

11. Write a C program for possible keys does the Playfair cipher have? Ignore the fact that some keys might produce identical encryption results. Express your answer as an approximate power of 2.

a. Now take into account the fact that some Playfair keys produce the same encryption results. How many effectively unique keys does the Playfair cipher have?

Code:

```
def generate_matrix(keyword):  
    keyword = keyword.lower().replace("j", "i")  
    matrix = []  
    used = set()  
    for ch in keyword:  
        if ch not in used and ch.isalpha():  
            used.add(ch)  
            matrix.append(ch)  
    for ch in "abcdefghijklmnopqrstuvwxyz": # j removed  
        if ch not in used:  
            used.add(ch)  
            matrix.append(ch)  
    return [matrix[i:i+5] for i in range(0, 25, 5)]  
  
def find_position(matrix, ch):  
    for i in range(5):  
        for j in range(5):  
            if matrix[i][j] == ch:  
                return i, j  
    return None  
  
def playfair_encrypt(plaintext, keyword):  
    matrix = generate_matrix(keyword)  
    plaintext = plaintext.lower().replace("j", "i")  
    new_text = ""
```

```

# Prepare digraphs

i = 0

while i < len(plaintext):

    a = plaintext[i]

    b = plaintext[i+1] if i+1 < len(plaintext) else 'x'

    if a == b:

        b = 'x'

        i += 1

    else:

        i += 2

    new_text += a + b

cipher = ""

for i in range(0, len(new_text), 2):

    a, b = new_text[i], new_text[i+1]

    r1, c1 = find_position(matrix, a)

    r2, c2 = find_position(matrix, b)

    if r1 == r2: # same row

        cipher += matrix[r1][(c1 + 1) % 5]

        cipher += matrix[r2][(c2 + 1) % 5]

    elif c1 == c2: # same column

        cipher += matrix[(r1 + 1) % 5][c1]

        cipher += matrix[(r2 + 1) % 5][c2]

    else: # rectangle

        cipher += matrix[r1][c2]

        cipher += matrix[r2][c1]

return cipher

```

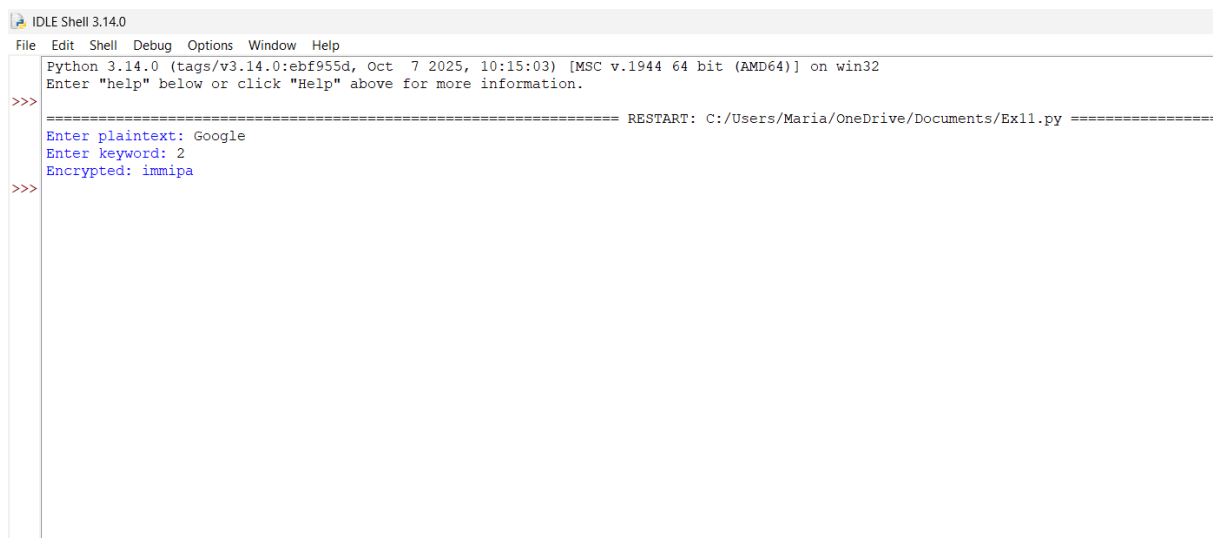
```
# ---- MAIN ----
```

```
plaintext = input("Enter plaintext: ")
```

```
keyword = input("Enter keyword: ")
```

```
cipher = playfair_encrypt(plaintext, keyword)
```

```
print("Encrypted:", cipher)
```



The screenshot shows an IDLE Shell window titled "IDLE Shell 3.14.0". The menu bar includes File, Edit, Shell, Debug, Options, Window, and Help. The shell displays the following text:

```
Python 3.14.0 (tags/v3.14.0:ebf955d, Oct 7 2025, 10:15:03) [MSC v.1944 64 bit (AMD64)] on win32
Enter "help" below or click "Help" above for more information.
>>> ===== RESTART: C:/Users/Maria/OneDrive/Documents/Ex11.py =====
Enter plaintext: Google
Enter keyword: 2
Encrypted: immipa
>>>
```