Cryptography Engineering

- Lecture 4 (Nov 13, 2024)
- Today's notes:
 - Secure Messaging
 - X3DH Protocol
 - Key Ratcheting
 - Diffie-Hellman Ratcheting
- Today's coding tasks (and homework):
 - Implement X3DH using sockets

Cryptography Engineering

- First Part of this Course: Key Exchange, Signature, and Handshake
 - Diffie-Hellman Key Exchange, and MitM attacks
 - Digital Signature and Certificate
 - Handshake Protocol
 - We addressed How to Build a Secure Channel over an open network...
 - e.g., share a secure key, ...
- Second Part:
 - How to communicate securely over an open network...
 - Main Topic: Secure Messaging

Secure Messaging

Text Messages/Instant Messaging

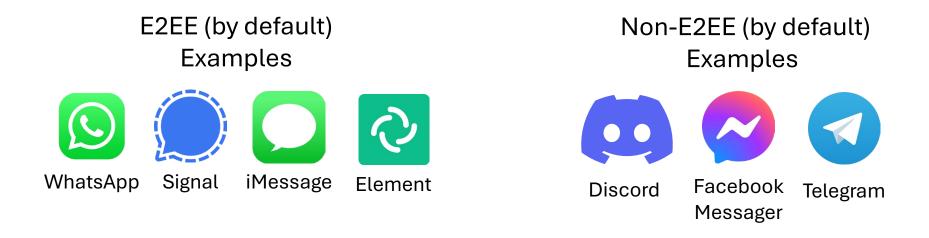






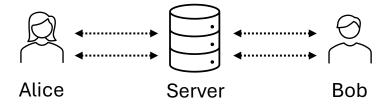
- End-to-End Encryption (E2EE)
 - Only sender and recipient can decrypt messages...
 - The server cannot decrypt messages (if it does not tamper with the conversation...
 - Confidentiality and Privacy
 - In practice, the server will help relaying/forwarding messages...

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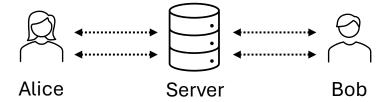


Including logging in, sharing users' information, ...



E2EE

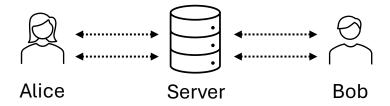
Non-E2EE



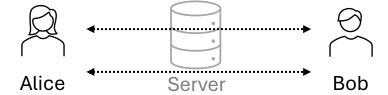
Messaging

Initialization Alice Server Bob





Messaging



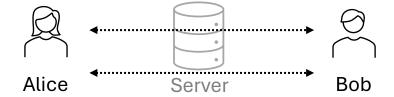
The server **only relays** the encrypted messages, no storage.

E2EE

Alice Server Bob

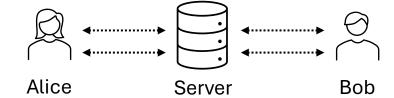
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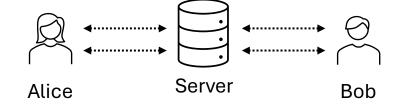
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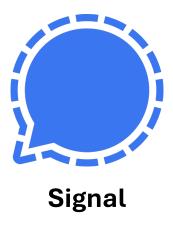
Non-E2EE





Encrypted communication (e.g., via TLS) with the server, **but the messages may be stored (in plaintext)...**

