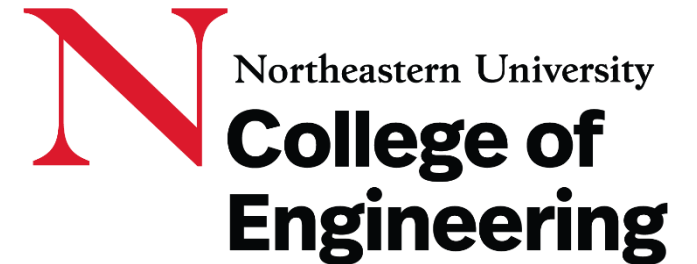


A decorative graphic on the left side of the slide consisting of two parallel diagonal stripes, one black and one red, running from the top-left towards the bottom-right.

# Image Super-Resolution Optimization Based on Mosaic and GAN

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2. Method & Result
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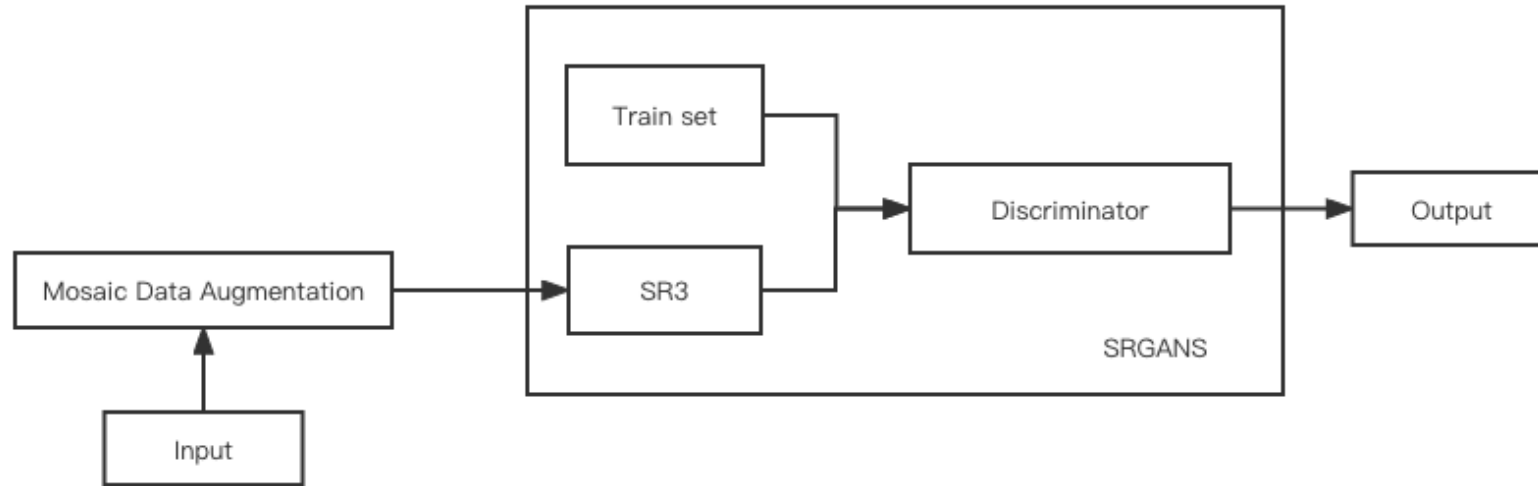
Like many such inverse problems, image super resolution is challenging because multiple output images may be consistent with a single input image, and the conditional distribution of output images given the input typically does not conform well to simple parametric distributions

The ill-conditioned nature of the underdetermined SR problem is especially pronounced for high magnification factors, since texture details are usually absent in the reconstructed SR image.

In some projects the dataset may not be sufficient.

① Solve the problem of insufficient own dataset data.

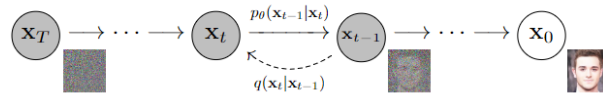
② Try to improve fidelity with GAN. According to the Brock et al.(2018), GAN it may be helpful for improving the fidelity details .



- ① Adding Mosaic Data Augmentation makes the data set more abundant.
- ② Add SRGANS to the existing ISR(SR3) to try to improve the fidelity.

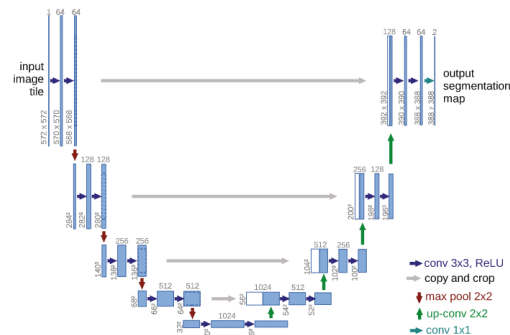
## Denoising Diffusion Probabilistic Models(J Ho et al,2020):

Each timestep  $t$  corresponds to a certain noise level and  $x_t$  can be thought of as a mixture of a signal  $x_0$  and some noise  $\varepsilon$ . Therefore, a diffusion model is essentially a Markov chain model trained to produce samples matching the original data after finite time.



Our SR adapts DDPM to conditional image generation by proposing a simple and effective modification to the U-Net architecture(Ronneberger O et al,2015).

The way to achieve ISR is Repeated Re-finement.



