DRP Write Up, Fall 25

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Abstract

This is the write-up for the UC Berkeley Mathematics department's Directed Reading Program, Fall 2025. In this write-up, I aim to provide a brief introduction to Markov Chain Monte Carlo (MCMC) methods, focusing on the Metropolis-Hastings algorithm and the Ising model.

1 Background: Markov Chain, Monte Carlo [4]

1.1 Stochastic Process and Markov Chains

A **stochastic process** is a family of **random variables** that is indexed. The two common types of stochastic processes are **discrete** and continuous stochastic processes. In this write-up, we only care about the discrete case. A **Markov chain** is a stochastic process whose random variables depend only on the ones right before them.

1.1.1 Important/Relevant Definitions

Definition 1. ***Random Variable***

A random variable $X(\omega) : \Omega \to \mathbb{R}$ is a mapping/function from a sample space Ω to a real number. e.g. Flipping a coin 2 times gives the sample space $\Omega = \{HH, HT, TH, TT\}$. We can define X to be the number of tails in two tosses. Then $X(\{TT\}) = 2, X(\{HH\}) = 0$

Definition 2. ***Discrete-time Stochastic Process***

A discrete-time stochastic process is a family of random variables X_n, where $n \in T$, $T = \{0, 1, 2, 3, ...\}$. In most cases, the random variables X_n are not independent, and many complex probability models can arise.

Definition 3. ***Discrete-time Markov Chain***

A discrete-time Markov chain is a discrete-time stochastic process $\{X_0, X_1, X_2, ...\}$ such that:

$$P(X_n = x_n | X_{n-1} = x_{n-1}, ..., X_0 = x_0) = P(X_n = x_n | X_{n-1} = x_{n-1})$$

for all $n \geq 0, x_n, x_{n-1}, ...x_0 \in S$, where S is the state space.

Definition 4. ***Homogeneous Markov Chain***

A Markov chain is called homogeneous if the probability of moving from one state to another is the same no matter at which step it occurs:

$$P(X_n = x_n | X_{n-1} = x_{n-1}) = p_{ij} \ \forall n \geq 0$$

where p_{ij} is the probability of going from state i to state j. $i, j, \in S$. And n denotes the time step.

Definition 5. ***Transition Probability Matrix***

Assuming that a Markov chain is homogeneous 4, then it makes sense to talk about its transition probability matrix P, where P_{ij} denotes the transition probability from state i to state j.

e.g.

$$P = \begin{pmatrix} 0.1 & 0.9 \\ 0.5 & 0.5 \end{pmatrix}$$

Means that state 0 *transitions to state* 1 *with probability* $p_{01} = 0.9$ *at any time step, etc.*

Definition 6. ***Irreducible***

A Markov chain is called irreducible if every pair of states can reach each other (eventually). Note that this does not mean that $p_{ij} > 0$ for all i, j. A state can reach another state through a series of "hops".

Definition 7. ***Recurrence and Transience***

A state i is recurrent if the probability of starting at state i and coming back to state i eventually (possibly in infinite time) is 1.

- *A state i is* ***transient*** *if it is not recurrent.*
- *Given state i is recurrent, it is* ***positive recurrent*** *if the the expected number of time steps needed to return to i starting from i is finite.*
- *A state i is* ***null recurrent*** *if it is not positive recurrent*

Note that if a state is positive recurrent, then the Markov chain can visit this state infinitely often.

Definition 8. ***Stationary Distribution***

A probability vector π on a Markov chain state space is called a ***stationary distribution*** *if*

$$\pi^T P = \pi^T$$

where P is the transition matrix 5. Intuitively, this denotes the long-term distribution of the states. The equation $\pi^T P = \pi^T$ means that the probability mass that gets sent to each state after one step, given that the probability distribution of states is π, is the same as π. It is important to think of this in the long-term average sense.