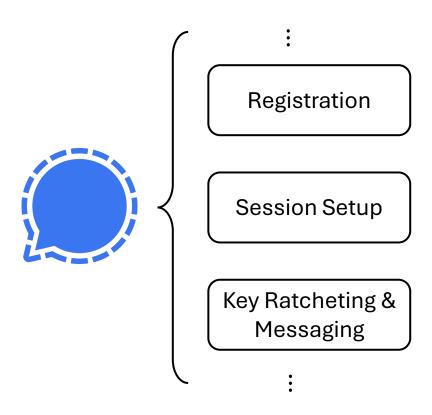
Signal Secure Messaging Protocol



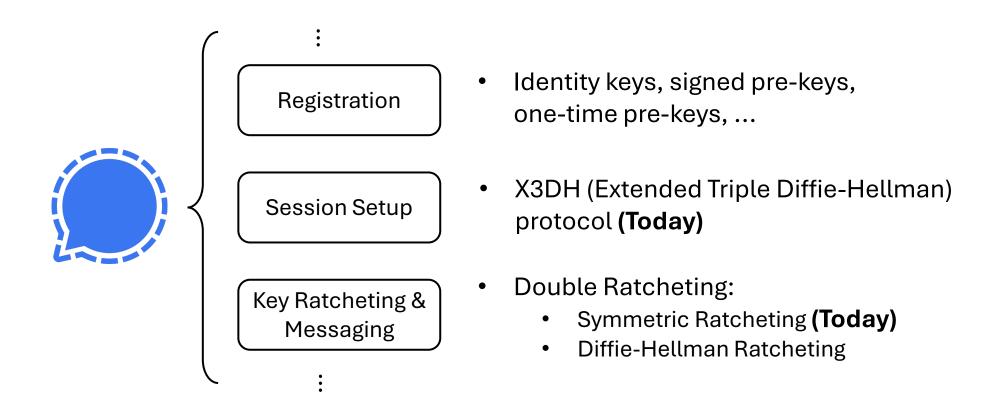


- One of the most secure instant messaging app
- End-to-end encryption (E2EE)
 - WhatsApp slso uses the Signal protocol

Signal Secure Messaging Protocol

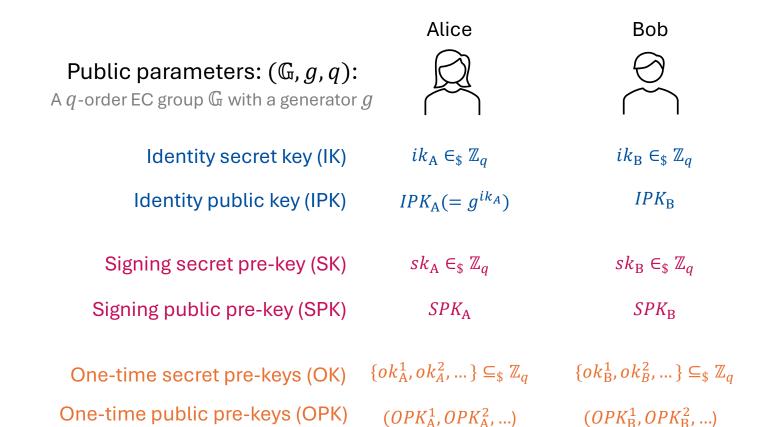


Signal Secure Messaging Protocol



- Address How to Establish a Secure Initial Shared Secret
 - It needs the server to help share pre-information
- Based on (EC)DH
- Mutual Authentication:
 - Two communication parties have long-term key pairs
- Provide Forward Secrecy

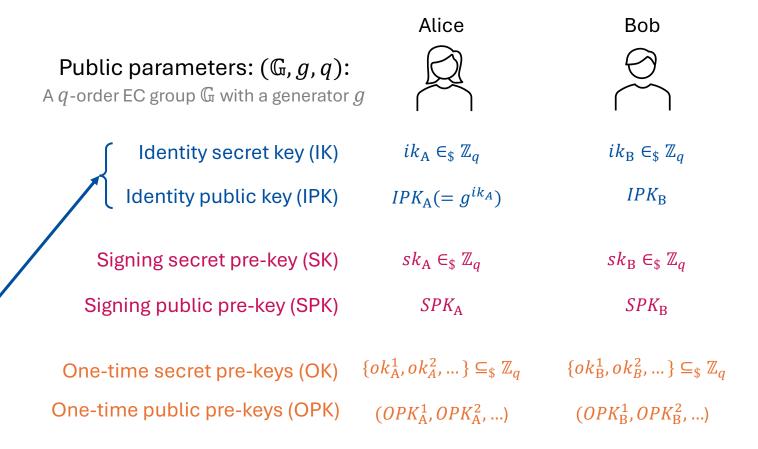
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Identity keys

- Generated during registration
- Will be used for Key Exchange and Signing



- Key pairs of each party:
 - For simplicity, we define 'XPK' always equals to ' q^{xk} '
 - All public keys (along with the user identity) will be stored in the server

Signing Pre-keys

- Generated during registration
- Updated periodically (e.g., once a week, or once a month)
- Will be used for **Key Exchange** and Signing

Public parameters: (\mathbb{G} , g, q): A q-order EC group \mathbb{G} with a generator g

Identity secret key (IK)

Identity public key (IPK)

Signing secret pre-key (SK)

Signing public pre-key (SPK)

One-time secret pre-keys (OK)

