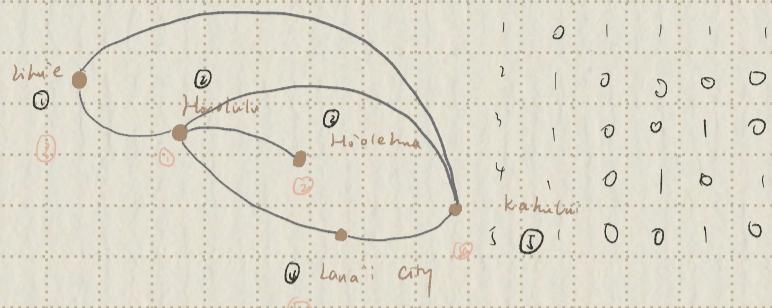


1. 4.15



a)

Let ① Lihue, ② Honolulu, ③ Moolehua, ④ Lanai City, and ⑤ Kahului, then the adjacency matrix denotes:

$$A = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

b) Code and Result Attached in the next page.

I used orthogonal iteration.

The result shows:

$$\sum_{i=1}^n \lambda_i \approx 1.11 \times 10^{-16} \text{ which is quite close to 0}$$

$$\sum_{i=1}^n \lambda_i^2 = 1.2$$

which is not quite satisfied to be an integer.

c) change: ① Honolulu, ② Moolehua, ③ Lihue, ④ Kahului, ⑤ Lanai City.

Then the adjacency Matrix should be:

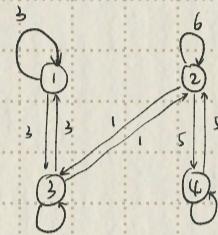
$$A = \begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

The result of e-values is just changed in orders, the sum value changes a little, from 1.11×10^{-16} to 2.78×10^{-16} , and the sum squared values does not change.

2.

$$A = \begin{bmatrix} 3 & 0 & 3 & 0 \\ 0 & 6 & 1 & 5 \\ 3 & 1 & 5 & 0 \\ 0 & 5 & 0 & 5 \end{bmatrix} \quad \begin{matrix} [0, 6] \\ [-6, 12] \\ [1, 9] \\ [0, 10] \end{matrix}$$

a)

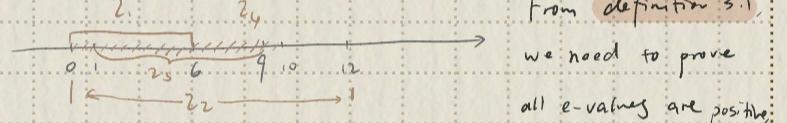


From the graph, we can see that the nodes are connected in a cycle: $1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 1 \rightarrow 2 \rightarrow 1 \dots$, and each node has an edge to itself. So every node is connected, the matrix is irreducible.

b) The Gershgorin interval of this matrix should be:

$$I_1 = [0, 6], I_2 = [0, 12], I_3 = [1, 9], I_4 = [0, 10]$$

From definition 3.1



we need to prove

all e-values are positive.

However, from the intervals, we can only conclude

$$0 \leq \lambda \leq 12$$

where the condition $\lambda = 0$ is not excluded.

Recall the theorem ⑥, if we can prove that

1 is an e-value of A , and since A is irreducible, then we can say that all the intervals started at 1.Assume $\lambda = 1$, then

$$(A - \lambda I)\vec{x} = \begin{bmatrix} 2 & 0 & 3 & 0 \\ 0 & 5 & 1 & 5 \\ 3 & 1 & 4 & 0 \\ 0 & 5 & 0 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \vec{0}$$

$$\left[\begin{array}{cccc|c} 2 & 0 & 3 & 0 & 0 \\ 0 & 5 & 1 & 5 & 0 \\ 3 & 1 & 4 & 0 & 0 \\ 0 & 5 & 0 & 4 & 0 \end{array} \right] \xrightarrow{\text{Row operations}} \left[\begin{array}{cccc|c} 2 & 0 & 3 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 5 & 0 & 4 & 0 \end{array} \right]$$

$$\rightarrow \begin{cases} 2x_1 + 3x_3 = 0 \\ x_3 + x_4 = 0 \\ x_1 + x_2 = 0 \\ 5x_2 + 4x_4 = 0 \end{cases} \quad \begin{matrix} x_2 = -x_1 \\ x_3 = -\frac{3}{2}x_1 \\ x_1 = -x_1 \\ x_4 = \frac{3}{2}x_1 \end{matrix} \quad \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ -\frac{3}{2} \\ \frac{3}{2} \end{bmatrix}$$

