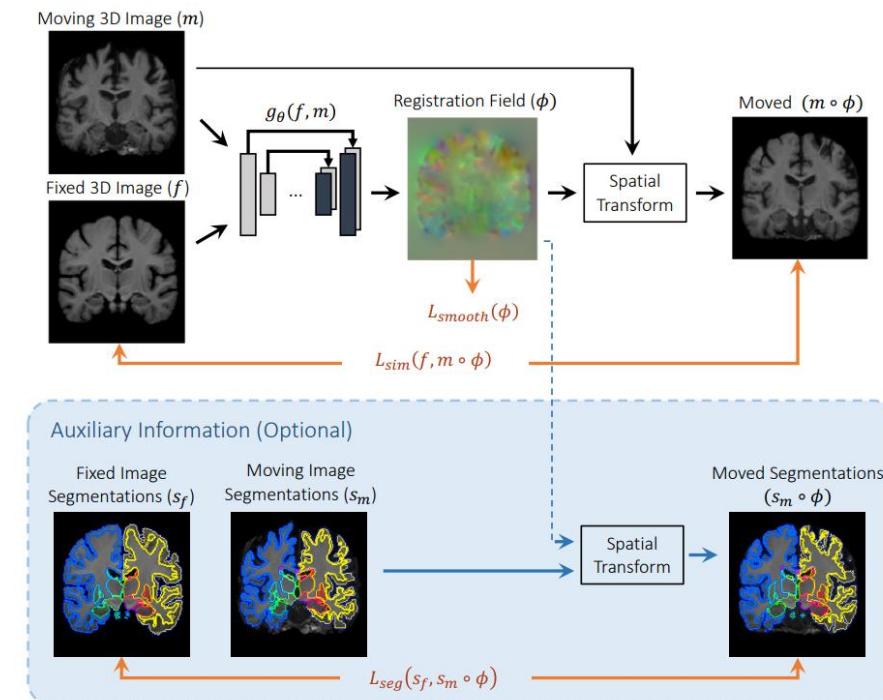
- ❖ High computational cost due to per-pair optimization.
- ❖ Redundant calculations when registering multiple pairs.
- ❖ Real-time or large-scale applications become impractical.

## Non-Convexity of Objective Function:

- ❖ The search space for transformations (e.g., displacement fields, diffeomorphisms) is highly non-linear.
- ❖ Objective functions have multiple local minima.
- ❖ Convergence depends heavily on initialization strategies.
- ❖ Regularization must be carefully balanced to avoid over-smoothing or instability.

## Motivation for Newer Approaches:

- ▶ Development of deep learning models to directly predict deformations.
- ▶ Aim to bypass per-pair optimization with a single trained model.
- ▶ Achieve faster inference and scalability for clinical or real-time use.



# Content

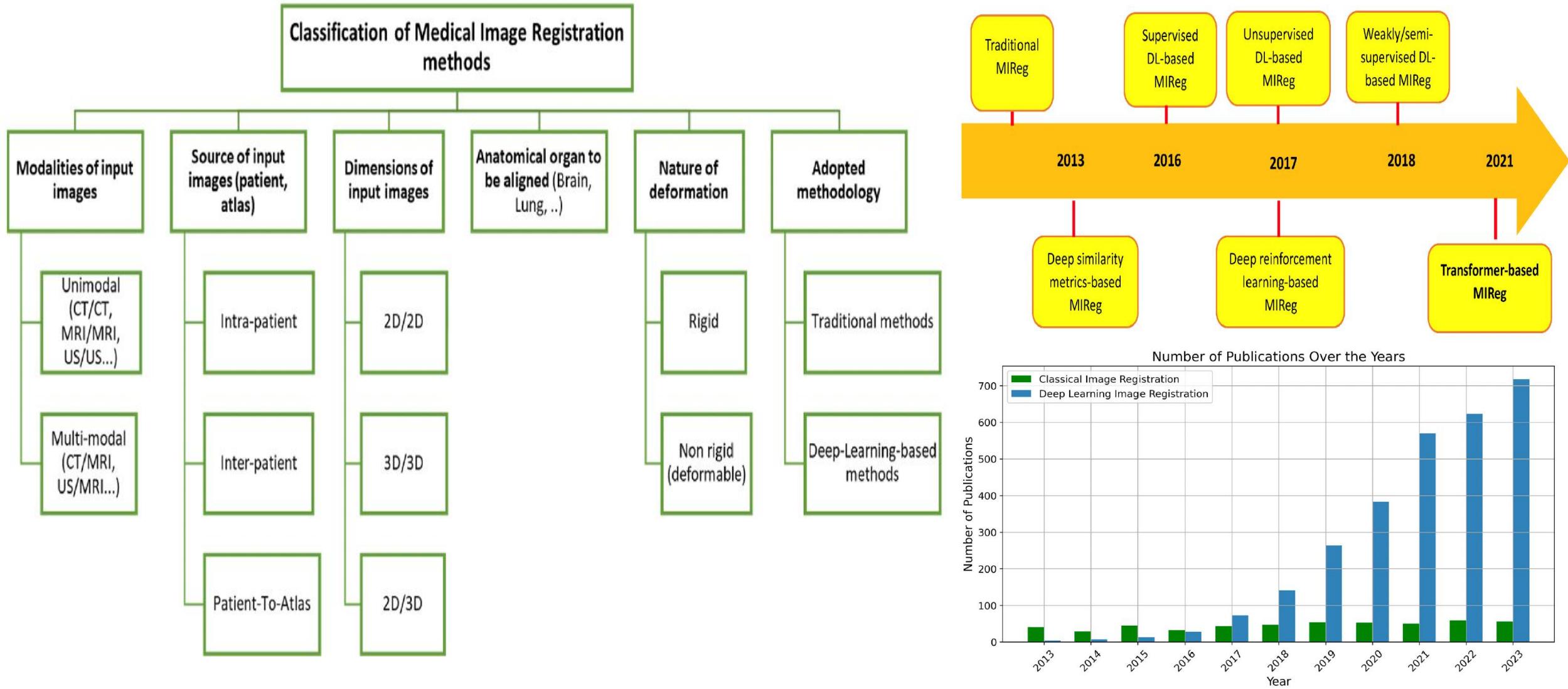
1. Introduction to Image Registration

**2. ConvNets based Registration**

3. Network Architectures for Registration

4. Applications of Image Registration

# Timeline of DL-based Registration



# Learning-based Image Registration

## Key Idea:

- ▶ Train a neural network on a dataset of image pairs by optimizing a global loss function.
- ▶ During inference, apply the fixed trained network weights directly to new image pairs without further optimization.

## Advantages:

### ▶ Implicit Regularization:

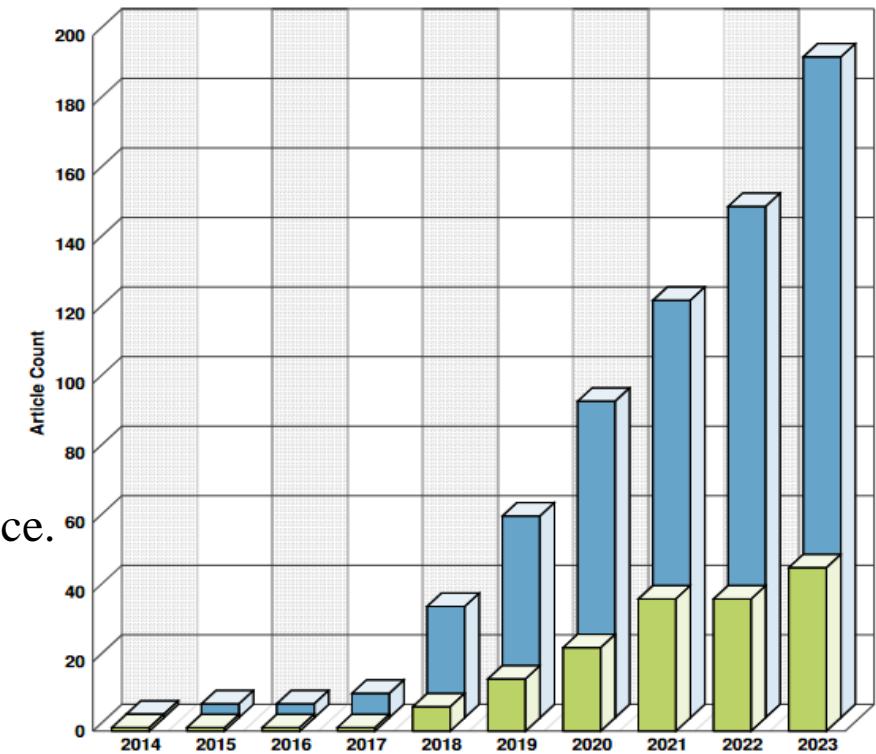
- ▶ Diversity in training data smooths the loss landscape.
- ▶ Reduces overfitting to noise or local artifacts.

### ▶ Better Optimization Landscape:

- ▶ Pretrained weights help escape poor local minima.
- ▶ Transfer learning and advanced optimizers further improve convergence.

### ▶ Fast Inference:

- ▶ A single forward pass yields the transformation.
- ▶ Avoids time-consuming iterative optimization during testing.



(Chen et al., 2024)

# Network Architectures for Deep Registration

## Early Networks:

- ▶ Encoder-based architectures initially served mainly as feature extractors.
- ▶ Replaced hand-crafted features in traditional optimization frameworks.

## Impact of U-Net:

- ▶ U-Net introduced encoder-decoder designs ideal for dense prediction tasks like deformable registration.
- ▶ Skip connections help preserve spatial information across scales.
- ▶ Allows for pixel-level accurate deformation field predictions.

## Rigid/Affine Registration Networks:

- ▶ Encoder-only networks predict low-dimensional transformation parameters.
- ▶ Typically output 6 parameters (2D rigid) or 12 parameters (3D affine).
- ▶ Loss function minimizes alignment error between transformed and target images.

## Supervision Targets:

- ▶ Dense displacement fields for training deformable registration models.
- ▶ Transformation matrices (rotation, translation, scaling) for rigid/affine registration.

# Spatial Transformer Network (STN)

## Key Concept:

- STN is a differentiable neural network module that spatially transforms feature maps.
- Enables models to learn transformations (scaling, rotation, translation) during training.
- Allows end-to-end training without requiring manual preprocessing.

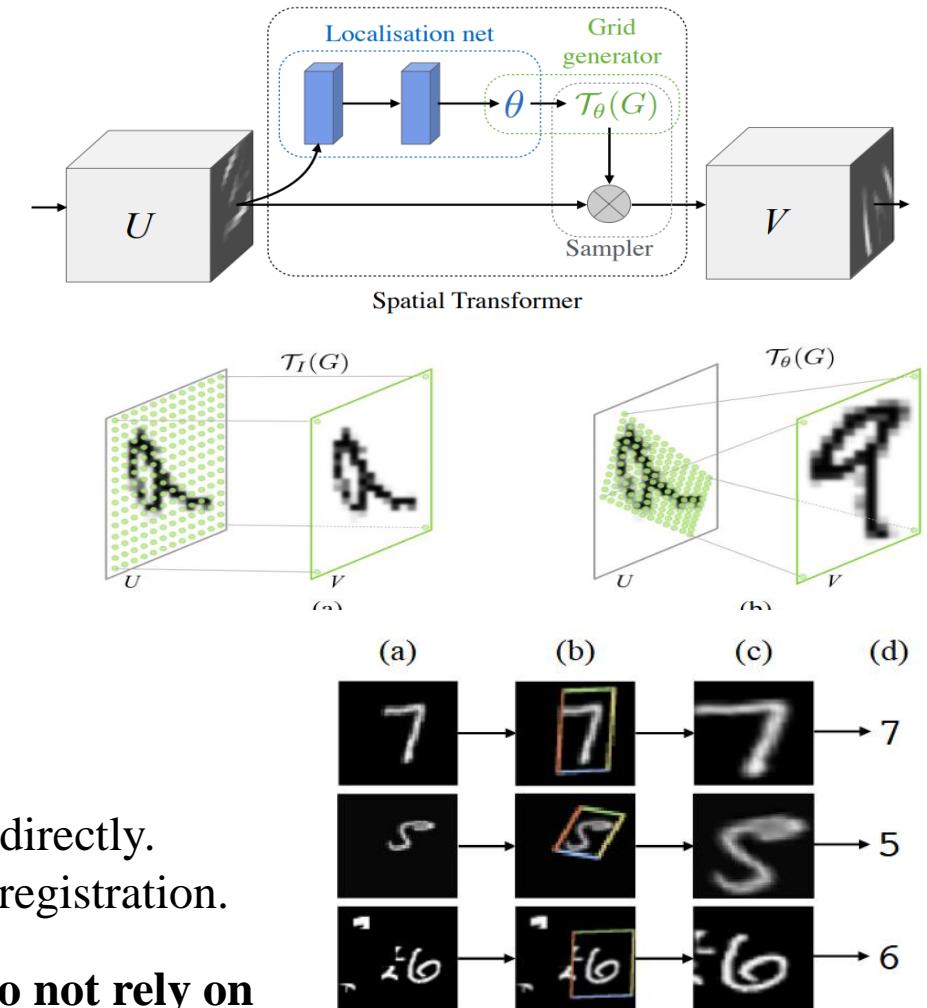
## Components of STN:

- Localization Network: Predicts transformation parameters  $\theta$  (e.g., 6 parameters for affine transformations).
- Grid Generator: Generates a sampling grid based on predicted  $\theta$ .
- Sampler: Applies the grid to the input feature map to produce the transformed output.

## Impact:

- Facilitates unsupervised registration by learning spatial transformations directly.
- Popular in tasks like image classification, object detection, and medical registration.

**STN has led to a shift towards developing unsupervised methods that do not rely on ground-truth transformation.**



Jaderberg, M., Simonyan, K., Zisserman, A., & Kavukcuoglu, K. (2015, June 5). *Spatial Transformer Networks*. arXiv.Org. <https://arxiv.org/abs/1506.02025v3>

# Supervised vs. Unsupervised Learning

## Two Broad Categories

### ► Supervised Methods

- Use ground-truth transformations (matrices or dense displacement fields).
- Approaches leveraging landmark correspondences or anatomical label maps are still supervised.

### ► Unsupervised (Self-Supervised) Methods

- Do not need ground-truth transformations.
- Train by minimising the discrepancy between the deformed moving image and the fixed image.

## Rise of Unsupervised Methods via Spatial Transformer Networks (STN)

- Introduced a differentiable module to learn spatial transforms inside neural nets.
- Enabled true unsupervised/self-supervised registration: end-to-end training with image-similarity losses.

## Benefits of Removing Ground-Truth Requirement

- Eliminates costly generation of target transformations.
- Allows networks to explore richer deformation spaces.
- Easier enforcement of smoothness, invertibility, and topology preservation.
- Provides flexibility to adapt across modalities and datasets

# Paradigm for Learning-based Registration

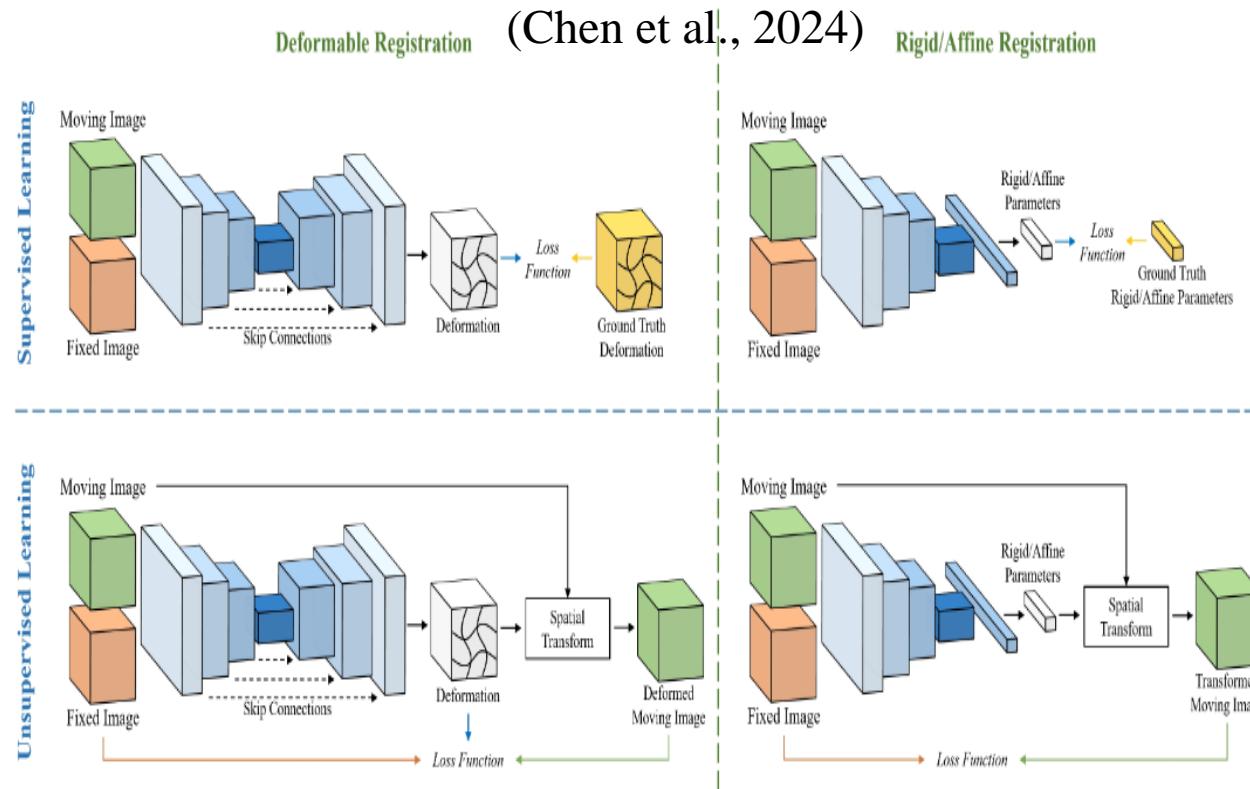


Figure above illustrates the conventional paradigm of learning-based rigid/affine and DIR with the following components:

- **Moving and fixed images as input**
- **A deep neural network**
- **STN (for unsupervised methods)**
- **A loss function**

- ❖ For **affine/rigid** registration methods, neural network encoders are used for feature extraction and fully connected layers are used to output the parameters of the predicted transformation.
- ❖ For **deformable image registration (DIR)**, neural networks with both encoder and decoder are used. The result is a deformation field of equal sizes to the input images.

- In the **supervised** setting, the network output is compared to ground truth transformations generated from synthetic transformation or traditional image registration methods using a loss function.
- In the **unsupervised** setting, the predicted transformation is used by the STN to warp the moving image, and the transformed image is then evaluated against the fixed image using a loss function.

# Local Similarity Measures in Deep Registration

## Why move beyond MSE?

- Mean-squared error (MSE) ignores local intensity structure.
- Local similarity measures capture fine spatial correspondence.

## Local Correlation Coefficient (LCC)

- Computes Pearson correlation in sliding windows  $W$ .
- Robust to bias-field and intensity non-uniformity in mono-modal MR.
- Implemented in deep nets via windowed convolutions  $\Rightarrow$  fully differentiable.

## Local Mutual Information (LMI)

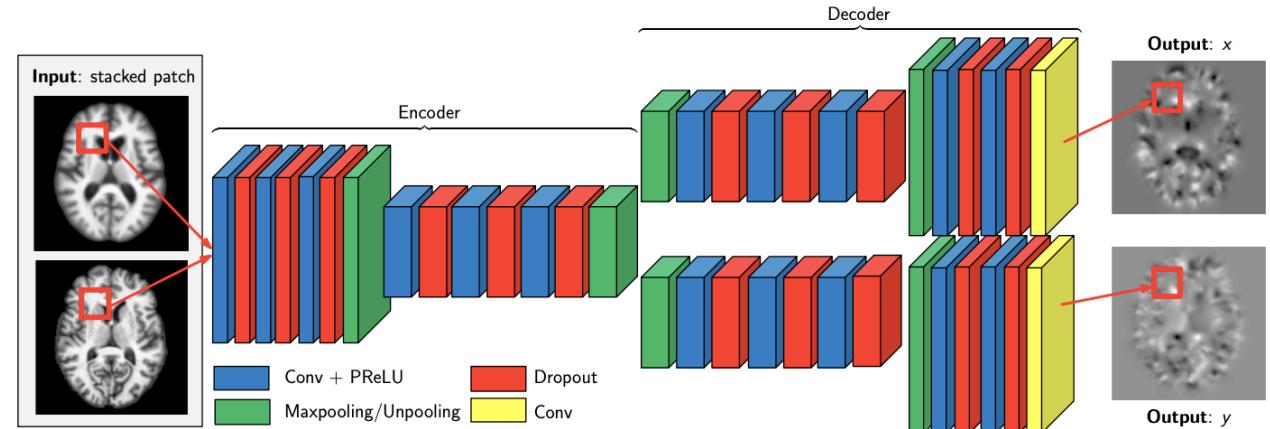
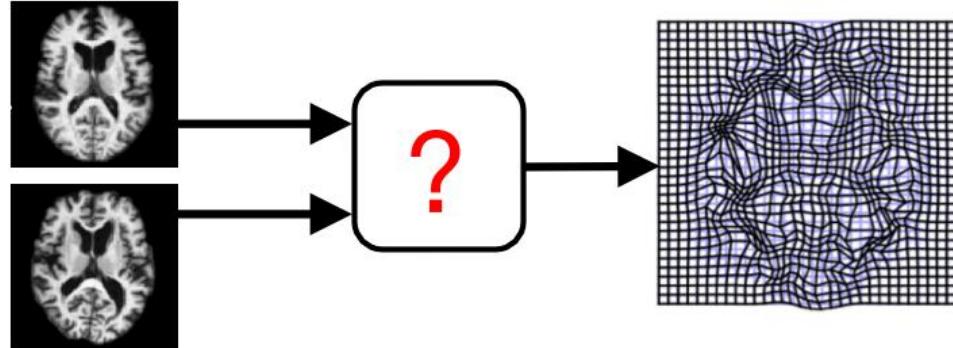
- Estimates mutual information within non-overlapping patches.
- Suited to multi-modal registration (e.g., CT–MRI).
- Patch-wise computation lowers memory vs. full 3-D histograms while remaining differentiable.

