

```
Last login: Sun Mar 29 13:18:09 on ttys000
Run-Mac:~ mac$ cd ~/.ssh
Run-Mac:~.ssh mac$ ssh -i "Runzhe.pem" ubuntu@ec2-35-171-129-20.compute-1.amazonaws.com
Welcome to Ubuntu 18.04.3 LTS (GNU/Linux 4.15.0-1060-aws x86_64)
```

```
* Documentation:  https://help.ubuntu.com
* Management:    https://landscape.canonical.com
* Support:        https://ubuntu.com/advantage
```

System information disabled due to load higher than 16.0

```
* Kubernetes 1.18 GA is now available! See https://microk8s.io for docs or
install it with:
```

```
sudo snap install microk8s --channel=1.18 --classic
```

```
* Multipass 1.1 adds proxy support for developers behind enterprise
firewalls. Rapid prototyping for cloud operations just got easier.
```

```
https://multipass.run/
```

```
* Canonical Livepatch is available for installation.
- Reduce system reboots and improve kernel security. Activate at:
https://ubuntu.com/livepatch
```

```
50 packages can be updated.
0 updates are security updates.
```

```
*** System restart required ***
Last login: Sun Mar 29 17:18:24 2020 from 107.13.161.147
ubuntu@ip-172-31-4-46:~$ export openblas_num_threads=1; export OMP_NUM_THREADS=1
ubuntu@ip-172-31-4-46:~$ python EC2.py
15:26, 03/29; num of cores:16
```

```
Basic setting:[sd_0, sd_D, sd_R, sd_u_0, w_0, w_A, lam] = [2, 2, None, 0.4, 1, 1, 0.0001]
```

```
-----
[pattern_seed, T, sd_R] = [0, 672, 0]
```

```
max(u_0) = 27.327727595549877
0_threshold = 9
means of Order:
```

```
22.323 12.937 16.305 27.014 23.267
```

```
7.457 16.12 10.376 10.577 12.991
```

```
11.677 19.721 14.946 11.573 13.165
```

```
12.597 20.038 10.155 12.494 7.833
```

```
3.97 14.317 15.577 8.192 27.328
```

```
target policy:
```

```
1 1 1 1 1
```

```
0 1 1 1 1
```

```
1 1 1 1 1
```

```
1 1 1 1 0
```

```
0 1 1 0 1
```

```
number of reward locations: 21
```

```
0_threshold = 11
```

```
target policy:
```

```
1 1 1 1 1
```

```
0 1 0 0 1
```

```
1 1 1 1 1
```

```
1 1 0 1 0
```

0 1 1 0 1

number of reward locations: 18

0_threshold = 13

target policy:

1 0 1 1 1

0 1 0 0 0

0 1 1 0 1

0 1 0 0 0

0 1 1 0 1

number of reward locations: 12

0_threshold = 15

target policy:

1 0 1 1 1

0 1 0 0 0

0 1 0 0 0

0 1 0 0 0

0 0 1 0 1

number of reward locations: 9

^Bd1 2 3 4 1 2 3 4

0_threshold = 9

MC-based mean and std of average reward:[1.2473e+01 7.0000e-03]

Value of Behaviour policy:12.208

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.32, 0.31, 0.32]][[0.36, 0.35, 0.36]][[12.47, 12.47, 12.47]][[0.32, 0.26]]

std:[[0.03, 0.03, 0.01]][[0.02, 0.02, 0.03]][[0.0, 0.0, 0.0]][[0.01, 0.01]]

MSE:[[0.32, 0.31, 0.32]][[0.36, 0.35, 0.36]][[12.47, 12.47, 12.47]][[0.32, 0.26]]

MSE(-DR):[[0.0, -0.01, 0.0]][[0.04, 0.03, 0.04]][[12.15, 12.15, 12.15]][[0.0, -0.06]]

**** BETTER THAN [QV, IS, DR_NO_MARL] ****

0_threshold = 11

MC-based mean and std of average reward:[1.2627e+01 8.0000e-03]