One-time public pre-keys (OPK)

Alice

 $ik_{A} \in_{\$} \mathbb{Z}_{a}$

 $IPK_{A}(=g^{ik_{A}})$

 $sk_{A} \in_{\$} \mathbb{Z}_{a}$

 SPK_{A}

 $sk_{\mathrm{B}} \in_{\$} \mathbb{Z}_a$

Bob

 $ik_{\mathrm{B}} \in_{\$} \mathbb{Z}_a$

 $IPK_{\rm R}$

 $\{ok_A^1, ok_A^2, \dots\} \subseteq_{\$} \mathbb{Z}_q$

 $(OPK_A^1, OPK_A^2, ...)$ $(OPK_B^1, OPK_B^2, ...)$

 $SPK_{\rm B}$

 $\{ok_{\mathsf{B}}^1, ok_{\mathsf{B}}^2, \dots\} \subseteq_{\$} \mathbb{Z}_q$

- Key pairs of each party:
 - For simplicity, we define XPK always equals to g^{xk} .
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One-time Pre-keys

- Generated as a batch during registration
- Each key is used once for each new session; Deleted after use
- Re-generated when used up (or the supply is low)

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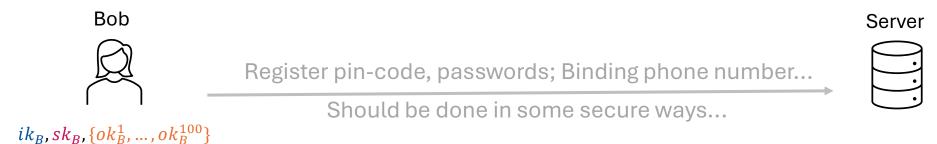
A

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 $SPK_{\rm B}$

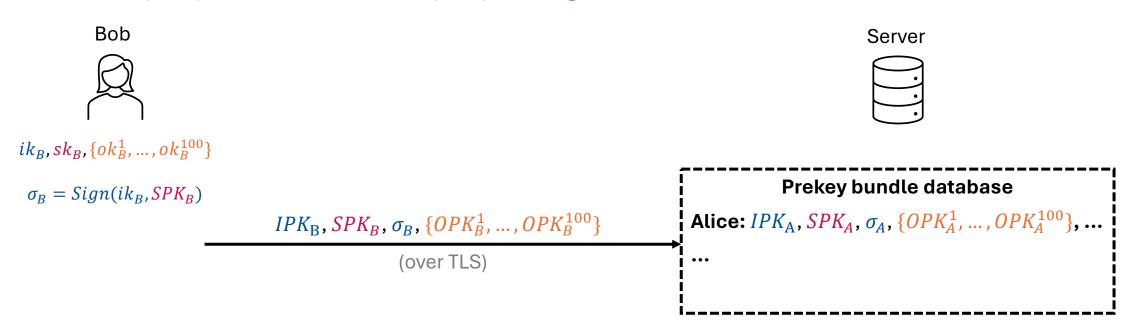
 $(OPK_{A}^{1}, OPK_{A}^{2}, ...)$ $(OPK_{B}^{1}, OPK_{B}^{2}, ...)$

- When Bob registers (we only focus on the cryptographic parts)...
 - For simplicity, we define 'XPK' always equals to ' g^{xk} '

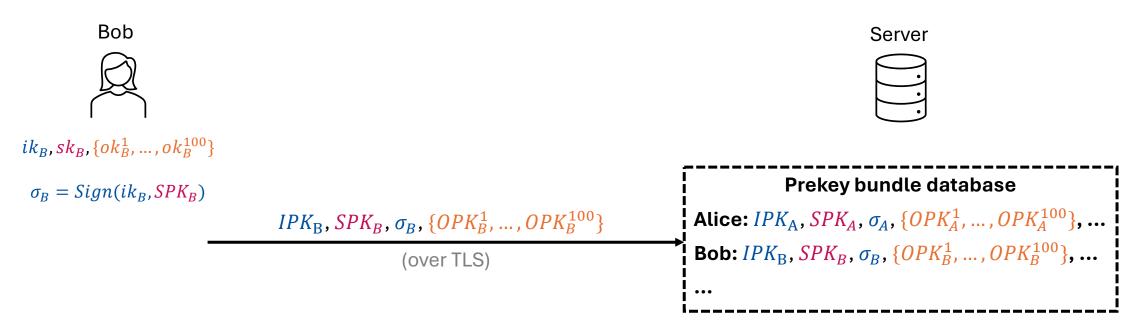


Prekey bundle database Alice: IPK_A , SPK_A , σ_A , $\{OPK_A^1, \dots, OPK_A^{100}\}$,