## Trade-offs

- LCC & LMI improve alignment quality but increase computational cost compared with MSE.
- Choice depends on modality, GPU memory budget, and required accuracy.

# Quicksilver: IR as a Regression Problem

- Idea: Optimization is slow, so let's do prediction instead



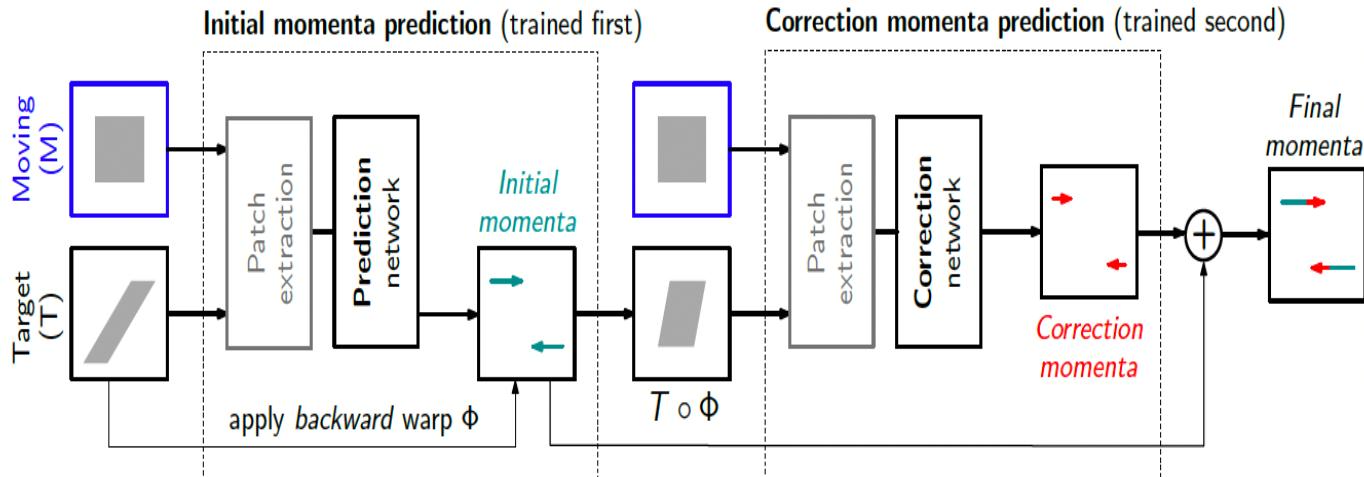
## Possible choices for what to predict:

- Local displacement  $\Phi(x) = x + u(x)$
- Stationary velocity field  $\Phi_t = v \circ \Phi$
- Momentum fields  $m = L^\dagger L v$

- Introduces a deep learning-based approach for fast deformable image registration by predicting deformation models directly from image appearance.
- Predicts the momentum-parameterization of LDDMM, enabling patch-wise prediction while preserving theoretical guarantees like diffeomorphic mappings.
- Provides a probabilistic version of the prediction network to estimate uncertainties in predicted deformations during testing.

Yang, Xiao et al. "Quicksilver: Fast predictive image registration - A deep learning approach." *NeuroImage* vol. 158 (2017): 378-396.  
doi:10.1016/j.neuroimage.2017.07.008

# Two-step Training Pipeline of Quicksilver



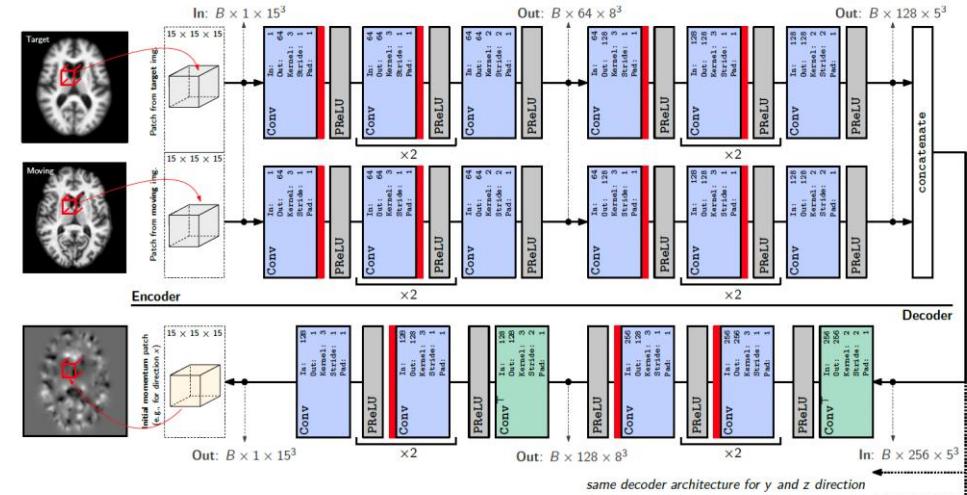
## Quicksilver

**Step 1:** Train Prediction Network Train on original moving–target pairs using ground-truth initial momenta from full LDDMM optimization.

**Step 2:** Back-Warp Targets Shoot predicted momenta  $\hat{m}_0^{\text{pred}}$  to get deformation  $\Phi$  and warp each target back:  $T' = T \circ \Phi$ .

**Step 3:** Train Correction Network Feed (moving,  $T'$ ) patches; supervise with residual  $m_0^* - \hat{m}_0^{\text{pred}}$  to learn the momentum error.

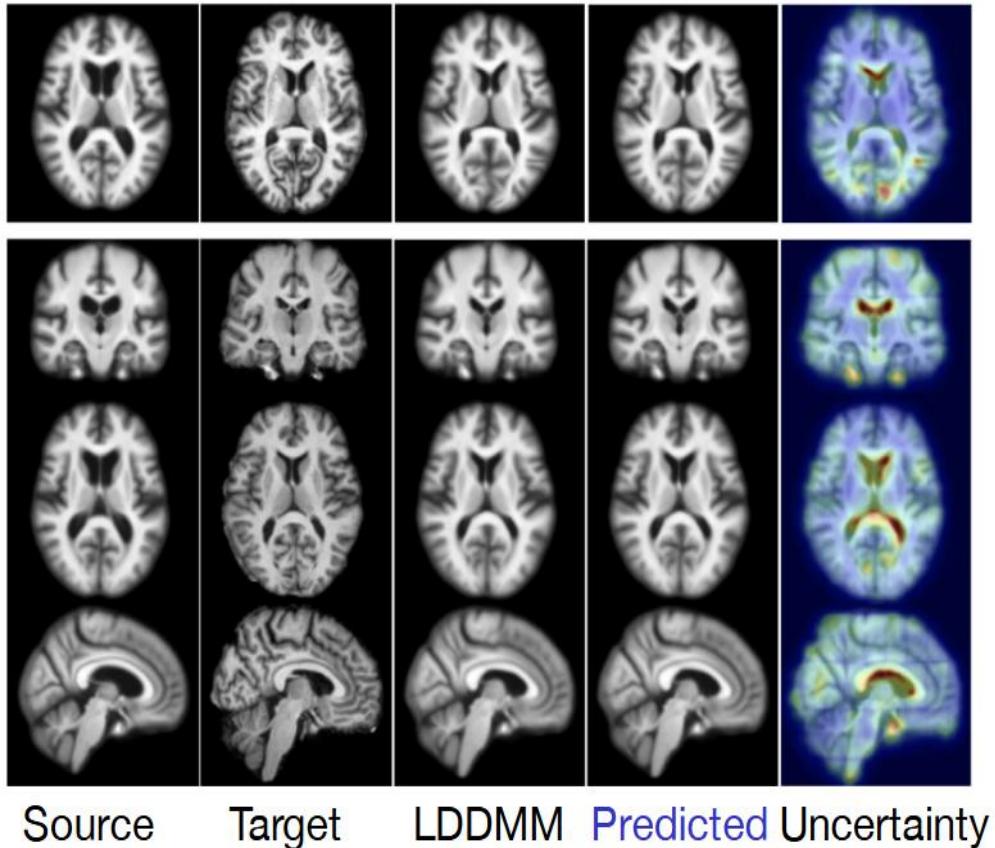
At inference: run Prediction → Correction, add the two momenta, then shoot once for the final diffeomorphic map.



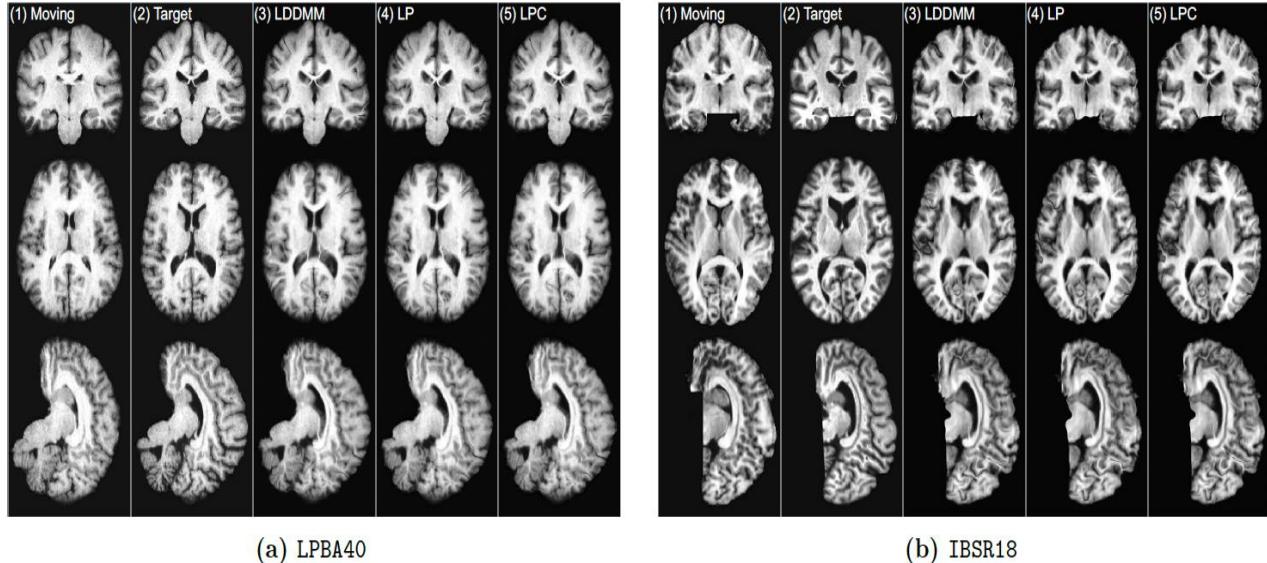
3D (probabilistic) network architecture.

- **Input patches**  $P_M, P_T \in \mathbb{R}^{15 \times 15 \times 15}$  (moving / target)
- **Twin 3-D Encoders (no weight sharing)**
  - 2 blocks each:  $[3 \times (3^3 \text{ Conv} + \text{PReLU}) \rightarrow 2^3 \text{ Conv}_{\text{stride}=2}]$
  - Channels:  $1 \rightarrow 64 \rightarrow 128$
- **Feature fusion** – concatenate encoders → 256-ch latent tensor.
- **Three Symmetric Decoders** ( $m_x, m_y, m_z$ )
  - Mirror of encoder with transposed-conv unpooling Channels:  $256 \rightarrow 128 \rightarrow 1$
  - Final conv *linear* (no activation)
- **Regularisation** Dropout  $d = 0.2$  after every conv (Bayesian MC-Dropout)
- **Loss** – voxel-wise  $\ell_1(\hat{m}, m^*)$
- **Capacity** – 97 360 kernels 21.8 M learnable params, trained with  $>10^6$  patches.

# Quicksilver



**Atlas-to-image registration example. The coloring indicates the level of uncertainty, with red = high uncertainty and blue = low uncertainty.**



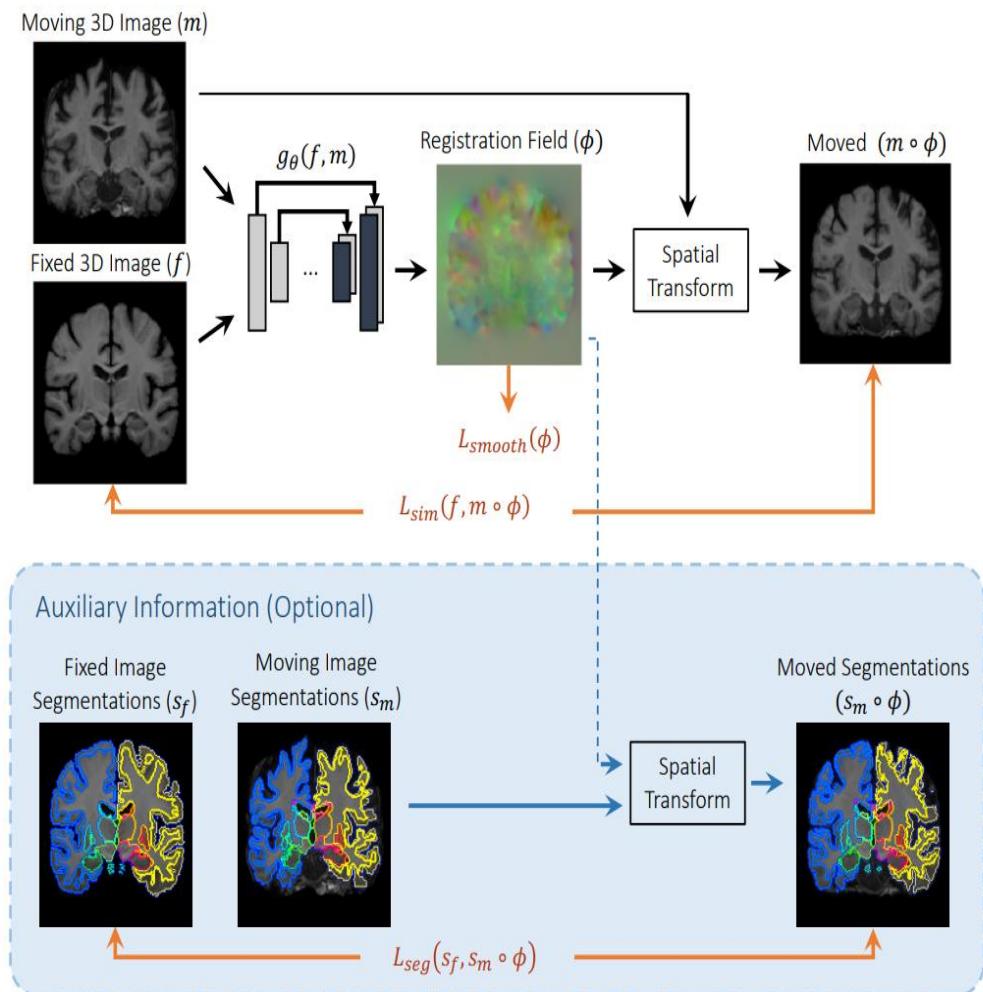
**Example test cases for the image-to-image registration.**

	Deformation Error w.r.t LDDMM optimization on T1w-T1w data [mm]						
Data percentile for all voxels	0.3%	5%	25%	50%	75%	95%	99.7%
Affine (Baseline)	0.1664	0.46	0.9376	1.4329	2.0952	3.5037	6.2576
T1w-T1w LP	0.0348	0.0933	0.1824	0.2726	0.3968	0.6779	1.3614
T1w-T1w LPC	0.0289	0.0777	0.1536	0.2318	0.3398	0.5803	1.1584
T1w-T2w LP	0.0544	0.1457	0.2847	0.4226	0.6057	1.0111	2.0402
T1w-T2w LPC	0.0520	0.1396	0.2735	0.4074	0.5855	0.9701	1.9322
T1w-T2w LP, 10 images	0.0660	0.1780	0.3511	0.5259	0.7598	1.2522	2.3496
T1w-T2w LPC, 10 images	0.0634	0.1707	0.3356	0.5021	0.7257	1.1999	2.2697

# VoxelMorph

VoxelMorph is an unsupervised CNN-based DIR method for MRI brain atlas-based registration. The architecture uses a U-Net-like architecture.

- ① **Inputs:**  $m$ : moving volume       $f$ : fixed volume
- ② **CNN  $g_\theta(f, m)$ :** UNet-style encoder–decoder outputs dense displacement field  $u$ .
- ③ **Deformation map:**  $\phi = \text{Id} + u$       (voxel-wise offsets).
- ④ **Spatial Transformer:** Warps  $m$  to  $m \circ \phi$  with trilinear interpolation (fully differentiable).
- ⑤ **Training losses**
  - Image similarity: MSE or local CC.
  - Smoothness:  $\|\nabla u\|^2$ .
  - Optional Dice term if segmentations available.
- ⑥ **Optimization:** Single SGD training on  $\{(f_i, m_i)\}$  amortised registration.
- ⑦ **Inference:** One forward pass: <1 s GPU / <1 min CPU.



Balakrishnan, G., Zhao, A., Sabuncu, M. R., Guttag, J., & Dalca, A. V. (2019). VoxelMorph: A Learning Framework for Deformable Medical Image Registration. *IEEE Transactions on Medical Imaging*, 38(8), 1788–1800. <https://doi.org/10.1109/TMI.2019.2897538>

# VoxelMorph

- The unsupervised loss function consists of two components for a regularization parameter  $\lambda$ :

$$L_{us}(f, m, \phi) = L_{sim}(f, m, \phi) + \lambda L_{smooth}(\phi)$$

- $L_{sim}$  can take either of two forms:

➤ Mean squared error:  $MSE(f, m \circ \phi) = \frac{1}{|\Omega|} \sum_{p \in \Omega} |f(p) - [m \circ \phi](p)|^2$

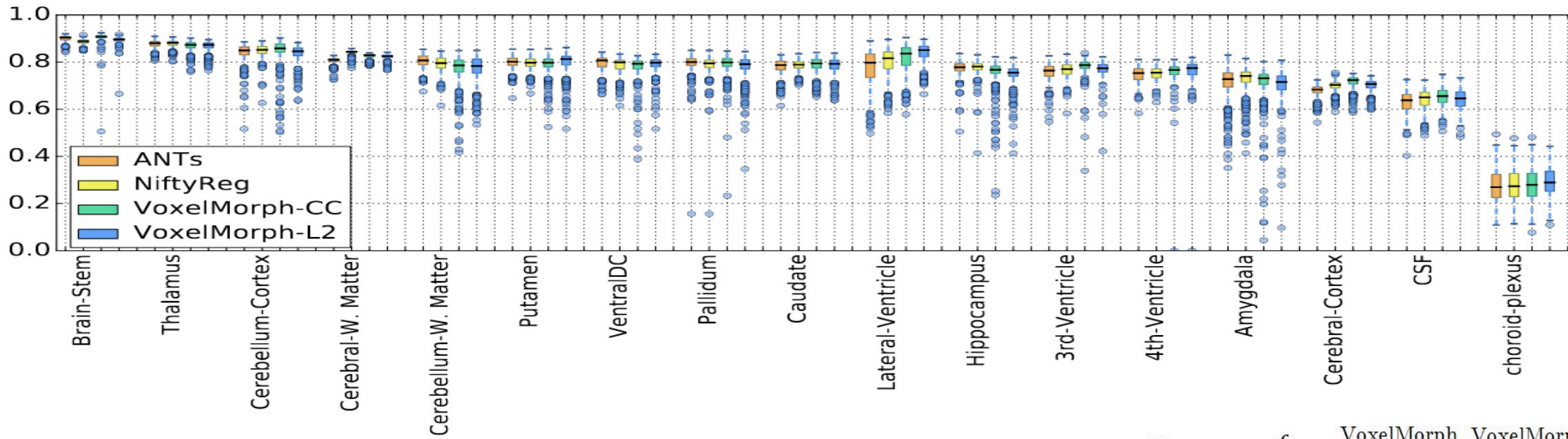
➤ Local cross correlation  $CC(f, m \circ \phi) = \sum_{p \in \Omega} \frac{\left[ \sum_{p_i} (f(p_i) - \hat{f}(p)) ([m \circ \phi](p_i) - [\widehat{m} \circ \phi](p)) \right]^2}{\left[ \sum_{p_i} (f(p_i) - \hat{f}(p))^2 \right] \left[ \sum_{p_i} ([m \circ \phi](p_i) - [\widehat{m} \circ \phi](p))^2 \right]}$  where  $p_i$  is the intensity of the  $i$ -th voxel and the local region is an  $n \times n \times n$  cube,  $\hat{f}(p) = \frac{1}{n^3} \sum_{p_i} f(p_i)$  denote the local mean intensity image. This choice is more robust to intensity variations across scans and datasets.

