

Tournament Management Software

for UA Badminton Club Customer
CSC 536 Final Status



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Structure of the Presentation

1. Plan & Accomplishment
2. Final Status
3. Challenges
4. Project Management
5. Demo



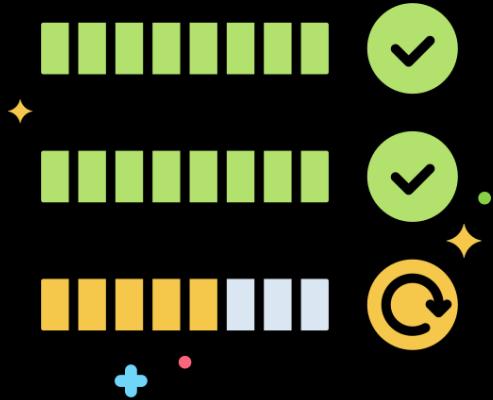
Plan & Accomplishment



Plan and Accomplishment

- Plan for this iteration
 - Integration of Tournament Creation and updation with DB
 - Database support for Events Registration on Players dashboard
 - Store player seeding information for each events by Admin
 - Making draw and display it on Public page to start the Tournament
 - Tracking current and finishes matches in Events page by Admin
 - Testing a complete flow from tournament creation to making draws to tracking matches.
- Team accomplishment





Final Status





Summary : High priority stories

- As a tournament organizer, I want
 - secure way to sign into the admin page ...
 - to assign points to tournament participants ...
 - make draws for all the events in a tournament ..
- As a tournament participant, I want to
 - create a user profile and edit it after creation ...
 - sign up for the tournament with a straightforward user interface ...
 - see the match results and
 - see tournament bracket update in real time on the tournament ...

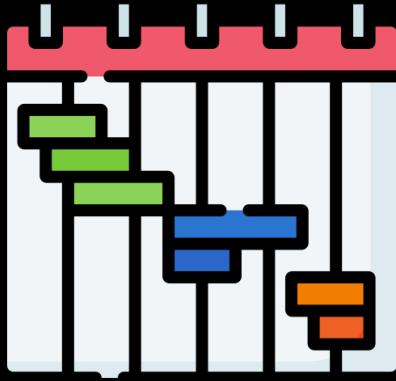




Summary : Low priority stories

- As a tournament organizer, I want to
 - Easy-to-use user interface to record scores for each match, mark the winner, and
 - advance the winner during the tournament day ...
 - Make the tournament in ABCD Drop Flight format ...





