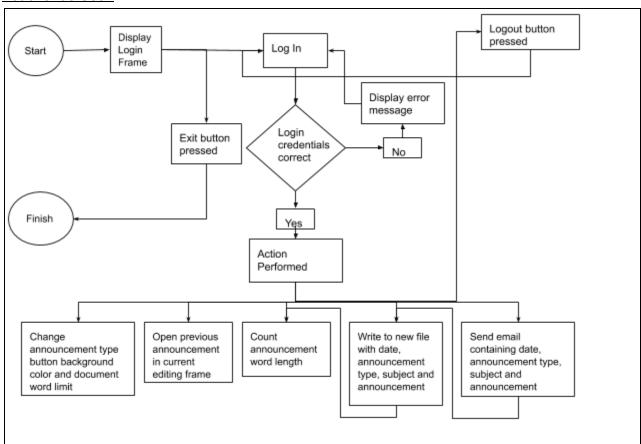
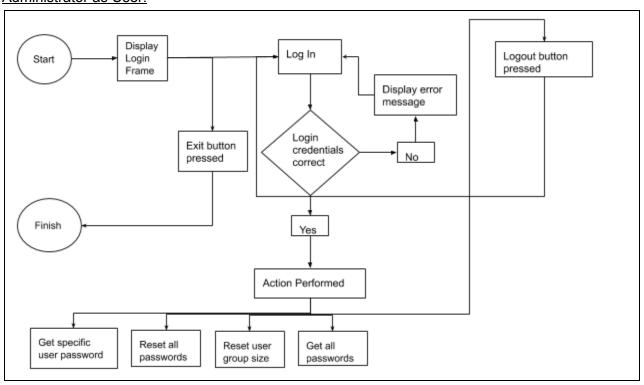
Criterion B: Solution (Design Overview)

Process Description: Flowcharts:

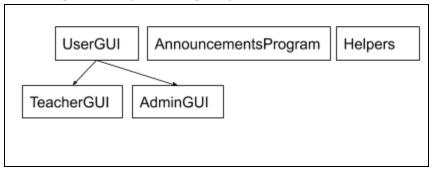
Teacher as User:



Administrator as User:



UML Diagram (Only showing project structure):

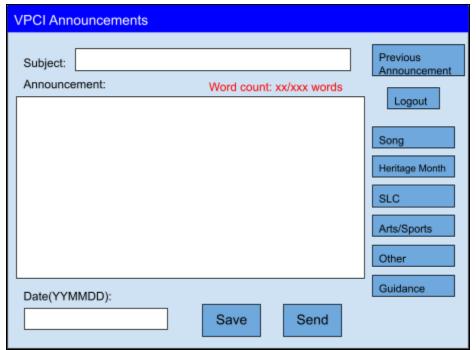


Software Interface Designs:

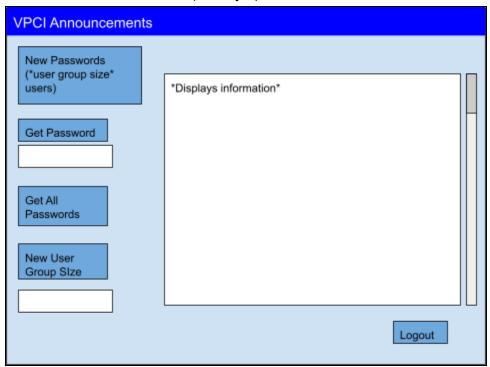
Login Frame (Activity 1):



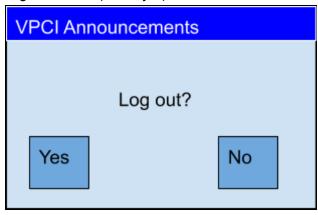
Teacher Editing/Submitting Frame (Activity 2):



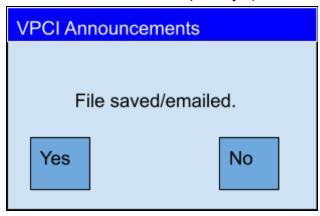
Administrator Control Frame (Activity 3):



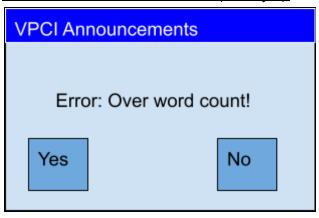
Logout Frame (Activity 4):