- We encourage a smooth displacement field  $\phi$  using a **diffusion regularizer** on the spatial gradients:  $L_{smooth}(\phi) = \sum_{p \in \Omega} ||\nabla u(p)||^2$
- Optionally, auxiliary information such as anatomical segmentations  $s_f, s_m$  can be leveraged during training. The loss function can be defined as follows, where  $\gamma$  is a regularization parameter:

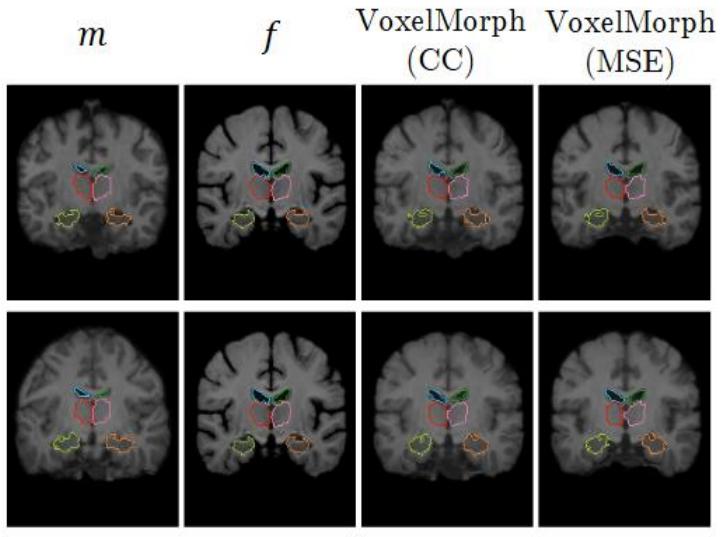
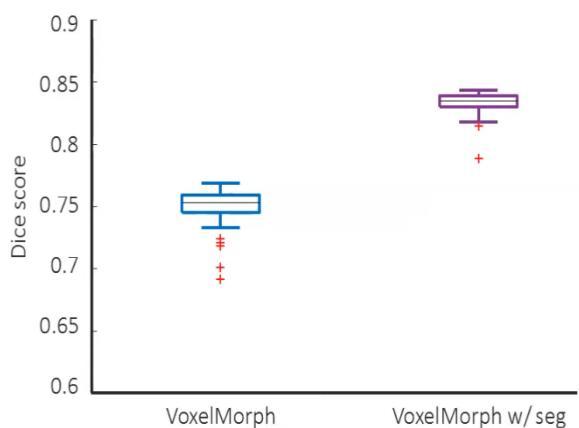
$$L_a(fm, m, s_f, s_m, \phi) = L_{us}(f, m, \phi) + \gamma L_{seg}(s_f, s_m \circ \phi)$$

- The segmentation loss  $L_{seg}$  over all structures  $k \in [1, K]$  is defined as  $L_{seg}(s_f, s_m \circ \phi) = -\frac{1}{K} Dice(s_f^k, s_m^k \circ \phi)$

# VoxelMorph: Performance



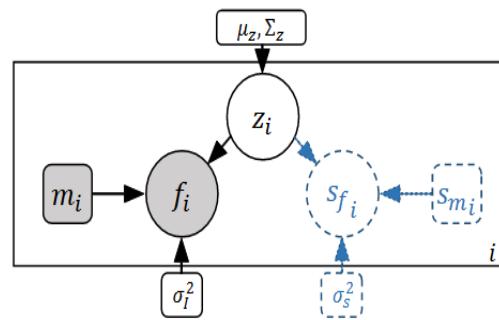
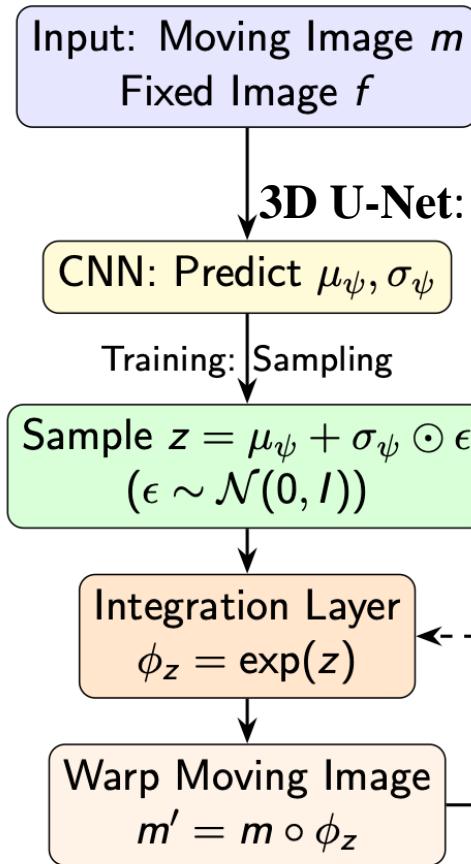
Method	Dice	GPU sec	CPU sec	$ J_\phi  \leq 0$	% of $ J_\phi  \leq 0$
Affine only	0.584 (0.157)	0	0	0	0
ANTs SyN (CC)	0.749 (0.136)	-	9059 (2023)	9662 (6258)	0.140 (0.091)
NiftyReg (CC)	0.755 (0.143)	-	2347 (202)	41251 (14336)	0.600 (0.208)
VoxelMorph (CC)	0.753 (0.145)	0.45 (0.01)	57 (1)	19077 (5928)	0.366 (0.114)
VoxelMorph (MSE)	0.752 (0.140)	0.45 (0.01)	57 (1)	9606 (4516)	0.184 (0.087)



# Probabilistic Diffeomorphic Registration

- Likelihood:  $p(f | z; m) = \mathcal{N}(f; m \circ \phi_z, \sigma_l^2 I)$

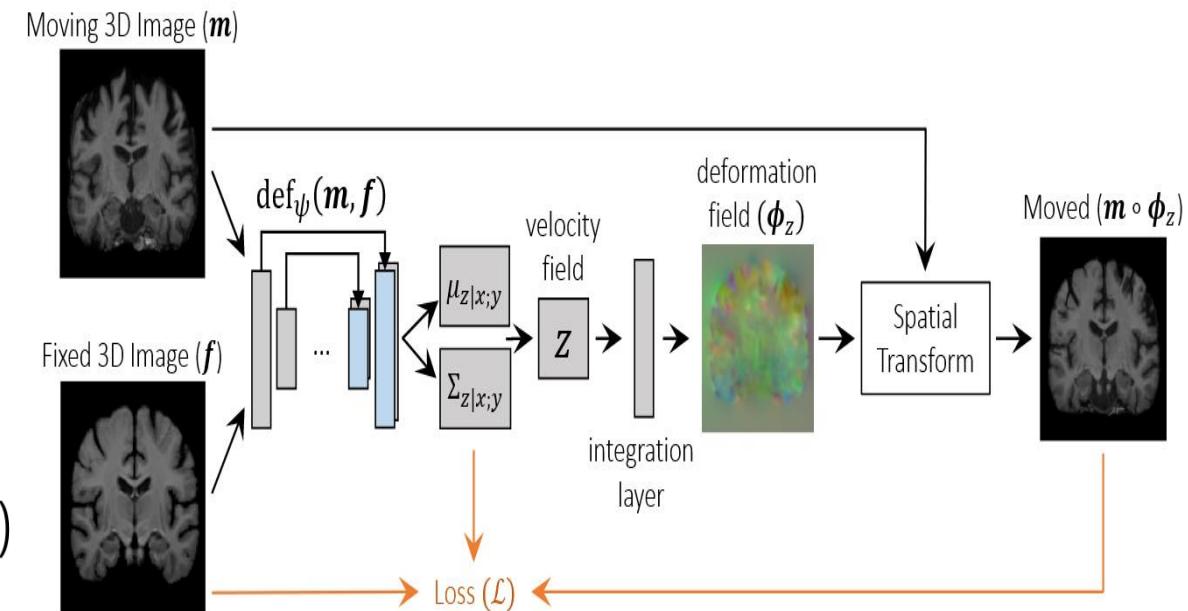
- Prior:  $p(z) = \mathcal{N}(0, \Sigma_z), \quad \Sigma_z^{-1} = \lambda L$ .



## Approximate posterior

$$q_\psi(z | f, m) = \mathcal{N}(z; \mu_\psi, \text{diag}(\sigma_\psi^2))$$

Inference: use  $\mu_\psi$  only



## Variational loss:

$$\mathcal{L}(\psi) = \frac{1}{2\sigma_l^2} \|f - m \circ \phi_z\|^2 + \frac{1}{2} \left( \text{tr}(\lambda L \Sigma_\psi) - \log |\Sigma_\psi| + \mu_\psi^\top \lambda L \mu_\psi \right)$$

## Optional surface loss:

$$\mathcal{L}_{\text{surf}} = \frac{1}{2\sigma_s^2} \left( \sum_n d(s_f[n] \circ \phi_{-z}, s_m) + \sum_n d(s_m[n] \circ \phi_z, s_f) \right)$$

# Integration Layer and Performance

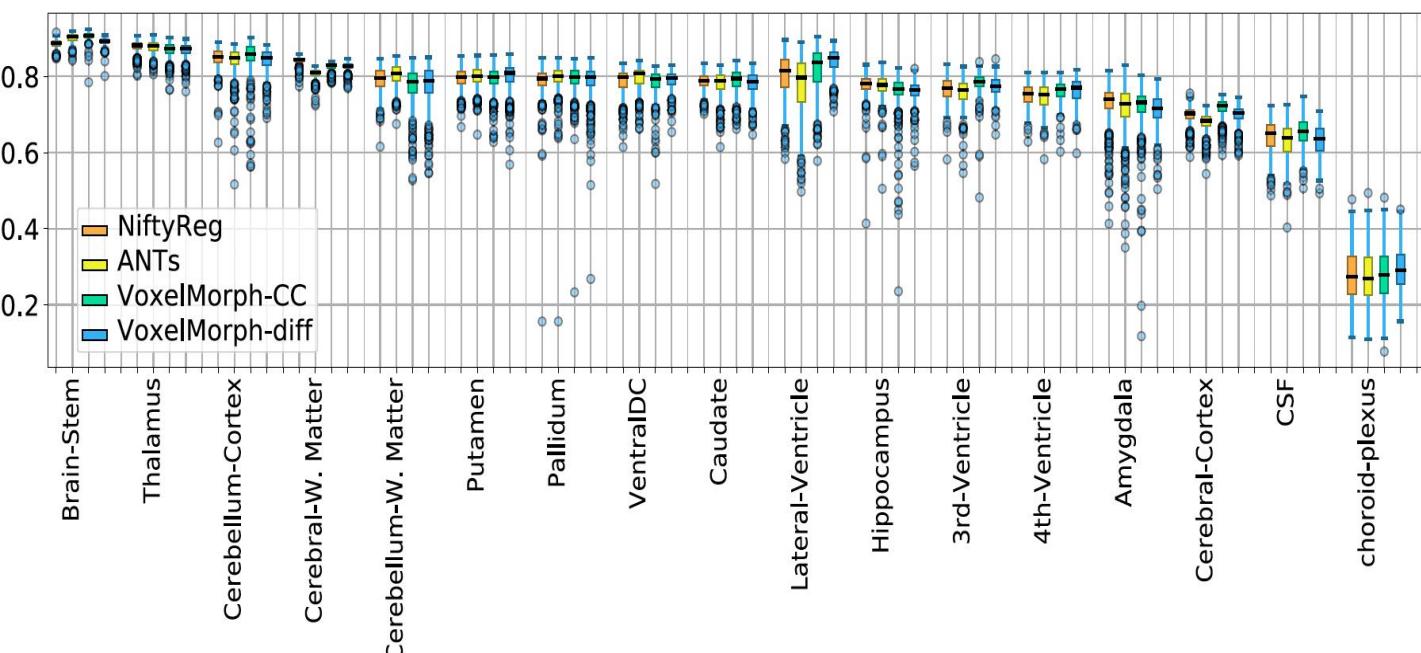
## Scaling and Squaring Integration

Compute the exponential map  $\phi_z = \exp(z)$  using scaling-and-squaring:

1. Scale:  $z \rightarrow z/2^T$
2. Initialize:  $\phi = \text{Id} + z/2^T$
3. Repeat  $T$  times:  $\phi \leftarrow \phi \circ \phi$

Ensures that  $\phi_z$  is a **diffeomorphism** (smooth, invertible, topology-preserving).

Method	Avg. Dice	GPU sec	CPU sec	mean $ J_\Phi $	$ J_\Phi  \leq 0$
Affine only	0.584 (0.157)	0	0	1	0
ANTs (SyN)	0.749 (0.136)	-	9059 (2023)	1.001 (0.036)	7,523 (4790)
NiftyReg (CC)	0.755 (0.143)	-	2347 (202)	1.072 (0.131)	33,838 (8307)
VoxelMorph (CC)	0.753 (0.145)	0.45 (0.01)	57 (1.0)	1.032 (0.074)	19,715 (3540)
Supervised-diff	0.730 (0.144)	0.35 (0.03)	82.6 (3.8)	1.088 (0.121)	0.05 (0.5)
VoxelMorph-diff	0.754 (0.139)	0.47 (0.01)	84.2 (0.1)	1.075 (0.124)	0.2 (1.0)



# Content

1. Introduction to Image Registration

2. ConvNets based Registration

**3. Network Architectures for Registration**

4. Applications of Image Registration

# Registration Neural Networks

Recent registration NN architectures for registration leverage powerful deep learning tools:

- **Adversarial learning** for better realism
- **Contrastive learning** for robust features
- **Transformers** for global interactions
- **Diffusion models** for uncertainty modeling
- **Hyperparameter conditioning** for adaptability

**Future:** Combine multiple paradigms into unified, efficient registration frameworks

Method	Anatomy	Modality	Network Infrast
AC-DMIR	Brain/Uterus	MRI	Transformer
ADMIR	Brain	MRI	CNN
Attention-Reg	Prostate	US/MRI	CNN(Self Attent)
CycleMorph	Faces/Brain/Liver	Photogra/MRI/CT	CNN
DiffuseMorph	Faces/Brain/Cardc	Photogra/MRI	DDPM
DLIR	Cardiac/Chest	MRI/CT	CNN
FAIM	Brain	MRI	CNN
Fourier-Net	Brain	MRI	CNN
HyperMorph	Brain	MRI	CNN
TransMorph	Brain/Abdomen	MRI/CT	Transformer
VoxelMorph	Brain	MRI	CNN
ViT-VoxelMorph	Brain	MRI	Transformer
XMorpher	Brain/Cardc	MRI / CT	Transformer

**Table:** Summary of selected registration methods: anatomy, modality, and network infrastructure.

# Adversarial Learning

## 1. Deformation or Transformation Prediction:

- Generators predict deformation fields or affine transformation parameters.
- Discriminators judge alignment quality between warped moving images and fixed images, learning implicit similarity.

## 2. Inverse-Consistent Deformation Enforcement:

- Adversarial learning combined with cycle consistency constraints ensures that forward and backward deformations are consistent.

## 3. Incorporating Anatomical Label Maps:

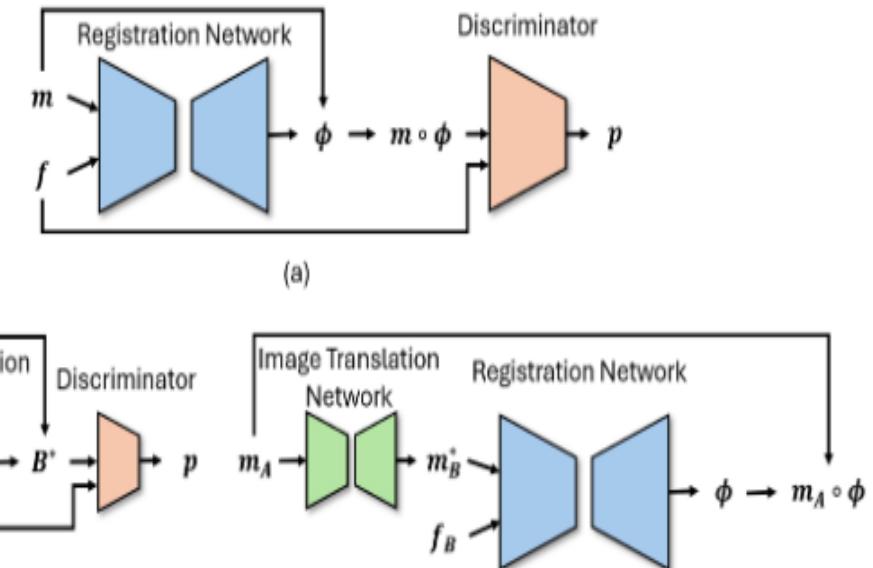
- Label maps are warped alongside images, and discriminators evaluate anatomical alignment, improving structure preservation.

## 4. Flexible Positive Pair Definitions:

- Positive registration examples include blended images or pre-aligned multimodal pairs, relaxing strict identity assumptions.

## 5. Modality Synthesis and Registration:

- Images are first translated across modalities using GANs, then registered in a unified modality space.
- Symmetric pipelines and uncertainty-weighted fusion further improve registration robustness.



**Two Roles of Adversarial Learning:** (a) **Metric Learning for Similarity:** Discriminator D learns to differentiate well-aligned vs poorly-aligned pairs.  $p = D(f, m \circ \phi)$  used as similarity measure. (b) **Modality Synthesis for Multi-Modal Registration:** Adversarial learning synthesizes images into a common modality space (e.g.,  $A \rightarrow B$ ). Registration then proceeds in the synthesized space.

## 6. Knowledge Distillation via Adversarial Learning:

- A lightweight student network learns from a larger teacher network.
- Discriminator distinguishes deformation fields generated by student and teacher.
- After training, only the compact student network is retained, achieving comparable anatomical accuracy with significantly fewer parameters.

# Contrastive Learning

**Principle:** DNNs learn by comparing positive pairs (similar) and negative pairs (dissimilar), without relying on task-specific similarity metrics.

## Benefits for Registration:

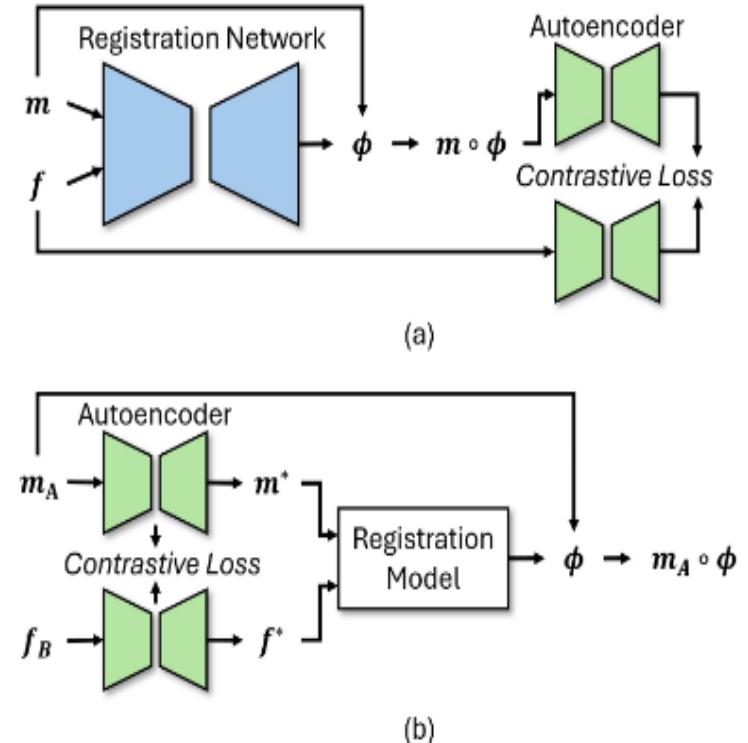
- Avoids manual selection of similarity measures for different modalities (e.g., MRI vs CT, mono- vs multi-modal).
- Learns registration-aware representations directly from data.