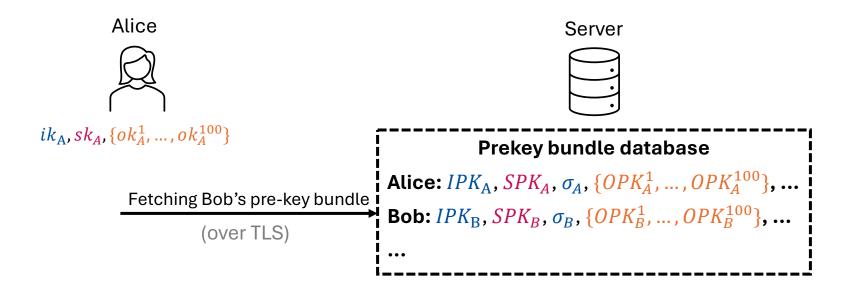
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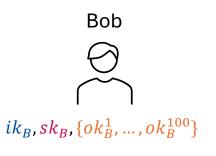


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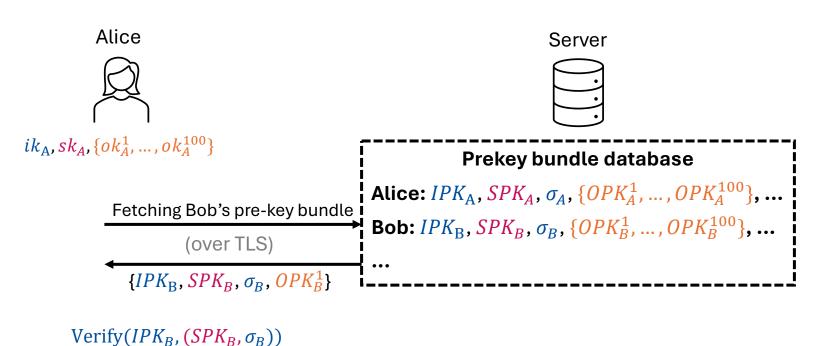
When Alice communicates with Bob...





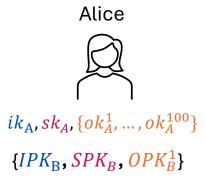
if valid, accept $\{IPK_B, SPK_B, \sigma_B, OPK_B^1\}$

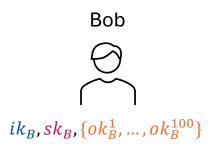
When Alice communicates with Bob...



Bob $ik_B, sk_B, \{ok_B^1, ..., ok_B^{100}\}$

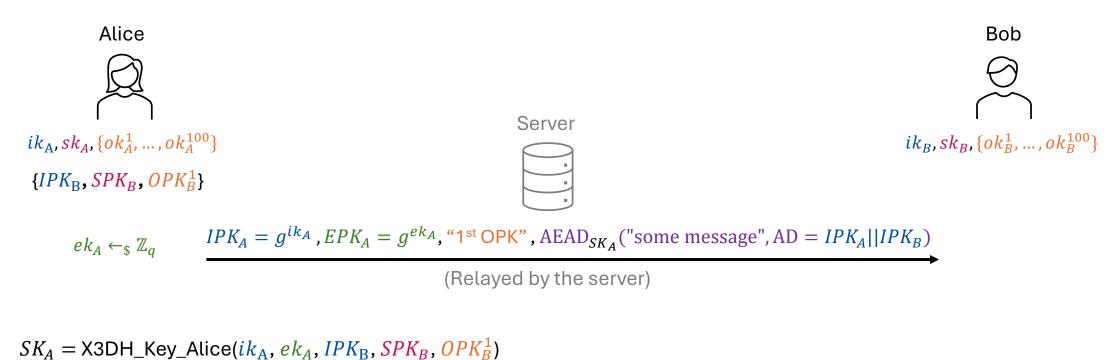
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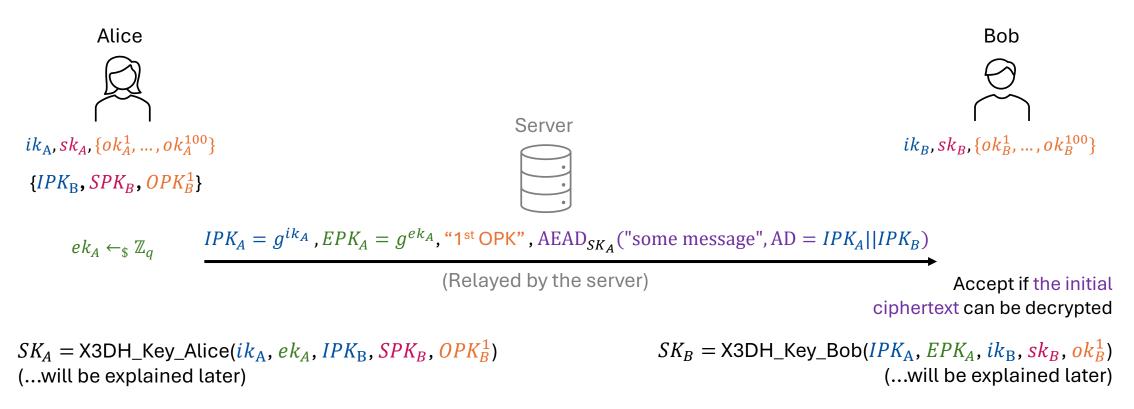