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.17, 0.16, 0.16]][[0.19, 0.19, 0.2]][[12.63, 12.63, 12.63]][[0.16, 0.42]]

std:[[0.01, 0.01, 0.0]][[0.02, 0.02, 0.02]][[0.0, 0.0, 0.0]][[0.0, 0.01]]

MSE:[[0.17, 0.16, 0.16]][[0.19, 0.19, 0.2]][[12.63, 12.63, 12.63]][[0.16, 0.42]]

MSE(-DR):[[0.0, -0.01, -0.01]][[0.02, 0.02, 0.03]][[12.46, 12.46, 12.46]][[-0.01, 0.25]]

better than DR_NO_MARL

MC-based ATE = 0.15

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]

bias:[[0.15, 0.14, 0.16]][[0.16, 0.16, 0.16]][[0.15, 0.15, 0.15]][[0.16]]

std:[[0.04, 0.04, 0.02]][[0.01, 0.01, 0.01]][[0.0, 0.0, 0.0]][[0.01]]

MSE:[[0.16, 0.15, 0.16]][[0.16, 0.16, 0.16]][[0.15, 0.15, 0.15]][[0.16]]

MSE(-DR):[[0.0, -0.01, 0.0]][[0.0, 0.0, 0.0]][[-0.01, -0.01, -0.01]][[0.0]]

**** BETTER THAN [IS, DR_NO_MARL] ****

0_threshold = 13

MC-based mean and std of average reward:[1.2856e+01 7.0000e-03]

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.11, 0.12, 0.09]][[0.14, 0.15, 0.14]][[12.86, 12.86, 12.86]][[0.1, 0.65]]

std:[[0.02, 0.02, 0.02]][[0.01, 0.01, 0.01]][[0.0, 0.0, 0.0]][[0.02, 0.01]]

MSE:[[0.11, 0.12, 0.09]][[0.14, 0.15, 0.14]][[12.86, 12.86, 12.86]][[0.1, 0.65]]

MSE(-DR):[[0.0, 0.01, -0.02]][[0.03, 0.04, 0.03]][[12.75, 12.75, 12.75]][[-0.01, 0.54]]

better than DR_NO_MARL

MC-based ATE = 0.38

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]

bias:[[0.42, 0.43, 0.42]][[0.5, 0.5, 0.5]][[0.38, 0.38, 0.38]][[0.42]]

std:[[0.05, 0.05, 0.03]][[0.01, 0.01, 0.01]][[0.0, 0.0, 0.0]][[0.03]]

MSE:[[0.42, 0.43, 0.42]][[0.5, 0.5, 0.5]][[0.38, 0.38, 0.38]][[0.42]]

MSE(-DR):[[0.0, 0.01, 0.0]][[0.08, 0.08, 0.08]][[-0.04, -0.04, -0.04]][[0.0]]

**** BETTER THAN [IS, DR_NO_MARL] ****

0_threshold = 15

MC-based mean and std of average reward:[1.2905e+01 7.0000e-03]

```

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]
bias:[[0.24, 0.25, 0.2]][[0.35, 0.35, 0.34]][[12.9, 12.9, 12.9]][[0.22, 0.7]]
std:[[0.03, 0.02, 0.01]][[0.01, 0.01, 0.01]][[0.0, 0.0, 0.0]][[0.01, 0.01]]
MSE:[[0.24, 0.25, 0.2]][[0.35, 0.35, 0.34]][[12.9, 12.9, 12.9]][[0.22, 0.7]]
MSE(-DR):[[0.0, 0.01, -0.04]][[0.11, 0.11, 0.1]][[12.66, 12.66, 12.66]][[-0.02, 0.46]]
better than DR_NO_MARL
MC-based ATE = 0.43
[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]
bias:[[0.56, 0.56, 0.53]][[0.7, 0.71, 0.7]][[0.43, 0.43, 0.43]][[0.53]]
std:[[0.01, 0.01, 0.0]][[0.01, 0.02, 0.02]][[0.0, 0.0, 0.0]][[0.01]]
MSE:[[0.56, 0.56, 0.53]][[0.7, 0.71, 0.7]][[0.43, 0.43, 0.43]][[0.53]]
MSE(-DR):[[0.0, 0.0, -0.03]][[0.14, 0.15, 0.14]][[-0.13, -0.13, -0.13]][[-0.03]]
better than DR_NO_MARL
=====
time spent until now: 3.1 mins