Project Management

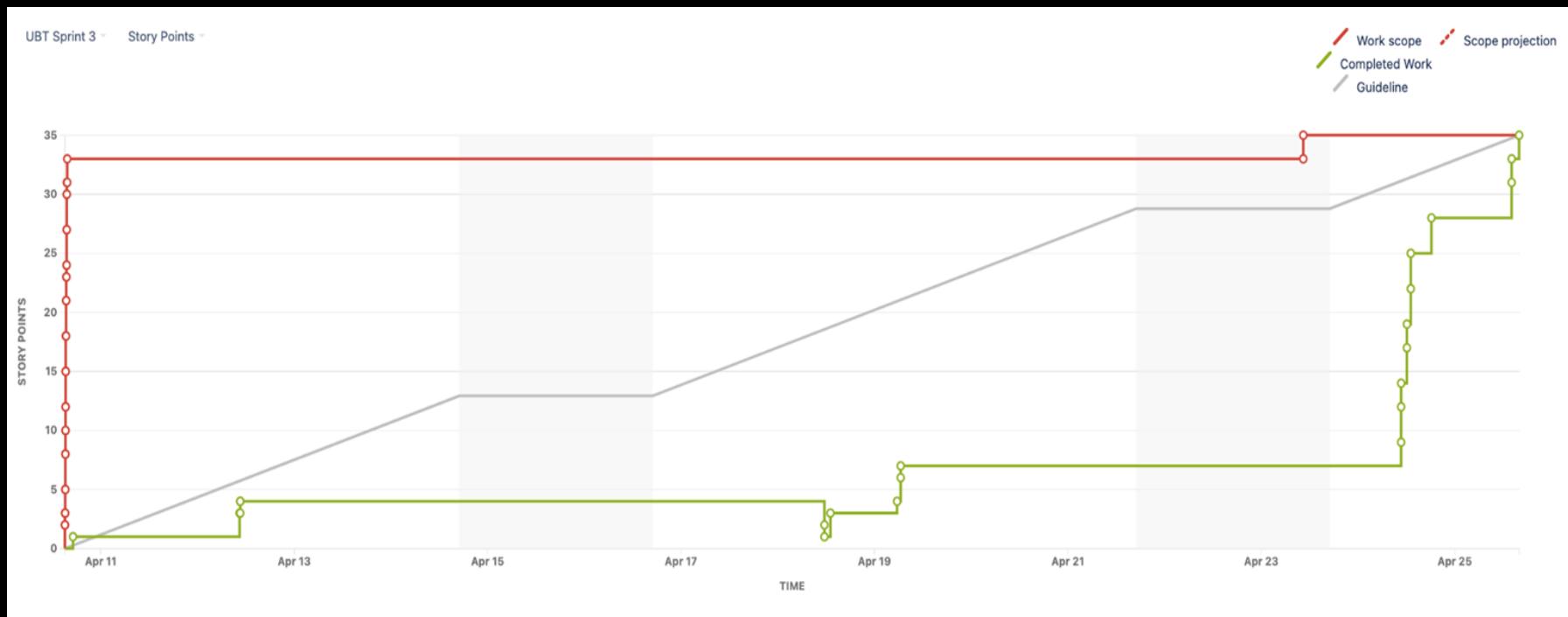


Sprint

- Sprint Duration - 10/Apr/23 to 25/Apr/23

Status Report					* Issue added to sprint after start time
Completed Issues				View in Issue Navigator	
Key	Summary	Issue Type	Priority	Status	Story Points (- → 35)
UBT-85	Admin dashboard backend SQL for home/players page	Story	Medium	DONE	- → 2
UBT-86 *	Adding db creation and make sure the current main branch code works	Story	Medium	DONE	- → 1
UBT-87 *	Player dashboard event registration	Story	Medium	DONE	- → 2
UBT-88 *	Tournament creation on admin dashboard.	Story	Medium	DONE	- → 3
UBT-89 *	Store seeding information of a player for different events.	Story	Medium	DONE	- → 2
UBT-90 *	Populating the types of events to register for on the player dashboard once tournament creation is completed.	Story	Medium	DONE	- → 2
UBT-91 *	Event page on admin dashboard	Story	Medium	DONE	- → 3
UBT-92 *	Make draw function	Story	Medium	DONE	- → 3
UBT-93 *	Match page on admin dashboard	Story	Medium	DONE	- → 3
UBT-94 *	Public page backend SQL Home page and Tournament page	Story	Medium	DONE	- → 2
UBT-95 *	Public page backend SQL Player page	Story	Medium	DONE	- → 1
UBT-96 *	Public page backend SQL for Draw page	Story	Medium	DONE	- → 3
UBT-97 *	Public page backend SQL for the Match page	Story	Medium	DONE	- → 3
UBT-98 *	Adding Announcement column in the tournament table	Story	Medium	DONE	- → 1
UBT-99 *	Public page backend SQL for Event page	Story	Medium	DONE	- → 2
UBT-105 *	Adding a partner field for each doubles events on player dashboard	Story	Medium	DONE	- → 2