(...will be explained later)

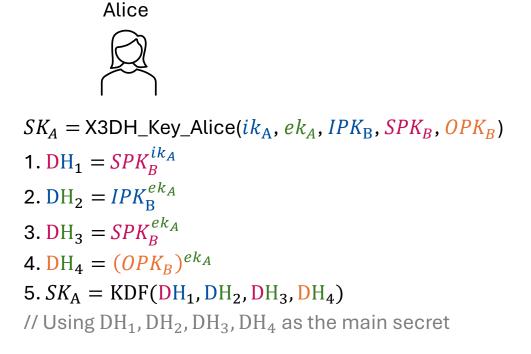
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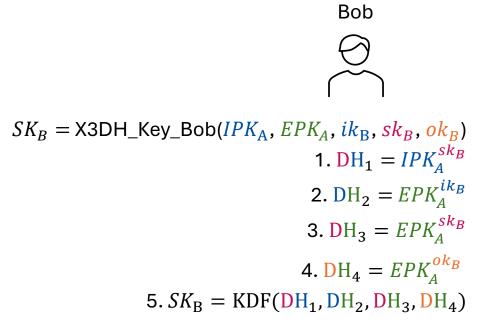


• When Bob receives messages (which is actually relayed by the server) from Alice...

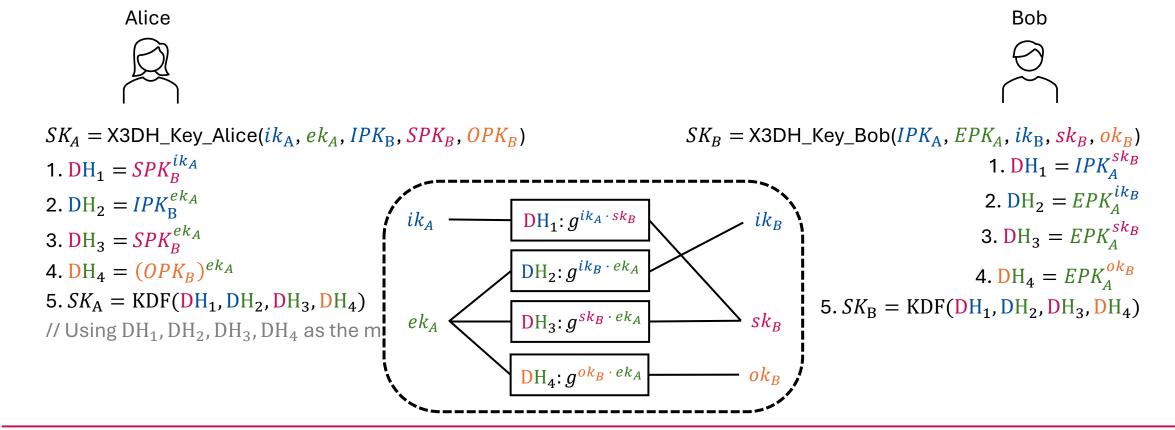


• How the X3DH protocol computes a shared secret...