## Contrastive Learning Strategies:

- **Keypoint Patch-Based:** Detect keypoints, extract patches, use Siamese networks and contrastive loss to optimize affine alignment.
- **Representation Space Alignment:** Map multi-modal images into contrastive representations using separate networks, maximize mutual information (InfoNCE loss), followed by conventional registration.
- **Intermediate Feature Contrastive Supervision:** Apply contrastive loss to intermediate or final layers of encoder networks to improve feature quality.
- **Synthesis-by-Registration:** Train a registration network first, then train an image synthesis network using patch-based contrastive loss (PatchNCE) to enhance geometric consistency.

## Recent Extensions:

- **Mono-modal Registration:** Apply contrastive loss between unregistered moving and fixed images, leveraging consistency in anatomical structures.
- Positive pairs may include structurally similar but unaligned images to encourage learning of correspondence under small deformations.



In (a), the contrastive learning acts as a similarity metric. In (b), contrastive learning can be used to transform images from different modalities into a unified feature representation, upon which registration model operates. For the contrastive loss, we may minimize the distance between corresponding key points and maximizing the distance between non-corresponding key points.

# Contrastive Learning: CNNFR

**Objective:** Improve the robustness and accuracy of **rigid registration** for **multi-modal images** (e.g., CT & MRI) using **deep learned descriptors** instead of hand-crafted features like SIFT or MIND.

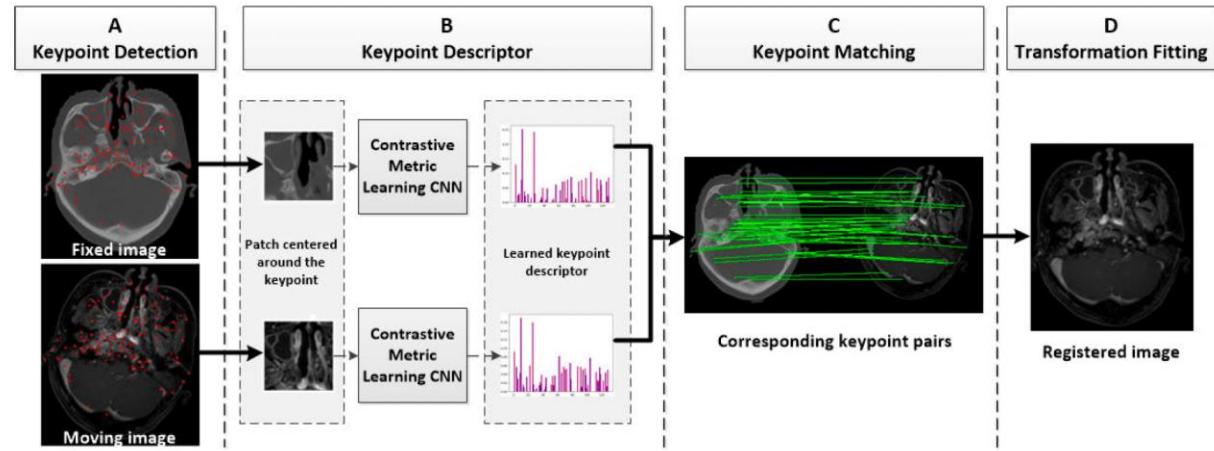
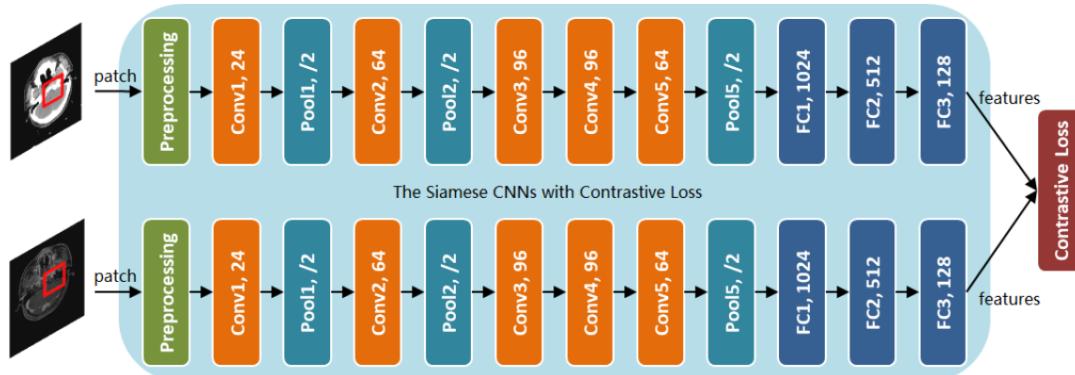
**Key Idea:** Use a **Siamese CNN** trained with **contrastive loss** to learn discriminative keypoint descriptors:

- Minimize feature distance between matching keypoints
- Maximize distance between mismatches

## Contrastive Loss:

$$L = \frac{1}{2N} \sum_{i=1}^N y_i d_i^2 + (1 - y_i) \max(\text{margin} - d_i, 0)^2$$

$$d_i = \|x_{i1} - x_{i2}\|_2 \quad y_i = 1 \text{ if matched, } 0 \text{ otherwise}$$



## Pipeline (CNNFR):

1. **Keypoint detection** via DoG
2. **Patch extraction** around keypoints
3. **Descriptor learning** using contrastive Siamese CNN
4. **Keypoint matching** based on descriptor distance
5. **Affine transformation fitting** using RANSAC

Hu, J., Sun, S., Yang, X., Zhou, S., Wang, X., Fu, Y., Zhou, J., Yin, Y., Cao, K., Song, Q., & Wu, X. (2019). Towards Accurate and Robust Multi-Modal Medical Image Registration Using Contrastive Metric Learning. *IEEE Access*, 7, 132816–132827. <https://doi.org/10.1109/ACCESS.2019.2938858>

# Contrastive Learning: CNNFR

## Transfer Learning Variant (TrCNNFR):

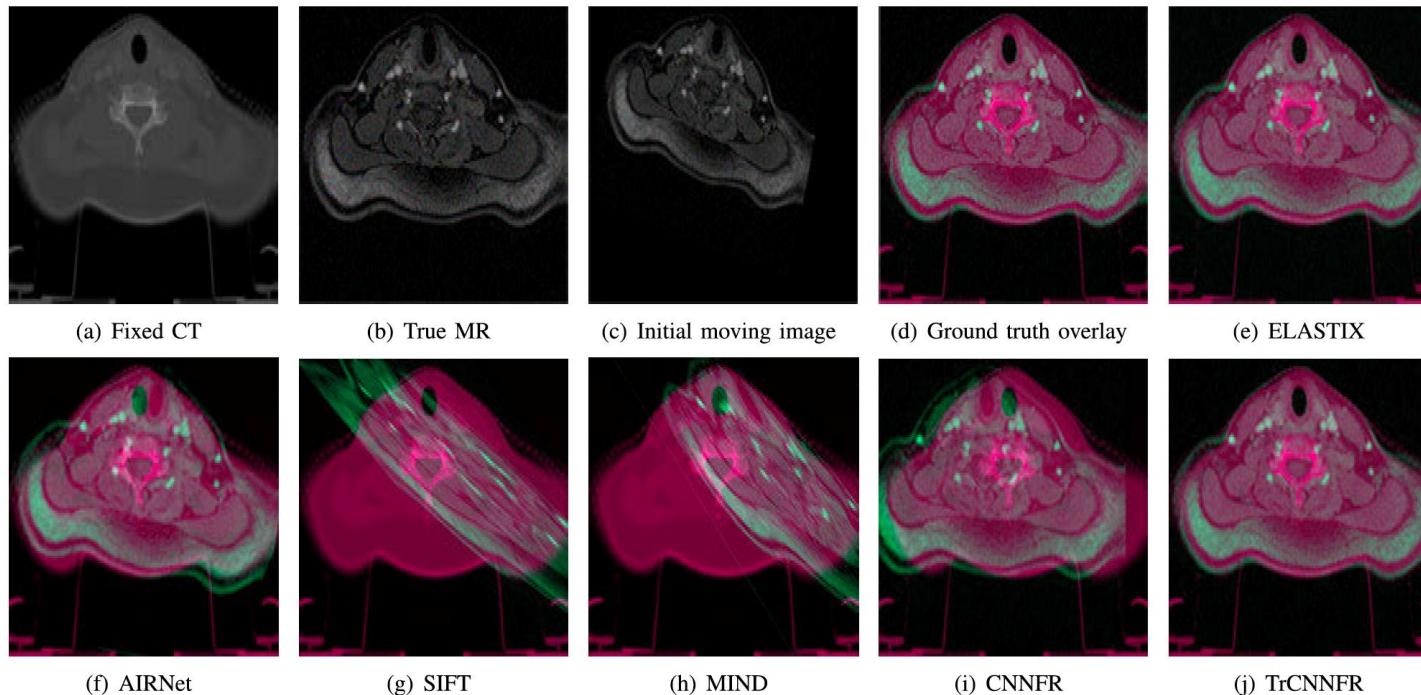
- Pretrained on natural image patches (UBC dataset)
- Fine-tuned on CT-MR pairs → better generalization

## Evaluation Metrics:

- Target Registration Error (TRE)
- Precision-Recall for keypoint matching

## Key Results:

- TrCNNFR outperforms:
  - SIFT, MIND, AIRNet, ELASTIX
- Robust to:
  - Image noise, scaling, rotation
  - Missing data, low overlap regions
- ~29× faster than ELASTIX



## Generalization:

- Tested on **unseen body parts** (chin–shoulder) and **modalities** (T1–T2)
- Maintains competitive performance without retraining

# Transformers

## 1 Self-attention-Based:

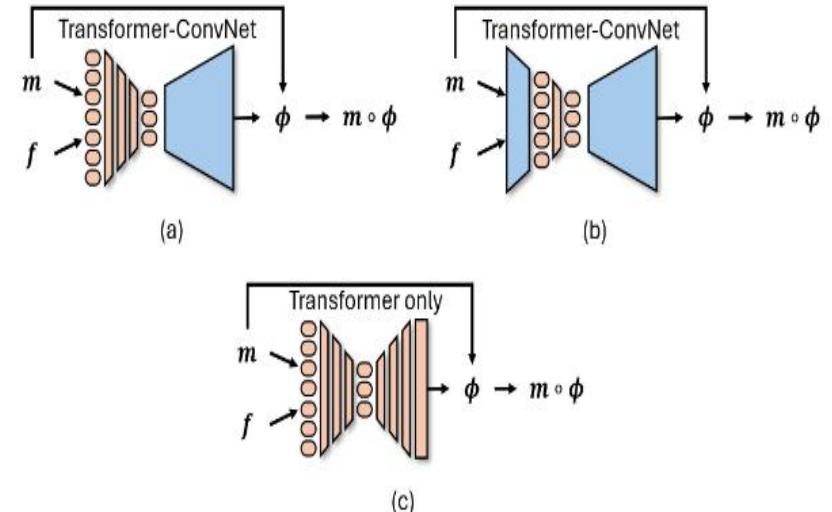
- ❖ Transformers (e.g., ViT, Swin) replace or augment ConvNet encoders.
- ❖ Capture intra-image relations for registration tasks.
- ❖ Examples: Hybrid Transformer-ConvNet architectures; full Transformer encoders/decoders.

## 2 Cross-attention-Based:

- ❖ Cross-attention mechanisms correlate features between moving and fixed images.
- ❖ Enhance matching accuracy across modalities or anatomy differences.
- ❖ Dual-stream encoders, deformable cross-attention modules improve spatial correspondence.

## 3. Advanced Transformer Architectures:

- ❖ Coarse-to-Fine Strategies: Multi-resolution ViTs progressively refine deformations.
- ❖ Deformable Cross-Attention: Sample beyond fixed windows for better matching, reducing computational cost.
- ❖ Coordinate-Based Cross-Attention: Explicitly guide spatial correspondences (e.g., im2grid).
- ❖ Motion Decomposition: Predict multiple candidate deformation fields (e.g., ModeT), followed by competitive weighting.



## 4. ConvNet Evolution Inspired by Transformers:

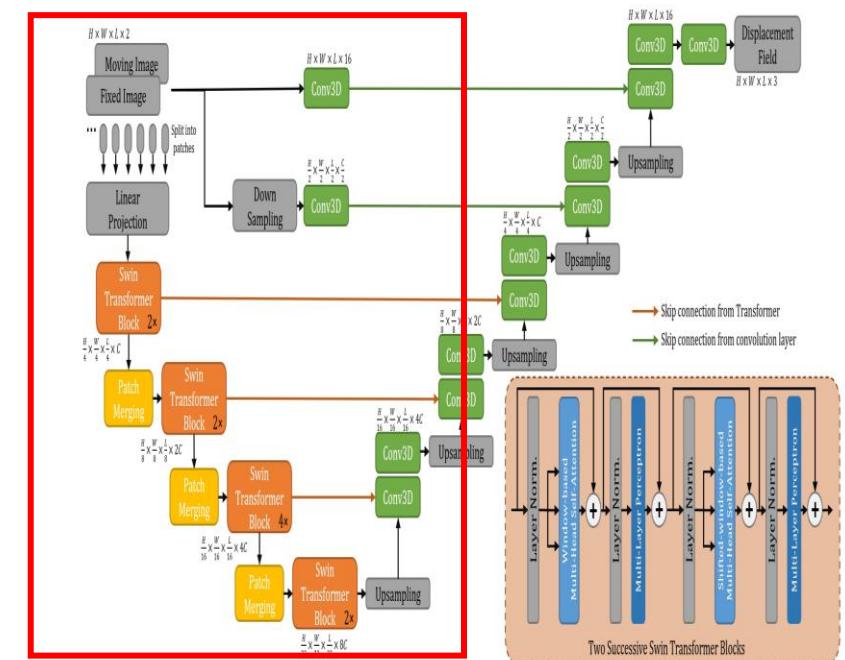
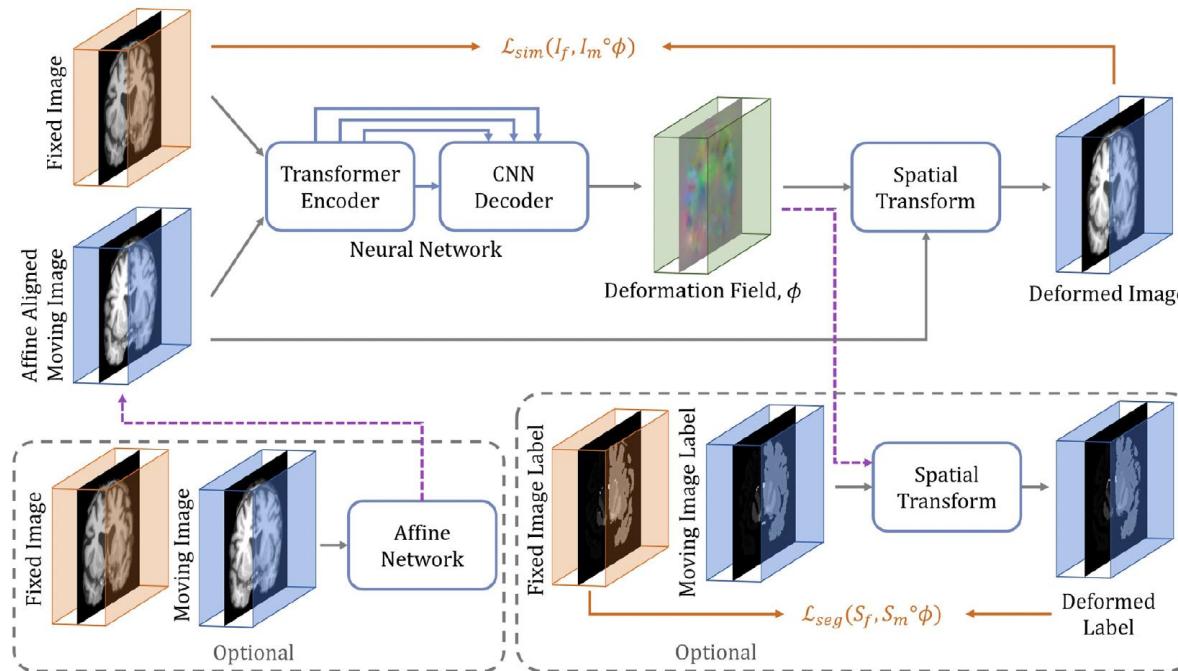
- ❖ New ConvNet models (e.g., ConvNeXt, RepLKNet) integrate Transformer concepts (e.g., large kernels).
- ❖ Enhanced U-Nets with large convolution kernels expand receptive fields and challenge Transformer dominance.
- ❖ ConvNets maintain advantages: invariance to input size, inductive bias, computational efficiency.

## Future Direction:

Hybrid designs and improved ConvNets leveraging Transformer insights are promising for registration tasks.

# Transformers: TransMorph

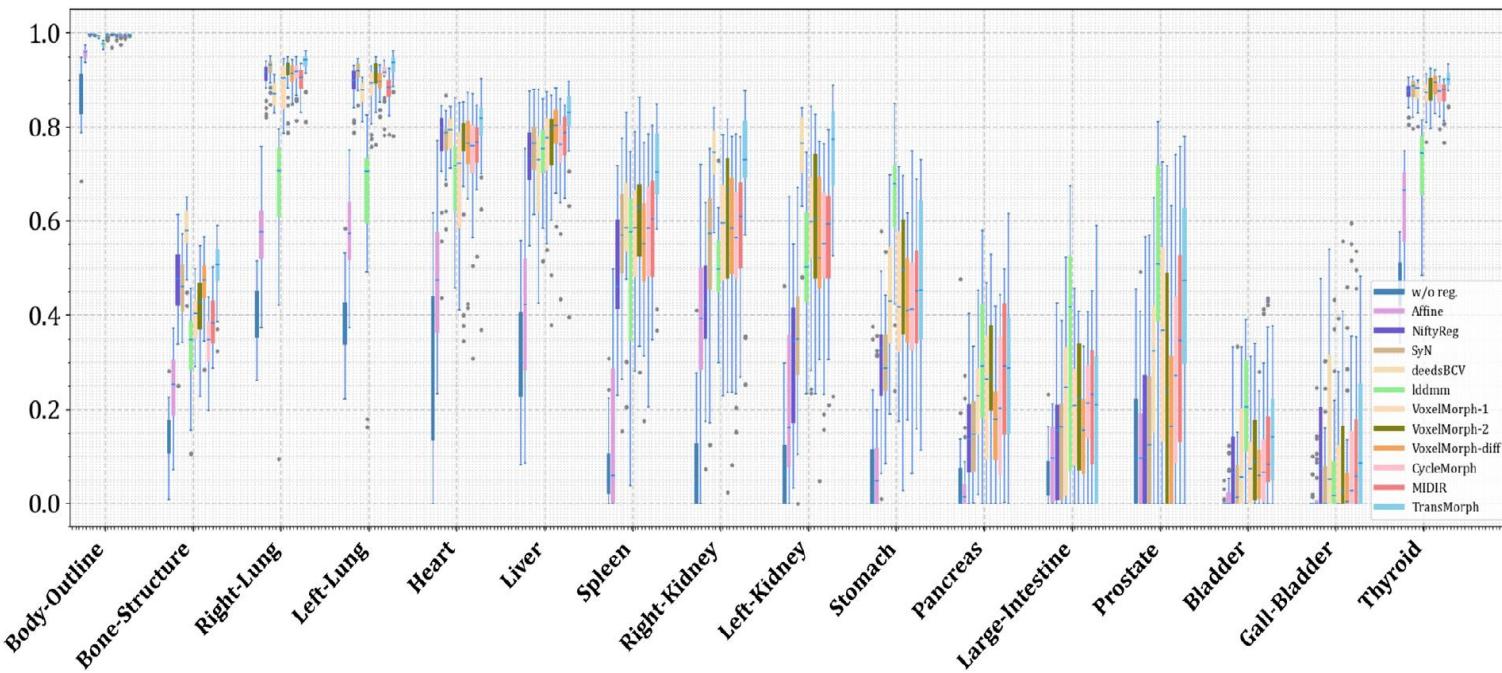
- **Goal:** Develop a Transformer-based deep learning framework for **unsupervised medical image registration**.
- **Model Architecture:** TransMorph is a **hybrid Transformer-ConvNet** framework:
  - **Encoder:** Swin Transformer extracts hierarchical features.
  - **Decoder:** ConvNet reconstructs dense deformation field  $\phi$ .
  - **Skip Connections:** Preserve spatial details across encoder-decoder stages.