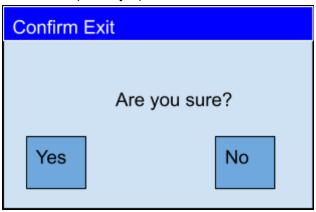
Success Save/Email Frame (Activity 5):



Unsuccessful Save/Email Frame (Activity 6):



Exit Frame (Activity 7):



Input/Output/Actions Performed For Each Activity

Activity 1:

7 to civity 11	
Input	 Always listen for if the buttons are pressed Exit: go to activity 7 Login: get values in the two text fields
Output	- Output 1: "Invalid ID!!!" - Output 2: "Wrong password!!!"
Other Actions	 Open and read file containing all ID and passwords Verifying ID and password after getting the values: If ID found and password correct: go to activity 2 If ID not found: display output 1 If ID found and password incorrect: display output 2

Activity 2:

Input	- Always listen for if the buttons or keys are pressed - Save: - If announcement word count less than or equal to word limit: write to and save file and go to activity 5 - Else: go to activity 6 - Send: - If announcement word count less than or equal to word limit: send it through gmail to Announcements Team gmail and go to activity 5 - Else: go to activity 6 - Count update: - Count all words in announcement textarea; change output 1 to red if word count is over word limit - Song: set word limit to 15 words and button appear darker - Heritage Month: set word limit to 200 words and button appear darker - SLC: set word limit to 120 words and button appear darker - Arts/Sports: set word limit to 100 words and button appear darker - Other: set word limit to 75 words and button appear darker - Guidance: set word limit to 350 words and button appear darker - Open Previous Announcement: - If the user's storage folder is not empty: open most recent file (with correct subject, date, tag, and content) - Else: do nothing	
Output	- Logout: go to activity 4	
Output	- Output 1: "xx/wordMax words"	
Other Actions	 Create new file with information including tag and date in the user's folder and open it Set default word count to 15 	

Activity 3:

Input	 Always listen for if the buttons are pressed Get password: If ID not found: display output 1 If ID found: display output 2 Get all passwords: display output 3 in textarea New user group size: change user group size and generate new passwords for each of the user; display output 3 in textarea New passwords: generate new passwords for current user group size; display output 3 in textarea Logout: go to activity 4 	
Output	 Output 1: "Invalid ID!!!" Output 2: *password of user with entered ID* Output 3: all current ids and passwords 	
Other Actions	- Open and read file containing all ID and passwords	

Activity 4:

Input	 Always listen for if the buttons are pressed Yes: close all previous activities and go to activity 1 No: close activity 6 (since past activity isn't closed, it will still appear)
Output	
Other Actions	

Activity 5:

Input	- Always listen for if the buttons are pressed - Yes: close current frame - No: close current frame
Output	
Other Actions	

Activity 6:

Input	 Always listen for if the buttons are pressed Yes: close current frame No: close current frame
Output	
Other Actions	

Activity 7:

Input	Always listen for if the buttons are pressed Yes: close current frame No: close current frame
Output	
Other Actions	

Testing plan

Criteria to Test	Task Description	Expected Result
Build verification test	Check if the program runs/exits properly.	Login frame appears when the program runs and all frames close when the program exits.
User login test	Check if login information is read from file	File should be properly read and steps below should have initial data
	Check if account id is in	Output message should change when the user

	current list	is in the system or not
	Check if password of the valid user is correct	Output message should show when user enters the wrong password and open teacher editing frame/administrator editing frame if correct
Teacher user test	Check if word count functions	Word count of announcement should not be interfered by tabs and line breaks
	Check if saving function works	A new announcement should be encoded and saved or a previous announcement will be overwritten when the save button is clicked and the length is under word count
	Check if sending function works	Destination email should receive the announcement with correct information
	Check if open previous announcement works	Previous announcement should be opened if there is such a file
Administrator user test	Check if getting password function works	If the id is valid, the password of the id should be shown; else an error prompt should show
	Check if getting all passwords function works	All ids and passwords should show in the text area
	Check if resetting password function works	All ids with their new passwords should show in the text area
	Check if change user group size function works	All ids with their new passwords should show in the text area and the user group size should be the number entered
Final test	Check if the program works in .jar file	The .jar file should be generated from the source code that can be ran if Java is locally installed

Word count: 0 words