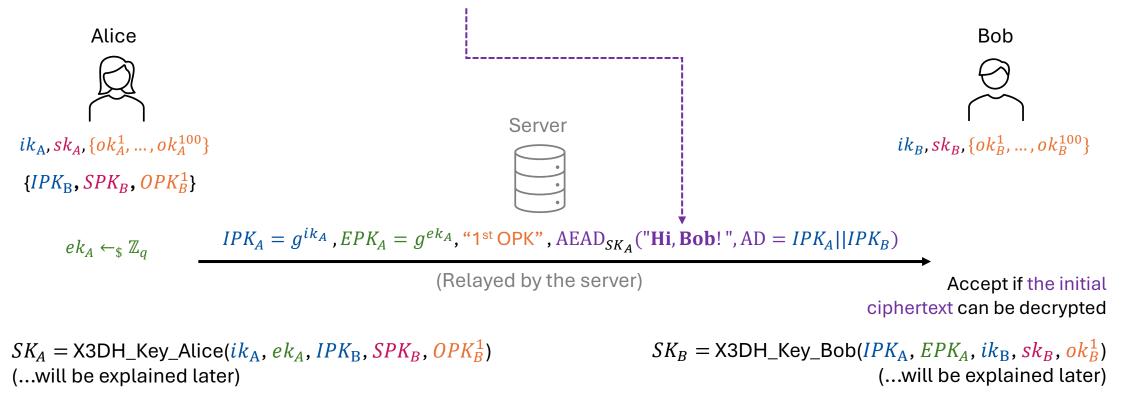




• How the X3DH protocol computes a shared secret...



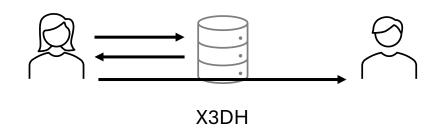
• 0-RTT (Zero Round-Trip Time): Send message instantly without waiting response



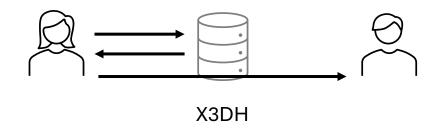
- Based on (EC)DH
- Trusted server required
 - Store public keys, relay messages, ...
 - Cannot decrypt ciphertexts...



- Immediate message sending without waiting for a response
- Support offline communication
 - Can be executed even if Bob (the receiver) is offline
 - Offline messages (encrypted) will be stored in the server until Bob is online again
- Mutual Authentication, Forward Secrecy, ...
 - In this Course, we focus on *How it works* rather than *Why it is secure...*



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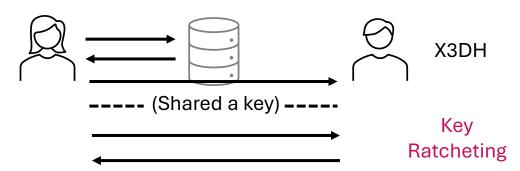
A note: Do not confuse X3DH with TLS

Different primary goals/settings:

X3DH: secure messaging between users, rely on trusted pre-shared public keys...

TLS: secure connections with a server, rely on trusted CAs and use certificates...

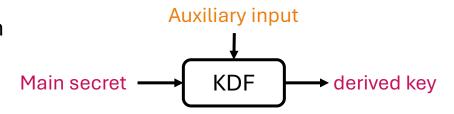
- After completing X3DH...
- ... we use **Double Ratcheting** to:
 - Encrypt messages + updates the shared key
 - Encrypt messages using the same shared key
 - Diffie-Hellman Ratcheting + Symmetric-key Ratcheting
- Essential for forward/backward secrecy (next lecture)
- Today: Symmetric-key ratcheting