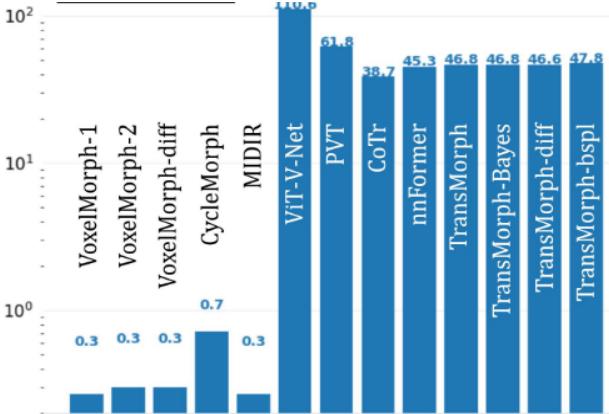
Chen, J., Frey, E. C., He, Y., Segars, W. P., Li, Y., & Du, Y. (2022). TransMorph: Transformer for unsupervised medical image registration. *Medical Image Analysis*, 82, 102615. <https://doi.org/10.1016/j.media.2022.102615>

# Transformers: TransMorph

- In inter-subject and atlas-to-subject brain MRI registration, it achieved significantly improved registration performance when compared to top-performing traditional and ConvNet-based registration models.
- Even though certain networks (ViT-V-Net) had almost twice the number of trainable parameters, TransMorph still outperformed all the Transformer-based models in Dice score, demonstrating Swin-Transformer's superiority over other Transformer architectures.



Model	Inter-patient MRI		Atlas-to-patient MRI	
	DSC	% of $ J_\phi  \leq 0$	DSC	% of $ J_\phi  \leq 0$
Affine	0.572±0.166	-	0.386±0.195	-
SyN	0.729±0.127	<0.0001	0.645±0.152	<0.0001
NiftyReg	0.723±0.131	0.061±0.093	0.645±0.167	0.020±0.046
LDMM	0.716±0.131	<0.0001	0.680±0.135	<0.0001
deedsBCV	0.719±0.130	0.253±0.110	0.733±0.126	0.147±0.050
VoxelMorph-1	0.718±0.134	0.426±0.231	0.729±0.129	1.590±0.339
VoxelMorph-2	0.723±0.132	0.389±0.222	0.732±0.123	1.522±0.336
VoxelMorph-diff	0.715±0.137	<0.0001	0.580±0.165	<0.0001
CycleMorph	0.719±0.134	0.231±0.168	0.737±0.123	1.719±0.382
MIDIR	0.710±0.132	<0.0001	0.742±0.128	<0.0001
ViT-V-Net	0.729±0.128	0.402±0.249	0.734±0.124	1.609±0.319
PVT	0.729±0.130	0.427±0.254	0.727±0.128	1.858±0.314
CoTr	0.725±0.131	0.415±0.258	0.735±0.135	1.292±0.342
nnFormer	0.729±0.128	0.399±0.234	0.747±0.135	1.595±0.358
TransMorph-Bayes	0.744±0.125	0.389±0.241	0.753±0.123	1.560±0.333
TransMorph-diff	0.730±0.129	<0.0001	0.594±0.163	<0.0001
TransMorph-bspl	0.740±0.123	<0.0001	0.761±0.122	<0.0001
TransMorph	<b>0.745±0.125</b>	0.396±0.240	<b>0.754±0.124</b>	1.579±0.328



# Diffusion Models

## Background:

- Diffusion models have gained popularity in computer vision for tasks, such as image synthesis and super-resolution.
- They learn to reverse a forward process where noise gradually diffuses image information—analogous to thermodynamic diffusion.
- **Advantage:** no restrictions on training data variability or modality.

## Application to Image Registration:

- Combine a diffusion network (to learn semantic priors via score function) with a registration network.
- The score function captures features of the fixed image and guides deformation of the moving image.
- This approach enables robust, continuous deformation estimation.

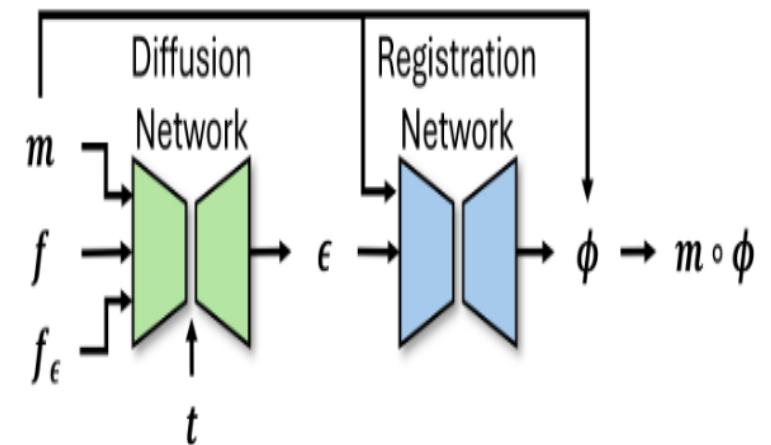
## Examples:

DiffuseMorph (Kim et al., 2022):

- ❖ Diffusion network learns a conditional score function  $\nabla_x \log p(x|I_f)$ .
- ❖ Score used by deformation network.
- ❖ Enhances semantic representation in registration.

Qin and Li (2023):

- ❖ Use the score as a spatial weighting function for similarity terms in the loss.
- ❖ Depart from conventional Gaussian noise modeling.

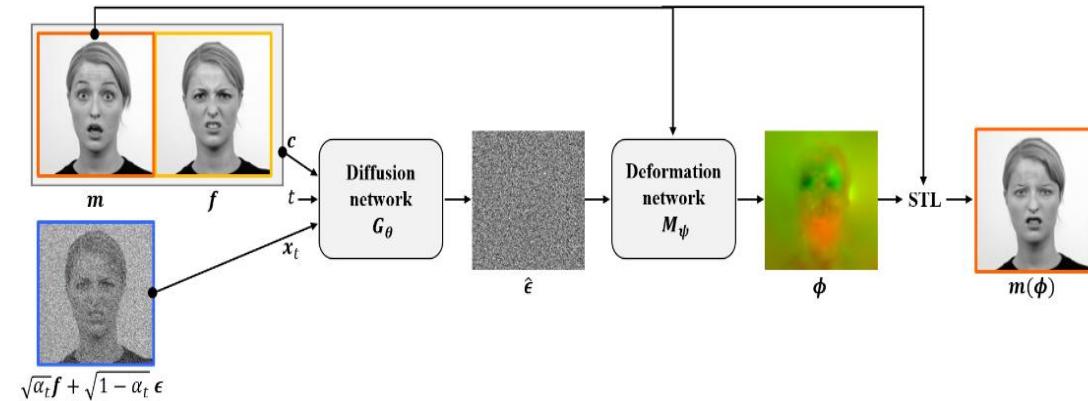
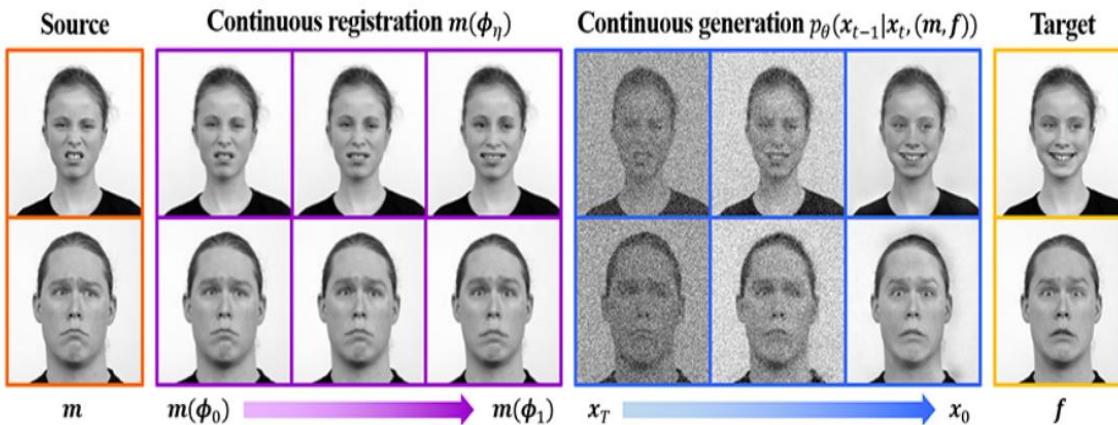


## Challenges:

- ❖ High computational cost due to thousands of sampling steps.
- ❖ Few existing works in registration; adaptation requires non-trivial reformulations.

# Diffusion Models: DiffuseMorph

- DiffuseMorph involves a diffusion network and a deformation network.
  - The diffusion network learns a conditional score function (added noise)
  - The deformation network uses the latent feature in the reverse diffusion process to estimate the deformation field.
- The registration process is a one-step procedure, as the fixed mage is the target image at the end of the reverse diffusion process ( $t = 0$ ), and it is already given. As a result, there is no need for time-consuming reverse diffusion steps to synthesize a target image from the moving image.
- Furthermore, DiffuseMorph offers the added capability of producing continuous deformations through the interpolation of the learned space.



Kim, B., Han, I., & Ye, J. C. (2022). *DiffuseMorph: Unsupervised Deformable Image Registration Using Diffusion Model* (No. arXiv:2112.05149). arXiv. <https://doi.org/10.48550/arXiv.2112.05149>

# Hyperparameter Conditioning

## Motivation:

- Traditional registration models require re-training for each hyperparameter setting (e.g., regularization weight).
- Inspired by HyperNetworks (Ha et al., 2017) and Hyperparameter Optimization (Franceschi et al., 2018).

## Key Idea:

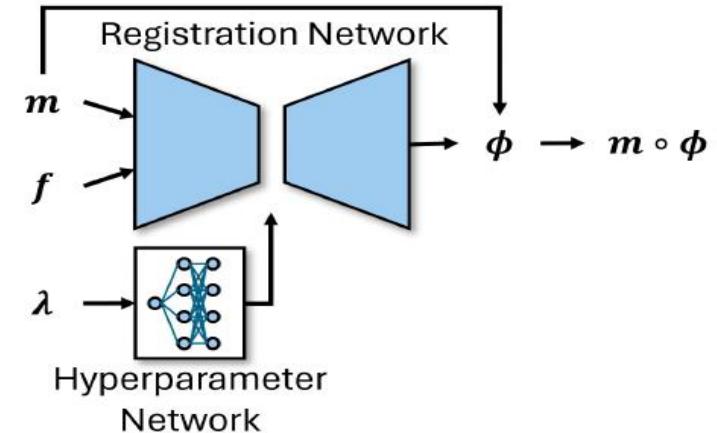
- Condition the registration network on hyperparameter values (e.g., deformation smoothness).
- Sample hyperparameters during training and generate deformation field.
- Compute loss with same sampled hyperparameter value to update network.

## Benefits:

- Efficient hyperparameter tuning without training multiple models.
- Enables dynamic control of deformation regularization.

## HyperMorph (Hoopes et al., 2022a):

- **Two-network system:**
  - ❖ Hypernetwork: Takes in regularization hyperparameter, outputs weights for the U-Net.
  - ❖ U-Net (VoxelMorph): Generates deformation field for image warping.
- Hyperparameter sampled from uniform distribution during training.
- Best hyperparameter value selected via gradient descent on validation Dice score.



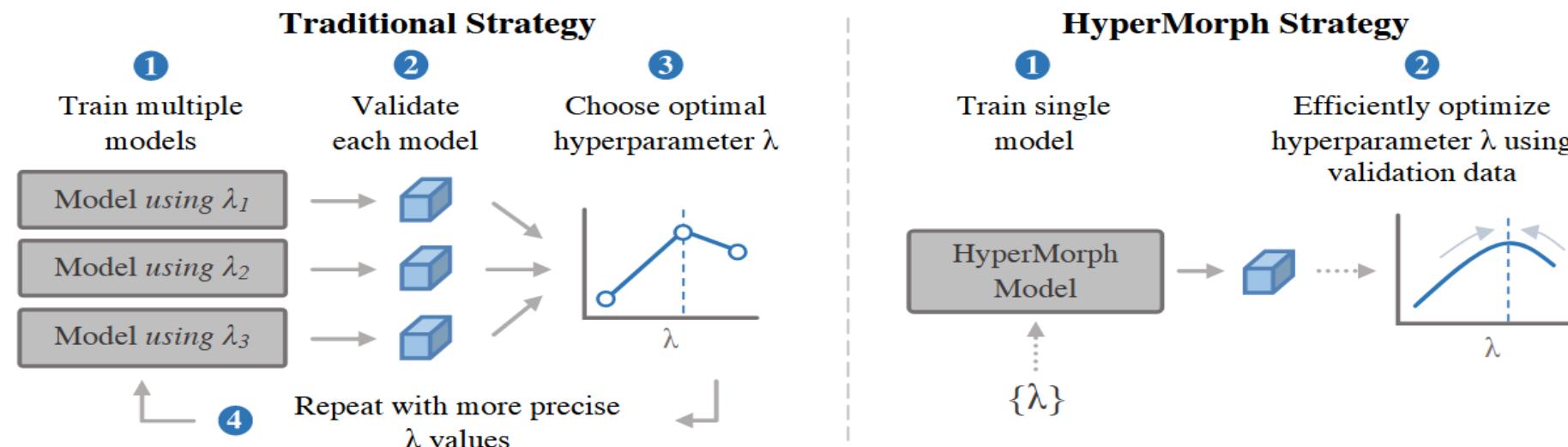
## Other Approaches:

**Mok and Chung (2021b):** Affine transformation of regularization maps based on sampled hyperparameter. Lightweight mapping network used for conditioning.

**Chen et al. (2023b):** Extended conditioning to Transformer-based models via conditional layer normalization. Both use grid search to select optimal hyperparameter.

# HyperMorph

- The HyperMorph learns a hypernetwork that takes in an input hyperparameter and modulates a registration network to produce the optimal deformation field for that hyperparameter value.
- HyperMorph comprises two ConvNets: a hypernetwork and a UNet-like registration network such as VoxelMorph.
  - The hypernetwork estimates the weights of the U-Net based on the provided hyperparameter value for the diffusion regularizer
  - The U-Net generates a deformation field to warp the moving image.
- In each training step, the hyperparameter value is randomly sampled from a uniform distribution, and the loss is computed using the same sampled value
- After training, the best-performing hyperparameter value is acquired using gradient descent. In this process, the network weights are fixed, and an optimizer iteratively updates the hyperparameter based on a target objective function such as the Dice score.



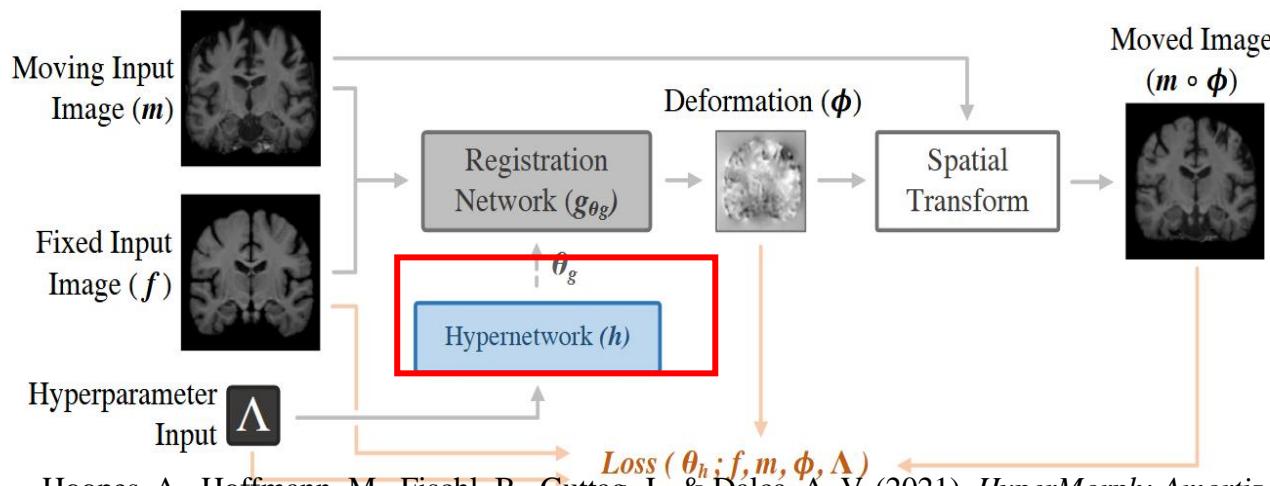
Hoopes, A., Hoffmann, M., Fischl, B., Guttag, J., & Dalca, A. V. (2021). *HyperMorph: Amortized Hyperparameter Learning for Image Registration* (No. arXiv:2101.01035). arXiv. <https://doi.org/10.48550/arXiv.2101.01035>

# HyperMorph

- **Goal:** Model how loss hyperparameters  $\Lambda$  influence the registration.
- Define a hypernetworks function  $h_{\theta_h}(\Lambda) = \theta_g$  with parameters that takes as input sample values for  $\Lambda$  and outputs the parameters of the registration network  $\theta_g$ .
- To learn the optimal parameter  $\theta_h$ , we optimize the loss

$$L_h(\theta_h; D) = E_{\Lambda \sim p(\Lambda)}[L(\theta_h; D, \Lambda)]$$

where  $D$  is the dataset of images,  $p(\Lambda)$  is a prior probability over the hyperparameters (uniform distribution here), and  $L$  is a registration loss involving hyperparameters  $\Lambda$ .



Hoopes, A., Hoffmann, M., Fischl, B., Guttag, J., & Dalca, A. V. (2021). *HyperMorph: Amortized Hyperparameter Learning for Image Registration* (No. arXiv:2101.01035). arXiv. <https://doi.org/10.48550/arXiv.2101.01035>

## Datasets:

ABIDE, GSP, PPMI, ADNI, UK Biobank — 3D T1-weighted brain MRIs.

## Main Results:

**Accuracy:** Comparable Dice scores to grid search:  
ABIDE: HyperMorph Dice = 0.833; Grid Search Dice = 0.831; GSP: HyperMorph Dice = 0.845; Grid Search Dice = 0.846

## Efficiency:

1 HP tuning:  $5.2 \times$  fewer GPU-hours  
2 HPs (e.g.,  $\lambda$ , learning rate):  $10.5 \times$  fewer GPU-hours

**Robustness:** Lower standard deviation in Dice across random initializations.

## Adaptivity:

Optimal  $\lambda$  varies across populations and brain structures.

Enables personalized tuning: different  $\lambda$  values for hippocampus vs. cerebellum.

# Symmetric and Cycle Consistency

**Objective:** Impose structural constraints to ensure invertibility and improve regularity in deformation-based registration models.

**Symmetric Consistency:** Focuses on the deformation field  $\phi$ , not just the transformation  $T$ :  $\phi_{A \rightarrow B} \circ \phi_{B \rightarrow A} = Id$

- ❖ Encourages the forward and backward deformation fields to be mutual inverses.
- ❖ Typically implemented using a single shared network to predict both directions.

**Cycle Consistency:** - A special case of transitivity, often with  $C = A$ ,  $T_{B \rightarrow A} \circ T_{A \rightarrow B}(A) = A$

- ❖ Ensures that registering an image to another and back yields the original image.
- ❖ Used in unsupervised learning and multi-domain settings (e.g., GAN-based registration)

**Intuition:** Enforcing these consistencies implicitly regularizes learned deformations and helps preserve anatomical plausibility.

## Implementation Approaches

### ➤ Symmetric Consistency Loss:

$$\mathcal{L}_{\text{sym}} = \|\phi_{A \rightarrow B} \circ \phi_{B \rightarrow A} - Id\|_F^2$$

### ➤ Cycle Consistency Loss:

$$\mathcal{L}_{\text{cyc}} = \|I_A - I_A \circ T_{B \rightarrow A} \circ T_{A \rightarrow B}\|^2$$

## Neural Network Setup:

A single network outputs both  $\phi:A \rightarrow B$  and  $\phi:B \rightarrow A$ .

The total loss may include:

$$\mathcal{L}_{\text{total}} = \mathcal{L}_{\text{sim}} + \lambda_1 \mathcal{L}_{\text{sym}} + \lambda_2 \mathcal{L}_{\text{cyc}}$$

## Key Benefits:

- ❖ Encourages invertibility of deformation fields.
- ❖ Enhances registration accuracy and stability.
- ❖ Complements smoothness.

# Symmetric Consistency: GradICON

**Goal:** Learn diffeomorphic image registration mappings without explicit spatial regularization.

**Key Idea:** Use gradient-based inverse consistency

$$L_{GradICON} = \left\| \nabla[\Phi_\theta^{AB} \circ \Phi_\theta^{BA}] - I \right\|_F^2 \quad v.s. \quad L_{ICON} = \left\| \Phi_\theta^{AB} \circ \Phi_\theta^{BA} - Id \right\|_2^2$$

**Motivation:**

Avoid instability of pixel-wise inverse consistency.

Operate on Jacobians to ensure smooth transformations.

**Implicit Regularization:**

$$\mathbb{E}[L_{GradICON}] \approx \epsilon^2 \left\| [\nabla \Phi^{AB}]^{-1} \sqrt{\det \nabla \Phi^{AB}} \right\|_F^2 + \epsilon^2 \left\| [\nabla \Phi^{BA}]^{-1} \right\|_F^2$$

**Benefits:**

Enforces smoothness and topology preservation.

