

## 数据结构与算法 (B 卷) 2013~2014~1

### 一、单项选择题 ( 本大题共 15 小题, 每小题 2 分, 共 30 分 )

1. Given the input order of a stack is 6, 5, 4, 3, 2, 1, (      ) is not the valid output order?  
A. 5 4 3 6 1 2      B. 4 5 3 1 2 6      C. 3 4 6 5 2 1      D. 2 3 4 1 5 6
2. If the MaxSize of a **Circular Queue** is  $n$  and there is always a space not used, front points to the previous of the front element in the queue, and rear points to the rear element in the queue. (      ) means that the Queue is Empty.  
A.  $(\text{rear}+1) \bmod n == \text{front}$       B.  $\text{rear} == \text{front}$   
C.  $\text{rear}+1 == \text{front}$       D.  $(\text{rear}-1) \bmod n == \text{front}$
3. In the following sorting methods, (      ) is not stable.  
A. Insertion sort      B. Heap      C. Bubble      D. Merge sort
4. In the following sorting methods, the method whose KCN(Keys Compare Number) is irrelative with the initial order of sequence is (      ).  
A. Insertion sort      B. Bubble sort      C. Heap sort      D. Selection sort
5. In the following sorting methods, (      ) need extra  $\Theta(n)$  space.  
A. Shell sort      B. Heap sort      C. Selection sort      D. merge sort
6. In the following sequence, (      ) is a heap?  
A. 75, 65, 30, 15, 25, 45, 20, 10      B. 75, 65, 45, 10, 30, 25, 20, 15  
C. 75, 45, 65, 30, 15, 25, 20, 10      D. 75, 45, 65, 10, 25, 30, 20, 15
7. The data Structures can be divided into (      ) according to their **Physical form**  
A. Array-based structures and Linked structures      B. Dynamic structures, Static structures  
C. Liner structures, Non-liner structures      D. Simple structures, Complex structures
8. In the following data-structures, (      ) is liner structure.  
A. DAG      B. BST      C. linked based Stack      D. Heap
9. If the height of a Complete Binary Tree is  $n$ , then the number of node is at most (      ).  
A.  $2^n$       B.  $n$       C.  $2^n-1$       D.  $2^{n-1}-1$
10. When sorting the sequence {15, 9, 7, 8, 20, -1, 4}, the middle result after one pass is: {9, 15, 7, 8, 20, -1, 4}; Then the sort method used is (      ).  
A. Insertion Sort      B. Heap sort      C. Quick sort      D. Bubble Sort
11. A collision resolution technique that places all records directly into the hash table is called (      ).  
A. Open hashing      B. Separate chaining      C. Closed hashing      D. Probe function
12. A 2-3 tree is a specific variant of a (      ).  
A. Splay tree      B. B-tree      C. BST      D. Trie
13. Pick the growth rate that corresponds to the most efficient algorithm when  $n = 4$ . (      )  
A.  $5n$       B.  $20 \log n$       C.  $2n^2$       D.  $2^n$
14. All operations on a stack can be implemented in constant time except (      ).  
A. Push  
B. Pop  
C. The implementor's choice of push or pop (they cannot both be implemented in constant time).  
D. None of the above.
15. Recursion is generally implemented using (      ).  
A. A sorted list      B. A stack      C. A queue      D. none of the above

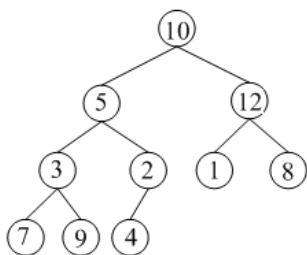
**二、名词解释题（本大题共4小题，1-3题每小题4分，4题3分，共15分）** 提示：解释每小题所给名词的含义，若解释正确则给分，若解释错误则无分，若解释不准确或不全面，则酌情扣分。

1. queue
2. heap
3. doubly linked list
4. B+ tree

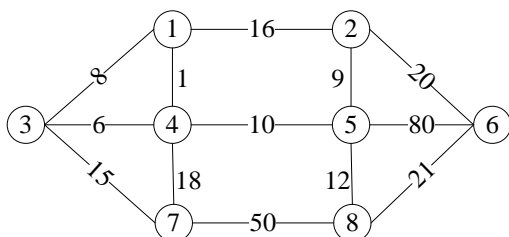
**三、应用题（本大题共5小题，每小题7分，共35分）**

提示：有求解过程的要尽量给出解题步骤，只有最终答案会酌情扣分。

1. Suppose you have a binary tree whose data fields are single characters. When the nodes are output in in-order, the output is DCEFBHGAKJLIM, and when they are output in post-order, the output is DFECHGBKLMIA. Draw the binary tree showing the data in each node, and show the result when the nodes are output in pre-order.
2. Starting from an empty binary tree, sequentially insert the following elements one by one according to the insertion algorithm of binary search tree: 23, 49, 28, 10, 30, 5, 16.  
(a) Draw the binary search tree after inserting all the above elements.  
(b) Beginning at the root, search for a record with value 7 in the above BST. Before the search is over, which nodes will be compared with value 7?
3. Build a hash table of 19, 14, 23, 1, 68, 20, 84, 27, 55, 11, 10, 79, using hash function  $H(\text{key}) = \text{key} \bmod 13$ . The collision resolution policy adopts open hashing, namely the collision results is stored in a certain slot's linked list. The size of hash table  $n = 13$ . Please show the process.
4. Is the following binary a max-heap? If not, please change it to a max-heap. Be sure to show the steps of building max-heap.



5. List the order in which the edges of the following graph are visited when running Prim's MST algorithm starting at Vertex 1. Show the MST.



**四、编程、设计及分析题（本大题共2小题，每小题10分，共20分）**

提示：每小题给出了一个程序设计要求，请按照要求填空（每空只填一条语句或表达式）或写出源程序代码，如果源程序代

码中出现语法错误或逻辑错误，酌情扣分。

1. Suppose the input data are stored in a singly linked list with head node. The following is the **selection** sorting algorithm on linked list. The definition of linked node is like following:

```
typedef struct node{
    ElemType data; // 数据域
    struct node *link; // 指针域
}node;
node *SelectSort(node *La)
{
    node *p, *q, *r, *s;
    p = La;
    while ( p -> link != null ) {
        q = p -> link;    r = p;
        while ( ____ (1) ____ ) {
            if (q -> link -> data < r -> link -> data )    r = q;
            q = q -> link;
        }
        if ( ____ (2) ____ ) {
            s = r -> link;    r -> link = s -> link;
            s -> link = ____ (3) ____;
            ____ (4) ____;
        }
        ____ (5) ____ ;
    }
    return(La);
}
```

(1)\_\_\_\_\_ (2)\_\_\_\_\_ (3)\_\_\_\_\_

(4)\_\_\_\_\_ (5)\_\_\_\_\_

2. Given two sorted linked list L1 and L2, write a function to compute  $L3 = L1 \cup L2$ . What is the running time of your algorithm?