Definition 9. ***Global Balance and Detailed Balance***

- *A vector π satisfies* ***global balance*** *if $\pi^T = \pi^T P$. Note that this is the* ***same equality as stationary distribution*** *8*
- *A vector π satisfies* ***detailed balance*** *if $\pi_i P_{ij} = \pi_j P_{ji}$ for all i, j*

The notion of global and detailed balance stems from looking at the flow of probability. Detailed balance ensures pairwise symmetric flow of probability.

1.1.2 Important/Relevant Properties

Proposition 1. ***Condition for Positive Recurrence***

An irreducible homogeneous Markov chain 4, 6 on a finite state space is positive recurrent 7.

Proof omitted, but relatively easy to show and intuitive to think about.

Theorem 1. ***Existence of Stationary Distribution***

An irreducible homogeneous Markov chain is positive recurrent if and only if it has a stationary distribution. And if stationary distribution π exist, it is unique and $\pi_i > 0$ for all $i \in S$.

Note that this implies that an irreducible homogeneous Markov chain on a finite state space has an unique stationary distribution

Theorem 2. ***Ergodic Theorem***

Let $\{X_n\}$ be an irreducible, homogeneous, and positive recurrent Markov chain on state space S with stationary distribution π, Let $f : S \to \mathbb{R}$ such that $\sum_{i \in S} |f(i)|\pi_i < \infty$. Then for any initial distribution

$$\frac{1}{N}\sum_{j=1}^{N} f(X_j) \xrightarrow{a.s.} \sum_{i \in S} f(i)\pi_i \tag{1}$$

note that a.s. stands for almost surely, for the purposes of this write up, just think of this as convergence.

Proposition 2. ***Detailed Balance*** $\implies$ ***Global Balance***

1.2 Monte Carlo

The idea of Monte Carlo methods boils down to solving problems with randomness. One classic example is estimating the value of π via projecting random points

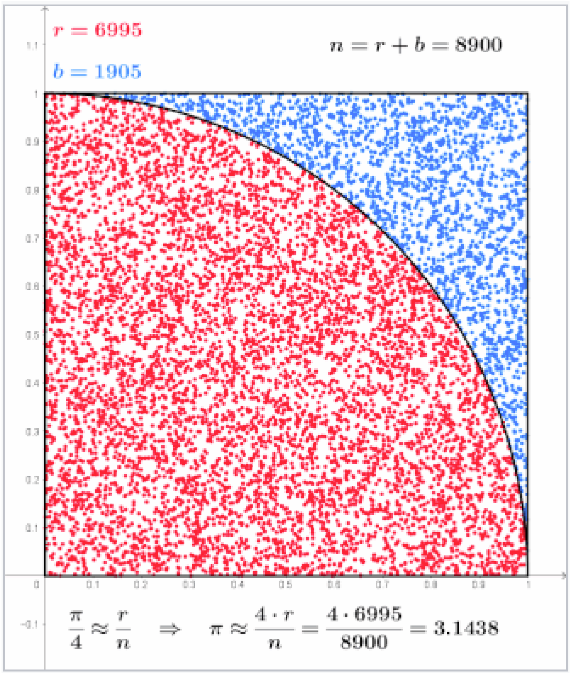

Figure 1: To estimate the value of π, we can project random points onto the space $[0, 1] \times [0, 1]$. Evaluating the ratio of the points inside the quadrant and the total number of points gives an approximation of π, [2]

2 Sampling from a distribution, Acceptance-Rejection

Given a probability distribution, we might want to sample from it. The simplest case is sampling from the uniform distribution. This is straightforward since we can just generate a random number and scale/manipulate accordingly, but how about arbitrary distributions? It turns out that even if we only know how to directly sample from the uniform distribution, we can still sample from any distribution as long as we know its probability density function $f(x)$ in closed form. One way to do this is via acceptance-rejection sampling.