Avoids hand-tuning of regularization weights.

**Network:**

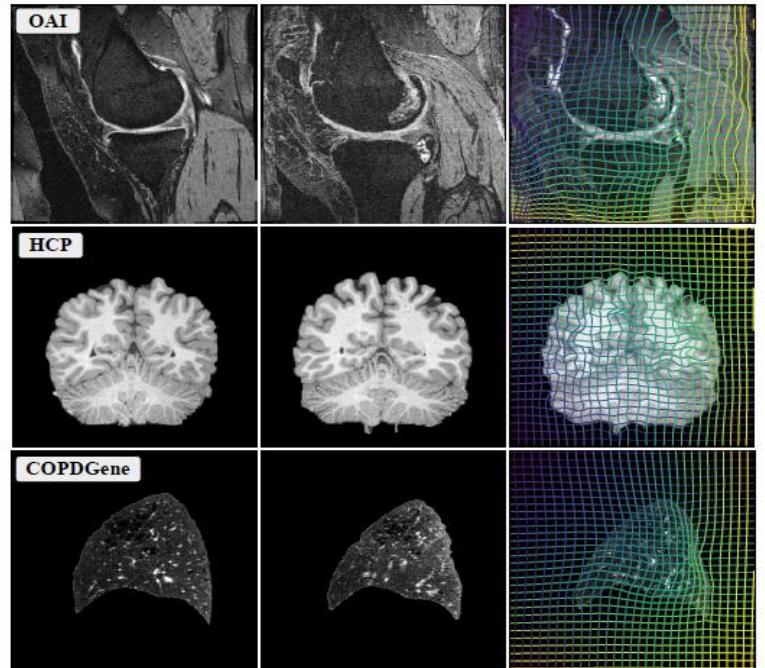
Multi-resolution U-Net-style architecture.

Predicts forward and backward deformation fields.

**Loss Function:**

$$\mathcal{L} = -LNCC(I_A, I_B \circ \Phi^{AB}) + \lambda L_{GradICON}, \quad \lambda = 1$$

Tian, L., Greer, H., Vialard, F.-X., Kwitt, R., Estépar, R. S. J., Rushmore, R. J., Makris, N., Bouix, S., & Niethammer, M. (2023). *GradICON: Approximate Diffeomorphisms via Gradient Inverse Consistency* (No. arXiv:2206.05897). arXiv. <http://arxiv.org/abs/2206.05897>



**Figure 1.** Example source (left), target (middle) and warped source (right) images obtained with our method, trained with a single protocol, using the proposed GradICON regularizer.

**Benchmark Results:**

OAI (Knee MRI): Dice = 71.2% (vs. 68.4% baseline)

HCP (Brain MRI): Dice = 80.5% (vs. 79.8%)

COPDGene (Lung CT): TRE = 2.68mm (vs. 3.01mm)

DirLab (CT): TRE = 1.31mm, Negative Jacobian = 0.0002%

# CycleMorph: Cycle Consistency

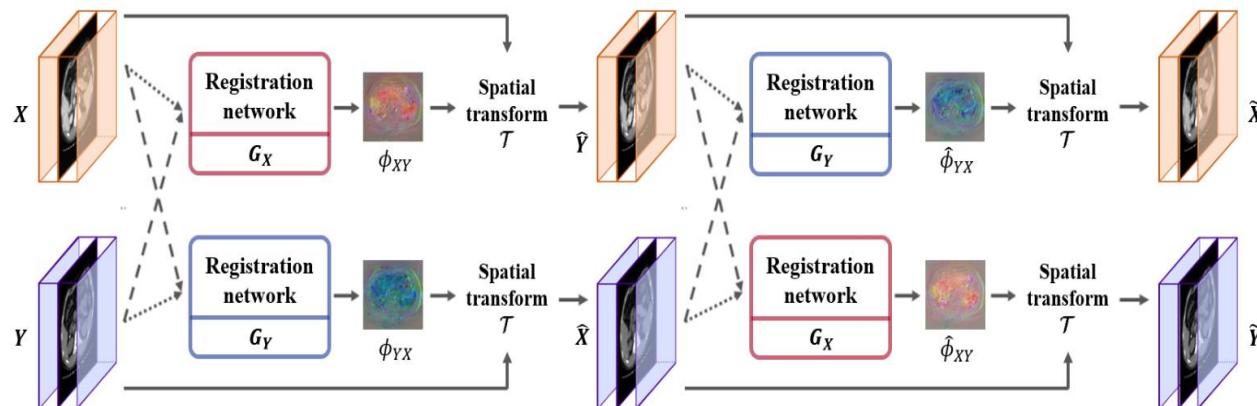
## Key Architecture:

- Two networks  $G_X : (X, Y) \rightarrow \phi_{XY}$  and  $G_Y : (Y, X) \rightarrow \phi_{YX}$  generate forward and reverse deformation fields.
- Deformed images:  $\hat{Y} = T(X, \phi_{XY})$ ,  $\hat{X} = T(Y, \phi_{YX})$
- Cycle:  $\tilde{X} = T(\hat{Y}, \hat{\phi}_{YX})$ ,  $\tilde{Y} = T(\hat{X}, \hat{\phi}_{XY})$

## Total Loss:

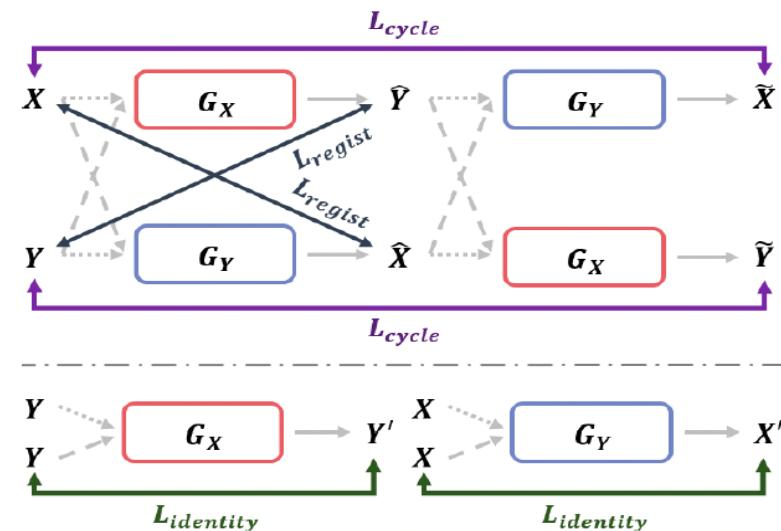
$$L(X, Y, G_X, G_Y) = L_{regist}(X, Y, G_X) + L_{regist}(Y, X, G_Y) + \alpha L_{cycle}(X, Y, G_X, G_Y) + \beta L_{identity}(X, Y, G_X, G_Y)$$

where  $L_{regist}$ ,  $L_{cycle}$  and  $L_{identity}$  are the registration loss, cycle loss and identity loss, respectively, and  $\alpha, \beta$  are hyperparameters.



## Cycle Construction:

$$\begin{aligned}\hat{Y} &= T(X, \phi_{XY}), & \hat{X} &= T(Y, \phi_{YX}) \\ \tilde{X} &= T(\hat{Y}, \hat{\phi}_{YX}), & \tilde{Y} &= T(\hat{X}, \hat{\phi}_{XY})\end{aligned}$$



Kim, B., Kim, D. H., Park, S. H., Kim, J., Lee, J.-G., & Ye, J. C. (2020). *CycleMorph: Cycle Consistent Unsupervised Deformable Image Registration* (No. arXiv:2008.05772). arXiv. <https://doi.org/10.48550/arXiv.2008.05772>

# CycleMorph: Cycle Consistency

- Registration loss:  $L_{regist}(X, Y, G_X) = -(T(X, \phi_{XY}) \otimes Y) + \lambda \sum ||\nabla \phi_{XY}||^2$

where  $\lambda$  is a hyperparameter,  $\otimes$  denotes the local cross correlation.

- Cycle loss:  $L_{cycle}(X, Y, G_X, G_Y) = \left| \left| T(\hat{Y}, \widehat{\phi_{YX}}) - X \right| \right|_1 + \left| \left| T(\hat{X}, \widehat{\phi_{XY}}) - Y \right| \right|_1$
- Identity loss:  $L_{identity}(X, Y, G_X, G_Y) = -[T(Y, G_X(Y, Y)) \otimes Y + T(X, G_Y(X, X)) \otimes X]$

## Datasets Evaluated:

**Brain MRI (IBSR and LPBA40):** Inter-subject registration across anatomical regions

**Liver CT (LiTS):** Multiphase intra-subject organ alignment

**Facial Expression:** Landmark alignment for facial emotion transfer

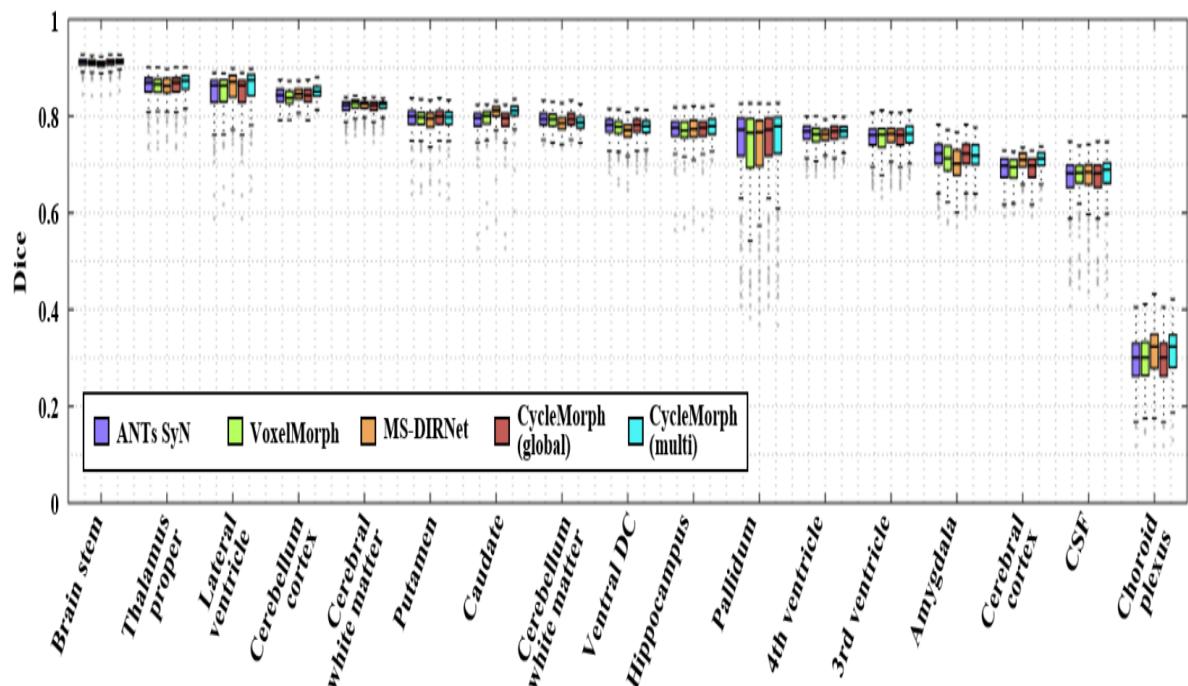
## Performance Highlights:

**Brain MRI:** Dice = 0.756 (CycleMorph) vs. 0.749 (VoxelMorph) vs. 0.752 (ANTs)

**Liver CT:** Target Registration Error (TRE) = 3.9 mm vs. 4.7 mm (Elastix), 30x faster

## Multiscale Refinement:

- **Global Network:** Coarse registration at low resolution
- **Local Patch Network:** Refines deformation in 643 local 3D volumes
- **Final Deformation:**  $\phi = \phi_{\text{global}} + \phi_{\text{local}}$



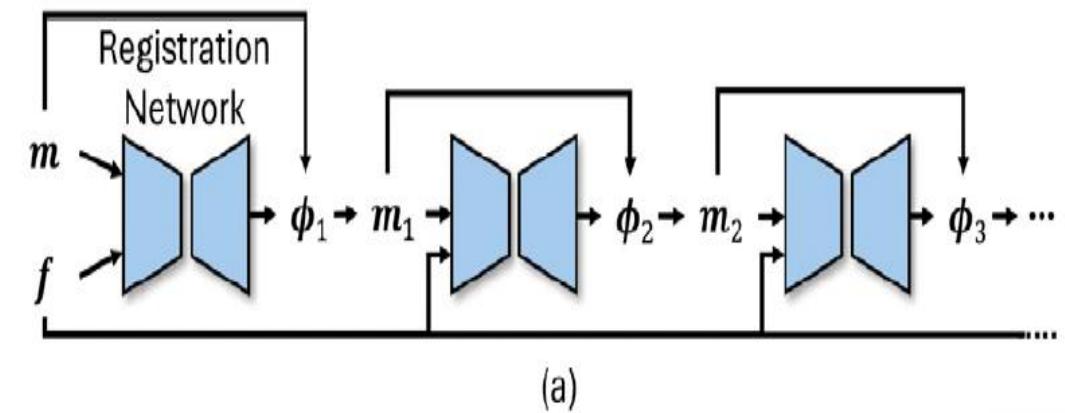
# Progressive and Multi-Scale Image Registration

## Two Major Strategies:

- ❖ Progressive Registration: Sequentially refine deformation fields by cascading registration networks.
- ❖ Multi-Scale Registration: Employ image pyramids to learn coarse-to-fine deformations across resolutions.

## Progressive Framework (e.g., VTN, VR-Net):

- Decomposition of large displacement into smaller steps.
- Each subnetwork  $G_i$  predicts  $\phi_i$  and updates the moving image:  
$$I_i = T(I_{i-1}, \phi_i)$$
- Final deformation field:  $\Phi = \phi_n \circ \dots \circ \phi_1$



(a)

## Cycle-Based Optimization (VR-Net):

- ❖ Linearizes nonlinear registration objective with first-order Taylor expansion.
- ❖ Solves two convex problems: (1) similarity update and (2) regularization.
- ❖ Each network block refines deformation iteratively:

$$\phi^{(k+1)} = \phi^{(k)} + \Delta\phi^{(k)}$$

Panel (a) outlines the framework for progressive image registration

# Progressive and Multi-Scale Image Registration

## Multi-Scale Pyramid Frameworks:

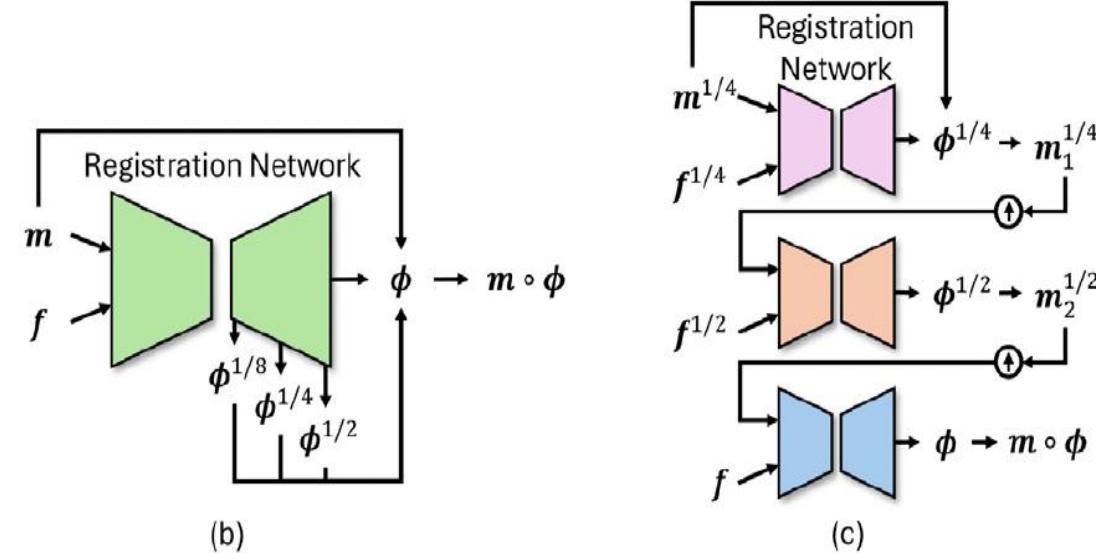
- ❖ **LapIRN:** 3 networks at increasing resolution with skip connections and progressive refinement.
- ❖ **Self-Recursive Contextual Net (Hu et al.):** Shared weights; recursively refines  $\phi$  using same network at different scales.

## Progressive Training Techniques:

- ❖ **De Vos et al.:** Train ConvNets at different resolutions stage-wise; no regularizer due to B-spline.
- ❖ **Eppenhof et al.:** Gradually increase input resolution and network depth during training.

## Transformer-Based Approaches:

- ❖ **NICE-Trans:** Dual-path ConvNet encoder + Transformer decoder predicts both affine + deformable fields.
- ❖ **Ma et al. (2023):** Swin Transformer blocks at bottleneck refine  $\phi$  progressively; final  $\phi$  formed via upsampling and convolution.



Panels (b) and (c) illustrate two representative strategies for multi-scale image registration in learning-based methods: (b) a single-network approach that aggregates deformation fields across scales (e.g., im2grid), and (c) a multi-network approach where each resolution scale is handled by a separate network (e.g., DLIR and LapIRN).

# Vision Transformer for Affine Registration

## Motivation:

- ❖ Traditional affine methods are accurate but computationally intensive.
- ❖ CNNs lack global context, struggle with large misalignments.

**Goal:** Design a fast and robust model for 3D affine registration using Vision Transformers.

## Architecture:

Three-stage coarse-to-fine pyramid.

Each stage: Patch embedding → Transformer → MLP → Affine matrix.

The moving image is warped progressively before the next stage.

## Progressive Multi-Scale Training:

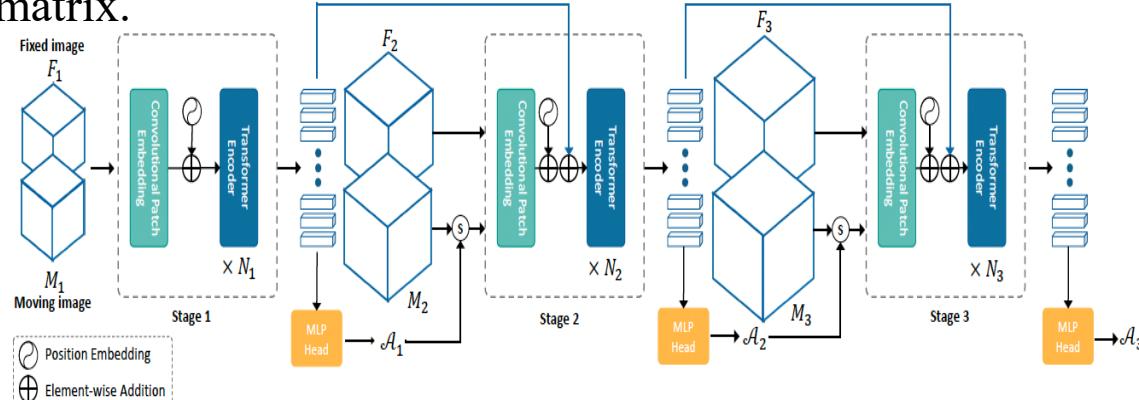
- Use 3 scales:  $64 \times 64 \times 64$ ,  $128 \times 128 \times 128$ ,  $192 \times 192 \times 192$ .
- Deformation refinement across levels:

$$A_i = \text{MLP}_i(\text{Transformer}_i(\text{Embed}(F_i, M_i))), \quad M_{i+1} \leftarrow \phi(A_i)(M_{i+1})$$

- Residual skip connections for feature propagation.

## Loss Function:

$$\mathcal{L}_{\text{sim}} = \sum_{i=1}^3 \frac{-1}{2^{3-i}} \cdot \text{NCC}_w(F_i, M_i(\phi)), \quad \mathcal{L}_{\text{total}} = \mathcal{L}_{\text{sim}} + \lambda \cdot \mathcal{L}_{\text{seg}}$$



## Performance (OASIS & ABIDE):

**Dice score:** 0.757 (OASIS), 0.724 (ABIDE) — best among 6 baseline methods.

**HD95 (mm):** 3.12 (OASIS), 3.59 (ABIDE)

**Runtime:** 0.09s (GPU, C2FViT) vs. 6.6–38s (ANTs/Elastix)

Mok, T.C., Chung, A., 2022a. Affine medical image registration with coarse-to-fine vision transformer. In: Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition. pp. 20835–20844.

# Content

1. Introduction to Image Registration

2. ConvNets based Registration

3. Network Architectures for Registration

**4. Applications of Image Registration**

# Overview: Applications of Image Registration

## Core Goals:

- ❖ Match anatomical or structural features across time, modality, or subjects.
- ❖ Enable direct voxel- or pixel-wise comparison between aligned images.