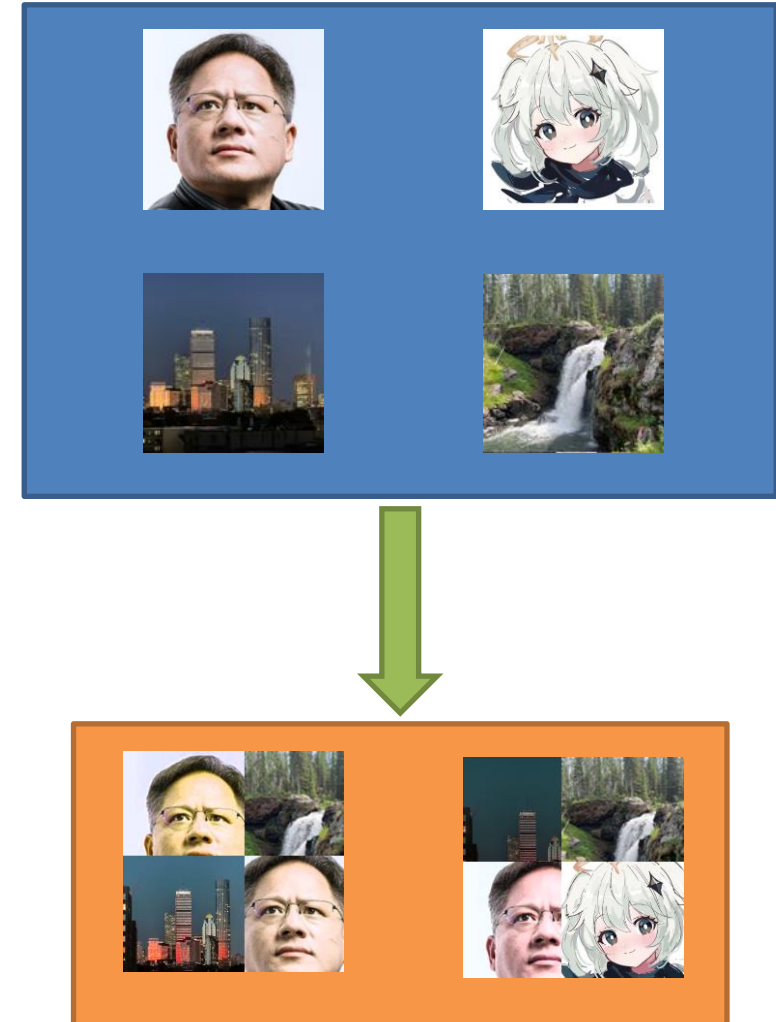


## 1; Image Processing

1. Read **4 picture** at one time each time
2. Pass the 4 **picture** to function **get\_random\_data**
3. In the **get\_random\_data** function, 4 pictures will be traversed, flipped, zoomed, and the color gamut ,will be changed to obtain **4 new pictures**.
4. Place the obtained **4 new pictures** in the four corners of the pictures respectively;placed according to place\_x and place\_y in **get\_random\_data**

## 2; Stitching of pictures

5. First look for the dividing line. There are obvious edges when splicing. The horizontal and vertical lines are the dividing lines. The dividing line is determined by the min\_offset\_x and min\_offset\_y we defined in the get\_random\_data function
6. When we finally divide the picture and put it together, we will use min\_offset\_x and min\_offset\_y to select the dividing line
8. After completing the selected dividing line, use cutx and cuty in the get\_random\_data function to copy the adjusted four pictures to the new picture.



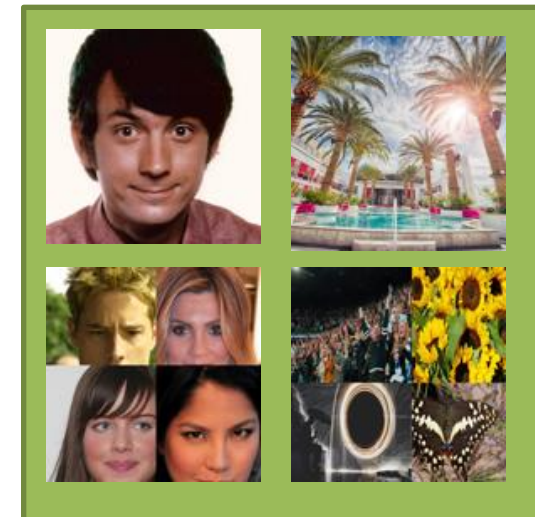
**Dataset 1:** Face Photo\*3000 + Landscape Photo\*800;  
Total 3800  
(Non-Mosaic)



**Dataset 2:** Mosaic Face Photo\*1500 + Mosaic Landscape Photo\*400;  
Total 1900  
(Mosaic ; generated from Dataset1)



**Dataset 3:** Face Photo\*3000 + Landscape Photo\*800+ Mosaic Face  
Photo\*1500 + Mosaic Landscape Photo\*400;  
Total 5700  
(Non-Mosaic+ Mosaic)



Face Photo from CelebAMask-HQ  
Landscape Photo from DIV-2K



Input



(Non-Mosaic)



(Mosaic)



(Non-Mosaic+ Mosaic)



Original





Dataset Total 3800  
(Non-Mosaic)

Dataset Total 5700  
(Non-Mosaic+ Mosaic)



The results generated using only mosaic data have a very obvious sense of segmentation.

The mosaic technology is used to expand the data set, and the resolution of the graphics can be improved to obtain better fidelity and details.

	Dataset Total 3800 (Non-Mosaic)	Dataset Total 5700 (Non-Mosaic+ Mosaic)
PSNR	1.95	2.29 ↑
SSIM	0.501	0.685 ↑



The mosaic technology is used to expand the data set, and the resolution of the graphics can be improved to obtain better fidelity and details.

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