The procedure of acceptance-rejection sampling goes like this:

1. Choose a proposal distribution $p(x)$ that we know how to directly sample from e.g. uniform
2. Choose $M \geq \sup_x \frac{f(x)}{p(x)}$
3. Generate random number Y from p and another random number U from $Uni(0,1)$
4. If $U < \frac{f(Y)}{M \cdot p(Y)}$, accept the proposal. Otherwise start from 3 and try another pair of Y and U

To sample more than 1 point from our desired distribution, simply repeat the procedure until we have $X_0, X_1, ..., X_n$. Amazingly, X will have the same density function as p.

Intuitively, in the case of using the uniform distribution as the proposal p, we can think of this as placing an upper bound on $f(x)$. Whenever we generate a random point, we look at how close this upper bound and $f(x)$ are. The upper bound and $f(x)$ will be closer if $f(x)$ is larger, proportional to the original distribution, and hence more likely to be sampled since $\frac{f(Y)}{M \cdot p(Y)}$ is closer to 1 and more likely to be larger than a random number from 0 to 1.

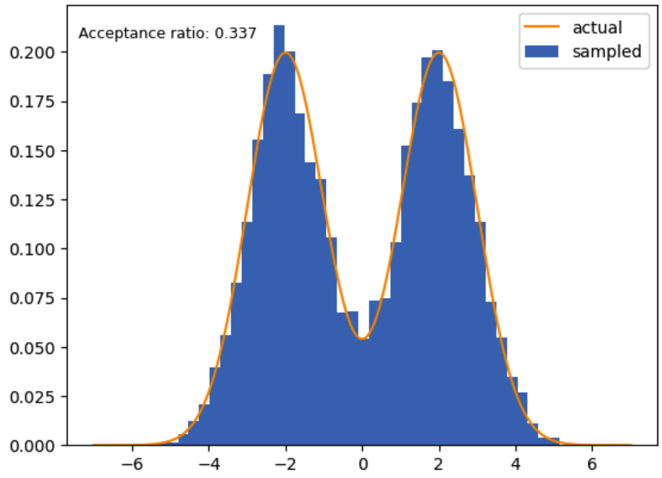

Figure 2: Here we sample from the mixed Gaussian distribution $p(x) = 0.5 \cdot N(x, 2, 1) + 0.5 \cdot N(x, -2, 1)$ using the acceptance rejection algorithm outlined above. Mode details in Jupyter notebook

It is worth mentioning that we would like to choose a good proposal distribution p and M to be as small as possible, since both can impact the number of iterations we need to achieve a desired number of samples. If we choose a bad proposal function, M may need to be really big, and if M is really big, $\frac{f(Y)}{M \cdot p(Y)}$ will be small, which means that we will reject more samples. However, this will still sample correctly, just not as efficiently.

3 Markov Chain Monte Carlo (MCMC)

3.1 Why MCMC

We now know that if we are given any density $f(x)$ in closed form, we can sample from it. But what if what we have is not exactly a density function, but a density function up to some unknown constant? It might seem strange why this would ever be the case, but it turns out that this is common in practice. MCMC is a powerful tool that can help us deal with this challenge.

3.1.1 Motivating Example, the Ising Model

The Ising model is a popular pedagogical and also practical model. In short, it is a mathematical model of ferromagnetism that represents the spins of the atoms as a lattice. For example, one configuration of a 3 by 3 lattice could look like this:

$$\begin{pmatrix} 1 & 1 & -1 \\ -1 & 1 & -1 \\ 1 & -1 & -1 \end{pmatrix}$$

The Hamiltonian (energy) of the Ising model is as follows:

$$H(s) = -J \sum_{<i,j>} s_i s_j - h \sum_i s_i \tag{2}$$

Where the first sum sums over all nearest-neighbor pairs (up to four neighbors, periodic), and the second sum sums over all entries. J, h are constants for a given material.