## Application Domains:

- ❖ **Medical Imaging:** Diagnosis, image-guided surgery, treatment planning.
- ❖ **Remote Sensing:** Satellite image alignment for temporal analysis.
- ❖ **Computer Vision:** Image stitching, motion tracking, 3D modeling.
- ❖ **Augmented/Virtual Reality:** Overlay alignment between virtual and real scenes

## Types of Registration:

- ❖ **Modality:** Intra-modal (e.g., MRI-MRI), Inter-modal (e.g., CT-MRI)
- ❖ **Transformation:** Rigid, affine, deformable (non-rigid)
- ❖ **Dimensionality:** 2D-2D, 3D-3D, or 2D-3D registration

## 1. Remote Sensing and Environmental Monitoring:

- Align multi-temporal satellite images for land-use change, disaster assessment, deforestation tracking.
- **Tools:** Sentinel-2, Landsat series, Google Earth Engine.

## 2. Augmented and Virtual Reality (AR/VR):

- Align real-world scenes with virtual objects using visual SLAM and marker tracking.
- **Example:** Microsoft HoloLens, Meta Quest Pro.

## 3. Robotics and Autonomous Navigation:

- ❖ Use LiDAR and camera data fusion via registration to build and update 3D maps.
- ❖ Core to SLAM (Simultaneous Localization and Mapping) frameworks.

## 4. Industrial Inspection and Manufacturing:

- ❖ Register 3D CAD models to sensor data for defect detection or quality control.

# Applications in Biomedical Sciences

## 1. Longitudinal Studies:

- ❖ Track progression of neurodegenerative diseases (e.g., Alzheimer's) by aligning baseline and follow-up MRIs.

## 2. Multi-Modal Fusion:

- ❖ Fuse PET (functional) with MRI (structural) for tumor detection and monitoring.
- ❖ Example: PET-MRI registration enhances precision in oncology.

## 3. Intra-Operative Guidance:

- ❖ Register pre-operative MRI with real-time ultrasound during brain surgery.

## 4. Radiotherapy Planning:

- ❖ Align planning CT with daily Cone-Beam CT (CBCT) for precise dose delivery in cancer treatment.

## 5. Atlas-Based Analysis:

- Build anatomical atlases (e.g., MNI atlas) by deformably registering subjects to a common template.
- Enables population-wide analysis of brain shape and volume.

## 6. Genotype-Phenotype Association:

- Align imaging-derived phenotypes with genotypic data (GWAS, eQTL). E.g., detect genetic variants associated with hippocampal volume.

## 7. Disease Subtyping and Progression Modeling:

- Register multi-subject, multi-timepoint scans to identify disease trajectories.

## 8. Inter-Group Comparison:

- Align scans to compare aging, disease, or treatment effects across cohorts. Applications in aging research, psychiatry, and developmental neuroscience.

# **Generation of Anatomy-Realistic 4D Infant Brain Atlases with Tissue Maps Using Generative Adversarial Networks**

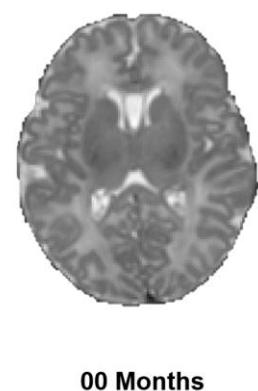
Dr. Gang Li

# Introduction: Background

- **Brain development during infancy**
  - Complex and dynamic
  - Significant **structural** and **volumetric** changes
- **Infant brain atlas construction**
  - Crucial to generate **spatiotemporal (4D) volumetric atlases** with **continuously sampled** time points
  - Essential for **downstream tasks**, e.g., atlas-guided segmentation and spatial normalization
- **Infant brain MR images (T1w/T2w)**
  - Low tissue contrast and **dynamic** change in appearance
- **Challenging** to generate **accurate and anatomically meaningful** 4D infant atlases, particularly, for younger ages



00 Months

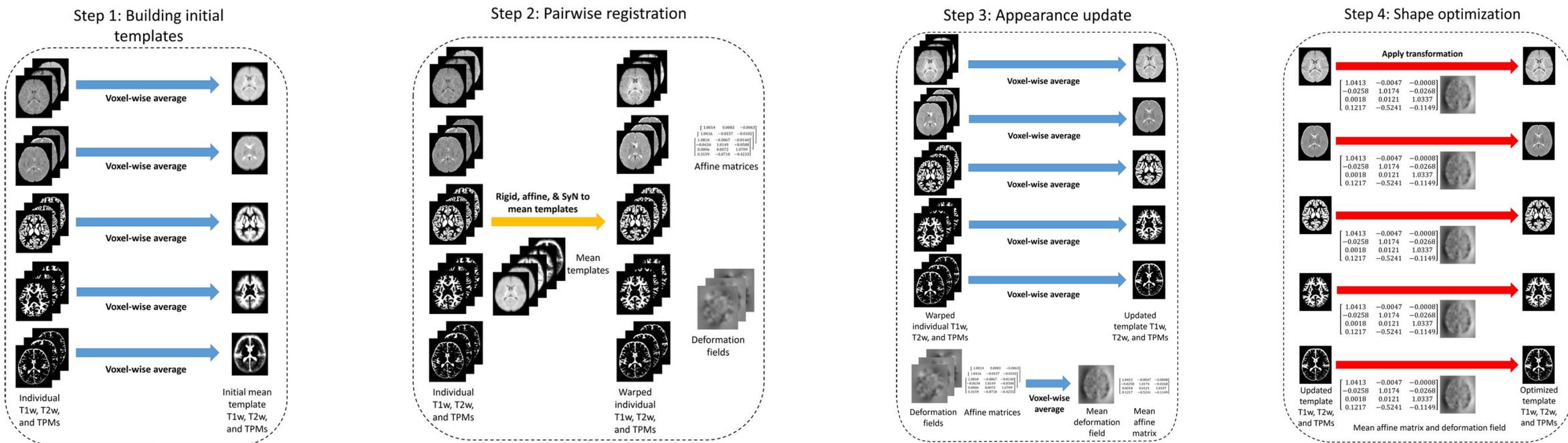


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# Introduction: Existing Methods and Limitations

## • Traditional methods

- Iterative atlas construction using symmetric group-wise normalization (SyGN) (*Chen, L., et al., NeuroImage 2022*)



- (-) Separately built at **discrete time points**
- (-) Require **iterative and computationally expensive non-linear registration**

Chen, L., et al., A 4D Infant Brain Volumetric Atlas Based on the UNC/UMN Baby Connectome Project (BCP) Cohort. *NeuroImage* (2022).  
Also see: [https://www.nitrc.org/projects/uncbcn\\_4d\\_atlas/](https://www.nitrc.org/projects/uncbcn_4d_atlas/)

# Introduction: Existing Methods and Limitations

- Deep learning-based methods

- Conditional atlas building using VoxelMorph

(*Dalca, A., et al., NIPS 2019*)

- Atlas-GAN (*Dey, N., et al., ICCV 2021*)

– Generative Adversarial Network (GAN)

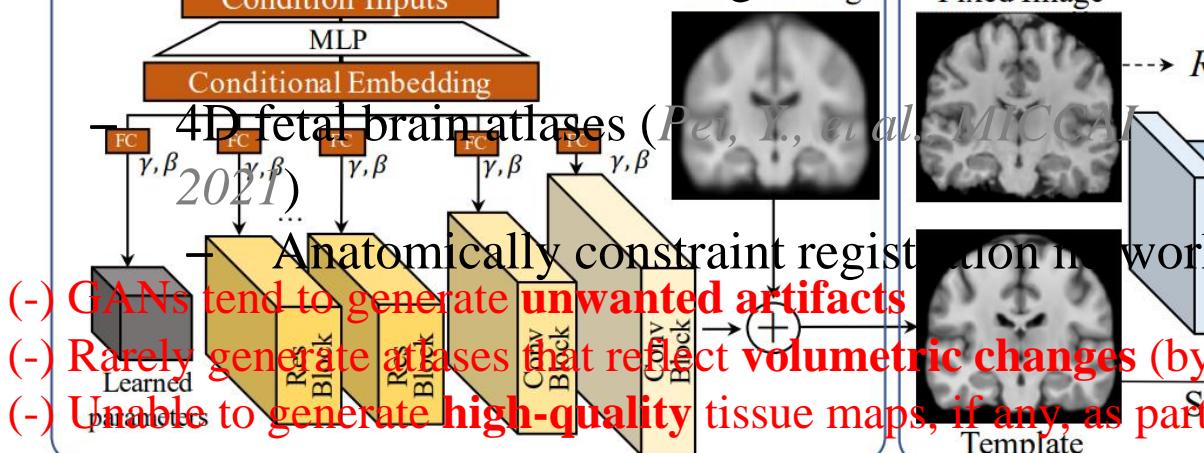
Attribute ( $a_i$ )



Learned template ( $t$ )

(a) Template generation sub-network

Affine Atlas Rescaling Network (AARN)

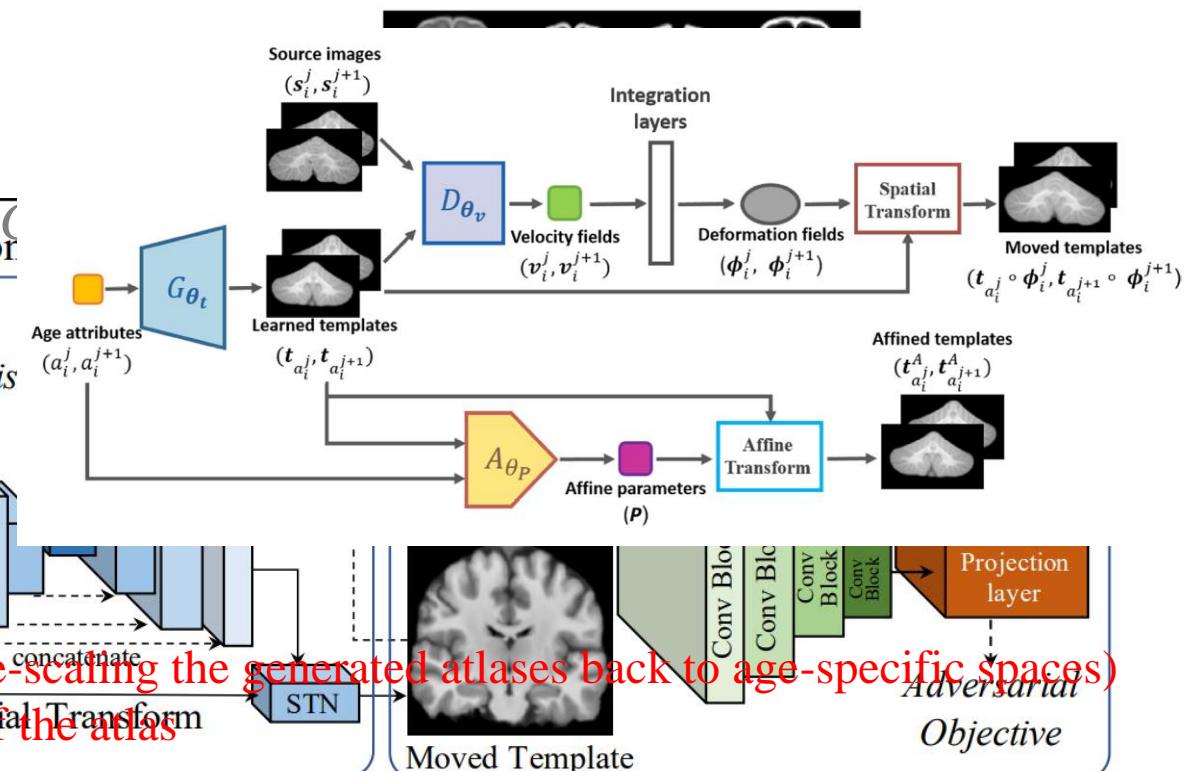


*Dalca, A., et al., Learning Conditional Deformable Templates with Convolutional Networks. NIPS (2019).*

*Dey, N., et al., Generative Adversarial Registration for Improved Conditional Deformable Templates. ICCV (2021).*

*Chen, L., et al., Construction of Longitudinally Consistent 4D Infant Cerebellum Atlases Based on Deep Learning. MICCAI (2021).*

*Pei, Y., et al., Learning Spatiotemporal Probabilistic Atlas of Fetal Brains with Anatomically Constrained Registration Network. MICCAI (2021).*

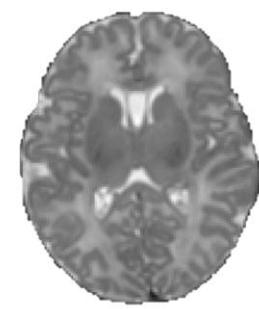


# Challenge and Aims

- **Challenge**
  - **Low and dynamic tissue contrast** of infant brain MR images
- **Aims**
  - Provide **explicit guidance** from tissue maps to help generate anatomically more realistic intensity atlases
  - Produce **tissue maps** alongside intensity atlases
  - Affinely scale the predicted atlas automatically to accurately **reflect volumetric change**



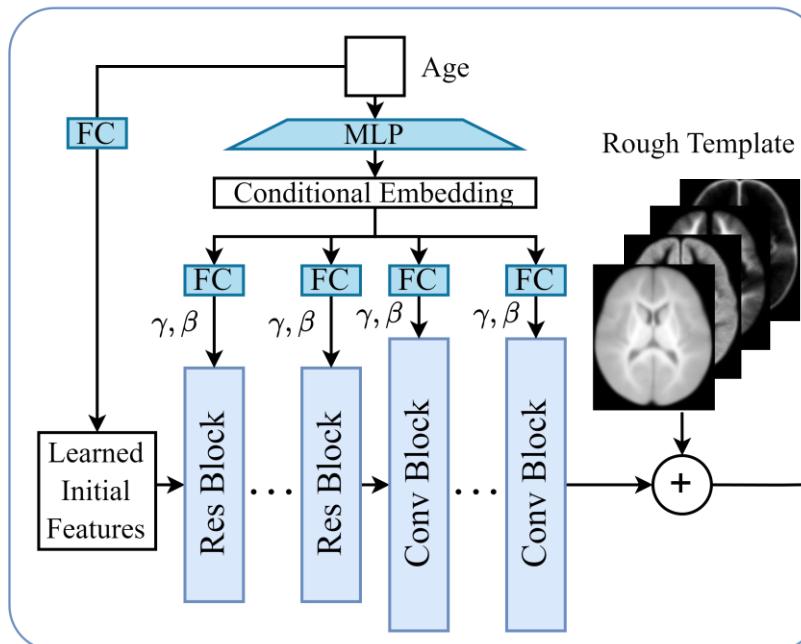
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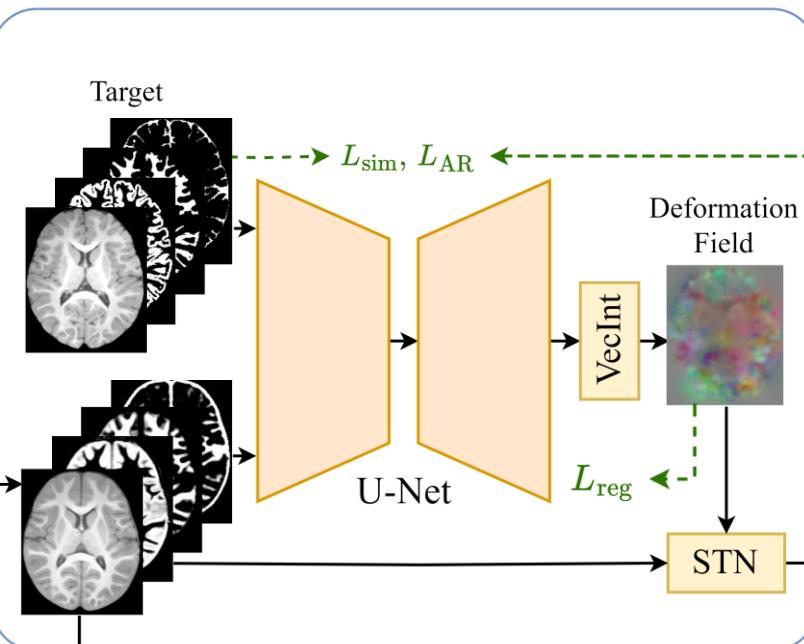
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# Method: Deformable Atlas Construction and Affine Re-scaling Network

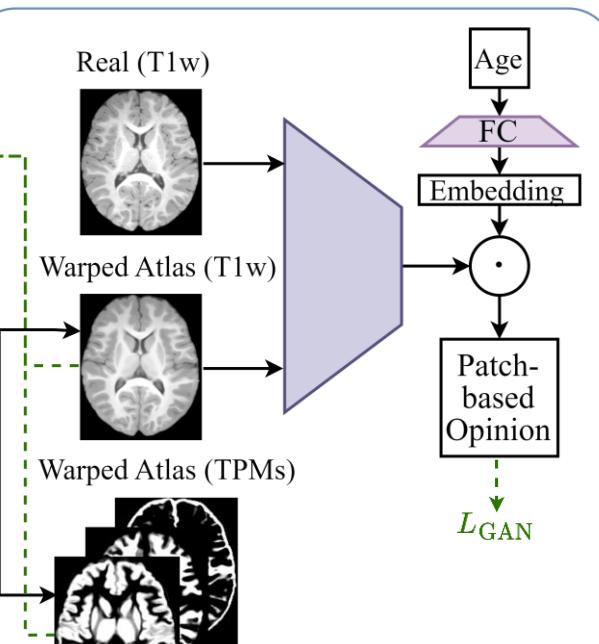
(a) Atlas synthesis network



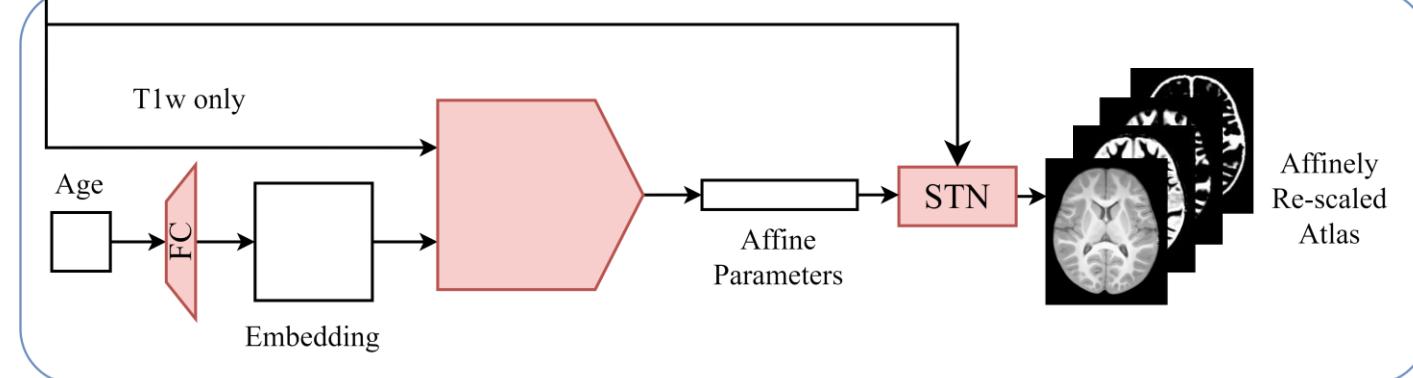
(b) Registration network



(c) Discriminator



(d) Affine Re-scaling network



# Experiments

- **Dataset**

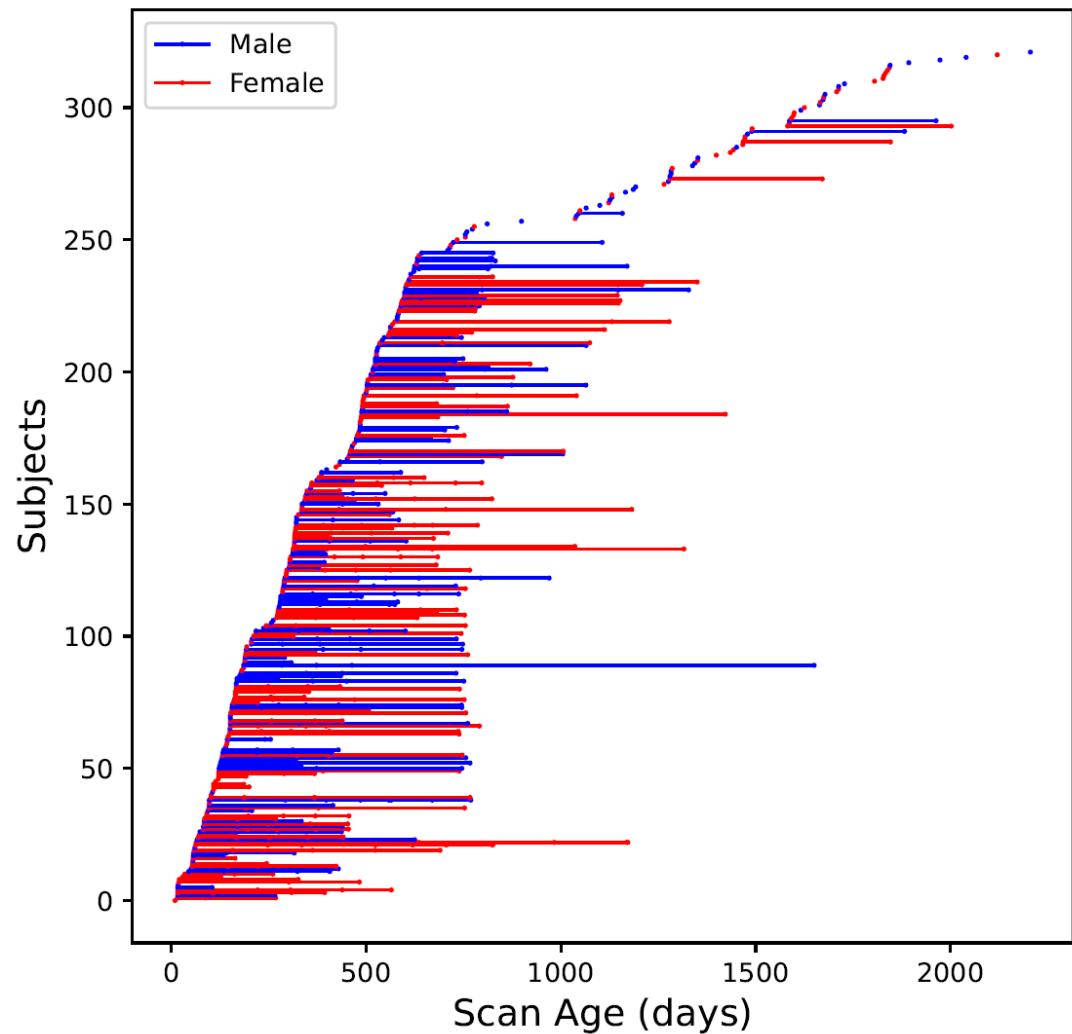
- 699 MRI scans (T1w) from 322 subjects from the **UNC/UMN Baby Connectome Project (BCP)** (*Howell, B.R., et al., NeuroImage 2019*)
- $0.8 \times 0.8 \times 0.8 \text{ mm}^3$
- Bias-corrected, skull-stripped, and segmented into white matter (WM), cortical gray matter (GM), and cerebrospinal fluid (CSF) using iBEAT V2.0 at <http://www.ibeat.cloud/> (*Wang, L., et al., Nat Protoc 2023*)

- **Comparison**

- Atlas-GAN (*Dey, N., et al., ICCV 2021*)

- **Evaluation Metric**

- Dice Similarity Coefficient (DSC)



Howell, B.R., et al., *The UNC/UMN Baby Connectome Project (BCP): An Overview of the Study Design and Protocol Development*. *NeuroImage* (2019).