Thus, the e-vector is $\begin{bmatrix} 1 & -1 & -\frac{3}{2} & \frac{3}{2} \end{bmatrix}^\top$ which means, $\lambda = 1$ is a true e-value. Therefore the intervals can be rewritten as $I_1 = [1, 6], I_2 = [1, 12], I_3 = [1, 9], I_4 = [1, 10]$.

Thus, $1 \leq \lambda \leq 12$, λ is always positive. Since A is symmetrical, and all e-values are positive, A is positive definite.

```
>> prob1
-----part b)-----
k = 45 iterations

e-value 1: 2.68554393e+00
e-value 2: -1.74911755e+00
e-value 3: -1.27133037e+00
e-value 4: 0.00000000e+00
e-value 5: 3.34903985e-01

Final Q(e-vectors):
 0.4119   -0.4581   -0.2834      0    0.2004
 0.5825     0.6478   -0.4008      0   -0.2835
 0.2169   -0.3704    0.3153      0   -0.8464
 0.4119   -0.4581   -0.2834      0    0.2004
 0.5237    0.1534    0.7611      0    0.3506

Sum of E-valuse      : 1.11022302e-16
Sum of squared E-valuse: 1.20000000e+01

-----part c)-----
k = 45 iterations

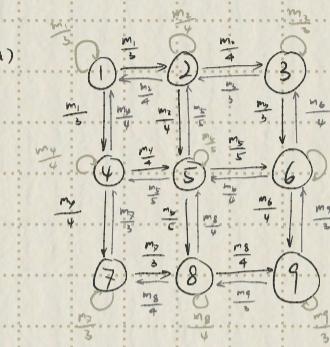
e-value 1: 2.68554393e+00
e-value 2: -1.74911755e+00
e-value 3: -1.27133037e+00
e-value 4: 3.34903985e-01
e-value 5: 0.00000000e+00

Final Q(e-vectors):
 0.5825   -0.6478    0.4008   -0.2835      0
 0.2169    0.3704   -0.3153   -0.8464      0
 0.4119    0.4581    0.2834    0.2004    0.0000
 0.5237   -0.1534   -0.7611    0.3506      0
 0.4119    0.4581    0.2834    0.2004    0.0000

Sum of E-valuse      : 2.77555756e-16
Sum of squared E-valuse: 1.20000000e+01
>>
```

3.

1	2	3
4	5	6
7	8	9



b) Adjacency matrix:

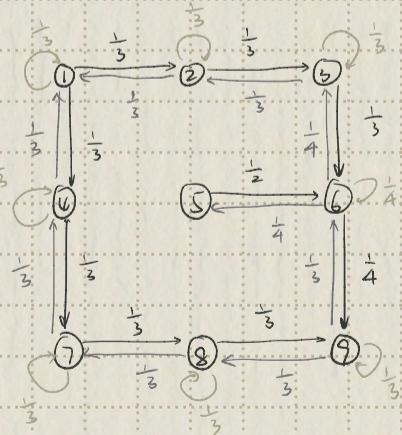
$$A = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{3} & \frac{1}{4} & 0 & \frac{1}{4} & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{3} & \frac{1}{4} & \frac{1}{3} & 0 & \frac{1}{5} & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{4} & \frac{1}{3} & 0 & 0 & \frac{1}{4} & 0 & 0 \\ 0 & \frac{1}{3} & 0 & 0 & \frac{1}{4} & \frac{1}{5} & 0 & \frac{1}{3} & 0 \\ 0 & 0 & \frac{1}{4} & 0 & 0 & \frac{1}{5} & \frac{1}{4} & 0 & \frac{1}{4} \\ 0 & 0 & 0 & \frac{1}{3} & 0 & 0 & \frac{1}{5} & \frac{1}{4} & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{4} & 0 & 0 & \frac{1}{3} & \frac{1}{4} \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{5} & 0 & \frac{1}{3} & \frac{1}{4} \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{1}{4} & 0 & \frac{1}{3} \end{pmatrix}$$

Since A is a $n \times n$ matrix, and sum of each row adds up to 1, and clearly $a_{ij} \geq 0 \forall i, j$, A is a probability matrix.