We are interested in what is called the partition function

$$Z = \sum_{s \in \{-1,1\}^{n^2}} e^{-\beta H(s)} \tag{3}$$

Where we sum over all possible configurations of the lattice with β inversely proportional to the temperature of the model. Obtaining Z gives us the Boltzmann distribution that gives the probability model of the Ising model:

$$\pi(s) = \frac{e^{-\beta H(s)}}{Z} \tag{4}$$

We would love to be able to sample from this distribution to obtain many interesting quantities such as the average energy, average magnetization, and phase behaviors. For smaller systems, such as $n = 3$, this is reasonable, since there are in total only $2^{3^2} = 2^9$ possible configurations. However, for any practical n, this is infeasible, as taking as small as $n = 10$ would give $2^{10^2} = 2^{100}$ configurations.

What is practical to calculate, though, is the probability density function up to a constant: $\frac{1}{Z}$, which only includes calculating the Hamiltonian for each specific configuration. This is where MCMC comes in

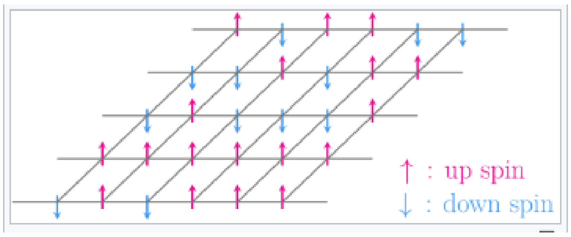

Figure 3: The 2D Ising model with up and down spins [1]

3.2 Metropolis-Hastings [4]

The MCMC algorithm that I will introduce in this write up is the Metropolis-Hastings algorithm. There are many other MCMC algorithms such as Gibbs sampling and Hamiltonian Monte Carlo, we will focus on Metropolis-Hastings in this write-up.

The Metropolis-Hastings algorithm goes like this:

1. Have an initial state $x_0 \in S$ and a proposal function $q(i|j),\ i,j \in S$
2. Start with $X_0 = x_0$
3. repeat the following for $n = 0, 1, 2, ..., N$
   (a) Simulate candidate from proposal function $C \sim q(y|X_n = i)$, suppose that $C = j$
   (b) Calculate the Metropolis-Hastings acceptance probability:
   $$a = min\left\{\frac{\pi_j \times q(i|j)}{\pi_i \times q(j|i)}, 1\right\} \tag{5}$$
   (c) Generate $U \sim Uni(0, 1)$
   (d) Accept or reject the candidate
   $$X_{n+1} = \begin{cases} C & \text{if } U \leq a \\ X_n & \text{if } U > a \end{cases} \tag{6}$$

3.2.1 Why this works, and how this is helpful

The Metropolis-Hastings algorithm helps us correctly sample from our target distribution because of this remarkable property:

Proposition 3. ***Metropolis-Hastings and Stationary Distribution***

Assume that $\pi(i) > 0$ and that

$$p(i|j) > 0 \Longleftrightarrow p(j|i) > 0 \quad \textit{for all } i, j \in S.$$

Then the Metropolis-Hastings algorithm generates a ***Markov chain*** *$X_0, X_1, \ldots, X_n$ 3 with* ***stationary distribution*** *π. 8*

The proof of this proposition involves showing that the Markov chain satisfies detailed balance, which is ensured by the Metropolis-Hastings acceptance probability. Also recall that the **Ergodic Theorem** tells us that the behavior of an irreducible, homogeneous, positive recurrent Markov chain with a stationary distribution will converge to its stationary distribution regardless of the initial state. For this reason, when actually sampling, we might want to discard some samples at the start **(mixing phase)**, since they are not being sampled from the target distribution yet.