Wang, L., et al., *iBEAT V2.0: A Multisite-applicable, Deep Learning-based Pipeline for Infant Cerebral Cortical Surface Reconstruction*. *Nat Protoc* (2023).

Dey, N., et al., *Generative Adversarial Registration for Improved Conditional Deformable Templates*. *ICCV* (2021).

# Results: Quantitative

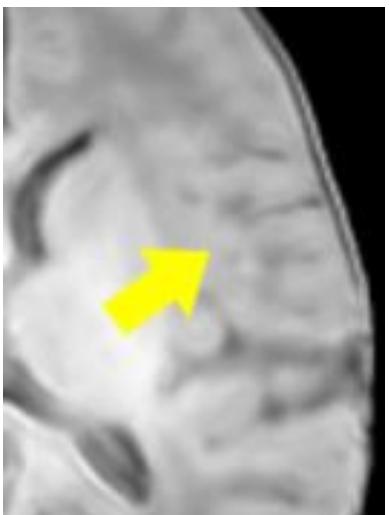
- **Experiments**
  - 699 scans are split by subject into 629 and 70 scans for training and testing, respectively
- **Result**
  - Our method yields greatly improved performance in terms of Dice Similarity Coefficient (DSC)

	DSC, %, $\bar{x}$ (s)		
	White Matter	Cortical Gray Matter	Cerebrospinal fluid
Atlas-GAN	56.96 (2.39)	51.28 (2.61)	34.17 (3.71)
Ours	<b>81.39 (1.86)</b>	<b>83.90 (2.32)</b>	<b>60.22 (4.68)</b>

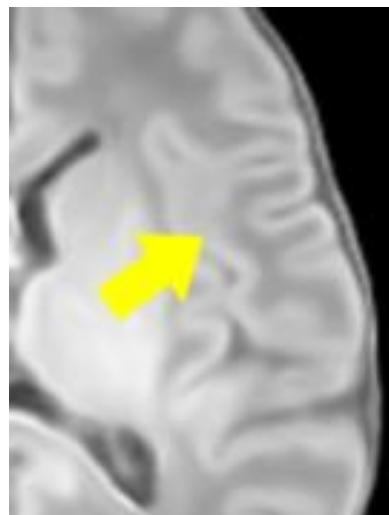
# Results: Qualitative

- **Result**

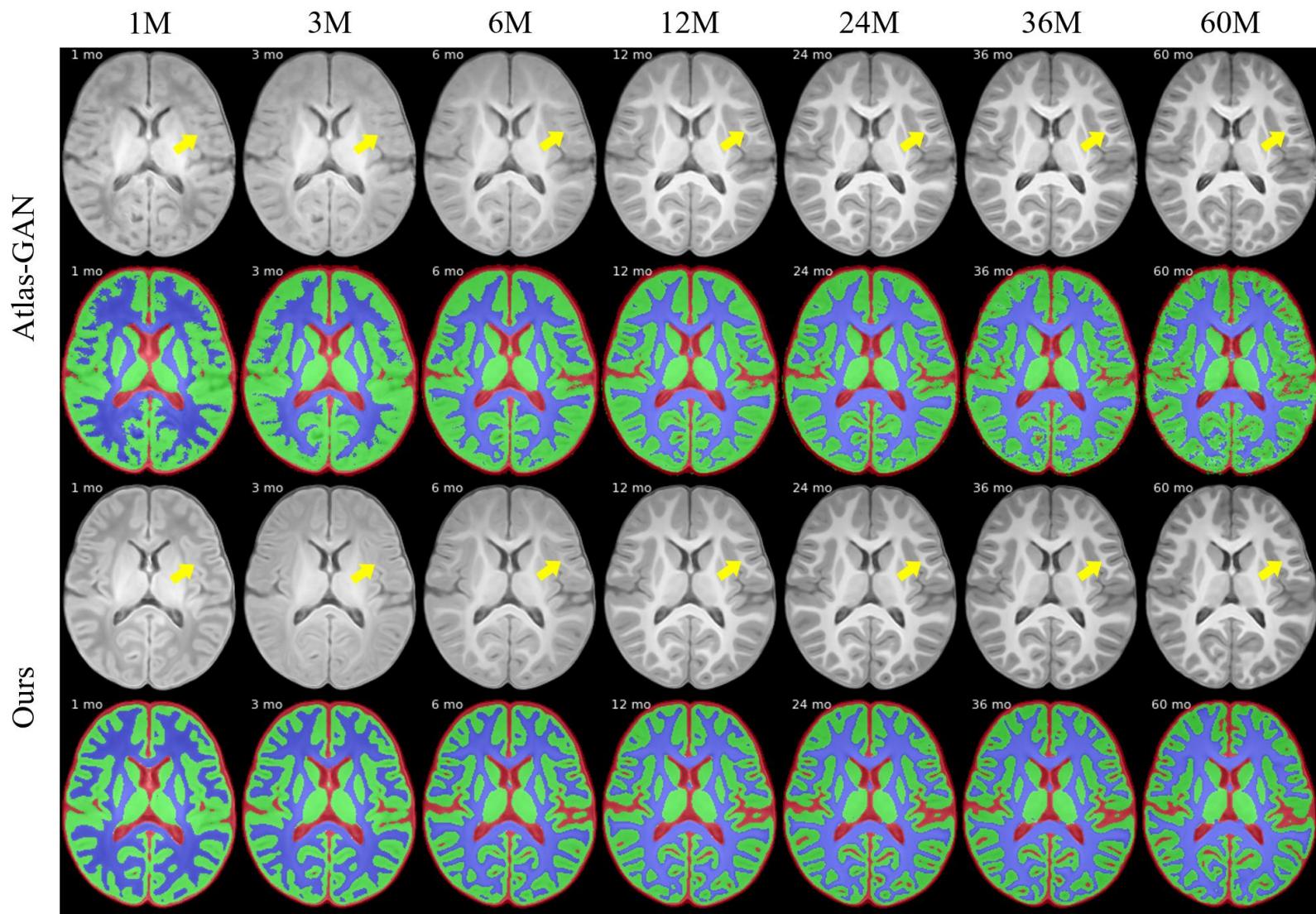
- Improved tissue maps with more accurate details
- **Sharper and anatomically more realistic intensity atlases**



Atlas-GAN, 1M



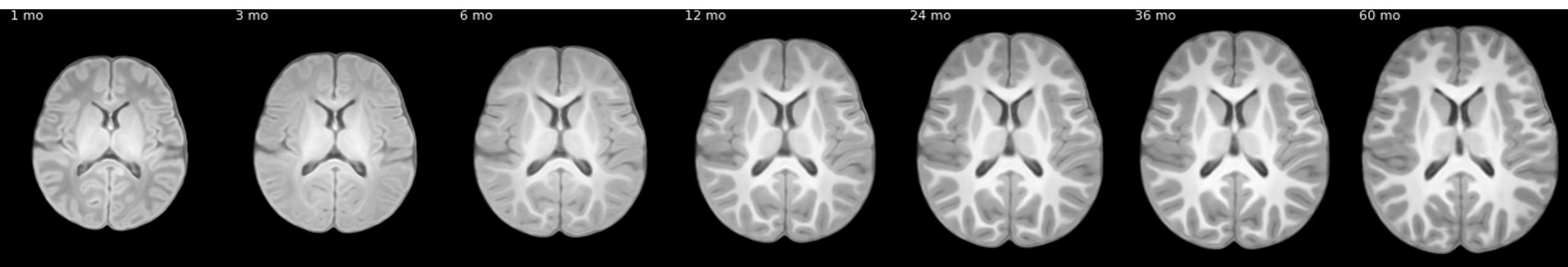
Ours, 1M



# Results: Qualitative

- **Result**

- Generated atlases at representative ages re-scaled from the population common space to the **age-specific spaces** using the affine re-scaling network



# Conclusion

- We present a deep learning-based framework with **explicit anatomical guidance** for the construction of **4D** infant brain volumetric atlases, which can jointly
  - Produce **tissue maps** alongside **anatomically realistic** intensity atlases, and
  - Affinely scale the predicted atlas to **reflect volumetric change** during early development.

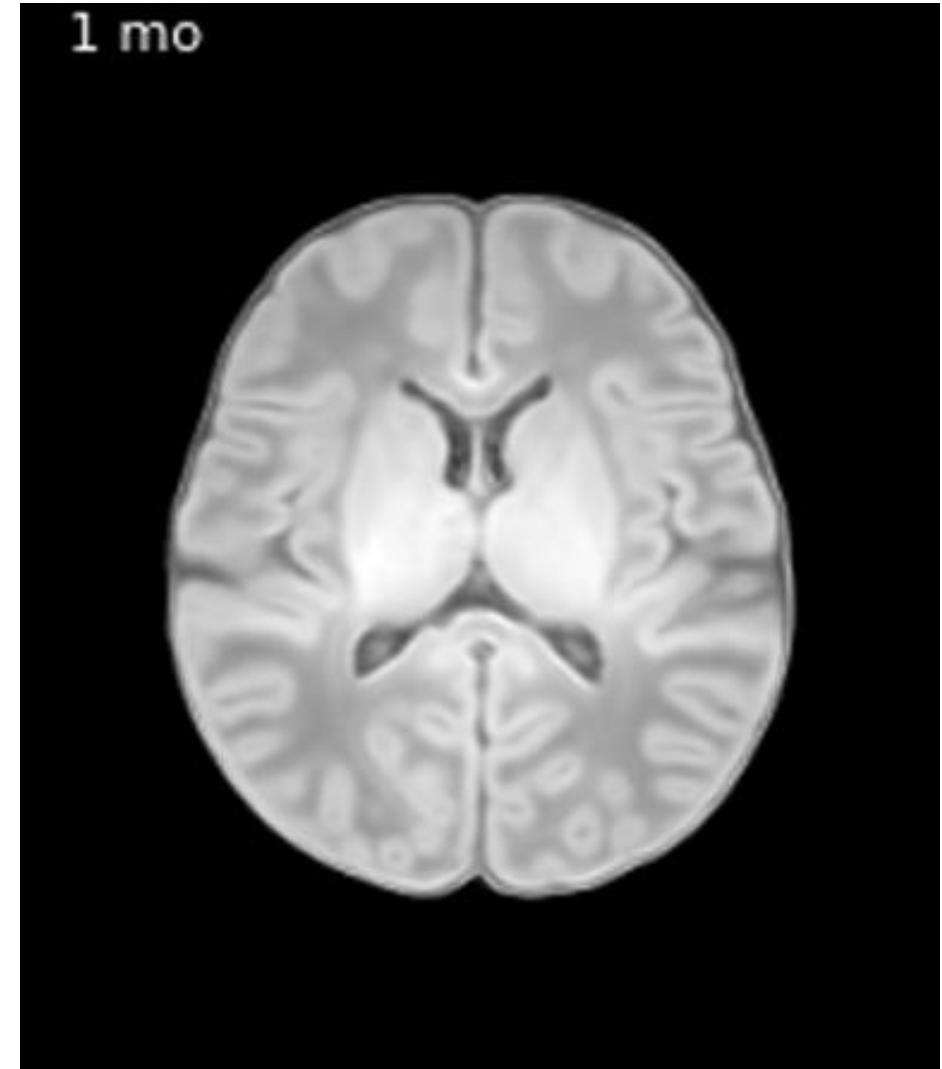


Table 3. A summary of the publicly available benchmark dataset for medical image registration.

Dataset	Anatomy	Cohort Type	Modality	Highlights
IXI <sup>a</sup>	Brain	Healthy Controls	T1w, T2w, PDw MRI	Nearly 600 MRI images with cortical and subcortical label maps from prior studies ( <a href="#">Liu et al., 2024</a> ; <a href="#">Chen et al., 2022b</a> ; <a href="#">Hoopes et al., 2022c</a> ).
LUMIR ( <a href="#">Dorent et al., 2024</a> )	Brain	Healthy Controls	T1w MRI	Part of Learn2Reg 2024 ( <a href="#">Dorent et al., 2024</a> ), using the OpenBHB dataset ( <a href="#">Dufumier et al., 2022</a> ); 4,014 MRIs from ten public datasets with label maps and landmarks.
LPBA40 ( <a href="#">Shattuck et al., 2008</a> )	Brain	Healthy Controls	T1w MRI	40 MRI scans affine-transformed to a common atlas with 50 manually delineated brain structures.
Mindboggle ( <a href="#">Klein and Tourville, 2012</a> )	Brain	Healthy Controls	T1w MRI	101 MRIs affine-aligned to an atlas with 106 manually delineated brain structures.
OASIS ( <a href="#">Marcus et al., 2007</a> ; <a href="#">Hoopes et al., 2022b</a> )	Brain	Alzheimer's disease	T1w MRI	416 MRIs from OASIS-1 ( <a href="#">Marcus et al., 2007</a> ) with label maps generated using FreeSurfer and SAMSEG, used in Learn2Reg 2021 ( <a href="#">Hering et al., 2022</a> ).
BraTS-Reg ( <a href="#">Baheti et al., 2021</a> )	Brain	Glioma	T1w, T1ce, T2w, FLAIR MRI	140 training, 20 validation, and 50 testing cases with manual landmarks across baseline and follow-up scans.
CuRIOUS ( <a href="#">Hering et al., 2022</a> )	Brain	Glioma	T1w, T2-FLAIR MRI, 3D US	Part of Learn2Reg 2020, 22 subjects with pre-op MRI, and intra-op 3D US with annotated landmarks from EASY-RESECT ( <a href="#">Xiao et al., 2017</a> ).
ReMIND2Reg ( <a href="#">Juvekar et al., 2024</a> )	Brain	Tumor resection	T1w, T2w MRI, 3D US	Part of Learn2Reg 2024 ( <a href="#">Dorent et al., 2024</a> ), 104 intra-operative US, 98 T1ce, and 67 T2 MRIs from 104 patients, with manual landmarks.
Hippocampus-MR ( <a href="#">Hering et al., 2022</a> )	Brain	Non-affective psychosis	T1w MRI	Part of Learn2Reg 2020, 394 MR scans of the hippocampus region with manually tracings for evaluation.
DIR-Lab ( <a href="#">Castillo et al., 2013, 2009a</a> )	Lung	COPD, cancer	Breath-hold and 4DCT	20 CTs (COPDgene and 4DCT subsets) with 7,000+ manually paired landmarks for evaluating deformable registration.
NLST ( <a href="#">Team, 2011</a> )	Lung	Smokers	Spiral CT	100 paired inhale-exhale CTs with lung masks and keypoints; 10 test images with manual landmarks for Learn2Reg 2022 ( <a href="#">Heinrich et al., 2022</a> ).
Lung-CT ( <a href="#">Hering et al., 2022</a> )	Lung	Healthy Controls	Inspiratory, expiratory CT	30 paired lung CTs with lung masks and keypoints; evaluation with manual landmarks from vessels and airways for Learn2Reg 2021 ( <a href="#">Hering et al., 2022</a> ).
EMPIRE10 ( <a href="#">Murphy et al., 2011</a> )	Lung	Healthy Controls	Inspiratory, expiratory CT	30 lung CT pairs with 100 manual landmarks for each, covering different scan types to evaluate registration methods.
Thorax-CBCT ( <a href="#">Hugo et al., 2016</a> )	Lung	Cancer Patients	CT, CBCT	18 paired CTs from TCIA-4D-Lung with manual organ and target delineations for interventional registration in Learn2Reg 2023 ( <a href="#">Heinrich et al., 2023</a> ).
Lung250M-4B ( <a href="#">Falta et al., 2024</a> )	Lung	Mixed	CT	248 paired CTs from seven datasets with 4 billion voxels and 250M keypoints, providing ground truth displacements and nnUNet segmentations.
ACDC ( <a href="#">Bernard et al., 2018</a> )	Heart	Cardiac diseases	4D cine-MRI	150 subjects with manual LV, RV, and Myo segmentations at ED and ES phases for intra-patient registration.
M&Ms ( <a href="#">Campello et al., 2021</a> )	Heart	Cardiac diseases	4D cine-MRI	375 subjects from multiple centers with LV, RV, and Myo segmentations at ED and ES phases for intra-patient registration.
MM-WHS ( <a href="#">Zhuang et al., 2019</a> )	Heart	Cardiac diseases	CT, MRI	120 cardiac scans (CT and MRI) from 60 subjects with 7 key heart structures manually annotated for mono- and multi-modal registration.
Abdomen-CT-CT ( <a href="#">Hering et al., 2022</a> )	Abdomen	Cancer Patients	CT	Part of Learn2Reg 2020 ( <a href="#">Hering et al., 2022</a> ), featuring 50 CT images with 13 manually labeled structures from ( <a href="#">Xu et al., 2016</a> ).
Abdomen-MR-CT ( <a href="#">Hering et al., 2022</a> )	Abdomen	Cancer Patients	CT, MR	Part of Learn2Reg 2021 ( <a href="#">Hering et al., 2022</a> ), containing 16 CT/MR pairs with 4 labeled structures.
ACROBAT ( <a href="#">Weitz et al., 2024</a> )	Breast	Breast Cancer	Pathological images	4,212 whole-slide-images from 1,152 breast cancer patients.
ANHIR ( <a href="#">Borovec et al., 2020</a> )	Body-wide	Cancer tissue samples	Pathological images	355 images with 18 different stains, resulting in 481 valid image registration pairs.
COMULISglobe SHG-BF ( <a href="#">Dorent et al., 2024</a> )	Breast / Pancreas	Cancer tissue samples	Pathological images	Part of Learn2Reg 2024 ( <a href="#">Dorent et al., 2024</a> ), featuring paired second-harmonic generation and bright field pathology images.
COMULISglobe 3D-CLEM ( <a href="#">Dorent et al., 2024</a> )	Cell	Mitochondria, nuclei	Microscopy	Part of Learn2Reg 2024 ( <a href="#">Dorent et al., 2024</a> ), featuring 3 pre-processed microscopy datasets with manually annotated landmarks.

<sup>a</sup> <https://brain-development.org/ixi-dataset/>

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