

Practice Project:

write a program to create an arithmetic calculator.

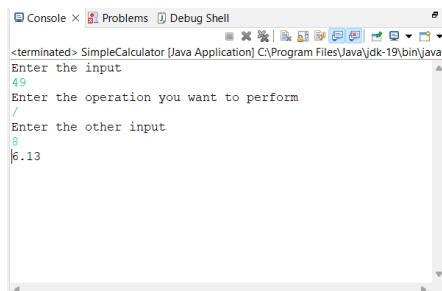
Source code:

```
package Calculator_Package;
import java.util.*;
public class SimpleCalculator {

    public void performOperation(double a, double b, char c)
    {
        switch(c) {
            case '+':
                System.out.println(a+b);
                break;
            case '-':
                System.out.println(a-b);
                break;
            case '*':
                System.out.println(a*b);
                break;
            case '/':
                System.out.println(String.format("%.2f", a/b));
                break;
            default:
                System.out.println("Entered Invalid operator");
        }
    }

    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter the input");
        double n1=sc.nextDouble();
        System.out.println("Enter the operation you want to perform");
        char ch=sc.next().charAt(0);
        System.out.println("Enter the other input");
        double n2=sc.nextDouble();
        SimpleCalculator sc1=new SimpleCalculator();
        sc1.performOperation(n1,n2,ch);
    }
}
```

Output:



```
<terminated> SimpleCalculator [Java Application] C:\Program Files\Java\jdk-19\bin\javav
Enter the input
49
Enter the operation you want to perform
/
Enter the other input
8
6.13
```