Column Sum: 1 1 1 1 1 1 1 1 1 (V)

c) Similar as for problem 2, we can get to any node of the nine by randomly select a starting node. This means, the matrix is irreducible.

d) Graph:



>> prob3

-----part d)-----

A =

0.33	0.25	0.00	0.25	0.00	0.00	0.00	0.00	0.00
0.33	0.25	0.33	0.00	0.20	0.00	0.00	0.00	0.00
0.00	0.25	0.33	0.00	0.00	0.25	0.00	0.00	0.00
0.33	0.00	0.00	0.25	0.20	0.00	0.33	0.00	0.00
0.00	0.25	0.00	0.25	0.20	0.25	0.00	0.25	0.00
0.00	0.00	0.33	0.00	0.20	0.25	0.00	0.00	0.33
0.00	0.00	0.00	0.25	0.00	0.00	0.33	0.25	0.00
0.00	0.00	0.00	0.00	0.20	0.00	0.33	0.25	0.33
0.00	0.00	0.00	0.00	0.00	0.25	0.00	0.25	0.33

y0 =

0
1200
0
0
0
0
0
0
0
0

x1 =

0.2684
0.3578
0.2683
0.3578
0.4472
0.3578
0.2683
0.3577
0.2683

sol =

109 Room 1 = 2 = 3 = 4 = 5 = 6 = 7 = 8 = 9
 145
 109 = 3 = 4 = 3 = 4 = 5 = 4 = 3 = 4 = 3 (Add the room itself as a gate)
 145
 182 $1200 \times \frac{3}{33} = 109$ } $3+4+3+4+5+4+3+4+3 = 33$
 145
 109 $1200 \times \frac{4}{33} = 145$ }
 145 those are exactly the same number
 109 shown in the result.
 $1200 \times \frac{5}{33} = 182$

hours = 21

>>

Thus, assume we have y people at the beginning,
 and the door numbers are represented as n_1, n_2, \dots, n_g , then
 the eventual distribution of room i should be

$$\frac{n_i + 1}{\sum_{m=1}^g (n_m + 1)} \cdot y$$

>> prob3

-----part f)-----

A =

0.33	0.33	0.00	0.33	0.00	0.00	0.00	0.00	0.00
0.33	0.33	0.33	0.00	0.00	0.00	0.00	0.00	0.00
0.00	0.33	0.33	0.00	0.00	0.25	0.00	0.00	0.00
0.33	0.00	0.00	0.33	0.00	0.00	0.33	0.00	0.00
0.00	0.00	0.00	0.00	0.50	0.25	0.00	0.00	0.00
0.00	0.00	0.33	0.00	0.50	0.25	0.00	0.00	0.33
0.00	0.00	0.00	0.33	0.00	0.00	0.33	0.33	0.00
0.00	0.00	0.00	0.00	0.00	0.00	0.33	0.33	0.33
0.00	0.00	0.00	0.00	0.00	0.25	0.00	0.33	0.33

y0 =

0
1200
0
0
0
0
0
0
0

doors +1 : 3 3 3 3 2 4 3 3 3

↳ sum = 27

x1 =

0.3293
0.3293
0.3293
0.3293
0.2195
0.4391
0.3293
0.3293
0.3293

$$1200 \times \frac{3}{27} = 133$$

$$1200 \times \frac{2}{27} = 89$$

$$1200 \times \frac{4}{27} = 178$$

Same as I commented in part d)

sol =

133
133
133
133
89
178
133
133
133

But it causes much longer time to get to
eventual.hours = 51
>>