The other important feature of the Metropolis-Hastings algorithm happens when we take $\frac{\pi_j}{\pi_i}$ in the acceptance probability step. Although right here π denotes the actual probability density function, if π is in the form Cf, where f is a function and C is the normalizing constant, we simply have: $\frac{\pi_j}{\pi_i} = \frac{f_j}{f_i}$. In the case of the Ising model, assuming we have a symmetric proposal function $q(j|i) = q(i|j)$, the acceptance probability reduces to

$$a = \min\left\{\frac{\pi_j}{\pi_i}, 1\right\} = \min\left\{\frac{\frac{e^{-\beta H(j)}}{Z}}{\frac{e^{-\beta H(i)}}{Z}}, 1\right\} = \min\left\{\frac{e^{-\beta H(j)}}{e^{-\beta H(i)}}, 1\right\} = \min\left\{e^{-\beta(H(j)-H(i))}, 1\right\} \tag{7}$$

We can see Z is canceled out and all that is required is evaluating $e^{-\beta H}$, which is exactly what we want.

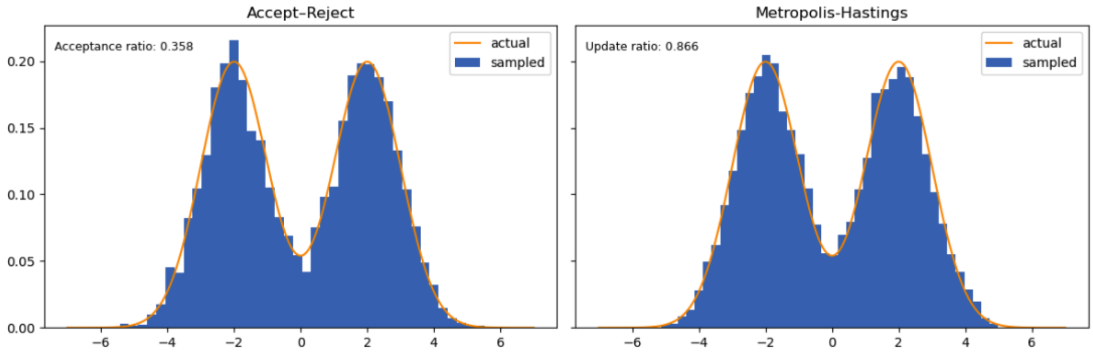

Figure 4: Here we try Metropolis-Hastings on the same mixed Gaussian distribution from earlier, but up to some constant. more details in Jupyter notebook

3.3 Replica Exchange

3.3.1 Motivation

On distributions such as the Gaussian mixture that we've been experimenting with, Metropolis-Hastings works perfectly. However, when dealing with more complicated distributions, Metropolis-Hastings might get trapped, and fail to explore the entire distribution. One classic example is the double-well potential function $P(x)$:

$$\begin{aligned} V(x) &= a(x^2 - b^2)^2 \\ \beta &= \frac{1}{k_B T} \\ P(x) &\propto e^{-\beta V(x)} \end{aligned} \tag{8}$$

Here V has two minima at $x = \pm b$, hence the name. At higher temperatures, β becomes smaller, and therefore P will be more evenly distributed. On the other hand, at lower temperatures, β becomes larger, and the effects of non-zero $V(x)$ is more pronounced, causing P to be flat almost everywhere besides around the two minima.

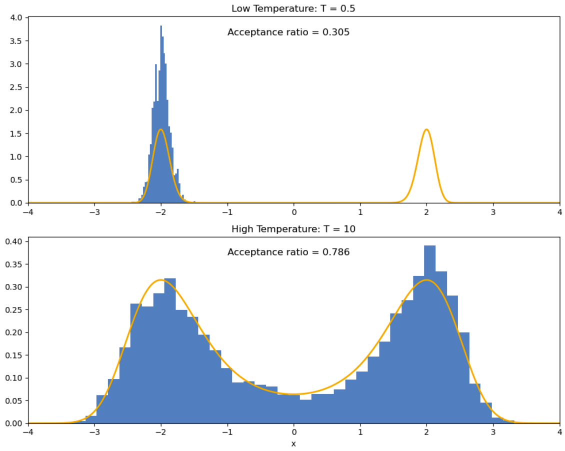

Figure 5: Running Metropolis-Hastings on the double-well potential 8 gives seemingly good results at higher temperatures but only samples from one well at lower temperatures