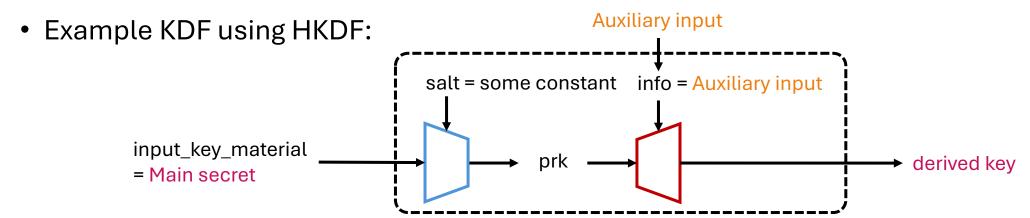


KDF chain
 KDF: Key derivation function

Auxiliary input
Auxiliary input
be constant or new secret
KDF
derived key

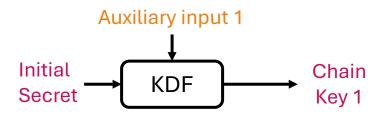
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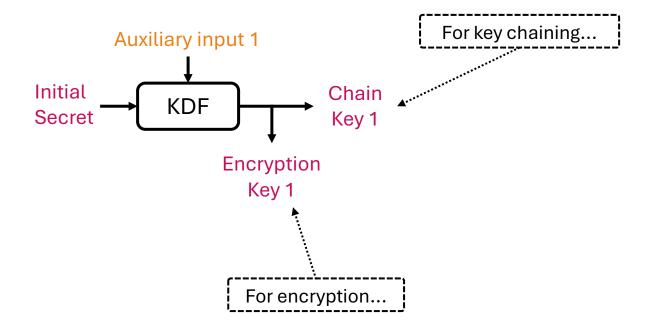


- 1. prk = HKDF.Extract(input_key_material = Main secret, salt = some constant)
- 2. derived key = HKDF. **Expand**(prk, Auxiliary input)

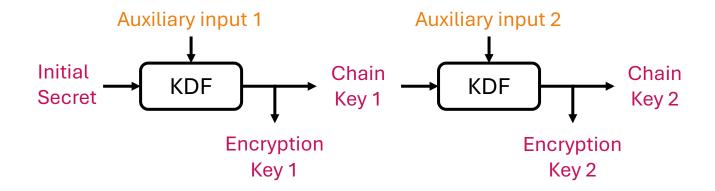
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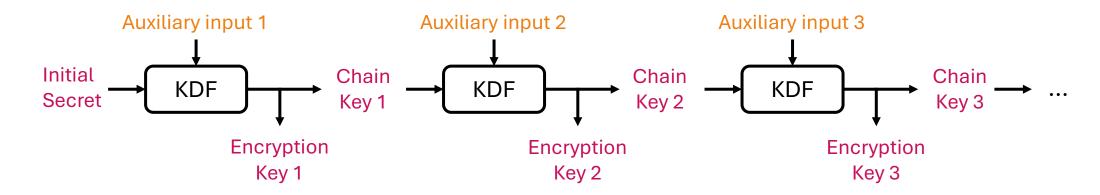
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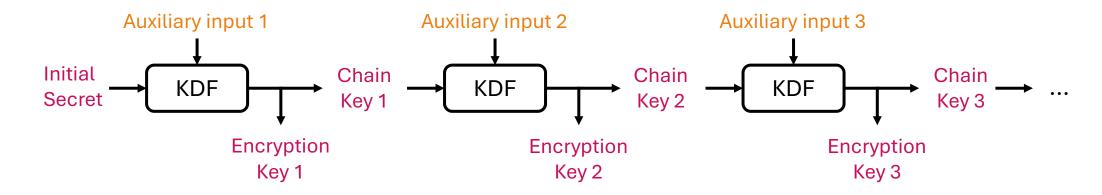
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Use Key Chain to encrypt messages (next lecture)

Coding Tasks

- 1. Implement a KDF chain based on HKDF.
 - You can learn how to use HKDF in the example code "HKDF.py" of Lecture 3.
 - To split a KDF output into Encryption Key and Chain Key, you can first specify the "length" parameter of hkdf_expand, and then truncate it into two byte-strings.

Homework

- **Homework:** Try implementing X3DH using sockets:
 - 1. Suppose that Alice and Bob have registered with the server. Namely, the server has stored prekey bundles of Alice and Bob.
 - 2. Alice wants to communicate with Bob, it first fetches prekey bundle of Bob from the server.
 - 3. Upon receiving the prekey bundle of Bob, Alice verifies the bundle. If it is valid, then Alice follows the X3DH protocol and compute a shared key. After computing a shared key, it sends the protocol message (see the X3DH protocol in this lecture note) to the server.
 - 4. The server forwards the message from Alice to Bob.
 - 5. Upon receiving the message from Alice, Bob also compute the X3DH session key.
- Bonus: Upgrade your implementation of X3DH so that it allows the recipient user to be offline.

Further Reading

- Old news -- WhatsApp's Signal Protocol integration is now complete: https://signal.org/blog/whatsapp-complete/
- Technical Documentations of Signal: https://signal.org/docs/
- Cohn-Gordon et al's security analysis of Signal: https://eprint.iacr.org/2016/1013