

✓ Parts You Have

- Arduino UNO
 - Flame sensor
 - MQ-2 smoke sensor
 - I²C 16×2 LCD
 - Buzzer
 - Battery for Arduino
 - Jumper wires
-

✓ Simple Wiring

1. I²C LCD

- VCC → 5V
- GND → GND
- SDA → A4
- SCL → A5

2. MQ-2 Smoke Sensor

- VCC → 5V
- GND → GND
- A0 → A0 on Arduino

3. Flame Sensor (Digital DO pin)

- VCC → 5V
- GND → GND
- DO → D2

4. Buzzer

- - → D8
- → GND

5. Battery

- 9V battery → Arduino **Vin** or **DC jack**

✓ Simple Arduino Code

Copy → Paste → Upload:

```
#include <Wire.h>
```

```
#include <LiquidCrystal_I2C.h>
```

```
LiquidCrystal_I2C lcd(0x27, 16, 2);
```

```
int smokeSensorPin = A0;
```

```
int flameSensorPin = 2;
```

```
int buzzerPin = 8;
```

```
int smokeThreshold = 300;
```

```
void setup() {
```

```
  pinMode(flameSensorPin, INPUT);
```

```
  pinMode(buzzerPin, OUTPUT);
```

```
  lcd.init();
```

```
  lcd.backlight();
```

```
lcd.setCursor(0, 0);  
lcd.print("Fire & Smoke");  
lcd.setCursor(0, 1);  
lcd.print("Detector Ready");  
delay(1500);  
lcd.clear();  
}
```

```
void loop() {  
  int smokeLevel = analogRead(smokeSensorPin);  
  int flameState = digitalRead(flameSensorPin);  
  
  bool smokeDetected = smokeLevel > smokeThreshold;  
  bool fireDetected = (flameState == LOW);  
  
  if (smokeDetected || fireDetected) {  
    digitalWrite(buzzerPin, HIGH);  
  
    lcd.setCursor(0, 0);  
    lcd.print("!! ALARM !! ");  
  
    if (smokeDetected) {  
      lcd.setCursor(0, 1);  
      lcd.print("Smoke Detected ");  
    } else {
```

```
    lcd.setCursor(0, 1);  
    lcd.print("Fire Detected  ");  
}  
} else {  
    digitalWrite(buzzerPin, LOW);  
  
    lcd.setCursor(0, 0);  
    lcd.print("Normal  ");  
  
    lcd.setCursor(0, 1);  
    lcd.print("S:");  
    lcd.print(smokeLevel);  
    lcd.print(" F:");  
    lcd.print(flameState);  
    lcd.print("  ");  
}  
  
    delay(300);  
}
```

✅ How to Use (Very Simple)

1. Connect everything as wired above.
2. Upload the code.

3. Wait **1 minute** for the MQ-2 to warm up.
4. Blow a little lighter gas near MQ-2 → *Smoke alarm triggers.*
5. Put a flame in front of flame sensor (not too close!) → *Fire alarm triggers.*