As we can see, running Metropolis-Hastings seems to be fine at high temperature, but not fine at low temperature. This is because at low temperature, when we try to take a step j to escape the well, our acceptance probability is $\min\{e^{-\beta(V(j)-V(i))}, 1\}$. Since β is large, and $V(j) - V(i)$ will not be too small (since we are stepping away from the well), the acceptance probability will exponentially low, and we almost always reject a step towards escaping the well. This is also called the high energy barrier. Double check

3.3.2 The algorithm

The idea of Replica Exchange is to simulate multiple Markov chains at different temperatures and have the higher temperature chains explore the full distribution, reaching otherwise unreachable states for the low temperature chain to attempt to swap to. To gaurantee that we are still sampling from the correct distribution, we add an extra acceptance-rejection step when attempting to swap to ensure detailed balance. 9

1. Choose a ladder of temperatures $\{T_i\}$
2. Initialize configuration x_i for each replica
3. For each MCMC step:
   (a) Perform standard Metropolis updates independently on each replica with acceptance probability
   $$a = \min\{1, e^{-\beta_i \left[V(x_j) - V(x_i)\right]}\} \tag{9}$$
   (b) Every few steps, attempt to exchange between adjacent replicas $(x_n, x_{n+1}) \to (x_{n+1}, x_n)$ according to the acceptance probability:
   $$p_{\text{swap}} = \min\left\{1, \exp\left[(\beta_i - \beta_j)\Big(V(x_i) - V(x_j)\Big)\right]\right\} \tag{10}$$
4. Collect the sample from the replica corresponding to our target temperature

Once again, the extra exchange criterion was chosen to satisfy detailed balance 9 with respect to the joint distribution

$$P(\{x_i\}) \propto \prod_{i=1}^{N} e^{-\beta_i V(x_i)} \tag{11}$$

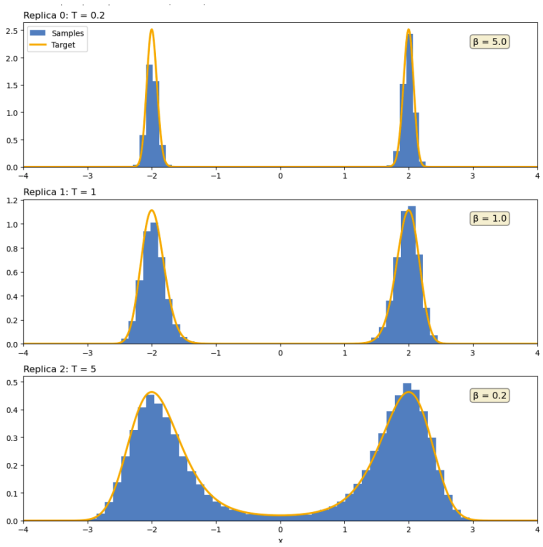

Figure 6: Sampling from the double-well potential 8 with Replica exchange, with $T = [0.2, 1, 5]$

4 Testing MCMC on the Ising Model

Let's now return to the Ising model 3 and see how Metropolis-Hastings helps us sample correctly from the Boltzmann distribution. 4 For simplicity, we will use $\beta = \frac{1}{T}, J = 1, h = 0$. 2 4

4.1 Brute-force approach

Recall from earlier that even for as small as $n = 5$, the number of configurations on a $n \times n$ lattice is $2^{5^2} = 2^{25}$. Let's first try the brute force way of summing over all possible configurations to obtain the Boltzmann distribution for this set up.