```

```

-----
[pattern_seed, T, sd_R] = [0, 672, 2]

```

```

max(u_0) = 27.327727595549877
0_threshold = 9
means of Order:

```

```

22.323 12.937 16.305 27.014 23.267
7.457 16.12 10.376 10.577 12.991
11.677 19.721 14.946 11.573 13.165
12.597 20.038 10.155 12.494 7.833
3.97 14.317 15.577 8.192 27.328

```

target policy:

```

1 1 1 1 1
0 1 1 1 1
1 1 1 1 1
1 1 1 1 0
0 1 1 0 1

```

```

number of reward locations: 21
0_threshold = 11
target policy:

```

```

1 1 1 1 1
0 1 0 0 1
1 1 1 1 1
1 1 0 1 0
0 1 1 0 1

```

```

number of reward locations: 18
0_threshold = 13
target policy:

```

```

1 0 1 1 1
0 1 0 0 0
0 1 1 0 1
0 1 0 0 0
0 1 1 0 1

```

```

number of reward locations: 12
0_threshold = 15
target policy:

```

1 0 1 1 1

0 1 0 0 0

0 1 0 0 0

0 1 0 0 0

0 0 1 0 1

number of reward locations: 9

1 2 3 4 1 2 3 4

0_threshold = 9

MC-based mean and std of average reward:[12.472 0.017]

Value of Behaviour policy:12.212

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.37, 0.37, 0.35]][[0.37, 0.36, 0.37]][[12.47, 12.47, 12.47]][[0.35, 0.26]]

std:[[0.03, 0.03, 0.01]][[0.03, 0.03, 0.03]][[0.0, 0.0, 0.0]][[0.01, 0.01]]

MSE:[[0.37, 0.37, 0.35]][[0.37, 0.36, 0.37]][[12.47, 12.47, 12.47]][[0.35, 0.26]]

MSE(-DR):[[0.0, 0.0, -0.02]][[0.0, -0.01, 0.0]][[12.1, 12.1, 12.1]][[-0.02, -0.11]]

=====

0_threshold = 11

MC-based mean and std of average reward:[12.627 0.017]

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.21, 0.21, 0.19]][[0.2, 0.2, 0.2]][[12.63, 12.63, 12.63]][[0.19, 0.42]]

std:[[0.0, 0.0, 0.0]][[0.03, 0.03, 0.03]][[0.0, 0.0, 0.0]][[0.0, 0.01]]

MSE:[[0.21, 0.21, 0.19]][[0.2, 0.2, 0.2]][[12.63, 12.63, 12.63]][[0.19, 0.42]]

MSE(-DR):[[0.0, 0.0, -0.02]][[-0.01, -0.01, -0.01]][[12.42, 12.42, 12.42]][[-0.02, 0.21]]

MC-based ATE = 0.16

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]

bias:[[0.17, 0.16, 0.16]][[0.17, 0.16, 0.16]][[0.16, 0.16, 0.16]][[0.16]]

std:[[0.03, 0.03, 0.01]][[0.0, 0.0, 0.01]][[0.0, 0.0, 0.0]][[0.01]]

MSE:[[0.17, 0.16, 0.16]][[0.17, 0.16, 0.17]][[0.16, 0.16, 0.16]][[0.16]]

MSE(-DR):[[0.0, -0.01, -0.01]][[0.0, -0.01, 0.0]][[-0.01, -0.01, -0.01]][[-0.01]]

=====

0_threshold = 13

MC-based mean and std of average reward:[12.856 0.017]