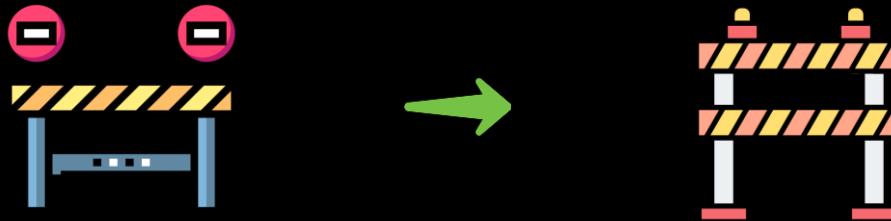
Burnup Chart



Scrum Dashboard

Tuesday <April 18> (Sprint 3 Scrum 2)		Monday <April 24> (Sprint 3 Scrum 3)	
Name	What did I work on yesterday 🧐	Name	What did I work on yesterday 🧐
@Urvika Gola	<ul style="list-style-type: none"> Participated in 1:1 meeting with Junfeng on UBT-89: Store seeding information of a player for different events. DONE Implemented EventPlayerSeed Table ua-badminton-tournament: Seeding table CLOSED Closed bug UBT-100: Foreign key relationship for Player with match and event, when there there is no tournament DONE Added announcement column. UBT-100: Foreign key relationship for Player with match and event, when there there is no tournament DONE UBT-98: Adding Announcement column in the tournament table DONE 	@Urvika Gola	<ol style="list-style-type: none"> Completed Admin dashboard match page, match table and result table get updated. https://ugola.atlassian.net/browse/UBT-93 ua-badminton-tournament: admin update results and winner CLOSED ua-badminton-tournament: Update matches page CLOSED
@Enfa Rose George	<ul style="list-style-type: none"> Player roster for admin and public. Public - ua-badminton-tournament: Public player roaster CLOSED Admin - ua-badminton-tournament: add : admin dashboard view player roaster CLOSED Creating draws 	@Enfa Rose George	<ol style="list-style-type: none"> Completed initial draw making functionality, make draws and update the match table. UBT-93: Match page on admin dashboard DONE Bug fix, user sign up ua-badminton-tournament: Bug fix user signup CLOSED
@Junfeng Xu	<ol style="list-style-type: none"> Admin dashboard event page, grab data from event table. Held 1:1 meeting with Urvika on UBT-89: Store seeding information of a player for different events. DONE 	@Junfeng Xu	<ol style="list-style-type: none"> Bugs fixed for Demo and Demo Preparation ua-badminton-tournament: bugs fixed CLOSED Completed public match page ua-badminton-tournament: Public match page CLOSED ua-badminton-tournament: Public and Admin event pages, Public Match page CLOSED Helped Urvika to understand frontend to middleware.
@Rupal Jain	<ol style="list-style-type: none"> Tournament Creation Admin Dashboard: grab the information from the user and pass it to the backend. Populate the required tables and return the information to display the information again on frontend Tournament Updation on Admin Dashboard. ua-badminton-tournament: Tournament Creation and Updation on Admin Dashboard CLOSED 	@Rupal Jain	<ol style="list-style-type: none"> Public home page and Tournament description #46 ua-badminton-tournament: Public home page and Tournament description CLOSED Bug fixes ua-badminton-tournament: Event registration fix CLOSED

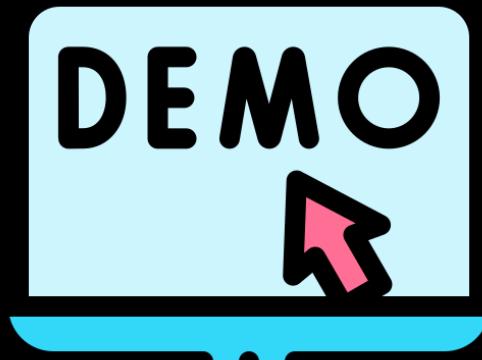
Challenges



Overcoming Technical Challenges - Sprint Retrospective

- **Challenge** - Backend developers faced difficulty when transitioning from backend to frontend and middleware for project completion.
- **Solution:** To address this challenge, team members mentored one another as they worked through new skills and concepts.
- **Impact:** By working collaboratively and sharing knowledge, we were able to overcome the challenge of transitioning between frontend and backend development and complete our sprint objectives.





Q

A