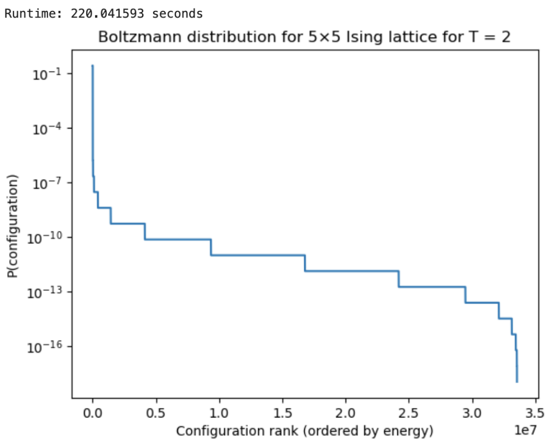

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Figure 7: Calculating the Boltzmann distribution for 5 by 5 lattice by directly summing over all possible configurations to obtain Z, 3 and ordering the configurations from smallest to largest energy.

As we can see, obtaining this distribution took several minutes. In fact, a 5×5 lattice is perhaps the limit for what a laptop could run in a reasonable time. Now lets try sampling using Metropolis-Hastings instead.

4.2 Using MCMC

The only thing that is not yet clear with using MCMC on the Ising model is how we should propose a new state, i.e. what $p(j|i)$ should be. 5 In this example we will attempt to flip one spin at a time which satisfies 7 (See more detail in code by [3]). And since the convergence of MCMC sampling is generally slow, we will only observe a sample after a certain number of samples.

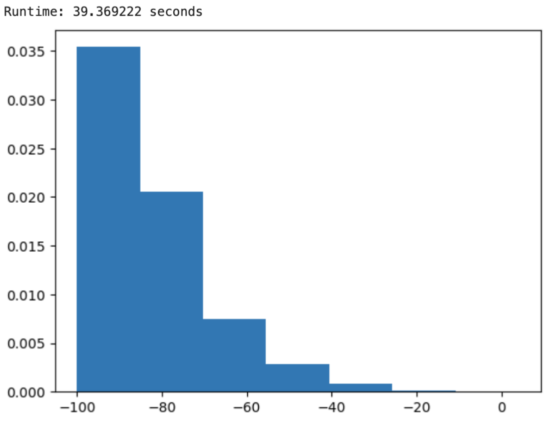

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Figure 8: Sampling 200000 times from the Boltzmann distribution on the 5×5 Ising model at $T = 2$

As we can see, MCMC sampling was able to capture the ladder shaped distribution, sampling more from lower energy states than higher energy states. Also note that the samples that we see here are actually all low-energy states, the "steps" that we see here correspond to the very first few drops in 7, and we almost never sample higher energy states since they are so unlikely.

4.3 Bigger Lattice

To really demonstrate the necessity of MCMC, let's now try $n = 10$. This would be impossible if we try to use the brute-force approach.

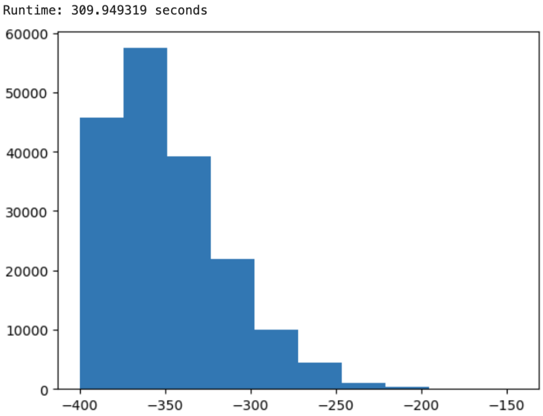

Figure 9: MCMC samples from a 10×10 Ising lattice in reasonable time

We can see that the distribution follows the similar right-skewed pattern 7, an indicator that our sampler is behaving as intended.

4.4 Comments

Mixing time is an important idea in MCMC, it denotes the time it takes for a Markov chain to behave like its stationary distribution and hence for MCMC to truly sample from the target distribution. In general, MCMC algorithms converge slowly. Therefore in the examples above, our samples does not look perfectly like the explicit Boltzmann distribution and that's okay, we might just need to take more samples.

5 Acknowledgement

I am very fortunate to have Lewis as my mentor and I thank him for his guidance and support.

References

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