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.08, 0.08, 0.06]][[0.11, 0.12, 0.12]][[12.86, 12.86, 12.86]][[0.07, 0.64]]

std:[[0.05, 0.05, 0.03]][[0.03, 0.03, 0.02]][[0.0, 0.0, 0.0]][[0.03, 0.01]]

MSE:[[0.09, 0.09, 0.07]][[0.11, 0.12, 0.12]][[12.86, 12.86, 12.86]][[0.08, 0.64]]

MSE(-DR):[[0.0, 0.0, -0.02]][[0.02, 0.03, 0.03]][[12.77, 12.77, 12.77]][[-0.01, 0.55]]

better than DR_NO_MARL

MC-based ATE = 0.38

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]

bias:[[0.45, 0.46, 0.41]][[0.48, 0.48, 0.49]][[0.38, 0.38, 0.38]][[0.42]]

std:[[0.07, 0.07, 0.02]][[0.0, 0.0, 0.0]][[0.0, 0.0, 0.0]][[0.02]]

MSE:[[0.46, 0.47, 0.41]][[0.48, 0.48, 0.49]][[0.38, 0.38, 0.38]][[0.42]]

MSE(-DR):[[0.0, 0.01, -0.05]][[0.02, 0.02, 0.03]][[-0.08, -0.08, -0.08]][[-0.04]]

better than DR_NO_MARL

=====

0_threshold = 15

MC-based mean and std of average reward:[12.904 0.016]

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR/QV/IS]_NO_MF; [DR2, V_behav]

bias:[[0.15, 0.17, 0.15]][[0.32, 0.33, 0.32]][[12.9, 12.9, 12.9]][[0.17, 0.69]]

std:[[0.03, 0.02, 0.01]][[0.03, 0.03, 0.02]][[0.0, 0.0, 0.0]][[0.0, 0.01]]

MSE:[[0.15, 0.17, 0.15]][[0.32, 0.33, 0.32]][[12.9, 12.9, 12.9]][[0.17, 0.69]]

MSE(-DR):[[0.0, 0.02, 0.0]][[0.17, 0.18, 0.17]][[12.75, 12.75, 12.75]][[0.02, 0.54]]

***** BETTER THAN [QV, IS, DR_NO_MARL] *****

MC-based ATE = 0.43

[DR/QV/IS]; [DR/QV/IS]_NO_MARL; [DR2]

bias:[[0.52, 0.54, 0.5]][[0.69, 0.69, 0.69]][[0.43, 0.43, 0.43]][[0.52]]

std:[[0.01, 0.0, 0.02]][[0.0, 0.0, 0.0]][[0.0, 0.0, 0.0]][[0.01]]

MSE:[[0.52, 0.54, 0.5]][[0.69, 0.69, 0.69]][[0.43, 0.43, 0.43]][[0.52]]

MSE(-DR):[[0.0, 0.02, -0.02]][[0.17, 0.17, 0.17]][[-0.09, -0.09, -0.09]][[0.0]]

better than DR_NO_MARL

=====

time spent until now: 6.2 mins

[pattern_seed, T, sd_R] = [1, 672, 0]

max(u_0) = 22.15193176791189

0_threshold = 9

means of Order:

21.11 8.63 8.924 7.177 15.583
4.39 22.152 8.13 12.524 9.977
19.783 4.835 9.689 9.453 17.349
7.1 10.289 7.759 11.211 13.917
7.098 17.425 15.81 13.477 15.805

target policy:

1 0 0 0 1
0 1 0 1 1
1 0 1 1 1
0 1 0 1 1
0 1 1 1 1

number of reward locations: 16
0_threshold = 11
target policy:

1 0 0 0 1
0 1 0 1 0
1 0 0 0 1
0 0 0 1 1
0 1 1 1 1

number of reward locations: 12
0_threshold = 13
target policy:

1 0 0 0 1
0 1 0 0 0
1 0 0 0 1
0 0 0 0 1
0 1 1 1 1

number of reward locations: 10
0_threshold = 15
target policy:

1 0 0 0 1
0 1 0 0 0
1 0 0 0 1
0 0 0 0 0
0 1 1 0 1

number of reward locations: 8